Greenfoot Lab#1

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==Description==

       This lab aims for learning of the object oriented concepts in java through the Greenfoot IDE.
The basic working of the Lab is as follows::

- There are 3 coins in the world, a Gumball Machine and Aliens.
- As soon as coin is dragged to the Gumball Machine's coin collector the coin must disappear and a message should be displayed in the world.
- Then, by pressing on crank a message should display whether coin is accepted by machine or not.
- If coin is legal Quarter the machine must dispatch the Gumball.