Friend notification architecture

Cfg.ini NotificationSerivce key (cloud)

Same key

Persistent Connection

BackgroundService.java

External Service (eg. Presence)

Websocket server

notifications_sink.c

Websocket server

mobile_app.c

mobile_app_notify_user()

FUserMobileApp

TODO TK-1233

?

utils/engine.js

Workspace

Cfg.ini TK-1346 (cloud)

notifications.c

FUserSession .DeviceIdentity

window.friendApp.appToken

friendup/test-scripts/ send_mobile_notifications

```
new
Library('notifications.li
brary').execute('notify?
message='+encodeURICompon
ent("text here")
+'&title='+encodeURICompo
nent("text here"));
```

Friend Core

Same key

Websocket client

AppToken1

Generated by iOS

config.py

Apple Provisioning Certificates

Test client

APNS bridging server

apple

AppToken2

git@pal: friend_notifications_server