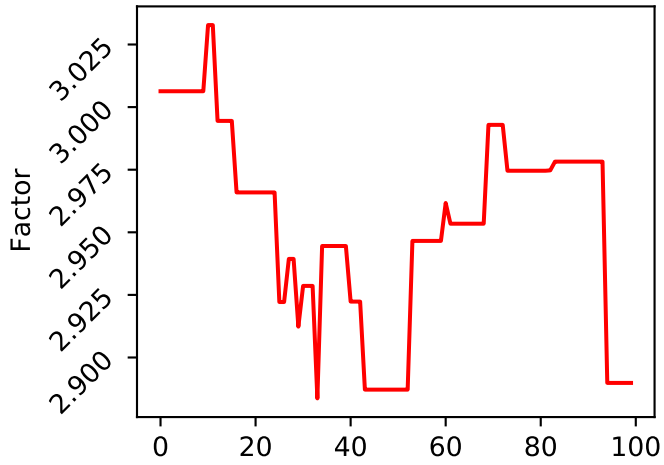


Simulation Report

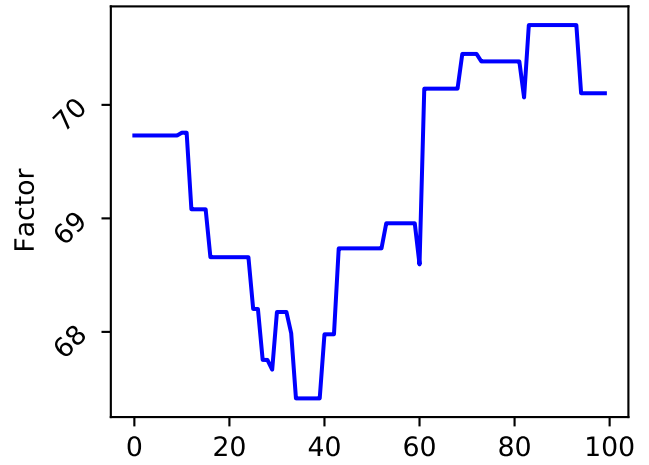
Species: deer

Mortality Graphs

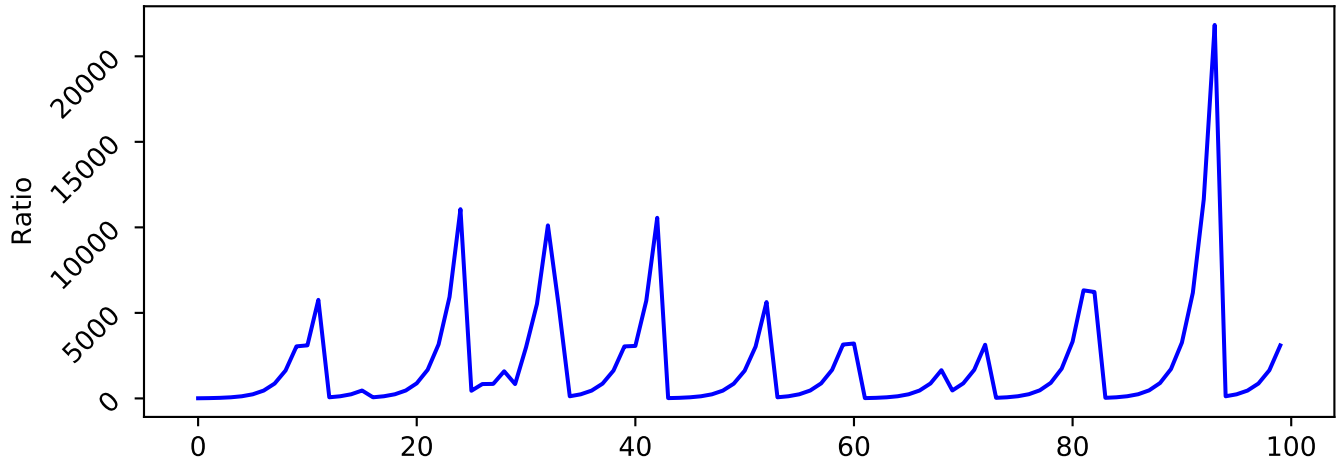
Age affecting Death



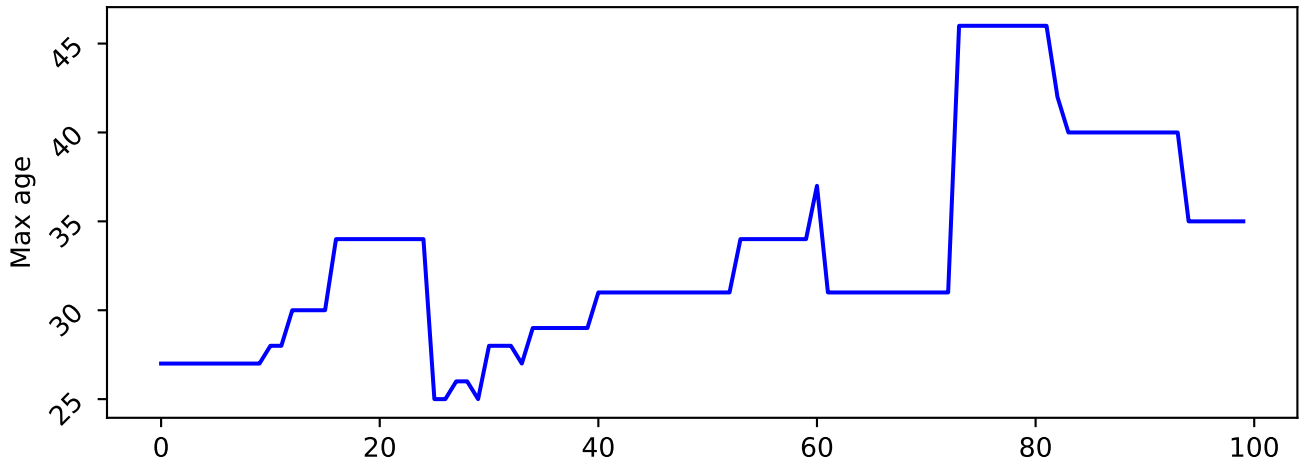
Fitness affecting Death



Age vs. Fitness affecting Death

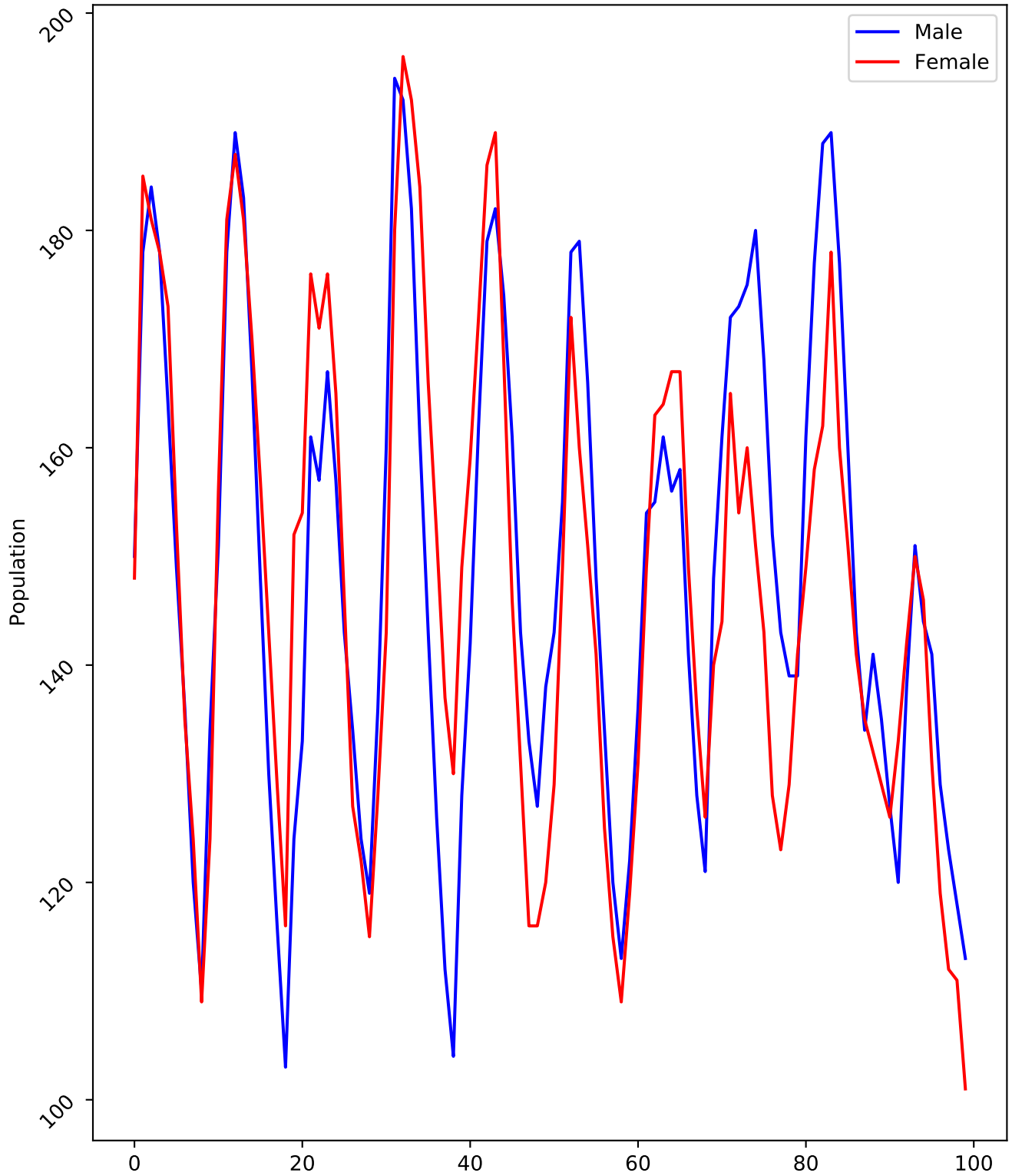


Max age with time



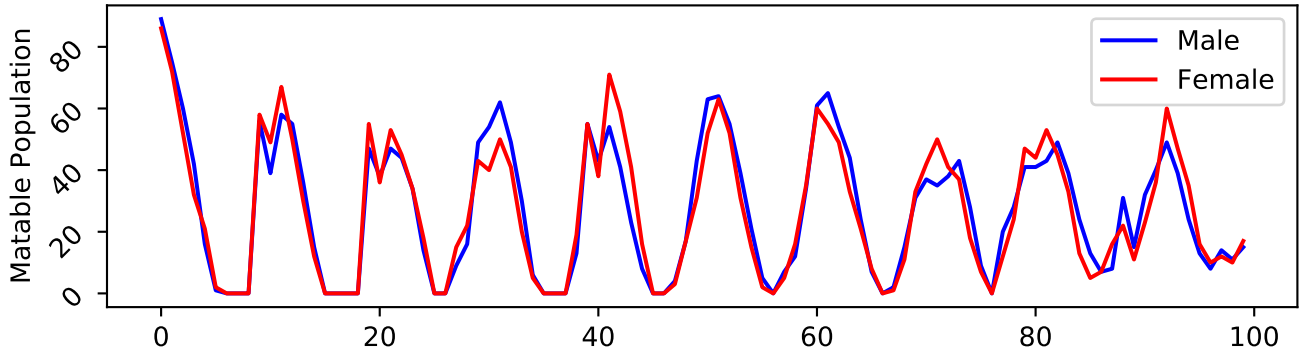
Demographic Graphs

Population

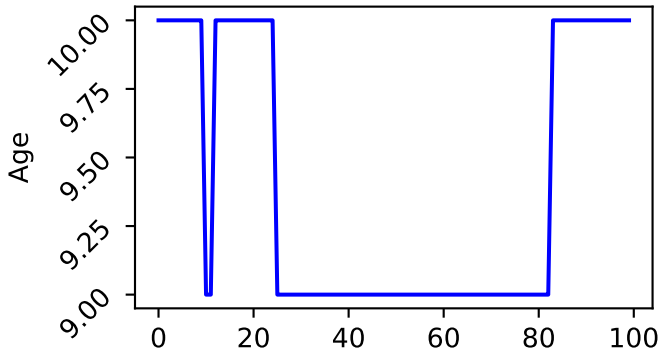


Copulation Graphs

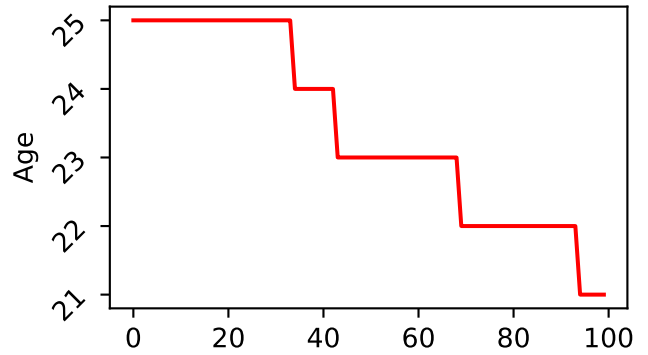
Matable population



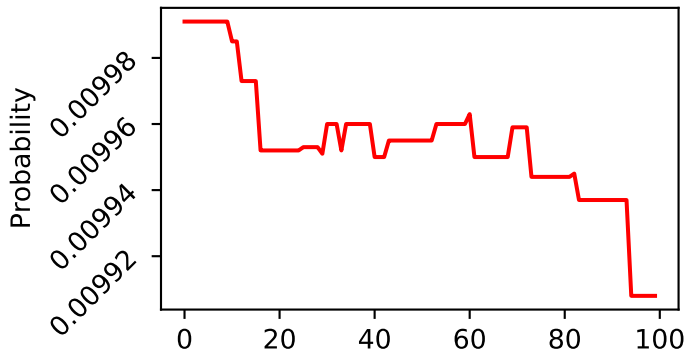
Mating Start



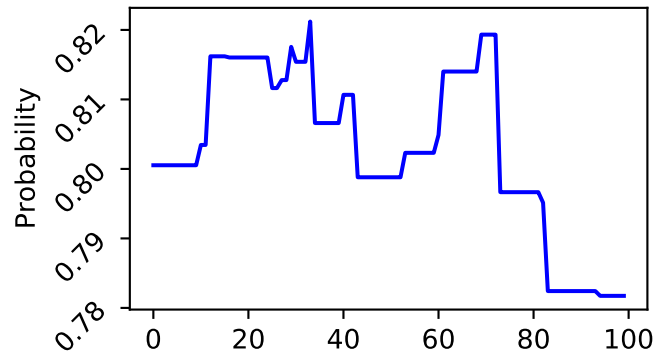
Mating End



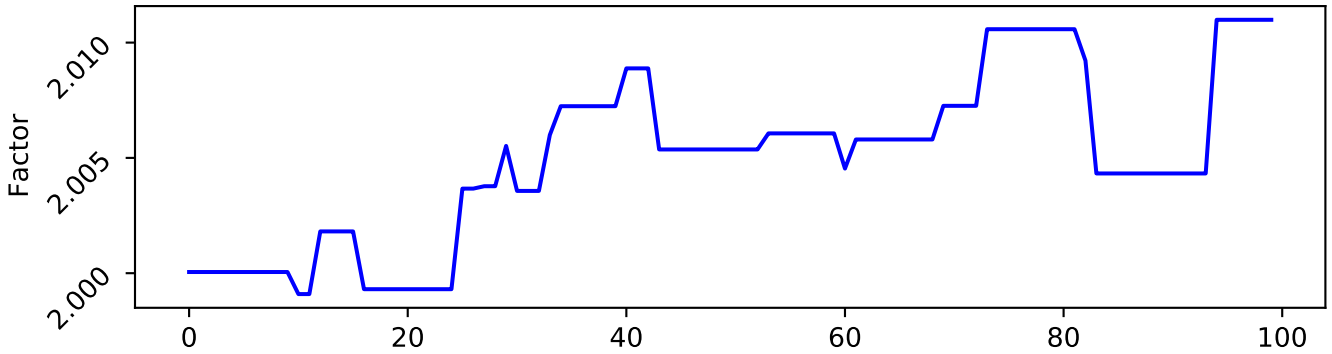
Mutation



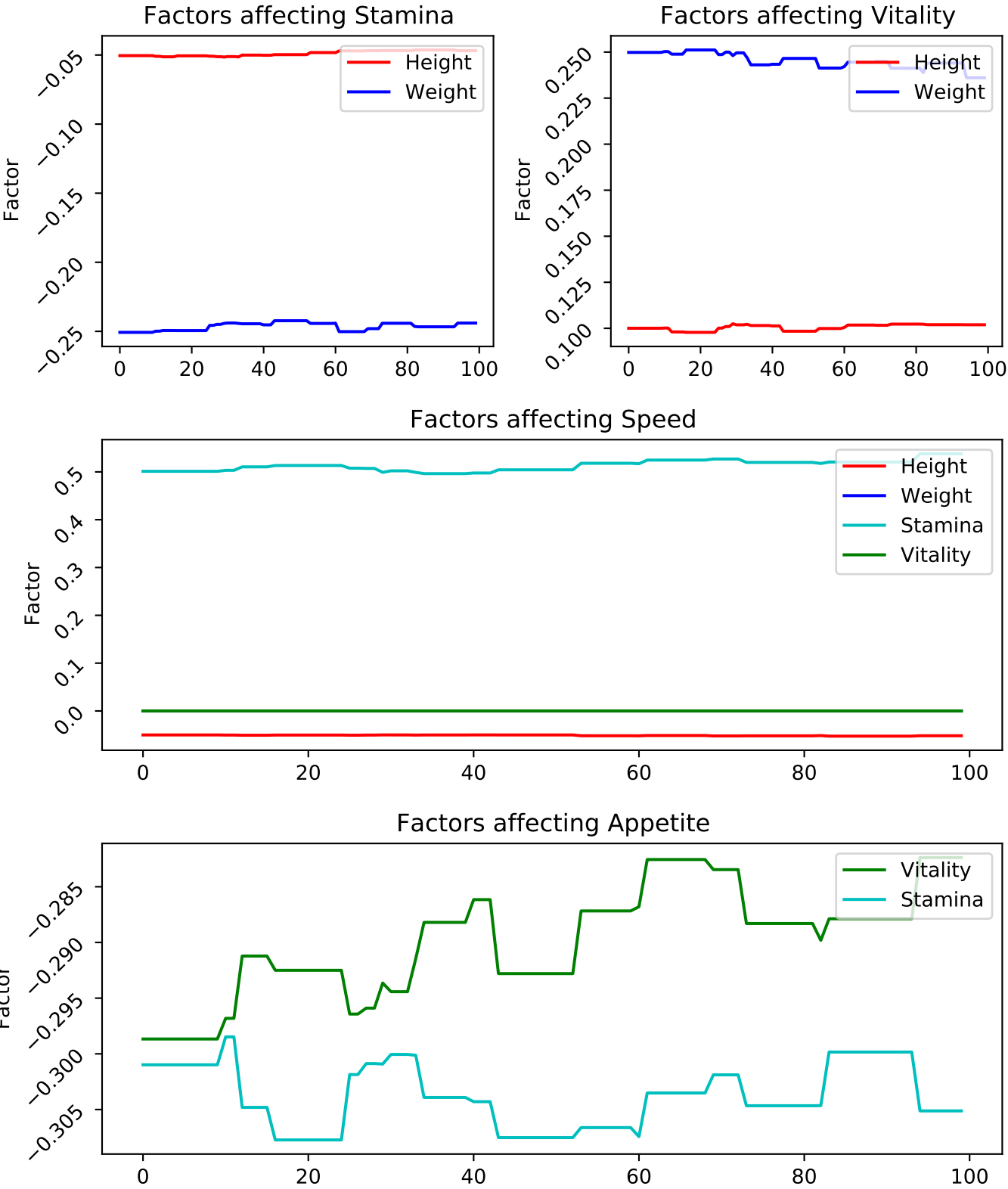
Conceive



Multiple offsprings

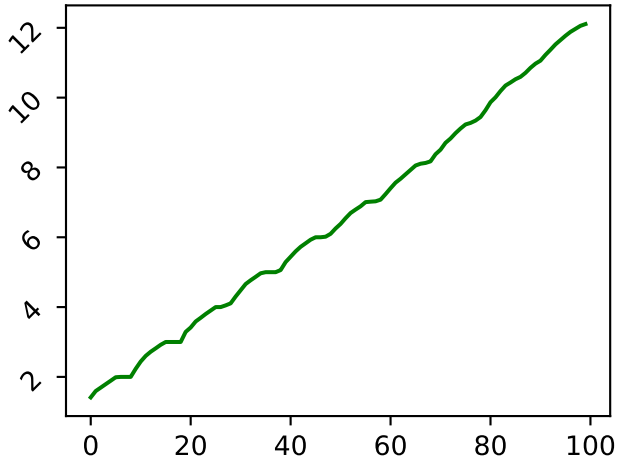


Dependency Graphs

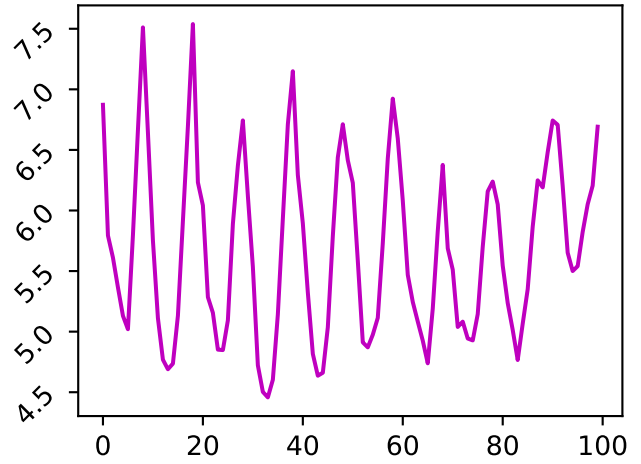


Average Graphs 1

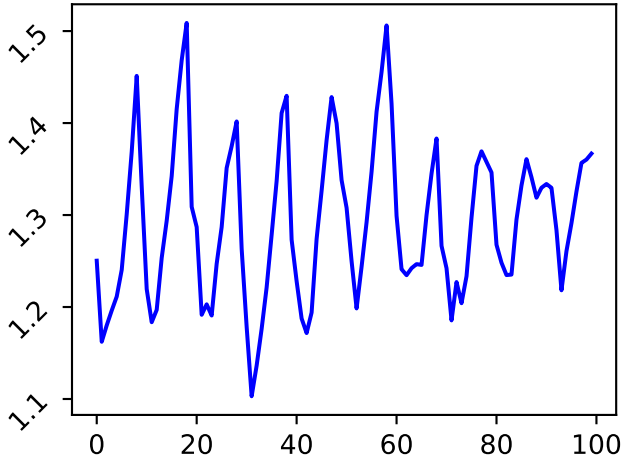
Generation



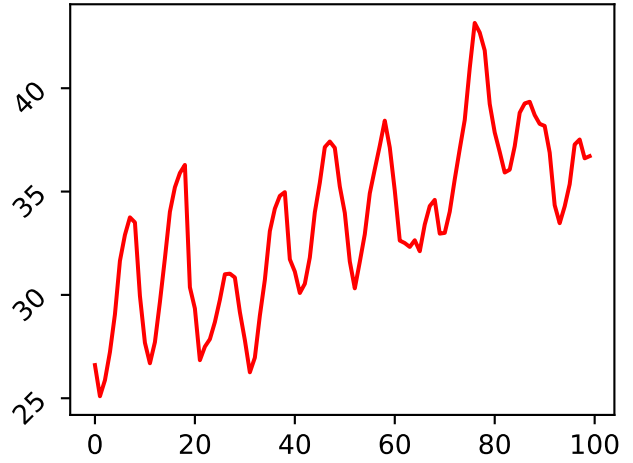
Age



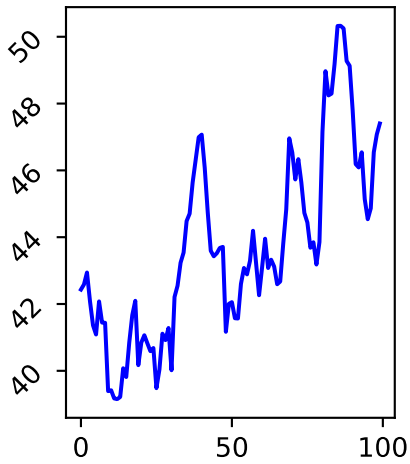
Height



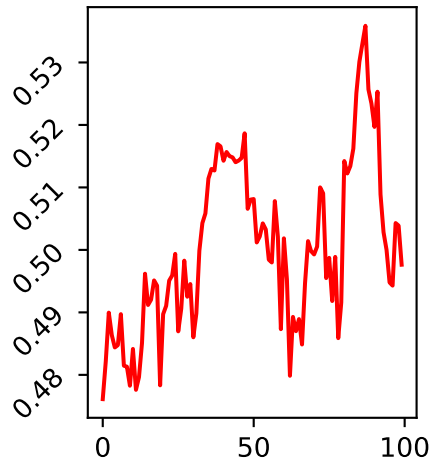
Weight



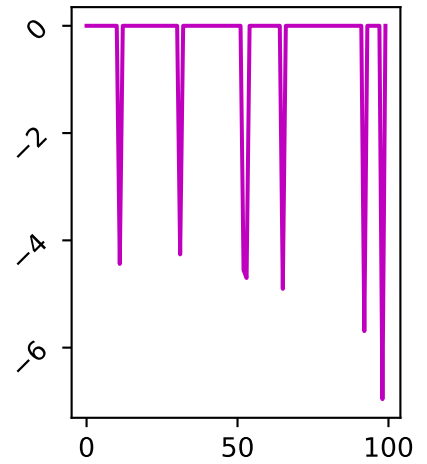
Static Fitness



Immunity

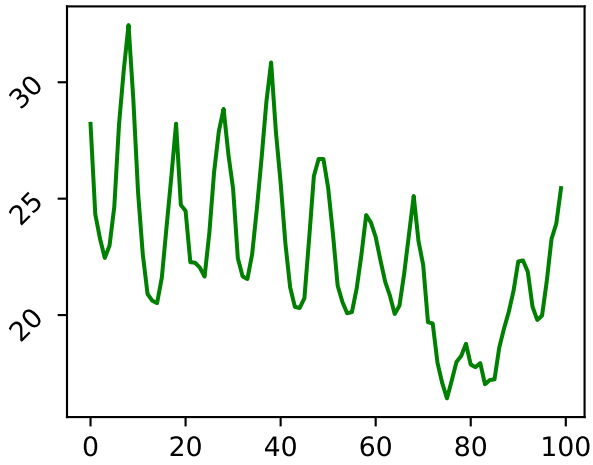


Death Factor

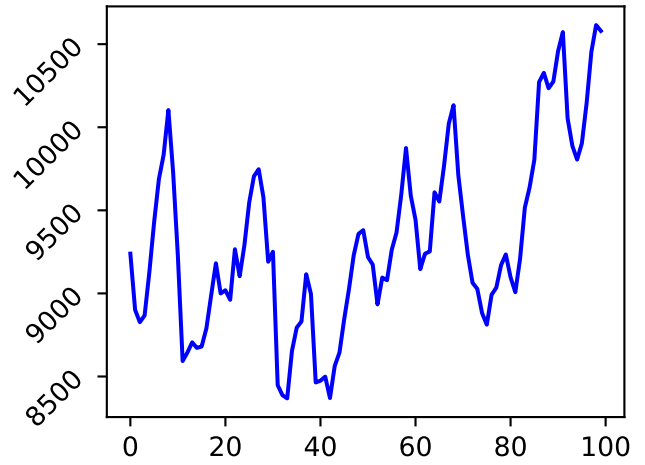


Average Graphs 2

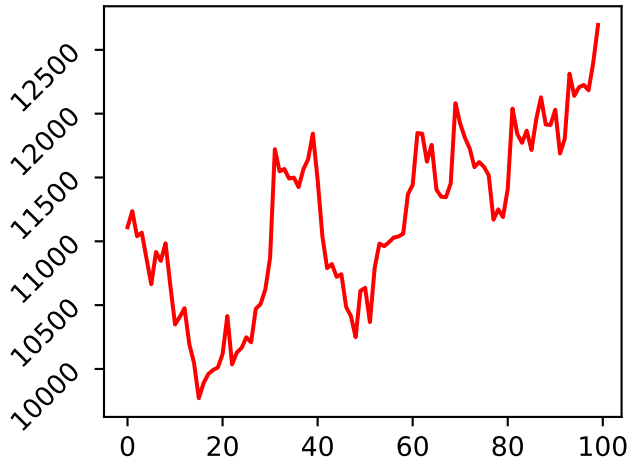
Max speed at age



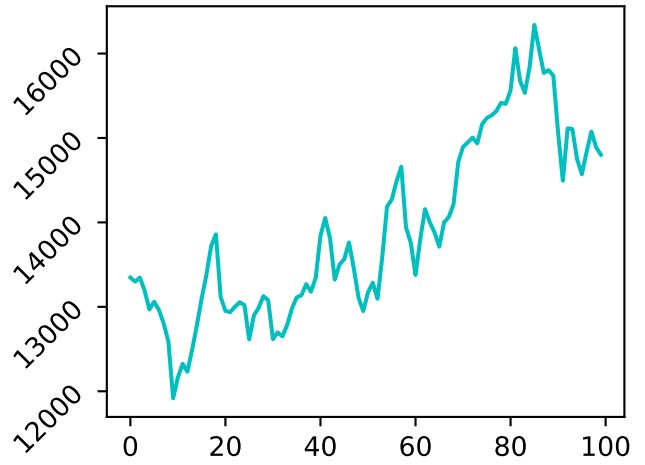
Max appetite at age



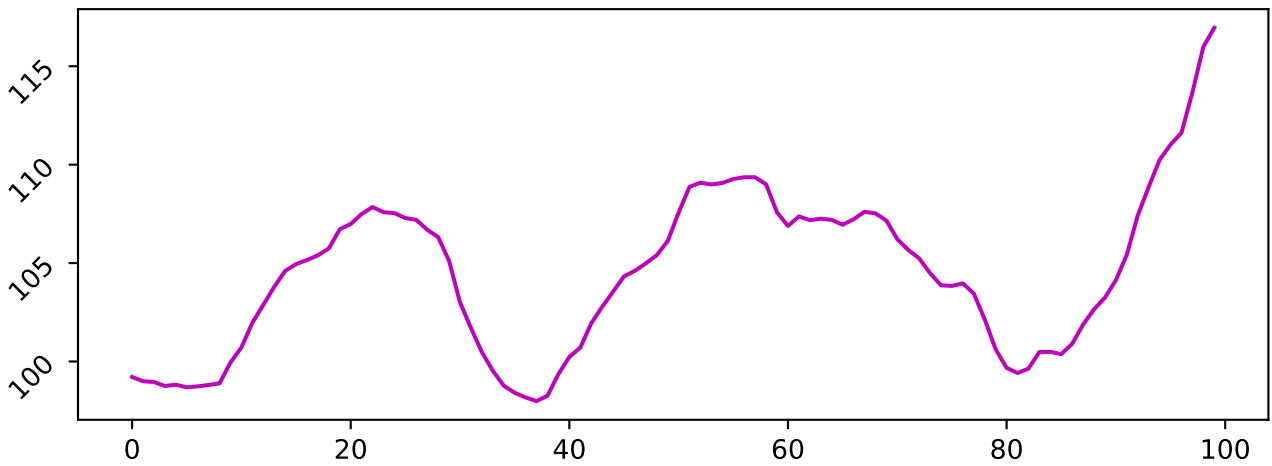
Max stamina at age



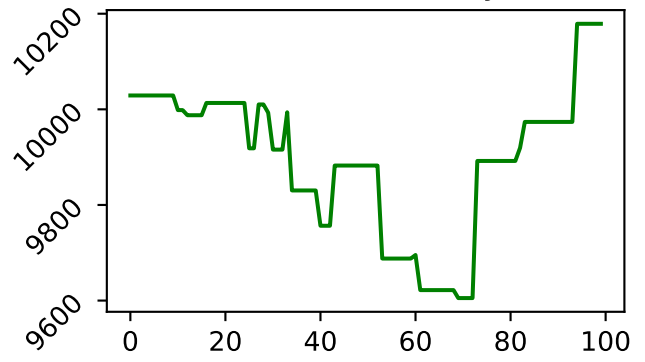
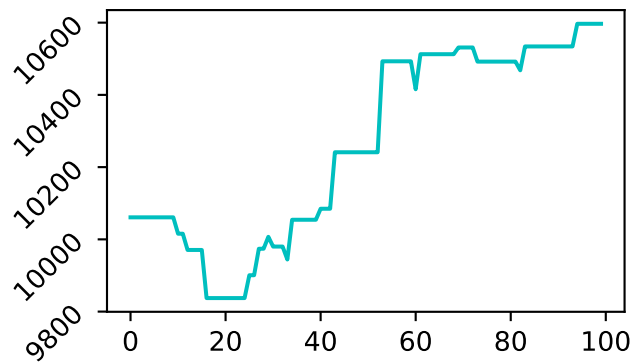
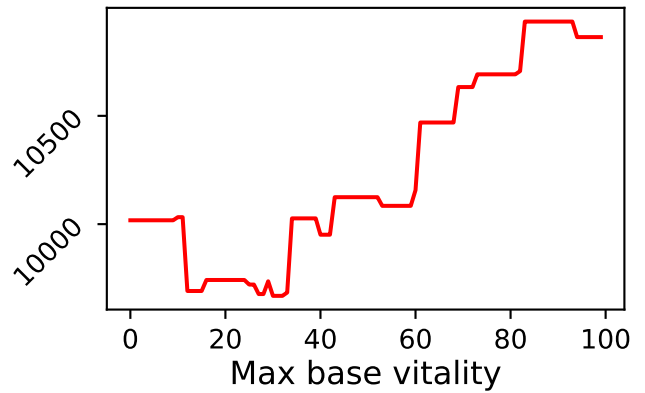
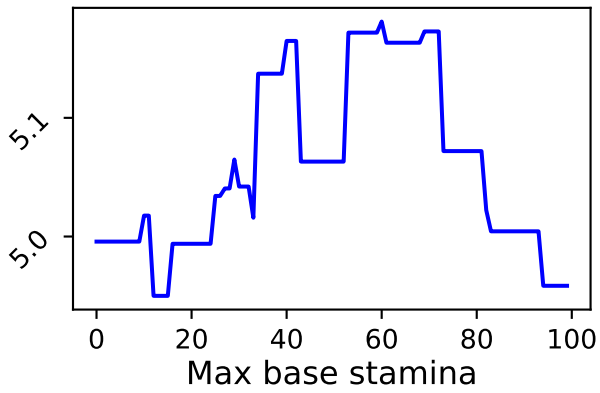
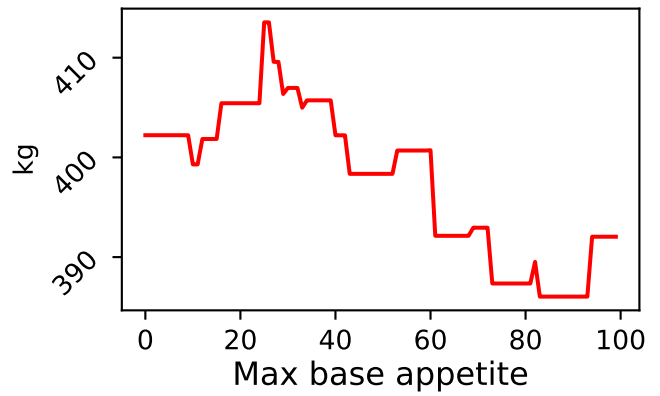
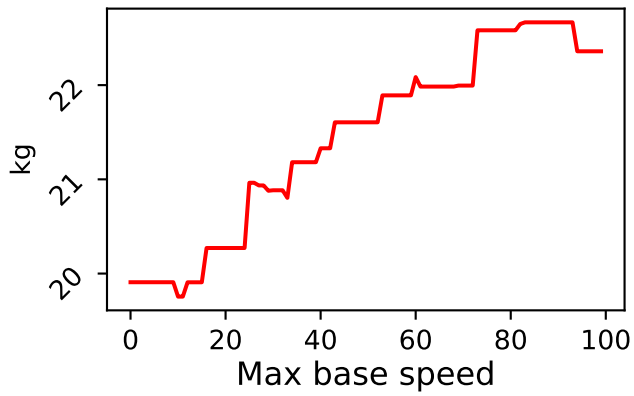
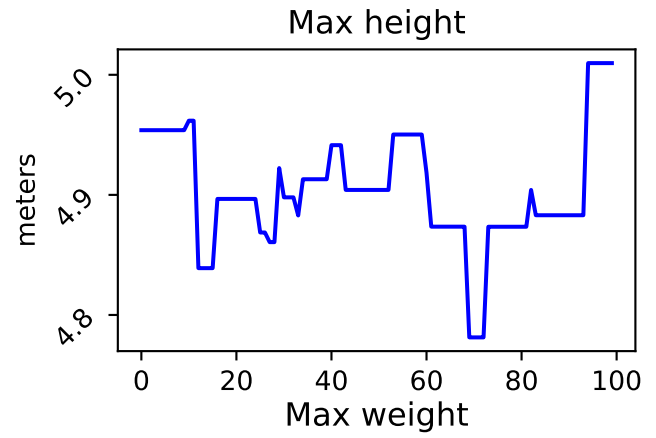
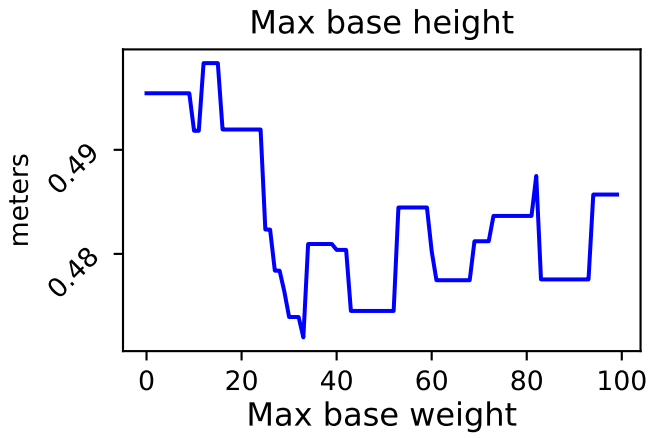
Max vitality at age



Max vision radius

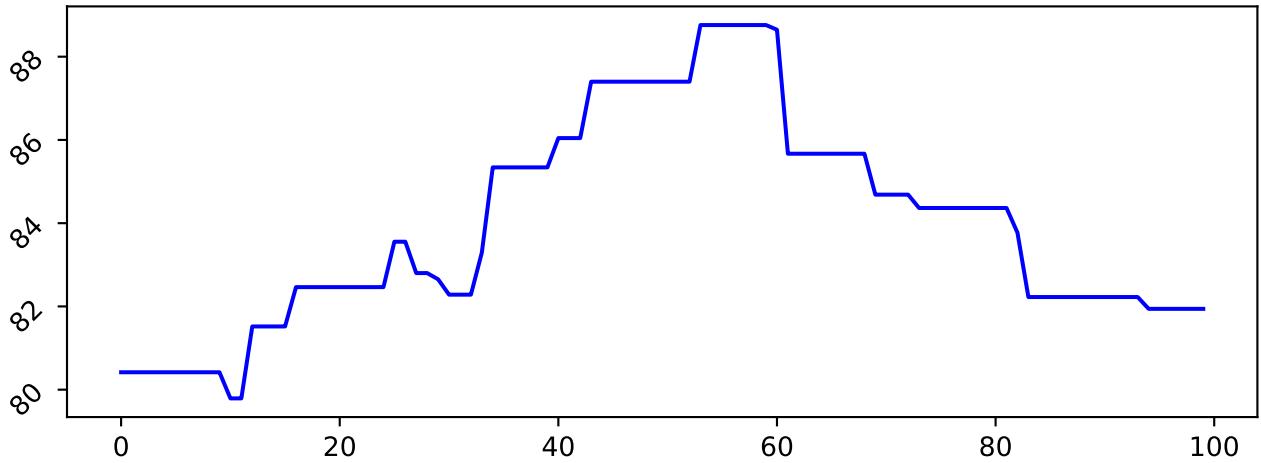


Theoretical Graphs 1

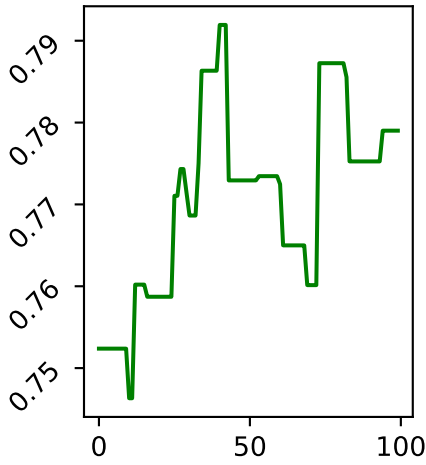


Theoretical Graphs 2

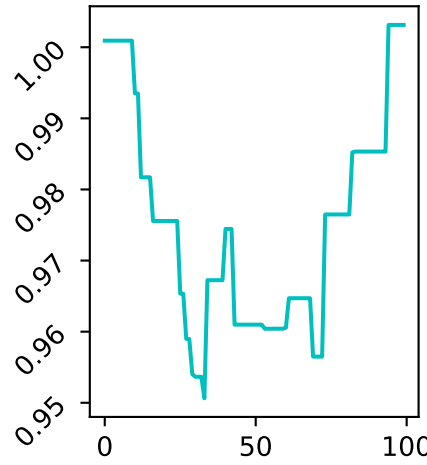
Max speed



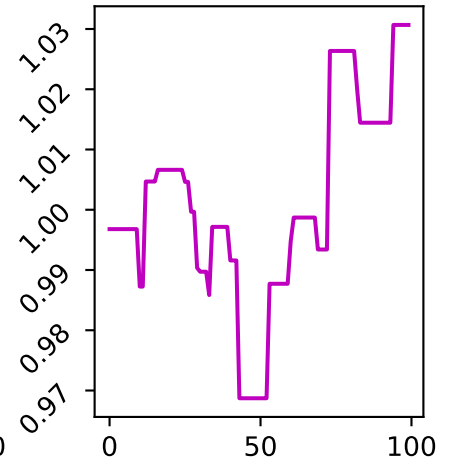
Max speed multiplier



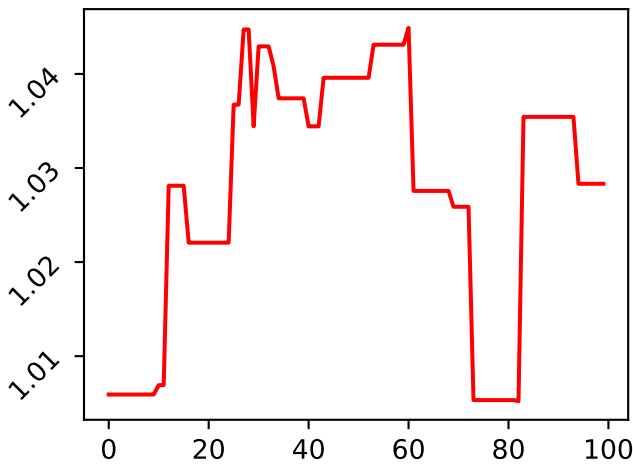
Max stamina multiplier



Max vitality multiplier



Max height multiplier



Max weight multiplier

