Problem 1:

The softmax temperature is a parameter used to adjust how a language model selects words during text generation. It changes the probability distribution of possible next words, allowing us to tune the balance between randomness and predictability in the output. Given a vector of logits z_i for each possible token, the temperature scaled softmax is defined as:

Spring 2025

Due date: April 4, 2025

$$P(w_i) = \frac{e^{z_i/T}}{\sum_j e^{z_j/T}}$$

where T is the temperature, z_i is the pre-softmax score for token i, and $P(w_i)$ is the resulting probability for token i.

When the temperature is close to 0.7 or below, the model becomes more confident and focused. It strongly favors high-probability words, resulting in precise, factual, and consistent outputs. This setting is well-suited for tasks where accuracy and coherence are important, such as summarization, and QA.

In contrast, a higher temperature which can be selected as 1.2 or more makes the output distribution flatter, giving more weight to less likely words. This leads to more creative, varied, and sometimes unexpected text, which is ideal for poetry, storytelling, or brainstorming tasks. However, very high temperatures can also introduce nonsense or off-topic responses.

Problem 2:

Sampling-based decoding is a decoding strategy used in language generation where the model randomly selects the next word based on its probability, rather than always choosing the most likely one. This makes it especially suitable for creative tasks like storytelling, where unpredictability and variation are essential for producing engaging content.

Sampling-based decoding offers several benefits for open-ended text generation tasks like storytelling. By introducing randomness, sampling helps the model avoid repetitive or generic responses, creating outputs that feel more human-like and less mechanical. Furthermore, it allows for exploration of diverse narrative paths by occasionally selecting less frequent but reasonable words. Lastly, tecniques like top-n sampling where the model samples only from the top n probable words, or top-p sampling, where the model samples from the smallest set of words whose cumulative probability exceeds p, allow users to control the level of creativity and coherence of the model in the generated text.

However, sampling-based decoding also has limitations. Random selection increases the chance of the model producing disconnected or nonsensical sentences. Moreover, the model can produce very different outputs for the same set of inputs, making it harder to reproduce specific responses or maintain a consistent storytelling voice. Finally, sampling can sometimes deviate from the intended direction or tone of the story.

Problem 3:

BLEU, ROUGE, and BERTScore are three commonly used metrics for evaluating NLG, particularly in tasks like machine translation, summarization, and open-ended text generation. Each has its strengths and limitations, especially when applied to creative outputs like dialogue or storytelling.

BLEU measures the degree to which the generated text matches the reference through n-gram precision. It is particularly useful for tasks with a small set of valid outputs, such as machine translation, where phrase-level correctness is critical. However, BLEU does not account for meaning. If the model uses synonyms or rephrases the sentence, BLEU may penalize it, even if the alternative is equally valid.

ROUGE is often used in summarization tasks, and focuses on more recall than BLEU. It evaluates how much of the reference content is captured in the generated summary by comparing overlapping unigrams, bigrams, or longest common subsequences. While effective for extractive summarization,

ROUGE is less suited for abstractive summaries that creatively rephrase or reorganize content. Like BLEU, it fails to consider semantic similarity or context.

BERTScore offers a more modern and semantically aware evaluation method. It compares contextualized word embeddings between the generated and reference texts, allowing it to assess meaning alignment rather than simple word overlap. This makes it particularly effective for evaluating tasks with more expressive variability, such as dialogue generation, storytelling, or creative writing, where many phrasings may be equally valid.

In open-ended text generation like storytelling, there is hardly ever a single true, correct, and acceptable answer. Word-overlap metrics such as BLEU and ROUGE penalize valid outputs simply because they differ in wording from the reference. These tasks require understanding the intention, tone, and context of a response, which BLEU and ROUGE are not designed to measure. For example, a story may use a different reorder events creatively or analogy of wording while still conveying the same narrative. In such cases, BERTScore performs better because it can recognize that the generated output shares semantic alignment with the reference even if the wording differs.

Problem 4:

Hybrid QA architectures are designed to combine two core approaches in QA systems, which are retrieval-based and generative models. Retrieval part of the hybrid QA locates relevant content from a source while generative part is responsible for generating natural language responses. This integration allows QA systems to be both factual-based and linguistically fluent.

The process of QA begins with a retriever that identifies relevant documents from a large corpus to ensure that the model works with content that is presented. Then, a generative language model such as GPT processes the retrieved information along with dialogue history to produce coherent and conversational answer. Instead of copying a sentence from the source, the generator may involve paraphrasing, summarizing, or reasoning across multiple pieces of information.

An example of a hybrid QA system is Stanford's CQA framework. In this system, users ask follow-up questions in a multi-turn dialogue in which each question is context-dependent. The system needs to understand the flow of conversation from previous questions, retrieve the relevant passage, and generate a response that reflects both the context and current question even if the answer is not explicitly stated in the retrieved part.

Problem 5:

Coreference resolution is the process of determining when two or more expressions in a text refer to the same underlying entity. These expressions can include names, pronouns, or noun phrases. For instance, in the sentence "Mike went to the office of Jessica because he had a meeting with her.", the system must recognize that "he" refers to "Mike" and "her" refers to "Jessica". Successfully linking these references is what coreference resolution accomplishes.

Coreference resolution involves three important steps. The first step is mention detection, where the system identifies all possible mentions in the text. The second step is feature extraction, where for each mention pair, the system extracts lexical, syntactic, and semantic features. The third step is clustering, where the system predicts which mentions refer to the same entity and groups them into clusters. Following step includes using coreference resolution models such as mention pair model, entity-level model, or end-to-end neural model.

Coreference resolution is essential for accurately understanding and processing text across multiple sentences. It links information that appears in different parts of the text, helping the model form a clear and consistent understanding of the overall context. This is particularly important for full-text understanding tasks like question QA and summarization.

When answering questions in multi-sentence contexts, a system needs to trace entities across a long text. Assume that we have the following QA setup:

Context: Josh's actor friends notified the police after they hadn't heard from him for 3 days. Later that evening, police went to his home and found him dead due to heart attack.

Q: Which actor has passed away recently due to heart attack?

A: Josh (requires resolution of "his"/"him")

Like in the above mentioned example, if a question refers to "he" or "she," the model must know who that refers to. Without coreference resolution, the model might miss the connection and return an incorrect or incomplete answer.

In summarization, coreference resolution is also important. Effective summarization depends on understanding which entities are being discussed across the document. By resolving pronouns and other referring expressions, a summarizing tool can produce clearer, more connected summaries. Otherwise, it might introduce ambiguity or misrepresent who did what.

Problem 6:

Coreference resolution has transitioned from rule-based systems to data-driven neural architectures. While traditional systems rely on explicit rules and hand-engineered features, end-to-end neural models aim to learn everything from the data itself.

Traditional coreference resolution systems often involve two main steps, which are identifing mentions in the text and then evaluating the relationships between them using rules or feature-based models. These models often use syntactic clues like gender and number agreement or surface features such as word overlap. Mention-pair models, classify every potential pair independently. While these systems are easy to interpret and implement, they treat each decision in isolation, which can result in contradictions across the text. Moreover, their reliance on hand-designed features means they may not generalize well beyond training data. To address consistency, entity-level models were developed. Instead of only comparing mention pairs, they cluster all mentions of the same entity. These models evaluate global coherence but still depend on feature engineering and iterative rule-based clustering strategies.

End-to-end neural models on the other hand represent a more modern approach. Rather than breaking the task into separate stages, they jointly learn mention detection and coreference resolution within a single architecture. These models use contextualized embeddings to represent spans in their surrounding context. Span scoring predicts the valid mentions. Coreference scoring then determines which spans belong to the same entity. Lastly, the final coreference clusters are formed using neural decision models. Because everything is learned from data, there is no need for manually created features or linguistic rules. This allows end-to-end models to capture complex relationships and dependencies between mentions across the entire document, leading to more accurate and coherent coreference resolution. However, they are computationally expensive and require large amounts of annotated data for training.

Problem 7:

The DecaNLP framework introduces a way to handle multiple NLP tasks using a single model without designing separate components or parameters for each task. Instead of building a separate module for every objective, DecaNLP reframes all tasks into a QA format, enabling a single architecture to process them in a unified way.

Unlike traditional multi-task learning systems that rely on custom heads or task IDs to switch between different objectives, DecaNLP uses a uniform input-output structure. Every task is rephrased as a form of question answering. Instead of giving the model a label or ID for a task, it receives a context and a question, and the model generates an answer. There are no hardcoded parameters specific to each task, and no manually added indicators to tell the model what it should do. By expressing every task in QA style, the model figures out the task based on the phrasing of the question.

Another strength of this framework is its ability to generalize to unseen tasks by rephrasing them as questions. Since the model learns how to follow natural language prompts, it can be extended to new tasks at test time by simply providing a new kind of question without the necessity of fine-tuning and retraining. This approach leads to zero-shot learning across NLP tasks.

Problem 8:

Anti-curriculum learning is a pre-training strategy that reverses the traditional curriculum learning approach. Instead of beginning with simple tasks and gradually increasing difficulty, it starts by exposing the model to complex and diverse tasks first, followed by simpler ones later in training.

Similar to how human learning often begins with simple concepts and building up to more complex ones, in traditional curriculum learning, the model is trained on easier tasks first, allowing it to build a foundation of knowledge before tackling more challenging problems. However, this approach can lead to overfitting on the simpler tasks, as the model may not learn to generalize well to more complex scenarios.

In contrast, anti-curriculum learning begins with harder tasks that require reasoning, forcing the model to learn the deep reasoning and understanding in the data. This can lead to better generalization when it encounters simpler tasks later in training in which the only thing to in the later stage is finetuning the model performance. Otherwise, the model might learn to rely on low-level features or shortcuts that are only effective for the easier tasks.

Problem 9:

The MQAN is a flexible, task-agnostic architecture designed for DecaNLP, a framework that reformulates various NLP tasks as QA problems. Instead of building separate systems for different tasks, MQAN enables a single model to handle them all through a unified QA interface.

Basically, MQAN in an encoder-decoder architecture that processes the context and question, and generates the answer. Both the context and question are encoded independently using shared layers. Then, dual coattention layer is used to align the context and question representations by attending them simultaneously. In order to understand the long-range relationships, next thing MQAN incorporates are two transformer layers with self attention. The final encoding from self-attention is passed to a auto-regressive decoder, which generates one token at a time. Pointer mechanism implemented in the decoder allows the model to decide between generating a new word, copying from the context, or copying from the question.

As briefly mentioned above, the first mechanism MQAN uses is dual coattention. This mechanism enables the model to build a strong connection between the input question and the context by allowing each to attend to the other. Namely, the model needs to identify how different parts of the question are relevant to different parts of the context, or the other way around. This attention ensures that the model understands both the task and the information it needs to solve it. This is especially important when different tasks are framed as natural language instructions.

The other mechanism is the pointer-generating decoder. This mechanism allows the model to either generate new words or copy words directly from the input context or question. This is achieved by using gating mechanism like in LSTM architecture for decoder implementation. This flexibility enables MQAN to produce task-appropriate answers using a single architecture, without requiring separate decoders or output layers for different tasks.

Problem 10:

A general language model is trained to predict the next word in a sequence using only the words that came before it. It does not depend on any additional input. This type of model is focused on capturing the statistical patterns and structure of language in general. The main goal is to generate fluent and grammatically correct text based purely on the wording history. Examples of general language models include basic implementation such as n-gram models, and more advanced solutions that are RNN-based or transformer-based like GPT for dependency requirements. These models are suitable for tasks like text completion where the model is given a partial sentence and needs to predict the next word, or text generation where the model generates a coherent passage of text like in story telling. A concrete example can be predicting what comes next in a sentence like "The sun is shining and the sky is...".

On the other hand, a conditional language model is trained to generate output based on both the preceding words and some additional context or condition. This additional input can be a sentence, a question, an image, or any other relevant information that guides the generation process. These

are also often used to direct what kind of output that the model should produce. For example, in a conditional language model, the model might be given a prompt like "Translate the following sentence to French: 'Hello, how are you?'" In this case, the model is conditioned on the task of translation, and it generates the output "Bonjour, comment ça va?" based on both the input sentence and the translation instruction. In similar fashion, conditional language models can be used for tasks like text summarization, where the model generates a summary based on the input text to make it shorter, or question answering, where the model generates an answer based on a given question and context.