Question: Make a Linked list & add the following elements to it:(1,5,7,3,8,2,3). Search for the number 7 & display the index.

```
class II
{
   Node head;
  public void add(int d)
    Node newNode=new Node(d);
    if(head==null)
    head=newNode;
    else
      Node lastNode=head;
      while(lastNode.next!=null)
      lastNode=lastNode.next;
      lastNode.next=newNode;
    }
  }
  public void display()
    Node currentNode = head;
     while (currentNode != null)
       {
         System.out.print(currentNode.data + "\t");
         currentNode = currentNode.next;
        }
  }
  public void search(int d)
  {
    int k=0;
    Node currentNode=head;
```

```
if(head!=null)
    {
      while(currentNode.data!=d)
      {
      currentNode=currentNode.next;
      k++;
      }
    }
    if(head==null)
    System.out.println("list is empty");
    else
    System.out.println(k+1);
 }
}
class Node
{
  int data;
  Node next;
  Node(int d)
  {
    data=d;
    next=null;
  }
}
class oop
{
  public static void main(String[] args)
  {
    II II=new II();
    II.add(1);
    II.add(5);
```

```
II.add(7);
II.add(3);
II.add(2);
II.add(3);
II.display();
System.out.print("\n");
II.search(7);
}
Output:
1 5 7 3 8 2 3
3
```

Question: Take a elements (numbers in the range of 1-50) of a Linked list as input from the user. Delete all nodes which have values greater than 25.

```
class II
{
    Node head;
    public void add(int d)
    {
        Node newNode=new Node(d);
        if(head==null)
        head=newNode;
        else
        {
            Node lastNode=head;
            while(lastNode.next!=null)
            lastNode=lastNode.next;
            lastNode.next=newNode;
```

```
}
  }
  public void display()
  {
    Node currentNode = head;
     while (currentNode != null)
       {
         System.out.print(currentNode.data + "\t");
         currentNode = currentNode.next;
       }
  }
 public void func()
   while(head.data>25)
   head=head.next;
   //Node pvNode=head;
   Node currentNode=head;
   while(currentNode.next!=null)
   {
     if(currentNode.next.data>25 )
     currentNode.next=currentNode.next.next;
     }
     else
     currentNode=currentNode.next;
   }
 }
}
class Node
  int data;
```

```
Node next;
  Node(int d)
  {
    data=d;
    next=null;
  }
}
class Main
{
  public static void main(String[] args)
  {
    II II=new II();
    II.add(56);
    II.add(15);
    II.add(51);
    II.add(17);
    II.add(90);
    II.add(67);
    II.add(89);
    II.add(19);
    II.add(14);
    II.add(45);
    II.add(95);
    II.add(100);
    II.display();
    System.out.print("\n");
    II.func();
    II.display();
  }
}
```

Question-Make insertion and deletion function for linked list in c++.

```
#include<iostream>
using namespace std;
class Node
{
        public:
                int data;
                Node *next;
        //constructer
        Node(int data)
        {
                this->data = data;
                this->next = NULL;
        }
        ~Node()
        {
                int value = this->data;
                if(this->next != NULL)
                {
                        delete next;
                        this->next = NULL;
                }
                cout<<"Memory is free"<<endl;</pre>
        }
};
//Node insert at head
void InsertAtHead(Node* &head, int d)
```

```
{
        Node* temp = new Node(d);
        temp->next = head;
        head = temp;
}
void InsertAtTail(Node* &tail, int d)
{
        Node* temp = new Node(d);
        tail->next = temp;
        tail = tail->next;
}
void InsertAtPosition(Node* &tail, Node* & head,int position, int d)
{
        //insert at start
        if(position ==1)
        {
                InsertAtHead(head,d);
                return;
        }
        Node* temp = head;
        int c=1;
        while(c<position-1)
        {
                temp = temp->next;
                C++;
        }
        //end tail
        if(temp->next == NULL)
        {
                InsertAtTail(tail,d);
                return;
```

```
}
       Node* nodetoinsert = new Node(d);
       nodetoinsert->next = temp->next;
       temp->next = nodetoinsert;
}
//print list
void print(Node* &head)
{
       Node* temp = head;
       while(temp != NULL)
       {
               cout<<temp->data<< " ";
               temp = temp->next;
       }
       cout<<endl;
}
void deleteNode(int position, Node* &head)
{
       if(position == 1)
       {
               Node* temp = head;
               head = head->next;
               temp->next = NULL;
               delete temp;
       }
       else
       {
               Node* curr = head;
               Node* prev = NULL;
               int c=1;
               while(c< position)
```

```
{
                        prev = curr;
                        curr = curr->next;
                        C++;
                }
                prev->next = curr->next;
                curr->next = NULL;
                delete curr;
       }
}
int main()
{
        Node* node1 = new Node(98);
        cout<< node1->data <<endl;</pre>
        // head pointedd to node1
        Node* head = node1;
        Node* tail = node1;
        InsertAtHead(head,76);
        print(head);
        InsertAtHead(head,12);
        print(head);
        InsertAtTail(tail,28);
        print(head);
        InsertAtTail(tail,6);
        print(head);
InsertAtPosition(tail,head,4,167);
        print(head);
        cout<<"Head "<<head->data <<endl;</pre>
        cout<<"Tail "<<tail->data <<endl;</pre>
        deleteNode(1,head);
        print(head);
```

```
deleteNode(3,head);
       print(head);
       cout<<"Head "<<head->data <<endl;</pre>
       cout<<"Tail "<<tail->data <<endl;
       return 0;
}
Output:
98
76 98
12 76 98
12 76 98 28
12 76 98 28 6
12 76 98 167 286
Head 12
Tail 6
Memory is free
76 98 167 28 6
Memory is free
76 98 28 6
Head 76
Tail 6
```

Question-Make insertion and deletion function for linked list in java.

```
class Node
{
  int data;
  Node next;
  Node(int d)
  {
    data=d;
```

```
next=null;
  }
}
class oop
{
  public static void main(String[] args)
  {
    II II=new II();
    II.add(23);
    II.add(9);
    II.add(23);
    II.add(17);
    II.add(98);
    II.add(23);
    II.display();
    System.out.print("\n");
    II.delete(98);
    II.display();
     System.out.print("\n");
    II.insert(3,1);
    II.insert(5,3);
    II.insert(99,1);
    II.insert(5,8);
    II.insert(76,10);
    II.display();
     System.out.print("\n");
  }
}
class II
{
```

int s=0;

```
Node head;
public void display()
{
  Node currentNode=head;
  while(currentNode!=null)
  {
    System.out.print(currentNode.data+"\t");
    currentNode=currentNode.next;
  }
}
public void add(int d)
{
 Node newNode=new Node(d);
 if(head==null)
 head=newNode;
 else
 {
   Node lastNode=head;
   while(lastNode.next!=null)
   lastNode=lastNode.next;
   lastNode.next=newNode;
 }
 s++;
public void insert(int d,int k)
  Node newNode=new Node(d);
  if(head==null)
   {
      head=newNode;
```

```
s++;
     return;
   }
 if(k==1)
  {
   newNode.next=head;
   head=newNode;
 }
  else if(k==s+1)
  {
            Node currentNode=head;
            while(currentNode.next!=null)
                    currentNode=currentNode.next;
            currentNode.next=newNode;
 }
  else
  {
    Node currentNode=head;
  while(k-->2)
  {
   currentNode=currentNode.next;
 }
 //if(currentNode.next.next!=null)
  newNode.next=currentNode.next;
  currentNode.next=newNode;
  }
  s++;
public void delete(int d)
{
  Node currentNode=head;
```

```
while(currentNode.next!=null)
   {
     if(currentNode.next.data!=d)
      currentNode=currentNode.next;
      else
      currentNode.next=currentNode.next.next;
   }
   if(currentNode.data==d)
    currentNode=null;
   currentNode=head;
   if(currentNode.data==d)
   head=head.next;
   s--;
 }
}
Output:
23 9 23 17 98 23
23 9 23 17 23
99 3 23 5 9 23 17 5 23 76
```