

CLASE 2 SEMANA 9

Pensamiento Computacional

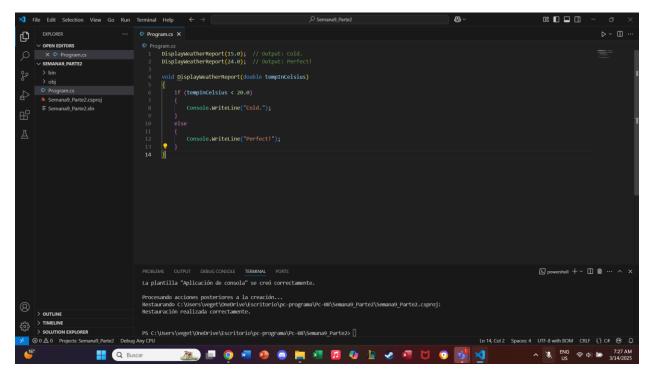


14 DE MARZO DE 2025

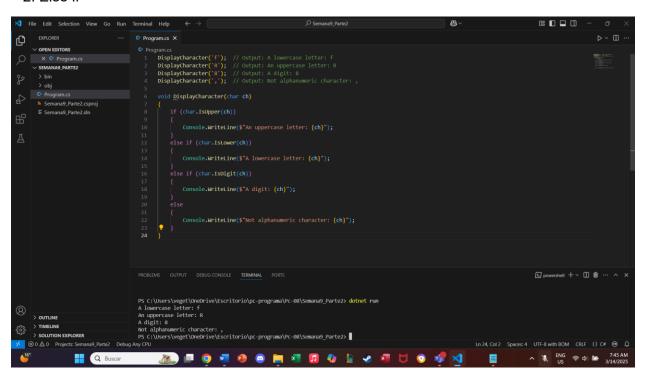
Sebastian Alexander Villeda Reyna

Carne: 1032625

1. If else



2. Else if



3. Switch case

```
★ File Edit Selection View Go Run Terminal Help
                                                                                                                                                 0: 🔲 📟 🖽
                                                                                                                        8
                            ··· © Program.cs X
Ð

✓ OPEN EDITORS

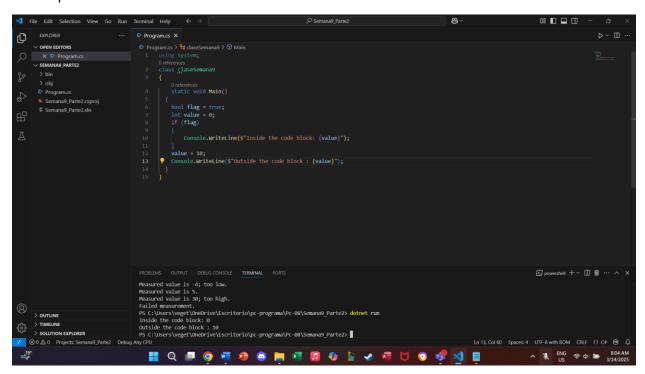
                                       ObsplayMeasurement(-4); // Output: Measured value is -4; too low.

DisplayMeasurement(5); // Output: Measured value is 5.

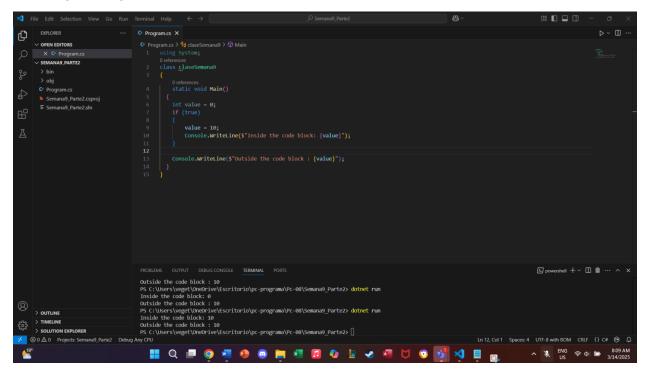
DisplayMeasurement(30); // Output: Measured value is 30; too high.

DisplayMeasurement(double.Mah); // Output: Failed measurement.
 X • Program.cs
Program.cs
Semana9_Parte2.csproj
      case < 0.0:
    console.WriteLine($"Measured value is {measurement}; too low.");
    break;</pre>
                                                                                                                                             > OUTLINE
> TIMELINE
> SOLUTION EXPLORER
 🔡 Q Buscar 🚵 📮 🧿 🚾 😥 💿 📜 🗷 🕡 🐧 🦫 😻 🚺 🚺 🚺 🔰 🖺 🐧 🐧 🗎 🔭 ^ 💸 BNG 🖘 4) 🖢 7.59 AM
```

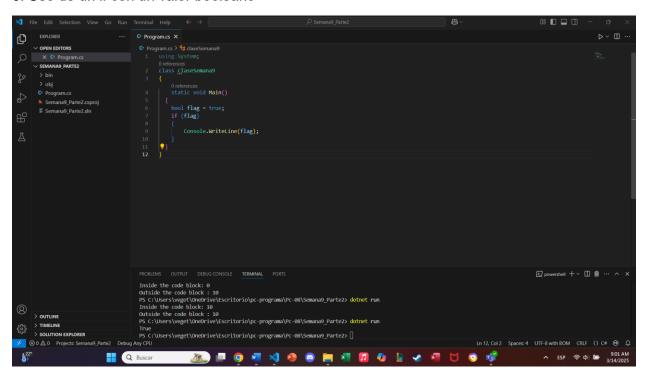
4. Scope



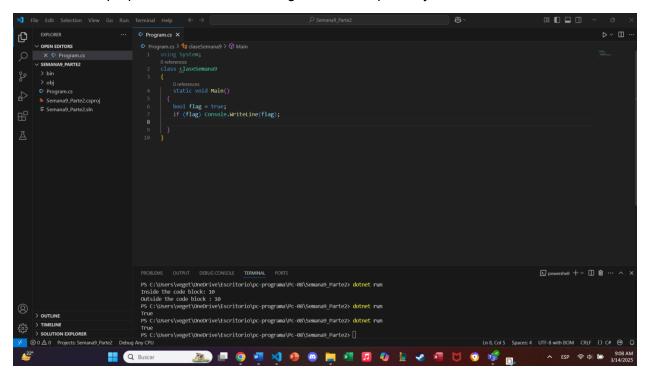
5. Código corregido



6. Uso de un if con un valor booleano



7. Legibilidad de instrucciones if, en este caso se puede ejecutar todo en una línea ya que la instrucción es pequeña, si esta fuera más grande no se podría y las llaves serían necesarias



8.Legibilidad de instrucciones if

