



NURBOLOT MURATBEK UULU

FLUTTER DEVELOPER

WORK EXPERIENCE

INTERNSHIP - IT-MASTER

Kyrgyzstan - Bishkek

2021 - 2022

- Developed user interfaces for mobile and web applications focused on the water management industry.
- Contributed to an app that calculated water consumption and billing for the population of Kyrgyzstan.
- Collaborated with a team to design responsive, user-friendly interfaces that enhanced the user experience.

Flutter Developer - MasterWare (Startup)

Kyrgyzstan - Bishkek

2023 - 2024

- Led the development of a complete application from the ground up, utilizing clean architecture principles.
- Implemented state management with BLoC and managed dependency injection using Get_it.
- Integrated REST APIs with Retrofit (Dio) for efficient data handling.
- Configured Firebase push notifications and integrated Flutter localization for a global user base.
- Employed auto_route for advanced navigation and json_serializable for data serialization.

CONTACT



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SKILLS

- Flutter
- Dart
- OOP
- Firebase
- SQL - Hive
- Git
- Figma
- BLOC
- Clean architecture
- REST APIs

LANGUAGE

- English (B2)
- Russian (C1)
- Turkish (C1)
- German (A2)

Go to website



EDUCATION

Pamukkale University

Bachelor of Civil Engineering

2016-2020

ABOUT ME

I am a passionate Flutter developer with a strong foundation in building high-quality, cross-platform mobile applications. My experience ranges from creating intuitive user interfaces to implementing complex architectural patterns like Clean Architecture and state management using BLoC. I thrive in startup environments where I can leverage my skills to take projects from concept to completion. My commitment to continuous learning and adapting to new technologies drives me to produce scalable, maintainable, and user-centric applications. With a focus on delivering exceptional user experiences, I am eager to contribute to innovative projects that make a meaningful impact.