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**Problem 1.** Consider a camera that moves in front of a static scene for which the **Brightness Change Constraint Equation (BCCE)**

$$\frac{\partial I}{\partial x}u + \frac{\partial I}{\partial y}v + \frac{\partial I}{\partial t} = 0$$

is known to hold. The three derivatives and the two unknown optical flow components  $u$  and  $v$  in this equation are all functions of the coordinates  $x, y$  of the pixels in the image. The  $x$ -axis is horizontal in the image and points to the right. The  $y$ -axis is vertical in the image and points up. The components  $u$  and  $v$  of the optical flow are along the  $x$  and  $y$  axes, respectively.

We say that the camera moves sideways if the vector that describes the motion of the camera in the world is parallel to the rows (scan lines) of the camera's image sensor. For a camera that moves sideways, all image points move parallel to the  $x$ -axis, so that

$$v(x, y) = 0 \quad \text{for all } x, y$$

and the BCCE consequently reduces to the following:

$$\frac{\partial I}{\partial x}u + \frac{\partial I}{\partial t} = 0.$$

- (a) In one sentence, why is solving for optical flow fundamentally easier if the camera is known to be moving sideways in a static world?
- (b) Can the aperture problem arise at all for a camera moving sideways in a static world? Justify your answer.

**Problem 2.** Consider two sets of corresponding points:

$$\{\mathbf{p}_{1i} = (x_{1i}, y_{1i})\}_{i=1}^n \quad \text{and} \quad \{\mathbf{p}_{2i} = (x_{2i}, y_{2i})\}_{i=1}^n.$$

Assume that each pair of corresponding points is related as follows:

$$\mathbf{p}_{2i} = \alpha R \mathbf{p}_{1i} - \hat{t} + \boldsymbol{\eta}_i,$$

where:

- $R$  is an unknown rotation matrix,
- $\hat{t}$  is an unknown translation vector,
- $\alpha$  is an unknown scalar factor (uniform scale),
- $\boldsymbol{\eta}_i$  is an unknown noise vector.

Explain how you would estimate the rotation matrix  $R$ , the scalar factor  $\alpha$  and the translation vector  $\hat{t}$ . Derive all necessary equations. Be sure to:

- Describe any assumptions you make,
- Include the centering step (if any),
- Explain how the scale factor can be isolated,
- Clearly define all variables and matrices used in your derivation.

**Problem 3.** Consider a picture of a static (possibly non-planar) scene acquired by a camera fixed on a tripod. Now the camera is rotated, but it remains fixed on the tripod without any translation, and another picture of the same scene is acquired.

Let  $\mathbf{p}_1$  and  $\mathbf{p}_2$  be the pixel coordinates of the images of some physical point in the scene in the two pictures, respectively. Note that  $\mathbf{p}_1$  and  $\mathbf{p}_2$  are in different image coordinate systems.

Let  $R$  be the rotation matrix that represents the rotation of the camera axes from the first position to the second, and let  $K_1$  and  $K_2$  be the intrinsic parameter matrices of the cameras in the two viewpoints. Note that the intrinsic parameters may differ due to changes in focal length or resolution.

Derive a relation between  $\mathbf{p}_1$  and  $\mathbf{p}_2$  in terms of  $R$ ,  $K_1$ , and  $K_2$ . Clearly state all assumptions and explain the geometric intuition behind your derivation.

**Problem 4.** The local spatial correlation captures local image structure and is defined as:

$$c(x, y, \Delta x, \Delta y) = \frac{1}{|W(x, y)|} \sum_{(x_k, y_k) \in W(x, y)} [I(x_k, y_k) - I(x_k + \Delta x, y_k + \Delta y)]^2,$$

where:

- $I(x, y)$  is an image intensity function,
- $W(x, y)$  is a local window or neighborhood of pixels centered at  $(x, y)$ ,
- $(\Delta x, \Delta y)$  is a small spatial shift in the image.

1. Use the first-order Taylor approximation to approximate  $I(x_k + \Delta x, y_k + \Delta y)$  around  $(x_k, y_k)$ . Recall:

$$I(x_k + \Delta x, y_k + \Delta y) \approx I(x_k, y_k) + \frac{\partial I}{\partial x}(x_k, y_k) \Delta x + \frac{\partial I}{\partial y}(x_k, y_k) \Delta y.$$

2. Substitute this approximation into the spatial correlation definition to derive:

$$c(x, y, \Delta x, \Delta y) \approx [\Delta x \quad \Delta y] A(x, y) \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix},$$

where  $A(x, y)$  is a  $2 \times 2$  matrix that you need to derive.

3. Show that the matrix  $A(x, y)$  is given by:

$$A(x, y) = \frac{1}{|W(x, y)|} \sum_{(x_k, y_k) \in W(x, y)} \begin{bmatrix} I_x(x_k, y_k)^2 & I_x(x_k, y_k)I_y(x_k, y_k) \\ I_x(x_k, y_k)I_y(x_k, y_k) & I_y(x_k, y_k)^2 \end{bmatrix},$$

where  $I_x$  and  $I_y$  are the partial derivatives of the image intensity.

4. Explain briefly why  $A(x, y)$  is symmetric and positive semi-definite.