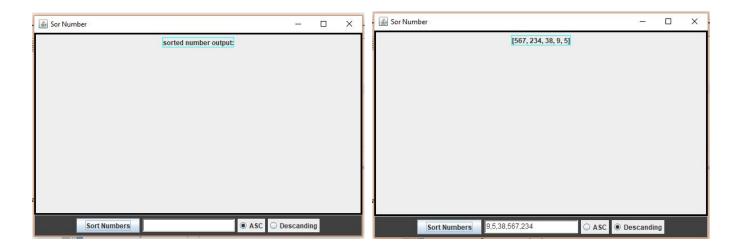
## CS202L

## Lab 10 Programming Assignment Lab Date: 02/11/2018

- 10.1: Create a simple GUI application to sort the numbers given by the user.
  - A: One textfield to take user input (example input [56,345,788,34])
  - B: Label: to show the sorted numbers.
  - C: button: on the click on this button sorting should be performed and output at the Label.
  - D: radio buttons: r1: ascending order sort[default selected] r2: descending order sort
  - E: Exceptions must be handled with meaningful message at GUI.
  - F: Extra Labels can added for better representation.

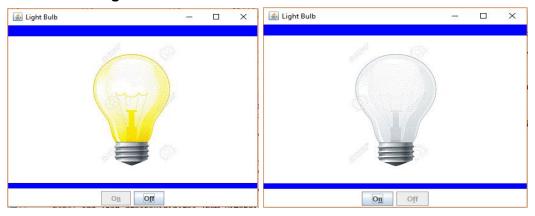


10.2: Create A GUI simulator, which shows the LightBulb Image and changes when we click on/off button. At first the LightBulb will be on.

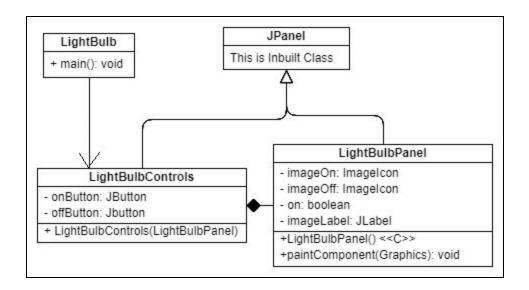
## **Configurations:**

A: Two buttons: ON/OFF..... If LightBulb is on then ON button must be disable. Same for OFF condition.

B: demo screenshots is given below:



## C: Class Diagram



LightBulb class will create main panel of the Application.