

Neovim Tips & Tricks

A collection of useful tips and tricks for Neovim

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Table of Contents

Intro	oduction	XXIX
1 A	dvanced mappings	1
1.1	Abbreviations vs mappings	1
1.2	Auto-pair mappings	1
1.3	Buffer-local and mode-specific mappings	2
1.4	Command-line mappings	2
1.5	Conditional mappings	2
1.6	Context-aware mappings	3
1.7	Escape key alternatives	3
1.8	Expression mappings	3
1.9	Leader key mappings	4
1.10	Mapping special characters	4
1.11	Mapping timeouts	4
1.12	Mapping with arguments	5
1.13	Multiple key mappings	5
1.14	Operator-pending mappings	5
1.15	Plug mappings	6
1.16	Recursive abbreviations	6
1.17	Script-local mappings	6
1.18	Silent and no-remap mappings	7
1.19	Special key notation	7
1.20	Terminal mode mappings	7
1.21	Visual mode mappings	8
2 A	dvanced neovim	9
2.1	Buffer-local variables with vim.b	9
2.2	Command preview and substitution	9

2.3	Custom completion sources	9
2.4	Deep inspection with vim.inspect	10
2.5	Event loop and scheduling	10
2.6	Extmarks for persistent highlighting	11
2.7	Filetype detection API	11
2.8	Global variables with vim.g	11
2.9	Health check system	12
2.10	Highlight group API	12
2.11	Keymap API with descriptions	12
2.12	Lua heredoc syntax	13
2.13	Lua require and module system	13
2.14	Namespace management	13
2.15	Option management with vim.opt	14
2.16	RPC and job control (vim.system)	14
2.17	Ring buffer for undo history	14
2.18	Runtime path manipulation	15
2.19	Secure mode and restrictions	15
2.20	Snippet expansion API	15
2.21	Tab-local variables with vim.t	16
2.22	Treesitter API access	16
2.23	UI events and hooks	16
2.24	User commands with Lua	17
2.25	Virtual text annotations	17
2.26	Window configuration API	17
2.27	Window-local variables with vim.w	18
3 A	dvanced options	19
3.1	Automatic session restoration	19
3.2	Automatic text wrapping	19
3.3	Backup and swap file locations	19
3.4	Clipboard integration	20
3.5	Complete options configuration	20
3.6	Cursor line and column	20
3.7	Diff options configuration	21
3.8	Fold column display	21
3.9	Incremental command preview	21
3.10	Line break at word boundaries	22
3.11	Mouse support in terminal	22
3.12	Persistent undo across sessions	22
3.13	Scroll context lines	23

3.14	Search highlighting timeout	23
3.15	Show invisible characters	23
3.16	Show line numbers relatively	24
3.17	Smart case searching	24
3.18	Spell checking configuration	24
3.19	Virtual editing mode	25
3.20	Wildmenu enhanced completion	25
4 A	dvanced search patterns	27
4.1	Anchors and word boundaries	27
4.2	Atom and group matching	27
4.3	Branch and alternation	27
4.4	Case sensitivity control	28
4.5	Character classes in search	28
4.6	Column and line position matching	28
4.7	Composing complex patterns	29
4.8	Lookahead and lookbehind patterns	29
4.9	Mark position matching	29
4.10	Multiline pattern matching	30
4.11	Non-greedy matching	30
4.12	Pattern modifiers and flags	30
4.13	Quantifiers in search patterns	31
4.14	Recursive patterns	31
4.15	Search and replace with expressions	31
4.16	Search context and ranges	
4.17	Search history and repetition	
4.18	Search in specific file types	
4.19	Search with confirmation	
4.20	Special characters and escaping	
4.21	Very magic mode shortcuts	
4.22	Virtual column matching	
4.23	Zero-width assertions	34
5 A	dvanced text manipulation	35
5.1	Advanced register chaining and manipulation	35
5.2	Advanced text objects for precise selections	35
5.3	Expression register for calculations	36
54	Zero-width assertions in search natterns	37

6 A	utocommands	39
6.1	Auto-backup important files	39
6.2	Auto-chmod executable scripts	39
6.3	Auto-close quickfix window	39
6.4	Auto-compile on save	40
6.5	Auto-format code on save	40
6.6	Auto-reload changed files	40
6.7	Auto-resize windows on terminal resize	41
6.8	Auto-save on focus lost	41
6.9	Auto-toggle relative numbers	41
6.10	Change directory to current file with autocommand	42
6.11	Create directory on save	42
6.12	Highlight long lines	42
6.13	Highlight yanked text	43
6.14	Jump to last cursor position	43
6.15	Remove trailing whitespace on save	43
6.16	Set file type based on content	44
6.17	Set indent based on file type	44
6.18	Show cursor line only in active window	44
6.19	Smart auto-save with update command	45
6.20	Spell check for specific file types	45
6.21	Template insertion for new files	45
7 B	uiltin functions	47
7.1	Buffer and window information	
7.2	Buffer content functions	
7.3	Cursor and mark functions	
7.4	Date and time functions	
7.5	File and directory functions	
7.6	Fold information functions	
7.7	Get file type and encoding	
7.8 7.0	Highlighting and syntax functions	
7.9	Input and interaction functions	
7.10		
7.11	,	
7.12		
7.13	•	
7.14		
7.15		
7.16	Search and match functions	52

7.17	String manipulation functions	52
7.18	System and environment functions	
7.19	Type checking functions	53
7.20	Window and tab functions	53
8 C	lever tricks	55
8.1	Alternative substitute delimiters	55
8.2	Auto-indent current block	55
8.3	Auto-indent entire document	55
8.4	Calculation with expression register	
8.5	Center line after jump	
8.6	Change directory to current file	56
8.7	Change until character	56
8.8	Create word frequency table	57
8.9	Enhanced repeat with cursor positioning	57
8.10	File encoding in status line	57
8.11	G-commands - Rot13 encoding	58
8.12	G-commands - case conversion	58
8.13	G-commands - display command output	58
8.14	G-commands - execute application	59
8.15	G-commands - format keeping cursor	59
8.16	G-commands - join without space	59
8.17	G-commands - mark navigation without jumplist	
8.18	G-commands - middle of line	60
8.19	G-commands - put and leave cursor	60
8.20	G-commands - repeat substitute	
8.21	G-commands - screen line movement	60
8.22	G-commands - search and select	61
8.23	G-commands - search variations	
8.24	G-commands - select modes	
8.25	G-commands - sleep	
8.26	G-commands - undo branches	62
8.27	G-commands - virtual replace	62
8.28	Line completion in insert mode	
8.29	List lines matching last search	63
8.30	Open URL from current line	
8.31	Open file under cursor	63
8.32	Quick number increment	
8.33	Quick substitute word	64
8.34	Repeat last Ex command with @:	64

8.35	Save each line to separate files	64
8.36	Scroll windows together	65
8.37	Search for lines NOT matching pattern	65
8.38	Split line at cursor	65
8.39	Swap assignment statement sides	66
8.40	Swap two characters	66
8.41	Toggle text case inside a HTML tag	66
8.42	Visual line selection shortcut	67
8.43	Word count in selection or file	67
8.44	Z-commands - spelling corrections	67
9 C	lipboard	69
9.1	GNU/Linux clipboard with xclip	69
9.2	Mac OS clipboard sharing	69
9.3	Set system clipboard from Lua	70
9.4	System clipboard access with registers	70
9.5	System clipboard sync	70
9.6	System clipboard: handling yank and delete motions differently	71
10 (Command line	73
10.1	Command completion	73
10.2	-	
10.3		
10.4	Command-line cursor movement	74
10.5	Command-line deletion operations	74
10.6	Command-line history with filtering	74
10.7	Command-line literal insertion	75
10.8	Command-line mode switching	75
10.9	Command-line register insertion	75
10.1	O Command-line special insertions	76
10.1	1 Command-line window access	76
10.1	2 Command-line word manipulation	76
10.1	3 Insert word under cursor in command	77
10.1	4 Open command history	77
11 (Command line (advanced)	79
11.1	Command line abbreviations and shortcuts	79
11.2	Command line advanced search operations	79
11.3	Command line advanced substitution techniques	79

11.4	Command line buffer and window targeting	80
11.5	Command line completion customization	80
11.6	Command line conditional execution	80
11.7	Command line custom command creation	81
11.8	Command line debugging and inspection	81
11.9	Command line environment variable integration	82
11.10	Command line error handling	82
11.11	Command line expression evaluation	82
11.12	Command line external command integration	83
11.13	Command line filename completion variations	83
11.14	Command line history search and filtering	83
11.15	Command line job control and async	84
11.16	Command line macro recording and playback	84
11.17	Command line range shortcuts	84
11.18	Command line register manipulation	85
11.19	Command line script execution	85
11.20	Command line substitution flags and modifiers	85
11.21	Command line terminal integration	86
11.22	Command line window operations	86
	Sommunity tips	
12.1	Advanced completion shortcuts	
12.2	Buffer-specific settings	
12.3	Builtin completion without plugins	
12.4	Command abbreviations	
12.5	Command-line window editing	
12.6	Dynamic plugin management	
12.7	Efficient whitespace cleanup	
12.8	Environment-aware configuration	
12.9 12.10	Help in new tab workflow	
	T	
12.11	0	
12.12	0	
12.13		
12.14		
12.15		
12.16	0 1	
12.17	•	
12.18	Split window mastery	93
12.19	Tab-based workflow	0.0

13 C	onfiguration	95
13.1	Alternate Neovim startup configuration	
13.2	Append to option value	
13.3	Auto tab completion	95
13.4	Auto-reload file changes	96
13.5	Check plugin key mapping usage	96
13.6	Enable 256 colors	97
13.7	Environment variables in configuration	97
13.8	Ex commands - autocmds and events	97
13.9	Ex commands - highlight and syntax	98
13.10	Ex commands - mappings and abbreviations	98
13.11	Ex commands - option with values	98
13.12	Ex commands - runtime and sourcing	99
13.13	Ex commands - set options	99
13.14	Execute command with pipe separator	99
13.15	Hidden buffers option	
13.16	Home key smart mapping	100
13.17	Markdown code block syntax highlighting	
13.18	Remove from option value	101
13.19	Restore cursor position	
13.20	Sandbox mode for safe testing	
13.21	Set color scheme based on time	
13.22	Speed up vimgrep with noautocmd	
13.23	Toggle paste mode	
13.24	Verbose mapping information	
13.25	View runtime paths	103
14 C	ut and paste	105
14.1	Cut/delete word	
14.2	Paste text	
14.3	Paste with automatic indentation	105
14.4	Yank line	106
14.5	Yank word	106
15 D	iagnostics	107
15.1	Find mapping source	
15.2	Find option source	
15.3	Health diagnostics	
15.4	View messages	
	0	

16 D	isplay	109
16.1	Conceal text with syntax highlighting	
16.2	Ex commands - display and UI settings	109
16.3	Ex commands - folding display	110
16.4	Ex commands - line numbers and columns	110
16.5	Ex commands - scrolling and viewport	110
16.6	Ex commands - status line and tabs	111
16.7	Toggle cursor line highlight	111
16.8	Toggle invisible characters	111
17 E	dit	113
17.1	Adding prefix/suffix to multiline text easily	113
17.2	Common operators with motions	
17. 3	Operator-pending mode - cancel operations	114
17.4	Operator-pending mode - force operation type	114
17.5	Operator-pending mode basics	114
17.6	Operator-pending mode with text objects	115
17.7	Redraw screen	
17.8	Repeat last change	115
17.9	Show file information	115
17.10	Substitute characters	116
17.11	Time-based undo navigation	116
18 E	diting	117
18.1	Calculate expressions	117
18.2	Capitalize words easily	117
18.3	Copy and move lines to marks	117
18.4	Delete words in different way	118
18.5	Edit file at specific line	118
18.6	Enhanced undo and redo	118
18.7	Ex commands - joining and splitting	119
18.8	Ex commands - line operations	119
18.9	Ex commands - marks and jumps	120
18.10	Ex commands - sorting and formatting	120
18.11	Ex commands - undo and redo	120
18.12	Execute normal commands without mappings	121
18.13	Global command with normal mode operations	121
18.14	Increment search results	121
18.15	Insert at beginning/end	122

18.16	Insert multiple lines	122
18.17	Insert newline without entering insert mode	122
18.18	Insert single character	123
18.19	Move line to end of paragraph	123
18.20	Move lines to marks	123
18.21	Number lines with commands	124
18.22	Omni completion setup	124
18.23	Open new line	124
18.24	Put (paste) operations	125
18.25	Put text above or below current line	125
18.26	Return to last exit position	125
18.27	Select non-uniform strings across lines	125
18.28	Substitute character	126
18.29	Substitute entire line and start insert	126
18.30	Substitute in all buffers	126
18.31	Wrap text in HTML tags	127
18.32	Yank (copy) operations	127
19 E	x commands (advanced)	129
19.1	Advanced substitute flags	129
19.2	Append text after line	129
19.3	Browse with file dialog	129
19.4	Center align text	130
19.5	Change lines with text entry	130
19.6	Change tab settings and convert	130
19.7	Command history navigation	131
19.8	Execute on non-matching lines	131
19.9	Global with range	131
19.10	Insert text before line	132
19.11	Join lines together	132
19.12	Keep jump list during operation	132
19.13	Keep marks during operation	132
19.14	Left align text	133
19.15	List old files	133
19.16	Load saved view	133
19.17	Lock marks during operation	134
19.18	Make session file	134
19.19	Nested global commands	134
19.20	Put register contents	135
19.21	Quit with error code	135

19.22	2 Range with patterns	135
19.23	Return to normal mode	136
19.24	4 Right align text	136
19.25	5 Save current view	136
19.20	Sort lines alphabetically	136
19.27	7 Substitute confirmation	137
19.28	3 Substitute with backreferences	137
19.29	9 Substitute with expressions	137
19.30	Write all and quit all	138
19.3	l Write and exit	138
19.32	2 Yank lines to register	138
20 I	Ex commands (comprehensive)	141
20.1	Buffer list navigation	141
20.2	Close all windows except current	141
20.3	Copy lines to another location	141
20.4	Create new empty buffer	142
20.5	Delete buffers	142
20.6	Delete specific lines	142
20.7	Execute normal mode commands	143
20.8	Find file in path	143
20.9	First and last files in argument list	143
20.10	Go to specific buffer by number	144
20.1 2	I Internal grep with vimgrep	144
20.12	2 Jump to tag definition	144
20.13	3 List all sourced scripts	145
20.14	4 Location list navigation	145
20.1	Move lines to another location	145
20.16	Next file in argument list	146
20.17	7 Previous file in argument list	146
20.18	B Previous tag in stack	146
20.19	Quickfix list navigation	147
20.20	Quit all windows/buffers	147
20.2	Recover file from swap	147
20.22	2 Repeat last Ex command	148
20.23	Run grep and jump to matches	148
20.24	4 Save all modified buffers	148
20.25	5 Set local options	149
20.20	Show argument list	149
20.2	7 Show version information	149

2	0.28	Source Vim scripts	149
21	E	x commands (extended)	151
2	1.1	Add buffer to list	151
2	1.2	AutoGroup management	151
2	1.3	Call functions	151
2	1.4	Change working directory	152
2	1.5	Check file path existence	152
2	1.6	Conditional execution	152
2	1.7	Create abbreviations	153
2	1.8	Define variables	153
2	1.9	Echo text and expressions	153
2	1.10	File information	154
2	1.11	Function definition	154
2	1.12	Help search	154
2	1.13	Include jump	155
2	1.14	Include list	155
2	1.15	Introduction screen	155
2	1.16	Key mapping	155
2	1.17	Language settings	156
2	1.18	Make and build	
2	1.19	Match highlighting	156
2	1.20	Menu creation	157
2	1.21	Neovim health check	157
2	1.22	Print lines	157
2	1.23	Runtime file loading	158
2	1.24	Show all marks	158
2	1.25	Show all messages	158
2	1.26	Show digraphs	
2	1.27	Show jump list	
2	1.28	Show registers content	
2	1.29	Spell checking commands	160
2	1.30	Tag selection	
2	1.31	Unlet variables	
22	E	xit	161
2	2.1	Quit Vim	

23 F	ile operations	 163
23.1	Browse for files with dialog	163
23.2	Check file existence in scripts	163
23.3	Ex commands - file permissions and attributes	164
23.4	Ex commands - read and write operations	164
23.5	File names with spaces	164
23.6	Handle different file formats	165
23.7	Insert current date	165
23.8	Insert file contents	165
23.9	Path separator conversion	165
23.10	Reload file from disk	166
23.11	Save as	166
23.12	Save file	166
23.13	Save multiple files at once	167
23.14	Update file only if changed	167
23.15	Write file and create all directories form the full file path	167
24 F	iletype specific tips	169
24.1	Binary and hex file editing	169
24.2	C/C++ header and implementation switching	
24.3	CSS and SCSS productivity shortcuts	
24.4	Configuration file syntax highlighting	170
24.5	Docker and container file editing	171
24.6	Git commit message formatting	171
24.7	Go language specific features	172
24.8	HTML and XML tag manipulation	172
24.9	JSON formatting and validation	173
24.10	Java class and package navigation	
24.11	JavaScript/TypeScript development setup	174
24.12	Log file analysis and navigation	174
24.13	Lua script configuration	175
24.14	Markdown writing and formatting	175
24.15	Python indentation and formatting	176
24.16	Rust development optimization	176
24.17	SQL query formatting and execution	177
24.18	Shell script development	177
24.19	Template file creation	178
24.20	XML and configuration file handling	178
24.21	YAML configuration editing	179

25 F	Colding	181
25.1	Create fold from selection	
25.2	Fold by indentation	181
25.3	Fold levels	181
25.4	Keep folds when inserting	182
25.5	Open and close all folds	182
25.6	Syntax-based folding	182
25.7	Toggle fold	183
25.8	Z-commands - create folds	183
26 F	Formatting	185
26.1	Automatic paragraph formatting	185
26.2	Automatic text width formatting	185
26.3	Comment lines by filetype	185
26.4	Format with Treesitter	186
26.5	Poor men's JSON formatter	186
27 F	'un	189
27.1	Flip a coin	189
27.2	Funny event	189
27.3	Help!	189
27.4	Holy Grail	190
27.5	Matrix like effect	190
27.6	Random quote generator:	190
27.7	Reverse lines in file	191
27.8	Show all whitespace, but nicely	191
27.9	Shuffle lines	191
27.1 0	Smile!	192
27.11	Sort randomly	192
27.1 2	Speaking French?	192
27.1 3	Surprise yourself!	192
27.1 4	What is the meaning of life, the universe and everything	193
28	Global	195
28.1	Open documentation for word under the cursor	195
28.2	Open terminal	

29 H	Help	. 197
29.1	Ex commands - help and documentation	
29.2	Ex commands - help navigation	
29.3	Master help index	
29.4	Search help by pattern	198
30 I	ndentation	. 199
30.1	Auto indent	
30.2	Indent lines	
31 I	nsert	201
31.1	Adjust indentation in insert mode	
31.2	Control undo granularity in insert mode	
31.3	Copy character from line above/below	
31.4	Exit insert mode alternatives	
31.5	Insert above cursor	
31.6	Insert calculation result	
31.7	Insert character by decimal value	
31.8	Insert digraphs	
31.9	Insert mode completion	
31.10		
31.11		
31.12		
31.13	Insert tab character alternatives	205
31.14	New line insertion	205
31.15		
31.16	Paste in insert mode with register	205
31.17	Repeat last inserted text	206
31.18	Replace mode	206
31.19	Scroll window in insert mode	206
31.20	Trigger abbreviation manually	207
32 I	nsert mode (advanced)	209
32.1	Advanced completion modes	209
32.2	Completion menu navigation	
32.3	Delete operations in insert mode	
32.4	Insert mode abbreviation control	
32.5	Insert mode buffer operations	
32.6	Insert mode case conversion	
	XV	_

,	32.7	Insert mode folding control	. 211
,	32.8	Insert mode formatting and alignment	. 211
;	32.9	Insert mode macro operations	. 212
;	32.10	Insert mode marks and jumps	. 212
;	32.11	Insert mode navigation without exiting	. 212
;	32.12	Insert mode register shortcuts	. 213
;	32.13	Insert mode search operations	. 213
;	32.14	Insert mode terminal integration	. 213
;	32.15	Insert mode text objects	. 214
;	32.16	Insert mode window operations	. 214
,	32.17	Line movement in insert mode	. 214
,	32.18	Literal character insertion	
,	32.19	Smart indentation in insert mode	
,	32.20	Temporary normal mode from insert mode	
,	32.21	Word movement in insert mode	. 216
3	3 I r	ntegration tips	217
;	33.1	API and webhook integration	. 217
;	33.2	Browser and documentation integration	. 217
	33.3	Build system integration	. 218
;	33.4	Cloud platform integration	. 218
;	33.5	Continuous Integration integration	. 219
;	33.6	Database integration and querying	. 219
;	33.7	Development server integration	. 220
;	33.8	Docker and container integration	. 220
;	33.9	Documentation generation integration	. 221
;	33.10	Email and notification integration	. 221
;	33.11	External editor integration	. 222
,	33.12	Git integration and workflow	. 222
,	33.13	Git integration with gitsigns plugin	. 222
;	33.14	Issue tracking integration	. 223
,	33.15	Monitoring and logging integration	. 223
;	33.16	Package manager integration	. 224
,	33.17	REST API testing integration	. 224
,	33.18	SSH and remote development integration	. 225
,	33.19	System clipboard integration	. 225
,	33.20	Terminal multiplexer integration	. 226
,	33.21	Testing framework integration	. 226
,	33.22	Version control system integration	. 227

34 L	sp	229
34.1	LSP code actions	
34.2	LSP format document	229
34.3	LSP implementation	229
34.4	LSP incoming calls	230
34.5	LSP list workspace folders	230
34.6	LSP remove workspace folder	230
34.7	LSP rename	230
34.8	LSP show signature help	231
35 L	ua	233
35.1	Debug Lua values	233
35.2	Lua keymaps	
35.3	Run current Lua file	
35.4	Run inline Lua code	234
35.5	View loaded Lua modules	234
36 N	facros	235
36.1	Edit macro in command line	235
36.2	Execute macro	
36.3	Macro for data transformation	235
36.4	Make existing macro recursive	236
36.5	Quick macro shortcuts	236
36.6	Record recursive macro by including the self-reference	237
36.7	Record recursive macro that calls itself until a condition is met	237
36.8	Run macro on multiple files	237
36.9	Run macro over visual selection	238
36.10	Save macro in vimrc	238
36.11	View macro contents	238
37 N	farks	239
37.1	Jump to marks	239
37.2	Set marks	
38 N	Iodern neovim api	241
38.1	Advanced autocommand patterns and groups	
38.2	Buffer-local configurations and mappings	
38.3	Create floating windows with Neovim API	
55.0	Oroato Houting Williaowo With 1100VIIII /II I	474

38.4	Custom diagnostic configuration	243
38.5	Custom user commands with completion	244
39 N	1ovement	 245
39.1	Alternative movement keys	245
39.2	Basic cursor movement	245
39.3	Center cursor on screen	245
39.4	Change list navigation	246
39.5	Character search on line	246
39.6	Document navigation	246
39.7	Jump list navigation	247
39.8	Jump multiple lines with arrow keys	247
39.9	Jump to definition	247
39.10	Jump to specific line	248
39.11	Last non-blank character motion (g_)	248
39.12	Line navigation	248
39.13	Line number movement	249
39.14	Matching brackets	249
39.15	Middle of screen	249
39.16	Page movement	249
39.17	Page scrolling with cursor positioning	250
39.18	Paragraph movement	250
39.19	Repeat character search	250
39.20	Screen position navigation	251
39.2 1	Screen scrolling	251
39.22	Sentence movement	251
39.23	Suspend and background	252
39.2 4	Word movement	252
39.25	Word movement alternatives	252
39.26	Z-commands - horizontal scrolling	253
39.27	Z-commands - redraw with cursor positioning	253
39.28	Z-commands - window height adjustment	253
40 N	Navigation	255
40.1	Buffer switching shortcuts	
40.2	Fast buffer access	255
40.3	Go to declaration	255
40.4	Go to file and open URL under cursor	
40.5	Jump between functions	
40 6	Jump between matching pair of parenthesis ([{ }])	256

40.7	Jump to block boundaries	257
40.8	Jump to definition with split	257
40.9	Jump to last edit location	257
40.10	Jump to matching brace	257
40.11	Jump to random line	258
40.12	Jump to tag under cursor	258
40.13	LSP go to references	258
40.14	List jump locations	259
40.15	Navigate quickfix list	259
40.16	Navigate to alternate file	259
40.17	Square bracket navigation - C comments	260
40.18		
40.19	Square bracket navigation - definitions and includes	260
40.20	Square bracket navigation - folds	261
40.21	Square bracket navigation - list definitions	261
40.22	Square bracket navigation - marks	261
40.23	Square bracket navigation - member functions	261
40.24	Square bracket navigation - preprocessing	262
40.25	Square bracket navigation - sections	262
40.26	Square bracket navigation - show definitions	262
40.27	Square bracket navigation - spelling	263
40.28	Square bracket navigation - unmatched brackets	263
40.29	Toggle netrw file explorer	263
40.30	View jump list	264
41 N	Neovim features	265
41.1	Auto commands with Lua	265
41.2	Built-in snippet support	265
41.3	Built-in terminal	266
41.4	Diagnostic API	266
41.5	Extended marks	266
41.6	Floating windows API	267
41.7	Health checks	267
41.8	Lua configuration	267
41.9	Multiple cursors simulation	268
41.10	Quick fix navigation	268
41.11	,	
41.12	Statusline and tabline API	269
41.13	Tree-sitter text objects	269
41.14	User commands	269

41	.15	Virtual text	270
42	N	eovim terminal	271
42		Hidden terminal processes	
42		Split terminal workflows	
42		Terminal REPL workflows	
42		Terminal and quickfix integration	
42		Terminal autocmd events	
42	.6	Terminal buffer job control	
42	.7	Terminal buffer naming	
42	.8	Terminal color and appearance	
42	.9	Terminal debugging integration	
42	.10	Terminal environment variables	
42	.11	Terminal mode key mappings	274
42	.12	Terminal output processing	
42	.13	Terminal plugin integration	275
42	.14	Terminal process communication	275
42	.15	Terminal scrollback and history	276
42	.16	Terminal session persistence	276
42	.17	Terminal size and dimensions	276
42	.18	Terminal window management	277
42	.19	Terminal with specific shell	277
42	.20	Terminal with working directory	277
43	N	ormal mode (advanced)	270
		,	
	.1	Buffer navigation shortcuts Case conversion commands	
43			
43 43		Change case of text	
43 43		Change operations Completion in insert mode trigger	
43 43		Delete characters and words	
43 43			
43 43		Digraph insertion Ex mode and command execution	
43 43			
	.9 .10	File under cursor operations	
	.10	Filter through external command Fold operations	
	.11	Format text	
	.12	Go to column	
	.13	Increment and decrement numbers	
		Indont and outdont	200

43.16	Insert at line ends/beginnings	284
43.17	Join lines with space control	284
43.18	Line completion and duplication	284
43.19	Mark commands	285
43.20	Open new lines	285
43.21	Put operations	285
43.22	Record and replay macros	286
43.23	Repeat last command	286
43.24	Replace single character	286
43.25	Search under cursor	287
43.26	Spelling navigation	287
43.27	Tag navigation	287
43.28	Undo and redo	288
43.29	Visual selection commands	288
43.30	Window navigation	288
43.31	Yank operations	289
11 D	erformance	291
44.1	Disable unused features	
44.2	Lazy load plugins	
44.3	Memory usage monitoring	
44.4	Optimize line numbers	
44.5	Optimize line numbers	
44.6	Optimize updatetime	
44.7	Profile Lua code	
44.8	Profile startup time	
44.9	Reduce redraw frequency	
44.10	Syntax highlighting limits	
44.11	Use swap files efficiently	294
45 P	erformance (advanced)	295
45.1	Autocommand optimization	295
45.2	Buffer and window optimization	296
45.3	Completion system optimization	296
45.4	Concurrent operations optimization	
45.5	Diff and merge performance optimization	
45.6	Display and rendering optimization	
45.7	File I/O optimization	
45.8	LSP performance optimization	
45 9	Large file handling ontimization	300

45.10	Memory management and garbage collection	300
45.11	Network and remote file optimization	301
45.12	Optimize plugin loading strategy	302
45.13	Plugin configuration caching	302
45.14	Search and regex performance tuning	303
45.15	Startup time profiling and analysis	303
45.16	Syntax and highlighting optimization	304
46 R	egisters	307
46.1	Append to register	307
46.2	Clear specific register	307
46.3	Delete without affecting register	307
46.4	Get current buffer path in register	308
46.5	Paste without overwriting register	308
46.6	Set register manually	308
46.7	System clipboard	309
46.8	Use specific register	309
46.9	View registers	309
47 0	1	044
47 S	earch	311
47 S	Advanced search and replace with regex	
		311
47.1	Advanced search and replace with regex	311 311
47.1 47.2	Advanced search and replace with regex Case insensitive search	
47.1 47.2 47.3	Advanced search and replace with regex Case insensitive search Delete lines containing pattern	311 311 311 312
47.1 47.2 47.3 47.4	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern	311 311 311 312 312
47.1 47.2 47.3 47.4 47.5	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace	311 311 311 312 312 312
47.1 47.2 47.3 47.4 47.5 47.6	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern	311 311 311 312 312 312 313
47.1 47.2 47.3 47.4 47.5 47.6 47.7	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse)	311 311 312 312 312 313 313
47.1 47.2 47.3 47.4 47.5 47.6 47.7	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search	311 311 312 312 312 313 313 313
47.1 47.2 47.3 47.4 47.5 47.6 47.7 47.8 47.9	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search Remove search highlighting	311 311 312 312 312 313 313 313
47.1 47.2 47.3 47.4 47.5 47.6 47.7 47.8 47.9	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search Remove search highlighting Repeat last search in substitution Replace only within visual selection	311 311 312 312 312 313 313 313 313 314
47.1 47.2 47.3 47.4 47.5 47.6 47.7 47.8 47.9 47.10	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search Remove search highlighting Repeat last search in substitution Replace only within visual selection Search and execute command	311 311 312 312 312 313 313 313 313 314
47.1 47.2 47.3 47.4 47.5 47.6 47.7 47.8 47.9 47.10 47.11	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search Remove search highlighting Repeat last search in substitution Replace only within visual selection Search and execute command Search backward	311 311 312 312 312 313 313 313 313 314 314
47.1 47.2 47.3 47.4 47.5 47.6 47.7 47.8 47.9 47.10 47.11 47.12	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search Remove search highlighting Repeat last search in substitution Replace only within visual selection Search and execute command Search backward Search in selection Search with offset	311 311 311 312 312 312 313 313 313 314 314 314 315
47.1 47.2 47.3 47.4 47.5 47.6 47.7 47.8 47.9 47.10 47.11 47.12 47.13	Advanced search and replace with regex Case insensitive search Delete lines containing pattern Global command with pattern Global search and replace Multi-line search pattern Negative search (inverse) Recursive file search Remove search highlighting Repeat last search in substitution Replace only within visual selection Search and execute command Search backward Search in selection Search with offset	311 311 311 312 312 312 313 313 313 314 314 314 315

48	Session	317
48.1	Ex commands - arglist and project files	317
48.2	Ex commands - session options	
48.3	Ex commands - viminfo and shada	318
48.4	Ex commands - working with multiple files	318
48.5	Session management	
49	System	319
49.1	Async shell commands	319
49.2	Confirm dangerous operations	319
49.3	Ex commands - external command execution	319
49.4	Ex commands - file system operations	320
49.5	Ex commands - make and quickfix	320
49.6	Ex commands - shell and environment	320
49.7	Execute line as command	321
49.8	Read command output into buffer	321
49.9	Redirect command output	321
49.10	Write buffer to command	322
50 7	Tabs	323
50.1	Close tab	323
50.2	Navigate tabs	
50.3	Open commands in new tabs	
50.4	Open new tab	
51 7	Terminal	325
51.1	Open terminal in current window	325
51.2	Open terminal in new window	
51.3	Send commands to terminal	
51.4	Terminal insert mode	
51.5	Terminal mode - execute one command	
51.6	Terminal mode - exit to normal mode	
51.7	Terminal mode - key forwarding	
51.8	Terminal scrollback buffer	
52 7	Text manipulation	329
52.1	Align numbers at decimal point	
52.1	Binary number operations	
	ZIIMI , IIMIIMOI OPOIMHOIIO	

52.3	Comment and uncomment blocks	330
52.4	Convert tabs to spaces	330
52.5	Create incremental sequence with g Ctrl+a	330
52.6	Delete blank lines	331
52.7	Delete character operations	331
52.8	Delete non-matching lines	331
52.9	Duplicate lines or selections	331
52.10	Filter text through external commands	332
52.11	Format paragraph	332
52.12	Generate increasing numbers column	332
52.1 3	Handle common typos	333
52.14	Increment/decrement numbers	333
52.1 5	Insert column of text	334
52.1 6	Insert line numbers	334
52.17	' Insert numbering	334
52.1 8	Join lines with custom separator	335
52.1 9	Lowercase/uppercase current line	335
52.20	Put text from register	335
52.21	ROT13 encoding	335
52.22	Remove duplicate lines	336
52.2 3	Remove trailing whitespace	336
52.24	1	
52.2 5	Reverse lines	337
52.2 6	Text alignment and padding	337
52.27	Text statistics	337
52.2 8	Transpose characters	338
52.2 9	Undo and redo operations	338
52.30	Unique line removal	338
52.31	Uppercase current word	339
52.32	Word count methods	339
52.3 3	Work with CSV files	339
53 T	Cext objects	341
53.1	Select around parentheses	
53.2	Select inside quotes	
53.2	Text objects - HTML/XML tags	
53.4	Text objects - alternative bracket notation	
53.5	Text objects - angle brackets	
53.6	Text objects - around brackets	
53.7	Text objects - inside brackets	
JJ./	10At ODJEGIS - IIISIUG DI AGNEIS	343

53.8	Text objects - quoted strings	343
53.9	Text objects - sentences and paragraphs	343
53.10	Text objects - square brackets	344
53.11	Text objects - word variations	
53.12	Text objects with operators	344
54 T	reesitter	345
54.1	Treesitter folding	345
54.2	Treesitter incremental selection	345
54. 3	Treesitter install parser	345
54.4	Treesitter node navigation	346
54.5	Treesitter playground	346
54.6	Treesitter swap nodes	346
55 U	J i	347
55.1	Change highlight group on the fly	347
55.2	Check highlight groups	
55.3	Custom statusline	
55.4	Flesh yanked text	348
55.5	Highlight goroups	348
55.6	Print treesitter highlight group info	348
56 V	imscript fundamentals	349
56.1	Autocommand creation in script	349
56.2	Basic variable assignment and types	
56. 3	Built-in function usage	
56.4	Conditional statements and logic	
56.5	Debugging Vim scripts	350
56.6	Error handling with try-catch	351
56.7	Event handling and callbacks	351
56.8	File and buffer operations	352
56.9	Function definition and calling	352
56.10	List and dictionary operations	353
56.11	Loops and iteration	353
56.12	Lua integration in Vim script	354
56.13	Mappings in Vim script	354
56.14	Option manipulation	355
56.15	Regular expressions in Vim script	355
56 16	Script sourcing and modules	356

56.1 7	7 String formatting and printf	356
56.18	3 String operations and concatenation	357
56.19	System command execution	357
56.20	User command definition	357
57 \	Visual mode	359
57. 1	Repeating changes with gv and dot command	359
57.2	Reselect last visual selection	359
57. 3	Visual block append	359
57.4	Visual mode - Ex commands	360
57.5	Visual mode - corner and edge movement	360
57.6	Visual mode - joining and substitution	360
57.7	Visual mode - operators and transformations	361
57.8	Visual mode - paste and replace	361
57.9	Visual mode - tag and keyword operations	361
57.10	Visual mode - toggle and change types	362
57.1 2	l Visual selection modes	362
57.1 2	2 Yank and delete in visual mode	362
57.13	3 Yank highlighting	363
58 \	Visual mode (advanced)	365
58 V 58.1	Visual mode (advanced) Incremental number sequences with g <c-a></c-a>	
	,	365
58.1	Incremental number sequences with g <c-a></c-a>	
58.1 58.2	Incremental number sequences with g <c-a> Visual block append to varying line lengths</c-a>	365 365 365
58.1 58.2 58.3	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing</c-a>	365 365 365 366
58.1 58.2 58.3 58.4	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion</c-a>	365 365 365 366 366
58.1 58.2 58.3 58.4 58.5	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations</c-a>	365 365 365 366 366 366
58.1 58.2 58.3 58.4 58.5 58.6	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations</c-a>	365 365 365 366 366 366 367
58.1 58.2 58.3 58.4 58.5 58.6 58.7	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection</c-a>	365 365 365 366 366 366 367
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation</c-a>	365 365 365 366 366 367 367
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.9	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application</c-a>	365 365 365 366 366 367 367 367 368
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.9 58.10	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode pattern matching</c-a>	365 365 365 366 366 367 367 367 368
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.9 58.10	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application Visual mode pattern matching Visual mode rectangle operations</c-a>	365 365 365 366 366 367 367 367 367 368
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.9 58.10 58.11	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application Visual mode pattern matching Visual mode rectangle operations Visual mode register operations</c-a>	365 365 365 366 366 367 367 367 368 368 368
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.9 58.13 58.13	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application Visual mode pattern matching Visual mode rectangle operations Visual mode register operations Visual mode search and replace Visual mode smart selection</c-a>	365 365 365 366 366 366 367 367 368 368 368 369 370
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.9 58.13 58.13 58.14	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application Visual mode pattern matching Visual mode rectangle operations Visual mode register operations Visual mode search and replace Visual mode smart selection</c-a>	365 365 365 366 366 366 367 367 368 368 368 369 370
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.12 58.13 58.13	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application Visual mode pattern matching Visual mode rectangle operations Visual mode register operations Visual mode search and replace Visual mode smart selection Visual mode sorting and filtering</c-a>	365 365 365 366 366 367 367 368 368 368 369 370
58.1 58.2 58.3 58.4 58.5 58.6 58.7 58.8 58.12 58.12 58.12 58.12 58.14 58.15	Incremental number sequences with g <c-a> Visual block append to varying line lengths Visual block column editing Visual block column insertion Visual line operations Visual mode column operations Visual mode incremental selection Visual mode indentation and alignment Visual mode line manipulation Visual mode macro application Visual mode pattern matching Visual mode rectangle operations Visual mode register operations Visual mode search and replace Visual mode smart selection Visual mode sorting and filtering Visual mode text transformation</c-a>	365 365 365 366 366 367 367 367 368 368 369 370 370 370

58.2	20 Visual mode with folds	371
58.2	21 Visual mode with global commands	372
58.2	Visual mode with jumps and changes	372
58.2	23 Visual mode with marks	372
58.2	24 Visual mode word selection shortcuts	373
58.2	Visual selection with text objects	373
59	Window management	375
59. 1	Advanced window operations	375
59.2	-	
59.3	3 Change cursor shape in modes	376
59. 4	Close all other windows	376
59.5	5 Diff mode for file comparison	376
59.6	6 Fast window resizing	377
59.7	7 Focus mode for writing	377
59.8	3 Keep cursor centered	377
59.9	Keep window when closing buffer	378
59. 1	10 Move window to tab	378
59. 1	11 Move windows	378
59. 1	12 Quick file explorer	379
59. 1	13 Resize windows incrementally	379
59. 1	14 Special window commands	379
59. 1	15 Tab management	380
59. 1	16 Window closing	380
59. 1	17 Window commands from Ex mode	380
59. 1	18 Window navigation basics	381
59. 1	19 Window navigation without prefix	381
59.2	20 Window position navigation	382
59.2	21 Window splitting strategies	382
60	Workflow patterns	383
60. 1	Add lines to multiple files with cfdo	383
60.2	2 Backup and recovery workflow	383
60.3	Build and deployment workflow	384
60.4	4 Code quality and standards workflow	384
60.5	Code review and annotation workflow	385
60.6	6 Code review and collaboration workflow	386
60.7	7 Configuration management workflow	386
60.8	B Documentation workflow	387
60.9	Frror handling and debugging natterns	387

60.10	Focus and distraction management	388
60.11	Git workflow integration	389
60.12	Knowledge management workflow	389
60.13	Learning and experimentation workflow	390
60.14	Multi-file editing workflow	391
60.15	Performance profiling workflow	391
60.16	Project workspace initialization	392
60.17	Refactoring workflow patterns	392
60.18	Search and replace workflow	393
60.19	Session and workspace persistence	394
60.20	Testing and debugging workflow	394

Introduction

"I've been using Vim for about 2 years now, mostly because I can't figure out how to exit it." I Am Developer

This book is a printed version of my Neovim Tips plugin that can be found on Github at saxon1964/neovim-tips.



Daily tip from Neovim Tips plugin

This Lua plugin for Neovim brings together hundreds of helpful tips, tricks, and shortcuts, all available through a custom picker. It's easy to expand with your own entries, so the collection grows with you and your workflow.

I started to work on this little plugin because I love neovim and I still remember how difficult it was to learn the basic commands. This book, together with the plugin, should help you to learn some basic (:wq, write and quit) and some not so basic commands (ddp, move line down) related to Neovim.

I have provided a solid initial batch of tips and if you have your favorite one that is not listed, I will be happy to include it in the next release with proper credits. Send your commands, tips and tricks to me, create an issue or submit a pull request. Usign the plugin, you can also add your own tips and tricks that will be stored on your local computer, you don't have to share anything with me. A few plugin screenshots can be found on the following page.



Neovim Tips plugin screenshot

This book is dedicated to my son Luka who learned me to use and love Neovim.

CHAPTER 1

Advanced mappings

1.1 Abbreviations vs mappings

Category: Key Mappings

Tags: abbreviation, iabbrev, expand, text

Use abbreviations for text expansion that only triggers after whitespace, unlike mappings which are immediate.

Example

```
:iabbrev teh the
:iabbrev @@ your.email@domain.com
:iabbrev dts <C-r≥strftime('%Y-%m-%d')<CR>
" Abbreviations expand after whitespace/punctuation
" Mappings activate immediately when typed
```

1.2 Auto-pair mappings

Category: Key Mappings

Tags: autopair, brackets, quotes, matching

Create smart bracket and quote auto-pairing with conditional mappings.

Example

```
:inoremap <expr> ( getline('.')[col('.')-2] =~ '\w' ? '(' :

        '()<Left>'
:inoremap <expr> { getline('.')[col('.')-2] =~ '\w' ? '{' :

        '{}<Left>'
:inoremap <expr> [ '[]<Left>'
:inoremap <expr> " '""<Left>'
" Smart auto-pairing that considers context
```

1.3 Buffer-local and mode-specific mappings

Category: Key Mappings

Tags: buffer, local, mode, specific

Use <buffer> for buffer-local mappings and different mode prefixes for modespecific key bindings.

```
:nnoremap <buffer> <F5> :!python %<CR>
:vnoremap <leader>s :sort<CR>
:inoremap <C-l> <Right>
:cnoremap <C-a> <Home>
" Buffer-local mappings only affect current buffer
```

1.4 Command-line mappings

Category: Key Mappings

Tags: cnoremap, command, line, navigation

Use command-line mode mappings to improve command-line editing with familiar key bindings.

```
:cnoremap <C-a> <Home>
:cnoremap <C-e> <End>
:cnoremap <C-b> <Left>
:cnoremap <C-f> <Right>
:cnoremap <C-d> <Delete>
" Emacs-style command line navigation
```

1.5 Conditional mappings

Category: Key Mappings

Tags: conditional, exists, hasmapto, check

Use exists() and hasmapto() to create conditional mappings that don't override existing ones.

```
if !hasmapto(':make<CR>')
    nnoremap <F5> :make<CR>
endif
if exists(':Gdiff')
```

```
nnoremap <leader>gd :Gdiff<CR>
endif
" Only create mapping if it doesn't exist or command is available
```

1.6 Context-aware mappings

Category: Key Mappings

Tags: context, aware, conditional, filetype

Create mappings that behave differently based on file type, mode, or cursor context.

Example

```
:autocmd FileType python nnoremap <buffer> <F5> :!python %<CR>
:autocmd FileType javascript nnoremap <buffer> <F5> :!node %<CR>
:autocmd FileType sh nnoremap <buffer> <F5> :!bash %<CR>
" Same key, different behavior per file type
```

1.7 Escape key alternatives

Category: Key Mappings

Tags: escape, alternative, jk, kj

Map common key combinations to escape key for faster mode switching without reaching for Esc.

Example

```
:inoremap jk <Esc>
:inoremap kj <Esc>
:inoremap jj <Esc>
:vnoremap v <Esc>
" Popular alternatives: jk, kj, jj, or double-tap current mode key
```

1.8 Expression mappings

Category: Key Mappings

Tags: expr, expression, mapping, dynamic

Use <expr> mappings to create dynamic key behaviors that evaluate expressions.

:inoremap <expr> <Tab> pumvisible() ? "\<C-n>" : "\<Tab>" :inoremap <expr> <CR> pumvisible() ? "\<C-y>" : "\<CR>" :nnoremap <expr> n 'Nn'[v:searchforward]

1.9 Leader key mappings

Category: Key Mappings

Tags: leader, mapleader, prefix, namespace

" Tab for completion navigation, Enter to accept

Use mapleader to create a personal namespace for custom mappings, avoiding conflicts with default keys.

1.10 Mapping special characters

Category: Key Mappings

Tags: special, characters, escape, literal

Use proper escaping and notation for mapping special characters like quotes, backslashes, and pipes.

```
:nnoremap <leader>" ciw"<C-r>""<Esc>
:nnoremap <leader>' ciw'<C-r>"'<Esc>
:nnoremap <leader>\ :nohlsearch<CR>
" Surround word with quotes, backslash to clear search
```

1.11 Mapping timeouts

Category: Key Mappings

Tags: timeout, ttimeout, delay, response

Use timeout settings to control how long vim waits for key sequence completion in mappings.

Example

```
:set timeoutlen=500  " wait 500ms for mapped sequence
:set ttimeoutlen=50  " wait 50ms for key code sequence
" Affects leader key combinations and escape sequences
" Lower ttimeoutlen for faster escape in terminal
```

1.12 Mapping with arguments

Category: Key Mappings

Tags: arguments, parameters, count, range

Use <count> and ranges in mappings to create flexible key bindings that accept numeric arguments.

Example

```
:nnoremap <silent> <leader>d :<C-u>call DeleteLines(v:count1)<CR>
function! DeleteLines(count)
    execute 'normal! ' . a:count . 'dd'
endfunction
" 3<leader>d deletes 3 lines
```

1.13 Multiple key mappings

Category: Key Mappings

Tags: multiple, keys, sequence, chain

Create mappings that respond to multiple key sequences or provide alternative bindings.

Example

```
:nnoremap <leader>fs :w<CR>
:nnoremap <leader>ff :find<Space>
:nnoremap <leader>fb :buffer<Space>
:nnoremap <C-s> :w<CR>
:inoremap <C-s> <Esc>:w<CR>a
" Multiple ways to save: <leader>fs and <C-s>
```

1.14 Operator-pending mappings

Category: Key Mappings

Tags: onoremap, operator, pending, motion

Use operator-pending mappings to create custom text objects and motions.

Example

```
:onoremap in( :<C-u>normal! f(vi(<CR>
:onoremap an( :<C-u>normal! f(va(<CR>
:onoremap in{ :<C-u>normal! f{vi{<CR>
" Creates 'in(' and 'an(' text objects
" Now you can use din( to delete inside next parentheses
```

1.15 Plug mappings

Category: Key Mappings

Tags: plug, scriptname, unique, naming

Use <Plug> prefix to create unique mapping names that users can map to their preferred keys.

Example

```
:nnoremap <Plug>MyPluginFunction :call MyFunction()<CR>
:nmap <F5> <Plug>MyPluginFunction
" Plugin provides <Plug> mapping, user maps it to preferred key
" Prevents conflicts and allows customization
```

1.16 Recursive abbreviations

Category: Key Mappings

Tags: abbreviation, recursive, noreabbrev, expand

Use no reabbrev to prevent recursive abbreviation expansion, similar to no remap for mappings.

Example

```
:abbreviate W w
:noreabbrev Wq wq
:abbreviate Q q
" 'W' expands to 'w', but 'Wq' won't recursively expand the 'W' part
```

1.17 Script-local mappings

Category: Key Mappings

Tags: script, local, SID, unique

Use <SID> (Script ID) to create mappings that call script-local functions, avoiding global namespace pollution.

:nnoremap <silent> <F5> :call <SID>CompileAndRun()<CR> function! s:CompileAndRun() " Script-local function execute '!gcc % -o %:r && ./%:r' endfunction " <SID> ensures function is only accessible from this script

1.18 Silent and no-remap mappings

Category: Key Mappings

Tags: noremap, silent, mapping, recursive

Use noremap and <silent> modifiers to create safe, non-recursive mappings that don't echo commands.

```
:nnoremap <silent> <leader>w :w<CR>
:inoremap jk <Esc>
" noremap prevents recursive mapping, silent suppresses command echo
" Use noremap by default to avoid unexpected behavior
```

1.19 Special key notation

Category: Key Mappings

Tags: special, keys, notation, modifiers

Use special key notation like <C-key>, <M-key>, <S-key> for modifier combinations and special keys.

Example

1.20 Terminal mode mappings

Category: Key Mappings

Tags: tnoremap, terminal, mode, escape

Use terminal mode mappings to control built-in terminal behavior and key bindings.

:tnoremap <Esc> <C-\><C-n> :tnoremap <C-w>h <C-\><C-n><C-w>h :tnoremap <C-w>j <C-\><C-n><C-w>j :tnoremap <C-w>k <C-\><C-n><C-w>k :tnoremap <C-w>k <C-\><C-n><C-w>k

1.21 Visual mode mappings

" Escape to exit terminal mode, window navigation

Category: Key Mappings

Tags: visual, vnoremap, selection, range

Use visual mode mappings to operate on selections with custom key combinations.

```
:vnoremap <leader>s :sort<CR>
:vnoremap <leader>u :!uniq<CR>
:vnoremap * y/\V<C-r>"<CR>
:vnoremap # y?\V<C-r>"<CR>
" Sort selection, remove duplicates, search for selection
```

CHAPTER 2

Advanced neovim

2.1 Buffer-local variables with vim.b

Category: Advanced Neovim

Tags: buffer, local, variables, vim.b

Use vim.b to access buffer-local variables from Lua, providing cleaner syntax than traditional vim variables.

```
Example
   :lua vim.b.my_setting = 'value'
   :lua print(vim.b.my_setting)
   :lua vim.b[0].setting = 'buffer 0 specific'
   " Cleaner than :let b:my_setting = 'value'
```

2.2 Command preview and substitution

Category: Advanced Neovim

Tags: command, preview, substitution, inccommand

Use inccommand for live preview of Ex commands, especially substitution with real-time feedback.

```
Example
```

```
:set inccommand=split " preview in split window
:set inccommand=nosplit " preview inline
:%s/old/new/g " shows live preview while typing
" Preview works with :substitute, :global, :sort, etc.
```

2.3 Custom completion sources

Category: Advanced Neovim

Tags: completion, custom, source, omnifunc

Use vim.lsp.omnifunc and custom completion functions to create intelligent

completion sources.

```
function! MyCompletion(findstart, base)
  if a:findstart
    return col('.') - 1
  else
    return ['custom1', 'custom2', 'custom3']
  endif
endfunction
:set omnifunc=MyCompletion
```

2.4 Deep inspection with vim.inspect

Category: Advanced Neovim **Tags:** inspect, debug, pretty, print

Use vim.inspect() to pretty-print complex Lua data structures for debugging and development.

```
:lua local data = {a = {b = {c = 'nested'}}, list = {1, 2, 3}}
:lua print(vim.inspect(data))
:lua print(vim.inspect(vim.bo, {depth = 1})) " buffer options
:lua print(vim.inspect(vim.api, {depth = 1})) " API structure
```

2.5 Event loop and scheduling

Category: Advanced Neovim **Tags:** event, loop, schedule, async

Use vim.schedule() to defer function execution to the next event loop iteration for async operations.

```
Example
  :lua vim.schedule(function()
    print('This runs in the next event loop')
    vim.cmd('echo "Deferred execution"')
  end)
  " Useful for async operations and avoiding blocking
```

2.6 Extmarks for persistent highlighting

Category: Advanced Neovim

Tags: extmarks, highlight, persistent, namespace

Use extmarks to create persistent, trackable highlights that survive buffer changes, unlike matchadd().

```
:lua ns = vim.api.nvim_create_namespace('my_highlights')
:lua vim.api.nvim_buf_set_extmark(0, ns, 0, 0, {
   end_col=10, hl_group='Search', priority=100
})
:lua vim.api.nvim_buf_clear_namespace(0, ns, 0, -1) " clear all
```

2.7 Filetype detection API

Category: Advanced Neovim **Tags:** filetype, detection, api, lua

Use vim.filetype.add() to register custom filetype detection patterns and functions.

```
:lua vim.filetype.add({
   extension = { log = 'log', conf = 'conf' },
   filename = { ['.eslintrc'] = 'json' },
   pattern = { ['.*%.env%..*'] = 'sh' }
})
```

2.8 Global variables with vim.g

Category: Advanced Neovim

Tags: global, variables, vim.g, configuration

Use vim.g to manage global variables from Lua, providing type-safe access to vim global variables.

2.9 Health check system

Category: Advanced Neovim

Tags: health, check, system, diagnostic

Use Neovim's health check system to create custom health checks for your configurations and environments.

2.10 Highlight group API

Category: Advanced Neovim

Tags: highlight, api, colors, groups

Use vim.api.nvim_set_hl() to programmatically define and modify highlight groups from Lua.

```
Example

:lua vim.api.nvim_set_hl(0, 'MyHighlight', {
  fg = '#ff0000', bg = '#000000', bold = true
})

:lua local hl = vim.api.nvim_get_hl(0, {name = 'Comment'})
:lua print(vim.inspect(hl))
```

2.11 Keymap API with descriptions

Category: Advanced Neovim

Tags: keymap, api, description, which-key

Use vim.keymap.set() to create keymaps with descriptions and options, supporting which-key integration.

```
Example
   :lua vim.keymap.set('n', '<leader>f', '<cmd>find<CR>', {
    desc = 'Find file', silent = true, buffer = 0
})
   :lua vim.keymap.del('n', '<leader>f') " delete keymap
```

2.12 Lua heredoc syntax

Category: Advanced Neovim

Tags: lua, heredoc, multiline, syntax

Use Lua heredoc syntax in vimscript for clean multiline Lua code blocks within vim configuration.

```
lua << EOF
local function my_function()
  print("This is a multiline Lua function")
  vim.cmd('echo "Mixed Lua and Vim commands"')
end
my_function()
EOF</pre>
```

2.13 Lua require and module system

Category: Advanced Neovim

Tags: lua, require, module, package

Use Lua's require system to load and organize Neovim configuration modules with automatic caching and reloading.

```
" Create ~/.config/nvim/lua/config/keymaps.lua
:lua require('config.keymaps')
:lua package.loaded['config.keymaps'] = nil " force reload
:lua R = function(name) package.loaded[name] = nil; return

→ require(name) end
```

2.14 Namespace management

Category: Advanced Neovim

Tags: namespace, management, api, isolation

Use namespaces to isolate highlights, extmarks, and diagnostics from different sources or plugins.

```
Example
   :lua local ns1 = vim.api.nvim_create_namespace('source1')
   :lua local ns2 = vim.api.nvim_create_namespace('source2')
```

```
:lua vim.api.nvim_buf_set_extmark(0, ns1, 0, 0, {hl_group =

→ 'Search'})
:lua vim.api.nvim_buf_clear_namespace(0, ns1, 0, -1) " clear ns1

→ only
```

2.15 Option management with vim.opt

Category: Advanced Neovim

Tags: options, vim.opt, configuration, lua

Use vim.opt for intuitive option management from Lua with proper data types and operations.

2.16 RPC and job control (vim.system)

Category: Advanced Neovim **Tags:** rpc, job, control, async

Use vim.system() for modern job control and vim.rpcnotify() for RPC communication with external processes.

```
Example

:lua local job = vim.system({'ls', '-la'}, {
  text = true,
  stdout = function(err, data) print(data) end
})
:lua job:wait() " wait for completion
```

2.17 Ring buffer for undo history

Category: Advanced Neovim Tags: undo, history, ring, buffer

Use Neovim's enhanced undo system with ring buffer capabilities for advanced undo tree navigation.

:lua print(vim.fn.undotree()) " inspect undo tree :earlier 1f " go back 1 file write :later 1f " go forward 1 file write :undolist " show numbered undo states

2.18 Runtime path manipulation

Category: Advanced Neovim

Tags: runtime, path, rtp, manipulation

Use runtime path manipulation to dynamically load configurations and plugins at runtime.

Example

```
:lua vim.opt.rtp:prepend('~/my-custom-config')
:lua vim.opt.rtp:append('~/additional-plugins')
:lua for path in vim.gsplit(vim.o.rtp, ',') do print(path) end
" Runtime paths searched for configs and plugins
```

2.19 Secure mode and restrictions

Category: Advanced Neovim

Tags: secure, mode, restrictions, safety

Use secure mode and option restrictions to safely execute untrusted vim configurations and scripts.

Example

2.20 Snippet expansion API

Category: Advanced Neovim

Tags: snippet, expansion, api, completion

Use vim.snippet API for snippet expansion and navigation without external snippet engines.

Example

```
:lua vim.snippet.expand('for var in iterable:\n\tpass')
:lua if vim.snippet.active() then vim.snippet.jump(1) end
" Built-in snippet support in Neovim 0.10+
```

2.21 Tab-local variables with vim.t

Category: Advanced Neovim Tags: tab, local, variables, vim.t

Use vim.t to manage tab-local variables for tab-specific settings and state management.

```
:lua vim.t.project_root = vim.fn.getcwd()
:lua vim.t[2].custom_title = 'Tab 2' " specific tab
:lua print('Current tab project:', vim.t.project_root)
```

2.22 Treesitter API access

Category: Advanced Neovim **Tags:** treesitter, api, ast, parsing

Use vim.treesitter API to query and manipulate the abstract syntax tree programmatically.

2.23 UI events and hooks

→ print(node:type()) end

Category: Advanced Neovim
Tags: ui, events, hooks, interface

Use UI event hooks to customize Neovim's behavior for different UI clients and frontends.

2.24 User commands with Lua

Category: Advanced Neovim **Tags:** user, command, lua, api

Use vim.api.nvim_create_user_command() to create custom commands with Lua functions and completion.

```
Example

:lua vim.api.nvim_create_user_command('Hello',
   function(opts) print('Hello ' .. opts.args) end,
   {nargs = 1, desc = 'Greet someone'}
)
:Hello World " prints 'Hello World'
```

2.25 Virtual text annotations

Category: Advanced Neovim

Tags: virtual, text, annotations, inline

Use virtual text to display inline annotations like diagnostics, git blame, or documentation without modifying buffer content.

```
Example

:lua vim.api.nvim_buf_set_extmark(0, ns, vim.fn.line('.')-1, 0, {
   virt_text = {{' \infty This is a note', 'Comment'}},
   virt_text_pos = 'eol'
})

" Adds virtual text at end of current line
```

2.26 Window configuration API

Category: Advanced Neovim

Tags: window, configuration, api, layout

Use window configuration API for advanced window management and layout control.

```
:lua vim.api.nvim_win_set_config(0, {
   relative = 'win', win = vim.api.nvim_get_current_win(),
   width = 50, height = 20, row = 5, col = 10
})
:lua local config = vim.api.nvim_win_get_config(0)
:lua print(vim.inspect(config))
```

2.27 Window-local variables with vim.w

Category: Advanced Neovim

Tags: window, local, variables, vim.w

Use vim.w to manage window-local variables from Lua for window-specific settings and state.

CHAPTER 3

Advanced options

3.1 Automatic session restoration

Category: Configuration

Tags: sessionoptions, session, restore, automatic

Use set sessionoptions to control what gets saved in sessions, enabling automatic workspace restoration.

Example

3.2 Automatic text wrapping

Category: Configuration

Tags: textwidth, wrap, formatoptions, auto

Use set textwidth=80 with appropriate formatoptions to automatically wrap text at specified column width.

Example

3.3 Backup and swap file locations

Category: Configuration

Tags: backupdir, directory, swap, backup

Use set backupdir and set directory to organize backup and swap files in ded-

icated directories.

```
:set backupdir=~/.vim/backup//
:set directory=~/.vim/swap//
:set undodir=~/.vim/undo//
" // at end means use full path for unique filenames
```

3.4 Clipboard integration

Category: Configuration

Tags: clipboard, unnamed, system, copy

Use set clipboard=unnamedplus to automatically use system clipboard for yank and paste operations.

3.5 Complete options configuration

Category: Configuration

Tags: completeopt, completion, popup, menu

Use set completeopt=menu, menuone, noselect, preview to configure completion popup behavior and appearance.

```
:set completeopt=menu,menuone,noselect,preview
" menu: show popup menu
" menuone: show menu even for single match
" noselect: don't auto-select first item
" preview: show extra info in preview window
```

3.6 Cursor line and column

Category: Configuration

Tags: cursorline, cursorcolumn, highlight, position

Use set cursorline cursorcolumn to highlight current cursor position with line

and column indicators.

Example

3.7 Diff options configuration

Category: Configuration

Tags: diffopt, diff, comparison, algorithm

Use set diffort to configure diff behavior, including algorithm choice and display options for better file comparison.

Example

```
:set diffopt=internal,filler,closeoff,hiddenoff,algorithm:patience
" internal: use internal diff engine
" filler: show filler lines
" algorithm:patience: use patience diff algorithm
```

3.8 Fold column display

Category: Configuration

Tags: foldcolumn, fold, display, gutter

Use set foldcolumn=4 to display fold indicators in a dedicated column, making fold structure visible.

Example

3.9 Incremental command preview

Category: Configuration

Tags: inccommand, preview, substitute, live

Use set inccommand=split to preview substitute commands in real-time with a split window showing changes.

Example

```
:set inccommand=split
" Now :%s/old/new/g shows live preview in split
:set inccommand=nosplit " preview inline without split
```

3.10 Line break at word boundaries

Category: Configuration

Tags: linebreak, breakat, word, wrap

Use set linebreak with set breakat to wrap long lines at word boundaries rather than character boundaries.

Example

```
:set linebreak
:set breakat=\ \t!@*-+;:,./? " break at these characters
:set showbreak=>>\ " show symbol at wrapped lines
```

3.11 Mouse support in terminal

Category: Configuration

Tags: mouse, terminal, scroll, select

Use set mouse=a to enable full mouse support in terminal Neovim for scrolling, selecting, and window operations.

Example

3.12 Persistent undo across sessions

Category: Configuration

Tags: undofile, persistent, undo, history

Use set undofile to maintain undo history across vim sessions. Set undodir to control where undo files are stored.

:set undofile :set undodir=~/.vim/undodir " Undo history persists even after closing files

3.13 Scroll context lines

Category: Configuration

Tags: scrolloff, sidescrolloff, context, buffer

Use set scrolloff=8 sidescrolloff=8 to maintain context lines around cursor when scrolling vertically and horizontally.

3.14 Search highlighting timeout

Category: Configuration

Tags: hlsearch, timeout, highlight, search

Use set hisearch with timeouts to automatically clear search highlighting after inactivity.

```
:set hlsearch
" Add to vimrc to clear highlighting after 5 seconds:
:autocmd CursorHold * set nohlsearch
:autocmd CmdlineEnter /,\? set hlsearch
```

3.15 Show invisible characters

Category: Configuration

Tags: listchars, invisible, whitespace, tabs

Use set list listchars=tab:>\ ,eol:\$,trail:.,space:. to visualize invisible characters like tabs, spaces, and line endings.

:set list :set listchars=tab:>\ ,eol:\$,trail:.,space:. " Shows tabs as >, line endings as \$, trailing spaces as .

3.16 Show line numbers relatively

Category: Configuration

Tags: relativenumber, number, navigation, jumping

Use set relativenumber with set number to show both absolute and relative line numbers for easier navigation.

```
:set number relativenumber
" Shows current line number and relative distances
" Useful for commands like 5j, 3k
```

3.17 Smart case searching

Category: Configuration

Tags: ignorecase, smartcase, search, intelligent

Use set ignorecase smartcase for intelligent case handling - ignore case unless uppercase letters are typed.

Example

```
:set ignorecase smartcase
" /hello matches Hello, HELLO, hello
" /Hello only matches Hello, HELLO
```

3.18 Spell checking configuration

Category: Configuration

Tags: spell, spellfile, spelllang, dictionary

Use set spell spelllang=en_us to enable spell checking and configure custom word lists with spellfile.

:set spell spelllang=en_us :set spellfile=~/.config/nvim/spell/en.utf-8.add " zg adds word under cursor to personal dictionary

" z= shows spelling suggestions

3.19 Virtual editing mode

Category: Configuration

Tags: virtualedit, cursor, beyond, eol

Use set virtualedit=all to allow cursor movement beyond end of lines, useful for block editing and column alignment.

3.20 Wildmenu enhanced completion

Category: Configuration

Tags: wildmenu, completion, cmdline, enhanced

Use set wildmenu with set wildmode=longest:full,full for enhanced command-line completion with visual menu.

```
:set wildmenu
:set wildmode=longest:full,full
" Now tab completion shows visual menu with options
```

CHAPTER 4

Advanced search patterns

4.1 Anchors and word boundaries

Category: Advanced Search

Tags: regex, anchor, boundary, word, line

Use ^ for line start, \$ for line end, \< and \> for word boundaries.

Example

4.2 Atom and group matching

Category: Advanced Search

Tags: atom, group, capture, match

Use \(and \) for grouping and capturing, \1 to \9 for backreferences.

Example

4.3 Branch and alternation

Category: Advanced Search

Tags: branch, alternation, or, choice

Use $\setminus \mid$ for alternation (OR), $\setminus \%$ (... \setminus) for grouping without capturing.

4.4 Case sensitivity control

Category: Advanced Search

Tags: case, sensitive, insensitive, ignore, match

Use \c for case insensitive, \C for case sensitive, \\#=1 for old regex engine.

Example

4.5 Character classes in search

Category: Advanced Search

Tags: regex, character, class, range, search

Use [abc] to match any of a, b, or c. Use [a-z] for ranges, [^abc] for negation.

Example

```
/[aeiou] " match any vowel
/[0-9] " match any digit
/[a-zA-Z] " match any letter
/[^0-9] " match any non-digit
/[[:alpha:]] " match alphabetic characters
/[[:digit:]] " match digits
```

4.6 Column and line position matching

Category: Advanced Search

Tags: position, column, line, range, specific

Use %231 for line 23, %23c for column 23, %231 for after line 23.

Example

4.7 Composing complex patterns

Category: Advanced Search

Tags: complex, combine, pattern, advanced

Combine multiple regex features for sophisticated pattern matching.

Example

```
/\v^(\s*)(class|function)\s+\w+\s*\(
" Very magic pattern matching:
" - Line start with optional whitespace
" - 'class' or 'function' keyword
" - Whitespace and word (name)
" - Opening parenthesis
/\v<(https?|ftp)://[^\s]+>
" URL matching pattern
```

4.8 Lookahead and lookbehind patterns

Category: Advanced Search

Tags: regex, lookahead, lookbehind, assertion

Use 0= for positive lookahead, $0\le$ for positive lookbehind, $0\le$ for negative lookbehind.

Example

```
/hello\@=world " 'hello' followed by 'world'
/hello\@! " 'hello' NOT followed by anything
/\@ ≤ good morning " 'morning' preceded by 'good'
/\@<!bad morning " 'morning' NOT preceded by 'bad'
```

4.9 Mark position matching

Category: Advanced Search

Tags: mark, position, range, between

Use \%'m to match at mark m, \%>'a for after mark a, \%<'b for before mark b.

Example

```
/\%'apattern " pattern at mark 'a' position
/\%>'a\%<'b " between marks 'a' and 'b'
/\%>'<\%<'> " within last visual selection
```

4.10 Multiline pattern matching

Category: Advanced Search

Tags: multiline, pattern, across, lines

Use _ prefix for character classes that include newlines.

Example

4.11 Non-greedy matching

Category: Advanced Search

Tags: regex, non-greedy, lazy, minimal

Use {-} for non-greedy version of *, {-n,m} for non-greedy quantified matching.

Example

```
/".*" " greedy: matches entire "hello" "world"
/".{-}" " non-greedy: matches "hello" and "world" separately
/a.\{-}b " non-greedy: shortest match from 'a' to 'b'
```

4.12 Pattern modifiers and flags

Category: Advanced Search

Tags: modifier, flag, option, behavior

Use various flags to modify search behavior and pattern interpretation.

/pattern/e " position cursor at end of match /pattern/s " set search pattern but don't jump /pattern/b " search backward /pattern/+2 " position cursor 2 lines after match /pattern;/next " search for pattern, then search for 'next'

4.13 Quantifiers in search patterns

Category: Advanced Search

Tags: regex, quantifier, repeat, match

Use * for zero or more, + for one or more, ? for zero or one, {n} for exactly n.

4.14 Recursive patterns

Category: Advanced Search

Tags: recursive, pattern, nested, structure

Use \%(\) and backreferences for matching nested structures.

4.15 Search and replace with expressions

Category: Advanced Search

Tags: expression, function, dynamic, replace

Use \= in replacement to evaluate expressions dynamically.

Example

4.16 Search context and ranges

Category: Advanced Search
Tags: context, range, scope, limit

Use ranges and context to limit search scope effectively.

Example

4.17 Search history and repetition

Category: Advanced Search

Tags: history, repeat, search, previous

Use / then arrow keys to navigate search history, /<Up> to recall previous searches.

Example

```
/<Up> " previous search in history
/<Down> " next search in history
/<C-p> " previous search (alternative)
/<C-n> " next search (alternative)
// " repeat last search
```

4.18 Search in specific file types

Category: Advanced Search

Tags: filetype, specific, extension, file

Combine search with file patterns for targeted searching.

```
:lvimgrep /function/ *.lua " local search in Lua files
```

4.19 Search with confirmation

Category: Advanced Search

Tags: confirm, interactive, replace, substitute

Use the c flag in substitute commands for interactive confirmation.

Example

```
:%s/old/new/gc " global replace with confirmation :g/pattern/s/old/new/c " replace on matching lines with confirmation
```

Prompts: yes, no, all, guit, last, 'E scroll down, 'Y scroll up.

4.20 Special characters and escaping

Category: Advanced Search

Tags: regex, escape, special, character, literal

Use \ to escape special characters. Common escapes: \. for literal dot, \\ for backslash, * for asterisk.

Example

4.21 Very magic mode shortcuts

Category: Advanced Search

Tags: very-magic, shortcut, intuitive, regex

Use \v to make regex more like standard regex engines.

4.22 Virtual column matching

Category: Advanced Search

Tags: virtual, column, tab, display, width

Use \%23v for virtual column 23 (accounts for tab display width).

Example

4.23 Zero-width assertions

Category: Advanced Search

Tags: zero-width, assertion, position, match

Use zero-width patterns to match positions without consuming characters.

CHAPTER 5

Advanced text manipulation

5.1 Advanced register chaining and manipulation

Category: Registers

Tags: register, chain, manipulation, sequence, advanced

Chain register operations and use registers creatively for complex text manipulation workflows.

```
Example
 " Chain multiple register operations
 "ayiw"byiw"cp " yank word to 'a', yank to 'b', paste 'c'
                   " append to register 'a' (uppercase)
 "Ayiw
 " Register arithmetic
 :let @a = @a + 1  "increment number in register 'a'
 :let @b = @a . @b " concatenate registers
 " Swap register contents
 :let tmp = @a | let @a = @b | let @b = tmp
 " Use registers in substitution
 :%s/old/@a/g " replace 'old' with register 'a' content
 :%s/\(\w\+\)/\=0a/g " replace each word with register 'a'
 " Complex register macros
                  " start recording macro 'a'
 θа
                   " execute macro
                   " repeat last macro
 99
                   " execute macro 5 times
 50a
```

5.2 Advanced text objects for precise selections

Category: Text Objects

Tags: textobject, selection, precise, custom, advanced

Use advanced text object variations for more precise text selection and manip-

ulation.

```
Example
 " Next/Last variations
 in(    " inside next (
il(    " inside last (
 il(
 an) " around next )
al) " around last )
 " Multi-line text objects
 ap " around paragraph ip " inside paragraph
 as " around sentence is " inside sentence
 " Advanced combinations
 va"i'  " select around " then inside '
 ci"<Esc>va' " change inside " then select around '
 " Custom text object for function calls
 vif " inside function (with treesitter)
          " around function (with treesitter)
 vaf
 vic " inside class (with treesitter)
         " around class (with treesitter)
 vac
```

5.3 Expression register for calculations

Category: Registers

Tags: register, expression, calculation, math, formula

Use the expression register "= to perform calculations and dynamic text insertion.

5.4 Zero-width assertions in search patterns

Category: Advanced Search

Tags: regex, assertion, lookahead, lookbehind, pattern

Use zero-width assertions (\@=, \@!, \@ \leq , \@<!) for complex search patterns that match without consuming characters.

```
Example
 " Positive lookahead (\@=)
 /foo\@=bar " match 'foo' only if followed by 'bar' 
/\w\+\@=ing " match word ending with 'ing'
 " Negative lookahead (\@!)
 /foo\@!bar " match 'foo' only if NOT followed by 'bar' 
/^\w\+\@!\d " match line starting with non-word then digit
 " Positive lookbehind (\@≤)
 /\@≤foo
                        " match 'foo' only if preceded by pattern
                       " match 'px' only after digits
 /\d\@ ≤ px
 " Negative lookbehind (\@<!)
                       " match 'foo' only if NOT preceded by pattern
 /\@<!foo
                        " match '-' not preceded by word character
 /\w\@<!-
 " Complex combinations
 /\@≤\d\+\.\@= " match digits between word and dot
 /\(function\)\(0 \le \w\+\0=( " function names)
```

CHAPTER 6

Autocommands

6.1 Auto-backup important files

Category: Autocommands

Tags: autocmd, BufWritePre, backup, copy

Use BufWritePre to create timestamped backups of important configuration files before saving.

6.2 Auto-chmod executable scripts

Category: Autocommands

Tags: autocmd, BufWritePost, chmod, executable

Use BufWritePost to automatically make shell scripts executable after saving them.

```
Example
```

```
:autocmd BufWritePost *.sh,*.py,*.pl,*.rb silent !chmod +x %
:autocmd BufWritePost *
  \ if getline(1) =~ "^#!" |
  \ silent !chmod +x % |
  \ endif
" Make files with shebang executable
```

6.3 Auto-close quickfix window

Category: Autocommands

Tags: autocmd, QuickFixCmdPost, quickfix, close

Use QuickFixCmdPost to automatically close quickfix window when it's empty or open it when populated.

Example

6.4 Auto-compile on save

Category: Autocommands

Tags: autocmd, BufWritePost, compile, build

Use BufWritePost to automatically compile or build files after saving them.

Example

```
:autocmd BufWritePost *.c,*.cpp !gcc % -o %:r
:autocmd BufWritePost *.tex !pdflatex %
:autocmd BufWritePost init.lua source %
" Compile C files, build LaTeX, reload Lua config
```

6.5 Auto-format code on save

Category: Autocommands

Tags: autocmd, BufWritePre, format, lsp

Use BufWritePre with LSP or external formatters to automatically format code before saving.

Example

```
:autocmd BufWritePre *.js,*.ts,*.jsx,*.tsx lua vim.lsp.buf.format()
:autocmd BufWritePre *.py !black %
:autocmd BufWritePre *.go !gofmt -w %
" Format different file types with appropriate tools
```

6.6 Auto-reload changed files

Category: Autocommands

Tags: autocmd, checktime, FileChangedShellPost, reload

Use FileChangedShellPost and checktime to automatically reload files changed by external programs.

6.7 Auto-resize windows on terminal resize

Category: Autocommands

Tags: autocmd, VimResized, windows, resize

Use VimResized autocommand to automatically redistribute window sizes when terminal is resized.

```
:autocmd VimResized * wincmd =
   " Equalizes window sizes when vim is resized
   " Useful when terminal window size changes
```

6.8 Auto-save on focus lost

Category: Autocommands

Tags: autocmd, FocusLost, auto-save, backup

Use FocusLost autocommand to automatically save all buffers when vim loses focus.

```
:autocmd FocusLost * :wa
" Auto-save all buffers when switching away from vim
```

6.9 Auto-toggle relative numbers

Category: Autocommands

Tags: autocmd, InsertEnter, InsertLeave, relativenumber

Use insert mode events to toggle relative line numbers, showing absolute numbers in insert mode.

smalltux@yahoo.com 41

```
:autocmd InsertEnter * set norelativenumber
:autocmd InsertLeave * set relativenumber
" Absolute numbers in insert mode, relative in normal mode
```

6.10 Change directory to current file with autocommand

Category: Autocommands

Tags: autocmd, BufEnter, cd, directory

Use BufEnter to automatically change working directory to the current file's directory.

```
:autocmd BufEnter * cd %:p:h
" Always work in current file's directory
" Alternative: use 'autochdir' option
:set autochdir " same effect as above
```

6.11 Create directory on save

Category: Autocommands

Tags: autocmd, BufWritePre, mkdir, directory

Use BufWritePre to automatically create parent directories when saving files to new paths.

Example

```
:autocmd BufWritePre * call mkdir(expand('<afile>:p:h'), 'p')
" Creates parent directories if they don't exist
" 'p' creates intermediate directories like mkdir -p
```

6.12 Highlight long lines

Category: Autocommands

Tags: autocmd, ColorColumn, textwidth, highlight

Use autocommands to dynamically highlight long lines or set color column based on file type.

Example

```
:autocmd FileType python setlocal colorcolumn=88
:autocmd FileType javascript,typescript setlocal colorcolumn=100
:autocmd FileType gitcommit setlocal colorcolumn=72
" Set different line length limits per file type
```

6.13 Highlight yanked text

Category: Autocommands

Tags: autocmd, TextYankPost, highlight, yank

Use TextYankPost to briefly highlight yanked text, making copy operations more visible.

Example

6.14 Jump to last cursor position

Category: Autocommands

Tags: autocmd, BufReadPost, cursor, position

Use BufReadPost to automatically jump to the last known cursor position when reopening files.

Example

```
:autocmd BufReadPost *
   \ if line("'\"") > 0 && line("'\"") ≤ line("$") |
   \ exe "normal! g`\"" |
   \ endif
" Jumps to last position if it exists and is valid
```

6.15 Remove trailing whitespace on save

Category: Autocommands

Tags: autocmd, BufWritePre, whitespace, cleanup

Use BufWritePre autocommand to automatically remove trailing whitespace before saving files.

:autocmd BufWritePre * :%s/\s\+\$//e " Remove trailing whitespace on all file saves " 'e' flag prevents error if no matches found

6.16 Set file type based on content

Category: Autocommands

Tags: autocmd, BufRead, filetype, detection

Use BufRead autocommands to set file types based on file content or patterns not caught by default detection.

6.17 Set indent based on file type

Category: Autocommands

Tags: autocmd, FileType, indent, tabstop

Use FileType autocommands to set language-specific indentation and tab settings.

Example

6.18 Show cursor line only in active window

Category: Autocommands

Tags: autocmd, WinEnter, WinLeave, cursorline

Use WinEnter and WinLeave to show cursor line highlighting only in the active window.

45

```
Example

:autocmd WinEnter * set cursorline
:autocmd WinLeave * set nocursorline
" Cursor line only visible in focused window
```

6.19 Smart auto-save with update command

Category: Autocommands

Tags: autocmd, auto-save, update, silent, efficient

Use silent! update for efficient auto-save that only writes when buffer is modified and file has changed.

```
vim.api.nvim_create_autocmd({ "BufLeave", "FocusLost" }, {
  pattern = "*",
  command = "silent! update",
  desc = "Auto-save on leave/lost focus",
})
```

6.20 Spell check for specific file types

Category: Autocommands

Tags: autocmd, FileType, spell, markdown

Use FileType autocommands to enable spell checking for text-based file types automatically.

```
Example
```

```
:autocmd FileType markdown,text,gitcommit set spell spelllang=en_us
:autocmd FileType help set nospell
" Enable spell check for text files, disable for help
```

6.21 Template insertion for new files

Category: Autocommands

Tags: autocmd, BufNewFile, template, skeleton

Use BufNewFile to automatically insert templates or skeleton code for new files.

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```
:autocmd BufNewFile *.html Or ~/.vim/templates/html_template.html
:autocmd BufNewFile *.py Or ~/.vim/templates/python_template.py
:autocmd BufNewFile *.sh Oput ='#!/bin/bash' | $put ='' | 1
```

CHAPTER 7

Builtin functions

7.1 Buffer and window information

Category: Functions

Tags: bufnr, winnr, tabpagenr, info

Use bufnr(), winnr(), tabpagenr() to get current buffer, window, and tab numbers for scripting.

7.2 Buffer content functions

Category: Functions

Tags: getbufline, setbufline, append, delete

Use getbufline() and setbufline() to read and modify buffer content without switching to the buffer.

7.3 Cursor and mark functions

Category: Functions

Tags: cursor, getpos, setpos, marks

Use cursor(), getpos(), setpos() for precise cursor and mark manipulation.

Example

7.4 Date and time functions

Category: Functions

Tags: strftime, localtime, getftime, date

Use strftime() and localtime() for date/time manipulation, and getftime() for file timestamps.

Example

7.5 File and directory functions

Category: Functions

Tags: glob, globpath, isdirectory, readable

Use glob(), globpath(), isdirectory() for file system operations and path expansion.

Example

7.6 Fold information functions

Category: Functions

Tags: foldclosed, foldtext, foldlevel, folding

Use folding functions to query and manipulate code folds programmatically.

7.7 Get file type and encoding

Category: Functions

Tags: getftype, getfperm, file, info

Use getftype() to determine file type and getfperm() to get file permissions for the current or specified file.

```
:echo getftype(expand('%'))
:echo getfperm(expand('%'))
:echo getfsize(expand('%'))
:etho getfsize(expand('%'))

" file type (file, dir, link, etc.)
" file permissions (rwxrwxrwx)
" file size in bytes
```

7.8 Highlighting and syntax functions

Category: Functions

Tags: synID, synIDattr, hlID, syntax

Use syntax highlighting functions to query and manipulate syntax highlighting programmatically.

7.9 Input and interaction functions

Category: Functions

Tags: input, inputsave, inputlist, confirm

Use input(), inputlist(), confirm() functions to create interactive vim scripts with user prompts.

7.10 Line and column functions

Category: Functions

Tags: line, col, getline, setline

Use line(), col(), getline(), setline() for precise cursor positioning and line manipulation.

7.11 List and dictionary functions

Category: Functions

Tags: len, empty, has_key, keys, values

Use len(), empty(), has_key(), keys(), values() for working with lists and dictionaries.

Example

7.12 Mathematical functions

Category: Functions

Tags: abs, pow, sqrt, sin, cos, math

Use built-in math functions like abs(), pow(), sqrt(), sin(), cos() for calculations in vim script.

7.13 Path manipulation functions

Category: Functions

Tags: fnamemodify, resolve, simplify, path

Use fnamemodify() to manipulate file paths and resolve() to resolve symbolic links and shortcuts.

7.14 Register manipulation functions

Category: Functions

Tags: getreg, setreg, getregtype, registers

Use getreg(), setreg(), getregtype() to programmatically work with vim registers.

7.15 Regular expression functions

Category: Functions

Tags: matchadd, matchdelete, matchlist, regex

Use matchadd(), matchdelete(), matchlist() for advanced pattern matching and

highlighting.

7.16 Search and match functions

Category: Functions

Tags: search, searchpos, match, pattern

Use search(), searchpos(), and match() functions for programmatic searching without moving cursor.

7.17 String manipulation functions

Category: Functions

Tags: substitute, matchstr, split, string

Use substitute(), matchstr(), and split() functions for powerful string manipulation without changing buffers.

7.18 System and environment functions

Category: Functions

Tags: system, systemlist, environ, getenv

Use system() and systemlist() to execute shell commands and getenv() to access environment variables.

7.19 Type checking functions

Category: Functions

Tags: type, islocked, exists, function

Use type(), islocked(), and exists() functions to check variable types and existence.

7.20 Window and tab functions

Category: Functions

Tags: winheight, winwidth, tabpagebuflist, winsaveview

Use window dimension and state functions to manage window layouts programmatically.

CHAPTER 8

Clever tricks

8.1 Alternative substitute delimiters

Category: Clever Tricks

Tags: substitute, delimiter, slash, alternative

Use any character as delimiter in substitute commands to avoid escaping slashes in paths.

Example

```
:s#/path/to/old#/path/to/new#g " using # as delimiter
:s|/usr/bin|/usr/local/bin|g " using | as delimiter
:s@old@new@g " using @ as delimiter
```

8.2 Auto-indent current block

Category: Clever Tricks

Tags: indent, block, braces, auto

Use =% when cursor is on opening brace to auto-indent entire block.

Example

```
=% " auto-indent current block/braces
```

8.3 Auto-indent entire document

Category: Clever Tricks

Tags: indent, format, document, auto

Use gg=G to auto-indent entire document from top to bottom.

```
gg=G " auto-indent entire file
```

8.4 Calculation with expression register

Category: Clever Tricks

Tags: calculation, expression, register, math, evaluate

Use = register to evaluate mathematical expressions and insert results.

Example

8.5 Center line after jump

Category: Clever Tricks

Tags: center, jump, navigation

Append zz after navigation commands to center the line. Works with searches, line jumps, etc.

```
Example
```

```
42Gzz " jump to line 42 and center
/foozz " search for 'foo' and center
```

8.6 Change directory to current file

Category: Clever Tricks

Tags: directory, current, file, cd, path

Use :cd %:h to change directory to the directory of the current file.

Example

8.7 Change until character

Category: Clever Tricks

Tags: change, until, character

Use ct{char} to change text up to but not including character, or cf{char} to include the character.

ct; " change until semicolon cf; " change including semicolon

8.8 Create word frequency table

Category: Clever Tricks

Tags: word, frequency, table, count, analysis

Create a word frequency analysis using Vim commands and external tools.

Example

```
"Create word frequency table:
:%s/\W\+/\r/g | sort | uniq -c | sort -nr
"Or using Vim's internal commands:
:g/./normal 0"ay$
```

8.9 Enhanced repeat with cursor positioning

Category: Clever Tricks

Tags: repeat, cursor, position, change, dot

Map. followed by `to repeat last command and return cursor to start of change.

Example

```
" Add this mapping:
nnoremap <leader>. .`[
" Now after making a change:
<leader>. " repeat change and go to start position
```

8.10 File encoding in status line

Category: Clever Tricks

Tags: encoding, status, line, file, format

Add file encoding to status line to see current file's character encoding.

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Example

```
:set statusline=%f\ [%{&fileencoding?&fileencoding:&encoding}]\ %y " Shows filename, encoding, and filetype
```

8.11 G-commands - Rot13 encoding

Category: Clever Tricks

Tags: rot13, encode, cipher, text

Use q?{motion} to apply Rot13 encoding to text (shifts letters by 13).

Example

```
g?iw " apply Rot13 to word under cursor g?? " apply Rot13 to current line
```

8.12 G-commands - case conversion

Category: Clever Tricks

Tags: case, convert, upper, lower

Use $gU\{motion\}$ for uppercase, $gu\{motion\}$ for lowercase, and $g\sim\{motion\}$ to toggle case.

Example

```
gUw " uppercase word
guu " lowercase current line
g~iw " toggle case of word under cursor
```

8.13 G-commands - display command output

Category: Clever Tricks

Tags: display, command, output, history

Use g< to display the output of the previous command.

```
g< " display previous command output
```

8.14 G-commands - execute application

Category: Clever Tricks

Tags: execute, application, file, system

Use gx to execute the default application for the file/URL under cursor.

Example

```
gx " open file/URL under cursor with default app
```

8.15 G-commands - format keeping cursor

Category: Clever Tricks

Tags: format, cursor, position, text

Use gw{motion} to format text while keeping cursor position unchanged.

Example

```
gwap " format paragraph, keep cursor position
```

8.16 G-commands - join without space

Category: Clever Tricks Tags: join, line, space

Use gJ to join lines without inserting a space between them.

Example

```
gJ " join lines without adding space
```

8.17 G-commands - mark navigation without jumplist

Category: Clever Tricks

Tags: mark, navigation, jumplist

Use g' and g` to jump to marks without changing the jumplist.

```
g'a " jump to mark 'a' without affecting jumplist
g`a " jump to exact position of mark 'a' without jumplist
```

8.18 G-commands - middle of line

Category: Clever Tricks

Tags: middle, line, screen, text

Use qm to go to middle of screen line and qM to go to middle of text line.

Example

```
gm " go to middle of screen line
gM " go to middle of text line
```

8.19 G-commands - put and leave cursor

Category: Clever Tricks

Tags: put, paste, cursor, position

Use gp and gP to put text and leave cursor after the pasted text.

Example

```
gp " put after and leave cursor at end
gP " put before and leave cursor at end
```

8.20 G-commands - repeat substitute

Category: Clever Tricks

Tags: substitute, repeat, global, command

Use g& to repeat the last:substitute command on all lines.

```
Example
```

```
:s/old/new/ " substitute on current line
g& " repeat substitute on all lines
```

8.21 G-commands - screen line movement

Category: Clever Tricks

Tags: screen, line, wrap, movement

Use gj and gk to move by screen lines when text is wrapped, g0 and g\$ for screen line start/end.

gj " move down by screen line (with wrap) gk " move up by screen line (with wrap) g0 " go to start of screen line g\$ " go to end of screen line

8.22 G-commands - search and select

Category: Clever Tricks

Tags: search, select, visual, pattern

Use gn to find and visually select next search match, gN for previous match.

```
/pattern<Enter> " search for pattern first gn " select next match gN " select previous match
```

8.23 G-commands - search variations

Category: Clever Tricks

Tags: search, variations, boundaries

Use g* and g# to search for word under cursor without word boundaries (matches partial words).

```
g* " search forward for word without boundaries g# " search backward for word without boundaries
```

8.24 G-commands - select modes

Category: Clever Tricks

Tags: select, mode, visual, block

Use gh for select mode, gH for select line mode, g Ctrl+h for select block mode.

```
gh " start select mode
gH " start select line mode
g Ctrl+h " start select block mode
```

8.25 G-commands - sleep

Category: Clever Tricks Tags: sleep, delay, pause

Use gs to make Neovim sleep for specified seconds (useful in scripts).

Example

```
3gs " sleep for 3 seconds
gs " sleep for 1 second (default)
```

8.26 G-commands - undo branches

Category: Clever Tricks

Tags: undo, branch, time, state

Use g- and g+ to navigate through undo branches by time.

Example

```
g- " go to older text state
g+ " go to newer text state
```

8.27 G-commands - virtual replace

Category: Clever Tricks

Tags: virtual, replace, mode, character

Use gR to enter virtual replace mode, gr{char} to replace character without affecting layout.

Example

```
gR " enter virtual replace mode
grx " replace character with 'x' virtually
```

8.28 Line completion in insert mode

Category: Clever Tricks

Tags: completion, line, insert, auto

Use Ctrl+X Ctrl+L in insert mode to complete entire lines from current buffer.

" In insert mode: Ctrl+X Ctrl+L " complete entire line

8.29 List lines matching last search

Category: Clever Tricks

Tags: search, list, global, pattern, last

Use :g// to list all lines containing the last search pattern without specifying the pattern again.

```
/function " search for 'function'
:g// " list all lines containing 'function'
:g//p " same as above (print is default)
```

8.30 Open URL from current line

Category: Clever Tricks

Tags: url, open, browser, web, link

Use gx to open URL under cursor, or create mapping to open entire line as URL.

```
gx " open URL under cursor with default browser

" Custom mapping for entire line:
nnoremap <leader>o :!open <cWORD><CR>
```

8.31 Open file under cursor

Category: Clever Tricks **Tags:** file, open, cursor, path

Use gf to open file whose name is under cursor. Use gF to go to specific line number.

```
gf " open file under cursor
gF " open file and go to line number
```

8.32 Quick number increment

Category: Clever Tricks

Tags: number, increment, math

Use Ctrl+a to increment number under cursor, Ctrl+x to decrement. Works with decimals and hex.

Ctrl+a " increment number Ctrl+x " decrement number

8.33 Quick substitute word

Category: Clever Tricks

Tags: substitute, word, replace

Use ciw{newword} to change inner word. Position cursor anywhere in word and type replacement.

```
Example
ciwfoo " change word to 'foo'
```

8.34 Repeat last Ex command with @:

Category: Clever Tricks

Tags: repeat, ex, command, macro, colon

Use @: to repeat the last Ex command, similar to how @@ repeats macros.

```
:substitute/old/new/g
@: " repeat the last substitute command
```

8.35 Save each line to separate files

Category: Clever Tricks

Tags: file, save, line, separate, export

Use : q/^/exe to save each line to a separate file with incremental names.

Example :let i = 1 | g/^/exe 'w! line' . i . '.txt' | let i = i + 1 " Saves each line to line1.txt, line2.txt, etc.

8.36 Scroll windows together

Category: Clever Tricks

Tags: scroll, window, together, bind, sync

Use: set scrollbind in multiple windows to scroll them together synchronously.

```
" In first window:
    :set scrollbind

" In second window:
    :set scrollbind

" Now both windows scroll together
" To disable:
    :set noscrollbind
```

8.37 Search for lines NOT matching pattern

Category: Clever Tricks

Tags: search, not, matching, invert, negative

Use :v/pattern/ or :g!/pattern/ to work with lines that do NOT match a pattern.

```
Example
```

8.38 Split line at cursor

Category: Clever Tricks Tags: split, line, break

Use i followed by Enter then Esc, or more efficiently r followed by Enter to break line at cursor.

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Example

```
i<Enter><Esc> " split line at cursor
```

8.39 Swap assignment statement sides

Category: Clever Tricks

Tags: swap, assignment, left, right, substitute

Use substitute with groups to swap left and right sides of assignment statements.

Example

```
" Swap variable assignment (a = b becomes b = a):
:%s/\(\w\+\)\s*=\s*\(\w\+\)/\2 = \1/g
" Swap in selected region:
:'<,'>s/\(\w\+\)\s*=\s*\(\w\+\)/\2 = \1/g
```

8.40 Swap two characters

Category: Clever Tricks

Tags: character, swap, transpose

Use xp to swap current character with next character.

Example

```
xp " swap characters
```

8.41 Toggle text case inside a HTML tag

Category: Clever Tricks Tags: edit, case, tag

Use g~it to change the case of the text inside a html tag. Cursor should be between opening and closing HTML tag.

```
" turns <b>important</b> into <b>IMPORTANT</b>
g~it
```

8.42 Visual line selection shortcut

Category: Clever Tricks Tags: visual, line, selection

Use V to select entire line immediately, then j/k to extend selection.

```
Example

Vjjj " select current line + 3 below
```

8.43 Word count in selection or file

Category: Clever Tricks

Tags: word, count, selection, statistics, file

Use g Ctrl+g to show word count, or :!wc -w % for file word count.

8.44 Z-commands - spelling corrections

Category: Clever Tricks

Tags: spelling, correction, dictionary

Use z= for spelling suggestions, zg to add word to dictionary, zw to mark as misspelled, zG/zW for temporary marks.

```
Example
```

```
z= " show spelling suggestions for word under cursor
zg " add word to personal dictionary (good)
zw " mark word as misspelled (wrong)
zG " temporarily mark word as correct
zW " temporarily mark word as incorrect
```

CHAPTER 9

Clipboard

9.1 GNU/Linux clipboard with xclip

Category: Clipboard

Tags: linux, clipboard, xclip, copy, paste

Use xclip utility for clipboard integration on GNU/Linux systems.

Example

```
" Copy/paste with xclip
vnoremap <C-c> :w !xclip -selection clipboard<CR><CR>
nnoremap <C-v> :r !xclip -selection clipboard -o<CR>

" Function-based approach
function! ClipboardYank()
  call system('xclip -i -selection clipboard', 00)
endfunction
```

9.2 Mac OS clipboard sharing

Category: Clipboard

Tags: macos, clipboard, pbcopy, pbpaste

Integrate Vim with macOS clipboard using pbcopy and pbpaste utilities.

```
" macOS clipboard integration
vnoremap <C-c> :w !pbcopy<CR><CR>
nnoremap <C-v> :r !pbpaste<CR>
" Use system clipboard by default
set clipboard=unnamed
```

9.3 Set system clipboard from Lua

Category: Clipboard

Tags: clipboard, lua, register

Use vim.fn.setreg("+", "text") to set system clipboard content from Lua.

```
:lua vim.fn.setreg("+", "hello world")
```

9.4 System clipboard access with registers

Category: Clipboard

Tags: clipboard, system, copy, paste, register

Access system clipboard using + and * registers for seamless integration with other applications.

```
Example
```

9.5 System clipboard sync

Category: Clipboard

Tags: clipboard, system, sync

Use vim.opt.clipboard="unnamedplus" to sync yank/paste with system clipboard automatically.

```
Example
    :lua vim.opt.clipboard = "unnamedplus"
```

9.6 System clipboard: handling yank and delete motions differently

Category: Clipboard

Tags: clipboard, copy, paste

Suppose that you want yank and delete motions to behave differently with respect to system clipboard. For example, you want all yanked text to be copied to system clipboard as well to unnamed internal register. But in case of delete motions, you don't want to affect system clipboard. The setup is fairly easy. Just add the following lines to your init.lua configuration file

CHAPTER 10

Command line

10.1 Command completion

Category: Command Line

Tags: command, completion, tab

Use Tab for command completion and Ctrl+d to list all possible completions.

10.2 Command line editing

Category: Command Line

Tags: command, edit, navigation

Use Ctrl+b to go to beginning of line, Ctrl+e to end, Ctrl+h to delete character, Ctrl+w to delete word.

```
:Ctrl+b " go to beginning of command line
:Ctrl+e " go to end of command line
:Ctrl+h " delete character backward
:Ctrl+w " delete word backward
```

10.3 Command-line completion modes

Category: Command Line

Tags: command, completion, tab, modes

Use Tab for next completion, Shift+Tab for previous, Ctrl+d to list all, Ctrl+a to insert all matches, Ctrl+l for longest common part.

10.4 Command-line cursor movement

Category: Command Line

Tags: command, cursor, movement, navigation

Use arrow keys or Ctrl+b/Ctrl+e for movement, Shift+Left/Shift+Right or Ctrl+Left/Ctrl+Right for word movement.

10.5 Command-line deletion operations

Category: Command Line

Tags: command, delete, backspace, clear

Use Backspace or Ctrl+h to delete character, Del to delete forward, Ctrl+w to delete word, Ctrl+u to clear line.

```
"In command mode:

<BS>/Ctrl+h " delete character backward

<Del> " delete character forward

Ctrl+w " delete word backward

Ctrl+u " clear from cursor to beginning
```

10.6 Command-line history with filtering

Category: Command Line

Tags: command, history, filter, search

 $Use \verb| Shift+Up/Shift+Down| or \verb| PageUp/PageDown| to recall commands that start with current text.$

10.7 Command-line literal insertion

Category: Command Line

Tags: command, literal, insert, special

Use Ctrl+v or Ctrl+q to insert the next character literally (useful for special characters).

10.8 Command-line mode switching

Category: Command Line

Tags: command, mode, switch, abandon

Use Ctrl+c or Esc to abandon command, Ctrl+\ Ctrl+n or Ctrl+\ Ctrl+g to go to normal mode.

10.9 Command-line register insertion

Category: Command Line

Tags: command, register, insert, content

Use Ctrl+r followed by register name to insert register contents into command

line.

```
"In command mode:
:Ctrl+r " "insert default register
:Ctrl+r a "insert register 'a'
:Ctrl+r % "insert current filename
:Ctrl+r : "insert last command
:Ctrl+r / "insert last search pattern
```

10.10 Command-line special insertions

Category: Command Line

Tags: command, insert, word, filename, line

Use Ctrl+r with special keys to insert current context: Ctrl+w for word, Ctrl+f for filename, Ctrl+l for line.

10.11 Command-line window access

Category: Command Line

Tags: command, window, edit, history

Use Ctrl+f to open command-line window for full editing, Ctrl+o to execute one normal mode command.

```
Example
  " In command mode:
  Ctrl+f  " open command-line window for editing
  Ctrl+o  " execute one normal mode command and return
```

10.12 Command-line word manipulation

Category: Command Line

Tags: command, word, delete, kill, clear

Use Ctrl+w to delete word before cursor, Ctrl+u to delete from cursor to beginning of line.

Example

```
" In command mode:
Ctrl+w " delete word before cursor
Ctrl+u " delete from cursor to beginning
Ctrl+k " delete from cursor to end of line
```

10.13 Insert word under cursor in command

Category: Command Line **Tags:** command, word, cursor

Use Ctrl+r Ctrl+w to insert the word under cursor into command line.

Example

```
:Ctrl+r Ctrl+w " insert word under cursor
```

10.14 Open command history

Category: Command Line

Tags: history, command, window

Use q: to open command history in a searchable window.

```
q: " open command history window
```

CHAPTER 11

Command line (advanced)

11.1 Command line abbreviations and shortcuts

Category: Command Line Advanced

Tags: abbreviation, shortcut, cabbrev, expand

Create command line abbreviations for frequently used commands.

11.2 Command line advanced search operations

Category: Command Line Advanced

Tags: search, advanced, pattern, replace, scope

Perform sophisticated search operations from command line.

```
:vimgrep /pattern/ **/*.js " search in all JS files recursively
:lvimgrep /TODO/ % " search in current file (location list)
:grep -r "pattern" --include="*.py" . " external grep
:helpgrep pattern " search help files
:g/pattern1/s/pattern2/replacement/g " conditional substitute
```

11.3 Command line advanced substitution techniques

Category: Command Line Advanced

Tags: substitute, advanced, technique, pattern

Master advanced substitution patterns and techniques.

11.4 Command line buffer and window targeting

Category: Command Line Advanced

Tags: buffer, window, target, specific, operation

Target specific buffers and windows for command execution.

11.5 Command line completion customization

Category: Command Line Advanced

Tags: completion, custom, wildmenu, wildmode

Customize command line completion behavior and appearance.

11.6 Command line conditional execution

Category: Command Line Advanced **Tags:** conditional, execute, if, expression

80

Execute commands conditionally using expressions and logic.

11.7 Command line custom command creation

Category: Command Line Advanced

Tags: command, custom, user, define, parameter

Create sophisticated custom commands with parameters and completion.

```
" Command with file completion
:command! -nargs=1 -complete=file EditConfig edit ~/.config/<args>

" Command with custom completion
:command! -nargs=1 -complete=custom,MyComplete MyCmd echo <args>
function! MyComplete(ArgLead, CmdLine, CursorPos)
   return ['option1', 'option2', 'option3']
endfunction

" Range command with count
:command! -range=% -nargs=1 ReplaceAll <line1>,<line2>s/<args>/g
```

11.8 Command line debugging and inspection

Category: Command Line Advanced **Tags**: debug, inspect, verbose, trace

Debug command execution and inspect Vim state from command line.

```
Example
```

11.9 Command line environment variable integration

Category: Command Line Advanced

Tags: environment, variable, expand, system

Work with environment variables and system integration.

Example

11.10 Command line error handling

Category: Command Line Advanced **Tags:** error, silent, try, catch, handling

Handle errors gracefully in command line operations.

11.11 Command line expression evaluation

Category: Command Line Advanced

Tags: expression, evaluation, calculation, register

Use Ctrl+r = to evaluate expressions and insert results into command line.

Example

Title: Insert word under cursor in command line # Category: Command Line Advanced # Tags: command-line, register, word, cursor, <C-r><C-w>—Use <C-r><C-w>

in command-line mode to insert the word under the cursor, perfect for quick substitutions.

11.12 Command line external command integration

Category: Command Line Advanced

Tags: external, command, shell, filter, system

Integrate external commands seamlessly with Vim command line.

11.13 Command line filename completion variations

Category: Command Line Advanced

Tags: completion, filename, path, directory

Use different completion types for files, directories, and patterns.

11.14 Command line history search and filtering

Category: Command Line Advanced **Tags**: history, search, filter, pattern

Search and filter command history with patterns and ranges.

11.15 Command line job control and async

Category: Command Line Advanced **Tags**: job, async, background, control

Control background jobs and asynchronous operations.

11.16 Command line macro recording and playback

Category: Command Line Advanced

Tags: macro, record, playbook, command, automation

Record and replay command sequences for automation.

```
Example

:let @q = 'command sequence' " store command in register q
:normal @q " execute commands from register q
:g/pattern/normal @q " execute macro on matching lines
:%normal @q " execute macro on all lines
```

11.17 Command line range shortcuts

Category: Command Line Advanced **Tags:** range, shortcut, selection, lines

Use range shortcuts for efficient line selection in commands.

11.18 Command line register manipulation

Category: Command Line Advanced **Tags:** register, insert, content, reference

Access and manipulate registers from command line efficiently.

11.19 Command line script execution

Category: Command Line Advanced **Tags:** script, execute, source, runtime

Execute scripts and source files with advanced options.

11.20 Command line substitution flags and modifiers

Category: Command Line Advanced

Tags: substitute, flags, modifier, advanced

Use advanced substitution flags for precise control over replacements.

11.21 Command line terminal integration

Category: Command Line Advanced

Tags: terminal, integration, shell, command

Integrate terminal operations seamlessly with command line.

11.22 Command line window operations

Category: Command Line Advanced **Tags**: window, command, edit, history

Use command line window for advanced command editing and history.

```
q: " open command history window
q/ " open search history window
:<Ctrl+f> " switch to command line window from

→ command line
" In command window: <CR> executes, <Ctrl+c> closes
```

CHAPTER 12

Community tips

12.1 Advanced completion shortcuts

Category: Completion

Tags: completion, ctrl-x, advanced, shortcuts

Use Ctrl+X completion modes for different types of intelligent completion in insert mode.

```
" In insert mode:
Ctrl+x Ctrl+p " word completion with suggestions
Ctrl+x Ctrl+l " complete entire lines
Ctrl+x Ctrl+k " dictionary word completion
Ctrl+x Ctrl+] " tag-based completion
Ctrl+x Ctrl+f " filename completion
Ctrl+x Ctrl+o " omni completion (context-aware)
```

12.2 Buffer-specific settings

Category: Configuration

Tags: buffer, specific, settings, local

Use buffer-local settings and autocmds for file-type specific configurations and optimizations.

```
:autocmd BufEnter *.lua setlocal tabstop=2 shiftwidth=2
:autocmd BufEnter *.py setlocal tabstop=4 shiftwidth=4
:autocmd BufEnter *.md setlocal textwidth=80 spell
" File-specific settings without global impact
```

12.3 Builtin completion without plugins

Category: Completion

Tags: builtin, completion, native, plugin-free

Use Neovim's built-in completion capabilities for intelligent code completion without external plugins.

```
:set completeopt=menu,menuone,noselect,preview
:inoremap <Tab> <C-n>
:inoremap <S-Tab> <C-p>
" Ctrl+n/Ctrl+p for next/previous completion
" Ctrl+x Ctrl+o for omni completion (language-aware)
```

12.4 Command abbreviations

Category: Command Line

Tags: abbreviations, shortcuts, efficiency, typos

Use command abbreviations for frequently used commands and common typo corrections.

```
Example
```

```
:cabbrev W w
:cabbrev Wq wq
:cabbrev Q q
:cabbrev vsf vert sfind
:cabbrev ff find **/*
" Corrects common typos and creates shortcuts
```

12.5 Command-line window editing

Category: Command Line

Tags: command, window, editing, history

Use command-line window for advanced command history editing and complex command construction.

```
q: " open command history in editable window
q/ " open search history in editable window
q? " open search history (backward) in editable window
" Edit commands like regular text, press Enter to execute
```

```
" Navigate with vim motions, make complex edits
```

12.6 Dynamic plugin management

Category: Configuration

Tags: lazy, plugin, dynamic, management

Use dynamic plugin installation and loading patterns inspired by TJ DeVries for self-bootstrapping configurations.

```
local lazypath = vim.fn.stdpath("data") .. "/lazy/lazy.nvim"
if not vim.uv.fs_stat(lazypath) then
  vim.fn.system({
    "git", "clone", "--filter=blob:none",
    "https://github.com/folke/lazy.nvim.git",
    "--branch=stable", lazypath,
  })
end
```

12.7 Efficient whitespace cleanup

Category: Text Manipulation

vim.opt.rtp:prepend(lazypath)

Tags: whitespace, cleanup, trailing, efficiency

Use F-key mapping for instant trailing whitespace removal with user feedback across entire buffer.

```
Example
```

```
:noremap <F5> :%s/\s\+$//<CR>:echo 'All trailing whitespace
    removed.'<CR>
" One key press to clean entire file and confirm action
" Works in any mode, provides immediate feedback
```

12.8 Environment-aware configuration

Category: Configuration

Tags: environment, conditional, config, dotenv

Use environment variables and conditional loading for portable configurations across different machines.

"Load local environment variables if filereadable(expand('~/.config/nvim/.env')) for line in readfile(expand('~/.config/nvim/.env')) let env_var = split(line, '=') if len(env_var) > 2 execute 'let \$' . env_var[0] . '="' . join(env_var[1:], '=') . endif endif endfor endif

12.9 Help in new tab workflow

Category: Workflow

Tags: help, tab, workflow, reference

Use custom mapping to open help documentation in new tabs for better reference workflow during coding.

```
:nnoremap <leader>h :tabnew<CR>:help<CR><C-w><C-w>:quit<CR>
" Opens help in new tab, focuses on help content, closes empty buffer
" Provides dedicated space for documentation reference
```

12.10 Insert mode line manipulation

Category: Editing

Tags: insert, line, manipulation, efficiency

Use Alt key combinations to add new lines above/below without leaving insert mode or changing cursor position.

12.11 Insert mode navigation

Category: Insert

Tags: insert, navigation, movement, efficiency

Use insert mode navigation keys for efficient editing without leaving insert mode frequently.

```
<C-h> " backspace (delete left)
  <C-w> " delete word left
  <C-u> " delete to beginning of line
  <C-t> " indent current line
  <C-d> " unindent current line
  <C-o> " execute one normal mode command
```

12.12 Mark-based navigation workflow

Category: Marks

Tags: marks, navigation, workflow, jumping

Use marks for efficient navigation between important locations in large files and projects.

```
ma "set mark 'a' at current position
'a "jump to line of mark 'a'
`a "jump to exact position of mark 'a'
:marks "list all marks
mA "set global mark 'A' (across files)
'A "jump to global mark 'A'
```

12.13 Modular configuration loading

Category: Configuration

Tags: modular, import, require, organization

Use Lua's require system with custom import directories for organized, modular configuration management.

12.14 Motion-based editing patterns

Category: Movement

Tags: motion, editing, patterns, efficiency

Use motion commands combined with operators for efficient text editing patterns and muscle memory.

```
ci" "change inside quotes
ca( "change around parentheses
di} "delete inside braces
ya] "yank around brackets
viw "visually select inner word
vap "visually select around paragraph
```

12.15 Quick fold navigation

Category: Folding

Tags: fold, navigation, quick, movement

Use fold navigation commands for efficient code structure navigation and overview.

```
zj " move to next fold
zk " move to previous fold
[z " move to start of current fold
]z " move to end of current fold
zv " view cursor line (unfold if needed)
zx " update folds
```

12.16 Register operations mastery

Category: Registers

Tags: registers, operations, advanced, clipboard

Use register operations for sophisticated copy-paste workflows and text manipulation chains.

```
"ay5y " yank 5 lines into register 'a'
"Ay3y " append 3 lines to register 'a'
"ap " paste contents of register 'a'
:reg a " view contents of register 'a'
```

```
:let @a='new text' " set register 'a' programmatically
```

12.17 Session workflow optimization

Category: Session

Tags: session, workflow, project, management

Use session commands for project-based workflow management and context switching.

12.18 Split window mastery

Category: Windows

Tags: split, windows, mastery, layout

Use advanced window splitting and management for efficient multi-file editing and reference workflows.

12.19 Tab-based workflow

Category: Tabs

Tags: tabs, workflow, organization, navigation

Use tabs for logical grouping of related files and context-based editing workflows.

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CHAPTER 13

Configuration

13.1 Alternate Neovim startup configuration

Category: Configuration

Tags: startup, config, alternate, minimal, debug

Start Neovim with alternate configuration using -u flag for testing or minimal setups.

Example

```
"Start with minimal config:
nvim -u ~/.config/nvim/minimal.lua

"Start with no config:
nvim -u NONE

"Start with specific vimrc:
nvim -u ~/.vimrc.test
```

13.2 Append to option value

Category: Configuration **Tags:** set, option, append

Use :set option+=value to append a value to an option.

```
Example
```

```
:set path+=./include " add to search path
:set wildignore+=*.pyc " ignore Python bytecode
```

13.3 Auto tab completion

Category: Configuration

Tags: completion, tab, autocomplete

Configure TAB to autocomplete words while preserving normal TAB functionality.

function! Tab_Or_Complete() if col('.')>1 && strpart(getline('.'), col('.')-2, 3) =~ '^\w' return "\<C-N>" else return "\<Tab>" endif endfunction inoremap <Tab> <C-R > Tab_Or_Complete()<CR> set dictionary="/usr/dict/words"

13.4 Auto-reload file changes

Category: Configuration

Tags: auto, reload, file, changes

Automatically reload file when it changes externally, with optional warning.

```
set autoread
" Trigger autoread when cursor stops moving
au FocusGained,BufEnter * :silent! !
au FocusLost,WinLeave * :silent! w
" Or check periodically
au CursorHold * :silent! checktime
```

13.5 Check plugin key mapping usage

Category: Configuration

Tags: plugin, mapping, check, usage, debug

Use echo maparg ("key", "mode") to check what key mapping is assigned in specific mode.

```
Example
```

13.6 Enable 256 colors

Category: Configuration

Tags: colors, terminal, display

Configure terminal to support 256 colors with proper settings.

Example

```
set t_Co=256
set t_AB=^[[48;5;%dm
set t_AF=^[[38;5;%dm
" In shell profile:
export TERM='xterm-256color'
```

13.7 Environment variables in configuration

Category: Configuration

Tags: environment, variable, conditional, config, lua

Use os.getenv() in Lua configuration to conditionally set options based on environment variables.

Example

```
-- In init.lua:
if os.getenv("MACHINE") = "work" then
   -- Work-specific configuration
   vim.opt.colorcolumn = "80"
else
   -- Personal configuration
   vim.opt.colorcolumn = "120"
end
```

13.8 Ex commands - autocmds and events

Category: Configuration

Tags: ex, autocmd, event, pattern, command

Use :autocmd to set up automatic commands, :autocmd! to clear, :doautocmd to trigger events.

```
:autocmd BufWritePost *.py !python % " run python after save
:autocmd! BufRead " clear all BufRead autocmds
:doautocmd BufRead " trigger BufRead event
```

:autocmd FileType python setlocal ts=4 " Python-specific settings

13.9 Ex commands - highlight and syntax

Category: Configuration

Tags: ex, highlight, syntax, color, group

Use :highlight to set colors, :syntax for syntax highlighting, :colorscheme to change themes.

Example

```
:highlight Comment ctermfg=green
:syntax on
:syntax off
:colorscheme desert
:highlight clear
" set comment color
" enable syntax highlighting
" disable syntax highlighting
" change color scheme
" clear all highlighting
```

13.10 Ex commands - mappings and abbreviations

Category: Configuration

Tags: ex, map, abbrev, shortcut, key

Use :map for mappings, :abbrev for abbreviations, :unmap and :unabbrev to remove.

```
Example
```

13.11 Ex commands - option with values

Category: Configuration

Tags: ex, set, value, assignment, string

Use:set option=value to assign value,:set option+=value to append,:set option-=value to remove.

Example

13.12 Ex commands - runtime and sourcing

Category: Configuration

Tags: ex, source, runtime, script, load

Use :source to load script, :runtime to load from runtime path, :scriptnames to list loaded scripts.

Example

13.13 Ex commands - set options

Category: Configuration

Tags: ex, set, option, toggle, query

Use :set option to enable, :set nooption to disable, :set option? to query, :set option& to reset to default.

Example

13.14 Execute command with pipe separator

Category: Configuration

Tags: execute, command, pipe, separator, multiple

Use : execute to allow | pipe character to separate multiple commands in mappings.

" Without execute, | ends the mapping: nnoremap <F5> :w | echo "Saved"<CR> " Wrong - | ends mapping " With execute, | separates commands: nnoremap <F5> :execute "w \| echo 'Saved'"<CR> " Correct

13.15 Hidden buffers option

Category: Configuration

Tags: hidden, buffer, switch, unsaved, edit

Use :set hidden to allow switching between files without saving changes, preventing "No write since last change" errors.

13.16 Home key smart mapping

Category: Configuration

Tags: home, key, mapping, smart, navigation

Map Home key to toggle between beginning of line and first non-blank character.

13.17 Markdown code block syntax highlighting

Category: Configuration

Tags: markdown, syntax, highlighting, fenced, languages

Configure syntax highlighting for fenced code blocks in markdown files by setting supported languages.

-- In init.lua vim.g.markdown_fenced_languages = { "html", "javascript", "typescript", "css", "scss", "lua", "vim", "python", "bash" }

13.18 Remove from option value

Category: Configuration **Tags:** set, option, remove

Use :set option-=value to remove a value from an option.

Example

```
:set path-=./include " remove from search path
:set wildignore-=*.pyc " stop ignoring Python bytecode
```

13.19 Restore cursor position

Category: Configuration

Tags: cursor, position, session, restore

Automatically restore cursor position when reopening files.

```
function! ResCur()
  if line("'\"") 
    normal! g`"
```

```
return 1
endif
endfunction

augroup resCur
autocmd!
autocmd BufWinEnter * call ResCur()
augroup END

" Enable viminfo
set viminfo='10,\"100,:20,%,n~/.viminfo
```

13.20 Sandbox mode for safe testing

Category: Configuration

Tags: sandbox, safe, testing, command, :sandbox

Use :sandbox to execute commands safely without side effects like persistent undo entries or autocommands.

13.21 Set color scheme based on time

Category: Configuration

Tags: color, scheme, time, automatic

Automatically switch between light and dark color schemes based on time of day.

```
if strftime("%H") < 18 && strftime("%H") > 6
  colorscheme morning
else
  colorscheme evening
endif
```

13.22 Speed up vimgrep with noautocmd

Category: Configuration

Tags: vimgrep, speed, autocmd, performance, search

Use: noautocmd vimgrep to speed up vimgrep by disabling autocmds during search.

Example

```
:noautocmd vimgrep /pattern/ **/*.txt " faster vimgrep
:noautocmd bufdo %s/old/new/ge " faster buffer operations
```

13.23 Toggle paste mode

Category: Configuration

Tags: paste, toggle, indent, clipboard

Set up paste toggle to prevent auto-indenting when pasting from clipboard in terminal.

Example

```
set pastetoggle=<F2>
nnoremap <F2> :set invpaste paste?<CR>
set showmode
" Use F2 before and after pasting external text
```

13.24 Verbose mapping information

Category: Configuration

Tags: verbose, mapping, script, source, debug

Use :verbose map <key> to see which script defined a mapping and where.

Example

13.25 View runtime paths

Category: Configuration **Tags:** runtime, path, debug

Use :echo &runtimepath to see all runtime paths Neovim is using.

```
:echo &runtimepath " show runtime paths
```

CHAPTER 14

Cut and paste

14.1 Cut/delete word

Category: Cut and Paste **Tags:** cut, delete, word

Use dw to delete from cursor to start of next word, de to delete to end of current word, or db to delete to start of current word.

Example

```
dw " delete to next word
de " delete to end of word
db " delete to start of word
```

14.2 Paste text

Category: Cut and Paste **Tags:** paste, put, text

Use p to paste after cursor/line and P to paste before cursor/line.

Example

```
p " paste after
P " paste before
```

14.3 Paste with automatic indentation

Category: Cut and Paste

Tags: paste, indent, automatic

Use [p and [P to paste and automatically adjust indentation to match current line.

Example

```
[p " paste after with auto-indent
[P " paste before with auto-indent
]p " paste after with auto-indent
]P " same as [P
```

14.4 Yank line

Category: Cut and Paste **Tags:** yank, copy, line

Use yy to yank (copy) the current line, or {number}yy to yank multiple lines.

Example

```
yy " yank current line
3yy " yank 3 lines
```

14.5 Yank word

Category: Cut and Paste **Tags:** yank, copy, word

Use yw to yank from cursor to start of next word, ye to yank to end of current word.

```
yw " yank to next word
ye " yank to end of word
```

CHAPTER 15

Diagnostics

15.1 Find mapping source

Category: Diagnostics

Tags: mapping, verbose, source

Use :verbose map <key> to see where a specific mapping was defined.

Example

:verbose map <leader>f " see where <leader>f was mapped

15.2 Find option source

Category: Diagnostics

Tags: option, verbose, source

Use :verbose set option? to see where a specific option was last set.

Example

:verbose set number? " see where 'number' option was set

15.3 Health diagnostics

Category: Diagnostics

Tags: health, check, diagnostics

Use : checkhealth to run health diagnostics for your Neovim setup.

Example

:checkhealth " run health diagnostics

15.4 View messages

Category: Diagnostics

Tags: messages, log, history

Use :messages to view past messages and notifications.

Example

:messages " view past messages

CHAPTER 16

Display

16.1 Conceal text with syntax highlighting

Category: Display

Tags: conceal, hide, text, syntax, conceallevel

Use:set conceallevel=2 to hide concealed text and:syntax match with conceal to define what to hide.

16.2 Ex commands - display and UI settings

Category: Display

Tags: ex, display, ui, show, list

Use:set list to show whitespace,:set wrap for line wrapping,:set ruler for cursor position,:set showcmd for command display.

16.3 Ex commands - folding display

Category: Display

Tags: ex, fold, display, column, text

Use :set foldcolumn to show fold column, :set foldtext for custom fold text, :set fillchars for fill characters.

Example

16.4 Ex commands - line numbers and columns

Category: Display

Tags: ex, line, number, column, relative

Use :set number for line numbers, :set relative number for relative numbers, :set colorcolumn for guide column.

Example

16.5 Ex commands - scrolling and viewport

Category: Display

Tags: ex, scroll, viewport, offset, bind

Use :set scrolloff for scroll offset, :set sidescrolloff for horizontal offset, :set scrollbind to bind scrolling.

16.6 Ex commands - status line and tabs

Category: Display

Tags: ex, status, line, tab, label

Use:set laststatus for status line, :set showtabline for tab line, :set statusline for custom status.

Example

16.7 Toggle cursor line highlight

Category: Display

Tags: cursorline, highlight, toggle

Use :set cursorline! to toggle highlighting of the current cursor line.

Example

```
:set cursorline! " toggle cursor line highlight
```

16.8 Toggle invisible characters

Category: Display

Tags: invisible, characters, toggle

Use :set list! to toggle display of invisible characters (tabs, spaces, etc.).

```
:set list! " toggle invisible characters
```

CHAPTER 17

Edit

17.1 Adding prefix/suffix to multiline text easily

Category: Edit

Tags: text, object, advanced

Suppose that you have multiple lines of text. You want to put and tags around each line:

- Position the cursor in normal mode over the first char of the frist line - Enter visual block mode: <C-v> - Select all first characters in all lines under the first one by using normal cursor keys - Switch to insert mode: I - Start changing the first line by typing - When you are done, press <ESC> and all lines will have the same prefix. - Now let's add to the end of each line. Press gv - the first column gets selected. - Press \$ to go to the end of the line. - Now type A to append to the line - The cursor goes to the end of the top line. Enter the closing tag . - Now pres ESC to leave the insert mode and you are done!

Credits: [Henry Misc](https://www.youtube.com/watch?v=RdyfT2dbt78htt

17.2 Common operators with motions

Category: Edit

Tags: operator, motion, combination, examples

Operators like d (delete), c (change), y (yank), > (indent) work with any motion or text object.

```
dw  " delete word
c3j  " change 3 lines down
y$  " yank to end of line
>i{  " indent inside braces
=ap  " format around paragraph
```

17.3 Operator-pending mode - cancel operations

Category: Edit

Tags: operator, pending, cancel, abort, undo

Use Esc to abandon the operator or Backspace to undo/cancel the operator in pending mode.

```
d<Esc> " abandon delete operation c<Backspace> " cancel change operation
```

17.4 Operator-pending mode - force operation type

Category: Edit

Tags: operator, pending, force, characterwise, linewise, blockwise

Use v for characterwise, V for linewise, Ctrl+v for blockwise operation after an operator.

```
dvw " force characterwise delete word
dV " force linewise delete (whole line)
dCtrl+v} " force blockwise delete to closing brace
```

17.5 Operator-pending mode basics

Category: Edit

Tags: operator, pending, mode, motion

After typing an operator (d, c, y, etc.), you enter operator-pending mode where you can provide motion or text object to complete the operation.

```
d  " delete operator (enters pending mode)
dw  " delete word (operator + motion)
ci( " change inside parentheses (operator + text object)
```

17.6 Operator-pending mode with text objects

Category: Edit

Tags: operator, text, object, combination

All text objects (iw, aw, i(, a(, ip, ap, etc.) work in operator-pending mode for precise text manipulation.

ciw " change inside word da(" delete around parentheses yi" " yank inside quotes >ap " indent around paragraph =i{ " format inside braces

17.7 Redraw screen

Category: Edit

Tags: redraw, screen, refresh, display

Use Ctrl+l to redraw the screen, useful when display gets corrupted or needs refreshing.

```
Example
Ctrl+l " redraw screen
```

17.8 Repeat last change

Category: Edit

Tags: repeat, change, command

Use. (dot) to repeat the last change command.

```
Example
. " repeat last change
```

17.9 Show file information

Category: Edit

Tags: file, info, position, status

smalltux@yahoo.com 115

Use Ctrl+g to display current file name, cursor position, and buffer information.

Example

```
Ctrl+g " show file info and cursor position
```

17.10 Substitute characters

Category: Edit

Tags: substitute, character, delete, insert

Use s to substitute (delete character under cursor and enter insert mode) and S to substitute entire line.

Example

```
s " substitute character under cursor
S " substitute entire line
5s " substitute 5 characters
```

17.11 Time-based undo navigation

Category: Edit

Tags: undo, time, history

Use :earlier 10m to revert buffer to state 10 minutes ago, or :later 5m to go forward 5 minutes.

```
:earlier 10m  " revert to 10 minutes ago
:later 5m  " go forward 5 minutes
```

CHAPTER 18

Editing

18.1 Calculate expressions

Category: Editing

Tags: calculate, math, expression, replace

Use < C-r > in insert mode to calculate mathematical expressions and insert the result.

18.2 Capitalize words easily

Category: Editing

Tags: capitalize, words, case, format

Use guw~ to make word lowercase then capitalize first letter, or create mapping for title case.

```
guw~ "lowercase word then capitalize first letter
"Or map for convenience:
nnoremap <leader>tc guw~
```

18.3 Copy and move lines to marks

Category: Editing

Tags: copy, move, mark, line, range

Use: to copy lines to marks, :.t'a to copy current line to mark 'a', :152,154t. to copy range to current position.

ma " set mark 'a' at current line :.t'a " copy current line to mark 'a' :5,10t'b " copy lines 5-10 to mark 'b' :'<,'>t'a " copy visual selection to mark 'a' :152,154t. " copy lines 152-154 to current position

18.4 Delete words in different way

Category: Editing

Tags: delete, word, alternative, whitespace

Use daw to delete word including surrounding whitespace, diw for word only, dW for WORD including punctuation.

```
daw " delete a word (including spaces)
diw " delete inner word (no spaces)
dW " delete WORD (including punctuation)
daW " delete a WORD (including spaces)
```

18.5 Edit file at specific line

Category: Editing

Tags: file, line, open, position, jump

Use :edit +{line} {file} to open file and jump directly to specified line number.

```
Example
```

```
:edit +25 config.vim " open config.vim at line 25
:edit +/pattern file.txt " open file.txt at first line matching

→ pattern
:edit +$ log.txt " open log.txt at last line
vim +42 file.txt " from command line: open at line 42
```

18.6 Enhanced undo and redo

Category: Editing

Tags: undo, redo, changes, history, time

Use advanced undo/redo with time-based navigation and undo tree features.

U " undo last change <C-r> " redo last undone change U " restore line to original state :earlier 5m " undo changes from 5 minutes ago :later 10m " redo changes up to 10 minutes later " Navigate undo tree :undolist " show undo history g- " go to older text state g+ " go to newer text state

18.7 Ex commands - joining and splitting

Category: Editing

Tags: ex, join, split, lines, combine

Use :join or :j to join lines, with count to join multiple lines.

Example

18.8 Ex commands - line operations

Category: Editing

Tags: ex, line, delete, copy, move, range

Use :d to delete lines, :y to yank, :m to move, :co or :t to copy, with ranges like 1,5 or %.

```
:5d     " delete line 5
:1,10d     " delete lines 1-10
:%d     " delete all lines
:%delete     " same as above
ggdG     " same as above
:5,10m 20     " move lines 5-10 to after line 20
:1,5co 10     " copy lines 1-5 to after line 10
```

18.9 Ex commands - marks and jumps

Category: Editing

Tags: ex, marks, jump, position, navigate

Use: mark to set mark, : jumps to show jump list, : changes for change list, : delmarks to delete marks.

18.10 Ex commands - sorting and formatting

Category: Editing

Tags: ex, sort, format, center, left, right

Use :sort to sort lines, :center to center text, :left and :right for alignment.

18.11 Ex commands - undo and redo

Category: Editing

Tags: ex, undo, redo, earlier, later

Use :undo and :redo for undo/redo, :earlier and :later for time-based undo.

18.12 Execute normal commands without mappings

Category: Editing

Tags: normal, command, mapping, script, execute

Use normal! in scripts to execute normal-mode commands without triggering user mappings.

Example

18.13 Global command with normal mode operations

Category: Editing

Tags: global, normal, command, pattern, batch

Use :g/pattern/ normal {commands} to execute normal mode commands on all matching lines.

Example

18.14 Increment search results

Category: Editing

Tags: increment, search, replace, counter, sequential

Use global command with counter to incrementally replace search results with sequential numbers.

```
" Replace all '2.gif' with incremental numbers:
:let idx=0 | g/2\.gif/ let idx += 1 | s//\= idx . '.gif'/
" Replace 'item' with numbered items:
:let n=1 | g/item/ s//\='item' . n/ | let n=n+1
```

18.15 Insert at beginning/end

Category: Editing

Tags: insert, beginning, end

Use I to insert at beginning of line, A to append at end of line.

Example

```
I " insert at line start
A " append at line end
```

18.16 Insert multiple lines

Category: Editing

Tags: insert, lines, multiple, batch

Use o<Esc> followed by repeat count, or {count}o to insert multiple empty lines at once.

Example

```
5o<Esc> " insert 5 empty lines below
50<Esc> " insert 5 empty lines above
" Or in normal mode:
o<Esc>4. " insert line, then repeat 4 times
```

18.17 Insert newline without entering insert mode

Category: Editing

Tags: newline, insert, normal, mode

Use o<Esc> to insert line below or O<Esc> to insert line above without staying in insert mode.

18.18 Insert single character

Category: Editing

Tags: insert, character, single, quick

Use i{char}<Esc> or create mapping with s to quickly insert single character without staying in insert mode.

Example

```
" Insert single character and return to normal mode
nnoremap <leader>i i_<Esc>r
" Or use s to substitute character:
s{char}<Esc>  " replace character under cursor
```

18.19 Move line to end of paragraph

Category: Editing

Tags: move, line, paragraph, end, motion

Use :m'}-1 to move current line to end of current paragraph.

Example

18.20 Move lines to marks

Category: Editing

Tags: move, marks, line, navigation

Use :m'a to move current line to mark 'a', or :.m'b to move current line to mark 'b'. Useful when target is not visible on screen.

```
ma " mark current line as 'a'
:.m'a " move current line to mark 'a'
:5m'b " move line 5 to mark 'b'
```

18.21 Number lines with commands

Category: Editing

Tags: number, line, sequence, increment, script

Add line numbers to text using substitute command with expression.

Example

```
:%s/^/\=line('.') . '. '/ " add line numbers with dots
:%s/^/\=printf("%3d: ", line('.'))/ " formatted line numbers
:let i=1 | g/^/s//\=i . '. '/ | let i=i+1 " alternative method
```

18.22 Omni completion setup

Category: Editing

Tags: completion, omni, smart, autocomplete

Configure and use intelligent omni completion for programming languages.

Example

18.23 Open new line

Category: Editing

Tags: open, newline, insert

Use o to open new line below cursor, 0 to open new line above cursor.

```
o " open line below
O " open line above
```

18.24 Put (paste) operations

Category: Editing

Tags: put, paste, clipboard

Use p to paste after cursor, P to paste before cursor.

Example

```
p " paste after cursor
P " paste before cursor
```

18.25 Put text above or below current line

Category: Editing

Tags: put, paste, above, below, line

Use :pu to paste below current line, :pu! to paste above current line, regardless of cursor position.

Example

18.26 Return to last exit position

Category: Editing

Tags: position, exit, return, mark, jump

Use mark "0 to jump to position where Vim was last exited from current file.

Example

18.27 Select non-uniform strings across lines

Category: Editing

Tags: select, yank, append, register, pattern

Use normal mode with append register to collect text from multiple lines into one register.

"Yank text inside {} from multiple lines to register A: :'<,'>norm "Ayi{ "Yank word under cursor from multiple lines: :g/pattern/ normal "Ayiw "Clear register first: qAq :'<,'>norm "Ayi{

18.28 Substitute character

Category: Editing

Tags: substitute, character, change

Use s to substitute character (delete and enter insert mode), S for entire line.

```
s " substitute character
S " substitute line
```

18.29 Substitute entire line and start insert

Category: Editing

Tags: substitute, line, insert, indentation

Use S to delete the entire line and start insert mode with proper indentation.

```
Example

S " delete line and start insert at correct indentation
```

18.30 Substitute in all buffers

Category: Editing

Tags: substitute, buffer, all, bufdo, global

Use :bufdo %s/old/new/ge to substitute in all open buffers, e flag suppresses errors.

Example

18.31 Wrap text in HTML tags

Category: Editing

Tags: html, tag, wrap, surround, format

Use visual selection and substitute to wrap text in HTML tags.

Example

```
" Select text in visual mode, then:
:'<,'>s/.*/\&\<\/p>/  " wrap lines in  tags
:'<,'>s/.*/\&\<\/li>/  " wrap lines in  tags
:'<,'>s/\(.*\)/\<strong>\1\<\/strong>/  " wrap in <strong> tags
```

18.32 Yank (copy) operations

Category: Editing

Tags: yank, copy, clipboard

Use yy to yank entire line, yw to yank word, y\$ to yank to end of line.

Example

```
yy " yank entire line
yw " yank word
y$ " yank to end of line
```

smalltux@yahoo.com 127

CHAPTER 19

Ex commands (advanced)

19.1 Advanced substitute flags

Category: Search Replace

Tags: substitute, flags, options, advanced, ex

Use various flags with : substitute for advanced replacement options.

19.2 Append text after line

Category: Text Editing

Tags: append, insert, text, add, ex

Use :append or :a to enter text entry mode, adding lines after specified line.

```
:5a " append after line 5
:append " append after current line
This is new text
. " end with dot on empty line
```

19.3 Browse with file dialog

Category: File Operations

Tags: browse, dialog, file, gui, ex

Use: browse to open file dialog for commands (GUI Vim only).

19.4 Center align text

Category: Formatting

Tags: center, align, format, text, ex

Use :center or :ce to center-align text within specified width.

Example

19.5 Change lines with text entry

Category: Text Editing

Tags: change, replace, lines, text, ex

Use :change or :c to replace line range with new text.

Example

```
:5c " change line 5
:1,3c " change lines 1-3
New replacement text
. " end with dot on empty line
```

19.6 Change tab settings and convert

Category: Formatting

Tags: retab, tabs, spaces, convert, ex

Use : retab to convert tabs to spaces or vice versa based on current settings.

```
:1,10retab 2 " retab lines 1-10 with 2-space tabs
```

19.7 Command history navigation

Category: Command Line

Tags: history, navigate, command, previous, ex

Use history navigation to recall and modify previous Ex commands.

19.8 Execute on non-matching lines

Category: Text Manipulation

Tags: vglobal, inverse, global, exclude, ex

Use: vqlobal or: v to execute commands on lines NOT matching pattern.

```
Example
```

Opposite of :global - executes on non-matching lines.

19.9 Global with range

Category: Text Manipulation

Tags: global, range, lines, scope, ex

Use :qlobal with line ranges to limit scope of global operations.

Example

```
:5,50g/pattern/d  " delete matching lines only in range 5-50
:.,+10g/TODO/p  " print TODO lines from current to +10 lines
:'<,'>g/^#/s/#/\///  " in visual selection, change # to //
```

smalltux@yahoo.com 131

19.10 Insert text before line

Category: Text Editing

Tags: insert, text, before, add, ex

Use :insert or :i to enter text entry mode, adding lines before specified line.

19.11 Join lines together

Category: Text Editing

Tags: join, lines, merge, combine, ex

Use : join or : j to join lines, removing line breaks.

19.12 Keep jump list during operation

Category: Navigation

Tags: keepjumps, jumps, preserve, navigation, ex

Use: keepjumps to prevent commands from adding entries to jump list.

19.13 Keep marks during operation

Category: Marks

Tags: keepmarks, marks, preserve, maintain, ex

Use: keepmarks to preserve mark positions during range operations.

Example

19.14 Left align text

Category: Formatting

Tags: left, align, format, text, ex

Use :left or :le to left-align text, removing leading whitespace.

Example

```
:left " left-align current line
:le 4 " left-align with 4-space indent
:1,10left 0 " remove all leading whitespace from lines 1-10
```

19.15 List old files

Category: File History

Tags: oldfiles, recent, history, files, ex

Use :oldfiles to show list of recently edited files.

Example

Files are numbered; use ':e #< to edit by number.

19.16 Load saved view

Category: View Management

Tags: loadview, view, restore, position, ex

Use :loadview to restore previously saved window view.

Example

```
:loadview " load view with automatic name
:lo 1 " load from view slot 1
:loadview ~/my.vim " load view from specific file
```

19.17 Lock marks during operation

Category: Marks

Tags: lockmarks, marks, preserve, lock, ex

Use: lockmarks to prevent commands from changing mark positions.

Example

19.18 Make session file

Category: Session Management

Tags: mksession, session, save, workspace, ex

Use :mksession to save current editing session to file.

Example

Restore with :source Session.vim or nvim -S Session.vim.

19.19 Nested global commands

Category: Text Manipulation

Tags: global, nested, complex, pattern, ex

Use nested : global commands for complex pattern operations.

Example

```
:g/function/+1,/^}/g/TODO/p " find TODO in function bodies
:g/class/.,/^$/v/def/d " delete non-def lines in classes
```

Inner global operates on lines found by outer global.

19.20 Put register contents

Category: Registers

Tags: put, paste, register, insert, ex

Use :put to insert register contents after current line.

Example

19.21 Quit with error code

Category: Exit

Tags: cquit, quit, error, code, ex

Use :cquit or :cq to quit Vim with error exit code.

Example

Useful in shell scripts to indicate failure.

19.22 Range with patterns

Category: Text Manipulation

Tags: range, pattern, search, scope, ex

Use patterns as range specifiers in Ex commands.

19.23 Return to normal mode

Category: Mode Switching

Tags: visual, normal, mode, return, ex

Use:visual or:vi to return to Normal mode from Ex mode.

Example

```
:visual " return to Normal mode
:vi " shorter version
```

Historical command, rarely needed in modern Neovim.

19.24 Right align text

Category: Formatting

Tags: right, align, format, text, ex

Use :right or :ri to right-align text within specified width.

Example

19.25 Save current view

Category: View Management

Tags: mkview, view, save, position, ex

Use : mkview to save current window view (cursor position, folds, etc.).

Example

19.26 Sort lines alphabetically

Category: Text Manipulation

Tags: sort, alphabetical, lines, order, ex

Use :sort to sort lines in various ways.

```
Example
                     " sort current buffer alphabetically
 :sort
                     " sort lines 5-10
 :5,10sort
                     " reverse sort (descending)
 :sort!
                     " numeric sort
 :sort n
                     " remove duplicates while sorting
 :sort u
                     " case-insensitive sort
 :sort i
 :%!sort
```

19.27 Substitute confirmation

Category: Search Replace

Tags: substitute, confirm, interactive, replace, ex

Use the c flag with :substitute for interactive confirmation of each replacement.

```
Example
   :s/old/new/gc " substitute ....
:%s/foo/bar/gc " replace in whole file with prompts
-5 10s/x/y/gc " replace in range with confirmation
```

Prompts: yes, no, all, quit, last.

19.28 Substitute with backreferences

Category: Search Replace

Tags: substitute, backreference, capture, group, ex

Use \setminus (and \setminus) to capture groups, reference with \setminus 1, \setminus 2, etc.

```
Example
 :s/\(word1\) \(word2\)/\2 \1/
                                  " swap two words
 :s/\(\w\+\)\s\+\(\w\+\)/\2, \1/ " swap and add comma
                                  " quote all lines
 :%s/\(.*\)/"\1"/
```

19.29 Substitute with expressions

Category: Search Replace

Tags: substitute, expression, function, dynamic, ex

smalltux@yahoo.com 137 Use \= in replacement to evaluate Vim expressions.

Example

```
:s/\d\+/\=submatch(0)*2/g    " double all numbers
:s/.*/\=line('.').' '.submatch(0)/ " add line number prefix
:%s/$/\=', line: '.line('.')/ " add line number suffix
```

19.30 Write all and quit all

Category: File Operations

Tags: wqall, write, quit, all, buffers, ex

Use: wqall to write all modified buffers and quit all windows.

Example

19.31 Write and exit

Category: File Operations

Tags: xit, write, exit, save, quit, ex

Use :xit or :x to write file only if modified, then exit.

Example

More efficient than :wq since it only writes when necessary.

19.32 Yank lines to register

Category: Registers

Tags: yank, copy, register, lines, ex

Use : yank or : y to copy lines to a register.

CHAPTER 20

Ex commands (comprehensive)

20.1 Buffer list navigation

Category: Buffer Management **Tags:** buffer, list, navigation, ex

Use :ls or :buffers to show all buffers with their numbers and status indicators.

Status indicators: % current, # alternate, + modified, x read errors.

20.2 Close all windows except current

Category: Window Management **Tags:** window, close, only, layout, ex

Use :only or :on to close all windows except the current one.

Useful for cleaning up complex window layouts quickly.

20.3 Copy lines to another location

Category: Text Manipulation **Tags:** copy, lines, move, range, ex

Use :copy or :co to copy lines to another location in the file.

20.4 Create new empty buffer

Category: Buffer Management **Tags:** buffer, new, empty, enew, ex

Use : enew to create a new empty buffer in current window.

20.5 Delete buffers

Category: Buffer Management **Tags**: buffer, delete, close, ex

Use :bdelete or :bd to remove buffer from list, :bwipeout to completely wipe buffer.

20.6 Delete specific lines

Category: Text Manipulation

Tags: delete, lines, range, remove, ex

Use :delete or :d to delete specific lines or line ranges.

Example

```
:5delete " delete line 5
:1,3d " delete lines 1 through 3
:.,$d " delete from current line to end
:g/pattern/d " delete all lines containing pattern
```

20.7 Execute normal mode commands

Category: Command Execution

Tags: normal, execute, mode, command, ex

Use :normal commands to execute normal mode commands from Ex mode.

Example

Use! to avoid mappings: :normal! dd

20.8 Find file in path

Category: File Operations **Tags:** find, path, file, search, ex

Use :find filename to search for file in 'path' option directories and edit it.

Example

```
:find config.vim  " find and edit config.vim in path :fin *.py  " find Python files (with tab completion)
```

Set your path with :set path+=directory to include custom directories.

20.9 First and last files in argument list

Category: File Navigation

Tags: first, last, file, argument, list, ex

Use :first and :last to jump to first or last file in argument list.

20.10 Go to specific buffer by number

Category: Buffer Management **Tags:** buffer, number, navigation, ex

Use:buffer Nor:b Nto switch to buffer number N from the buffer list.

20.11 Internal grep with vimgrep

Category: Search

Tags: vimgrep, search, internal, pattern, ex

Use: vimgrep to search using Vim's internal grep (works with Vim patterns).

Use j flag to avoid jumping to first match immediately.

20.12 Jump to tag definition

Category: Navigation

Tags: tag, jump, definition, ctags, ex

Use : tag tagname to jump to tag definition (requires tags file).

Generate tags with ctags -R . in your project root.

20.13 List all sourced scripts

Category: Configuration

Tags: scripts, source, debug, files, ex

Use :scriptnames to list all sourced Vim script files with their script IDs.

Example

```
:scriptnames " list all sourced scripts
:scr " shorter version
```

Useful for debugging configuration issues and seeing load order.

20.14 Location list navigation

Category: Search

Tags: location, list, navigate, lnext, ex

Use : Inext, : Iprev to navigate location list (window-local quickfix).

Example

20.15 Move lines to another location

Category: Text Manipulation **Tags:** move, lines, cut, range, ex

Use :move or :m to move lines to another location in the file.

```
:5move10 " move line 5 after line 10
:1,3m$ " move lines 1-3 to end of file
:.m0 " move current line to beginning
:m+1 " move current line down one position
```

20.16 Next file in argument list

Category: File Navigation

Tags: next, file, argument, list, ex

Use :next or :n to edit next file in argument list.

Example

See argument list with :args, set with nvim file1 file2 file3.

20.17 Previous file in argument list

Category: File Navigation

Tags: previous, file, argument, list, ex

Use :previous or :prev to edit previous file in argument list.

Example

```
:previous " edit previous file
:prev " shorter version
:2prev " skip 2 files backward
```

20.18 Previous tag in stack

Category: Navigation

Tags: tag, previous, stack, back, ex

Use :pop or :po to go back to previous location in tag stack.

Example

```
:pop " go back in tag stack
:po " shorter version
:2pop " go back 2 positions
```

Use after jumping to tags with :tag or Ctrl+].

20.19 Quickfix list navigation

Category: Search

Tags: quickfix, navigate, error, jump, ex

Use :cnext, :cprev to navigate quickfix list (global error list).

20.20 Quit all windows/buffers

Category: File Operations **Tags:** quit, all, exit, buffers, ex

Use :qall or :qa to quit all windows, :qa! to quit without saving.

20.21 Recover file from swap

Category: File Recovery

Tags: recover, swap, file, crash, ex

Use :recover filename or :rec to recover file from swap file after crash.

```
:recover file.txt " recover file from swap :rec " recover current file
```

Vim creates . swp files for crash recovery. Use this after unexpected shutdowns.

smalltux@yahoo.com 147

20.22 Repeat last Ex command

Category: Command History

Tags: repeat, last, command, history, ex

Use 0: to repeat the last Ex command, 00 to repeat last 0 command.

Example

```
@: " repeat last Ex command
5@: " repeat last Ex command 5 times
@@ " repeat the last @ command
```

Useful for repeating complex commands without retyping.

20.23 Run grep and jump to matches

Category: Search

Tags: grep, search, quickfix, external, ex

Use : grep pattern files to run external grep and jump to first match.

Example

Results appear in quickfix list. Use :cn and :cp to navigate.

20.24 Save all modified buffers

Category: File Operations

Tags: save, all, buffers, write, wa, ex

Use :wall or :wa to save all modified buffers at once.

20.25 Set local options

Category: Configuration

Tags: set, local, options, buffer, window, ex

Use :setlocal to set options only for current buffer/window.

Example

20.26 Show argument list

Category: File Navigation

Tags: args, argument, list, files, ex

Use : args to display current argument list with current file highlighted.

Example

20.27 Show version information

Category: System Information

Tags: version, info, build, features, ex

Use :version to display Neovim version, build info, and compiled features.

Example

Shows version number, build date, features, and compilation options.

20.28 Source Vim scripts

Category: Configuration

Tags: source, script, load, runtime, ex

Use :source to execute Vim script file, :runtime to source from runtime path.

CHAPTER 21

Ex commands (extended)

21.1 Add buffer to list

Category: Buffer Management **Tags:** badd, buffer, add, list, ex

Use :badd to add file to buffer list without editing it.

Example

Useful for preparing a list of files to work with.

21.2 AutoGroup management

Category: Scripting

Tags: augroup, autocmd, group, event, ex

Use : augroup to group autocommands and manage them collectively.

Example

21.3 Call functions

Category: Scripting

Tags: call, function, execute, script, ex

Use :call to execute functions and discard their return value.

Example

```
:call search('pattern') " call search function
:call setline('.', 'new text') " replace current line
:call cursor(10, 5) " move cursor to line 10, column 5
```

21.4 Change working directory

Category: Navigation

Tags: directory, cd, path, working, ex

Use :cd to change current working directory, :pwd to show current directory.

Example

21.5 Check file path existence

Category: File Operations

Tags: checkpath, include, path, files, ex

Use: checkpath to verify all files in include path can be found.

Example

```
:checkpath " check all included files
:checkp! " show files that cannot be found
```

Useful for debugging include paths in C/C++ projects.

21.6 Conditional execution

Category: Scripting

Tags: if, condition, branch, script, ex

Use :if, :else, :endif for conditional execution in scripts.

```
:if &filetype = 'python'
  echo "Python file"
:else
```

```
echo "Not Python"
:endif
```

21.7 Create abbreviations

Category: Text Input

Tags: abbreviate, abbr, shortcut, expand, ex

Use :abbreviate or :abbr to create text shortcuts that expand automatically.

21.8 Define variables

Category: Scripting

Tags: let, variable, assign, define, ex

Use :let to define and assign values to variables.

21.9 Echo text and expressions

Category: Scripting

Tags: echo, print, expression, debug, ex

Use :echo to print text or evaluate expressions in command line.

21.10 File information

Category: Information

Tags: file, info, status, buffer, ex

Use: file to show file information and optionally rename buffer.

Example

21.11 Function definition

Category: Scripting

Tags: function, define, script, procedure, ex

Use: function to define custom functions in Vim script.

Example

21.12 Help search

Category: Help

Tags: helpgrep, help, search, documentation, ex

Use: helpgrep to search through all help files for patterns.

21.13 Include jump

Category: Navigation

Tags: ijump, include, file, search, ex

Use :ijump to jump to first line containing identifier in include files.

Example

```
:ijump printf " jump to printf definition in includes
:ij MyFunc " jump to MyFunc in include files
```

21.14 Include list

Category: Navigation

Tags: ilist, include, search, show, ex

Use :ilist to list all lines containing identifier in include files.

Example

21.15 Introduction screen

Category: Interface

Tags: intro, welcome, screen, startup, ex

Use: intro to show the Neovim introduction/welcome screen.

Example

```
:intro " show introduction screen
```

Useful after clearing the screen or when you want to see version info.

21.16 Key mapping

Category: Mapping

Tags: map, key, mapping, shortcut, ex

Use :map to create key mappings, :noremap for non-recursive mappings.

155

Example

21.17 Language settings

Category: Configuration

Tags: language, locale, encoding, international, ex

Use : language to set language for messages and time.

Example

21.18 Make and build

Category: Development

Tags: make, build, compile, external, ex

Use: make to run external make command and capture errors.

Example

Errors appear in quickfix list. Use :cn to navigate.

21.19 Match highlighting

Category: Display

Tags: match, highlight, pattern, visual, ex

Use: match to highlight patterns with specific colors in current window.

Example

21.20 Menu creation

Category: Interface

Tags: menu, gui, interface, create, ex

Use :menu to create menu items (GUI mode).

Example

21.21 Neovim health check

Category: Diagnostics

Tags: checkhealth, health, diagnostic, status, ex

Use: checkhealth to run diagnostic checks on Neovim installation and plugins.

Example

21.22 Print lines

Category: Display

Tags: print, lines, show, output, ex

Use :print or :p to print lines to command area.

```
:print " print current line
:1,5p " print lines 1 through 5
:.,$p " print from current line to end
```

```
:p # " print with line numbers
```

21.23 Runtime file loading

Category: Configuration

Tags: runtime, load, path, script, ex

Use :runtime to load script files from runtime path directories.

21.24 Show all marks

Category: Navigation

Tags: marks, list, show, position, ex

Use: marks to display all marks with their line numbers and text.

21.25 Show all messages

Category: Information

Tags: messages, history, errors, warnings, ex

Use :messages to display message history including errors and warnings.

21.26 Show digraphs

Category: Text Input

Tags: digraphs, special, characters, unicode, ex

Use :digraphs to show available two-character combinations for special characters.

Example

```
:digraphs " show all digraphs
:dig " shorter version
```

In insert mode, use Ctrl+k followed by two characters (e.g., Ctrl+k a' for á).

21.27 Show jump list

Category: Navigation

Tags: jumps, list, history, navigation, ex

Use : jumps to display jump list with positions you can return to.

Example

```
:jumps " show jump list
:ju " shorter version
```

Use Ctrl+o to go back, Ctrl+i to go forward in jump list.

21.28 Show registers content

Category: Registers

Tags: registers, show, content, clipboard, ex

Use :registers or :reg to display contents of all registers.

Example

159

21.29 Spell checking commands

Category: Text Editing

Tags: spell, check, dictionary, correction, ex

Use spell-related commands to manage spell checking.

Example

21.30 Tag selection

Category: Navigation

Tags: tselect, tag, multiple, choose, ex

Use :tselect when multiple tag matches exist to choose from a list.

Example

21.31 Unlet variables

Category: Scripting

Tags: unlet, variable, delete, remove, ex

Use :unlet to delete variables and free memory.

CHAPTER 22

Exit

22.1 Quit Vim

Category: Exit

Tags: quit, exit, close

Use :q to quit, :q! to quit without saving, :wq or :x to write and quit, ZZ to save and exit, ZQ to quit withut saving.

```
:q " quit
:q! " quit without saving
:wq " write and quit
ZZ " save and exit
ZQ " quit without saving
```

CHAPTER 23

File operations

23.1 Browse for files with dialog

Category: File Operations

Tags: browse, dialog, gui, file, open

Use: browse {command} to open file browser dialog for commands that take filenames (GUI only).

Example

```
:browse edit  " open file browser to edit file
:browse saveas  " open save-as dialog
:browse read  " browse to read file into buffer
:browse source  " browse to source a script file
```

23.2 Check file existence in scripts

Category: File Operations

Tags: file, exist, check, script, function

Use filereadable() to check if file exists and is readable, readfile() to read all lines.

```
" In Vim script:
if filereadable('config.vim')
   source config.vim
endif
" Read file into list:
let lines = readfile('data.txt')
```

23.3 Ex commands - file permissions and attributes

Category: File Operations

Tags: ex, file, permission, readonly, modifiable

Use :set readonly to make read-only, :set nomodifiable to prevent changes, :set fileformat for line endings.

23.4 Ex commands - read and write operations

Category: File Operations

Tags: ex, read, write, append, output

Use : read or : r to read file into buffer, : write range to write part of buffer, : . , \$w for current to end.

23.5 File names with spaces

Category: File Operations

Tags: file, name, space, isfname, path

Use :set isfname+=32 to allow opening file names containing spaces with gf command.

```
Example
```

23.6 Handle different file formats

Category: File Operations

Tags: file, format, mac, dos, unix, encoding

Use :e ++ff=mac to reload file with Mac format, ++ff=dos for DOS, ++ff=unix for Unix.

Example

23.7 Insert current date

Category: File Operations **Tags**: date, insert, command

Use:r!date to insert current date at cursor position.

```
Example
```

```
:r !date " insert current date
```

23.8 Insert file contents

Category: File Operations **Tags:** insert, file, read

Use: r filename to insert contents of another file at cursor position.

Example

```
:r file.txt " insert contents of file.txt
```

23.9 Path separator conversion

Category: File Operations

Tags: path, separator, backslash, forward, slash

Use:s commands to easily convert between backslash and forward slash in file paths.

Example

```
" Convert backslashes to forward slashes:
:%s/\\//g

" Convert forward slashes to backslashes:
:%s/\//\/g

" Or use built-in function:
:echo substitute(@%, '\\', '/', 'g')
```

23.10 Reload file from disk

Category: File Operations **Tags**: reload, file, refresh

Use :e! to reload current file from disk, discarding unsaved changes.

Example

```
:e! " reload file from disk
```

23.11 Save as

Category: File Tags: save, file

Use :sav[eas] filepath to save file under a different name

Example

```
:sav ~/tmp/work.txt
```

23.12 Save file

Category: File Operations **Tags:** file, save, write

Use :w to save current file, :w {file} to save as new file, or :wall to save all files.

```
:w " save current file
:w newfile.txt " save as new file
```

167

```
:wall " save all files
```

23.13 Save multiple files at once

Category: File Operations

Tags: file, save, multiple, wall, xa

Use :wa to save all modified files, :xa to save all and exit, :wqa to save all and quit.

23.14 Update file only if changed

Category: File Operations

Tags: file, update, save, changed, conditional

Use :update to save file only if it has been modified, more efficient than :write.

23.15 Write file and create all directories form the full file path

Category: File Operations Tags: file, save, write

Use this command to write file if the full path contains non-existent directories. All directories that do not exist will be created before the save:

```
:write ++p
```

CHAPTER 24

Filetype specific tips

24.1 Binary and hex file editing

Category: File Type Specific

Example

Tags: binary, hex, xxd, hexedit, file

Edit binary files using xxd hex editor integration.

```
" Binary file detection and hex mode
:autocmd BufNewFile,BufRead *.bin setfiletype xxd

" Enter hex mode
command! HexMode :%!xxd
command! HexModeReverse :%!xxd -r
```

:autocmd BufReadPost *.bin silent %!xxd
:autocmd BufWritePre *.bin %!xxd -r
:autocmd BufWritePost *.bin silent %!xxd

" Auto hex mode for binary files

:autocmd BufReadPost *.bin set filetype=xxd

24.2 C/C++ header and implementation switching

Category: File Type Specific

Tags: c, cpp, header, implementation, switch

Navigate between C/C++ header and implementation files efficiently.

```
for ext in ['c', 'cpp', 'cc', 'cxx']
  if filereadable(base . '.' . ext)
    execute 'edit ' . base . '.' . ext
    return
  endif
  endfor
else
  " Switch to header
  for ext in ['h', 'hpp', 'hxx']
    if filereadable(base . '.' . ext)
       execute 'edit ' . base . '.' . ext
    return
  endif
  endfor
  endif
  endfor
  endif
endfunction

:autocmd FileType c,cpp nnoremap <leader>a :call
       SwitchSourceHeader()<CR>
```

24.3 CSS and SCSS productivity shortcuts

Category: File Type Specific

Example

Tags: css, scss, sass, style, property

Speed up CSS/SCSS development with smart shortcuts and settings.

```
" CSS-specific settings
:autocmd FileType css,scss setlocal tabstop=2 shiftwidth=2 expandtab
:autocmd FileType css,scss setlocal iskeyword+=-

" Quick property completion
:autocmd FileType css inoremap : :<Space>
:autocmd FileType css inoremap ; ;<CR>
```

24.4 Configuration file syntax highlighting

Category: File Type Specific

Tags: config, conf, ini, properties, syntax

" Color hex value highlighting

Enable proper syntax highlighting for various configuration formats.

:autocmd FileType css,scss syntax match cssColor /#\x\{6\}/

" Auto-detect config file types :autocmd BufNewFile,BufRead *.conf setfiletype conf :autocmd BufNewFile,BufRead *.ini setfiletype dosini :autocmd BufNewFile,BufRead *.properties setfiletype jproperties :autocmd BufNewFile,BufRead .env* setfiletype sh :autocmd BufNewFile,BufRead *.toml setfiletype toml " Config file settings

:autocmd FileType conf,dosini setlocal commentstring=#\ %s
:autocmd FileType conf,dosini setlocal tabstop=4 shiftwidth=4

24.5 Docker and container file editing

Category: File Type Specific

→ expandtab

Tags: docker, dockerfile, container, build, syntax

Optimize editing Docker-related files with proper syntax and shortcuts.

Example

Example

24.6 Git commit message formatting

Category: File Type Specific

Tags: git, commit, message, format, conventional

Improve git commit message writing with templates and formatting.

Example

```
"Git commit settings
:autocmd FileType gitcommit setlocal textwidth=72
:autocmd FileType gitcommit setlocal spell spelllang=en_us
:autocmd FileType gitcommit setlocal colorcolumn=50,72

"Start in insert mode for commit messages
:autocmd FileType gitcommit startinsert

"Conventional commit templates
:autocmd FileType gitcommit nnoremap <leader>gf ifeat:
:autocmd FileType gitcommit nnoremap <leader>gb ifix:
:autocmd FileType gitcommit nnoremap <leader>gd idocs:
:autocmd FileType gitcommit nnoremap <leader>gr irefactor:
```

24.7 Go language specific features

Category: File Type Specific

Tags: go, golang, gofmt, import, build

Configure Go development workflow with formatting and building.

Example

```
" Go-specific settings
:autocmd FileType go setlocal tabstop=4 shiftwidth=4 noexpandtab
:autocmd FileType go setlocal listchars=tab:\ \ ,trail:.

" Go formatting on save
:autocmd BufWritePre *.go lua vim.lsp.buf.format()

" Quick Go build and run
:autocmd FileType go nnoremap <leader>gr :!go run %<CR>
:autocmd FileType go nnoremap <leader>gb :!go build<CR>
:autocmd FileType go nnoremap <leader>gt :!go test<CR>
```

24.8 HTML and XML tag manipulation

Category: File Type Specific

Tags: html, xml, tag, element, markup

Use specialized commands for HTML/XML tag editing and navigation.

```
" Tag matching with %
:autocmd FileType html,xml set matchpairs+=<:>
```

```
" Surround word with HTML tags
:autocmd FileType html nnoremap <leader>t ysiw<

" Quick tag completion in insert mode
:autocmd FileType html inoremap <lt>/ </c-X><C-O>

" Format HTML/XML
:autocmd FileType html,xml nnoremap <leader≥ gg=G
```

24.9 JSON formatting and validation

Category: File Type Specific

Tags: json, format, validate, pretty, minify

Work efficiently with JSON files using formatting and validation tools.

24.10 Java class and package navigation

Category: File Type Specific

Tags: java, class, package, import, navigation

Streamline Java development with class and package utilities.

```
" Java settings
:autocmd FileType java setlocal tabstop=4 shiftwidth=4 expandtab
:autocmd FileType java setlocal suffixesadd+=.java
" Quick class template
```

24.11 JavaScript/TypeScript development setup

Category: File Type Specific

Tags: javascript, typescript, is, ts, node, format

Optimize settings for JavaScript and TypeScript development.

Example

24.12 Log file analysis and navigation

Category: File Type Specific

Tags: log, analysis, navigation, search, timestamp

Navigate and analyze log files efficiently with specialized commands.

```
"Log file detection and settings
:autocmd BufNewFile,BufRead *.log setfiletype log
:autocmd FileType log setlocal nowrap
:autocmd FileType log setlocal readonly

"Log navigation shortcuts
```

```
:autocmd FileType log nnoremap <leader>le /ERROR<CR>
    errors
:autocmd FileType log nnoremap <leader>lw /WARN<CR>
    warnings
:autocmd FileType log nnoremap <leader>lt
    /\d\{4\}-\d\{2\}-\d\{2\}<CR> " find timestamps

" Highlight log levels
:autocmd FileType log syntax match logError /ERROR/
:autocmd FileType log syntax match logWarn /WARN/
:autocmd FileType log syntax match logInfo /INFO/
```

24.13 Lua script configuration

Category: File Type Specific

Tags: lua, script, neovim, config, development

Configure Lua development for Neovim scripting and general development.

Example

24.14 Markdown writing and formatting

Category: File Type Specific

Tags: markdown, md, writing, format, preview

Enhance Markdown writing experience with formatting and navigation.

Example

```
" Markdown settings
:autocmd FileType markdown setlocal textwidth=80
:autocmd FileType markdown setlocal wrap linebreak
```

175

```
:autocmd FileType markdown setlocal spell spelllang=en_us

" Quick formatting
:autocmd FileType markdown nnoremap <leader>mb ysiw** " bold
:autocmd FileType markdown nnoremap <leader>mi ysiw* " italic
:autocmd FileType markdown nnoremap <leader>mc ysiw` " code

" Header navigation
:autocmd FileType markdown nnoremap <leader>h1 I# <Esc>
:autocmd FileType markdown nnoremap <leader>h2 I## <Esc>
:autocmd FileType markdown nnoremap <leader>h3 I### <Esc>
```

24.15 Python indentation and formatting

Category: File Type Specific

Tags: python, indent, format, pep8, filetype

Configure Python-specific settings for proper indentation and formatting.

Example

```
" Set Python-specific options
:autocmd FileType python setlocal tabstop=4 shiftwidth=4 expandtab
:autocmd FileType python setlocal textwidth=79
:autocmd FileType python setlocal autoindent smartindent

" Python folding
:autocmd FileType python setlocal foldmethod=indent
:autocmd FileType python setlocal foldlevel=2
```

24.16 Rust development optimization

Category: File Type Specific

Tags: rust, cargo, rustfmt, clippy, build

Set up efficient Rust development environment and shortcuts.

```
"Rust settings
:autocmd FileType rust setlocal tabstop=4 shiftwidth=4 expandtab
:autocmd FileType rust setlocal textwidth=100

"Rust cargo commands
:autocmd FileType rust nnoremap <leader>rc :!cargo check<CR>
:autocmd FileType rust nnoremap <leader>rb :!cargo build<CR>
:autocmd FileType rust nnoremap <leader>rr :!cargo run<CR>
:autocmd FileType rust nnoremap <leader>rt :!cargo test<CR>
```

```
" Format on save
:autocmd BufWritePre *.rs lua vim.lsp.buf.format()
```

24.17 SQL query formatting and execution

Category: File Type Specific

Tags: sql, query, format, database, execute

Enhance SQL development with formatting and execution capabilities.

Example

24.18 Shell script development

Category: File Type Specific

Tags: shell, bash, sh, script, executable

Streamline shell script development with proper settings and shortcuts.

Example

```
" Shell script settings
:autocmd FileType sh setlocal tabstop=2 shiftwidth=2 expandtab
:autocmd FileType sh setlocal textwidth=100

" Make executable on save
:autocmd BufWritePost *.sh silent !chmod +x %

" Shell check linting
:autocmd FileType sh nnoremap <leader>sc :!shellcheck %<CR>
```

```
" Quick shebang insertion
:autocmd FileType sh nnoremap <leader>sb ggO#!/bin/bash<Esc>
```

24.19 Template file creation

Category: File Type Specific

Tags: template, skeleton, file, creation, boilerplate

Automatically insert templates for new files based on file type.

Example

24.20 XML and configuration file handling

Category: File Type Specific

Tags: xml, config, plist, format, validate

Handle XML and various configuration file formats effectively.

```
" XML settings
:autocmd FileType xml setlocal tabstop=2 shiftwidth=2 expandtab
:autocmd FileType xml setlocal foldmethod=syntax
:autocmd FileType xml setlocal omnifunc=xmlcomplete#CompleteTags

" Format XML
:autocmd FileType xml nnoremap <leader>xf :%!xmllint --format -<CR>
" Validate XML
:autocmd FileType xml nnoremap <leader>xv :!xmllint --noout %<CR>
" Quick CDATA section
:autocmd FileType xml nnoremap <leader>cd i<![CDATA[]]><Esc>3hi
```

24.21 YAML configuration editing

Category: File Type Specific

Tags: yaml, yml, config, indent, validate

Optimize YAML editing with proper indentation and validation.

Example

```
" YAML settings
:autocmd FileType yaml setlocal tabstop=2 shiftwidth=2 expandtab
:autocmd FileType yaml setlocal indentkeys-=<:>
:autocmd FileType yaml setlocal foldmethod=indent

" YAML validation
:autocmd FileType yaml nnoremap <leader>yv :!yamllint %<CR>

" Quick list item
:autocmd FileType yaml nnoremap <leader>yl o-
:autocmd FileType yaml inoremap <C-l> <CR>-
```

CHAPTER 25

Folding

25.1 Create fold from selection

Category: Folding

Tags: fold, create, selection

Use zf to create a fold from visual selection or with motion (e.g., zf5j to fold 5 lines down).

Example

```
zf5j " create fold 5 lines down
zf " create fold from visual selection
```

25.2 Fold by indentation

Category: Folding

Tags: fold, indent, automatic, method

Automatically fold code based on indentation levels using foldmethod=indent.

Example

```
set foldmethod=indent  " fold based on indentation
set foldlevelstart=1  " start with some folds open
set foldnestmax=3  " limit nested fold depth
```

25.3 Fold levels

Category: Folding
Tags: fold, level, depth

Use zm to increase fold level (close more folds) and zr to reduce fold level (open more folds).

Example

```
zm " increase fold level
zr " reduce fold level
```

25.4 Keep folds when inserting

Category: Folding

Tags: fold, insert, preserve, maintain

Configure Vim to maintain fold state when entering insert mode.

Example

```
" Prevent folds from opening when inserting
set foldopen-=insert
" Mapping to toggle fold with F9
nnoremap <F9> za
vnoremap <F9> zf
```

25.5 Open and close all folds

Category: Folding Tags: fold, all, global

Use zR to open all folds in buffer and zM to close all folds in buffer.

Example

```
zR " open all folds
zM " close all folds
```

25.6 Syntax-based folding

Category: Folding

Tags: fold, syntax, automatic, language

Use syntax-aware folding for programming languages that support fold markers in syntax files.

25.7 Toggle fold

Category: Folding **Tags**: fold, toggle, code

Use za to toggle fold under cursor open/closed.

Example

```
za " toggle fold under cursor
```

25.8 Z-commands - create folds

Category: Folding **Tags**: fold, create, lines

Use zF to create fold for N lines or zf{motion} to create fold with motion.

Example

```
5zF " create fold for 5 lines
zf3j " create fold from cursor down 3 lines
zfip " create fold for inner paragraph
```

Formatting

26.1 Automatic paragraph formatting

Category: Formatting

Tags: paragraph, textwidth, reflow

Automatically format paragraphs to specified width using textwidth and format commands.

26.2 Automatic text width formatting

Category: Formatting

Tags: text, width, format, autowrap, textwidth

Use :set textwidth=80 to automatically wrap lines at 80 characters while typing.

26.3 Comment lines by filetype

Category: Formatting

Tags: comment, filetype, toggle

Automatically comment/uncomment lines based on current file type.

function CommentIt() if &filetype = "vim" vmap +# :s/^/"/<CR> vmap -# :s/^"//<CR> elseif &filetype = "python" vmap +# :s/^/#/<CR> vmap -# :s/^#//<CR> endif endfunction autocmd BufEnter * call CommentIt()

26.4 Format with Treesitter

Category: Formatting

Tags: treesitter, format, syntax

Use =ap to format syntax-aware regions using Treesitter (when available).

```
Example

=ap " format around paragraph with Treesitter
```

26.5 Poor men's JSON formatter

Category: Formatting **Tags:** text, format, json

A poor men's json formatter using vim.json.decode + vim.json.encode:

```
return 0
end
vim.bo.formatexpr = 'v:lua.json_formatter()'
```

You can put it in ftplugin/json.lua. Only works for the whole file, e.g. with gggqG

[Credits: yochem](https://github.com/neovim/neovim/discussions/35683)

Fun

27.1 Flip a coin

Category: Fun Tags: fun

Quick decision-making inside Neovim. Could help settle coding debates ("Tabs or spaces?").

Example

:echo ["Heads", "Tails"][rand() % 2]

27.2 Funny event

Category: Fun

Tags: easter egg, fun

As you already know, Neovim emits various events that you can handle with your own code. There is one particular event that is not found in any other app: UserGettingBored. To find out more about this event, type:

Example

:h UserGettingBored

It turns out that this event is not implemented yet, help text is there just for fun. But... if you install plugin [mikesmithgh/ugbi](https://github.com/mikesmithgh/ugbi), you can actually see this event triggered in the funniest way possible. Plugin description is also a masterpiece on its own. Definitely the best plugin ever, especially in the "Useless" category.

27.3 Help!

Category: Fun

Tags: easter egg, fun

Chapter 27. Fun 27.4. Holy Grail

If you are really, really desperate:

```
:help!
```

27.4 Holy Grail

Category: Fun

Tags: easter egg, fun

Find the Holy Grail by typing the following command:

```
Example
:help holy-grail
```

27.5 Matrix like effect

Category: Fun Tags: fun

Poor man's matrix screen:)

```
:!yes | awk '{print int(rand()*10)}' | pv -qL 100
```

27.6 Random quote generator:

Category: Fun Tags: fun, file

Paste random quote into your buffer with the following command:

27.7 Reverse lines in file

Category: Fun

Tags: fun, edit, reverse

Moves every line to the top — effectively reversing the buffer. Great for experimenting or trolling your own file.

```
:g/^/m0
```

27.8 Show all whitespace, but nicely

Category: Fun Tags: fun

Use the following commands:

Example

```
:highlight ExtraWhitespace ctermbg=red guibg=red
:match ExtraWhitespace /\s\+$/
```

Highlights trailing spaces in red. Instant "why did I leave that space there?" effect.

27.9 Shuffle lines

Category: Fun

Tags: fun, shuffle, edit

Use the following commands to randomly rearrange all lines:

Example

```
:lua local lines=vim.api.nvim_buf_get_lines(0,0,-1,false); for

    i=#lines,2,-1 do local j=math.random(i);

    lines[i],lines[j]=lines[j],lines[i]; end;

    vim.api.nvim_buf_set_lines(0,0,-1,false,lines)
```

Perfect for testing or chaos.

27.10 Smile!

Category: Fun

Tags: easter egg, fun

Check this easter egg:

Example

:smile

27.11 Sort randomly

Category: Fun Tags: fun, sort

Sort lines randomly by using this simple command:

Example

:sort!

Works for small files only.

27.12 Speaking French?

Category: Fun

Tags: easter egg, fun

Well, translate this:

Example

:h |

27.13 Surprise yourself!

Category: Fun Tags: fun

The following command will print Neovim is great until you stop it with Ctrl+C:

Example

:!yes "Neovim is great"

27.14 What is the meaning of life, the universe and everything

Category: Fun

Tags: easter egg, fun

Find the answer by typing the following command:

Example

:help 42

Global

28.1 Open documentation for word under the cursor

Category: Global

Tags: man pages, documentation, help

Use K to open a man page or other type of available documentation for the word under the cursor.

Example K

28.2 Open terminal

Category: Global Tags: terminal

Use :ter[minal] to open a terminal window. When the window shows up, press i to enter the insert mode and start typing shell commands. Type exit to close the terminal window.

TIP: Once in terminal, type vimtutor for a nice vim tutorial, excellent for starters.

Help

29.1 Ex commands - help and documentation

Category: Help

Tags: ex, help, documentation, version, info

Use :version for version info, :intro for intro message, :messages for message history, :checkhealth for diagnostics.

Example

29.2 Ex commands - help navigation

Category: Help

Tags: ex, help, navigation, tag, jump

Use :helpgrep to search help, :ptag for preview, :pop to go back, :tag to jump to tag.

Example

29.3 Master help index

Category: Help

Tags: help, index, reference

Use: h index.txt to access the master help index with all available commands.

Example

```
:h index.txt " master help index
```

29.4 Search help by pattern

Category: Help

Tags: help, search, pattern

Use :help pattern to search help documentation for specific keywords or patterns.

```
:help pattern " search help for 'pattern'
```

Indentation

30.1 Auto indent

Category: Indentation
Tags: indent, auto, format

Use = to auto-indent current line, or {number} = to auto-indent multiple lines.

Example

```
= " auto-indent current line
5= " auto-indent 5 lines
```

30.2 Indent lines

Category: Indentation
Tags: indent, shift, format

Use >> to indent current line right, << to indent left, or use with numbers for multiple lines.

```
>> " indent line right
<< " indent line left
3>> " indent 3 lines right
```

Insert

31.1 Adjust indentation in insert mode

Category: Insert

Tags: indent, indentation, shift

Use Ctrl+t to add one shiftwidth of indentation and Ctrl+d to remove one shiftwidth of indentation while in insert mode.

```
" In insert mode:
Ctrl+t " increase indent
Ctrl+d " decrease indent
```

31.2 Control undo granularity in insert mode

Category: Insert

Tags: undo, granularity, control

Use Ctrl+g $\,$ u to start a new undoable edit and Ctrl+g $\,$ U to prevent the next cursor movement from breaking the undo sequence.

```
Example

" In insert mode:
Ctrl+g u " start new undo block
Ctrl+g U " don't break undo with next movement
```

31.3 Copy character from line above/below

Category: Insert

Tags: copy, character, above, below

Use Ctrl+y to copy the character above the cursor and Ctrl+e to copy the character below the cursor while in insert mode.

Example

```
" In insert mode:
Ctrl+y " copy character from line above
Ctrl+e " copy character from line below
```

31.4 Exit insert mode alternatives

Category: Insert

Tags: exit, escape, mode

Use Ctrl+c to quit insert mode without checking abbreviations, or Ctrl+[as an alternative to Escape key.

Example

```
" In insert mode:
Ctrl+c " quit insert mode (no abbreviation check)
Ctrl+[ " same as Escape key
```

31.5 Insert above cursor

Category: Insert

Tags: insert, above, cursor

Use g0 to insert a line above current line without moving cursor position, useful for adding code above current line.

Example

```
qO " insert line above without moving cursor
```

31.6 Insert calculation result

Category: Insert

Tags: calculation, expression, register

Use Ctrl+r = to insert the result of an expression calculation in insert mode.

31.7 Insert character by decimal value

Category: Insert

Tags: character, decimal, value, ascii, unicode

Use Ctrl+v followed by decimal numbers to insert characters by their ASCII/Unicode decimal value.

Example

```
" In insert mode:

Ctrl+v 65  " insert 'A' (ASCII 65)

Ctrl+v 169  " insert '©' (copyright symbol)

Ctrl+v 8364  " insert '€' (euro symbol)
```

31.8 Insert digraphs

Category: Insert

Tags: digraph, special, characters, unicode

Use Ctrl+k followed by two characters to insert digraphs (special characters). Use :digraphs to see available combinations.

Example

```
" In insert mode:
Ctrl+k a: " insert ä
Ctrl+k << " insert «
:digraphs " show all digraphs
```

31.9 Insert mode completion

Category: Insert

Tags: completion, autocomplete, popup

Use Ctrl+n for next completion match and Ctrl+p for previous completion match. Use Ctrl+x Ctrl+f for filename completion.

31.10 Insert mode completion subcommands

Category: Insert

Tags: completion, submode, advanced

After Ctrl+x, use Ctrl+d for defined identifiers, Ctrl+f for filenames, Ctrl+e to scroll up in completion menu, Ctrl+y to scroll down.

```
" In insert mode:
Ctrl+x Ctrl+d " complete defined identifiers
Ctrl+x Ctrl+f " complete filenames
Ctrl+x Ctrl+e " scroll up in completion
Ctrl+x Ctrl+y " scroll down in completion
```

31.11 Insert mode cursor movement with insertion point

Category: Insert

Tags: cursor, movement, insertion, point

Use Ctrl+g j to move cursor down to the column where insertion started and Ctrl+g k to move cursor up to that column.

```
" In insert mode:
Ctrl+g j " move down to insertion start column
Ctrl+g k " move up to insertion start column
```

31.12 Insert mode line break

Category: Insert

Tags: line, break, split

Use Ctrl+j or Ctrl+m to create a new line in insert mode (equivalent to pressing Enter).

```
" In insert mode:
   Ctrl+j " new line
   Ctrl+m " new line (alternative)
```

31.13 Insert tab character alternatives

Category: Insert

Tags: tab, character, indent

Use Ctrl+i as an alternative to the Tab key for inserting tab characters in insert mode.

31.14 New line insertion

Category: Insert

Tags: insert, line, editing

Use o to open new line below current line and 0 to open new line above current line.

31.15 Paste in insert mode

Category: Insert

Tags: paste, insert, register, clipboard

Use Ctrl+r " to paste from default register, or Ctrl+r a to paste from register 'a' while in insert mode.

31.16 Paste in insert mode with register

Category: Insert

Tags: paste, insert, register, yank

Use Ctrl+r 0 to paste yanked text in insert mode, or Ctrl+r " for default register.

Example

```
" In insert mode:
Ctrl+r 0 " paste from yank register
Ctrl+r " " paste from default register
Ctrl+r + " paste from system clipboard
```

31.17 Repeat last inserted text

Category: Insert

Tags: repeat, insert, text, previous

Use Ctrl+a to insert previously inserted text, or Ctrl+@ to insert previously inserted text and immediately exit insert mode.

Example

```
" In insert mode:
Ctrl+a " insert previously typed text
Ctrl+@ " insert previous text and exit insert mode
```

31.18 Replace mode

Category: Insert

Tags: replace, overwrite, mode

Use R to enter replace mode where typed characters overwrite existing text. Use ${\sf gR}$ for virtual replace mode.

Example

```
R " enter replace mode
gR " enter virtual replace mode
```

31.19 Scroll window in insert mode

Category: Insert

Tags: scroll, window, view, insert

Use Ctrl+x Ctrl+e to scroll the window down and Ctrl+x Ctrl+y to scroll the window up without leaving insert mode.

Example

```
" In insert mode:
Ctrl+x Ctrl+e " scroll window down
Ctrl+x Ctrl+y " scroll window up
```

31.20 Trigger abbreviation manually

Category: Insert

Tags: abbreviation, trigger, expand

Use Ctrl+] to manually trigger abbreviation expansion in insert mode.

Example

```
" In insert mode (after setting abbreviation):
:iab teh the
teh<Ctrl+]> " expands to 'the'
```

smalltux@yahoo.com 207

Insert mode (advanced)

32.1 Advanced completion modes

Category: Insert Mode Advanced

Tags: completion, advanced, keyword, line

Use specialized completion commands for different contexts.

```
"In insert mode:
Ctrl+x Ctrl+l "complete whole lines
Ctrl+x Ctrl+n "complete keywords in current file
Ctrl+x Ctrl+k "complete from dictionary
Ctrl+x Ctrl+t "complete from thesaurus
Ctrl+x Ctrl+i "complete from included files
Ctrl+x Ctrl+j "complete from tags
Ctrl+x Ctrl+s "spelling suggestions
Ctrl+x Ctrl+u "user defined completion
Ctrl+x Ctrl+v "vim command-line completion
Ctrl+x Ctrl+o "omni completion
```

32.2 Completion menu navigation

Category: Insert Mode Advanced

Tags: completion, menu, navigate, popup

Navigate and control completion popup menus effectively.

32.3 Delete operations in insert mode

Category: Insert Mode Advanced **Tags:** delete, backspace, word, line

Use various delete operations without leaving insert mode.

Example

32.4 Insert mode abbreviation control

Category: Insert Mode Advanced

Tags: abbreviation, control, expand, prevent

Control abbreviation expansion in insert mode.

Example

```
" In insert mode:
Ctrl+v <Space> " insert space without expanding abbreviation
Ctrl+] " manually expand abbreviation
```

After setting :iabbrev teh the, typing "teh" expands to "the".

32.5 Insert mode buffer operations

Category: Insert Mode Advanced **Tags:** buffer, file, operation, switch

Perform buffer operations without leaving insert mode.

32.6 Insert mode case conversion

Category: Insert Mode Advanced

Tags: case, conversion, upper, lower, toggle

Convert case of text without leaving insert mode.

Example

```
" In insert mode:
Ctrl+o ~ " toggle case of character under cursor
Ctrl+o guw " lowercase word under cursor
Ctrl+o gUw " uppercase word under cursor
Ctrl+o g~w " toggle case of word under cursor
```

32.7 Insert mode folding control

Category: Insert Mode Advanced **Tags:** fold, unfold, toggle, code

Control code folding without leaving insert mode.

Example

32.8 Insert mode formatting and alignment

Category: Insert Mode Advanced **Tags:** format, align, text, paragraph

Format and align text without leaving insert mode.

```
" In insert mode:
Ctrl+o gqap  " format around paragraph
Ctrl+o =ap  " indent around paragraph
Ctrl+o >ap  " increase indent of paragraph
Ctrl+o <ap  " decrease indent of paragraph
```

32.9 Insert mode macro operations

Category: Insert Mode Advanced Tags: macro, record, replay, register

Work with macros without leaving insert mode.

Example

Note: Recording typically requires exiting insert mode first.

32.10 Insert mode marks and jumps

Category: Insert Mode Advanced

Tags: mark, jump, position, navigation

Set marks and jump to positions without leaving insert mode.

Example

32.11 Insert mode navigation without exiting

Category: Insert Mode Advanced

Tags: navigation, cursor, movement, arrow

Use arrow keys or Ctrl+h (left), Ctrl+j (down), Ctrl+k (up), Ctrl+l (right) to navigate in insert mode.

```
" In insert mode:
<Left>/<Right> " move by character
<Up>/<Down> " move by line
Ctrl+h " move left (backspace)
Ctrl+l " move right
```

32.12 Insert mode register shortcuts

Category: Insert Mode Advanced **Tags:** register, shortcut, special, paste

Use special register shortcuts for common insert operations.

Example

32.13 Insert mode search operations

Category: Insert Mode Advanced **Tags:** search, find, pattern, navigate

Perform searches without leaving insert mode.

Example

```
" In insert mode:
Ctrl+o /pattern " search forward for pattern
Ctrl+o ?pattern " search backward for pattern
Ctrl+o n " repeat last search
Ctrl+o N " repeat last search in opposite direction
Ctrl+o * " search for word under cursor
```

32.14 Insert mode terminal integration

Category: Insert Mode Advanced

Tags: terminal, command, external, shell

Execute external commands and insert their output.

Example

213

smalltux@yahoo.com

32.15 Insert mode text objects

Category: Insert Mode Advanced **Tags:** text, object, change, delete

Use text objects with Ctrl+o to operate on text without leaving insert mode.

Example

32.16 Insert mode window operations

Category: Insert Mode Advanced **Tags:** window, scroll, operation, view

Use window operations without leaving insert mode.

Example

```
" In insert mode:
Ctrl+x Ctrl+e " scroll window down one line
Ctrl+x Ctrl+y " scroll window up one line
Ctrl+o zz " center current line
Ctrl+o zt " move current line to top
Ctrl+o zb " move current line to bottom
```

32.17 Line movement in insert mode

Category: Insert Mode Advanced Tags: line, movement, beginning, end

Use ${\tt Ctrl+o}$ to execute one normal command, then return to insert mode at same position.

32.18 Literal character insertion

Category: Insert Mode Advanced

Tags: literal, character, special, escape

Use Ctrl+v to insert special characters literally in insert mode.

Example

32.19 Smart indentation in insert mode

Category: Insert Mode Advanced

Tags: indent, smart, automatic, programming

Control automatic indentation behavior in insert mode.

Example

32.20 Temporary normal mode from insert mode

Category: Insert Mode Advanced

Tags: normal, mode, temporary, <C-o>, command

Use <C-o> in insert mode to execute a single normal mode command and return immediately to insert mode.

32.21 Word movement in insert mode

Category: Insert Mode Advanced

Tags: word, movement, navigation, shift

Use Shift+Left and Shift+Right to move by words in insert mode.

```
" In insert mode:
Shift+Left  " move to beginning of previous word
Shift+Right  " move to beginning of next word
Ctrl+Left  " alternative word movement left
Ctrl+Right  " alternative word movement right
```

Integration tips

33.1 API and webhook integration

Category: Integration

Tags: api, webhook, http, rest, automation

Integrate with APIs and webhooks for automation and data exchange.

```
Example
```

```
" Webhook notifications
function! NotifyWebhook(message)
 endfunction
" API data fetching
:r !curl -s "https://api.github.com/repos/owner/repo/issues"
:r !curl -H "Authorization: token TOKEN"
→ "https://api.github.com/user"
" Auto-update from API
autocmd BufWritePost *.md call NotifyWebhook("Documentation updated")
```

33.2 Browser and documentation integration

Category: Integration

Tags: browser, documentation, help, external, web

Open external documentation and web resources from Neovim.

```
" Open URLs under cursor
:!open <cfile>
                            " macOS
                            " Linux
:!xdq-open <cfile>
                            " Windows
:!start <cfile>
```

33.3 Build system integration

Category: Integration

Tags: build, make, cmake, gradle, maven, build

Integrate with various build systems and compilation tools.

33.4 Cloud platform integration

Category: Integration

Tags: cloud, aws, gcp, azure, kubectl, terraform

Integrate with cloud platforms and infrastructure tools.

```
" Kubernetes integration
:!kubectl get pods
:!kubectl logs pod-name -f " follow logs
:!kubectl describe pod pod-name

" AWS CLI integration
:!aws s3 ls s3://bucket-name
:!aws logs tail /aws/lambda/function-name --follow

" Terraform integration
:!terraform plan
:!terraform apply
```

33.5 Continuous Integration integration

Category: Integration

Tags: ci, cd, github, actions, jenkins, pipeline

Integrate with CI/CD pipelines and automation systems.

Example

33.6 Database integration and querying

Category: Integration

Tags: database, sql, query, connection, dadbod

Connect to and query databases directly from Neovim.

" execute visual selection

" Save connection for reuse
:let g:db = 'postgresql://localhost/mydb'
:DB g:db SELECT COUNT(*) FROM products;

33.7 Development server integration

Category: Integration

:'<,'>DB

Tags: server, development, hot, reload, livereload

Integrate with development servers and hot reload systems.

Example

```
"Start development servers
:!npm start & "start Node.js server in background
:!python -m http.server 8000 & "start Python HTTP server
:!php -S localhost:8000 & "start PHP development server

"Auto-reload on save
autocmd BufWritePost *.js !kill -USR2 $(cat .pid) "reload Node.js
autocmd BufWritePost *.py !touch /tmp/reload "trigger reload

"LiveReload integration
:!livereload --wait 200 --extraExts 'vue,jsx'
```

33.8 Docker and container integration

Category: Integration

Tags: docker, container, dockerfile, build, run

Integrate Docker operations with Neovim development workflow.

```
" Docker build and run
:!docker build -t myapp .
:!docker run -it myapp
:!docker ps " list running containers
```

33.9 Documentation generation integration

Category: Integration

Tags: documentation, generate, doxygen, sphinx, javadoc

Integrate documentation generation tools with editing workflow.

33.10 Email and notification integration

Category: Integration

Tags: email, notification, alert, smtp, webhook

Send notifications and emails from Neovim for workflow automation.

33.11 External editor integration

Category: Integration

Tags: editor, external, gui, comparison, merge

Integrate with external editors for specific tasks and workflows.

Example

```
" Open in external editor
:!code % " VS Code
:!subl % " Sublime Text
:!atom % " Atom

" Merge tool integration
:!meld % file2.txt " visual diff/merge
:!vimdiff % backup/% " vim diff mode

" GUI text editor for complex formatting
:!libreoffice --writer % " word processing
:!typora % " markdown editor
```

33.12 Git integration and workflow

Category: Integration

Tags: git, version, control, fugitive, workflow

Integrate Git operations seamlessly with Neovim editing workflow.

Example

33.13 Git integration with gitsigns plugin

Category: Integration

Tags: git, gitsigns, diff, blame, plugin

Use Gitsigns plugin commands for advanced git integration directly in Neovim.

" Diff current buffer against previous version :Gitsigns diffthis ~1 " Toggle git blame for current line :Gitsigns toggle_current_line_blame " Preview hunk under cursor :Gitsigns preview_hunk " Stage current hunk :Gitsigns stage_hunk

33.14 Issue tracking integration

Category: Integration

Tags: issue, tracking, jira, github, gitlab, bug

Integrate with issue tracking systems for development workflow.

Example

33.15 Monitoring and logging integration

Category: Integration

Tags: monitoring, logging, logs, metrics, observability

Integrate with monitoring and logging systems for development insights.

```
" Log file monitoring
:!tail -f /var/log/app.log " follow log file
```

^{**}Note**: Requires gitsigns.nvim plugin to be installed.

```
:terminal tail -f logs/production.log

" Grep through logs
:!grep ERROR /var/log/app.log | tail -20
:!journalctl -u service-name -f " systemd logs

" Custom log analysis
function! AnalyzeLogs()
    :r !grep -c ERROR logs/*.log
    :r !grep -c WARN logs/*.log
endfunction
```

33.16 Package manager integration

Category: Integration

Tags: package, manager, npm, pip, cargo, gem

Integrate with various package managers for dependency management.

Example

33.17 REST API testing integration

Category: Integration

Tags: rest, api, http, curl, testing, client

Test REST APIs directly from Neovim using HTTP client functionality.

```
" Using rest.nvim or similar plugins
POST https://api.example.com/users
Content-Type: application/json
```

```
{
   "name": "John Doe",
   "email": "john@example.com"
}

" Curl integration
:!curl -X POST -H "Content-Type: application/json" \
   -d '{"name":"test"}' https://api.example.com/users

" Save API responses
:r !curl -s https://api.github.com/users/octocat
```

33.18 SSH and remote development integration

Category: Integration

Tags: ssh, remote, development, server, connection

Integrate SSH operations for remote development workflows.

Example

33.19 System clipboard integration

Category: Integration

Tags: clipboard, system, copy, paste, register

Seamlessly integrate with system clipboard for cross-application workflows.

Example

```
-- Configure clipboard integration
vim.opt.clipboard = 'unnamedplus' -- use system clipboard
-- Manual clipboard operations
```

33.20 Terminal multiplexer integration

Category: Integration

Tags: tmux, screen, multiplexer, pane, session

Integrate with terminal multiplexers for enhanced workflow management.

```
" Tmux integration
:!tmux new-session -d -s work  " create tmux session
:!tmux send-keys -t work 'cd project' C-m  " send commands to tmux

" Screen integration
:!screen -S build -d -m make  " run make in screen session
:!screen -r build  " reattach to screen session

" Neovim terminal with tmux-like behavior
vim.keymap.set('t', '<C-\\><C-n>', '<C-\\><C-n>') -- escape terminal
→ mode
```

33.21 Testing framework integration

Category: Integration

Example

Tags: testing, framework, jest, pytest, rspec, junit

:!python -m pytest --cov " coverage report

Integrate with various testing frameworks for efficient testing workflow.

```
" Go test integration
:!go test " run tests in current package
:!go test -v ./... " verbose tests for all packages
```

33.22 Version control system integration

Category: Integration

Tags: vcs, svn, mercurial, bazaar, perforce

Integrate with various version control systems beyond Git.

Example

```
" Subversion integration
                          " check status
:!svn status
:!svn diff %
                          " diff current file
:!svn commit -m "message" " commit changes
" Mercurial integration
:!hg status
                          " check status
                          " diff current file
:!hg diff %
                          " commit changes
:!hg commit -m "message"
" Perforce integration
:!p4 edit %
                          " check out for edit
:!p4 diff %
                          " show differences
:!p4 submit
                          " submit changelist
```

Lsp

34.1 LSP code actions

Category: LSP

Tags: lsp, actions, refactor, fix

Use :lua vim.lsp.buf.code_action() to show available code actions.

Example

:lua vim.lsp.buf.code_action()

34.2 LSP format document

Category: LSP

Tags: lsp, format, style, beautify

Use :lua vim.lsp.buf.format() to format current buffer using LSP.

Example

:lua vim.lsp.buf.format()

34.3 LSP implementation

Category: LSP

Tags: lsp, implementation, goto

Use gi to jump to implementation of symbol under cursor.

Example

gi " jump to implementation

34.4 LSP incoming calls

Category: LSP

Tags: lsp, calls, incoming, hierarchy

Use :lua vim.lsp.buf.incoming_calls() to show incoming call hierarchy.

Example

:lua vim.lsp.buf.incoming_calls()

34.5 LSP list workspace folders

Category: LSP

Tags: lsp, workspace, folder, list

Use :lua print(vim.inspect(vim.lsp.buf.list_workspace_folders())) to list workspace folders.

Example

:lua print(vim.inspect(vim.lsp.buf.list_workspace_folders()))

34.6 LSP remove workspace folder

Category: LSP

Tags: lsp, workspace, folder, remove

Use: lua vim.lsp.buf.remove_workspace_folder() to remove folder from workspace.

Example

:lua vim.lsp.buf.remove_workspace_folder()

34.7 LSP rename

Category: LSP

Tags: lsp, rename, refactor

Use: lua vim.lsp.buf.rename() to rename symbol under cursor across the project.

Example

:lua vim.lsp.buf.rename()

34.8 LSP show signature help

Category: LSP

Tags: lsp, signature, parameters, help

Use :lua vim.lsp.buf.signature_help() to show function signature help.

Example

:lua vim.lsp.buf.signature_help()

Lua

35.1 Debug Lua values

Category: Lua

Tags: lua, debug, inspect

Use vim.inspect() to debug and pretty-print Lua values.

Example

:lua print(vim.inspect(vim.fn.getbufinfo()))

35.2 Lua keymaps

Category: Lua

Tags: lua, keymap, mapping

Use vim.keymap.set() to create keymaps with inline Lua functions.

Example

```
:lua vim.keymap.set("n", "<leader>hi", function() print("Hello!")

→ end)
```

35.3 Run current Lua file

Category: Lua

Tags: lua, file, execute

Use :luafile % to execute the current Lua file inside Neovim.

Example

:luafile % " run current Lua file

35.4 Run inline Lua code

Category: Lua

Tags: lua, inline, execute

Use: lua to run Lua code directly in Neovim.

Example

:lua print("Hello from Lua!")

35.5 View loaded Lua modules

Category: Lua

Tags: modules, loaded, debug

Use package.loaded to view all loaded Lua modules.

Example

:lua print(vim.inspect(package.loaded))

Macros

36.1 Edit macro in command line

Category: Macros

Tags: macro, edit, modify, command

Use :let @a=' then Ctrl+R Ctrl+R a to paste macro contents for editing, then close with '.

```
:let @a='<Ctrl+R><Ctrl+R>a' " edit macro 'a' inline
```

36.2 Execute macro

Category: Macros

Tags: macro, execute, replay

Use Q{letter} to execute macro stored in register {letter}, or QQ to repeat the last executed macro.

```
@a " execute macro 'a'
@@ " repeat last macro
```

36.3 Macro for data transformation

Category: Macros

Tags: macro, transform, data, format

Use macros to transform structured data formats efficiently.

36.4 Make existing macro recursive

Category: Macros

Tags: macro, recursive, modify, qQ

Convert an existing macro to recursive by appending the macro call to itself using qQQqq.

```
" After recording macro @q normally:
   qQ@qq   " q=start recording to Q, Q=append to q, @q=call q, q=stop
" Now @q is recursive and will loop until end of file
```

36.5 Quick macro shortcuts

Category: Macros

Tags: macro, shortcut, mapping, space

Set up convenient mappings for macro execution and recording.

```
" Map space to execute last macro
nnoremap <Space> @@

" Map specific keys for common macro registers
nnoremap <leader>1 @q
nnoremap <leader>2 @w
nnoremap <leader>3 @e

" Map for visual selection macro execution
vnoremap <leader>m :normal @q<CR>
```

36.6 Record recursive macro by including the self-reference

Category: Macros

Tags: macro, recursive, loop, automation

Create recursive macros by including <code>Qq</code> (self-reference) within the macro recording to process entire file automatically.

```
qqq "clear register q
qq "start recording macro q
"... your editing commands ...
@q "recursive call to self
q "stop recording
@q "execute recursive macro
```

36.7 Record recursive macro that calls itself until a condition is met

Category: Macros

Tags: macro, recursive, loop, repeat

Create a recursive macro that calls itself for repeated operations until a condition is met.

36.8 Run macro on multiple files

Category: Macros

Tags: macro, files, multiple, batch

Use: argdo normal @qtorun macro qon all files in argument list, or: bufdo normal @qfor all buffers.

Example

36.9 Run macro over visual selection

Category: Macros

Tags: macro, visual, selection

Use: '<, '>normal @g to run macro g over visual selection.

Example

```
:'<,'>normal @q " run macro q on selection
```

36.10 Save macro in vimro

Category: Macros

Tags: macro, save, persistent, vimrc

Use let @a='macro_contents' in vimrc to make macros persistent across Vim sessions.

Example

```
let @a='ddp' " save line swap macro permanently
```

36.11 View macro contents

Category: Macros

Tags: macro, view, register, debug

Use : reg to view all registers including macros, or : reg a to view specific macro in register 'a'.

```
:reg    " view all registers
:reg a    " view macro in register 'a'
```

Marks

37.1 Jump to marks

Category: Marks

Tags: marks, jump, navigation

Use '{letter} to jump to beginning of line with mark, or `{letter} to jump to exact mark position.

Example

```
'a " jump to line with mark 'a'
`a " jump to exact position of mark 'a'
```

37.2 Set marks

Category: Marks

Tags: marks, position, bookmark

Use m{letter} to set a mark at current position. Use lowercase letters for file-specific marks and uppercase for global marks.

```
ma " set mark 'a'
mB " set global mark 'B'
```

Modern neovim api

38.1 Advanced autocommand patterns and groups

Category: Autocommands

Tags: autocmd, pattern, group, multiple, events

Use advanced patterns and groups with vim.api.nvim_create_autocmd() for sophisticated event handling.

```
-- Create autocommand group for organization
local group = vim.api.nvim_create_augroup('MyCustomGroup', { clear =
→ true })
-- Multiple events and patterns
vim.api.nvim_create_autocmd({'BufRead', 'BufNewFile'}, {
  group = group,
  pattern = {'*.md', '*.txt', '*.rst'},
  callback = function(event)
    vim.opt_local.spell = true
    vim.opt_local.wrap = true
    print('Text file opened: ' .. event.file)
  end
})
-- Conditional logic in callback
vim.api.nvim_create_autocmd('BufWritePre', {
  group = group,
  pattern = '*',
  callback = function()
    -- Only format if LSP client is attached
    if next(vim.lsp.get_active_clients({bufnr = 0})) then
      vim.lsp.buf.format({ timeout_ms = 2000 })
    end
  end
})
```

38.2 Buffer-local configurations and mappings

Category: Configuration

Tags: buffer, local, mapping, option, scope

Use vim.opt_local and buffer-specific keymaps to create settings that only apply to specific buffers.

```
Example
 -- Buffer-local options (reset when switching buffers)
 vim.opt_local.tabstop = 2
 vim.opt_local.shiftwidth = 2
 vim.opt_local.expandtab = true
 -- Buffer-local keymaps (only work in this buffer)
 vim.keymap.set('n', '<leader>r', ':!node %<CR>', {
   buffer = 0,
   desc = 'Run current JS file'
 })
 -- Autocommand for filetype-specific buffer settings
 vim.api.nvim_create_autocmd('FileType', {
   pattern = 'python',
callback = function()
     vim.opt_local.textwidth = 79
     vim.keymap.set('n', '<F5>', ':!python %<CR>', { buffer = true })
   end
 })
```

38.3 Create floating windows with Neovim API

Category: Advanced Neovim

border = 'rounded'

Tags: floating, window, api, modern, popup

Use vim.api.nvim_open_win() to create floating windows programmatically for custom interfaces and popups.

Example -- Create a floating window local buf = vim.api.nvim_create_buf(false, true) local win = vim.api.nvim_open_win(buf, true, { relative = 'cursor', width = 50, height = 10, row = 1, col = 0, style = 'minimal',

```
})
-- Add content
vim.api.nvim_buf_set_lines(buf, 0, -1, false, {
   'Hello from floating window!',
   'Press q to close'
})
-- Close on q
vim.keymap.set('n', 'q', '<cmd>close<cr>', { buffer = buf })
```

38.4 Custom diagnostic configuration

Category: Diagnostics

Tags: diagnostic, lsp, configuration, signs, virtual

Use vim.diagnostic.config() to customize how diagnostics are displayed and behave.

Example

```
-- Configure diagnostic display
vim.diagnostic.config({
  virtual_text = {
   prefix = '*',
   spacing = 2,
   severity = { min = vim.diagnostic.severity.WARN }
 },
   severity = { min = vim.diagnostic.severity.INFO }
  underline = {
    severity = { min = vim.diagnostic.severity.ERROR }
  float = {
   border = 'rounded',
    source = 'always',
   header = '',
   prefix = '',
  update_in_insert = false,
  severity_sort = true,
})
-- Custom diagnostic signs
local signs = { Error = " ", Warn = " ", Hint = " ", Info = " " }
for type, icon in pairs(signs) do
 local hl = "DiagnosticSign" .. type
  vim.fn.sign_define(hl, { text = icon, texthl = hl, numhl = hl })
end
```

38.5 Custom user commands with completion

Category: Advanced Neovim

Tags: command, completion, api, custom, user

Use vim.api.nvim_create_user_command() to create custom commands with intelligent completion and argument handling.

```
-- Command with file completion
vim.api.nvim_create_user_command('EditConfig', function(opts)
 vim.cmd('edit ' .. vim.fn.stdpath('config') .. '/' .. opts.args)
end, {
 nargs = 1,
 complete = 'file',
 desc = 'Edit config file'
})
-- Command with custom completion
vim.api.nvim_create_user_command('LogLevel', function(opts)
 vim.log.level = vim.log.levels[opts.args:upper()]
end, {
 nargs = 1,
 complete = function() return {'debug', 'info', 'warn', 'error'} end
})
-- Usage: :EditConfig init.lua or :LogLevel debug
```

Movement

39.1 Alternative movement keys

Category: Movement

Tags: alternative, movement, keys

Use Ctrl+h (same as h), Ctrl+j (same as j), Ctrl+k (same as k), Ctrl+n (same as j), Ctrl+p (same as k) as alternative movement keys.

```
Ctrl+h " same as h (left)
Ctrl+j " same as j (down)
Ctrl+k " same as k (up)
Ctrl+n " same as j (down)
Ctrl+p " same as k (up)
```

39.2 Basic cursor movement

Category: Movement

Tags: cursor, navigation, movement

Use h, j, k, l to move the cursor left, down, up, and right respectively.

```
h " move left
j " move down
k " move up
```

39.3 Center cursor on screen

Category: Movement

" move right

Tags: center, screen, cursor

Use zz to center the current line on screen, zt to move it to the top, and zb to

move it to the bottom.

Example

```
zz " center line
zt " line to top
zb " line to bottom
```

39.4 Change list navigation

Category: Movement Tags: change, list, edit

Use g; to go to previous change location and g, to go to next change location. Use :changes to see the change list.

Example

```
g; " previous change
g, " next change
:changes " show change list
```

39.5 Character search on line

Category: Movement Tags: character, find, line

Use f{char} to find next occurrence of character, F{char} to find previous occurrence, t{char} to move to before next occurrence, and T{char} to move to after previous occurrence.

Example

```
fa " find next 'a'
Fa " find previous 'a'
ta " move to before next 'a'
Ta " move to after previous 'a'
```

39.6 Document navigation

Category: Movement

Tags: document, navigation, movement

Use qq to go to the first line of the document and G to go to the last line.

Example

```
gg " first line
G " last line
```

39.7 Jump list navigation

Category: Movement

Tags: jump, list, navigation

Use Ctrl+o to go back to previous location and Ctrl+i to go forward in the jump list. Use :jumps to see the jump list.

Example

```
Ctrl+o " previous location
Ctrl+i " next location
:jumps " show jump list
```

39.8 Jump multiple lines with arrow keys

Category: Movement

Tags: jump, lines, arrows, count

Use number + arrow keys to jump multiple lines quickly. More intuitive than j/k for some users.

Example

```
5↑ "jump 5 lines up
5↓ "jump 5 lines down
10↑ "jump 10 lines up
3→ " move 3 characters right
```

39.9 Jump to definition

Category: Movement **Tags:** definition, jump, lsp

Use gd to jump to the definition of the symbol under the cursor (requires LSP). Use gD to go to declaration instead of definition.

Example

```
gd " go to definition
gD " go to declaration
```

39.10 Jump to specific line

Category: Movement

Tags: line, jump, navigation

Use {number} G to jump to a specific line number, or : {number} as an alternative.

Example

```
42G " jump to line 42
:42 " jump to line 42
```

39.11 Last non-blank character motion (g_)

Category: Movement

Tags: motion, line, end, g_, non-blank

Use g_ to move to the last non-blank character of the line, unlike \$ which goes to the very end including whitespace.

Example

```
g_ " go to last non-blank character
yg_ " yank to last non-blank character (no trailing spaces)
dg_ " delete to last non-blank character
```

39.12 Line navigation

Category: Movement

Tags: line, navigation, movement

Use 0 to jump to the beginning of the line, ^ to jump to the first non-blank character, and \$ to jump to the end of the line.

```
0 " line start
^ " first non-blank
$ " line end
```

39.13 Line number movement

Category: Movement

Tags: line, number, goto, absolute

Use {number}gg or {number}G to go to absolute line number, where {number} is the line you want to jump to.

Example

```
42gg " go to line 42
100G " go to line 100
1G " go to first line (same as gg)
```

39.14 Matching brackets

Category: Movement

Tags: brackets, matching, navigation

Use % to jump to the matching bracket, parenthesis, or brace.

Example

```
% " jump to matching bracket
```

39.15 Middle of screen

Category: Movement

Tags: middle, screen, position

Use M to move cursor to the middle line of the screen.

Example

```
M " move to middle of screen
```

39.16 Page movement

Category: Movement

Tags: page, scroll, movement

Use Ctrl+f to move forward one full page, Ctrl+b to move backward one full page, Ctrl+d to move down half page, and Ctrl+u to move up half page.

```
Ctrl+f " forward full page
Ctrl+b " backward full page
Ctrl+d " down half page
Ctrl+u " up half page
```

39.17 Page scrolling with cursor positioning

Category: Movement

Tags: scroll, page, cursor, position

Use Ctrl+f to scroll forward full page, Ctrl+b backward full page, Ctrl+d down half page, Ctrl+u up half page, Ctrl+e scroll up (cursor stays), Ctrl+y scroll down (cursor stays).

```
Ctrl+f " page forward
Ctrl+b " page backward
Ctrl+d " half page down
Ctrl+u " half page up
```

39.18 Paragraph movement

Ctrl+e " scroll up (cursor stays)
Ctrl+y " scroll down (cursor stays)

Category: Movement

Tags: paragraph, navigation, text

Use { to move to the beginning of current paragraph and } to move to the beginning of next paragraph.

```
Example
{ " previous paragraph
} " next paragraph
```

39.19 Repeat character search

Category: Movement

Tags: repeat, character, search

Use; to repeat last character search in the same direction and, to repeat in the opposite direction.

Example

```
; " repeat search forward
, " repeat search backward
```

39.20 Screen position navigation

Category: Movement

Tags: screen, position, navigation

Use H to move cursor to top of screen and L to move cursor to bottom of screen.

Example

```
H " move to top of screen
L " move to bottom of screen
```

39.21 Screen scrolling

Category: Movement

Tags: scroll, screen, navigation

Use Ctrl+e to scroll down and Ctrl+y to scroll up without moving the cursor position.

Example

```
Ctrl+e " scroll down
Ctrl+y " scroll up
```

39.22 Sentence movement

Category: Movement

Tags: sentence, navigation, text

Use (to move to the beginning of current sentence and) to move to the beginning of next sentence.

Example

```
( " previous sentence
) " next sentence
```

39.23 Suspend and background

Category: Movement

Tags: suspend, background, shell

Use Ctrl+z to suspend Neovim and return to shell (terminal). You can do whatever you want in the hsell. Use jobs in shell to list suspended jobs. The list contains rows formatted like the following one:

Example

```
[5] + suspended nvim playground
```

The number in square brackets is the number of the job that can be resumed. Just use fg # (in the shell) followed by job number to resume the job:

Example

```
Ctrl+z " suspend to shell
jobs " list suspended jobs
fg #5 " resume job #5
```

39.24 Word movement

Category: Movement

Tags: word, navigation, movement

Use w to jump to the start of the next word, e to jump to the end of the current word, and b to jump backwards to the start of the previous word.

Example

```
w " next word start
e " end of word
b " previous word start
```

39.25 Word movement alternatives

Category: Movement

Tags: word, WORD, movement, whitespace

Use W to jump to start of next WORD, E to jump to end of current WORD, and B to jump to start of previous WORD (WORD means whitespace-separated).

Example

```
W " next WORD (whitespace-separated)
E " end of WORD
B " previous WORD
```

39.26 Z-commands - horizontal scrolling

Category: Movement

Tags: scroll, horizontal, wrap, screen

Use zh/zl to scroll left/right by character, zH/zl for half-screen, zs/ze to position cursor at start/end.

Example

```
zh " scroll right (when wrap is off)
zl " scroll left (when wrap is off)
zH " scroll right half-screenwidth
zL " scroll left half-screenwidth
zs " scroll cursor to start of screen
ze " scroll cursor to end of screen
```

39.27 Z-commands - redraw with cursor positioning

Category: Movement

Tags: redraw, cursor, position, screen

Use z<Enter> to redraw with cursor at top (first non-blank), z. for center, z- for bottom.

Example

```
z<Enter> " redraw, cursor line at top (first non-blank)
z. " redraw, cursor line at center (first non-blank)
z- " redraw, cursor line at bottom (first non-blank)
```

39.28 Z-commands - window height adjustment

Category: Movement

Tags: window, height, resize, redraw

Use $z{height}<Enter>$ to set window height and redraw, z+ for line below window, z^{n} for line above.

```
z20<Enter> " make window 20 lines high
z+ " cursor to line below window
z^ " cursor to line above window
```

Navigation

40.1 Buffer switching shortcuts

Category: Navigation

Tags: buffer, switching, shortcuts, quick

Use :ls to list buffers, :b# for previous buffer, or create mappings for quick buffer navigation.

Example

```
:ls " list all buffers
:b# " switch to previous buffer
Ctrl+^ " alternate between current and previous buffer
:b partial " switch to buffer matching partial name
```

40.2 Fast buffer access

Category: Navigation

Tags: buffer, fast, access, number

Create mappings to quickly access first nine buffers using leader key combinations.

Example

```
nnoremap <leader>1 :1b<CR>
nnoremap <leader>2 :2b<CR>
nnoremap <leader>3 :3b<CR>
nnoremap <leader>4 :4b<CR>
nnoremap <leader>5 :5b<CR>
" Continue for buffers 6-9
```

40.3 Go to declaration

Category: Navigation

Tags: lsp, declaration, goto

Use gD to go to declaration of symbol under cursor.

```
gD " go to declaration
```

40.4 Go to file and open URL under cursor

Category: Navigation

Tags: file, cursor, goto, url, gf, gx

Use gf to open the file whose name is under the cursor, or gx to open URLs/links in external browser.

```
gf " go to file under cursor (path/to/file.txt)
gx " open URL under cursor in browser (https://example.com)
```

40.5 Jump between functions

Category: Navigation

Tags: function, jump, treesitter

Use]m to jump to next function start and [m to jump to previous function start.

```
Example
]m " next function start
[m " previous function start
```

40.6 Jump between matching pair of parenthesis ([$\{...\}$])

Category: Navigation **Tags:** parenthesis

Position your cursor on (,), [,], {, }. Use % to jump between corresponding opening and closing symbols.

```
Example
% "jumps between corresponding parenthesis
```

40.7 Jump to block boundaries

Category: Navigation

Tags: block, boundaries, jump

Use [{ to jump to start of current block and]} to jump to end of current block.

Example

```
[{ " jump to block start
]} " jump to block end
```

40.8 Jump to definition with split

Category: Navigation

Tags: definition, split, window, tags

Use Ctrl+W] to open tag definition in new split window.

Example

```
Ctrl+W ] " open tag in split
```

40.9 Jump to last edit location

Category: Navigation **Tags:** edit, location, jump

Use `. to jump to the exact location of the last edit.

Example

```
`. " jump to last edit location
```

40.10 Jump to matching brace

Category: Navigation

Tags: brace, bracket, matching, jump

Use % to jump to matching brace/bracket/parenthesis, works with (), [], {}, and more.

smalltux@yahoo.com 257

Example

```
% " jump to matching brace/bracket/parenthesis
[% " jump to previous unmatched (
]% " jump to next unmatched )
```

40.11 Jump to random line

Category: Navigation

Tags: random, line, jump, goto

Use :{number}G or :{number} to jump to specific line, or :echo line('\$') to see total lines.

Example

```
:42G  " jump to line 42
:42  " jump to line 42 (alternative)
G  " jump to last line
:echo line('$')  " show total number of lines
```

40.12 Jump to tag under cursor

Category: Navigation

Tags: tags, jump, definition, ctags

Use Ctrl+] to jump to tag under cursor, or Ctrl+T to jump back. Requires tags file.

```
Example
Ctrl+] " jump to tag
Ctrl+T " jump back
```

40.13 LSP go to references

Category: Navigation **Tags**: lsp, references, goto

Use gr to go to references of symbol under cursor (requires LSP server).

```
gr " go to references
```

40.14 List jump locations

Category: Navigation **Tags:** jump, list, history

Use : ju to list all jump locations in the jump list.

```
Example

:ju " list jump locations
```

40.15 Navigate quickfix list

Category: Navigation

Tags: quickfix, navigation, errors

Use : cnext to go to next item in quickfix list and : cprev to go to previous item.

```
:cnext " next quickfix item
:cprev " previous quickfix item
```

Title: Quickfix navigation with bracket commands # Category: Navigation # Tags: quickfix, navigation, bracket, [q,]q, [l,]l — Use [q and]q to navigate quickfix items, [l and]l for location list items.

40.16 Navigate to alternate file

Category: Navigation

Tags: alternate, file, header, source

Use :A to switch to alternate file (e.g., .h to .c), or Ctrl+^ to switch to previous buffer.

```
:A " alternate file
Ctrl+^ " previous buffer
```

40.17 Square bracket navigation - C comments

Category: Navigation

Tags: comment, C, navigation

Use [/ and]/ to jump to start/end of C-style comments. Use [* as alternative to [/.

```
[/ " jump to previous start of C comment
]/ " jump to next end of C comment
[* " same as [/ (alternative)
]* " same as ]/ (alternative)
```

40.18 Square bracket navigation - changes and diffs

Category: Navigation

Tags: change, diff, navigation

Use [c and]c to jump between changes in diff mode.

```
Example
[c " jump to previous change
]c " jump to next change
```

40.19 Square bracket navigation - definitions and includes

Category: Navigation

Tags: definition, include, search

Use [Ctrl+d/]Ctrl+d to jump to #define, [Ctrl+i/]Ctrl+i to jump to lines containing word under cursor.

```
[Ctrl+d " jump to previous #define matching word
]Ctrl+d " jump to next #define matching word
[Ctrl+i " jump to previous line containing word
]Ctrl+i " jump to next line containing word
```

40.20 Square bracket navigation - folds

Category: Navigation

Tags: fold, navigation, code

Use [z and]z to jump to start/end of open fold.

Example

```
[z " jump to start of open fold
]z " jump to end of open fold
```

40.21 Square bracket navigation - list definitions

Category: Navigation

Tags: list, definition, search, include

Use [D/]D to list all #defines, [I/]I to list all lines containing word under cursor.

Example

```
[D " list all #defines matching word under cursor
]D " list all #defines matching word under cursor
[I " list all lines containing word under cursor
]I " list all lines containing word under cursor
```

40.22 Square bracket navigation - marks

Category: Navigation

Tags: mark, navigation, position

Use [' and]' to jump to previous/next lowercase mark (first non-blank), [` and]` to jump to exact mark position.

Example

```
[' " jump to previous mark (first non-blank)
]' " jump to next mark (first non-blank)
[` " jump to previous mark (exact position)
]` " jump to next mark (exact position)
```

40.23 Square bracket navigation - member functions

Category: Navigation

Tags: function, member, class, navigation

smalltux@yahoo.com 261

Use [m and]m to jump between member function starts.

Example

```
[m " jump to previous start of member function
]m " jump to next start of member function
```

40.24 Square bracket navigation - preprocessing

Category: Navigation

Tags: preprocessing, define, include

Use [# and]# to jump between #if/#else/#endif blocks.

Example

```
[# " jump to previous #if, #else, or #ifdef
]# " jump to next #endif or #else
```

40.25 Square bracket navigation - sections

Category: Navigation

Tags: section, navigation, document

Use [[and]] to jump between sections, [] and][to jump between SECTIONS (different formatting).

Example

```
[[ " jump to previous section
]] " jump to next section
[] " jump to previous SECTION
][ " jump to next SECTION
```

40.26 Square bracket navigation - show definitions

Category: Navigation

Tags: show, definition, preview

Use [d/]d to show first #define, [i/]i to show first line containing word under cursor.

Example

```
[d " show first #define matching word
]d " show first #define matching word
[i " show first line containing word
]i " show first line containing word
```

40.27 Square bracket navigation - spelling

Category: Navigation

Tags: spelling, error, navigation

Use [s and]s to jump between misspelled words.

Example

```
[s " jump to previous misspelled word
]s " jump to next misspelled word
```

40.28 Square bracket navigation - unmatched brackets

Category: Navigation

Tags: bracket, unmatched, navigation

Use [(and]) to jump to unmatched parentheses, [{ and]} to jump to unmatched braces.

Example

```
[( " jump to previous unmatched (
]) " jump to next unmatched )
[{ " jump to previous unmatched {
]} " jump to next unmatched }
```

40.29 Toggle netrw file explorer

Category: Navigation

Tags: netrw, explorer, toggle, file, browser

Use: Lexplore to toggle the netrw file explorer in a vertical split on the left side.

```
:Lexplore " toggle left explorer
:Vexplore " open explorer in vertical split
:Sexplore " open explorer in horizontal split
```

:Explore " open explorer in current window

40.30 View jump list

Category: Navigation **Tags:** jump, list, view

Use : jumps to show the jump list with all stored positions.

Example

:jumps " show jump list

CHAPTER 41

Neovim features

41.1 Auto commands with Lua

Category: Neovim Features

Tags: autocmd, lua, events, modern

Create auto commands using Lua API for better organization and type safety.

```
vim.api.nvim_create_autocmd('BufWritePre', {
  pattern = '*.lua',
  callback = function()
    vim.lsp.buf.format()
  end,
  desc = 'Format Lua files on save'
})
```

41.2 Built-in snippet support

Category: Neovim Features

Tags: snippets, completion, modern

Neovim 0.10+ has built-in snippet support for LSP and completion engines.

```
-- Expand snippet
vim.snippet.expand("for i in range(10):\n\tpass")
-- Jump to next placeholder
vim.snippet.jump(1)
-- Jump to previous placeholder
vim.snippet.jump(-1)
```

41.3 Built-in terminal

Category: Neovim Features

Tags: terminal, integrated, modern

Use :term to open terminal, Ctrl+\ followed by Ctrl+n to exit terminal mode to normal mode.

41.4 Diagnostic API

Category: Neovim Features

Tags: diagnostics, api, lsp, modern

Use Neovim's built-in diagnostic API for showing errors, warnings, and info messages.

41.5 Extended marks

Category: Neovim Features

Tags: marks, extmarks, api, highlighting

Use extmarks for advanced text annotations and virtual text that persists across edits.

})

local ns = vim.api.nvim_create_namespace('my_namespace') vim.api.nvim_buf_set_extmark(0, ns, 0, 0, { virt_text = {{'Virtual text', 'Comment'}}, virt_text_pos = 'eol'

41.6 Floating windows API

Category: Neovim Features

Tags: floating, windows, api, modern

Create floating windows for custom UI elements using Neovim's floating window API.

```
local buf = vim.api.nvim_create_buf(false, true)
local win = vim.api.nvim_open_win(buf, true, {
    relative = 'cursor',
    width = 50,
    height = 10,
    row = 1,
    col = 0,
    style = 'minimal',
    border = 'rounded'
})
```

41.7 Health checks

Category: Neovim Features

Tags: health, check, diagnostics, system

Use: checkhealth to diagnose Neovim installation and plugin issues.

41.8 Lua configuration

Category: Neovim Features

Tags: lua, configuration, modern, scripting

Use Lua for configuration instead of Vimscript for better performance and modern syntax.

Example

```
-- ~/.config/nvim/init.lua
vim.opt.number = true
vim.opt.relativenumber = true
vim.keymap.set('n', '<leader>ff', '<cmd>Telescope find_files<cr>')
```

41.9 Multiple cursors simulation

Category: Neovim Features **Tags:** cursor, multiple, editing

Use cgn after searching to change next match, then press. to repeat on subsequent matches.

Example

```
/word " search for 'word'
cgn " change next match
. " repeat change on next match
```

41.10 Quick fix navigation

Category: Neovim Features

Tags: quickfix, navigation, errors

Use :cn to go to next error/item in quickfix list, :cp for previous, :copen to open quickfix window.

Example

```
cn " next quickfix item
cp " previous quickfix item
copen " open quickfix window
```

41.11 RPC and job control (jobstart)

Category: Neovim Features

Tags: rpc, jobs, async, communication

Use Neovim's job control and RPC capabilities for asynchronous operations.

local job_id = vim.fn.jobstart({'ls', '-la'}, { on_stdout = function(_, data) for _, line in ipairs(data) do if line ~= '' then print(line) end end end })

41.12 Statusline and tabline API

Category: Neovim Features

Tags: statusline, tabline, ui, customization

Customize statusline and tabline using Lua functions for dynamic content.

```
function _G.custom_statusline()
  return '%f %m %r%=%l,%c %p%%'
end

vim.opt.statusline = '%!v:lua.custom_statusline()'
```

41.13 Tree-sitter text objects

Category: Neovim Features

Tags: treesitter, textobject, modern

Use vaf to select around function, vif for inside function, vac for around class (requires treesitter text objects).

```
vaf " select around function
vif " select inside function
vac " select around class
```

41.14 User commands

Category: Neovim Features

Tags: commands, user, custom, lua

Create custom user commands with Lua for better functionality and completion.

```
vim.api.nvim_create_user_command('Hello', function(opts)
  print('Hello ' .. (opts.args or 'World'))
end, {
  nargs = '?',
  desc = 'Say hello to someone'
})
```

41.15 Virtual text

Category: Neovim Features

Tags: virtual, text, inline, diagnostics

Display virtual text inline for diagnostics, git blame, or other contextual information.

```
local ns = vim.api.nvim_create_namespace('virtual_text')
vim.api.nvim_buf_set_extmark(0, ns, 0, -1, {
   virt_text = {{' \rightarrow This is virtual text', 'Comment'}},
   virt_text_pos = 'eol'
})
```

CHAPTER 42

Neovim terminal

42.1 Hidden terminal processes

Category: Terminal

Tags: terminal, hidden, background, process

Use hidden terminals to run background processes while maintaining editor workflow.

```
:lua local buf = vim.api.nvim_create_buf(false, true)
:lua local job = vim.fn.termopen('tail -f logfile.log', {
   stdout_buffered = true,
   on_stdout = function(id, data)
     -- Process log data
   end
})
```

42.2 Split terminal workflows

Category: Terminal

Tags: terminal, split, workflow, development

Use terminal splits for integrated development workflows without leaving Neovim.

42.3 Terminal REPL workflows

Category: Terminal

Tags: terminal, repl, workflow, interactive

Use terminal for REPL-driven development with language-specific interactive environments.

42.4 Terminal and quickfix integration

Category: Terminal

Tags: terminal, quickfix, integration, errors

Use terminal output parsing to populate quickfix list with build errors and navigation.

```
:set errorformat=%f:%l:%m " set error format
:terminal make 2>&1 | tee build.log
" Then: :cfile build.log to load errors into quickfix
:lua vim.api.nvim_create_autocmd('TermClose', {
   callback = function() vim.cmd('cfile build.log') end
})
```

42.5 Terminal autocmd events

Category: Terminal

Tags: terminal, autocmd, events, TermOpen

Use terminal-specific autocommand events to customize terminal behavior and appearance.

```
:autocmd TermOpen * setlocal nonumber norelativenumber
:autocmd TermOpen * nnoremap <buffer> <C-c> i<C-c>
:autocmd TermClose * echo "Terminal closed"
:autocmd TermEnter * startinsert " enter insert mode
```

42.6 Terminal buffer job control

Category: Terminal

Tags: terminal, job, control, process

Use jobstart() and jobstop() to manage background processes and communicate with terminal jobs.

```
:lua local job_id = vim.fn.jobstart({'python', 'script.py'}, {
   on_stdout = function(id, data) print(table.concat(data, '\n')) end
})
:lua vim.fn.jobstop(job_id)
```

42.7 Terminal buffer naming

Category: Terminal

Tags: terminal, buffer, naming, identification

Use buffer naming to identify and switch between multiple terminal instances easily.

```
Example
```

42.8 Terminal color and appearance

Category: Terminal

Tags: terminal, color, appearance, highlight

Use terminal-specific highlighting and color configuration for better visual integration.

```
:hi Terminal ctermfg=white ctermbg=black
:hi TermCursor ctermfg=red ctermbg=red
:hi TermCursorNC ctermfg=white ctermbg=darkgray
:set termguicolors " enable 24-bit colors in terminal
```

42.9 Terminal debugging integration

Category: Terminal

Tags: terminal, debugging, gdb, integration

Use terminal for integrated debugging sessions with GDB, Python debugger, or other CLI debuggers.

42.10 Terminal environment variables

Category: Terminal

Tags: terminal, environment, variables, env

Use environment variable control for terminal processes launched from Neovim.

42.11 Terminal mode key mappings

Category: Terminal

Tags: terminal, mode, mappings, tnoremap

Use terminal mode mappings to customize key behavior inside built-in terminal emulator.

```
Example
```

42.12 Terminal output processing

Category: Terminal

Tags: terminal, output, processing, callback

Use terminal output callbacks to process terminal output and integrate with editor workflows.

:lua vim.fn.termopen('mak

```
:lua vim.fn.termopen('make', {
  on_exit = function(job_id, exit_code, event_type)
  if exit_code == 0 then
    vim.cmd('echo "Build successful!"')
  else
    vim.cmd('copen')
  end
  end
})
```

42.13 Terminal plugin integration

Category: Terminal

Tags: terminal, plugin, integration, compatibility

Use terminal integration patterns that work well with common Neovim plugins and workflows.

Example

```
" Terminal-friendly settings
:autocmd TermOpen * setlocal statusline=%{b:term_title}
:autocmd TermOpen * lua vim.wo.winhighlight = "Normal:TermNormal"
:autocmd BufEnter term://* startinsert " auto enter insert mode
```

42.14 Terminal process communication

Category: Terminal

Tags: terminal, process, communication, stdin

Use chansend() to send input to terminal processes programmatically.

```
:lua local term_id = vim.fn.bufnr()
:lua vim.fn.chansend(term_id, "ls -la\n")
```

```
:lua vim.fn.chansend(term_id, {"python", "-c", "print('hello')",

→ "\n"})
" Send commands to terminal buffer programmatically
```

42.15 Terminal scrollback and history

Category: Terminal

Tags: terminal, scrollback, history, buffer

Use scrollback option to control terminal history and access previous output in terminal buffers.

Example

42.16 Terminal session persistence

Category: Terminal

Tags: terminal, session, persistence, restore

Use terminal session restoration to maintain terminal state across Neovim sessions.

Example

```
" In session file, terminals are saved as:
:terminal ++restore
" Or create custom session saving:
:lua function save_terminals()
   -- Custom logic to save terminal commands/state
end
```

42.17 Terminal size and dimensions

Category: Terminal

Tags: terminal, size, dimensions, rows, cols

Use terminal size options to create terminals with specific dimensions for different tasks.

42.18 Terminal window management

Category: Terminal

Tags: terminal, window, management, layout

Use advanced window management for terminal-focused layouts and workflows.

42.19 Terminal with specific shell

Category: Terminal

Tags: terminal, shell, specific, custom

Use :terminal with specific shell or command for customized terminal environments.

42.20 Terminal with working directory

Category: Terminal

Tags: terminal, working, directory, cwd

Use ++cwd to start terminals in specific working directories for project-based workflows.

```
:terminal ++cwd=~/project " start in specific directory
:split | terminal ++cwd=%:h " terminal in current file's directory
:lua vim.cmd('terminal ++cwd=' .. vim.fn.expand('%:h'))
```

CHAPTER 43

Normal mode (advanced)

43.1 Buffer navigation shortcuts

Category: Normal Mode

Tags: buffer, navigate, switch, file

Use Ctrl+^ or Ctrl+6 to switch to alternate buffer (previously edited file).

```
Ctrl+^ " switch to alternate buffer
Ctrl+6 " same as Ctrl+^ (switch to alternate)
```

43.2 Case conversion commands

Category: Normal Mode

Tags: case, upper, lower, toggle, conversion

Use \sim to toggle case of character, $g\sim$ with motion for range case toggle, gu for lowercase, gU for uppercase.

43.3 Change case of text

Category: Normal Mode

Tags: case, change, text, range

Use $g\sim$ followed by motion to toggle case, $g\cup$ for lowercase, $g\cup$ for uppercase.

```
g~$ " toggle case from cursor to end of line
guw " lowercase word under cursor
gUiw " uppercase inner word
g~ap " toggle case of paragraph
```

43.4 Change operations

Category: Normal Mode

Tags: change, replace, word, line, text

Use c with motion to change (delete and enter insert mode), cc to change line, C to change to end.

```
cw "change word
cc "change entire line
C "change from cursor to end of line
ciw "change inner word
cip "change inner paragraph
```

43.5 Completion in insert mode trigger

Category: Normal Mode

Tags: completion, insert, keyword, file

Use Ctrl+n and Ctrl+p in insert mode for word completion, Ctrl+x Ctrl+f for filename completion.

43.6 Delete characters and words

Category: Normal Mode

Tags: delete, character, word, backspace

Use x to delete character under cursor, X to delete before cursor, dw to delete word, dd to delete line.

```
x " delete character under cursor
X " delete character before cursor
dw " delete word
dd " delete entire line
D " delete from cursor to end of line
```

43.7 Digraph insertion

Category: Normal Mode

Tags: digraph, special, character, unicode

Use Ctrl+k in insert mode followed by two characters to insert special characters.

```
" In insert mode:
    Ctrl+k a' " insert á (a with acute accent)
    Ctrl+k e` " insert è (e with grave accent)
    Ctrl+k c, " insert ç (c with cedilla)
    Ctrl+k >> " insert » (right guillemet)
```

43.8 Ex mode and command execution

Category: Normal Mode

Tags: ex, command, colon, execute

Use: to enter command-line mode, Q to enter Ex mode (rarely used).

```
: " enter command-line mode
Q " enter Ex mode (exit with :vi)
```

43.9 File under cursor operations

Category: Normal Mode **Tags:** file, cursor, edit, goto

Use gf to open file under cursor, gF to open file with line number.

```
gf " open file under cursor
gF " open file under cursor with line number
Ctrl+w f " open file under cursor in new window
Ctrl+w gf " open file under cursor in new tab
```

43.10 Filter through external command

Category: Normal Mode

Tags: filter, external, command, process

Use! with motion to filter text through external command,!! to filter current line.

43.11 Fold operations

Category: Normal Mode

Tags: fold, unfold, toggle, code

Use za to toggle fold, zo to open fold, zc to close fold, zR to open all folds.

```
za " toggle fold at cursor
zo " open fold at cursor
zc " close fold at cursor
zR " open all folds in buffer
zM " close all folds in buffer
```

43.12 Format text

Category: Normal Mode

Tags: format, indent, text, alignment

Use = with motion to format/indent text, = to format current line.

43.13 Go to column

Category: Normal Mode

Tags: column, position, horizontal, goto

Use {number} | to go to specific column number on current line.

43.14 Increment and decrement numbers

Category: Normal Mode

Tags: number, increment, decrement, arithmetic

Use Ctrl+a to increment number under cursor, Ctrl+x to decrement. Works with decimal, hex, octal, and binary.

```
Ctrl+a " increment number under cursor
Ctrl+x " decrement number under cursor
5Ctrl+a " increment by 5
```

Works on hex (0x1F), octal (017), binary (0b1010), and decimals.

43.15 Indent and outdent

Category: Normal Mode

Tags: indent, outdent, shift, tab

Use > to indent, < to outdent. Works with motions and counts.

43.16 Insert at line ends/beginnings

Category: Normal Mode

Tags: insert, line, beginning, end, multiple

Use I to insert at beginning of line, A to append at end of line.

43.17 Join lines with space control

Category: Normal Mode

Tags: join, lines, space, merge

Use J to join current line with next (adds space), qJ to join without adding space.

```
J " join lines with space
gJ " join lines without space
3J " join current line with next 2 lines
```

43.18 Line completion and duplication

Category: Normal Mode

Tags: line, duplicate, copy, complete

Use yyp to duplicate current line, Yp for same effect, yy then p anywhere to paste line.

```
yyp " duplicate current line below
yyP " duplicate current line above
Yp " same as yyp (Y yanks line, p pastes)
```

43.19 Mark commands

Category: Normal Mode

Tags: mark, position, jump, navigate

Use m{letter} to set mark, '{letter} to jump to mark's line, `{letter} to jump to exact position.

43.20 Open new lines

Category: Normal Mode

Tags: open, line, above, below, insert

Use o to open line below cursor, 0 to open line above cursor (both enter insert mode).

```
o " open new line below and enter insert mode
0 " open new line above and enter insert mode
3o " open 3 new lines below
```

43.21 Put operations

Category: Normal Mode

Tags: put, paste, register, before, after

Use p to put (paste) after cursor, P to put before cursor. Works with any register content.

smalltux@yahoo.com 285

```
p " put after cursor/line
P " put before cursor/line
"ap " put from register 'a' after cursor
"Op " put from yank register (register 0)
```

43.22 Record and replay macros

Category: Normal Mode

Tags: macro, record, replay, automation

Use q{letter} to start recording macro, q to stop, Q{letter} to replay, QQ to replay last macro.

```
qa "start recording macro to register 'a'
... commands ...
q "stop recording
@a "replay macro 'a'
@@ "replay last macro
5@a "replay macro 'a' 5 times
```

43.23 Repeat last command

Category: Normal Mode

Tags: repeat, command, dot, redo

Use . to repeat the last change command. One of Vim's most powerful features for efficient editing.

```
Example

. " repeat last change
dd. " delete line, then repeat delete
cw foo<Esc>. " change word to foo, then repeat on next word
```

43.24 Replace single character

Category: Normal Mode

Tags: replace, character, single, substitute

Use r{char} to replace character under cursor with {char}, R to enter replace mode.

ra " replace character under cursor with 'a' r<Space> " replace with space R " enter replace mode

43.25 Search under cursor

Category: Normal Mode

Tags: search, word, cursor, find, highlight

Use * to search forward for word under cursor, # to search backward.

43.26 Spelling navigation

Category: Normal Mode

Tags: spell, navigation, error, correction

Use]s to go to next misspelled word, [s for previous, z= for suggestions.

43.27 Tag navigation

Category: Normal Mode

Tags: tag, definition, ctags, jump

Use Ctrl+] to jump to tag under cursor, Ctrl+t to return from tag jump.

smalltux@yahoo.com 287

Example Ctrl+] " jump to tag definition Ctrl+t " return from tag jump g Ctrl+] " show list of matching tags

43.28 Undo and redo

Category: Normal Mode

Tags: undo, redo, history, changes

Use u to undo last change, Ctrl+r to redo, U to undo all changes on current line.

```
U " undo last change
Ctrl+r " redo last undone change
U " undo all changes on current line
```

43.29 Visual selection commands

Category: Normal Mode

Tags: visual, select, line, block, character

Use v for character-wise visual, V for line-wise visual, Ctrl+v for block-wise visual.

```
v " start character-wise visual selection
V " start line-wise visual selection
Ctrl+v " start block-wise visual selection
gv " reselect last visual selection
```

43.30 Window navigation

Category: Normal Mode

Tags: window, switch, navigate, split

Use Ctrl+w followed by direction to move between windows.

```
Example

Ctrl+w h " move to left window
Ctrl+w j " move to window below
```

289

```
Ctrl+w k " move to window above
Ctrl+w l " move to right window
Ctrl+w w " cycle through windows
```

43.31 Yank operations

Category: Normal Mode

Tags: yank, copy, line, word, clipboard

Use y with motion to yank (copy), yy to yank line, Y to yank to end of line.

Example

```
yy " yank entire line
yw " yank word
y$ " yank from cursor to end of line
Y " yank from cursor to end of line (same as y$)
yap " yank around paragraph
```

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CHAPTER 44

Performance

44.1 Disable unused features

Category: Performance

Tags: disable, features, optimization, settings

Disable unused built-in features to improve performance and reduce memory usage.

Example

```
vim.g.loaded_gzip = 1
vim.g.loaded_tar = 1
vim.g.loaded_tarPlugin = 1
vim.g.loaded_zip = 1
vim.g.loaded_zipPlugin = 1
vim.g.loaded_netrw = 1
vim.g.loaded_netrwPlugin = 1
```

44.2 Lazy load plugins

Category: Performance

Tags: lazy, loading, plugins, optimization

Use lazy loading for plugins that aren't needed immediately to improve startup time.

```
-- lazy.nvim example
{
    "telescope.nvim",
    cmd = "Telescope", -- load only when command is used
    keys = "<leader>ff" -- load only when key is pressed
}
```

44.3 Memory usage monitoring

Category: Performance

Tags: memory, monitoring, usage, debug

Monitor Neovim memory usage to identify memory leaks or excessive usage.

Example

```
:lua print(collectgarbage("count") .. " KB") " current memory usage :lua collectgarbage() " force garbage collection
```

44.4 Optimize file type detection

Category: Performance

Tags: filetype, detection, performance

Use efficient filetype detection and disable unnecessary patterns.

Example

```
vim.g.do_filetype_lua = 1 -- use Lua for filetype detection
vim.g.did_load_filetypes = 0 -- don't use Vim script detection
```

44.5 Optimize line numbers

Category: Performance

Tags: numbers, relative, performance, display

Use relative line numbers only when needed, as they can impact performance on large files.

44.6 Optimize updatetime

Category: Performance

Tags: updatetime, performance, responsiveness

Set appropriate updatetime for better responsiveness (default 4000ms is often too slow).

```
vim.opt.updatetime = 250 -- faster completion and diagnostics
```

44.7 Profile Lua code

Category: Performance

Tags: profile, lua, performance, debug

Use built-in Lua profiler to identify performance bottlenecks in your config.

```
-- Start profiler
vim.loop.fs_open('/tmp/profile.log', 'w', 438, function(err, fd)
   if not err then
     vim.loop.fs_close(fd)
   end
end)
-- Profile code
local start = vim.loop.hrtime()
-- your code here
local elapsed = vim.loop.hrtime() - start
print(string.format("Elapsed: %.2fms", elapsed / 1e6))
```

44.8 Profile startup time

Category: Performance

Tags: profile, startup, performance

Use nvim --startuptime profile.log to profile Neovim startup time.

```
nvim --startuptime profile.log
```

44.9 Reduce redraw frequency

Category: Performance

Tags: redraw, display, performance, optimization

Use lazyredraw to improve performance during macros and complex operations.

```
vim.opt.lazyredraw = true -- don't redraw during macros
```

44.10 Syntax highlighting limits

Category: Performance

Tags: syntax, highlighting, limits, large files

Set limits for syntax highlighting to maintain performance on large files.

```
Example
```

```
vim.opt.synmaxcol = 200 -- don't highlight lines longer than 200

→ chars
vim.g.syntax_timeout = 1000 -- timeout after 1 second
```

44.11 Use swap files efficiently

Category: Performance

Tags: swap, files, memory, performance

Configure swap files for better performance and crash recovery.

```
vim.opt.swapfile = true
vim.opt.directory = vim.fn.expand('~/.local/share/nvim/swap//')
vim.opt.updatecount = 100 -- write swap after 100 keystrokes
```

Performance (advanced)

45.1 Autocommand optimization

Category: Performance Optimization Advanced **Tags:** autocommand, event, performance, grouping

Optimize autocommand usage to reduce event processing overhead.

```
-- Group related autocommands for better performance
local group = vim.api.nvim_create_augroup('PerformanceOptimization',
-- Use specific patterns instead of wildcards
vim.api.nvim_create_autocmd('BufReadPost', {
  group = group,
  pattern = {'*.py', '*.js', '*.lua'}, -- specific patterns
  callback = function()
   -- optimized callback
 end
})
-- Debounce frequent events
local timer = nil
vim.api.nvim_create_autocmd('CursorMoved', {
  group = group,
  callback = function()
   if timer then
     timer:stop()
    timer = vim.loop.new_timer()
    timer:start(100, 0, vim.schedule_wrap(function()
      -- debounced action
    end))
  end
})
```

vim.opt.hidden = true

45.2 Buffer and window optimization

Category: Performance Optimization Advanced **Tags**: buffer, window, memory, cleanup, optimization

Optimize buffer and window management for better memory usage.

-- Auto-cleanup hidden buffers vim.api.nvim_create_autocmd('BufHidden', { callback = function(args) if vim.bo[args.buf].buftype = 'nofile' then vim.api.nvim_buf_delete(args.buf, {}) end end }) -- Limit number of open buffers

45.3 Completion system optimization

vim.opt.maxmem = 2000000 -- 2GB memory limit

vim.opt.maxmemtot = 4000000 -- 4GB total memory limit

Category: Performance Optimization Advanced
Tags: completion, cmp, performance, async, cache

Optimize completion systems for faster and more responsive completions.

```
Example
```

```
-- Optimize nvim-cmp performance
require('cmp').setup({
 performance = {
    debounce = 150,
    throttle = 30,
    fetching_timeout = 200,
    confirm_resolve_timeout = 80,
    async_budget = 1,
    max_view_entries = 50,
 },
  -- Limit completion sources for performance
  sources = {
    { name = 'nvim_lsp', max_item_count = 20 },
    { name = 'buffer', max_item_count = 10, keyword_length = 3 },
    { name = 'path', max_item_count = 10 },
 },
})
```

45.4 Concurrent operations optimization

Category: Performance Optimization Advanced

Tags: concurrent, async, parallel, threading, performance

Implement concurrent operations for better performance and responsiveness.

Example

```
-- Parallel file processing
local function process_files_concurrent(files, processor, callback)
 local results = {}
  local completed = 0
  for i, file in ipairs(files) do
    vim.loop.fs_open(file, 'r', 438, function(err, fd)
      if not err then
        vim.loop.fs_read(fd, 4096, 0, function(err2, data)
          vim.loop.fs_close(fd)
          if not err2 then
            results[i] = processor(data)
          completed = completed + 1
          if completed = #files and callback then
            callback(results)
          end
        end)
      end
    end)
  end
end
-- Debounced operations
local debounce_timers = {}
local function debounce(key, fn, delay)
  if debounce_timers[key] then
    debounce_timers[key]:stop()
  end
  debounce_timers[key] = vim.defer_fn(function()
    debounce_timers[key] = nil
  end, delay)
end
```

45.5 Diff and merge performance optimization

Category: Performance Optimization Advanced

Tags: diff, merge, algorithm, performance, comparison

smalltux@yahoo.com 297 Optimize diff operations and merge performance for large files.

Example

```
-- Configure diff algorithm for better performance
vim.opt.diffopt = {
  'internal', -- use internal diff algorithm
'filler', -- show filler lines
  'closeoff',
               -- close diff when one window closes
-- turn off diff when buffer becomes hidden
  'hiddenoff',
  'algorithm:patience' -- use patience algorithm for better diffs
-- Optimize for large diffs
vim.api.nvim_create_autocmd('BufEnter', {
  callback = function()
    if vim.wo.diff then
       - Disable expensive features during diff
      vim.wo.cursorline = false
      vim.wo.relativenumber = false
      vim.opt_local.syntax = 'off'
    end
  end
})
```

45.6 Display and rendering optimization

Category: Performance Optimization Advanced **Tags:** display, render, redraw, terminal, optimization

Optimize display rendering and terminal performance.

45.7 File I/O optimization

Category: Performance Optimization Advanced **Tags:** file, io, read, write, performance, async

Optimize file reading and writing operations for better performance.

Example

```
-- Optimize file reading
vim.opt.fsync = false
                            -- disable fsync for faster writes
vim.opt.swapsync = ""
                            -- disable swap sync
-- Async file operations
local function async_read_file(path, callback)
  vim.loop.fs_open(path, 'r', 438, function(err, fd)
    if not err then
      vim.loop.fs_fstat(fd, function(err2, stat)
        if not err2 then
          vim.loop.fs_read(fd, stat.size, 0, function(err3, data)
            vim.loop.fs_close(fd)
            if callback then callback(err3, data) end
          end)
        end
      end)
    end
  end)
end
```

45.8 LSP performance optimization

Category: Performance Optimization Advanced **Tags:** lsp, language, server, performance, debounce

Optimize Language Server Protocol interactions for better responsiveness.

```
-- Debounce LSP diagnostics

vim.lsp.handlers['textDocument/publishDiagnostics'] = vim.lsp.with(
    vim.lsp.diagnostic.on_publish_diagnostics, {
        update_in_insert = false, -- don't update diagnostics in insert
        → mode
        severity_sort = true,
        virtual_text = false, -- disable virtual text for
        → performance
    }
)

-- Optimize LSP client settings
```

45.9 Large file handling optimization

Category: Performance Optimization Advanced **Tags:** large, file, handling, performance, memory

Implement specialized handling for large files to maintain performance.

```
-- Large file detection and optimization
local function optimize_for_large_file(bufnr)
 local file_size = vim.fn.getfsize(vim.api.nvim_buf_get_name(bufnr))
 if file_size > 1024 * 1024 then -- > 1MB
    -- Disable expensive features
   vim.bo[bufnr].syntax = 'off'
   vim.bo[bufnr].filetype = ''
   vim.bo[bufnr].swapfile = false
   vim.bo[bufnr].undolevels = -1
   vim.wo.foldmethod = 'manual'
    vim.wo.list = false
    -- Show warning
   vim.notify('Large file detected - some features disabled for
    → performance')
 end
end
vim.api.nvim_create_autocmd('BufReadPost', {
  callback = function(args)
```

45.10 Memory management and garbage collection

Category: Performance Optimization Advanced **Tags:** memory, garbage, collection, lua, cleanup

optimize_for_large_file(args.buf)

Implement efficient memory management and garbage collection strategies.

end
})

Example

```
-- Monitor memory usage
local function check_memory()
  local mem_kb = collectgarbage('count')
  if mem_kb > 100000 then -- 100MB
    collectgarbage('collect')
    print(string.format('Memory cleaned: %.2f MB', mem_kb/1024))
  end
end
-- Periodic garbage collection
local qc_timer = vim.loop.new_timer()
qc_timer:start(60000, 60000, vim.schedule_wrap(check_memory))

→ every minute

-- Clean up on buffer delete
vim.api.nvim_create_autocmd('BufDelete', {
  callback = function()
    collectgarbage('collect')
  end
})
```

45.11 Network and remote file optimization

Category: Performance Optimization Advanced **Tags**: network, remote, file, ssh, ftp, optimization

Optimize network operations and remote file editing performance.

```
-- Configure network timeouts
vim.g.netrw_retry = 3
                          -- retry 3 times
-- Optimize remote file editing
vim.api.nvim_create_autocmd('BufReadPre', {
 pattern = {'sftp://*', 'scp://*', 'ftp://*'},
 callback = function()
   -- Disable expensive features for remote files
   vim.opt_local.backup = false
   vim.opt_local.writebackup = false
   vim.opt_local.swapfile = false
   vim.opt_local.undofile = false
 end
})
-- Async remote operations
local function async_remote_read(url, callback)
 local job = vim.fn.jobstart({'curl', '-s', url}, {
   on_stdout = function(_, data, _)
```

```
if callback then callback(data) end
  end
})
end
```

45.12 Optimize plugin loading strategy

Category: Performance Optimization Advanced **Tags:** plugin, loading, lazy, startup, optimization

Implement sophisticated plugin loading strategies for minimal startup time.

Example

```
-- Conditional loading based on file size
local function should_load_heavy_plugins()
  local file_size = vim.fn.getfsize(vim.fn.expand('%'))
  return file_size < 1024 * 1024 -- Load only for files < 1MB
end

-- Load plugins conditionally
if should_load_heavy_plugins() then
  require('expensive-plugin').setup()
end
```

45.13 Plugin configuration caching

Category: Performance Optimization Advanced **Tags:** cache, config, plugin, startup, optimization

Implement configuration caching for faster plugin loading.

```
-- Cache heavy computations
local cache = {}
local function get_cached_config(key, compute_fn)
    if not cache[key] then
        cache[key] = compute_fn()
    end
    return cache[key]
end

-- Example usage
local function expensive_config()
    -- expensive computation
    return { complex = 'configuration' }
end
```

```
local config = get_cached_config('my_plugin', expensive_config)

-- Persistent caching across sessions
local cache_file = vim.fn.stdpath('cache') .. '/my_config.json'
local function load_cache()
  if vim.fn.filereadable(cache_file) = 1 then
    local content = vim.fn.readfile(cache_file)
    return vim.fn.json_decode(table.concat(content))
  end
  return {}
end
```

45.14 Search and regex performance tuning

Category: Performance Optimization Advanced **Tags:** search, regex, performance, timeout, optimization

Optimize search operations and regex performance for better responsiveness.

45.15 Startup time profiling and analysis

Category: Performance Optimization Advanced **Tags:** profile, startup, analysis, benchmark, timing

Implement comprehensive startup profiling and performance analysis.

smalltux@yahoo.com 303

```
Example
 -- Startup timing measurement
 local start_time = vim.loop.hrtime()
 vim.api.nvim_create_autocmd('VimEnter', {
   callback = function()
     local end_time = vim.loop.hrtime()
     local startup_time = (end_time - start_time) / 1e6 -- convert to
     → milliseconds
     print(string.format('Startup time: %.2f ms', startup_time))
   end
 })
 -- Profile plugin loading times
 local plugin_times = {}
 local original_require = require
 require = function(module)
   local start = vim.loop.hrtime()
   local result = original_require(module)
   local elapsed = (vim.loop.hrtime() - start) / 1e6
   plugin_times[module] = (plugin_times[module] or 0) + elapsed
   return result
 end
 -- Show plugin timings
 vim.api.nvim_create_user_command('ProfileReport', function()
   local sorted = {}
   for module, time in pairs(plugin_times) do
     table.insert(sorted, {module, time})
   table.sort(sorted, function(a, b) return a[2] > b[2] end)
   for _, entry in ipairs(sorted) do
     print(string.format('%-30s: %.2f ms', entry[1], entry[2]))
   end
 end, {})
```

45.16 Syntax and highlighting optimization

Category: Performance Optimization Advanced **Tags:** syntax, highlight, treesitter, performance

Optimize syntax highlighting for better performance on large files.

-- Disable syntax for large files

vim.api.nvim_create_autocmd('BufReadPost', {

callback = function()

304

smalltux@yahoo.com

```
local file_size = vim.fn.getfsize(vim.fn.expand('%'))
    if file_size > 1024 * 1024 then -- 1MB
      vim.opt_local.syntax = 'off'
      vim.opt_local.filetype = ''
      vim.opt_local.undolevels = -1
    end
  end
})
-- Optimize treesitter for performance
require('nvim-treesitter.configs').setup({
  highlight = {
    enable = true,
    disable = function(lang, buf)
      local max_filesize = 100 * 1024 -- 100 KB
      local ok, stats = pcall(vim.loop.fs_stat,

    vim.api.nvim_buf_get_name(buf))

      if ok and stats and stats.size > max_filesize then
        return true
      end
    end,
 },
})
```

Registers

46.1 Append to register

Category: Registers

Tags: register, append, uppercase

Use uppercase letter to append to a register instead of replacing its contents.

```
"ayy " yank line into register a
"Ayy " append line to register a (note uppercase A)
"ap " paste both lines from register a
```

46.2 Clear specific register

Category: Registers

Tags: register, clear, empty, macro

Use q{register}q to clear/empty a specific register by recording an empty macro.

```
qAq " clear register 'A'
qaq " clear register 'a'
q1q " clear register '1'
q:q " clear command register
```

46.3 Delete without affecting register

Category: Registers

Tags: delete, register, blackhole

Use "_d to delete text without affecting the default register (sends to blackhole register).

Example "_d " delete to blackhole register

46.4 Get current buffer path in register

Category: Registers

Tags: buffer, path, filename, register, clipboard

Use "%p to paste current filename, :let @+=@% to copy buffer name to system clipboard.

46.5 Paste without overwriting register

Category: Registers

Tags: paste, register, overwrite, visual, multiple

Use P (capital) in visual mode to paste without overwriting the register, allowing multiple pastes.

46.6 Set register manually

Category: Registers

Tags: register, set, manual

Use :let @a='text' to manually set the contents of register a.

```
Example
:let @a='hello world' " set register a to 'hello world'
```

46.7 System clipboard

Category: Registers

Tags: clipboard, system, yank

Use "+y to yank to the system clipboard and "+p to paste from the system clipboard.

Example

```
"+y " yank to system clipboard
"+p " paste from system clipboard
```

46.8 Use specific register

Category: Registers

Tags: registers, yank, specific

Use "xy to yank into specific register x. Replace x with any letter or number.

Example

```
"ay " yank into register a
"bp " paste from register b
```

46.9 View registers

Category: Registers

Tags: registers, clipboard, view

Use :registers to show the contents of all registers.

Example

:registers

Search

47.1 Advanced search and replace with regex

Category: Search

Tags: replace, regex, advanced

Use: %s/\v(foo|bar)/baz/g to replace either 'foo' or 'bar' with 'baz' using very magic mode.

Example

:%s/\v(foo|bar)/baz/g " replace foo or bar with baz

47.2 Case insensitive search

Category: Search

Tags: search, case, insensitive

Use /pattern\c for case insensitive search, or /pattern\C for case sensitive search.

Example

```
/hello\c " case insensitive /hello\C " case sensitive
```

47.3 Delete lines containing pattern

Category: Search

Tags: delete, pattern, global, lines

Use :g/pattern/d to delete all lines containing a pattern, or :g!/pattern/d to delete lines NOT containing pattern.

47.4 Global command with pattern

Category: Search

Tags: global, command, execute, pattern

Use :g/pattern/command to execute a command on all lines matching pattern.

47.5 Global search and replace

Category: Search

Tags: replace, global, substitute

Use :%s/old/new/g to replace all occurrences of 'old' with 'new' in the entire file.

```
Example
:%s/foo/bar/g " replace all 'foo' with 'bar'
```

47.6 Multi-line search pattern

Category: Search

Tags: search, multiline, pattern, regex

Use \sl_s for whitespace including newlines, \sl_s* to match across lines in search patterns.

47.7 Negative search (inverse)

Category: Search

Tags: search, negative, inverse, exclude

Use :v/pattern/command or :g!/pattern/command to execute command on lines NOT matching pattern.

Example

47.8 Recursive file search

Category: Search

Tags: vimgrep, recursive, files

Use: vimgrep /pattern/ **/*.ext to search for pattern recursively in files with specific extension.

Example

```
:vimgrep /pattern/ **/*.lua " search in all .lua files
```

47.9 Remove search highlighting

Category: Search

Tags: search, highlight, remove

Use :nohl to remove search highlighting after performing a search.

Example

:nohl

47.10 Repeat last search in substitution

Category: Search

Tags: substitute, repeat, search

Use: %s//replacement/g to use the last search pattern in substitution command.

Example :%s//new_text/g " replace last searched pattern with new_text

47.11 Replace only within visual selection

Category: Search

Tags: replace, visual, selection, visual-pattern

Use \%V in search pattern to restrict replacement to only the visual selection area.

Example

```
" After making visual selection:
:'<,'>s/\%Vold/new/g " replace only within selection
" \%V ensures replacement only happens in selected text
```

47.12 Search and execute command

Category: Search

Tags: search, execute, global, command

Use :g/pattern/command to execute command on all lines matching pattern.

47.13 Search backward

Category: Search

Tags: search, backward, reverse

Use ?pattern to search backward for a pattern. Press n to go to next match and N for previous.

```
?hello " search backward for 'hello'
n          " next match (backward)
N           " previous match (forward)
```

47.14 Search in selection

Category: Search

Tags: replace, selection, range

Use: '<, '>s/old/new/g to replace only in visual selection.

Example

```
:'<,'>s/foo/bar/q " replace in selection
```

47.15 Search with offset

Category: Search

Tags: search, offset, cursor, position

Use /pattern/+n to position cursor n lines after match, or /pattern/-n for n lines before.

Example

47.16 Search word boundaries with very magic

Category: Search

Tags: search, regex, word, boundary, magic

Use \v for very magic mode to make regex more intuitive, or \<word\> for exact word boundaries.

Example

```
/\v(hello|world) " search for 'hello' or 'world' (very magic)
/\<function\> " search for exact word 'function'
/\vd+ " search for one or more digits
```

47.17 Very magic search mode

Category: Search

Tags: search, regex, magic

Use \v at start of search pattern for "very magic" mode, making regex more in-

smalltux@yahoo.com 315

tuitive (similar to other languages).

```
/\v(hello|world) " search for 'hello' or 'world'
/\vd+ " search for one or more digits
```

Session

48.1 Ex commands - arglist and project files

Category: Session

Tags: ex, arglist, args, project, files

Use :args to set argument list, :argadd to add files, :next/:prev to navigate, :argdo for commands on all.

```
Example
                  " set arglist to all Python files
 :args *.py
 :argadd test.py " add file to arglist
                  " go to next file in arglist
                 " go to previous file
```

48.2 Ex commands - session options

:argdo %s/old/new/g " run command on all files

Category: Session

Tags: ex, session, options, save, restore

Use: set sessionoptions to control what gets saved, :mksession {file} for custom filename, :source to restore.

```
Example
```

```
:set sessionoptions=buffers,curdir,folds,help,tabpages,winsize
:mksession mysession.vim " save to custom file (fails if the file
→ already exists)
:mksession mysession.vim! " save with custom name (overwrites
→ possibly existing file)
```

48.3 Ex commands - viminfo and shada

Category: Session

Tags: ex, viminfo, shada, history, persistent

Use: wviminfo to write viminfo,:rviminfo to read,: wshada and:rshada for Neovim's shada file.

Example

48.4 Ex commands - working with multiple files

Category: Session

Tags: ex, multiple, files, bufdo, windo, tabdo

Use: bufdo for all buffers,: windo for all windows,: tabdo for all tabs to execute commands across multiple contexts.

Example

```
:bufdo %s/old/new/ge " substitute in all buffers
:windo set number " set line numbers in all windows
:tabdo close " close all tabs
:argdo write " save all files in arglist
```

48.5 Session management

Category: Session

Tags: session, save, restore

Use :mksession! to save session and :source Session.vim to restore it.

```
:mksession! " save session
:source Session.vim " restore session
```

System

49.1 Async shell commands

Category: System
Tags: async, shell, lua

Use vim.loop.spawn() to run shell commands asynchronously without blocking Neovim.

49.2 Confirm dangerous operations

Category: System

Tags: confirm, dialog, save, quit, dangerous

Use :confirm {command} to show confirmation dialog for potentially dangerous operations.

49.3 Ex commands - external command execution

Category: System

Tags: ex, external, command, shell, bang

Use: !command to run external commands, :!! to repeat last command, :silent! to run without output.

49.4 Ex commands - file system operations

Category: System

Tags: ex, file, system, mkdir, delete, rename

Use :!mkdir, :!rm, :!mv for file operations, or use Neovim's built-in file functions.

49.5 Ex commands - make and quickfix

Category: System

Tags: ex, make, quickfix, error, jump

Use :make to run make command, :copen for quickfix window, :cnext/:cprev to navigate errors.

49.6 Ex commands - shell and environment

Category: System

Tags: ex, shell, environment, cd, pwd

Use: shell to start shell, :cd to change directory, :pwd to show current directory,

:lcd for local directory.

49.7 Execute line as command

Category: System

Tags: execute, line, command, shell

Use !! to replace current line with output of line executed as shell command.

49.8 Read command output into buffer

Category: System

Tags: command, output, read, external

Use:r!command to read external command output into current buffer at cursor position.

49.9 Redirect command output

Category: System

Tags: redirect, output, capture, redir

Use :redir to redirect command output to variables, registers, or files for later use.

49.10 Write buffer to command

Category: System

Tags: write, command, pipe, external

Use :w !command to pipe buffer contents to external command without saving file.

Tabs

50.1 Close tab

Category: Tabs Tags: tab, close, exit

Use :tabclose to close current tab.

Example

:tabclose

50.2 Navigate tabs

Category: Tabs

Tags: tab, navigate, switch

Use gt to go to next tab, gT to go to previous tab, or {number}gt to go to specific tab.

Example

```
gt " next tab
gT " previous tab
2gt " go to tab 2
```

50.3 Open commands in new tabs

Category: Tabs

Tags: tab, command, open, prefix

Use :tab {command} to open any command in a new tab instead of current window.

Example

50.4 Open new tab

Category: Tabs Tags: tab, new, open

Use :tabnew or :tabedit {file} to open a new tab, optionally with a file.

Example

```
:tabnew
```

:tabedit file.txt

Terminal

51.1 Open terminal in current window

Category: Terminal

Tags: terminal, open, current, window

Use :terminal or :term to open terminal in current window.

51.2 Open terminal in new window

Category: Terminal

Tags: terminal, window, split, tab

Use:sp | terminal for horizontal split, :vsp | terminal for vertical split, :tabe | terminal for new tab.

51.3 Send commands to terminal

Category: Terminal

Tags: terminal, command, send

Use vim.api.nvim_chan_send() to send commands to terminal buffer from Lua.

Example

```
:lua vim.api.nvim_chan_send(terminal_job_id, "ls\n")
```

51.4 Terminal insert mode

Category: Terminal

Tags: terminal, insert, mode, interaction

Use i, a, or A to return to terminal mode from normal mode for terminal interaction.

Example

```
" From terminal normal mode:
i    " enter terminal mode at cursor
a    " enter terminal mode after cursor
A    " enter terminal mode at end of line
```

51.5 Terminal mode - execute one command

Category: Terminal

Tags: terminal, mode, execute, command

Use Ctrl+\ Ctrl+o to execute one normal mode command and return to terminal mode.

Example

```
" In terminal mode:
Ctrl+\ Ctrl+o " execute one normal mode command
```

51.6 Terminal mode - exit to normal mode

Category: Terminal

Tags: terminal, mode, exit, normal

Use Ctrl+\ Ctrl+n to exit terminal mode and go to normal mode.

```
" In terminal mode:
Ctrl+\ Ctrl+n " exit to normal mode
```

51.7 Terminal mode - key forwarding

Category: Terminal

Tags: terminal, keys, forwarding, passthrough

All keys except Ctrl+\ are forwarded directly to the terminal job. Use Ctrl+\ as escape prefix for Neovim commands.

51.8 Terminal scrollback buffer

Category: Terminal

Tags: terminal, scrollback, buffer, history

In normal mode, you can navigate terminal scrollback buffer like any other buffer using standard movement commands.

smalltux@yahoo.com 327

CHAPTER 52

Text manipulation

52.1 Align numbers at decimal point

Category: Text Manipulation

Tags: align, numbers, decimal, format

Use visual selection and substitute to align decimal numbers at their decimal points.

Example

```
" Select lines with numbers, then:
:'<,'>s/\(\d\+\)\.\(\d\+\)/\=printf("%6.2f", submatch(0))/
" Or use Align plugin:
:'<,'>Align \.
```

52.2 Binary number operations

Category: Text Manipulation

Tags: binary, numbers, conversion, base

Convert and manipulate binary numbers using expressions and external tools.

```
"In insert mode, convert decimal to binary:
Ctrl+r =printf("%b", 42)<Enter> "inserts 101010

"Convert binary to decimal:
Ctrl+r =str2nr("101010", 2)<Enter> "inserts 42

"Format as hex:
Ctrl+r =printf("0x%x", 42)<Enter> "inserts 0x2a
```

52.3 Comment and uncomment blocks

Category: Text Manipulation

Tags: comment, uncomment, code, blocks

Add or remove comment markers from blocks of code.

52.4 Convert tabs to spaces

Category: Text Manipulation

Tags: tabs, spaces, convert, whitespace

Use: retab to convert tabs to spaces using current tabstop setting, or: set expandtab | retab to convert and set future tabs as spaces.

52.5 Create incremental sequence with g Ctrl+a

Category: Text Manipulation

Tags: increment, sequence, numbers, visual, ctrl-a

Use g Ctrl+a in visual block mode to create incremental number sequences instead of incrementing all numbers by the same amount.

```
" Select multiple lines with numbers, then:
g<C-a>      " creates 1,2,3,4... sequence
<C-a>      " would increment all by 1
```

52.6 Delete blank lines

Category: Text Manipulation **Tags:** delete, blank, lines

Use :g/^\$/d to delete all blank/empty lines in the buffer.

Example

:q/^\$/d " delete blank lines

52.7 Delete character operations

Category: Text Manipulation **Tags:** delete, character, cursor

Use x to delete character under cursor and X to delete character before cursor.

Example

```
x " delete character under cursor
X " delete character before cursor
5x " delete 5 characters forward
```

52.8 Delete non-matching lines

Category: Text Manipulation **Tags:** delete, pattern, inverse

Use :v/pattern/d to delete all lines that do NOT match the pattern.

```
Example
```

```
:v/TODO/d " delete lines that don't contain 'TODO'
```

52.9 Duplicate lines or selections

Category: Text Manipulation

Tags: duplicate, copy, lines, repeat

Duplicate current line or selected text efficiently.

```
yyp " duplicate current line (yank and paste)
"ayy"ap " duplicate line using register a
:'<,'>co'<-1 " duplicate selected lines above
:'<,'>co'> " duplicate selected lines below
:.,.+5co$ " copy lines to end of file
```

52.10 Filter text through external commands

Category: Text Manipulation

Tags: filter, external, command, !, pipe, processing

Use !{motion}{command} to filter text through external commands for text processing.

52.11 Format paragraph

Category: Text Manipulation **Tags:** format, paragraph, wrap

Use ggap to format/wrap a paragraph according to textwidth.

```
Example
gqap " format around paragraph
```

52.12 Generate increasing numbers column

Category: Text Manipulation

Tags: numbers, increment, column, sequence, generate

Generate a column of increasing numbers using visual block mode and increment commands.

52.13 Handle common typos

Category: Text Manipulation

Tags: typos, abbreviations, correction, auto

Create abbreviations to automatically fix common typing mistakes.

```
iab teh the
iab adn and
iab recieve receive
iab seperate separate
iab definately definitely
```

52.14 Increment/decrement numbers

Category: Text Manipulation

Tags: increment, decrement, numbers, math

Modify numbers in text using increment and decrement operations.

```
Ctrl+a "increment number under cursor
Ctrl+x "decrement number under cursor
10<C-a> "increment by 10
"In visual block mode:
g<C-a> "increment each selected number progressively
g<C-x> "decrement each selected number progressively
```

52.15 Insert column of text

Category: Text Manipulation

Tags: column, insert, visual, block

Use visual block mode (Ctrl+V), select column, press I to insert, type text, then Esc to apply to all lines.

```
Ctrl+V " start visual block
I " insert at beginning of block
text " type text to insert
Esc " apply to all selected lines
```

52.16 Insert line numbers

Category: Text Manipulation

Tags: numbers, lines, automatic, sequence

Use :put =range(1,10) to insert numbers 1-10, or use visual block with g<C-a> to create sequences.

```
Example
```

52.17 Insert numbering

Category: Text Manipulation

Tags: numbering, sequence, insert, auto

Use :put =range(1,10) to insert numbers 1-10, or select lines and use : $s/^{\ell}$ -line('.')-line for relative numbering.

```
:put =range(1,10) " insert numbers 1-10
" Or for selected lines:
:'<,'>s/^/\=line('.')-line("'<")+1.'. '/</pre>
```

52.18 Join lines with custom separator

Category: Text Manipulation

Tags: join, separator, custom, lines

Use: '<, '>s/\n/, /g to join selected lines with custom separator (comma-space in example).

52.19 Lowercase/uppercase current line

Category: Text Manipulation **Tags:** case, line, transform

Use guu to lowercase current line or gUU to uppercase current line.

```
guu " lowercase current line
gUU " uppercase current line
```

52.20 Put text from register

Category: Text Manipulation **Tags:** put, paste, register

Use p to put (paste) text after cursor and P to put text before cursor.

```
p " put text after cursor
P " put text before cursor
"ap " put from register 'a' after cursor
```

52.21 ROT13 encoding

Category: Text Manipulation

Tags: rot13, encoding, cipher, transform

Apply ROT13 cipher to selected text using q? operator or external command.

g?? " ROT13 current line g?ap " ROT13 around paragraph :'<,'>!tr 'A-Za-z' 'N-ZA-Mn-za-m' " ROT13 using external tr

52.22 Remove duplicate lines

Category: Text Manipulation

Tags: duplicate, unique, lines, clean

Use sort with unique flag or visual block operations to remove duplicate lines.

52.23 Remove trailing whitespace

Category: Text Manipulation **Tags:** whitespace, trailing, clean

Use : $%s/\s$ +\$// to remove trailing whitespace from all lines.

```
Example
:%s/\s\+$// " remove trailing whitespace
```

52.24 Replace mode operations

Category: Text Manipulation **Tags:** replace, mode, overwrite

Use R to enter Replace mode where typed characters overwrite existing text. Use r{char} to replace single character.

```
R " enter Replace mode
ra " replace character under cursor with 'a'
3rx " replace 3 characters with 'x'
```

52.25 Reverse lines

Category: Text Manipulation **Tags:** reverse, lines, order, flip

Use : $g/^m0$ to reverse all lines in buffer, or select lines and use : '<, '> $g/^m$ '<-1 for selection.

Example

52.26 Text alignment and padding

Category: Text Manipulation

Tags: align, pad, format, columns, spacing

Align text in columns and add padding for better formatting.

Example

52.27 Text statistics

Category: Text Manipulation

Tags: statistics, analysis, count, metrics

Get detailed text statistics including character, word, and line counts.

Example

```
g<C-g> " detailed stats for selection/buffer 
:%s/word//gn " count occurrences of 'word' 
:%s/\w\+//gn " count total words 
:%s/.//gn " count total characters 
:%s/\n//gn " count total lines
```

52.28 Transpose characters

Category: Text Manipulation

Tags: transpose, swap, characters, exchange

Swap adjacent characters or transpose text elements efficiently.

52.29 Undo and redo operations

Category: Text Manipulation **Tags:** undo, redo, history

Use u to undo changes, Ctrl+r to redo undone changes, and U to undo all changes on current line.

```
U " undo last change
Ctrl+r " redo (undo the undo)
U " undo all changes on current line
```

52.30 Unique line removal

Category: Text Manipulation

Tags: unique, duplicate, remove, lines

Remove duplicate lines while keeping unique entries using sort and uniq operations.

52.31 Uppercase current word

Category: Text Manipulation **Tags:** case, word, uppercase

Use glw to uppercase current word.

Example

```
gUw " uppercase current word
```

52.32 Word count methods

Category: Text Manipulation

Tags: count, words, statistics, analyze

Use g Ctrl+g for word count, or external commands for detailed statistics.

```
Example
```

52.33 Work with CSV files

Category: Text Manipulation **Tags:** csv, columns, data, tabular

Use CSV plugin commands to navigate and manipulate comma-separated data.

CHAPTER 53

Text objects

53.1 Select around parentheses

Category: Text Objects

Tags: select, parentheses, around

Use va (to select text around parentheses (including the parentheses).

```
va( " select around parentheses
```

53.2 Select inside quotes

Category: Text Objects
Tags: select, quotes, inside

Use vi" to select text inside double quotes or vi' for single quotes.

```
Example
```

```
vi" " select inside double quotes
vi' " select inside single quotes
```

53.3 Text objects - HTML/XML tags

Category: Text Objects

Tags: textobject, html, xml, tags

Use it for inside HTML/XML tags and at for around tags including the tag markup.

```
cit " change inside HTML tag
dat " delete around HTML tag
yit " yank inside tag content
```

```
vat " select around tag including markup
```

53.4 Text objects - alternative bracket notation

Category: Text Objects

Tags: textobject, brackets, alternatives

Use ib or ab as alternatives for i(or a(, and iB or aB as alternatives for i{ or a{.

```
cib " change inside parentheses - same as ci(, enters insert mode dab " delete around parentheses - same as da( yiB " yank inside curly braces - same as yi{ vib " select inside parentheses - same as vi( vab " select around parentheses - sane as va( vaB " select around curly braces - same as va{ viB " select inside curly braces - same as vi{
```

53.5 Text objects - angle brackets

Category: Text Objects

Tags: textobject, angle, brackets

Use i< and a< (or i> and a>) to operate inside/around angle brackets.

```
cici " change inside angle brackets
da> " delete around angle brackets
vi< " select inside angle brackets
```

53.6 Text objects - around brackets

Category: Text Objects

Tags: textobject, brackets, around

```
ca( " change around parentheses
da[ " delete around square brackets
```

```
ya{ " yank around curly braces
```

53.7 Text objects - inside brackets

Category: Text Objects

Tags: textobject, brackets, inside

Use ci(, ci[, ci{to change inside parentheses, square brackets, or curly braces. Works with d, y, v too.

Example

```
ci( " change inside parentheses
di[ " delete inside square brackets
yi{ " yank inside curly braces
```

53.8 Text objects - quoted strings

Category: Text Objects

Tags: textobject, quotes, strings

Use i" and a" for double-quoted strings, i' and a' for single-quoted strings, i` and a` for backtick strings.

Example

```
ci" " change inside double quotes
da' " delete around single quotes
yi` " yank inside backticks
```

53.9 Text objects - sentences and paragraphs

Category: Text Objects

Tags: textobject, sentence, paragraph

Use is/as for inside/around sentence and ip/ap for inside/around paragraph.

Example

```
cis " change inside sentence
das " delete around sentence
vip " select inside paragraph
yap " yank around paragraph
```

53.10 Text objects - square brackets

Category: Text Objects

Tags: textobject, square, brackets

Use i[and a[(or i] and a]) to operate inside/around square brackets.

Example

```
ci[ " change inside square brackets
da] " delete around square brackets
yi[ " yank inside square brackets
```

53.11 Text objects - word variations

Category: Text Objects

Tags: textobject, word, inner

Use iw for inside word, aw for around word (includes space), iW for inside WORD, aW for around WORD.

Example

```
ciw " change inside word
daw " delete around word (includes space)
yiW " yank inside WORD (space-separated)
```

53.12 Text objects with operators

Category: Text Objects

Tags: textobject, operators, combinations

Text objects work with all operators: c (change), d (delete), y (yank), v (visual select), = (format), > (indent right), < (indent left).

```
=ap " format around paragraph
>i{ " indent inside curly braces
<as " unindent around sentence</pre>
```

CHAPTER 54

Treesitter

54.1 Treesitter folding

Category: Treesitter

Tags: treesitter, folding, code, structure

Set foldmethod=expr and foldexpr=nvim_treesitter#foldexpr() to use treesitter-based folding.

Example

```
:set foldmethod=expr
:set foldexpr=nvim_treesitter#foldexpr()
```

54.2 Treesitter incremental selection

Category: Treesitter

Tags: treesitter, selection, incremental, expand

Use Ctrl-space to start incremental selection, then repeat to expand selection based on syntax tree.

Example

```
Ctrl-space " start/expand selection
Ctrl-x " shrink selection (if configured)
```

54.3 Treesitter install parser

Category: Treesitter

Tags: treesitter, install, parser, language

Use :TSInstall <language> to install treesitter parser for a specific language.

Example

54.4 Treesitter node navigation

Category: Treesitter

Tags: treesitter, navigation, nodes, movement

Use]f and [f to navigate between function nodes, or]c and [c for class nodes (if configured).

Example

```
]f " next function
[f " previous function
]c " next class
[c " previous class
```

54.5 Treesitter playground

Category: Treesitter

Tags: treesitter, playground, debug, explore

Use: TSPlaygroundToggle to open treesitter playground for exploring syntax tree interactively.

Example

```
:TSPlaygroundToggle " toggle treesitter playground
```

54.6 Treesitter swap nodes

Category: Treesitter

Tags: treesitter, swap, parameters, arguments

Use treesitter to swap function parameters or other syntax nodes using configured keymaps.

```
gs " swap with next parameter/node
gS " swap with previous parameter/node
```

CHAPTER 55

Ui

55.1 Change highlight group on the fly

Category: UI

Tags: highlight, groups, fun

You can change the highlight group on the fly. For example, the next command changes all comments to red italic:

Example

:hi Comment guifg=#ffaa00 gui=italic

55.2 Check highlight groups

Category: UI

Tags: highlight, groups, colors

Use: hi to view all highlight groups and their current settings.

Example

:hi " show all highlight groups

55.3 Custom statusline

Category: UI

Tags: statusline, custom, display

Use vim.opt.statusline to set a custom statusline format.

```
:lua vim.opt.statusline = "%f %y %m %= %l:%c"
```

55.4 Flesh yanked text

Category: UI

Tags: highlight, group, yank, flash

Use the following command to flash yanked text using the IncSearch highlight for 200 milliseconds.

Example

```
:au TextYankPost *

→ lua=vim.highlight.on_yank{higroup='IncSearch',timeout=200}
```

55.5 Highlight goroups

Category: UI

Tags: highlight, groups, fun

Use the following code to create command HLList.

Example

```
command! HLList lua local b=vim.api.nvim_create_buf(false,true)
    vim.api.nvim_set_current_buf(b) local
    g=vim.fn.getcompletion("","highlight")
    vim.api.nvim_buf_set_lines(b,0,-1,false,g) for i,n in ipairs(g)
    do pcall(vim.api.nvim_buf_add_highlight,b,-1,n,i-1,0,-1) end
```

When run, the command creates a scratch buffer with one line per highlight group, with each line styled with its own group.

55.6 Print treesitter highlight group info

Category: UI

Tags: highlight, group, treesitter

Use the following command to check the highlight info for the text under the cursor:

```
:lua print(vim.treesitter.get_captures_at_cursor()[1] or "NONE")
```

CHAPTER 56

Vimscript fundamentals

56.1 Autocommand creation in script

Category: Vim Script

Tags: autocmd, autocommand, event, group, script

Create autocommands programmatically with proper grouping and cleanup.

```
" Create autocommand group
:augroup MyGroup
:autocmd! " clear existing autocommands in group
:autocmd BufRead *.py setlocal tabstop=4
:autocmd BufWritePre * call TrimWhitespace()
:augroup END

" Function called by autocommand
function! TrimWhitespace()
   %s/\s\+$//e
endfunction
```

56.2 Basic variable assignment and types

Category: Vim Script

Tags: variable, let, type, assignment, scope

Use :let to assign variables with different scopes: g: (global), l: (local), s: (script), a: (argument), v: (vim).

56.3 Built-in function usage

Category: Vim Script

Tags: builtin, function, vim, utility, helper

Utilize Vim's extensive built-in function library for common tasks.

Example

56.4 Conditional statements and logic

Category: Vim Script

Tags: if, else, condition, logic, comparison

Use if, elseif, else, endif for conditional logic with comparison operators.

Example

```
:let score = 85
:if score ≥ 90
   echo "Excellent"
:elseif score ≥ 70
   echo "Good"
:else
   echo "Needs improvement"
:endif
" Comparison operators: = ≠ > < ≥ ≤ =~ !~</pre>
```

56.5 Debugging Vim scripts

Category: Vim Script

Tags: debug, echo, echom, verbose, profile

Debug Vim scripts using various techniques and built-in tools.

Example " Basic debugging :echo "Debug: variable = " . variable " Conditional debugging if exists('g:debug_mode') && g:debug_mode echom "Debug info: " . string(data) endif " Verbose execution " show sourcing info :verbose source script.vim " detailed execution info :set verbose=9 " Profile script execution :profile start profile.log :profile func * " profile all functions :source slow_script.vim :profile pause

56.6 Error handling with try-catch

Category: Vim Script

Tags: try, catch, finally, error, exception

Handle errors gracefully using try-catch-finally blocks.

```
:try
   " Potentially failing code
   let result = some_risky_function()
:catch /^Error:/
   " Handle specific error pattern
   echo "Caught error: " . v:exception
:catch /.*/
   " Handle any other error
   echo "Unknown error occurred"
:finally
   " Always execute this
   echo "Cleanup code"
:endtry
```

56.7 Event handling and callbacks

Category: Vim Script

Tags: event, callback, timer, async, handler

Handle events and create callbacks using timers and autocommands.

56.8 File and buffer operations

Category: Vim Script

Tags: file, buffer, read, write, operation

Read/write files and manipulate buffers programmatically.

56.9 Function definition and calling

Category: Vim Script

Tags: function, define, call, return, parameter

Define functions with function keyword, call with :call or directly in expressions.

56.10 List and dictionary operations

Category: Vim Script

Tags: list, dictionary, array, hash, data-structure

Work with lists [] and dictionaries {} using built-in functions and operators.

56.11 Loops and iteration

Category: Vim Script

Tags: for, while, loop, iteration, range

Use for loops for iteration over lists/ranges, while for conditional loops.

```
" For loop over range
:for i in range(1, 5)
  echo i
:endfor
" For loop over list
:for item in ['a', 'b', 'c']
```

```
echo item
:endfor

" While loop
:let i = 0
:while i < 3
   echo i
   let i += 1
:endwhile</pre>
```

56.12 Lua integration in Vim script

Category: Vim Script

Tags: lua, integration, execute, call, hybrid

Execute Lua code from Vim script and pass data between them.

```
Example
```

```
" Execute Lua code
:lua print("Hello from Lua")
:lua vim.opt.number = true

" Call Lua from Vim script
:let result = luaeval('2 + 3')
:let data = luaeval('vim.fn.getbufinfo()')

" Execute Lua file
:luafile ~/.config/nvim/lua/config.lua

" Vim script function called from Lua function! VimFunction(arg)
   return "Vim received: " . a:arg
endfunction
```

56.13 Mappings in Vim script

Category: Vim Script

Tags: mapping, keymap, bind, shortcut, script

Create key mappings programmatically with different modes and options.

```
" Normal mode mapping
:nnoremap <leader>w :write<CR>
" Insert mode mapping
```

```
:inoremap jk <Esc>
" Visual mode mapping
:vnoremap <leader>c "+y
" Mapping with script-local function
:nnoremap <leader>f :call <SID>MyFunction()<CR>
function! s:MyFunction()
    echo "Script-local function called"
endfunction
```

56.14 Option manipulation

Category: Vim Script

Tags: option, set, setlocal, global, buffer

Get and set Vim options programmatically using & syntax.

Example

56.15 Regular expressions in Vim script

Category: Vim Script

Tags: regex, pattern, match, substitute, search

Use =~ and !~ operators for pattern matching, substitute() for replacements.

Example

```
:let matches = matchlist(text, '\(\w\+\) \(\w\+\)') " capture groups :echo match(text, 'World') " find position
```

56.16 Script sourcing and modules

Category: Vim Script

Tags: source, module, include, script, organization

Source other scripts and create modular code organization.

56.17 String formatting and printf

Category: Vim Script

Tags: string, format, printf, sprintf, output

Format strings using printf() and string() functions.

```
Example
```

56.18 String operations and concatenation

Category: Vim Script

Tags: string, concatenation, operation, manipulation

Use . for string concatenation, len() for length, split() and join() for array operations.

56.19 System command execution

Category: Vim Script

Tags: system, command, execute, shell, external

Execute system commands and capture output using system() and related functions.

```
Example
```

```
" Execute command and get output
:let output = system('ls -la')
:let files = split(system('find . -name "*.vim"'), '\n')
" Check command success
:let result = system('grep pattern file.txt')
:if v:shell_error = 0
   echo "Command succeeded"
:else
   echo "Command failed"
:endif
```

56.20 User command definition

Category: Vim Script

Tags: command, user-command, define, custom

Create custom user commands with parameters and completion.

```
" Simple command
:command! Hello echo "Hello World"

" Command with arguments
:command! -nargs=1 Greet echo "Hello " . <args>

" Command with range
:command! -range LineCount echo <line2> - <line1> + 1

" Command with completion
:command! -nargs=1 -complete=file EditConfig edit ~/.config/<args>
```

CHAPTER 57

Visual mode

57.1 Repeating changes with gv and dot command

Category: Visual

Tags: visual, repeat, gv, dot, reselect, workflow

Use gv to reselect the last visual selection at a new location, then use . to repeat the same change. Perfect for applying identical modifications to different noncontiguous blocks.

Example

- " Workflow example:
- " 1. Select text block (V or Ctrl+v)
- " 2. Make change (e.g., S) to wrap in parentheses)
- " 3. Move cursor to different location
- " 4. Use gv to reselect same-sized block
- " 5. Use . to repeat the wrapping action

57.2 Reselect last visual selection

Category: Visual

Tags: visual, reselect, selection, repeat

Use gv to reselect the last visual selection area.

Example

gv " reselect last visual selection

57.3 Visual block append

Category: Visual

Tags: visual, block, append, column

Use Ctrl+v to select visual block, then A to append text to end of each selected

line.

```
Ctrl+v " select visual block
A " append to end of all lines
text " type text to append
Esc " apply to all lines
```

57.4 Visual mode - Ex commands

Category: Visual

Tags: visual, ex, command, range

Press: in visual mode to run Ex commands on the selected range. The range '<, '> is automatically inserted.

57.5 Visual mode - corner and edge movement

Category: Visual

Tags: visual, corner, block, movement

Use o to move cursor to opposite corner of selection, 0 to move to other corner in block mode.

```
" In visual mode:
    " move cursor to opposite corner of selection
0    " move to other corner (block mode only)
```

57.6 Visual mode - joining and substitution

Category: Visual

Tags: visual, join, substitute, replace

Use J to join selected lines with spaces, gJ to join without spaces, s to substitute selection, r to replace each character.

Example

57.7 Visual mode - operators and transformations

Category: Visual

Tags: visual, operator, transform, case

Apply operators to visual selections: c (change), d (delete), y (yank), ~ (toggle case), U (lowercase), U (uppercase).

Example

```
" After making visual selection:
c    " change selected text
d    " delete selected text
y    " yank selected text
~    " toggle case of selection
u    " make selection lowercase
U    " make selection uppercase
```

57.8 Visual mode - paste and replace

Category: Visual

Tags: visual, paste, replace, register

Use p or P to replace visual selection with register contents. This is useful for swapping text.

Example

57.9 Visual mode - tag and keyword operations

Category: Visual

Tags: visual, tag, keyword, jump

Use Ctrl+] to jump to tag of selected text, K to run keywordprg on selection.

57.10 Visual mode - toggle and change types

Category: Visual

Tags: visual, toggle, change, type

Use v, V, Ctrl+v in visual mode to change selection type or exit. Use Ctrl+g to toggle between Visual and Select mode.

```
" In visual mode:
v         " change to character-wise or exit visual
V         " change to line-wise or exit visual
Ctrl+v         " change to block-wise or exit visual
Ctrl+g         " toggle Visual/Select mode
```

57.11 Visual selection modes

Category: Visual

Tags: visual, selection, mode

Use v for character-wise visual mode, V for line-wise visual mode, and Ctrl+v for block-wise visual mode.

```
v " character visual
V " line visual
Ctrl+v " block visual
```

57.12 Yank and delete in visual mode

Category: Visual

Tags: yank, delete, visual

Use y to yank (copy) selected text and d to delete selected text in visual mode.

Example

```
y " yank selected text
d " delete selected text
```

57.13 Yank highlighting

Category: Visual

Tags: yank, highlight, autocmd

Create an autocmd to highlight yanked text briefly for visual feedback.

Example

```
:lua vim.api.nvim_create_autocmd("TextYankPost", {callback = 

→ function() vim.highlight.on_yank() end})
```

CHAPTER 58

Visual mode (advanced)

58.1 Incremental number sequences with g<C-a>

Category: Visual Mode Advanced

Tags: visual, block, numbers, increment, sequence

Use visual block mode with g<C-a> to create incremental number sequences. Perfect for creating numbered lists or incrementing multiple values.

58.2 Visual block append to varying line lengths

Category: Visual Mode Advanced

Tags: visual, block, append, variable, length

Use \$ in visual block mode to select to end of lines, then A to append despite varying lengths.

58.3 Visual block column editing

Category: Visual Mode Advanced

Tags: visual, block, column, edit, replace

Use visual block mode with c to change the same column range on multiple lines.

```
Ctrl+v " start visual block mode
jjj " select lines vertically
lll " extend selection horizontally
c " change selected block
new_text " replacement text
<Esc> " apply to all lines
```

58.4 Visual block column insertion

Category: Visual Mode Advanced

Tags: visual, block, column, insert, prepend

Use visual block mode with I to insert text at the beginning of each selected line.

```
Ctrl+v " start visual block mode
jjj " select multiple lines
I " insert at beginning of each line
text " type text to insert
<Esc> " apply to all selected lines
```

58.5 Visual line operations

Category: Visual Mode Advanced

Tags: visual, line, operation, move, duplicate

Perform line-level operations on visual line selections.

58.6 Visual mode column operations

Category: Visual Mode Advanced

Tags: visual, column, arithmetic, calculation, block

Perform arithmetic operations on columns of numbers.

Ctrl+v "visual block mode jjj "select column of numbers g Ctrl+a "increment each number by 1, 2, 3... g Ctrl+x "decrement each number by 1, 2, 3...

58.7 Visual mode incremental selection

Category: Visual Mode Advanced

Tags: visual, incremental, selection, extend, treesitter

Use incremental selection for smart code selection (with treesitter).

```
"In normal mode (with treesitter):
gnn "start incremental selection
grn "increment selection to next node
grm "increment selection to scope
grc "increment selection to clause
```

58.8 Visual mode indentation and alignment

Category: Visual Mode Advanced

Tags: visual, indent, align, format, block

Use visual mode for precise indentation and alignment operations.

58.9 Visual mode line manipulation

Category: Visual Mode Advanced

Tags: visual, line, manipulate, duplicate, move

Advanced line manipulation techniques in visual mode.

58.10 Visual mode macro application

Category: Visual Mode Advanced **Tags:** visual, macro, apply, lines, batch

Apply macros to each line of a visual selection.

58.11 Visual mode pattern matching

Category: Visual Mode Advanced

Tags: visual, pattern, select, match, extend

Select text based on patterns and extend selections intelligently.

```
/pattern " search for pattern
n " go to next match
v " start visual selection
n " extend selection to next match
//e " extend selection to end of current match
```

58.12 Visual mode rectangle operations

Category: Visual Mode Advanced

Tags: visual, rectangle, block, operation, column

369

Advanced rectangle/block operations for precise editing.

58.13 Visual mode register operations

Category: Visual Mode Advanced

Tags: visual, register, yank, paste, specific

Work with specific registers in visual mode.

58.14 Visual mode search and replace

Category: Visual Mode Advanced

Tags: visual, search, replace, substitute, scope

Perform search and replace operations within visual selections.

Example

58.15 Visual mode smart selection

Category: Visual Mode Advanced

Tags: visual, smart, selection, expand, contract

Smart selection expansion and contraction techniques.

Example

```
" In visual mode:
aw " expand to select a word
ap " expand to select a paragraph
a( " expand to select around parentheses
i{ " contract to select inside braces
```

58.16 Visual mode sorting and filtering

Category: Visual Mode Advanced **Tags:** visual, sort, filter, lines, unique

Apply sorting and filtering operations to visual selections.

Example

58.17 Visual mode text transformation

Category: Visual Mode Advanced

Tags: visual, transform, text, case, format

Apply various text transformations to visual selections.

371

58.18 Visual mode text wrapping

Category: Visual Mode Advanced **Tags:** visual, wrap, text, format, width

Control text wrapping and formatting in visual selections.

Example

58.19 Visual mode with external filters

Category: Visual Mode Advanced

Tags: visual, filter, external, command, process

Filter visual selections through external commands.

Example

58.20 Visual mode with folds

Category: Visual Mode Advanced

Tags: visual, fold, unfold, selection, code

Work with code folds in visual mode.

Example

58.21 Visual mode with global commands

Category: Visual Mode Advanced

Tags: visual, global, command, pattern, execute

Execute global commands on visual selections.

Example

```
" After visual selection:
:g/pattern/normal @a  " run macro 'a' on matching lines
:g/TODO/s/old/new/g  " replace in TODO lines only
:v/important/d  " delete lines not containing 'important'
```

58.22 Visual mode with jumps and changes

Category: Visual Mode Advanced

Tags: visual, jump, change, navigate, selection

Create visual selections based on jump and change lists.

Example

```
Ctrl+o " go to previous jump position
v " start visual selection
Ctrl+i " extend selection to next jump position
g; " go to previous change
V " line visual from previous change
g, " extend to next change
```

58.23 Visual mode with marks

Category: Visual Mode Advanced

Tags: visual, mark, position, range, selection

Use marks to create precise visual selections.

```
ma " set mark 'a'
... move cursor ...
v'a " visual select from current to mark 'a'
V`a " visual line select from current to mark 'a'
```

58.24 Visual mode word selection shortcuts

Category: Visual Mode Advanced

Tags: visual, word, select, expand, quick

Quick methods to visually select words and expand selections.

viw " select inner word vaw " select a word (with spaces) viW " select inner WORD (space-separated) vaW " select a WORD gv " reselect last visual selection

58.25 Visual selection with text objects

Category: Visual Mode Advanced

Tags: visual, text, object, combine, selection

Combine visual mode with text objects for precise selections.

```
vaw "visually select a word
vap "visually select a paragraph
vi( "visually select inside parentheses
va{ "visually select around braces
vit "visually select inside HTML/XML tags
```

CHAPTER 59

Window management

59.1 Advanced window operations

Category: Window Management

Tags: window, equalize, rotate, maximize, advanced

Use Ctrl+w = to equalize windows, Ctrl+w r to rotate windows, Ctrl+w | to maximize horizontally.

```
Ctrl+w = " equalize window sizes
Ctrl+w r " rotate windows clockwise
Ctrl+w R " rotate windows counter-clockwise
Ctrl+w | " maximize current window horizontally
Ctrl+w _ " maximize current window vertically
```

59.2 Better gm command

Category: Window Management

Tags: cursor, middle, navigation, movement

Improved gm command that moves cursor to the middle of the physical line, ignoring whitespace.

```
function! s:Gm()
  execute 'normal! ^'
  let first_col = virtcol('.')
  execute 'normal! g_'
  let last_col = virtcol('.')
  execute 'normal! ' . (first_col + last_col) / 2 . '|'
  endfunction
  nnoremap <silent> gm :call <SID>Gm()<CR>
  onoremap <silent> gm :call <SID>Gm()<CR>
```

59.3 Change cursor shape in modes

Category: Window Management **Tags:** cursor, shape, mode, visual

Configure different cursor shapes for different modes to provide visual feedback.

```
set guicursor=n-v-c:block,i-ci-ve:ver25,r-cr:hor20,o:hor50
" Block in normal, vertical bar in insert, horizontal in replace
```

59.4 Close all other windows

Category: Window Management **Tags:** window, close, only, single

Use :only or :on to close all windows except the current one, making it take up the full screen.

59.5 Diff mode for file comparison

Category: Window Management **Tags**: diff, compare, vimdiff, merge

Use Vim's diff mode to compare and merge files effectively.

```
Example
 :vimdiff file1 file2
                         " start vimdiff from command line
                          " make current window part of diff
 :diffthis
 :diffoff
                          " turn off diff mode
                          " next difference
 ]c
 Гс
                          " previous difference
                          " diff obtain (get change from other)
 do
                          " diff put (put change to other)
 αb
                          " get changes from other buffer
 :diffget
                          " put changes to other buffer
 :diffput
```

59.6 Fast window resizing

Category: Window Management **Tags:** resize, window, keys, mapping

Use mapped keys for fast window resizing without complex key combinations.

```
" Map + and - for easy window resizing
if bufwinnr(1)
  map + <C-W>+
  map - <C-W>-
endif
```

59.7 Focus mode for writing

Category: Window Management **Tags:** focus, writing, distraction, zen

Create a distraction-free environment for writing and focused editing.

```
Example
```

59.8 Keep cursor centered

Category: Window Management **Tags:** cursor, center, scroll, display

Keep cursor centered vertically on screen for better visibility while editing.

Example

```
"Keep cursor centered when scrolling
nnoremap <C-d> <C-d>zz
nnoremap <C-u> <C-u>zz
nnoremap n nzz
nnoremap N Nzz

"Or automatic centering
set scrolloff=999
```

59.9 Keep window when closing buffer

Category: Window Management **Tags**: buffer, close, window, preserve

Use :bp|bd # to close buffer without closing the window layout.

Example

59.10 Move window to tab

Category: Window Management

Tags: window, tab, move

Use Ctrl+w T to move current window to a new tab page.

Example

```
Ctrl+w T " move current window to new tab
```

59.11 Move windows

Category: Window Management **Tags:** window, move, position

Use Ctrl+w H/J/K/L to move current window to far left/bottom/top/right.

```
Ctrl+w H " move window to far left
Ctrl+w J " move window to bottom
```

```
Ctrl+w K " move window to top
Ctrl+w L " move window to far right
```

59.12 Quick file explorer

Category: Window Management **Tags:** explorer, netrw, files, browse

Use built-in file explorer (netrw) for quick file navigation and management.

```
Example
                     " open file explorer in current window
 :Explore
                     " open file explorer in horizontal split
 :Sexplore
                     " open file explorer in vertical split
 :Vexplore
                     " open file explorer in new tab
 :Texplore
                     " edit current directory
 " In netrw:
 " <Enter> - open file/directory
 " - - go up one directory
 " D - delete file
 " R - rename file
 " % - create new file
```

59.13 Resize windows incrementally

Category: Window Management **Tags:** window, resize, increment

Use Ctrl+w + to increase height, Ctrl+w - to decrease height, Ctrl+w > to increase width. Ctrl+w < to decrease width.

```
Ctrl+w + " increase window height
Ctrl+w - " decrease window height
Ctrl+w > " increase window width
Ctrl+w < " decrease window width</pre>
```

59.14 Special window commands

Category: Window Management **Tags**: window, special, file, tag

Use Ctrl+w f to split and open file under cursor, Ctrl+w f to split and jump to tag, Ctrl+w x to exchange windows.

Example Ctrl+w f " split and open file under cursor Ctrl+w] " split and jump to tag Ctrl+w x " exchange current window with another

59.15 Tab management

Category: Window Management

Tags: tabs, navigation, workspace, organize

Use tabs as workspaces to organize different projects or contexts.

```
Example
                " create new tab
 :tabnew
               " close current tab
 :tabclose
             " close all other tabs
 :tabonly
               " next tab
 :tabn
 :tabp
                " previous tab
                " next tab (normal mode)
 gt
                " previous tab (normal mode)
 gΤ
                " open current buffer in new tab
 :tab split
```

59.16 Window closing

Category: Window Management

Tags: window, close, quit

Use Ctrl+w c to close current window, Ctrl+w o to close all windows except current, Ctrl+w q to quit current window.

```
Example

Ctrl+w c " close current window
Ctrl+w o " close all other windows
Ctrl+w q " quit current window
```

59.17 Window commands from Ex mode

Category: Window Management

Tags: wincmd, window, command, ex, mode

Use: wincmd {key} to execute window commands from Ex mode, useful in scripts and mappings.

59.18 Window navigation basics

Category: Window Management **Tags:** window, navigation, movement

Use Ctrl+w h/j/k/l to move to left/down/up/right windows, Ctrl+w w to cycle through windows, Ctrl+w p for previous window.

```
Ctrl+w h " move to left window
Ctrl+w j " move to window below
Ctrl+w k " move to window above
Ctrl+w l " move to right window
Ctrl+w w " cycle to next window
Ctrl+w p " go to previous window
```

59.19 Window navigation without prefix

Category: Window Management

Tags: navigation, window, mapping, efficient

Map window navigation to single keys for faster movement between splits.

```
" Map Alt+hjkl for window navigation
nnoremap <A-h> <C-w>h
nnoremap <A-j> <C-w>j
nnoremap <A-k> <C-w>k
nnoremap <A-l> <C-w>l

" Or use leader key combinations
nnoremap <leader>h <C-w>h
nnoremap <leader>j <C-w>j
nnoremap <leader>k <C-w>k
nnoremap <leader>k <C-w>k
```

59.20 Window position navigation

Category: Window Management **Tags:** window, position, navigation

Use Ctrl+w t to go to top window and Ctrl+w b to go to bottom window.

Example

```
Ctrl+w t " go to top window
Ctrl+w b " go to bottom window
```

59.21 Window splitting strategies

Category: Window Management **Tags:** split, window, layout, organize

Create and organize window splits for efficient multi-file editing.

CHAPTER 60

Workflow patterns

60.1 Add lines to multiple files with cfdo

Category: Workflow

Tags: cfdo, append, multiple, files, quickfix

Use :cfdo with append() function to add lines at specific positions across multiple files in the quickfix list.

Example

```
" Add line after line 4 in all quickfix files
:cfdo call append(4, '"status": "not started"') | update

" Add multiple lines with execute and normal
:cfdo execute 'norm 5GO"status": "not started",' | update
```

60.2 Backup and recovery workflow

Category: Workflow Patterns

Tags: backup, recovery, safety, workflow, protection

Systematic backup and recovery workflow patterns for data protection.

```
" Automatic backup workflow
function! CreateBackup()
  let backup_dir = expand('~/.local/share/nvim/backups/')
  let timestamp = strftime('%Y%m%d_%H%M%S')
  let backup_file = backup_dir . expand('%:t') . '.' . timestamp

if !isdirectory(backup_dir)
  call mkdir(backup_dir, 'p')
  endif

execute 'write ' . backup_file
  echo "Backup saved: " . backup_file
endfunction
```

```
:command! Backup call CreateBackup()

" Recovery workflow
function! ShowBackups()
  let backup_dir = expand('~/.local/share/nvim/backups/')
  let current_file = expand('%:t')
  execute 'edit ' . backup_dir
  execute '/' . current_file
endfunction

:command! Recovery call ShowBackups()

" Auto-backup on save
:autocmd BufWritePre *.{py,js,lua,vim} call CreateBackup()
```

60.3 Build and deployment workflow

Category: Workflow Patterns

Tags: build, deployment, release, workflow, automation

Integrated build and deployment workflow patterns.

```
Example
 " Build workflow shortcuts
 :nnoremap <leader>bb :!make build<CR>
 :nnoremap <leader>bt :!make test<CR>
 :nnoremap <leader>bc :!make clean<CR>
 :nnoremap <leader>br :!make run<CR>
 " Deployment workflow
 function! DeploymentChecklist()
   :put ='## Deployment Checklist'
   :put ='- [ ] Tests pass'
   :put ='- [ ] Version bumped'
   :put ='- [ ] Changelog updated'
   :put ='- [ ] Documentation updated'
   :put ='- [ ] Backup created'
 endfunction
 " Release workflow
 :nnoremap <leader>rv :!git tag v<C-R≥input('Version: ')<CR><CR>
 :nnoremap <leader>rp :!git push --tags<CR>
```

60.4 Code quality and standards workflow

Category: Workflow Patterns

Tags: quality, standards, lint, format, workflow

Systematic code quality and standards enforcement workflow patterns.

Example

```
" Code quality checks
:nnoremap <leader>ql :!eslint %<CR> " JavaScript linting
:nnoremap <leader>qf :!prettier --write %<CR> " Format file
" Ruby linting
" Pre-commit quality workflow
function! PreCommitChecks()
 :!eslint .
 :!prettier --check .
 :!npm test
 echo "Pre-commit checks completed"
endfunction
:command! PreCommit call PreCommitChecks()
" Quality metrics tracking
function! QualityReport()
  :put ='# Code Quality Report - ' . strftime('%Y-%m-%d')
  :put ='## Lint Issues:'
 :r !eslint . --format compact | wc -l
 :put ='## Test Coverage:'
 :r !npm run coverage | tail -1
endfunction
```

60.5 Code review and annotation workflow

Category: Workflow Patterns

Tags: review, annotation, comment, feedback, collaboration

Systematic code review and annotation patterns for collaboration.

```
"Code review annotations
:nnoremap <leader>rc A // REVIEW:
:nnoremap <leader>rt A // TODO:
:nnoremap <leader>rf A // FIXME:
:nnoremap <leader>rq A // QUESTION:

"Extract review comments
:vimgrep /\/\/ REVIEW:/j **/*.py
:vimgrep /\/\/ TODO:/j **/*.py

"Review checklist workflow
function! ReviewChecklist()
:tabnew REVIEW.md
:put ='## Code Review Checklist'
```

```
:put ='- [ ] Logic correctness'
  :put ='- [ ] Performance considerations'
:put ='- [ ] Error handling'
  :put ='- [ ] Test coverage'
endfunction
```

60.6 Code review and collaboration workflow

Category: Workflow Patterns

Tags: collaboration, review, feedback, team, workflow

Systematic collaboration and code review workflow patterns.

```
Example
```

```
" Collaboration markers
:nnoremap <leader>cr A // CR:
:nnoremap <leader>ca A // APPROVED:
:nnoremap <leader>cq A // QUESTION:
:nnoremap <leader>cs A // SUGGESTION:
" Review workflow
function! StartReview(branch)
  execute '!git checkout ' . a:branch
  :tabnew REVIEW_NOTES.md
  :put ='# Code Review: ' . a:branch
  :put ='## Files Changed:'
  :r !git diff --name-only HEAD~1
  :put =''
  :put ='## Comments:'
endfunction
:command! -nargs=1 Review call StartReview(<args>)
```

60.7 Configuration management workflow

Category: Workflow Patterns

Tags: configuration, dotfiles, settings, management, sync

Systematic configuration and dotfile management patterns.

```
" Configuration editing shortcuts
:nnoremap <leader>ev :edit $MYVIMRC<CR>
:nnoremap <leader>sv :source $MYVIMRC<CR>
:nnoremap <leader>ep :edit ~/.zshrc<CR>
:nnoremap <leader>et :edit ~/.tmux.conf<CR>
```

60.8 Documentation workflow

Category: Workflow Patterns

Tags: documentation, writing, markdown, workflow, notes

Efficient documentation and note-taking workflow patterns.

Example

```
" Documentation templates
function! InsertDocTemplate()
  :put ='# ' . expand('%:t:r')
  :put =''
  :put ='## Overview'
  :put =''
  :put ='## Usage'
  :put =''
  :put ='## Examples'
  :put =''
  :put ='## API'
endfunction
" Quick note-taking
:nnoremap <leader>nd :edit

   ~/notes/daily/<C-R ≥ strftime('%Y-%m-%d')<CR>.md<CR>

:nnoremap <leader>np :edit
~/notes/projects/<C-R ≥ expand('%:h:t')<CR>.md<CR>
" Link insertion for markdown
:nnoremap <leader>ml i[]()<Left><Left><</pre>
```

60.9 Error handling and debugging patterns

Category: Workflow Patterns

Tags: error, debugging, troubleshoot, workflow, pattern

Systematic error handling and debugging workflow patterns.

```
Example
 " Debug logging workflow
 function! AddDebugLogging()
   let line_num = line('.')
   let debug_line = 'console.log("DEBUG line ' . line_num . ':", );'
   call append(line('.'), ' ' . debug_line)
   normal! j$F:
   startinsert!
 endfunction
 :nnoremap <leader>dl :call AddDebugLogging()<CR>
 " Error investigation workflow
 function! InvestigateError()
   :tabnew ERROR_INVESTIGATION.md
   :put ='# Error Investigation - ' . strftime('%Y-%m-%d')
   :put ='## Problem:'
   :put ='## Steps to Reproduce:'
   :put ='## Expected vs Actual:'
   :put ='## Investigation:'
   :put ='## Solution:'
 endfunction
 :nnoremap <leader>ei :call InvestigateError()<CR>
```

60.10 Focus and distraction management

Category: Workflow Patterns

Tags: focus, distraction, productivity, workflow, zen

Patterns for maintaining focus and minimizing distractions during coding.

```
execute "!timer " . (a:minutes * 60) . " &"
endfunction
:command! -nargs=? Pomodoro call StartPomodoro(<args> ? <args> : 25)
```

60.11 Git workflow integration

Category: Workflow Patterns

Tags: git, workflow, version, control, branch, merge

Comprehensive Git workflow patterns integrated with editing.

Example

```
" Git workflow commands
:nnoremap <leader>qs :!qit status<CR>
:nnoremap <leader>ga :!git add %<CR>
:nnoremap <leader>gc :!git commit -v<CR>
:nnoremap <leader>gd :!git diff %<CR>
:nnoremap <leader>gl :!git log --oneline -10<CR>
" Branch workflow
:nnoremap <leader>gb :!git checkout -b feature/
:nnoremap <leader>gm :!git checkout main && git pull<CR>
" Commit message templates
function! CommitTemplate(type)
  :tabnew
  :put =a:type . ': '
  :put =''
  :put ='## What'
  :put =''
  :put ='## Why'
  :startinsert!
endfunction
:command! -nargs=1 Commit call CommitTemplate(<args>)
```

60.12 Knowledge management workflow

Category: Workflow Patterns

Tags: knowledge, documentation, notes, learning, workflow

Systematic knowledge capture and documentation workflow patterns.

```
Example
 " Knowledge base organization
 function! CreateNote(category, title)
   let note_path = '~/knowledge/' . a:category . '/' . a:title . '.md'
   execute 'edit ' . note_path
    :put ='# ' . substitute(a:title, '_', ' ', 'g')
    :put ='Created: ' . strftime('%Y-%m-%d')
    :put ='Tags: '
    :put =''
    :put ='## Summary'
    :put =''
    :put ='## Details'
    :put =''
    :put ='## Examples'
    :put =''
    :put ='## References'
 endfunction
 :command! -nargs=* Note call CreateNote(<f-args>)
 " Quick research capture
 :nnoremap <leader>nq :put ='**Q: ' . input('Question: ') . '**'<CR>
:nnoremap <leader>na :put ='**A: ' . input('Answer: ') . '**'<CR>
```

60.13 Learning and experimentation workflow

Category: Workflow Patterns

Tags: learning, experiment, playground, practice, workflow

Structured learning and experimentation workflow patterns.

```
" Learning workspace setup
function! SetupPlayground(language)
  let playground_dir = '~/playground/' . a:language
  execute 'edit' playground_dir . '/experiment.py'

" Insert learning template
  :put ='# Learning ' . a:language . ' - ' . strftime('%Y-%m-%d')
  :put ='# Goal: '
  :put =''
  :put ='# Experiment:'
  :put ='#
  :put ='# Notes:'
  :put ='#
  :put ='# Resources:'
endfunction

:command! -nargs=1 Playground call SetupPlayground(<args>)
```

```
" Quick snippet testing
:nnoremap <leader>lt :tabnew /tmp/test.<C-R≥input('Extension:

')<CR><CR>
```

60.14 Multi-file editing workflow

Category: Workflow Patterns

Example

Tags: multi-file, editing, buffer, window, navigation

Efficient patterns for working with multiple files simultaneously.

```
" Quick file switching workflow
nnoremap <leader>b :buffers<CR>:buffer<Space>
nnoremap <leader>f :find<Space>
nnoremap <Tab> :bnext<CR>
nnoremap <S-Tab> :bprevious<CR>

" Split and tab workflow
nnoremap <leader>v :vsplit<CR>:find<Space>
nnoremap <leader>s :split<CR>:find<Space>
```

nnoremap <leader>a :find %:r.*<CR> " find files with same basename

60.15 Performance profiling workflow

nnoremap <leader>t :tabnew<CR>:find<Space>

" Quick jump between related files

Category: Workflow Patterns

Tags: performance, profiling, optimization, workflow, analysis

Systematic performance analysis and optimization workflow patterns.

```
" Performance profiling setup
function! StartProfiling()
    :put = '# Performance Analysis - ' . strftime('%Y-%m-%d')
    :put = '## Baseline Measurements:'
    :put = '## Bottleneck Areas:'
    :put = '## Optimization Plan:'
    :put = '## Results:'
endfunction

" Performance markers
:nnoremap <leader>ps A  # PERF_START
:nnoremap <leader>pe A  # PERF_END
```

```
:nnoremap <leader>pt A # TODO: Optimize this section
" Benchmark workflow
:nnoremap <leader>pb :!time python %<CR>
:nnoremap <leader>pm :!python -m cProfile %<CR>
```

60.16 Project workspace initialization

Category: Workflow Patterns

Tags: workspace, project, initialize, setup, session

Establish consistent project workspace patterns for efficient development.

Example

```
-- Auto-detect project root and setup workspace
local function setup_project_workspace()
  local root_patterns = {'.git', 'package.json', 'Cargo.toml',

    'go.mod', 'requirements.txt'}
 local root = vim.fs.dirname(vim.fs.find(root_patterns, {upward =

→ true})[1])
 if root then
    vim.cmd('cd ' .. root)
    -- Load project-specific settings
   local project_config = root .. '/.nvimrc'
   if vim.fn.filereadable(project_config) = 1 then
      vim.cmd('source ' .. project_config)
   end
 end
end
vim.api.nvim_create_autocmd('VimEnter', { callback =

    setup_project_workspace })
```

60.17 Refactoring workflow patterns

Category: Workflow Patterns

Tags: refactoring, code, restructure, improve, workflow

Systematic code refactoring and improvement workflow patterns.

```
" Extract function refactoring
function! ExtractFunction() range
  let function_name = input('Function name: ')
  if !empty(function_name)
```

```
'<,'>delete
    put ='def ' . function_name . '():'
    put =' # extracted code here'
    put =''
    normal! 0 return result
  endif
endfunction
" Rename variable workflow
:nnoremap <leader>rr :%s/\<<C-r><C-w>\>//g<Left><Left>
:nnoremap <leader>rf :bufdo %s/\<<C-r><C-w>\>//ge | update<Left><Lef_
→ t><Left><Left><Left><Left><Left><Left><Left><</p>
" Refactoring checklist
function! RefactorChecklist()
  :put ='## Refactoring Checklist'
  :put ='- [ ] Tests still pass'
:put ='- [ ] No functionality changes'
  :put ='- [ ] Code is cleaner/more readable'
  :put ='- [ ] Performance maintained'
endfunction
```

60.18 Search and replace workflow

Category: Workflow Patterns

Tags: search, replace, refactor, pattern, workflow

Systematic approach to search and replace operations across projects.

60.19 Session and workspace persistence

Category: Workflow Patterns

Tags: session, workspace, persistence, restore, save

Patterns for saving and restoring work sessions and workspace state.

Example

```
" Automatic session management
function! SaveSession()
 let session_dir = '~/.config/nvim/sessions/'
let session_name = substitute(getcwd(), '/', '_', 'g')
  execute 'mksession! ' . session_dir . session_name . '.vim'
endfunction
function! LoadSession()
  let session_dir = '~/.config/nvim/sessions/'
  let session_name = substitute(getcwd(), '/', '_', 'g')
  let session_file = session_dir . session_name . '.vim'
  if filereadable(expand(session_file))
    execute 'source ' . session_file
  endif
endfunction
" Auto-save session on exit
:autocmd VimLeave * call SaveSession()
:autocmd VimEnter * call LoadSession()
```

60.20 Testing and debugging workflow

Category: Workflow Patterns

Tags: testing, debugging, workflow, development, tdd

Integrated testing and debugging workflow patterns.

:nnoremap <leader>ep :cprevious<CR>
:nnoremap <leader>el :clist<CR>