

SAURAV BHANDARI

3D ANIMATOR

CONTACT

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SKILLS

- 3D Modeling
- Animation
- Texturing & Rendering
- Video Editing
- Creative Visualization

HOBBY

- Book Reading
- Watching Movies
- Playing Games

LANGUAGES

- English (Fluent)
- Hindi (Fluent)



PROFILE

I am a passionate 3D Animator with hands-on experience using Blender and Autodesk Maya to create engaging 3D models, animations, and visual scenes. As a creative fresher, I enjoy transforming ideas into dynamic visuals through character animation, environment design, and motion work. I have strong fundamentals in modeling, rigging, texturing, and animation workflows, and I continuously explore new techniques to improve the quality of my work. I am eager to work in a collaborative environment where I can apply my skills, learn from industry professionals, and contribute to high-quality 3D animation projects.



WORK EXPERIENCE

Freelance 3D Animator NOV 2025 – DEC 2025

Social Baluni School – Robotic Class 3D Design Project

- Designed and developed a complete 3D Robotic Classroom environment for Social Baluni School using Autodesk Maya.
- Created detailed 3D models of classroom interiors, robotics equipment, workstations, and learning tools.
- Worked independently from concept to final rendering, including modeling, texturing, lighting, and animation (if applicable).
- Collaborated with the school team to understand requirements and delivered a realistic and visually appealing 3D layout for educational use.
- Improved skills in environment design, composition, and efficient workflow techniques while delivering the project on time.



EDUCATION

Bachelor in 3D Animation (Pursuing) 2023 – Present

Devbhoomi University

Senior Secondary (12th), Commerce 12 May 2023

Janki Children Academy