```
def creategraph():
   n = int(input("Enter the number of vertices in the graph: "))
   adj_list = {}
   for i in range(n):
       print("Enter adjacent vertices of vertex", i)
       # Prompt the user to input adjacent vertices, split the input string by whitespace,
       # convert each element to an integer, and store them in a list.
       adj_vertices = list(map(int, input().split()))
       adj_list[i] = adj_vertices
   return adj_list
# Take user input for graph
adj list = creategraph()
print(adj_list)
# DFS (recursive)
   adj list =
       0: [1, 3, 5],
       1: [0, 2],
       2: [1],
      3: [0, 4]
       4: [3],
       5: [0, 6],
       6: [5]
visited = []
def DFS(v):
   # Mark the current node as visited and print it
   visited.append(v)
   print(v, end=" ")
   # Recur for all the vertices adjacent to this vertex
   for neighbour in adj_list[v]:
       # Check if the neighbour vertex has not been visited yet
       if neighbour not in visited:
           \# If not visited, recursively call DFS for the neighbour vertex
          DFS (neighbour)
# Call the DFS with starting node 0
DFS(0)
# BFS (recursive)
# Initialize the visited list and mark the starting node as visited
   adj_list =
       0: [1, 3, 5],
       1: [0, 2],
       2: [1],
      3: [0, 4]
      4: [3],
       5: [0, 6],
       6: [5]
   }
visited = []
visited.append(0)
```

```
def BFS(queue):
    # If the queue is empty, the BFS traversal is complete
   if not queue:
       return
   # Dequeue the front node from the queue and print it
   curr_node = queue.pop(0)
   print(curr_node, end=' ')
    # Explore all the neighbors of the current node
   for neighbour in adj_list[curr_node]:
        # If a neighbor has not been visited yet, mark it as visited and enqueue it
       if neighbour not in visited:
           visited.append(neighbour)
           queue.append(neighbour)
    # Recursively call BFS with the updated queue
   BFS(queue)
# Start BFS traversal from the starting node (0) by
\# calling BFS with a queue containing only the starting node
BFS([0])
```