SAVINDI WIJENAYAKA

Machine Learning Engineer & Researcher

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Summary

Machine Learning Engineer and Researcher with over two years of experience in applied deep learning and developing scalable, production-grade cloud-native applications. PhD in Bioengineering, currently under examination, with over three years of interdisciplinary research combining medical imaging, computational quantification, and deep learning-based analysis. Driven by a passion for building Al solutions with real-world impact and committed to bridging the gap between research and application.

Education

Ph.D. in Bioengineering (under examination)

University of Auckland

Dec 2021 - May 2025

Auckland, New Zealand

- Analysed gastric microstructures using an interdisciplinary approach integrating micro-CT imaging, mathematics, computational anatomy, and deep learning, advancing the understanding of healthy stomachs.
- Engineered a semantic segmentation model to distinguish gastric tissue layers, integrating multiscale channel and spatial attention concepts, implementing numerous ablation studies, and saving over 40 hours per dataset.
- Developed a robust three-dimensional gastric tissue quantification framework using advanced mathematical techniques in Python; delivered precise measurements from 20+ tissue samples, establishing the first benchmark for future research.
- Developed a comprehensive computational model compiling crucial geometric information alongside quantification details sourced from 8 distinct experiments, enabling future in-silico experiments.
- Conducted biological experiments to collect and prepare rodent stomachs for micro CT imaging, resulting in a streamlined process that enhanced sample quality and consistency across 15 experimental trials.

B.Sc. (Hons.) in Software Engineering

University of Kelaniya **iii** Feb 2016 - Mar 2020 Kelaniya, Sri Lanka

- Specialised in Data Science and Net-centric application development
- Attained a GPA of 3.96 out of 4.00, obtaining a First Class.

Experience

Machine Learning Engineer

WSO₂

 Sept 2020 - Nov 2021

Colombo, Sri Lanka

- WSO2 is one of the world's leading open-source integration vendors. Choreo is its latest product, providing an Al-enhanced integrated platform as a service.
- Researched, engineered and deployed the initial phase of Choreo's Al-assisted testing feature, using Python, Keras, Flask, Kubernetes and Azure DevOps pipelines.
- Architected, developed and deployed Choreo's Al-based anomaly detector with two other engineers, using Azure solutions, Ballerina, and Python, while adhering to security best practices, scaling requirements, and optimised resource usage.
- Analysed Ballerina Language Server performance and identified the cause of a memory leak using JMeter and Eclipse Memory Analyser (MAT), which helped in the optimisation of resources in Choreo.
- Contributed to automating the performance testing of Choreo by creating a library and a pipeline for system metrics collection using Python, Kusto, Seaborn, and Azure DevOps pipelines.

Software Research Engineer (Intern)

Pearson

s Sept 2018 - Sept 2019

Oclombo, Sri Lanka

- Pearson is a leading Education provider, offering curriculum materials, multimedia learning tools, and testing programs to help educate people worldwide.
- Collaborated with two other engineers to create the minimum viable product of AI-based Public Speaking Evaluator Service (APSES) while contributing to emotion detection and speech analysis features, using Python, Keras, OpenCV, Kaldi and Flask.
- Investigated on Question and Answering and built the minimal viable product of a Chatbot, which answers students' questions based on Pearson books and other documentation, using a modified version of the Bi-Directional Attention Flow (BiDAF) model, Python and Django.
- Researched and engineered the minimal viable product which automatically classifies flashcards created by the system or users under available topics, using the Universal Language Model Fine-Tuning (ULMFiT) model, Python and Django.

Skills

- Knowledge Areas Deep learning (Vision & NLP)
- Programming languages Python, Ballerina, Java SE, Bash
- Frameworks and tools Flask, Pytorch, Keras, Numpy, Pandas, Springboot, Git, Agile
- DevOps Linux, Azure, Kubernetes, Docker, Kustomize, AWS, JMeter

Achievements

- 1st Place (2022) and 2nd Place (2024) SPARC FAIR Codeathon, organised by SPARC Data and Resource Centre and the NIH.
- 4th Place DataStorm 2020 Datathon, organised by Octave (JKH) and University of Moratuwa.
- 1st Runner-Up National Youth Software Competition 2017, organised by UNDP Sri Lanka.
- Dean's List Honouree Recognised in all four academic years of the B.Sc. programme.
- Vice President Marketing & Communications at AIESEC in the University of Kelaniya in 2018, contributing to local chapter growth.
- National University Colours recipient, Black Belter and Women's Captain in University Karate Team; won multiple national and inter-university medals (2016–2018).
- Gold Medalist Chess, Four Nations Championship 2019, organised by Pearson.
- Represented school at the national level in Karate, Carrom, Kabaddi, and Army Cadet competitions, while also serving as Junior Prefect, Senior Prefect, and Karate Captain.

Volunteer and Webinar hosting

- Member of the teaching team for Code In Place 2021, an online Python course offered by Stanford University during the COVID-19 pandemic.
- Guest speaker of IEEE Hobnobbers 2021, sharing knowledge on the topic "A dive into deep learning."
- Guest speaker of Pie & Al Sri Lankan session, organised by DeepLearning.Al, on the topic "An Introduction to Al and Machine Learning Sinhala."

Languages

English Sinhala



References

Available upon request.