A1.2) The moves required for 8 disks are 45 and they are: T1->T3 T1->T4 T3->T4 T1->T2 T1->T3 T2->T3 T4->T2 T4->T3 T2->T3 T1->T4 T1->T2 T4->T2 T3->T2 T3->T1 T2->T1 T3->T4 T3->T2 T4->T2 T1->T4 T1->T2 T4->T2 T1->T3 T1->T4 T3->T4 T2->T1 T2->T3 T1->T3 T2->T4 T2->T1 T4->T1 T3->T4 T3->T1 T4->T1 T2->T3 T2->T4 T3->T4

T1->T4

T1->T2

T4->T2

T1->T3

T1->T4

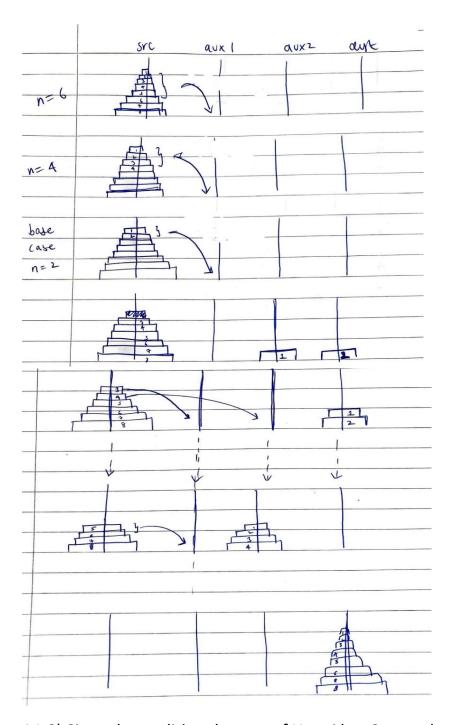
T3->T4

T2->T3

T2->T4

T3->T4

- The function is called recursively for n=6,n=4 to move disk from source to auxiliary 1 until it reaches n=2.
- Once the base case is reached it moves two disks from source to destination using the auxiliary 2 rod.
- It then returns null; to n=4 case
- Moves the discs from source to destination.
- Function is called again for n=4 with source as auxiliary 1 to destination. This is also called recursively until n=2 case.
- It then gets back to n=6 case and last two steps are repeated.



A1.3) Since the traditional tower of Hanoi has 3 pegs the code for the following is –

```
void towerOfHanoi3(int n, string src, string aux, string dest){
    if(n==1){
        cout<<src<<"->"<<dest<<endl;
        return;
    }
    towerOfHanoi3(n-1,src,dest,aux);
    cout<<src<<"->"<<dest<<endl;
    towerOfHanoi3(n-1,aux,src,dest);
}</pre>
```

The time complexity can be calculated in this manner:

#	for 2 pegs, T(n) = 2T(n-1) + 1
	2 recursive (alls for (n-1)
	(ally for (n-1)
	T(n-1) = 2T(n-2) + 1
	substituting
	substituting $T(n) = 4T(n-2) + 3$
	1,000
	T(n-1) = 2T(n-1) + 1
	Substituting
	T(n) = 8T(n-3) + 7
	in general
	$T(n) = 2^{h} T(n-k) + 2^{h} - 1$
	for n-k=1: T(1) = 1 (2)
	$1(n) = 2^{n-1} T(1) + 2^{n-1} - 1$
	$= 2^{n-1} + 2^{n-1} - 1$
	$= 2^{\circ} - 1$
	$T(n) = O(2^n)$

The code for 4 pegs is:

```
void towerOfHanoi(int n, string src, string aux1, string aux2, string dest){
    if(n<0){
        cout<<"Invalid number of discs"<<endl;</pre>
        return;
    if(n==1){
        cout<<src<<"->"<<dest<<endl;</pre>
        return;
    if (n == 2) {
        cout<<src<<"->"<<aux2<< endl;</pre>
        cout<<src <<"->" <<dest<< endl;</pre>
        cout<<aux2<<"->"<<dest<< endl;</pre>
        return;
    towerOfHanoi(n-2,src,aux2,dest,aux1);
    cout<<src<<"->"<<aux2<<end1;</pre>
    cout<<src<<"->"<<dest<<endl;</pre>
    cout<<aux2<<"->"<<dest<<end1;</pre>
    towerOfHanoi(n-2,aux1,src,aux2,dest);
```

## The time complexity for 4 pegs is:

o's T(n) = 0 (2<sup>n/2</sup>)

```
# for 4 pegs T(n) = 2T(n-2) + C

T(N-1)\sqrt{n}

T(n-2) = 2T(n-4) + C = 1 substituting

T(n) = 2(2T(n-4) + C) + C

T(n) = 4T(n-4) + 3C

T(n-4) = 2T(n-6) + C = 1 substituting

T(n) = 8T(n-6) + 1

T(n) = 2^{k}T(n-2k) + (2^{k-1})C

n-2k = 1
n-2k = 1
n-2k = 1
1(n) = 2^{n-1} + (2^{n/2} - 1) = 1
1(n) = 2^{n/2} + (2^{n/2} - 1) = 1
```

```
Q2.2) The code for iterative merge sort is:
#include <iostream>
using namespace std;

void printArray(int arr[],int size){
   for(int i=0; i<size; i++){
      cout<<arr[i]<<' ';
   }
   cout << endl;
}</pre>
```

```
void merge(int arr[],int s,int mid,int e){
    int len1 = (mid + 1) - s;
    int len2 = e - mid;
    int first[len1];
    int second[len2];
    // copying first part of array to array named first
    int k=s;
    for(int i=0;i<len1;i++){</pre>
        first[i] = arr[k++];
    // copying second part of array to array named second
    k = mid+1;
    for(int i=0;i<len2;i++){</pre>
        second[i] = arr[k++];
    // merge 2 sorted arrays
    int i1=0;
    int i2=0;
    k=s;
    // comparting then adding elements to arr
    while(i1<len1 && i2<len2){</pre>
        if(first[i1]>second[i2]){
            arr[k++] = second[i2++];
        else{
            arr[k++] = first[i1++];
    // if any elements left
    while(i1<len1){</pre>
        arr[k++] = first[i1++];
    while(i2<len2){</pre>
        arr[k++] = second[i2++];
int main(){
    int arr[5] = \{6,1,23,2,7\};
    int size = sizeof(arr)/sizeof(arr[0]);
    int i;
    for(i=2;i<=size;i=i*2){</pre>
```

```
for(int j=0; j<size;j=j+i){
    int e = i+j-1;
    if(e>=size){
        e=size-1;
    }
    merge(arr,j,(j+e)/2,e);
    }
}
// for arrays with length not in multiples of 4, last 2 or last element
will be left unsorted
    if(i/2!=size){
        merge(arr,0,i/2-1,size-1);
    }
    printArray(arr,size);
    return 0;
}
```

Taking an example of [4,3,2,1,0]

The first loop divides the list into sub array each of length 2 except the last element (because the length of the array is odd).

[4,3] [2,1] [0]

For each sub array the merge function is called which finds the middle element and merges the sorted arrays from s to mid+1 and mid+1 to e. This step results in array = [3,4,1,2,0].

The second loop divides the array into sub array of length 4.

[3,4,1,2] [0]

Again, the merge function is called, and the array becomes [1,2,3,4,0].

Since i becomes 8 the loop ends.

The last if condition checks if i/2 is not equal to the size. Since its not equal, the merge function is called again with mid-3.

The final array is [0,1,2,3,4].

0	
y(2= 2	Jio = log n:
ta = n°	fg = n210
J= n:	$f_8 = 3n$
J21= 22n	f= 2n
J20 = 4 n	fe = log_n
f19 = 3n	$f_s = \log_{10} n$ $f_q = 2^{21}$
118 = N2n	fa = 2
1 = 2 n+1	$f_3 = \frac{1}{\sqrt{n}} \left[ n^{-1/2} \right]$
316= 2°	<u>a</u>
$\int_{10}^{10} = \lambda^{-1} \int_{0}^{10}$	fr= (logn)/n
$\int_{\Omega} = \prod_{n \in \Lambda} n^{64}$	f.= n-
J12 = 4/100 11	
J12= (64)	
Ju= nlogn	
	7045