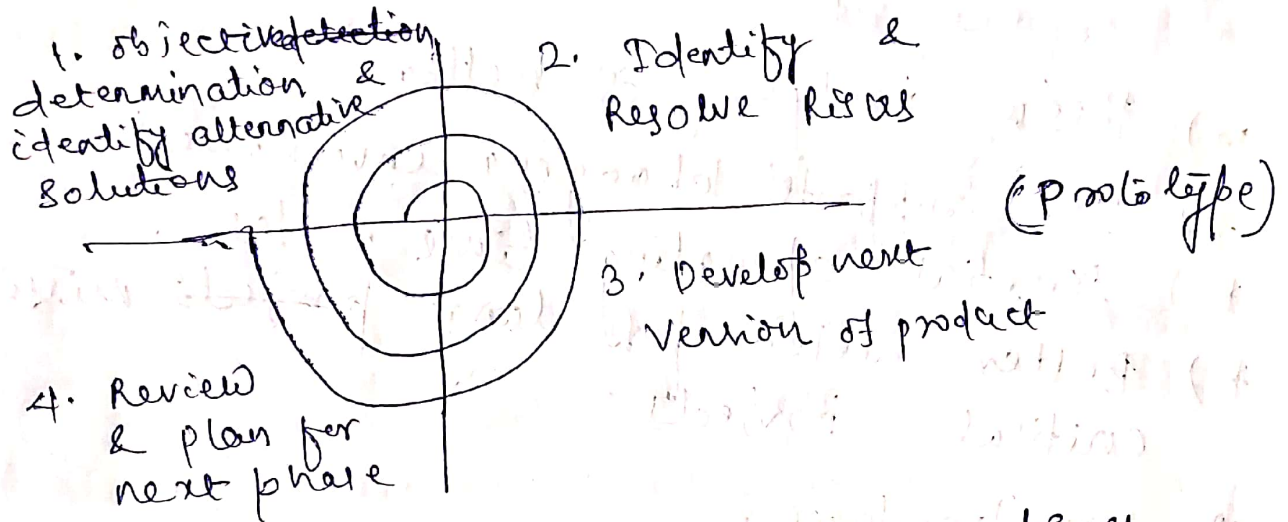


# Spiral Model :

- \* ) Risk Handling .
- \* ) Radius of spiral = cost
- \* ) Angular dimension = progress
- \* ) Meta Model .

\* ) Barry Boehm Recognised the project Risk factor into a life cycle model .



## Advantages

- 1) Risk Handling
- 2) Large Projects
- 3) Flexible
- 4) Customer Satisfaction

## Disadvantages

- 1) Complex
- 2) Expensive
- 3) Too much Risk analysis
- 4) Time

## V-shaped Model .

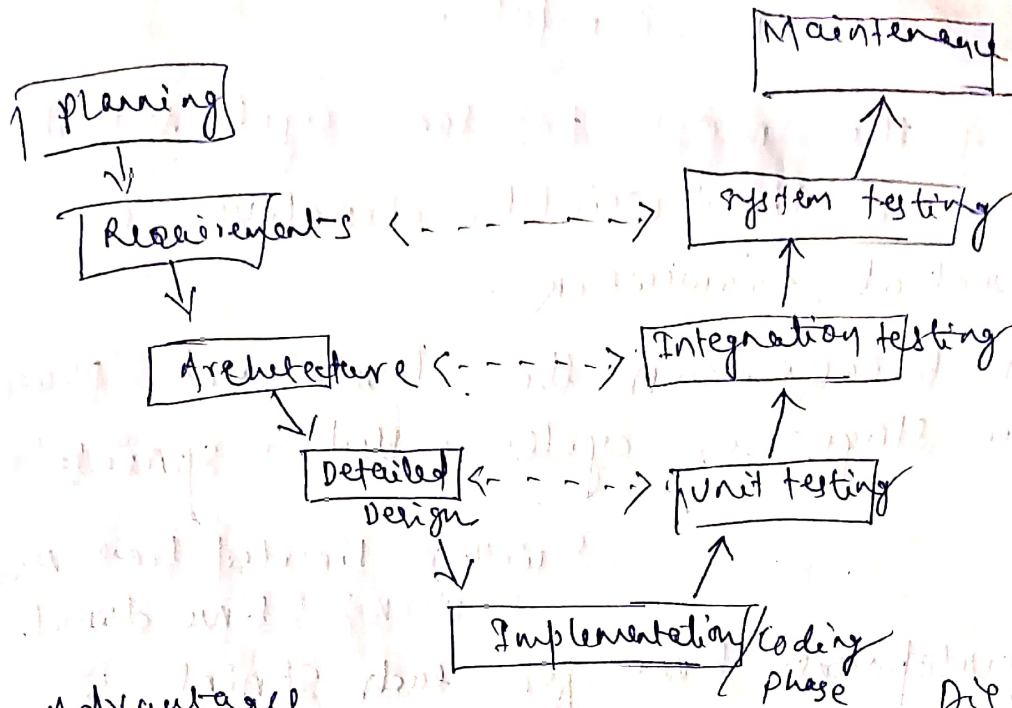
\* ) Also known as Verification & Validation model .

\* ) Extension of Waterfall model .

\* ) Testing is associated in every phase of the life cycle .

\* ) Verification phase (Req. Analysis, System design, Architecture design, module design) .

\* ) Validation phase (Unit testing, Integration testing, Acceptance testing) .



### Advantages

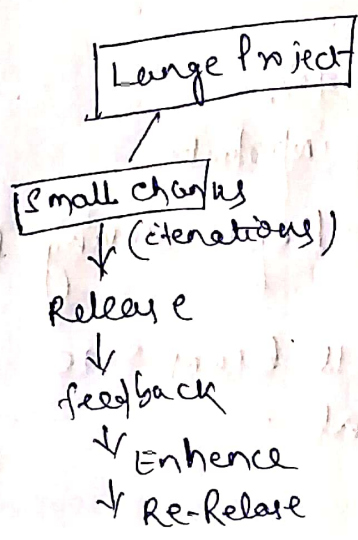
- \* Time saving
- \* Good Understanding of project in the beginning
- \* Progress can be traced easily
- \* proactive defect tracking

### Disadvantages

- \* No feedback so less scope of change
- \* Risk analysis is not done
- \* Not good for big or object oriented project

## Agile Model: (2-3 months)

- \* It is used by the major companies today e.g. Amazon, Google, Facebook, Adobe
- \* Agile means move quickly.



### Advantages:

- 1) frequent Delivery
- 2) Face to face communication with client
- 3) changes
- 4) Time

Disadvantages: - 1) less documentation  
 11) Maintenance problem.



# Scrum model.

- \* One of the most popular agile methodology.
- \* Scrum is a light weight, iterative & incremental framework.
- \* Scrum breaks down the development phase into a stages or cycles called "sprints"  
    { within limited time max<sup>m</sup> work } { time duration }
- \* The development time for each sprint is maximized & dedicated, thereby managing only one sprint at a time.
- \* Scrum team has Scrum master & product owner with constant communications on the daily basis.
- \* Keywords: Backlog, Sprint, Daily Scrum,  
    { A place where the basic requirements designed and mentioned } { daily meeting }  
    Scrum Master, Product Owner.

## Advantages:

- \* Freedom & Adaption
- \* High quality, low-risk product
- \* Reduce the development time upto 40%.
- \* Scrum customer satisfaction is very important
- \* Reviewing the current sprint before moving to new one

## Disadvantages

- \* more efficient for small team size
- \* No change in sprint.

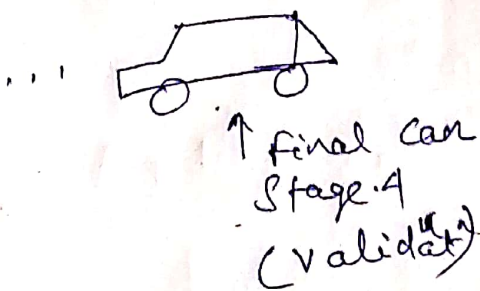
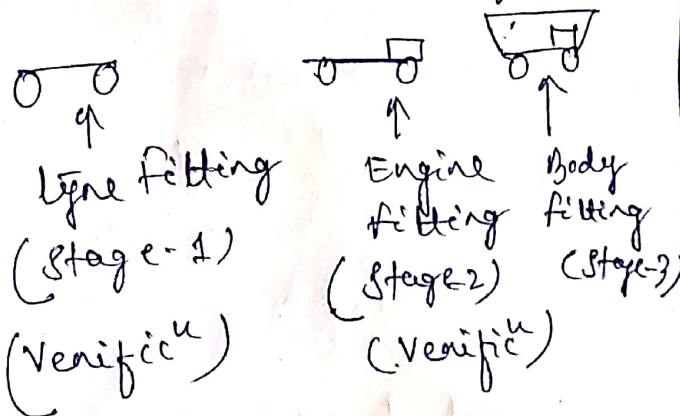
Sprint: { A sprint is a short, time-bounded period when a scrum team works to complete a set amount of work }

## Verification & Validation

### Verification

1) Are you building it right  
(In process)

e.g. Car Manufacturing.



2) check whether an ~~artifact~~ artifact conforms its previous artifact

3) By Developer

4) concerned with phase containment-error

5) Method involves Review, Inspection, Unit testing & Integration testing

### Validation

1) Have you built the right thing?  
(After development)

2) check the final product against specification

3) By tester

4) Aim is to make final product error-free

5) Involve system testing