

JOIN



PUNE ENGINEERS

WHATSAPP CHANNEL

All Subject Notes:

<https://www.studymedia.in/fe/notes>

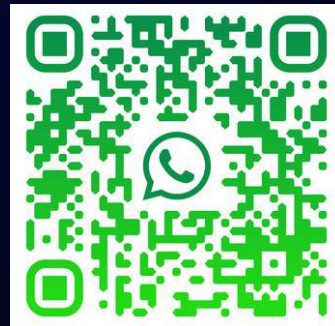


JOIN COMMUNITY OF 30K+ ENGINEERS

CLICK HERE TO JOIN



SCAN ME



UNIT-V

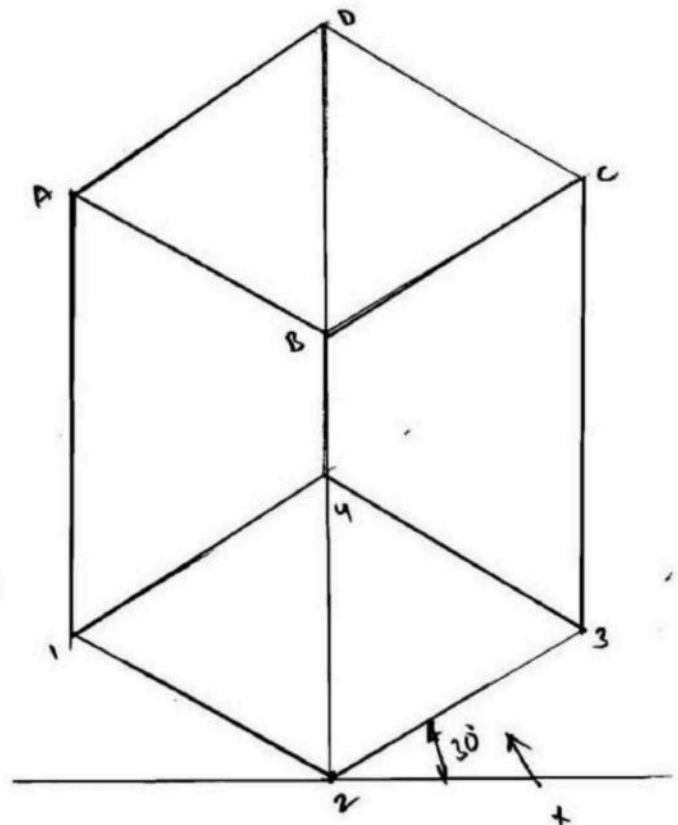
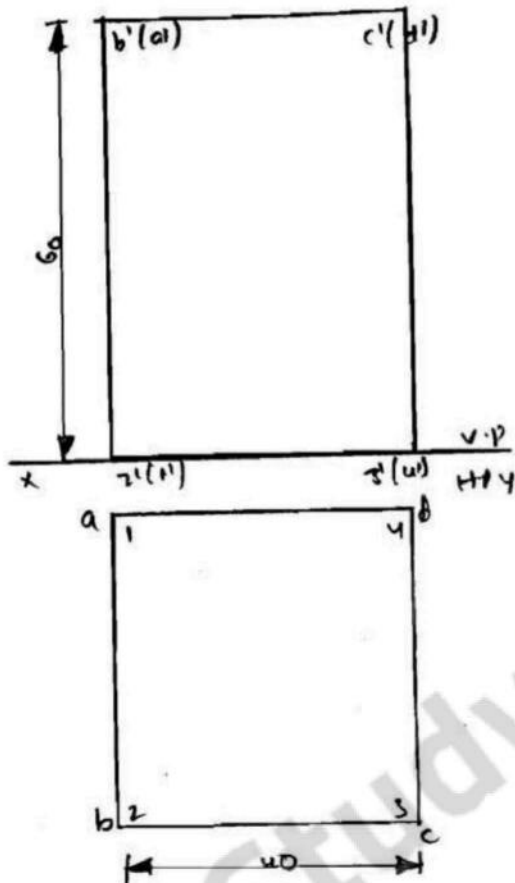
Content

Isometric Projections: Principles of Isometric Projection – Isometric Scale – Isometric Views – Conventions – Isometric Views of Lines, Plane Figures, Simple and Compound Solids – Isometric Projection of objects having non- isometric lines. Isometric Projection of Spherical Parts.

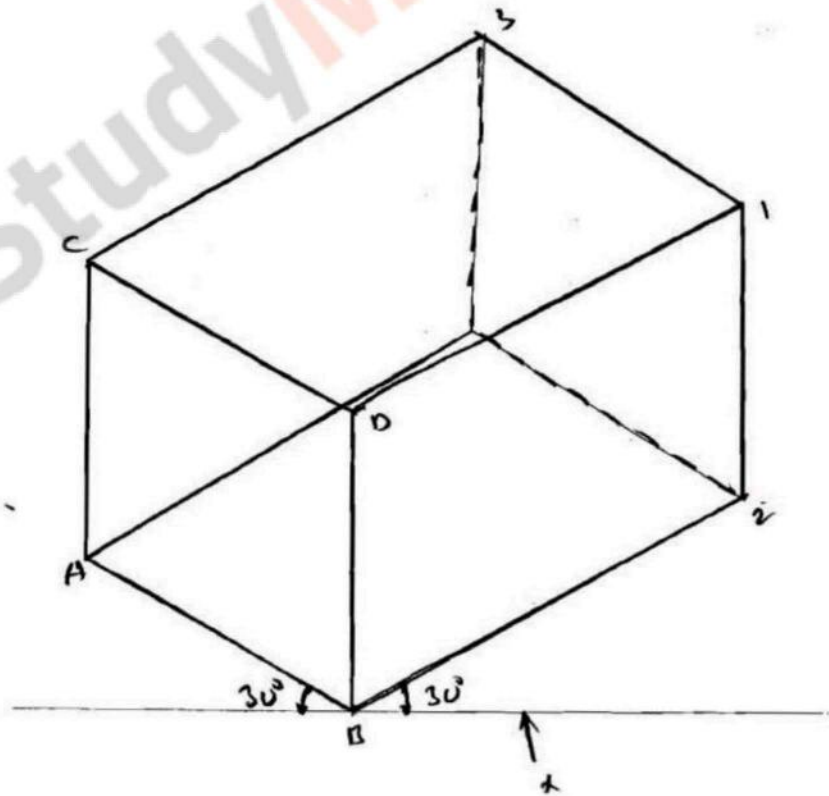
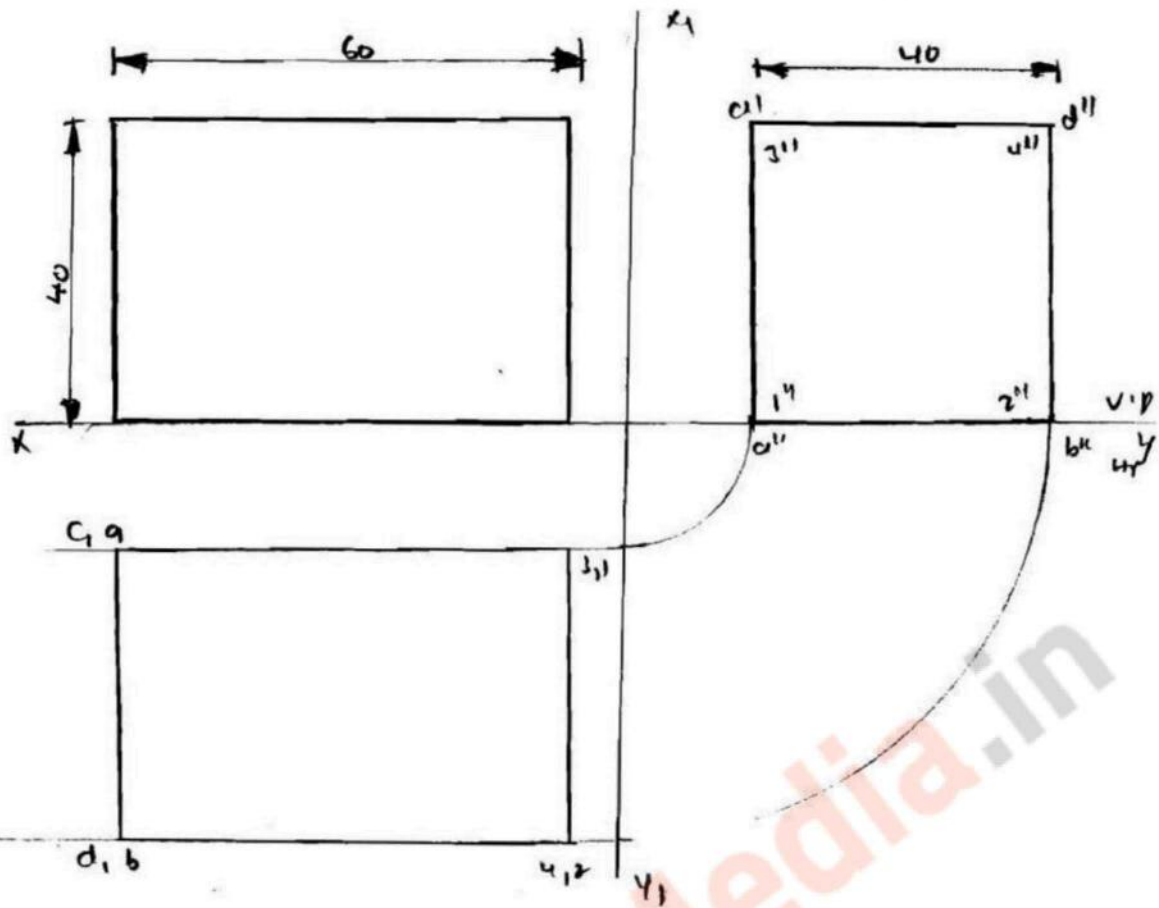
Conversion of Isometric Views to Orthographic Views and Vice-versa –Conventions

Isometric Projections and isometric views-

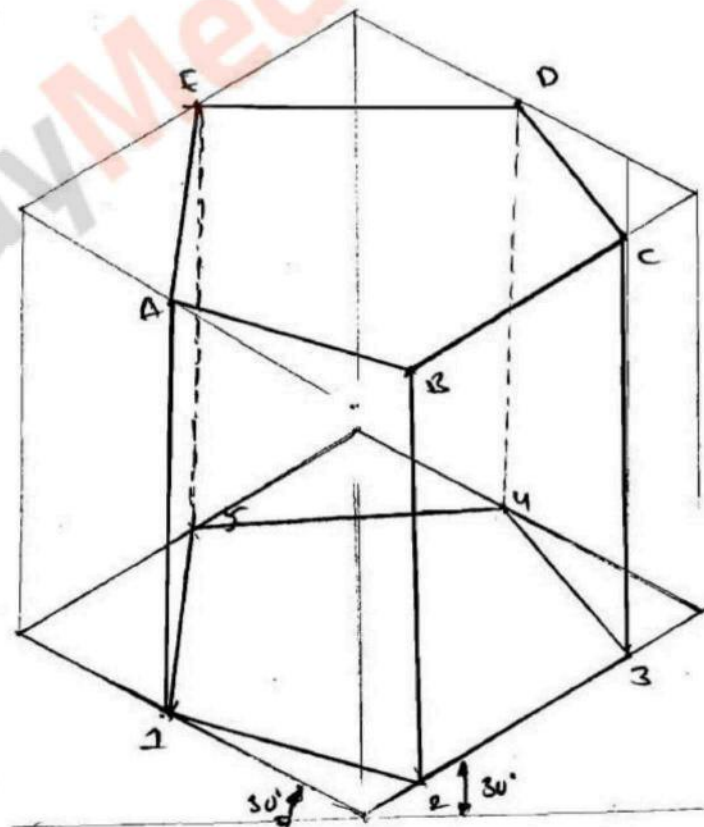
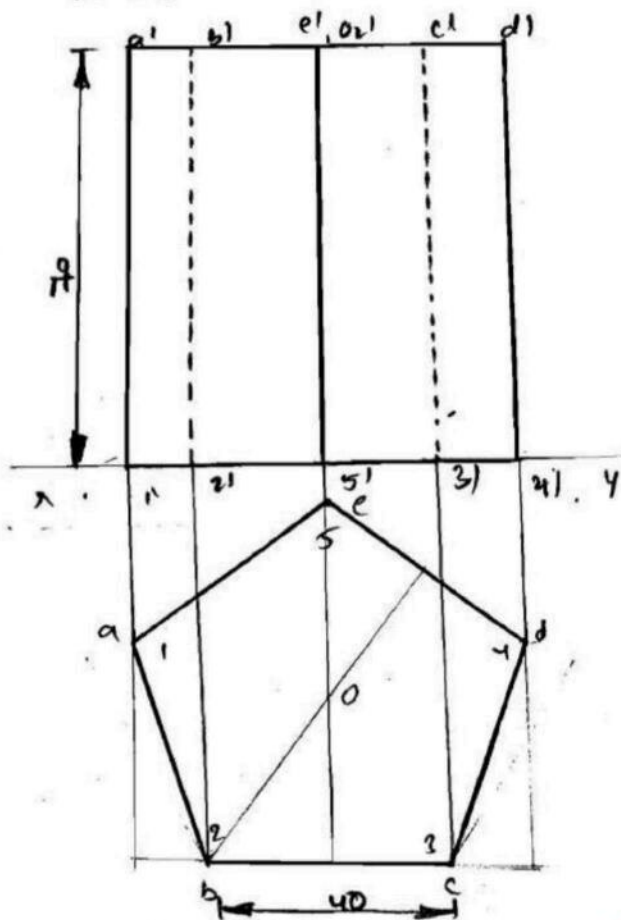
- 1) Draw an isometric view of a square prism, base side 40mm and height 60mm long resting on the H.P.
a) on its base with axis \perp to the H.P.



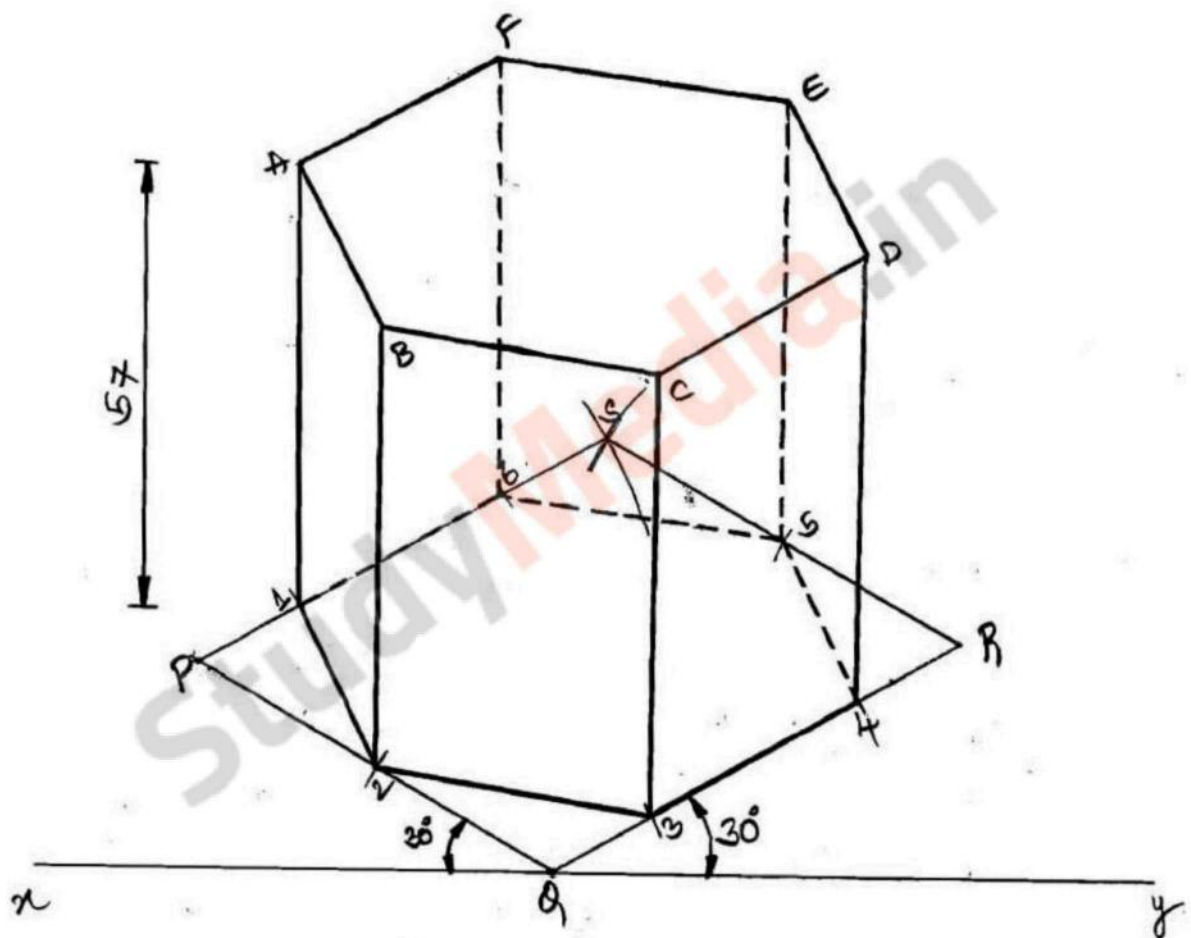
c) on its rectangular face with axis UV & $V.P.$



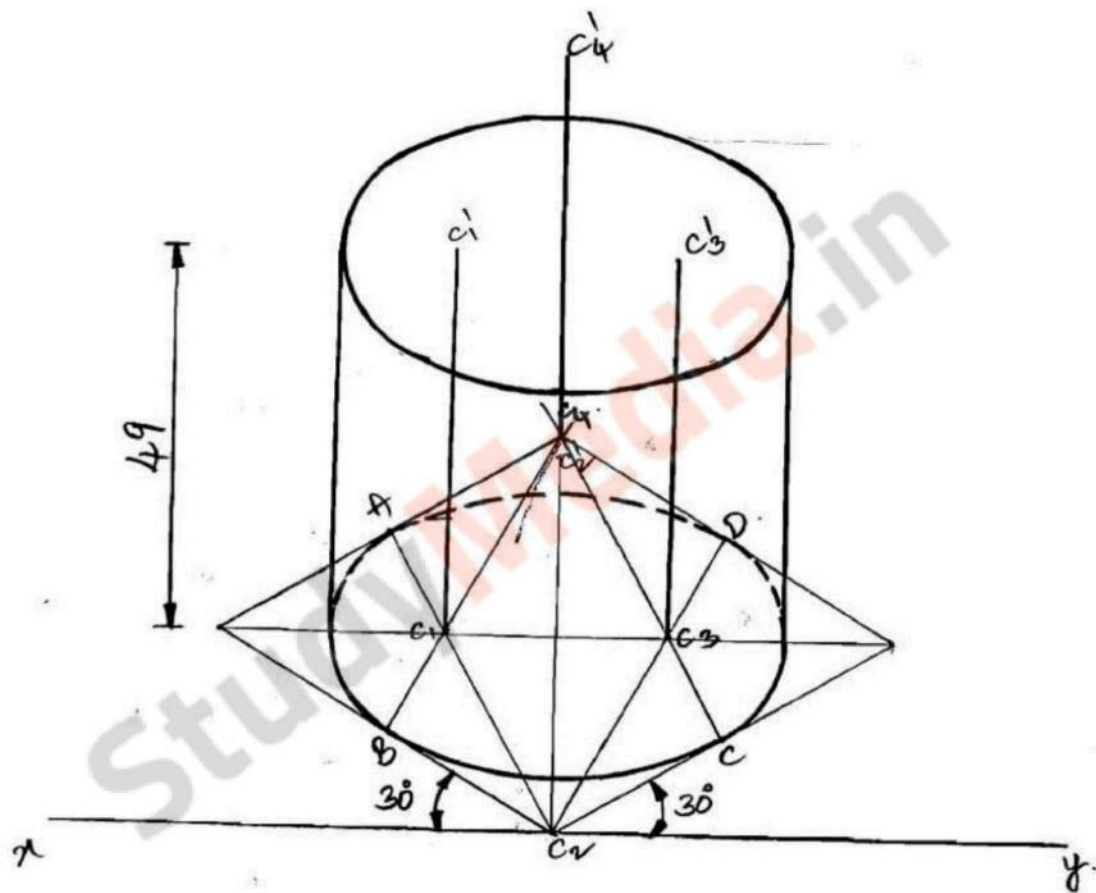
pentagons resting on its base on the H.P. with an edge of the base is \parallel to V.P.



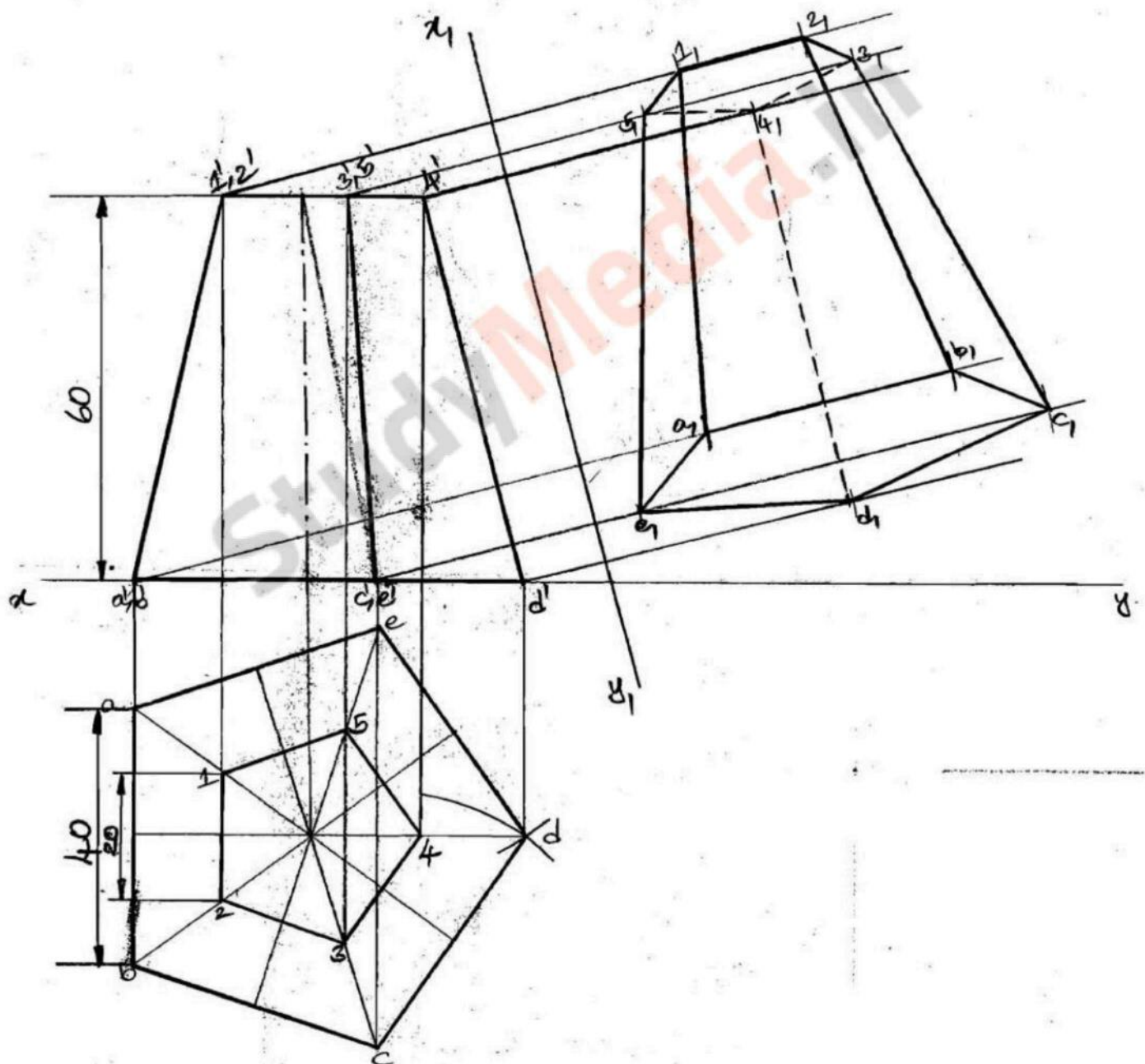
* Isometric View (Hexagonal Prism)



Isometric View (Cylinder)

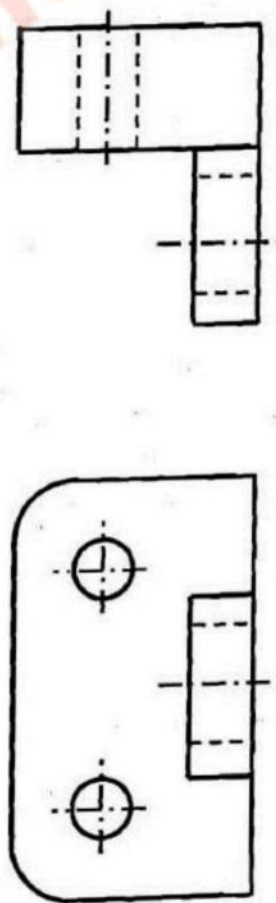
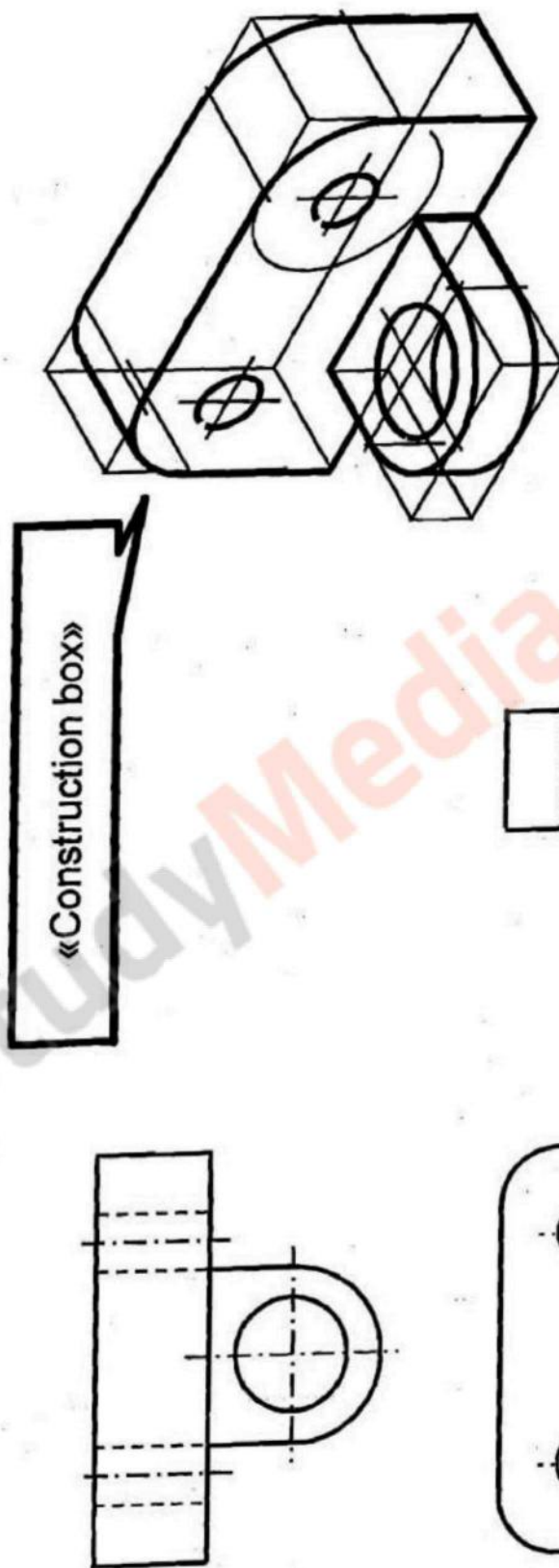


* Isometric View (Pentagonal Frustum)



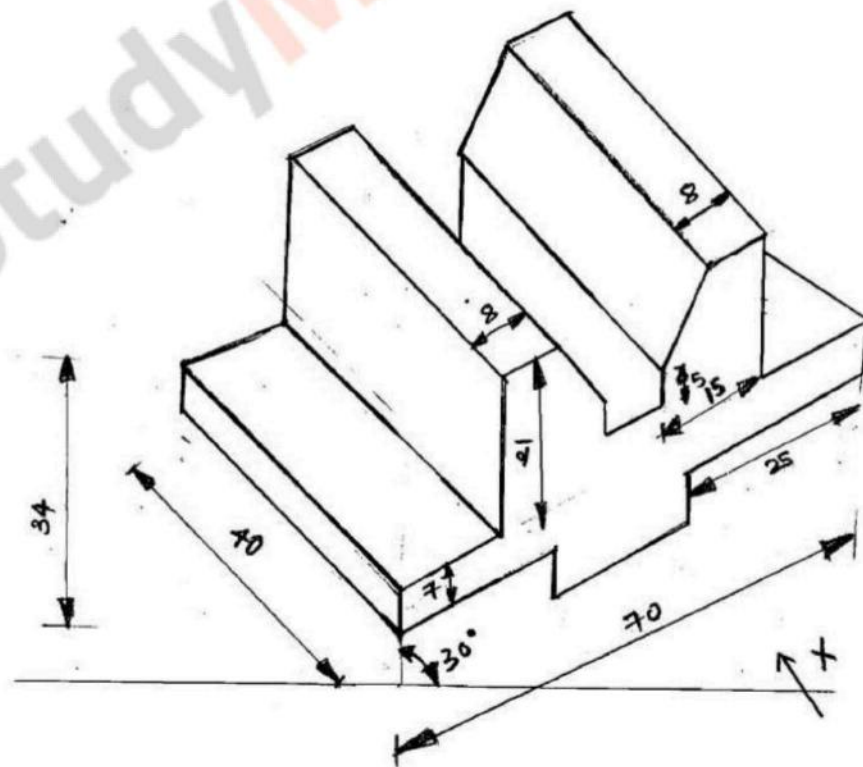
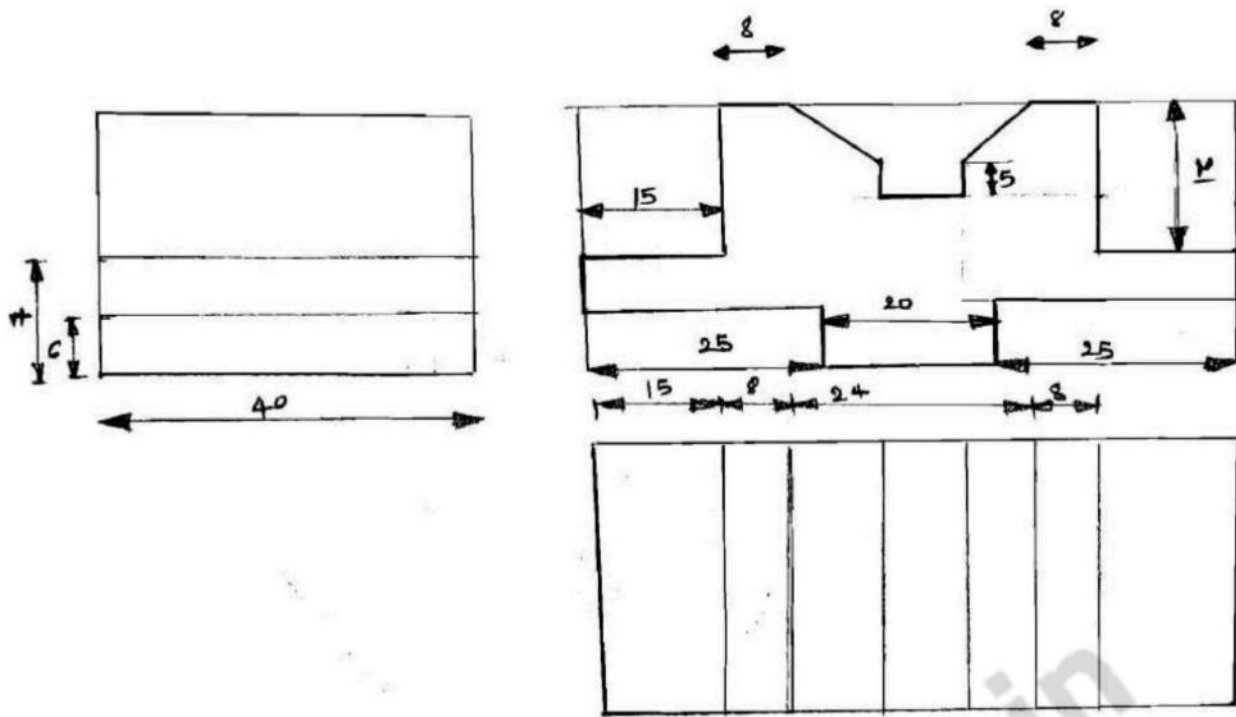
Isometric drawing

How to draw an object containing rounded parts

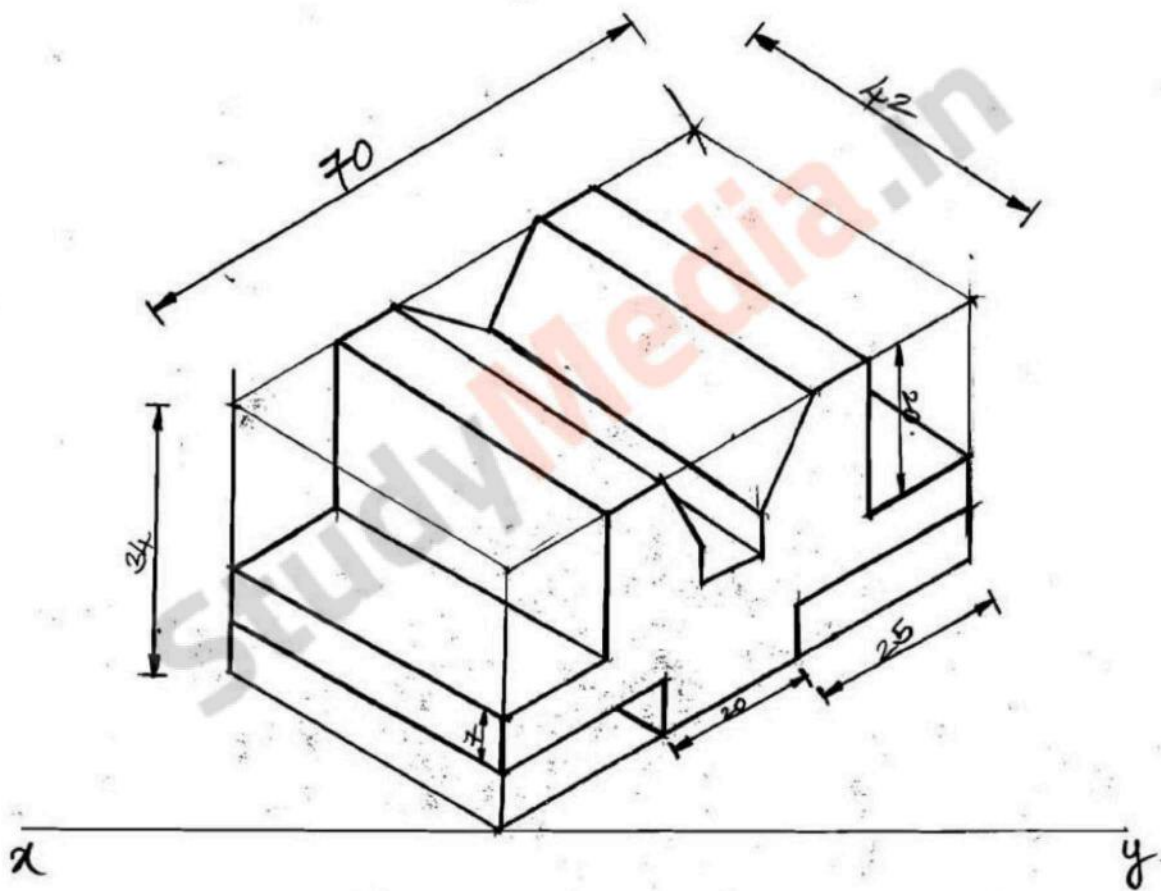


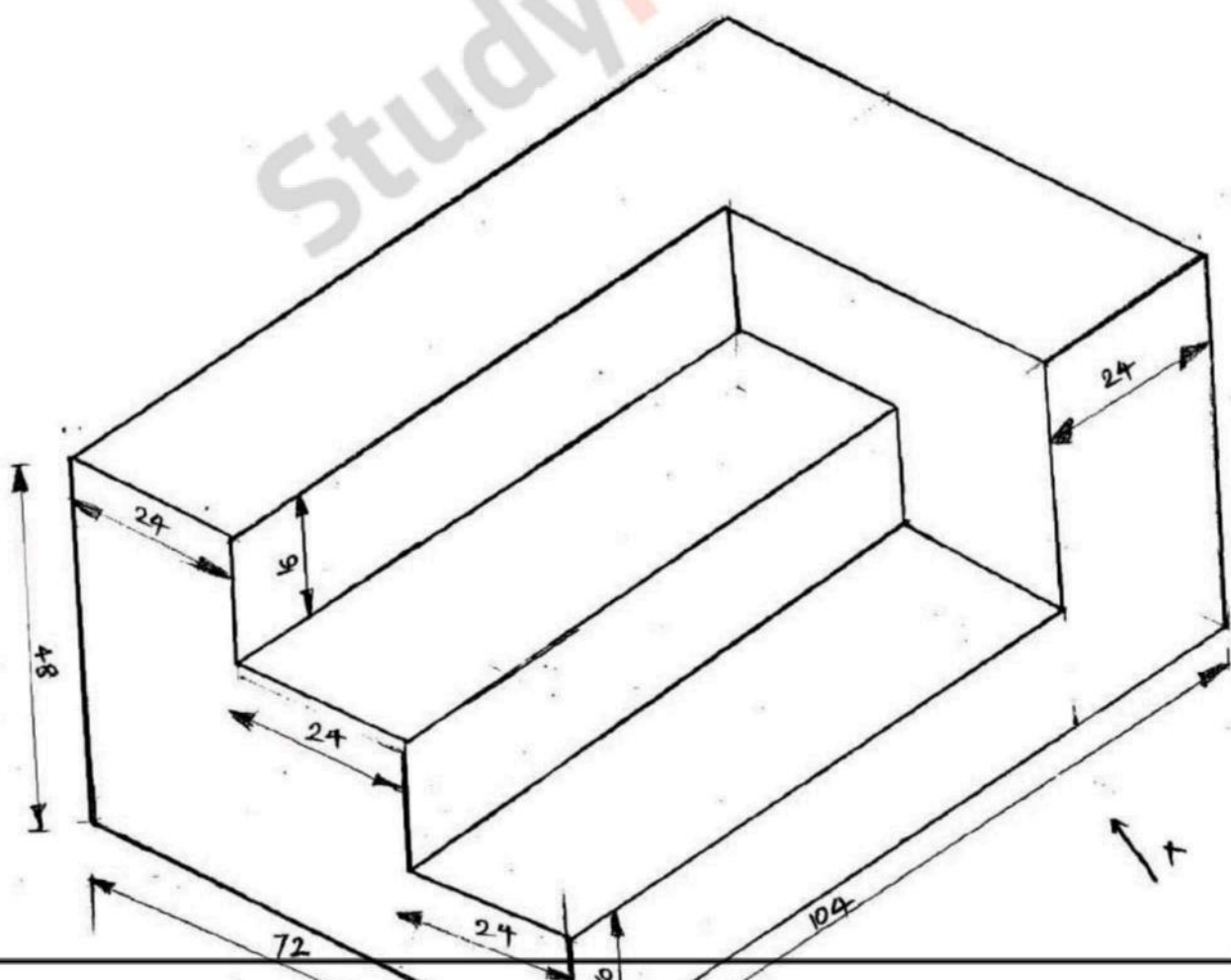
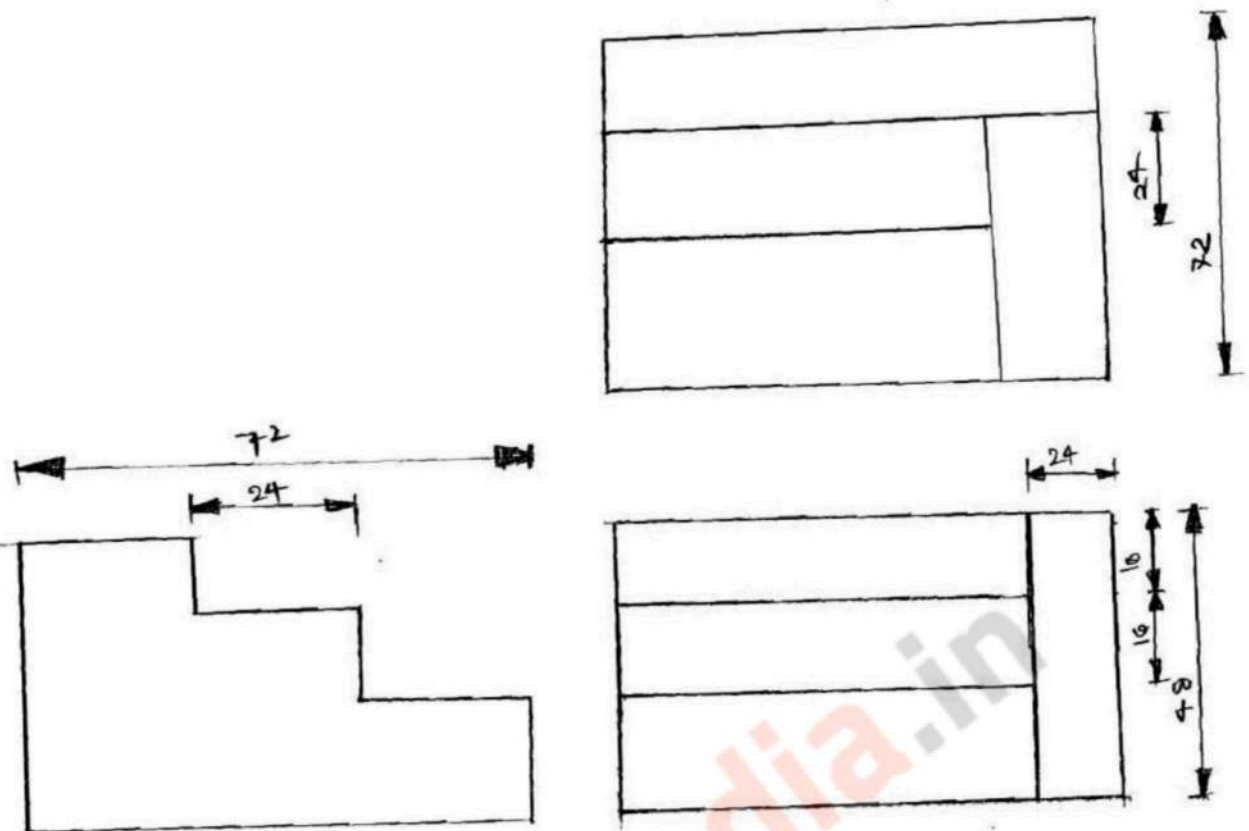
ORTHOGRAPHIC MULTI-VIEW PROJECTION

ISOMETRIC PROJECTION



* Isometric View

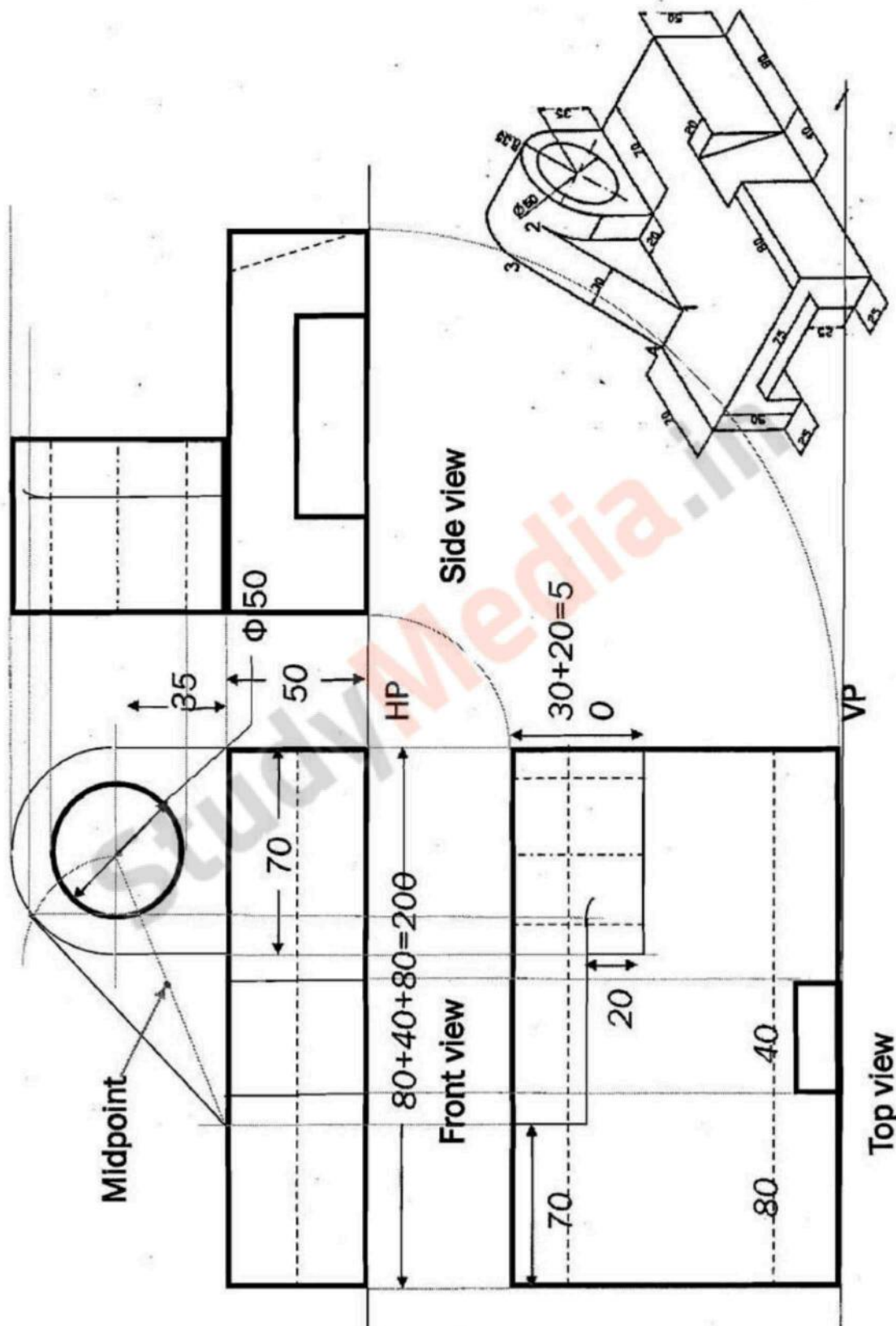




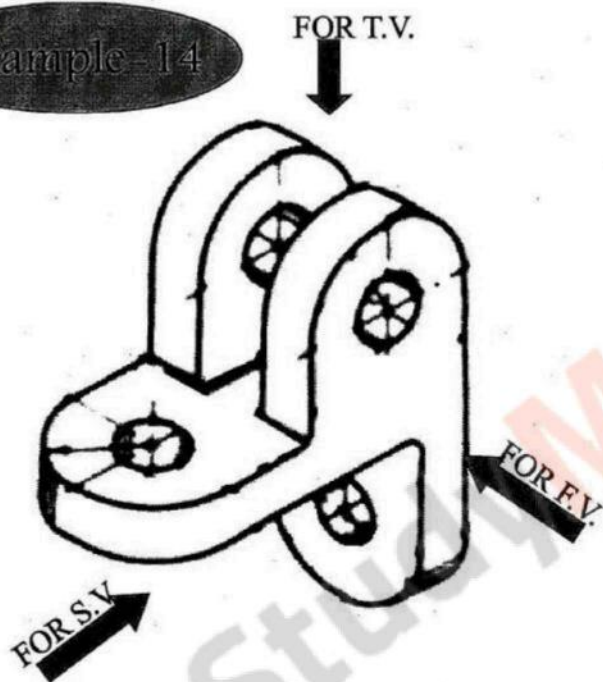
Draw the orthographic projections of Fig. 1

- Identify surfaces perpendicular or inclined to the view
- Surfaces parallel to the view would not be visible in that view.
- First draw horizontal and vertical reference planes (easily identifiable on drawing)
- Start drawing from the reference planes.

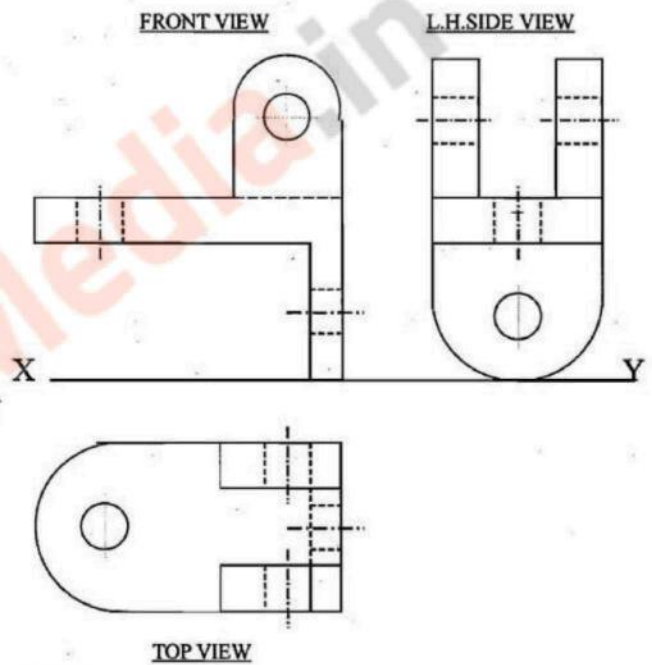




Example-14



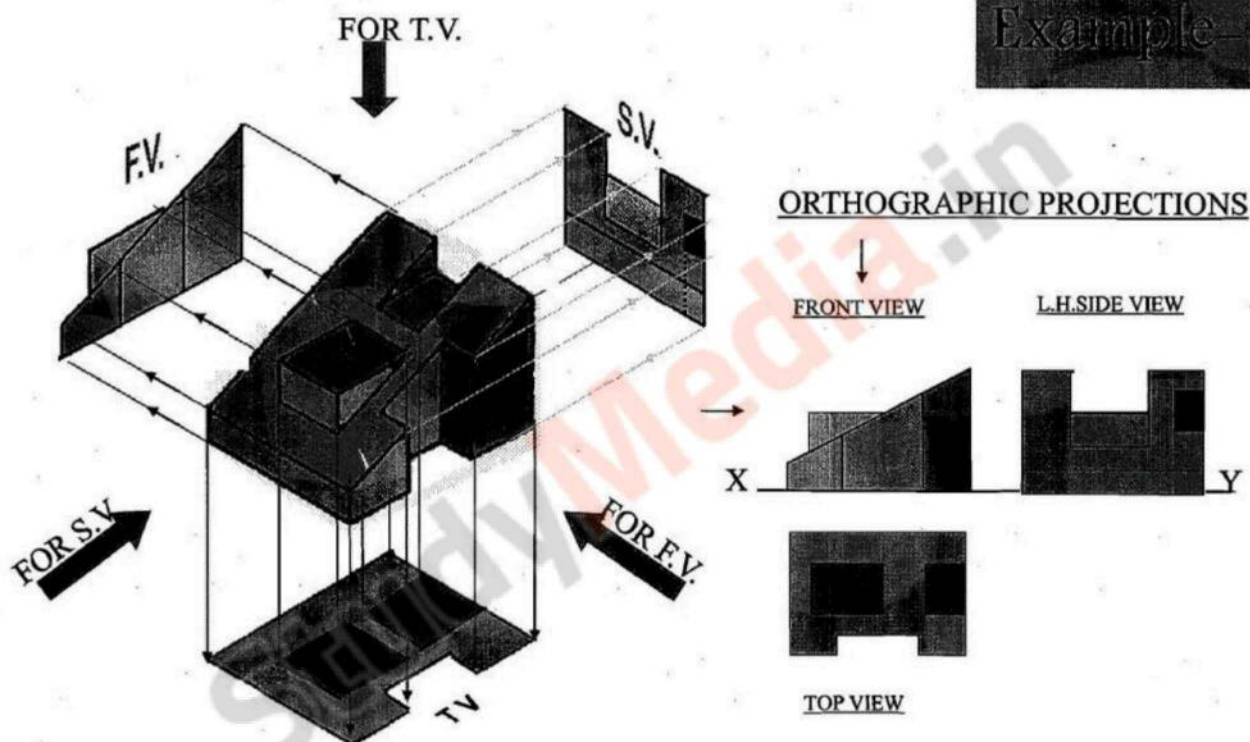
ORTHOGRAPHIC PROJECTIONS



PICTORIAL PRESENTATION IS GIVEN

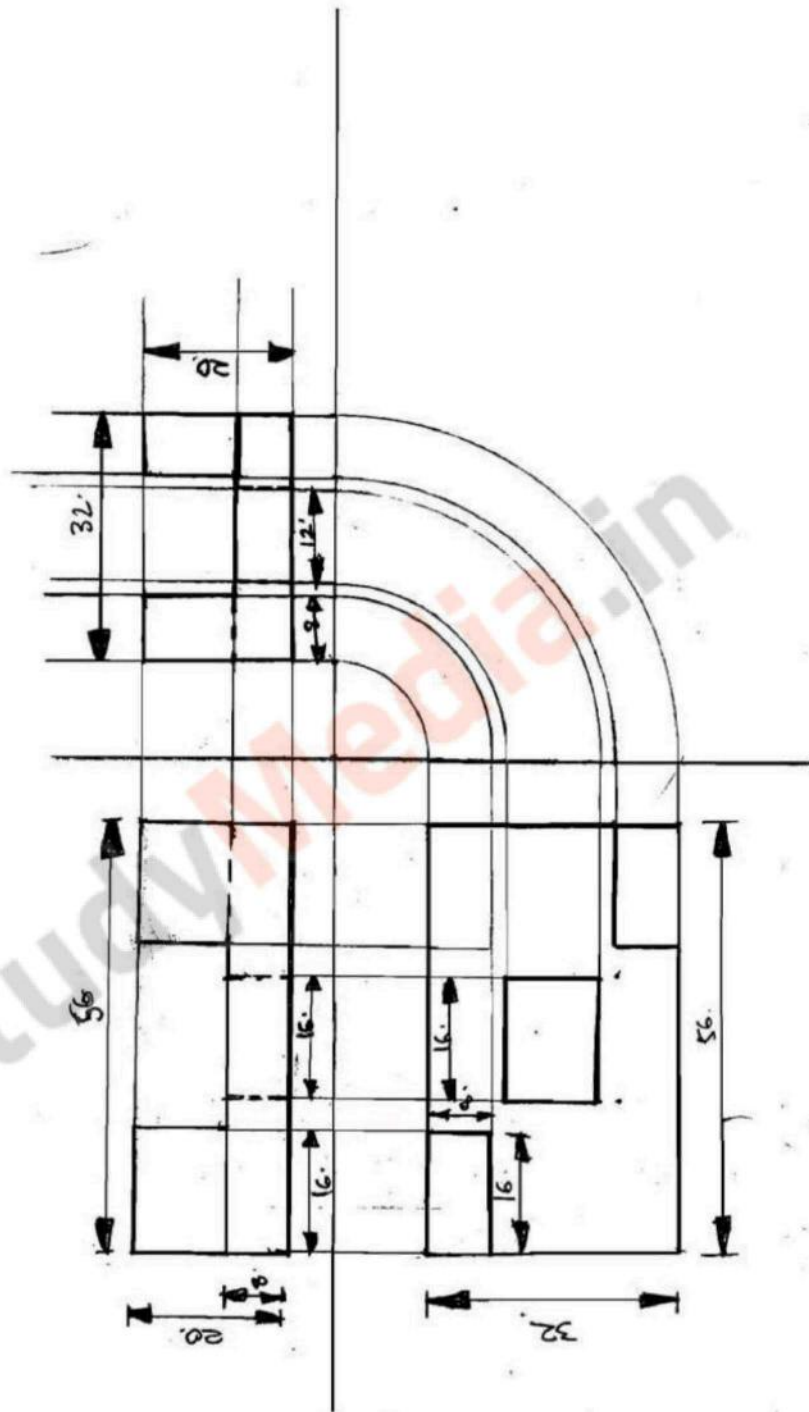
DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD

Example-3



PICTORIAL PRESENTATION IS GIVEN
 DRAW THREE VIEWS OF THIS OBJECT
 BY FIRST ANGLE PROJECTION METHOD

* Orthographics Views (First Angle Projection)



* Orthographic Views (First Angle Projection)

