Logistic regression

Logistic regression is used for binary classification.

It is quite similar to a simple linear regression in the sense that the objective is to find optimal weights ω to predict a variable. However, in the logistic regression we use a sigmoid function.

Rem: "logistic" because the logistic law has a sigmoïd function as a repartition function.

Rationale behind the use of the sigmoïd function:

We look for the à posteriori probability $\mathbb{P}(y=1|x)=\pi(x)=\hat{y}$.

The predicted variable \hat{y} is thus a probability.

The sigmoïd function: $\sigma: z \to \frac{1}{1+e^{-z}}$ is well adapted because of two reasons: 1) We want an output variable that is included in [0,1]

- 2) $\frac{\pi(z)}{1-\pi(z)}$ represents the relationship between a distribution and its complementary (good in binary case), and it is just a transformation of $\sigma(z) = \frac{1}{1+e^{-z}} = \frac{e^z}{1-e^z}$

Thus, we have:

$$\hat{y} = \mathbb{P}(y = 1|x) = \sigma(\omega^T x + b) = \frac{1}{1 - e^{-(\omega^T x + b)}}$$

Estimation

Estimation is done using maximum likelihood. Maximum likelihood is finding the parameter that maximizes the probability to have a specific event (x_i, y_i) but in our case, it is a conditional maximum likelihood since we want to maximize the à posteriori probability that depends on x.

$$L(\omega, b) = \prod_{i=1}^{n} \pi(x_i)^{y_i} (1 - \pi(x_i))^{1-y_i}$$

This equation has no analytic solution. We use a numeric method to find the optimal parameters (see optimization algorithms).

Linear discriminant analysis

We focus on the binary case, that is when Y = +1 or Y = -1, that is to sets of variables. These two conditional laws need to be gaussians with same covariance:

$$X|Y = +1 \sim \mathcal{N}(\mu_+, \Sigma)$$
 with density f_+

$$X|Y = -1 \sim \mathcal{N}(\mu_{-}, \Sigma)$$
 with density f_{-}

Let π_+, π_- be the simple probabilities P(Y = +1), P(Y = -1)

$$\begin{array}{l} \mathbb{P}\{Y=+1|X=x\} = \frac{\mathbb{P}\{Y=+1,X=x\}}{\mathbb{P}\{X=x\}} \\ \mathbb{P}\{Y=+1|X=x\} = \frac{\mathbb{P}\{X=x|Y=+1\}\mathbb{P}\{Y=+1\}}{\mathbb{P}\{X=x\}} \\ \mathbb{P}\{Y=+1|X=x\} = \frac{f_+\pi_+}{\mathbb{P}\{X=x\}} \\ \mathbb{P}\{Y=+1|X=x\} = \frac{f_+\pi_+}{(\mathbb{P}\{X=x|Y=+1\}\mathbb{P}\{Y=+1\}+\mathbb{P}\{X=x|Y=-1\}\mathbb{P}\{Y=-1\})} \\ \mathbb{P}\{Y=+1|X=x\} = \frac{f_+\pi_+}{(f_+\pi_++f_-\pi_-)} \\ \text{Similarly,} \\ \mathbb{P}\{Y=-1|X=x\} = \frac{f_-(1-\pi_+)}{\mathbb{P}\{X=x\}} \end{array}$$

$$\mathbb{P}\{Y = -1|X = x\} = \frac{f_{-}(1-\pi_{+})}{(f_{+}\pi_{+} + f_{-}\pi_{-})}$$

The result shows us that we can express the two conditionnal probabilities in terms of conditionnal densities and "simple" probabilities (π_+, π_-) .

Recall that multivariable gaussian density is: $f(x) = \frac{1}{\sqrt{2\pi|\Sigma|}} e^{-\frac{1}{2}(x-\mu)^T \Sigma^{-1}(x-\mu)}$

In practice, μ_+ , μ_- , π_+ and Σ are unknown. Thus we use empiric values:

$$\begin{split} \widehat{\pi}_{+} &= m/n \\ \widehat{\mu}_{+} &= \frac{1}{m} \Sigma \mathbb{1}_{\{y_{i} = +1\}} x_{i} \\ \widehat{\mu}_{-} &= \frac{1}{n-m} \Sigma \mathbb{1}_{\{y_{i} = -1\}} x_{i} \\ \widehat{\Sigma} &= \frac{1}{n-2} ((m-1)\widehat{\Sigma}_{+} + (n-m-1)\widehat{\Sigma}_{-}) \\ \widehat{\Sigma}_{+} &= \frac{1}{m-1} \Sigma \mathbb{1}_{\{y_{i} = +1\}} (x_{i} - \widehat{\mu}_{+}) (x_{i} - \widehat{\mu}_{+})^{T} \\ \widehat{\Sigma}_{-} &= \frac{1}{n-m-1} \Sigma \mathbb{1}_{\{y_{i} = -1\}} (x_{i} - \widehat{\mu}_{-}) (x_{i} - \widehat{\mu}_{-})^{T} \end{split}$$

Classification

We predict class = 1 when
$$\mathbb{P}(Y = +1|X) > \mathbb{P}(Y = -1|X)$$

=> $\frac{\mathbb{P}(Y = +1|X)}{\mathbb{P}(Y = -1|X)} > 1$
=> $\log(\frac{\mathbb{P}(Y = +1|X)}{\mathbb{P}(Y = -1|X)}) > 0$
=>

Using previous conditional probability expressions, we end up with the following prediction rule:

$$\begin{cases} 1 & \text{if } x^T \widehat{\Sigma}^{-1}(\widehat{\mu}_+ - \widehat{\mu}_-) > \frac{1}{2} \widehat{\mu}_+^T \widehat{\Sigma} \widehat{\mu}_+ - \frac{1}{2} \widehat{\mu}_-^T \widehat{\Sigma} \widehat{\mu}_- + \log(1 - m/n) - \log(m/n) \\ -1 & \text{otherwise} \end{cases}$$
 (1)

 $\widehat{\mu}_+, \widehat{\mu}_-, \widehat{\pi}_+$ and $\widehat{\Sigma}$ will be computed with train data. x is the test data.

Note: $\widehat{\Sigma}^{-1}(\widehat{\mu}_{+} - \widehat{\mu}_{-})$ is the **Fisher function** (Saporta).

Listing 1: LDA algorithm

class LDAClassifier(): def fit(self, X, y): X_p = X[y == 1, :] X_m = X[y == -1, :] X_p_x1 = X_p[:,0] X_p_x2 = X_p[:,1] X_m_x1 = X_m[:,0] X_m_x2 = X_m[:,1] n = len(X) m = len(X_p) mean_p_x1 = np.mean(X_p_x1) mean_p_x2 = np.mean(X_p_x2) mean_p = np.array([mean_p_x1,mean_p_x2]) # mu_plus (estimated) cov_p = np.cov(np.transpose(X_p))

```
mean\_m\_x1 = np.mean(X\_m\_x1)
    mean m \times 2 = np \cdot mean(X \times m \times 2)
    mean\_m = np.array ( [mean\_m\_x1, mean\_m\_x2]) \# mu \ minus \ (\textit{estimated})
    cov m = np. cov(np. transpose(X m))
    cov_est = (1/(n-2))*((m-1)*cov_p + (n-m-1)*cov_m) # sigma (estimated)
    inv cov est = np.linalg.inv(cov est)
    a1 = np.dot(np.transpose(mean p), inv cov est)
    a2 = np.dot(np.transpose(mean m), inv cov est)
    \# 2nd term in inequality
    self.alpha = 0.5*(np.dot(a1, mean p) - 0.5*np.dot(a2, mean m)) + np.log(1-m/n) - np.log
    \# 1st term in inequality
    self.beta = np.dot(inv cov est, mean p-mean m)
    return self
def predict (self, X):
    y = []
    for i in range (len(X)):
        X \text{ pred} = X[i]
         beta = np.dot(np.transpose(X pred), self.beta)
         if (beta>self.alpha):
             Y_{pred} = 1
         else:
             Y_pred = -1
        y_.append(Y_pred)
    return np. array (y )
```

Expectation-Maximization (EM) in the case of GMM (Gaussian Mixture Model)

(for more details, see document *qmm.pdf* in Cloud folder)

A GMM sample is composed of j Gaussian variables (clusters) distributed with proportions $(\pi_1, ..., \pi_k)$ ($\Sigma \pi_i = 1$) We can write:

$$X \sim \mathcal{N}(\mu_Z, \Sigma_Z)$$
 with $Z \sim \pi$

 π is not really a law but more the proportions of each Gaussian categories. Thus, X has a density which is a weighted-average of all Gaussian densities:

$$p_{\theta}(x) = \sum_{j=1}^{k} \pi_j f_j(x) \qquad (*)$$

Estimation

We want to estimate $\theta = (\pi, \mu, \Sigma)$ where: $\pi = (\pi_1, ..., \pi_k), \ \mu = (\mu_1, ..., \mu_k), \ \Sigma = (\Sigma_1, ..., \Sigma_k)$

To do so, we use the maximum likelihood method (product of densities across all samples):

$$p_{\theta}(x) = \prod_{i=1}^{n} p_{\theta}(x_i)$$

$$l(\theta) = log(\prod_{i=1}^{n} p_{\theta}(x_i)) = \sum_{i=1}^{n} log(p_{\theta}(x_i))$$

We thus need to find $argmax(l(\theta))$

Problem: the likelihood function is not convex!

The expectation-maximization problem is used when we have *latent variables* (= variables for which we don't know their associated distribution).

Let $z = (z_1, ..., z_k)$ be the vector of latent variables. We can express the density (*) as a joint function with respect to z:

$$p_{\theta}(x,z) = p_{\theta}(z)p_{\theta}(x|z)$$

$$l(\theta, z) = \dots = \sum (log \pi_{z_i}) + \sum (log f_{z_i}(x_i))$$

A classic optimization (in case of Gaussians) give us empirical values as solutions e.g. $\hat{\pi}_j = \frac{n_j}{n}$ Problem: we don't know j!

We will thus use the expected log-likelihood method.

Let us find another expression of the likelihood:

$$p_{\theta}(x,z) = p_{\theta}(x)p_{\theta}(z|x)$$

As seen previously: $p_{\theta}(x, z) = \prod \pi_{z_i} f_{z_i}(x_i)$ $p_{\theta}(z|x) = \prod p_{\theta}(z_i|x_i) = \frac{\prod \pi_{z_i} f_{z_i}(x_i)}{p_{\theta}(x_i)} \propto \prod \pi_{z_i} f_{z_i}(x_i)$

Given an initial parameter θ_0 , the expected log-likelihood is written as such:

$$\mathbb{E}_{\theta_0}[l(\theta;z)] = \sum p_{\theta_0}(z|x)l(\theta;z)$$
$$\mathbb{E}_{\theta_0}[l(\theta;z)] = \sum_j \sum_i p_{ij}(\log \pi_j + \log f_j(x_i))$$

We now have an expression that doesn't depend on z but only on p_{ij} and we know that $n_i = \sum_i p_{ij}$

K-means

(see kmeans.pdf from OneDrive folders for more details)

Objective: group data into k clusters so that samples in the same cluster are close to each other w.r.t. the Euclidean distance.

The cost function minimization is written as such:

$$\underset{C_1, ..., C_k; \mu_1, ..., \mu_k}{\operatorname{argmin}} \sum_{j=1}^k \sum_{i \in C_j} ||x_i - \mu_j||^2$$

Where μ_i is the mean, also called gravity center or cluster center:

$$\mu_j = \frac{1}{|C_j|} \sum_{i \in C_j} x_i$$

Algorithm 1 K-means

```
Input: x_1, ..., x_n
Output: clusters C_1, ..., C_k Random values for \mu_1, ..., \mu_k
while no convergence do
    // Step 1: Update clusters
    C_1,...,C_k \leftarrow \emptyset
    for i = 1 to n do
        j \leftarrow argmin_l ||x_i - \mu_l||
        C_i \leftarrow C_i + \{i\} // We add observation i to the cluster C_i
    // Step 2: Update cluster centers
    for j = 1 to k do
        \mu_i \leftarrow 0
        n_i \leftarrow 0
        for i in C_j do // We loop on all observations of each cluster
             \mu_i \leftarrow \mu_i + x_i
             n_j \leftarrow n_j + 1
        end for
        \mu_j \leftarrow \mu_j/n_j
    end for
end while
```

The quality of the clustering strongly depends on the initial center values. This is why the algorithm is generally run multiple times for different initial values. The best clustering (i.e., that of minimum cost) is returned.

K-means++

To improve the quality of the clustering, we choose the initial cluster centers far from each other:

- select the first cluster center uniformly at random among the n data samples
- select the following cluster centers at random, with a probability proportional to the square distance to the closest current cluster center

Listing 2: K-means++ initial centers selection

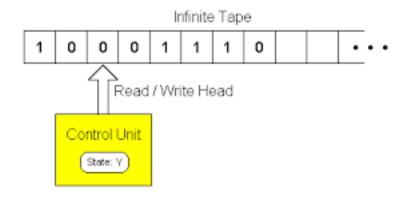
```
 \begin{array}{l} \operatorname{centers} = [] \\ \operatorname{centers.append}(X[\operatorname{np.random.randint}(X.\operatorname{shape}[0])]) \ \# \ inital \ center = one \ random \ sample \\ \operatorname{distance} = \operatorname{np.full}(X.\operatorname{shape}[0], \ \operatorname{np.inf}) \ \# \ a \ vector \ (n,1) \ with \ only \ infinity \ terms \\ \operatorname{for} \ j \ \operatorname{in} \ \operatorname{range}(1,\operatorname{self.n\_clusters}): \\ \operatorname{distance} = \operatorname{np.minimum}(\operatorname{np.linalg.norm}(X-\operatorname{centers}[-1], \ \operatorname{axis}=1), \ \operatorname{distance}) \ \# \ size \ (n,1); \\ \# \ distance = the \ smallest \ distance \ associated \ with \\ \# \ the \ last \ added \ center \\ \operatorname{p} = \operatorname{np.square}(\operatorname{distance}) \ / \ \operatorname{np.sum}(\operatorname{np.square}(\operatorname{distance})) \ \# \ probability \ vector \ [p1, \ldots, pn] \\ \# \ the \ highest \ probability \ in \ p \ is \ associated \\ \# \ with \ the \ biggest \ distance \ w.r.t \ the \ last \ added \ center \\ \operatorname{sample} = \operatorname{np.random.choice}(X.\operatorname{shape}[0], \ \operatorname{p} = \operatorname{p}) \ \# \ one \ sample \ is \\ \# \ selected \ according \ to \ probabilities \\ \end{array}
```

centers.append(X[sample])

Note: this problem is called NP-hard problem. It means that its complexity is at least equal to the complexity of an NP-problem

NP-problem: a problem is NP if it can be determined by a non-deterministic Turing machine in polynomial time. Intuitively, a problem is NP if we can quickly verify if one candidate is a solution of the problem. E.g. "travelling salesman problem" = let d be a distance and n be a number of cities. Is there an itinerary with distance $\geq d$ stopping by every city? -> easy to check...

Turing machine (1936)



[&]quot;non-deterministic turing machine": itinerary can be represented by a tree...