

Example for the math and random

math module

```
>>> abs(100)
```

```
100
```

```
>>> abs(-100)
```

```
100
```

```
>>> import math
```

```
>>> math.ceil(-100.12)
```

```
-100
```

```
>>> math.ceil(+100.12)
```

```
101
```

```
>>> math.floor(+100.12)
```

```
100
```

```
>>> math.floor(-100.12)
```

```
-101
```

```
>>> math.sqrt(16)
```

```
4.0
```

```
>>> pow(3,2)
```

```
9
```

```
>>> max(10,220,30)
```

```
220
```

```
>>> min(10,30,40)
```

10

```
>>> math.log10(10)
```

1.0

```
>>> math.pi
```

3.141592653589793

Random module

```
>>> import random
```

```
>>> list1 = [6,3,45,89]
```

```
>>> random.choice(list1)
```

```
45
```

```
>>> random.choice(list1)
```

```
89
```

```
>>> random.randrange(10,20,3)
```

```
10
```

```
>>> random.randrange(10,20,3)
```

```
19
```

```
>>> random.random()
```

```
0.7334160539019882
```

```
>>> random.random()
```

```
0.9750524974574025
```

```
>>> list1
```

```
[6, 3, 45, 89]
```

```
>>> random.shuffle(list1)
```

```
>>> list1
```

```
[3, 6, 45, 89]
```