## JAVA: JVM, JRE AND JDK

By Saurav Saxena.

#### What is Java?

- Platform Independent
- OPP's
- Portability [WORA]
- Write Once Run Any Where

#### 3 Main Component's

#### JVM: [JAVA VIRTUAL MACHINE]

It's an abstract machine[doesn't exist physically]

# JAVA PROGRAM - COMPILER -> BYTE CODE[filename.class] - JVM -> MACHINE CODE - CPU -> OUTPUT

- JVM is Platform dependent
- MAC OS -> Need JVM compatible to MAC OS
- WINDOW OS Need JVM compatible to Window.
- LINUX -> Same goes for Linux also.
- JIT compiler
- Just In Time Compiler
- Any JVM can read BYTE CODE SO, that's why Java Program Platform Independent.

```
import java.util.Arrays;
import java.lang.Math;
public class Student{
  public static void main(String[] args){
    int a = Math.abs(-1);
    int[] arr = new {1,2,3,4};
    Arrays.sort(arr);
    System.out.println("value of a is: "+a);
}
```

### JRE: [JAVA RUNTIME ENVIRONMENT]

- Talking about existing library
- Math.abs(), Arrays.sort()
- Use class path to use this library.
- You cannot hinder existing library code
- It is combination of JVM and libraries

#### JDK: [JAVA DEVELOPMENT KIT]

- Program Languages
- Compiler [javac] [] change to .class file
- JDK = JRE + [COMPILER DEBUGGER]

HERE IS ONLY **BYTE CODE** IS PLATFORM INDEPENDENT NOT **JVM** 

Download **JDK**