

```
#include<iostream>
using namespace std;
#define max 10
int main(){
  int P[max],CT[max],AT[max],BT[max],TAT[max],WT[max];
  float AvgWT=0, AvgTAT=0, Pno;
  cout<<"\n ---- MENU ---- \n";
  cout<<"Enter number of processes: ";
  cin>>Pno;
  for(int i=0;i<Pno;i++){</pre>
     P[i]=i+1;
     cout<<"Enter Arrival time of P"<<i+1;
     cin>>AT[i];
     cout<<"Enter Burst time of P"<<i+1;
     cin>>BT[i];
  }
  cout<<"\nProcess No.\tArrival Time\tBurst Time";</pre>
  for(int i=0;i<Pno;i++){</pre>
     cout<<"\n"<<P[i]<<"\t\t"<<AT[i]<<"\t\t"<<BT[i];
  }
  for(int i=0;i<Pno;i++){</pre>
     for(int j=i+1;j<Pno;j++){</pre>
        if(AT[i]>AT[j]){
          swap(AT[i],AT[j]);
          swap(BT[i],BT[j]);
          swap(P[i],P[j]);
       }
     }
  }
  CT[0] = 0;
  for(int i=0 ;i<Pno;i++){</pre>
```

```
CT[i+1] = CT[i] + BT[i];
                 TAT[i]=CT[i+1]-AT[i];
                 WT[i]=TAT[i]-BT[i];
        }
        cout<<"\n -----\n";
        for(int i=0;i<Pno;i++){</pre>
                 cout<<" | P"<<P[i]<<"\t";
        }
        cout<<"|\n";
        for(int i=0;i \leq Pno;i++){
                 cout<<CT[i]<<"\t";
        }
        for(int i=0;i<Pno;i++){</pre>
                 cout<<"\nWaiting time for P"<<P[i]<<": "<<WT[i];
                AvgWT+=WT[i];
        }
        cout<<"\nAvg WT: "<<AvgWT/Pno;
        for(int i=0;i<Pno;i++){</pre>
                 cout<<"\nTurn Around time for P"<<P[i]<<": "<<TAT[i];
                AvgTAT+=TAT[i];
        }
        cout<<"\nAvg TAT: "<<AvgTAT/Pno;
        return 0;
}
Priority -----
#include<iostream>
using namespace std;
#define max 10
int main(){
        int
P[max], CT[max], AT[max], BT[max], TAT[max], WT[max], is\_comp[max], ST[max], Priority[max], independent of the complex of th
ex,curr_time=0,completed =0;
        float AvgWT=0, AvgTAT=0, Pno;
        int x=0;
```

```
cout<<"\n ---- MENU ---- \n";
cout<<"Enter number of processes: ";
cin>>Pno;
for(int i=0;i<Pno;i++){</pre>
  P[i]=i+1;
  cout<<"Enter Arrival time of P"<<i+1;
  cin>>AT[i];
  cout<<"Enter Burst time of P"<<i+1;
  cin>>BT[i];
   cout<<"Enter Priority of P"<<i+1;
   cin>>Priority[i];
}
cout<<"\nPriority\tProcess No.\tArrival Time\tBurst Time";</pre>
for(int i=0;i<Pno;i++){</pre>
   cout<<"\n"<<Pri>riority[i]<<"\t\t"<<P[i]<<"\t\t"<<AT[i]<<"\t\t"<<BT[i];
}
for(int i=0;i<Pno;i++){</pre>
  is_comp[i]=0;
}
cout<<"\n -----\n";
while(completed<Pno){
  int maxP = -1;
  for(int i=0;i<Pno;i++){</pre>
     if(AT[i]<=curr_time && is_comp[i] == 0){</pre>
        if(Priority[i]>maxP){
           maxP = Priority[i];
          index = i;
        }
        if(Priority[i]==maxP){
           if(AT[i]<AT[index]){</pre>
             maxP = Priority[i];
             index = i;
          }
        }
     }
  }
```

```
if(maxP == -1){
       curr_time++;
     }
     else{
       ST[index] = curr_time;
       CT[x] = ST[index] + BT[index];
       TAT[index] = CT[x] - AT[index];
       cout<<"curr --->"<<curr_time;
       WT[index] = TAT[index] - BT[index];
       is_comp[index] = 1;
       completed++;
       curr_time=CT[x];
       X++;
       cout<<" | P"<<P[index]<<"\t";
     }
  }
  cout<<"|\n0\t";
  for(int i=0;i<Pno;i++){</pre>
     cout<<CT[i]<<"\t";
  }
  for(int i=0;i<Pno;i++){</pre>
     cout<<"\nWaiting time for P"<<P[i]<<": "<<WT[i];
    AvgWT+=WT[i];
  }
  cout<<"\nAvg WT: "<<AvgWT/Pno;
  for(int i=0;i<Pno;i++){</pre>
     cout<<"\nTurn Around time for P"<<P[i]<<": "<<TAT[i];
    AvgTAT+=TAT[i];
  cout<<"\nAvg TAT: "<<AvgTAT/Pno;</pre>
  return 0;
#include<iostream>
using namespace std;
#define max 20
```

}

```
int main(){
  int
P[max],CT[max],AT[max],TAT[max],WT[max],RT[max],TQ,time=0,curr_time=0,compl
eted =0:
  float AvgWT=0, AvgTAT=0, Pno;
  int exe_ord[max],exe_time[max],exe_index=0;
  int x=0;
  cout<<"\n ---- MENU ---- \n";
  cout<<"Enter number of processes: ";
  cin>>Pno;
  cout<<"Enter Time Quantum: ";
  cin>>TQ;
  for(int i=0;i<Pno;i++){</pre>
     P[i]=i+1;
     cout<<"Enter Arrival time of P"<<i+1;
     cin>>AT[i];
     cout<<"Enter Burst time of P"<<i+1;
     cin>>BT[i];
     RT[i]=BT[i];
  }
  cout<<"\nProcess No.\tArrival Time\tBurst Time";</pre>
  for(int i=0;i<Pno;i++){</pre>
     cout<<"\n"<<P[i]<<"\t\t"<<AT[i]<<"\t\t"<<BT[i];
  }
  while(completed<Pno){
     for(int i=0;i<Pno;i++){</pre>
       if(AT[i]<=curr_time && RT[i]>0 ){
          time = min(RT[i],TQ);
          curr_time+=time;
          RT[i]-=time;
          exe_ord[exe_index]=P[i];
          exe time[exe index]=curr time;
```

exe\_index++;

```
if(RT[i]==0){
            CT[i]= curr_time;
            TAT[i]= CT[i]-AT[i];
            WT[i]= TAT[i] - BT[i];
            completed++;
         }
       }
    }
  }
  cout<<"\n -----\n";
  for(int i=0;i<exe_index;i++){</pre>
    cout<<"| P"<<exe_ord[i]<<"\t";
  }
  cout<<"|\n0\t";
  for(int i=0;i<exe_index;i++){</pre>
    cout<<exe_time[i]<<"\t";
  }
  for(int i=0;i<Pno;i++){</pre>
    cout<<"\nWaiting time for P"<<P[i]<<": "<<WT[i];
    AvgWT+=WT[i];
  }
  cout<<"\nAvg WT: "<<AvgWT/Pno;
  for(int i=0;i<Pno;i++){</pre>
    cout<<"\nTurn Around time for P"<<P[i]<<": "<<TAT[i];
    AvgTAT+=TAT[i];
  cout<<"\nAvg TAT: "<<AvgTAT/Pno;
  return 0;
#include<iostream>
using namespace std;
#define max 20
int main(){
```

}

```
int
P[max],CT[max],AT[max],TAT[max],WT[max],RT[max],time,curr_time=0,completed
=0;
  float AvgWT=0, AvgTAT=0, Pno;
  int exe_ord[max],exe_time[max],exe_index=0;
  int x=0;
  cout<<"\n ---- MENU ---- \n";
  cout<<"Enter number of processes: ";
  cin>>Pno:
  for(int i=0;i<Pno;i++){</pre>
    P[i]=i+1;
    cout<<"Enter Arrival time of P"<<i+1;
    cin>>AT[i];
     cout<<"Enter Burst time of P"<<i+1;
    cin>>BT[i];
     RT[i]=BT[i];
  }
  cout<<"\nProcess No.\tArrival Time\tBurst Time";</pre>
  for(int i=0;i<Pno;i++){</pre>
    cout<<"\n"<<P[i]<<"\t\t"<<AT[i]<<"\t\t"<<BT[i];
  }
  while(completed<Pno){
    int shortest_time = 99;
    int shortest_ind = -1;
    for(int i=0;i<Pno;i++){</pre>
       if(AT[i]<=curr_time && RT[i]>0 && RT[i]<shortest_time){</pre>
          shortest_ind = i;
          shortest_time = RT[i];
       }
    }
     if(shortest_ind != exe_ord[exe_index-1]){
       exe_ord[exe_index]=shortest_ind;
```

exe\_time[exe\_index]=curr\_time;

```
exe_index++;
  }
  if(shortest_ind==-1){
     curr_time++;
  }
  else{
     RT[shortest_ind]--;
     curr_time++;
     if(RT[shortest_ind]==0){
       CT[shortest_ind] = curr_time;
       TAT[shortest_ind] = CT[shortest_ind] - AT[shortest_ind];
       WT[shortest_ind] = TAT[shortest_ind] - BT[shortest_ind];
       completed++;
     }
  time = curr_time;
}
cout<<"\n -----\n";
for(int i=0;i<exe_index;i++){</pre>
  cout<<" | P"<<exe_ord[i]<<"\t";
}
cout<<"|\n";
for(int i=0;i<exe_index;i++){</pre>
  cout<<exe_time[i]<<"\t";
}
cout<<time;
for(int i=0;i<Pno;i++){</pre>
  cout<<"\nWaiting time for P"<<P[i]<<": "<<WT[i];
  AvgWT+=WT[i];
}
cout<<"\nAvg WT: "<<AvgWT/Pno;
for(int i=0;i<Pno;i++){</pre>
  cout<<"\nTurn Around time for P"<<P[i]<<": "<<TAT[i];
  AvgTAT+=TAT[i];
}
cout<<"\nAvg TAT: "<<AvgTAT/Pno;
```

```
return 0;
}
#include<iostream>
using namespace std;
int main(){
  int m, n;
  cout<<"Enter Number of Blocks:";
  cin>>n;
  int blockSize[n];
  for(int i = 0; i<n;i++){
     cout<<"Enter size of BlockSize ["<<i<<"]";
     cin>>blockSize[i];
  }
  cout<<"Enter Number of Processes:";
  cin>>m;
  int processSize[m];
  for(int i = 0; i < m; i++){
     cout<<"Enter size of Process ["<<i<<"]";
     cin>>processSize[i];
  }
  int address[n];
  address[0]=0;
  for(int i=1;i<n;i++){</pre>
     address[i]=address[i-1]+blockSize[i-1];
  }
  int total = address[n-1]+blockSize[n-1];
  int allocation[m];
  for(int i=0;i<m;i++)</pre>
     allocation[i]=-1;
```

```
for(int i=0;i<m;i++){</pre>
  int bestInd = -1;
  for(int j=0;j<n;j++){</pre>
     if(blockSize[j]>=processSize[i]){
        if(bestInd == -1 || blockSize[bestInd]>blockSize[j]){
           bestInd = j;
        }
     }
  }
  if(bestInd!=-1){
     allocation[i]=bestInd;
     blockSize[bestInd]-=processSize[i];
  }
}
cout<<"\nProcesses\tProcess Size\tBlock No.\t";
for(int i =0;i<m;i++){
  cout<<"\nP"<<i<<"\t\t"<<pre>processSize[i]<<"\t\t";</pre>
  if(allocation[i]!=-1)
     cout<<allocation[i];
   else
     cout<<"Not allocated";
}
cout<<"\n\nBlock No.\tAllocation\tAddress";</pre>
for(int i=0;i<n;i++){</pre>
  cout<<"\n"<<i<<"\t\t";
  for(int x=0;x< m;x++){
     if(allocation[x]!=-1){
        if(allocation[x]==i)
           cout<<"p"<<x;
     }
     else{
        break;
     }
  cout<<"\t\t";
```

```
cout<<address[i];
  }
  cout<<"\n total: "<<total;
  float used=0;
  for (int i=0;i<m;i++){
     if(allocation[i]!=-1){
       used += processSize[i];
     }
  }
  cout<<"\nused: "<<used;
  cout<<"\nMemory utilization: "<<used/total;</pre>
  return 0;
#include<iostream>
using namespace std;
int main(){
  int m, n;
  cout<<"Enter Number of Blocks:";
  cin>>n;
  int blockSize[n];
  for(int i = 0; i<n;i++){
     cout<<"Enter size of BlockSize ["<<i<<"]";</pre>
     cin>>blockSize[i];
  }
  cout<<"Enter Number of Processes:";
  cin>>m;
  int processSize[m];
  for(int i = 0; i < m; i++){
     cout<<"Enter size of Process ["<<i<<"]";
     cin>>processSize[i];
  }
```

```
int address[n];
address[0]=0;
for(int i=1;i<n;i++){</pre>
   address[i]=address[i-1]+blockSize[i-1];
}
int total = address[n-1]+blockSize[n-1];
int allocation[m];
for(int i=0;i<m;i++)</pre>
   allocation[i]=-1;
for(int i=0;i<m;i++){</pre>
   for(int j=0;j<n;j++){
      if(blockSize[j]>=processSize[i]){
        allocation[i]=j;
        blockSize[j] -= processSize[i];
        break;
     }
}
cout<<"\nProcesses\tProcess Size\tBlock No.\t";</pre>
for(int i =0;i<m;i++){
   cout<<"\nP"<<i<<"\t\t"<<pre>processSize[i]<<"\t\t";</pre>
   if(allocation[i]!=-1)
      cout<<allocation[i];
   else
      cout<<"Not allocated";
}
cout<<"\n\nBlock No.\tAllocation\tAddress";</pre>
for(int i=0;i<n;i++){</pre>
   cout<<"\n"<<i<<"\t\t";
   for(int x=0;x< m;x++){
      if(allocation[x]!=-1){
        if(allocation[x]==i)
           cout<<"p"<<x;
     }
```

```
else{
          break;
       }
     }
     cout<<"\t\t";
     cout<<address[i];
  }
  cout<<"\n total: "<<total;
  float used=0;
  for (int i=0;i<m;i++){
     if(allocation[i]!=-1){
       used += processSize[i];
     }
  }
  cout<<"\nused: "<<used;
  cout<<"\nMemory utilization: "<<used/total;</pre>
  return 0;
Next fit -----
#include<iostream>
using namespace std;
int main(){
  int m, n;
  cout<<"Enter Number of Blocks:";
  cin>>n;
  int blockSize[n];
  for(int i = 0; i<n;i++){
     cout<<"Enter size of BlockSize ["<<i<<"]";
     cin>>blockSize[i];
  }
  cout<<"Enter Number of Processes:";
  cin>>m;
```

```
int processSize[m];
for(int i = 0; i < m; i++){
   cout<<"Enter size of Process ["<<i<<"]";
   cin>>processSize[i];
}
int tbs[n];
for(int i=0;i<n;i++){</pre>
   tbs[i] = blockSize[i];
}
int address[n];
address[0]=0;
for(int i=1;i<n;i++){</pre>
   address[i]=address[i-1]+blockSize[i-1];
}
int total = address[n-1]+blockSize[n-1];
int allocation[m];
for(int i=0;i<m;i++)</pre>
   allocation[i]=-1;
int ptr = -1;
for(int i=0;i<m;i++){</pre>
   for(int j=0;j<n;j++){</pre>
     ptr = (ptr + 1) \% n;
     if(blockSize[ptr]>processSize[i]){
         allocation[i]=ptr;
         blockSize[ptr]-=processSize[i];
         break;
     }
  }
}
cout<<"\nProcesses\tProcess Size\tBlock No.\t";</pre>
for(int i =0;i<m;i++){
   cout<<"\nP"<<i<<"\t\t"<<pre>processSize[i]<<"\t\t";</pre>
   if(allocation[i]!=-1)
     cout<<allocation[i];
```

```
else
        cout<<"Not allocated";
  }
  cout<<"\n\nBlock No.\tAllocation\tAddress";</pre>
  for(int i=0;i<n;i++){</pre>
     cout<<"\n"<<i<<"\t\t";
     for(int x=0;x<m;x++){
        if(allocation[x]!=-1){
          if(allocation[x]==i)
             cout<<"p"<<x;
        }
        else{
          cout<<"["<<tbs[i]<<"]";
          break;
        }
     }
     cout<<"\t\t";
     cout<<address[i];
  }
  cout<<"\n total: "<<total;
  float used=0;
  for (int i=0;i<m;i++){</pre>
     if(allocation[i]!=-1){
        used += processSize[i];
     }
  }
  cout<<"\nused: "<<used;
  cout<<"\nMemory utilization: "<<used/total;
  return 0;
#include<iostream>
using namespace std;
int main(){
```

```
int m, n;
cout<<"Enter Number of Blocks:";
cin>>n;
int blockSize[n];
for(int i = 0; i < n; i + +){
   cout<<"Enter size of BlockSize ["<<i<<"]";
   cin>>blockSize[i];
}
cout<<"Enter Number of Processes:";
cin>>m;
int processSize[m];
for(int i = 0; i < m; i++){
   cout<<"Enter size of Process ["<<i<<"]";
   cin>>processSize[i];
}
int address[n];
address[0]=0;
for(int i=1;i<n;i++){</pre>
   address[i]=address[i-1]+blockSize[i-1];
}
int total = address[n-1]+blockSize[n-1];
int allocation[m];
for(int i=0;i<m;i++)</pre>
   allocation[i]=-1;
for(int i=0;i<m;i++){</pre>
   int worstInd = -1;
  for(int j=0;j<n;j++){</pre>
     if(blockSize[j]>=processSize[i]){
        if(worstInd == -1 || blockSize[worstInd]<blockSize[j]){</pre>
           worstInd = j;
        }
     }
   }
   if(worstInd!=-1){
```

```
allocation[i]=worstInd;
      blockSize[worstInd]-=processSize[i];
     cout<<blookSize[worstInd];
   }
}
cout<<"\nProcesses\tProcess Size\tBlock No.\t";</pre>
for(int i =0;i<m;i++){</pre>
   cout<<"\nP"<<i<<"\t\t"<<pre>processSize[i]<<"\t\t";</pre>
   if(allocation[i]!=-1)
     cout<<allocation[i];
   else
     cout<<"Not allocated";
}
cout<<"\n\nBlock No.\tAllocation\tAddress";</pre>
for(int i=0;i<n;i++){</pre>
   cout<<"\n"<<i<<"\t\t";
  for(int x=0;x<m;x++){
     if(allocation[x]!=-1){
        if(allocation[x]==i)
           cout<<"p"<<x;
     }
     else{
        break;
     }
   cout<<"\t\t";
   cout<<address[i];
}
cout<<"\n total: "<<total;
float used=0;
for (int i=0;i<m;i++){</pre>
   if(allocation[i]!=-1){
     used += processSize[i];
   }
```

```
}
  cout<<"\nused: "<<used;
 cout<<"\nMemory utilization: "<<used/total;</pre>
  return 0;
}
Semaphore -----
#include<iostream>
using namespace std;
#define max 5
void signal(int &x){
  X++;
}
void wait(int &x){
  if(x>0)
    X--;
}
class Semaphore{
public:
 int buffer[max];
 int empty = max;
 int full = 0;
 int mutex = 1;
  void producer(){
    cout<<"Empty: "<<empty<<" Full: "<<full<<" Mutex: "<<mutex;
    if (empty!=0 && mutex == 1){
      wait(empty);
      wait(mutex);
```

```
cout<<"Enter item to produce: ";
       cin>>buffer[full];
       signal(mutex);
       signal(full);
     }
  }
  void consumer(){
     cout<<"Empty: "<<empty<<" Full: "<<full<<" Mutex: "<<mutex;
     if (full!=0 && mutex == 1){
       wait(full);
       wait(mutex);
       cout<<"Item Consumed is: "<<buffer[full];
       signal(mutex);
       signal(empty);
    }
  }
};
int main(){
  Semaphore s;
  int ch;
  while(true){
  cout<<"\n ----- \n";
  cout<<"1.Producer\n2.Consumer\n3.Exit\nEnter choice: ";</pre>
  cin>>ch;
  if (ch == 1)
     s.producer();
  else if (ch ==2)
     s.consumer();
  else if (ch == 3)
     break;
  else
     cout<<"\nInvalid choice\n";
  }
  return 0;
}
```

-----

JNI

```
B1.java
```

```
import java.io.*;
import java.util.*;
class B1 {
  static {
     System.loadLibrary("b1");
  }
  private native int add(int a, int b);
  public static void main(String[] args) {
  Scanner sc=new Scanner(System.in);
  int a, b,ch;
  System.out.println("\nEnter value of a: ");
  a = sc.nextInt();
  System.out.println("\nEnter value of b : ");
  b = sc.nextInt();
  do
  {
     System.out.println("\nENTER YOUR CHOICE : ");
     ch = sc.nextInt();
     switch(ch)
       case 1 : new B1().add(a,b);
           break;
        default : System.out.println("Your choice is wrong.");
  }while(ch<2);</pre>
}
```

```
#include <jni.h>
#include <stdio.h>
#include "B1.h"
JNIEXPORT int JNICALL Java_B1_add(JNIEnv *env, jobject obj, jint a, jint b)
{
  printf("\n%d + %d = %d\n",a,b,(a+b));
  return 0;
}
Output ---->
Steps to execute the program ----->
javac -h . B1.java
(base) admin1@408-21:~$ javac B1.java
(base) admin1@408-21:~$ javah B1
(base) admin1@408-21:~$ gcc -fPIC -I"$JAVA_HOME/include" -
I"$JAVA_HOME/include/linux" -shared -o libb1.so B1.c
(base) admin1@408-21:~$ java -Djava.library.path=. B1
Enter value of a:
2
Enter value of b:
3
ENTER YOUR CHOICE:
1
2 + 3 = 5
ENTER YOUR CHOICE:
```