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sequenceDiagram
    participant NDClient as New Device Client
    participant NDCore as New Device Core
    participant ODCore as Old Device Core
    participant ODCClient as Old Device Client

    NDClient->>NDCore: user presses link existing account (two options: (1) scan QR or (2) enter OTP)
    NDCore->>ODCore: call addAccount(scheme="qr" or "otp")
    ODCore->>ODCClient: generate a temporary account && optid
    ODCore->>NDCore: Status Code TokenAuth && scheme "jarm-auth://tempid/XXXXXX" (0-9)(+)(=) (TODO: unroll + with java compile) && optid
    NDCore->>NDClient: tempAccount name either 1-1 or like PIN function in archive_account_manager
    NDCore->>NDClient: SIG TokenAuth && startAuthTimeout (TODO: updates ctx with a timestamp to check if connection should close??)
    NDClient->>NDCore: user goes back to Old Device
    NDCore->>ODCore: on Old Device: QR is scanned & OTP is entered
    ODCore->>NDCore: SIG tobeanned_(tempid) (this starts the ChannelSocket connection)
    NDCore->>ODCore: DM Connection established
    NDCore->>ODCore: TLS P2P connection established
    NDCore->>ODCore: PROTOCOL--ESTABLISHED: establish password scheme (key (byte[])) (none)
    NDCore->>ODCore: send back schematag w/ version
    ODCore->>NDCore: SIG ClientConnection (TODO: naming)
    NDCore->>ODCClient: stop showing camera screen & OTP field (show dialog that says to enter your account password on the other device if halfPassed==0)
    ODCClient->>NDClient: blur QR & OTP visual (can also display connected animation)
    NDCore->>NDClient: SIG PeerConnected(optid, passwordEnabled==0)
    NDCore->>NDClient: show the account identity/profile + password field (if password=true)
    NDClient->>NDCore: user enters archive password & presses enter
    NDCore->>ODCore: Request: provideAccountAuthentication(optid, password as byte[])
    ODCore->>NDCore: send password over TLS channel
    NDCore->>ODCore: verify password
    ODCore->>NDCore: authSuccessCallback & authFailureCallback
    NDCore->>NDClient: (2x) msg w/ jarm_account_archive IF password correct ELSE failed status code
    NDCore->>NDClient: SIG DeviceAuthState: success & fail
    NDCore->>NDClient: (2x) IF failed go back to START_PASS marker ELSE continue
    NDCore->>ODCore: close TLS
    NDCore->>ODCore: close DM Connection
    NDCore->>NDClient: remove tempAccount from account list
    NDClient->>NDClient: Home/Welcome Back Page
    NDClient->>ODCClient: Success Page (authSuccessCallback) & Failure Page (authFailureCallback)
  
```

- `AccountId` is an interaction that involves the user scanning a QR code displayed on the **New Device** using the camera on the **Old Device**
- `Dht Connection` is an abstract representation of a lower-level set of operations performed by DhtNet
- `TLS Connection` is an abstract representation of a lower-level set of operations performed by TLS
- all other interactions are using the secure TLS protocol to transmit data
- `jami_account_archive` will be a default account config OR empty if **Old Device** encounters an *error*

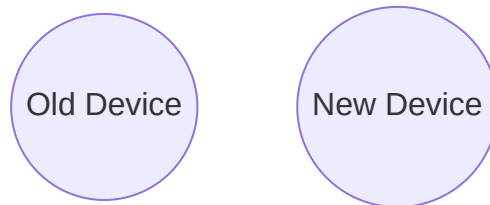
- TokenAvail
  - client: need to show QR code on current screen (think it's add account screen TODO)
- ...

- ponder JAMS integration in future (2FA for authenticateAccount, etc.)

# Communication Channel Implementation

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The two devices have to balance user interaction and TLS communication. The devices will use the DHT to initiate a peer-to-peer connection and communicate over a single TLS channel. Both devices send and receive messages throughout the process of transferring the archive from the old device to the new device, so the channel is bidirectional.



## Future Plans for the Protocol

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- the protocol should be reversible because not all devices have cameras and it may be more convenient to do the reverse OOB operation of scanning qr code from old device with new device (new device scans qr code from old device)
  - need to verify that this does not pose any security threats due to modifications to the order of presented certificate chains (ask Adrien)
  - need to rework the UI in order to accomodate the accessibility of being scan a qr from either end
- generalize protocol to request loading any account address via proxy account TLS connection with an API that accepts username (username or other identifier of the account that is associated with the requested archive), password (password associated with opening this account), sender\_id (tmp account that will send the archive over TLS)
  - need to make sure that connection is initiated first before password is sent and have some sort of verification code that the user must verify before the channel communicates the password or the archive to prevent mitm/faking/phishing

## Archive Download Communication Scheme v1.0

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Developed after partner programming with Adrien on 2023-11-20.

### Summary

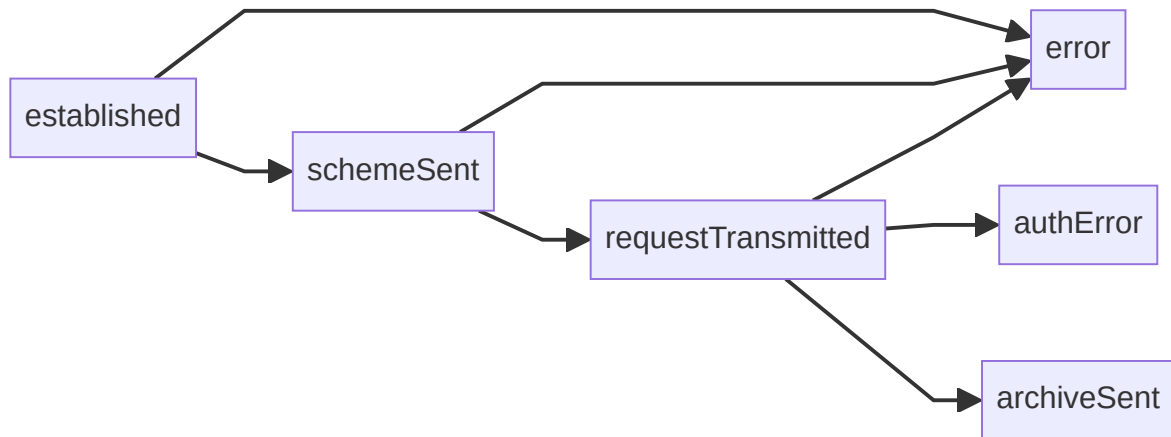
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This protocol is for validating the account transfer by requiring a password or key that only the account owner can provide. This lock and key mechanism ensures that the archive cannot be exported by attackers.

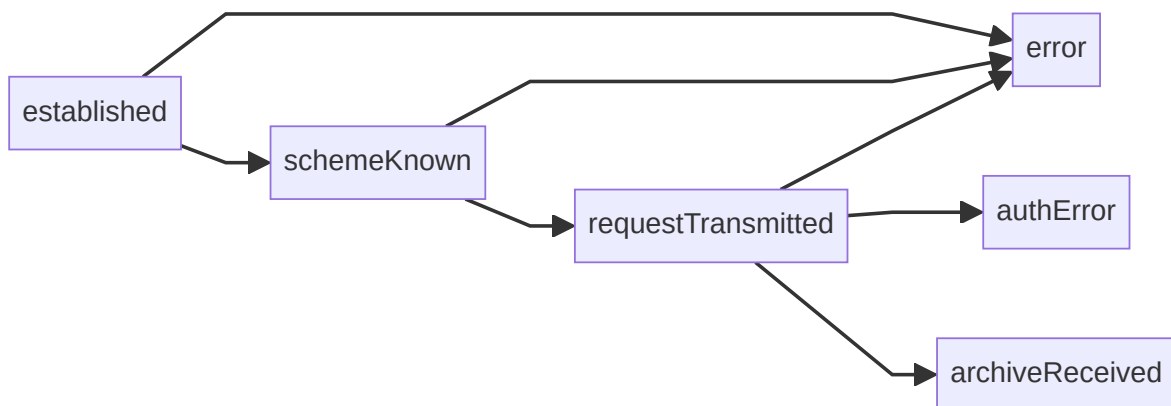
# Diagrams

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Old Device (client):



New Device (server):



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## State Descriptions

- **Established**
  - communication channel is opened
  - scheme version needs to be communicated before any further interaction can occur
    - ensures backwards compatibility
    - web-like behavior is well-understood and can be built upon easily
- **SchemeSent / SchemeKnown**
  - ...
- **GenericError**
  - can be reached from any state if invalid message received
  - currently error states are terminal and will close the communication channel
- **AuthError**
  - if password is incorrect send this
  - currently error states are terminal and will close the communication channel

# State Machine for Status Transitions

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Two Signals:

1. `AddDeviceStateChanged`
  - 1.
2. `DeviceAuthStateChanged`
  - 1.

## Documentation of Status Codes

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- 0XX
  - general description: TODO
  - list of codes
    - TokenAvailabe: TokenAvail, 1
    -
- 1XX
  - some sort of continuation
- 2XX

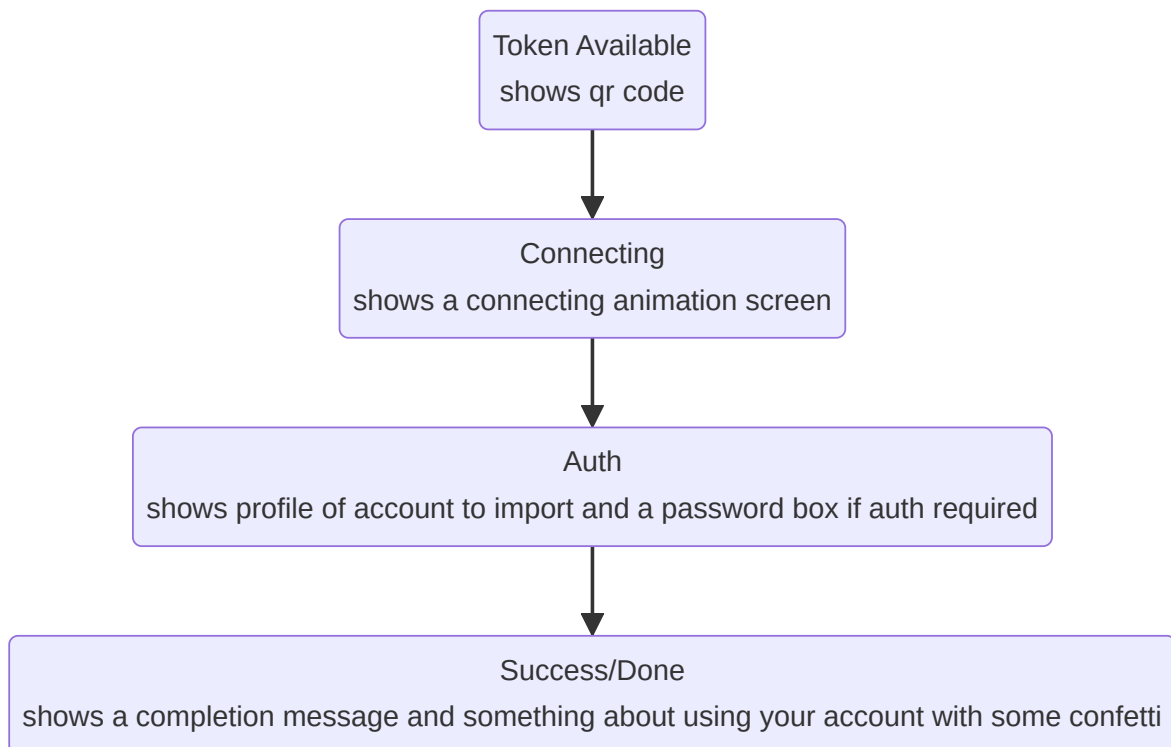
## Android UI Demo

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### New Device

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#### Flow



## Error States

These error states can occur at any time and modify the above flow of UI changes.

### Timeout

for a connection timeout if no devices connect within given time

### Auth Error

for the case where the password or credentials are not entered correctly ie., 2FA

### Network Error

for things like archive fails to download or if connection to wifi is lost, etc.