SECTION 9: GROUP 1

Names: Evan Jameson, Zarah Gutierrez, Nick Lee, Nick Papadakis, & Alex Lao

Meeting times: (Fishbowls)

Monday: 6:30-7:30 pm

Wednesday: 6:30-7:30 pm

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Genre: Platform / top-down shooter hybrid

Story:

The game takes place in 2015, an era where test taking heavily affects the opportunities people can pursue in life. Enter Allister, the main character. A junior in high-school, who is about to take the ACT, an important standardized test in the United States, that is a factor in a student’s admission into universities. He’s been practicing for these standardized tests for months on end.

It’s currently 10:26:10 PM on the night before Allister’s last opportunity to succeed on the ACT. Anxiety hits. Stress hits. This is his last chance to get into a top university. Allister can’t sleep. His future is on the line. At 11:32:18 PM, Allister finally falls asleep. At 12:57:12 PM, Allister reaches REM sleep - the stage where he is deep dreaming. These dreams aren’t positive or uplifting. These dreams are frightening. Dreams that will wake him with fear, disrupting an important sleep. All the things that Allister has been afraid of in his life show up in stages: spiders, darkness, dentist, monsters, etc. He must fight his way through to return to dreaming of puppies, success, and cotton candy. Will he make it? His success depends on you.

Goal: To get out of his nightmares and return to dreaming puppies, success, and cotton candy.

Unique: The game is a platforming game that switches to a top-down shooter for boss fights.