

# Untitled

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## 0.1 Optical Flow implementation

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In [1]: import matplotlib.pyplot as plt
import numpy as np
import cv2
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In [ ]: #write the optical flow function with close loop solution
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In [15]: def optical_flow(img1, img2, window_size,mg_thre):
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    kernel_x = np.array([[-1., 1.], [-1., 1.]])
    kernel_y = np.array([[-1., -1.], [1., 1.]])
    kernel_t = np.array([[1., 1.], [1., 1.]])
    half_window = int(np.floor(window_size/2))

    magnitude = img1.copy() # cv2.cvtColor(img1,cv2.COLOR_GRAY2BGR)

    img1 = cv2.cvtColor(img1,cv2.COLOR_BGR2GRAY)
    img2 = cv2.cvtColor(img2,cv2.COLOR_BGR2GRAY)
    #magnitude = np.zeros(img1.shape)
    direction = np.zeros(img2.shape)
    img1 = img1 / 255. # normalize pixels
    img2 = img2 / 255. # normalize pixels

    #calculating fx fy and ft for full image
    Ix = cv2.filter2D(img1,-1,kernel_x)
    Iy = cv2.filter2D(img1,-1,kernel_y)
    It = cv2.filter2D(img1,-1,kernel_t) + cv2.filter2D(img2,-1,-kernel_t)
    u = np.zeros(img1.shape)
    v = np.zeros(img2.shape)

    X = []
    Y = []
    U = []
    V = []
```

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# within window window_size * window_size
for i in range(half_window, img1.shape[0]-half_window):
    for j in range(half_window, img1.shape[1]-half_window):
        fx = Ix[i-half_window:i+half_window+1, j-half_window:j+half_window+1].flatten()
        fy = Iy[i-half_window:i+half_window+1, j-half_window:j+half_window+1].flatten()
        ft = It[i-half_window:i+half_window+1, j-half_window:j+half_window+1].flatten()

        sum_fx_square = np.sum(np.square(np.multiply(fx,fx)))
        sum_fy_square = np.sum(np.square(np.multiply(fy,fy)))
        sum_fx_fy = np.sum(np.square(np.multiply(fx,fy)))
        sum_fx_ft = np.sum(np.square(np.multiply(fx,ft)))
        sum_fy_ft = np.sum(np.square(np.multiply(fy,ft)))
        whole_sum_fx_fy = np.square(np.sum(np.multiply(fx,fy)))

        #print(sum_fx_square)
        #print(sum_fy_square)
        #print(sum_fx_fy)
        #if (sum_fx_ft > 0):
        #    print(sum_fx_ft)
        #    print(sum_fy_ft)
        #print(whole_sum_fx_fy)

        #Value = np.dot(np.linalg.inv(np.array([[sum_fx_square, sum_fx_fy], [sum_fy_square, sum_fx_fy]])),
        #                np.array([sum_fx_ft, sum_fy_ft]))

        #print (i,j)

        u1 = (- sum_fy_square * sum_fx_ft + sum_fx_fy * sum_fy_ft) / (sum_fx_square * sum_fy_square + sum_fx_fy**2)
        v1 = (sum_fx_ft* sum_fx_fy - sum_fx_square* sum_fy_ft) / (sum_fx_square * sum_fy_square + sum_fx_fy**2)

        #b = ... # get b here
        #A = ... # get A here
        # if threshold is larger than the smallest eigenvalue of A'A:
        #
        nu = ... # get velocity here
        #u[i,j]=u1
        #v[i,j]=v1

        if (np.sqrt(np.square(u1)+ np.square(v1)) > mg_thre):

            #magnitude[i,j] = np.sqrt(np.square(u1)+ np.square(v1))
            #direction[i,j] = np.arctan(v1/u1)

            magnitude[i,j,2] = 255
            magnitude[i,j,1] = 0
            magnitude[i,j,0] = 0
            #direction[i,j] = np.arctan(v1/u1)

```

```

R = np.sqrt(np.square(u1)+ np.square(v1))
T = np.arctan(v1/u1)+90

#u[i, j] = R * np.cos(T)
#v[i, j] = R * np.sin(T)

X.append(j)
Y.append(i)
U.append(R * np.cos(T))
V.append(R * np.sin(T))

#print (180*np.arctan(v1/u1)/2*np.pi)

#return magnitude,direction,u,v

return np.array(X),np.array(Y),np.array(U),np.array(V),magnitude

```

### 0.3.1 read the images

```

In [ ]: img1_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Army/frame10.png'
        img2_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Army/frame11.png'

        img1 = cv2.imread(img1_path)
        img2 = cv2.imread(img2_path)
        window_size = 3
        X,Y,U,V,magnitude = optical_flow(img1, img2, window_size,1)
        [h,w,c] =img1.shape
        plt.imshow(img1)
        plt.quiver(X, Y, U, V,color='r', linewidth=.5)
        plt.show()

In [ ]: img1_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Backyard/frame10.png'
        img2_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Backyard/frame11.png'

        img1 = cv2.imread(img1_path)
        img2 = cv2.imread(img2_path)
        window_size = 21
        X,Y,U,V,magnitude = optical_flow(img1, img2, window_size,50)
        [h,w,c] =img1.shape
        plt.imshow(img1)
        plt.quiver(X, Y, U, V,color='r', linewidth=.5)
        plt.show()

In [ ]: #Evergreen

In [ ]: img1_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Evergreen/frame10.png'
        img2_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Evergreen/frame11.png'

```

```

img1 = cv2.imread(img1_path)
img2 = cv2.imread(img2_path)
window_size = 21
X,Y,U,V,magnitude = optical_flow(img1, img2, window_size,50)
[h,w,c] =img1.shape
plt.imshow(img1)
plt.quiver(X, Y, U, V,color='r', linewidth=.5)
plt.show()

In [ ]: img1_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Urban/frame10.png'
img2_path = '/home/lord/cv_assignment/assignment5/eval-data-gray/Urban/frame11.png'

img1 = cv2.imread(img1_path)
img2 = cv2.imread(img2_path)
window_size = 21
X,Y,U,V,magnitude = optical_flow(img1, img2, window_size,10)
[h,w,c] =img1.shape
plt.imshow(img1)
plt.quiver(X, Y, U, V,color='r', linewidth=.5)
plt.show()

In [ ]: #apply the optical flow to segment the moving object in video
#

In [ ]: #path_to_video = '/home/lord/cv_assignment/assignment5/Beanbags/%d.png'

path_to_video = '/home/lord/cv_assignment/assignment5/Beanbags/.mp4'

In [20]: import skvideo.io
videogen = skvideo.io.vreader('/home/lord/cv_assignment/assignment5/Beanbags/ball.mp4')
count = 0
for frame in videogen:

    if (count >0):

        frame1 = frame_old.copy()

        window_size = 21
        X,Y,U,V,magnitude = optical_flow(frame1, frame, window_size,100)
        [h,w,c] =frame.shape
        plt.imshow(frame1)
        plt.quiver(X, Y, U, V,color='r', linewidth=.5)
        plt.show()

        count = count+1

```

```
frame_old = frame.copy()
```

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/home/lord/anaconda3/lib/python3.6/site-packages/ipykernel_launcher.py:56: RuntimeWarning: inval  
/home/lord/anaconda3/lib/python3.6/site-packages/ipykernel_launcher.py:57: RuntimeWarning: inval
```







