

Assignment -02

1.

```
#include<stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    printf("%d",n%10);
    return 0;
}
```

2.

```
#include<stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    printf("%d",n/10);
    return 0;
}
```

3.

```
#include<stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    int u=n%10;
    n/=10;
    int t=n%10;
    n/=10;
    int h=n%10;
    int res=(u*100)+(h*10)+t;
    printf("%d",res);
    return 0;
}
```

4.

```
#include<stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    int sum=0;
    while(n>0){
        int rem=n%10;
        n/=10;
        sum+=rem;
    }
    printf("%d",sum);
    return 0;
}
```

5.

```
#include<stdio.h>

int main()
{
    char c;
    scanf("%c",&c);
    printf("%d",c);
    return 0;
}
```

6.

```
#include<stdio.h>

int main()
{
    char c;
    scanf("%c",&c);
    printf("%d",c);
    return 0;
}
```

8.

```
#include<stdio.h>

int main()
```

```

{
    int n;
    scanf("%d",&n);
    int res=n&1;
    if(res==1)
        printf("odd");
    else
        printf("even");

    return 0;
}

```

9.

```

#include<stdio.h>

int main()
{
    int i;
    float f;
    double d;
    long double ld;
    long long int lli;
    printf("%d\n%d\n%d\n%d\n%d",sizeof(i),sizeof(f),sizeof(d),sizeof(ld),sizeof(lli));
    return 0;
}

```

10.

```

#include<stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    int u=n%10;
    n/=10;
    int t=n%10;
    n/=10;
    int h=n%10;
    int res=(u*100)+(h*10)+t;
    printf("%d",res);
    return 0;
}

```

11.

```
#include<stdio.h>

int main()
{
    int n,x;
    scanf("%d%d",&n,&x);
    n=n*10+x;
    printf("%d",n);
    return 0;
}
```

12.

```
#include<stdio.h>

int main()
{
    float n;
    scanf("%f",&n);
    n*=76.23;
    printf("%f INR",n);
    return 0;
}
```

13.

```
#include<stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    int u=n%10;
    n/=10;
    int t=n%10;
    n/=10;
    int h=n%10;
    int res=(u*100)+(h*10)+t;
    printf("%d",res);
    return 0;
}
```