

```
package a_elevens;

public class Card {

    private String number;
    private String suit;
    private Integer value;

    public Card(String arg_number, String arg_suit, int arg_value) {
        this.number = arg_number;
        this.suit = arg_suit;
        this.value = arg_value;
    }

    public String getNumber() {
        return number;
    }

    public String getSuit() {
        return suit;
    }

    public Integer getValue() {
        return value;
    }

    public void setNumber(String number) {
        this.number = number;
    }

    public void setSuit(String suit) {
        this.suit = suit;
    }

    public void setValue(Integer value) {
        this.value = value;
    }

    public Integer sum(Card anotherCard){
        return this.value + anotherCard.value;
    }

    public boolean isFaceCard(){
        String card_string = this.getNumber();
        if(null == card_string){
            return false;
        }
    }
}
```

```
        else switch (card_string) {
            case "King":
                return true;
            case "Queen":
                return true;
            case "Jack":
                return true;
            default:
                return false;
        }
    }

    @Override
    public String toString() {
        return number + " of " + suit;
    }
}
```