

PRACTICAL 1

AIM : Create Chat application using either TCP or UDP protocol

❖ TCP

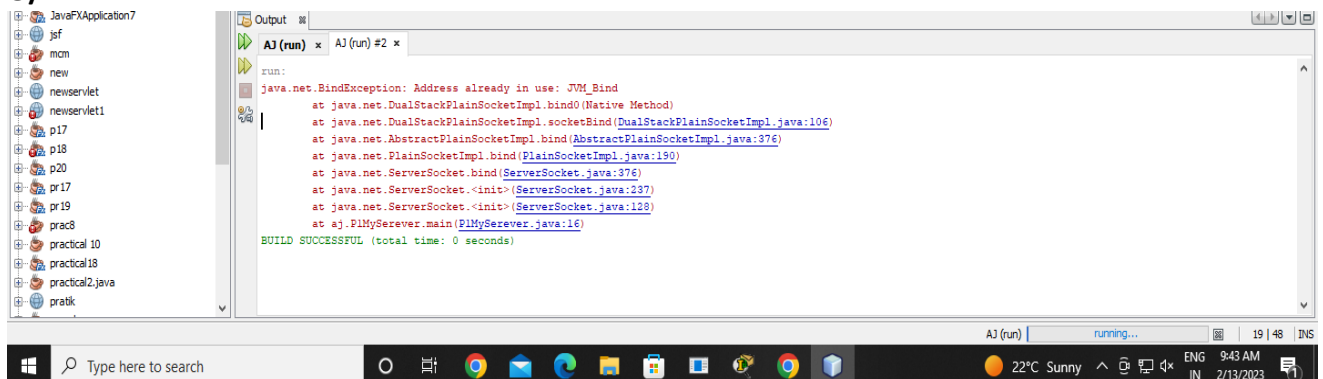
- **Server Side:**

```
import java.net.*;
```

```
import java.io.*;
```

```
public class P1MySerever {
    public static void main(String[] args){
        try{
            ServerSocket ss = new ServerSocket(8070);
            Socket s = ss.accept();
            OutputStream obj = s.getOutputStream();
            PrintStream ps = new PrintStream(obj);
            ps.println("Hello clients");
            ps.println("How are you?");
            ps.println("This is from serever side");
            ss.close();
            s.close();
            ps.close();
        }
        catch(IOException ex){
            ex.printStackTrace();
        }
    }
}
```

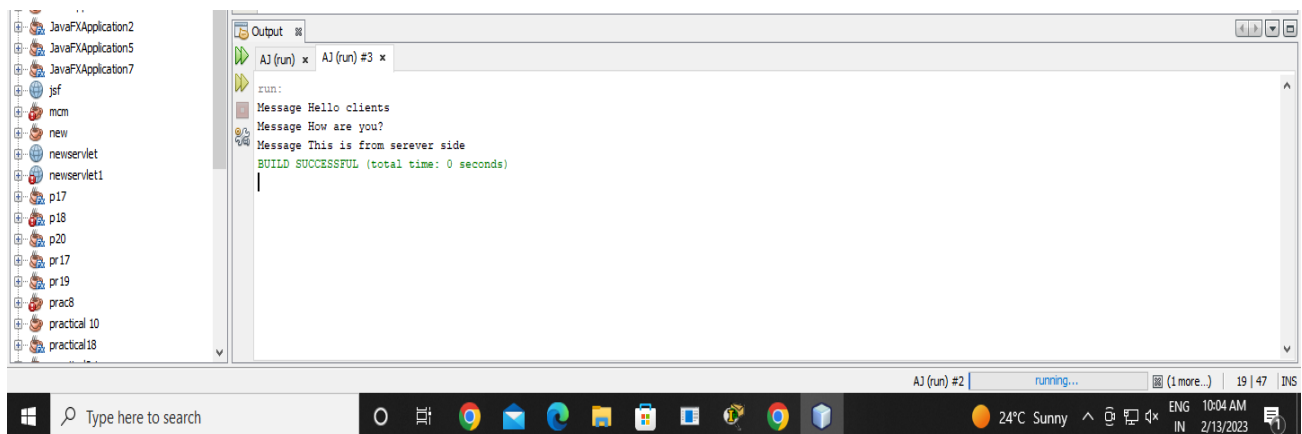
O/P:



- **Client Side:**

```
import java.net.*;
import java.io.*;
public class P1MyClients {
    public static void main(String[] args){
        try{
            Socket s = new Socket("localhost",8070);
            InputStream is = s.getInputStream();
            BufferedReader br = new BufferedReader(new InputStreamReader(is));
            String receivedMessage = br.readLine();
            System.out.println("Message "+receivedMessage);
            String receivedMessage1 = br.readLine();
            System.out.println("Message "+receivedMessage1);
            String receivedMessage2 = br.readLine();
            System.out.println("Message "+receivedMessage2);
            br.close();
            s.close();
        }
        catch(IOException ex){
            ex.printStackTrace();
        }
    }
}
```

O/P;

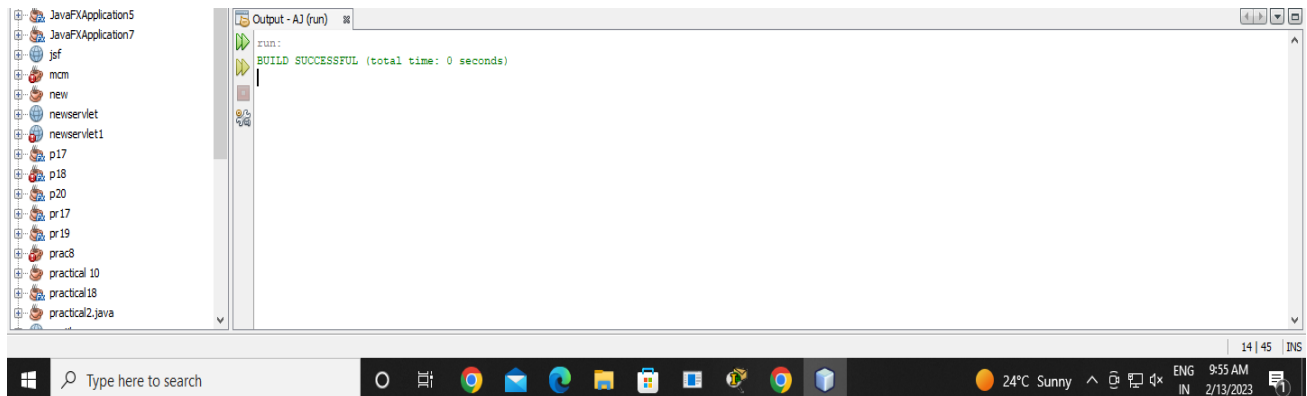


❖ **UDP**• **Server:**

```

import java.net.*;
import java.io.*;
public class P1UDPSender {
    public static void main(String[] args) {
        try {
            DatagramSocket ds=new DatagramSocket();
            String str="Message from Sender";
            InetAddress ip=InetAddress.getByName("localhost");
            DatagramPacket dp=new DatagramPacket(str.getBytes(),
            str.length(), ip, 6666);
            ds.send(dp);
            ds.close();
        } catch (Exception ex) {
            ex.printStackTrace();
        }
    }
}

```

O/P:• **Client:**

```

import java.net.*;
import java.io.*;
public class P1UDPreceiver {
    public static void main(String[] args) {
        try {

```

```
DatagramSocket ds = new DatagramSocket(6666);  
byte buffer[] = new byte[1024];  
DatagramPacket dp = new DatagramPacket(buffer, 1024);  
ds.receive(dp);  
String str = new String(dp.getData(),0,dp.getLength());  
System.out.println("Receive: "+str);  
ds.close();  
} catch (Exception ex) {  
    ex.printStackTrace();  
}  
}  
}
```

O/P:

