

Java Class #1

```
import gnu.io.*;import java.io.IOException;import java.io.PrintStream;import java.util.Enumeration;
import java.util.logging.Level;import java.util.logging.Logger;
public class MultiServo {
    Enumeration listaPuertos = CommPortIdentifier.getPortIdentifiers();
    CommPortIdentifier puertold ;
    PrintStream arduinoOut ;
    SerialPort puerto;
    MultiServo(String pto){
        while(listaPuertos.hasMoreElements()){
            puertold = (CommPortIdentifier)listaPuertos.nextElement();
            if(puertold.getName().equals(pto)){
                break;
            }
        }
        try {
            puerto = (SerialPort)puertold.open("Serial", 1000);
            puerto.setSerialPortParams(28800, SerialPort.DATABITS_8, SerialPort.STOPBITS_1, SerialPort.PARITY_NONE);
            arduinoOut = new PrintStream(puerto.getOutputStream());
        } catch (PortInUseException | IOException | UnsupportedOperationException ex) {
            Logger.getLogger(MultiServo.class.getName()).log(Level.SEVERE, null, ex);
        }
    }

    public void enviar(int num){
        arduinoOut.write(num);
    }

    public static void main(String[] args) {
        GUI app = new GUI();
    }
}
```

Java Class #2

```
import java.awt.event.*;
import java.awt.*;
import javax.swing.*;
import javax.swing.event.*;

public class GUI extends KeyAdapter implements ActionListener, ChangeListener {

    JFrame vt = new JFrame("Servos");
    JLabel txt1 = new JLabel("Selecciona el puerto de tu Arduino");
    String[] puertosOp = {"COM1", "COM2", "COM3", "COM4", "COM5", "COM6", "COM7", "COM8", "COM9"};
    JComboBox puertosSelec = new JComboBox(puertosOp);
    JPanel panel1 = new JPanel();

    JSlider motor1 = new JSlider(JSlider.VERTICAL, 0, 180, 0);
    JTextField manual1 = new JTextField(3);
    JPanel m1 = new JPanel();
    JSlider motor2 = new JSlider(JSlider.VERTICAL, 0, 180, 0);
    JTextField manual2 = new JTextField(3);
    JPanel m2 = new JPanel();
    JSlider motor3 = new JSlider(JSlider.VERTICAL, 0, 180, 0);
```

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JTextField manual3 = new JTextField(3);
JPanel m3 = new JPanel();

JPanel panel2 = new JPanel();

JButton enviar = new JButton("Enviar");
JPanel panel3 = new JPanel();

MultiServo conexion;

GUI() {
    vt.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    vt.setResizable(false);
    vt.setLayout(new BorderLayout());
    vt.add(panel1, BorderLayout.NORTH);
    vt.add(panel2, BorderLayout.CENTER);

    panel1.add(txt1);
    panel1.add(puertosSelec);
    puertosSelec.addActionListener(this);

    panel2.add(m1);
    panel2.add(new JLabel("  "));
    panel2.add(m2);
    panel2.add(new JLabel("  "));
    panel2.add(m3);

    m1.setLayout(new BorderLayout());
    m1.add(motor1, BorderLayout.CENTER);
    m1.add(manual1, BorderLayout.SOUTH);
    motor1.addChangeListener(this);
    manual1.addKeyListener(this);

    m2.setLayout(new BorderLayout());
    m2.add(motor2, BorderLayout.CENTER);
    m2.add(manual2, BorderLayout.SOUTH);
    motor2.addChangeListener(this);
    manual2.addKeyListener(this);

    m3.setLayout(new BorderLayout());
    m3.add(motor3, BorderLayout.CENTER);
    m3.add(manual3, BorderLayout.SOUTH);
    motor3.addChangeListener(this);
    manual3.addKeyListener(this);

    vt.add(panel3, BorderLayout.SOUTH);
    panel3.add(enviar);
    enviar.addActionListener(this);
    motor1.setEnabled(false);
    motor2.setEnabled(false);
    motor3.setEnabled(false);
    manual1.setEditable(false);
    manual2.setEditable(false);
    manual3.setEditable(false);
    vt.pack();
    vt.setVisible(true);
}

```

```

@Override
public void actionPerformed(ActionEvent e) {
    Object f = e.getSource();
    if (f == puertosSelec) {
        motor1.setEnabled(true);
        motor2.setEnabled(true);
        motor3.setEnabled(true);
        String op = (String) puertosSelec.getSelectedItem();
        conexion = new MultiServo(op);

        manual1.setEditable(true);
        manual2.setEditable(true);
        manual3.setEditable(true);

        puertosSelec.setEnabled(false);
    }
    if (f == enviar) {
        String val;
        val = manual1.getText();
        motor1.setValue(Integer.parseInt(val));

        val = manual2.getText();
        motor2.setValue(Integer.parseInt(val));

        val = manual3.getText();
        motor3.setValue(Integer.parseInt(val));
    }
}

```

```

@Override
public void stateChanged(ChangeEvent e) {
    Object f = e.getSource();
    String val;
    if (f == motor1) {
        val = String.valueOf(motor1.getValue());
        conexion.enviar(Map.rTres(motor1.getValue()));
        manual1.setText(val);
    }
    if (f == motor2) {
        val = String.valueOf(motor2.getValue());
        conexion.enviar(Map.rTres(motor2.getValue()) + 85);
        manual2.setText(val);
    }
    if (f == motor3) {
        val = String.valueOf(motor3.getValue());
        conexion.enviar(Map.rTres(motor3.getValue()) + 170);
        manual3.setText(val);
    }
}

```

```

@Override
public void keyReleased(KeyEvent e) {
    Object f = e.getSource();
    int tecla = e.getKeyCode();
    String val;
    if (f == manual1 && tecla == KeyEvent.VK_ENTER) {
        val = manual1.getText();
        motor1.setValue(Integer.parseInt(val));
    }
}

```

```

    }
    if (f == manual2 && tecla == KeyEvent.VK_ENTER) {
        val = manual2.getText();
        motor2.setValue(Integer.parseInt(val));
    }
    if (f == manual3 && tecla == KeyEvent.VK_ENTER) {
        val = manual3.getText();
        motor3.setValue(Integer.parseInt(val));
    }
}
}
}

```

Java Class #3

```

public class Map {
    static int rTres(int n){
        //85 x n/180
        int resultado = (85*n)/180;
        return resultado;
    }
}

```

Arduino Program

```

#include <Servo.h>
Servo motor1;
Servo motor2;
Servo motor3;
int num;
int mov;

void setup(){
    Serial.begin(28800);
    motor1.attach(9);
    motor1.write(8);
    //motor1.write(169);

    motor2.attach(10);
    motor2.write(5);
    //motor2.write(163);

    motor3.attach(11);
    motor3.write(8);
    //motor3.write(171);
}

void loop(){
    if(Serial.available()>0){
        num = Serial.read();
    }
}

```

```

if(num >=0 && num <85){
  mov = map(num, 0, 85, 8, 169);
  motor1.write(mov);
}
if(num >=85 && num <170){
  mov = map(num, 85, 169, 5, 163);
  motor2.write(mov);
}
if(num >=170 && num <= 255){
  mov = map(num, 170, 255, 8, 171);
  motor3.write(mov);
}
}
}

```

Interface

The interface capable of running the three servo motors is very simple but interesting.

