Machine Learning

K-Nearest Neighbor(KNN) Algorithm for Machine Learning

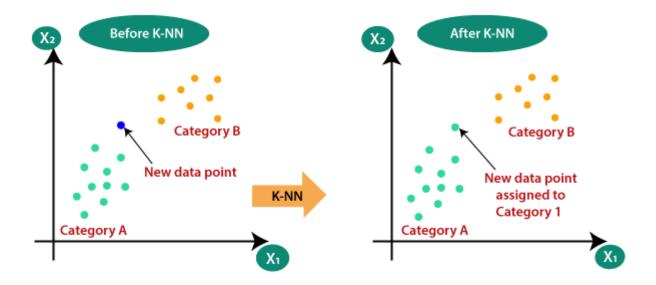
- K-Nearest Neighbour is one of the simplest Machine Learning algorithms based on Supervised Learning technique.
- K-NN algorithm assumes the similarity between the new case/data and available cases and put the new case into the category that is most similar to the available categories.
- o K-NN algorithm stores all the available data and classifies a new data point based on the similarity. This means when new data appears then it can be easily classified into a well suite category by using K- NN algorithm.
- K-NN algorithm can be used for Regression as well as for Classification but mostly it is used for the Classification problems.
- K-NN is a non-parametric algorithm, which means it does not make any assumption on underlying data.
- o It is also called a **lazy learner algorithm** because it does not learn from the training set immediately instead it stores the dataset and at the time of classification, it performs an action on the dataset.
- KNN algorithm at the training phase just stores the dataset and when it gets new data, then it classifies that data into a category that is much similar to the new data.
- Example: Suppose, we have an image of a creature that looks similar to cat and dog, but we want to know either it is a cat or dog. So for this identification, we can use the KNN algorithm, as it works on a similarity measure. Our KNN model will find the similar features of the new data set to the cats and dogs images and based on the most similar features it will put it in either cat or dog category.

KNN Classifier



Why do we need a K-NN Algorithm?

Suppose there are two categories, i.e., Category A and Category B, and we have a new data point x1, so this data point will lie in which of these categories. To solve this type of problem, we need a K-NN algorithm. With the help of K-NN, we can easily identify the category or class of a particular dataset. Consider the below diagram:



How does K-NN work?

The K-NN working can be explained on the basis of the below algorithm:

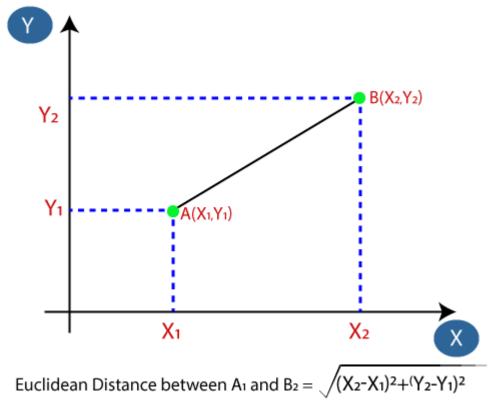
- Step-1: Select the number K of the neighbors
- Step-2: Calculate the Euclidean distance of K number of neighbors

- **Step-3:** Take the K nearest neighbors as per the calculated Euclidean distance.
- **Step-4:** Among these k neighbors, count the number of the data points in each category.
- Step-5: Assign the new data points to that category for which the number of the neighbor is maximum.
- Step-6: Our model is ready.

Suppose we have a new data point and we need to put it in the required category. Consider the below image:



- \circ Firstly, we will choose the number of neighbors, so we will choose the k=5.
- Next, we will calculate the **Euclidean distance** between the data points. The Euclidean distance is the distance between two points, which we have already studied in geometry. It can be calculated as:



 By calculating the Euclidean distance we got the nearest neighbors, as three nearest neighbors in category A and two nearest neighbors in category B.
 Consider the below image:



 As we can see the 3 nearest neighbors are from category A, hence this new data point must belong to category A.

How to select the value of K in the K-NN Algorithm?

Below are some points to remember while selecting the value of K in the K-NN algorithm:

- There is no particular way to determine the best value for "K", so we need to try some values to find the best out of them. The most preferred value for K is
 5.
- A very low value for K such as K=1 or K=2, can be noisy and lead to the effects
 of outliers in the model.
- o Large values for K are good, but it may find some difficulties.

Advantages of KNN Algorithm:

- o It is simple to implement.
- It is robust to the noisy training data
- o It can be more effective if the training data is large.

Disadvantages of KNN Algorithm:

- o Always needs to determine the value of K which may be complex some time.
- The computation cost is high because of calculating the distance between the data points for all the training samples.

K-Means Clustering Algorithm

K-Means Clustering is an **unsupervised learning** algorithm that is used to solve the clustering problems in machine learning or data science. In this topic, we will learn what is K-means clustering algorithm, how the algorithm works, along with the Python implementation of k-means clustering.

What is K-Means Algorithm?

K-Means Clustering is an **Unsupervised** Learning algorithm, which groups the unlabeled dataset into different clusters. Here K defines the number of pre-defined

clusters that need to be created in the process, as if K=2, there will be two clusters, and for K=3, there will be three clusters, and so on.

It is an iterative algorithm that divides the unlabeled dataset into k different clusters in such a way that each dataset belongs only one group that has similar properties.

It allows us to cluster the data into different groups and a convenient way to discover the categories of groups in the unlabeled dataset on its own without the need for any training.

It is a centroid-based algorithm, where each cluster is associated with a centroid. The main aim of this algorithm is to minimize the sum of distances between the data point and their corresponding clusters.

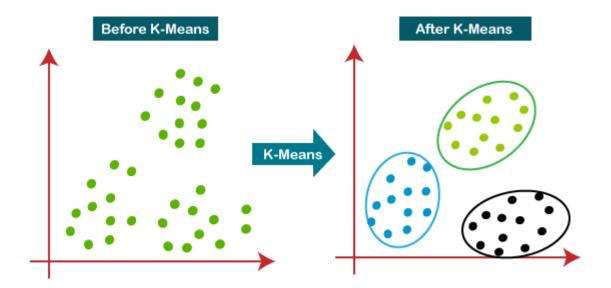
The algorithm takes the unlabeled dataset as input, divides the dataset into knumber of clusters, and repeats the process until it does not find the best clusters. The value of k should be predetermined in this algorithm.

The k-means clustering algorithm mainly performs two tasks:

- Determines the best value for K center points or centroids by an iterative process.
- Assigns each data point to its closest k-center. Those data points which are near to the particular k-center, create a cluster.

Hence each cluster has datapoints with some commonalities, and it is away from other clusters.

The below diagram explains the working of the K-means Clustering Algorithm:



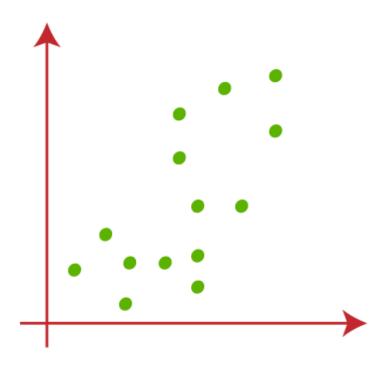
How does the K-Means Algorithm Work?

The working of the K-Means algorithm is explained in the below steps:

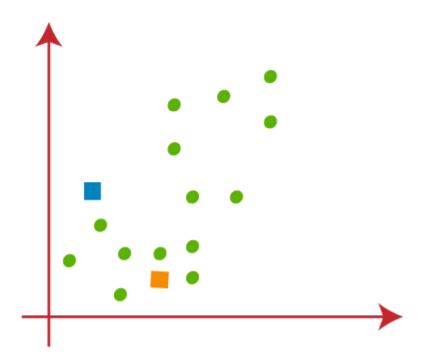
- **Step-1:** Select the number K to decide the number of clusters.
- **Step-2:** Select random K points or centroids. (It can be other from the input dataset).
- **Step-3:** Assign each data point to their closest centroid, which will form the predefined K clusters.
- **Step-4:** Calculate the variance and place a new centroid of each cluster.
- **Step-5:** Repeat the third steps, which means reassign each datapoint to the new closest centroid of each cluster.
- **Step-6:** If any reassignment occurs, then go to step-4 else go to FINISH.
- **Step-7**: The model is ready.

Let's understand the above steps by considering the visual plots:

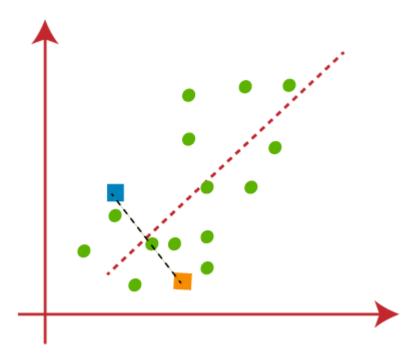
Suppose we have two variables M1 and M2. The x-y axis scatter plot of these two variables is given below:



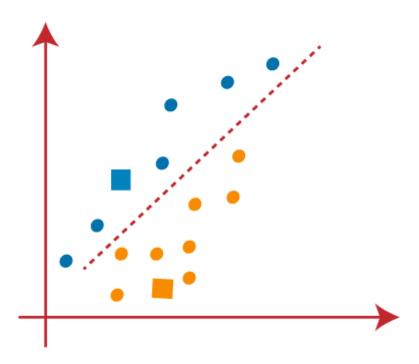
- Let's take number k of clusters, i.e., K=2, to identify the dataset and to put them into different clusters. It means here we will try to group these datasets into two different clusters.
- We need to choose some random k points or centroid to form the cluster.
 These points can be either the points from the dataset or any other point. So, here we are selecting the below two points as k points, which are not the part of our dataset. Consider the below image:



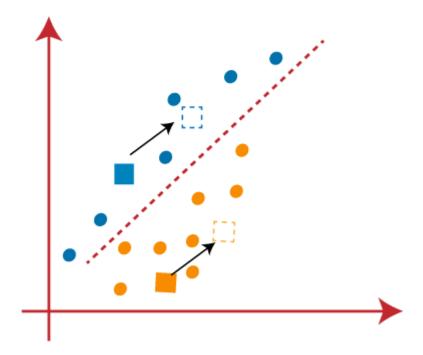
 Now we will assign each data point of the scatter plot to its closest K-point or centroid. We will compute it by applying some mathematics that we have studied to calculate the distance between two points. So, we will draw a median between both the centroids. Consider the below image:



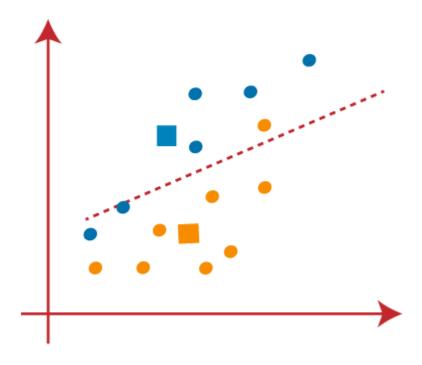
From the above image, it is clear that points left side of the line is near to the K1 or blue centroid, and points to the right of the line are close to the yellow centroid. Let's color them as blue and yellow for clear visualization.



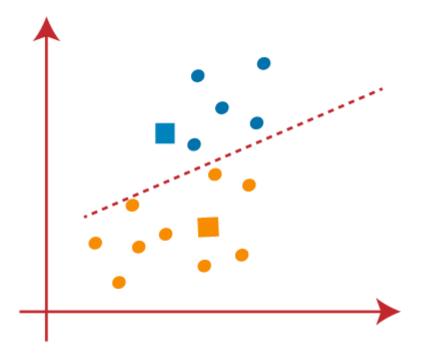
As we need to find the closest cluster, so we will repeat the process by choosing a new centroid. To choose the new centroids, we will compute the center of gravity of these centroids, and will find new centroids as below:



 Next, we will reassign each datapoint to the new centroid. For this, we will repeat the same process of finding a median line. The median will be like below image:

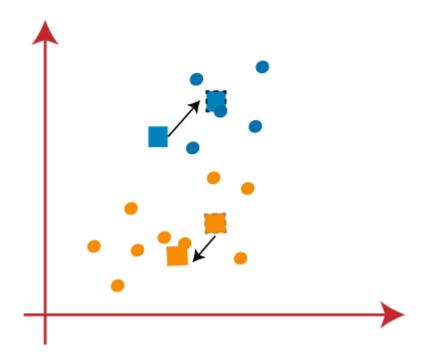


From the above image, we can see, one yellow point is on the left side of the line, and two blue points are right to the line. So, these three points will be assigned to new centroids.

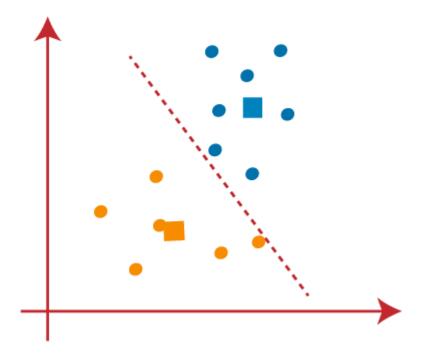


As reassignment has taken place, so we will again go to the step-4, which is finding new centroids or K-points.

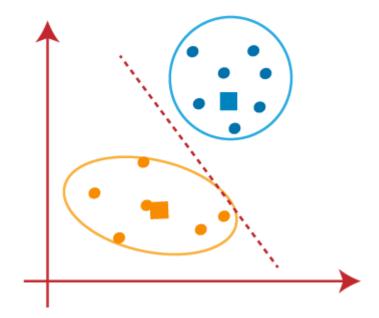
 We will repeat the process by finding the center of gravity of centroids, so the new centroids will be as shown in the below image:



 As we got the new centroids so again will draw the median line and reassign the data points. So, the image will be:



 We can see in the above image; there are no dissimilar data points on either side of the line, which means our model is formed. Consider the below image:



As our model is ready, so we can now remove the assumed centroids, and the two final clusters will be as shown in the below image:

