

# Lecture1

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based on Skolkovo CDISE Matrix and Tensor Factorization Course, Caltech Tensor&Neural  
Network Course

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# Intro

## Tensor

- ▶ Tensor - multidimensional array:
  - ▶ multi-channel images
  - ▶ time series
  - ▶ data, obtained from experiments under various conditions
  - ▶ data describing objects in different sensors' view
- ▶ Initially, every dimension make it's own sense: time, channel, mode.

## Curse of dimensionality

The phenomenon whereby the number of elements of an  $N$ th-order tensor grows exponentially with the tensor order,  $N$ . Tensor volume be very high, thus requiring enormous computational and memory resources to process such data.

# Challenges

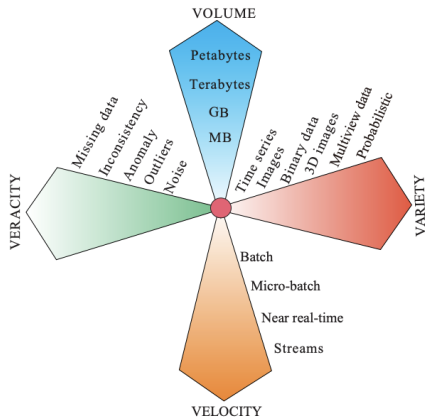


Figure: The 4V challenges for big data

Big data are: too big, noisy, slow to process, different types

# Approximation

- ▶ Initially, every dimension make it's own sense: time, channel, mode.
- ▶ Tensors may contain redundant information: excessive degrees of freedom can have the inherent dependencies among the each other (example: data under different conditions when conditions can't influence on objects vastly.
- ▶ Handling of the inherent dependencies leads to compression this representation

# Approximation

## Compression of multidimensional large-scale data

N-variate function  $f(x) = f(x_1, x_2, x_3, \dots, x_N)$  can be represented as  
$$f(x) \approx f^{(1)}(x_1) \cdot f^{(2)}(x_2) \cdot f^{(3)}(x_3) \cdot \dots \cdot f^{(N)}(x_N)$$

- ▶ Descretization of  $f(x)$  is a N-dimensional tensor
- ▶ Approximation and compression leads to extraction the meaningful information without noise and extra dependencies
- ▶ Approximation by several low-rank objects simplifies the problem of storing.

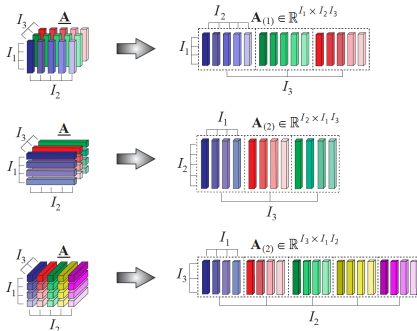
## Casting

- ▶ Tensor  $\hat{X}$ , matrix  $M$ , vector  $\vec{y}$
- ▶ Strange special symbol  $\hat{\mathbf{1}}_R^T$ :  $\sum_{i=1}^R y_i = \hat{\mathbf{1}}_R^T \vec{y}$
- ▶ Outer product  $\circ$
- ▶ Kronecker product  $\otimes$
- ▶ Hadamarad product  $*$
- ▶ Khartri-rao product  $\odot$
- ▶ Mode-n matricization (changing the number of dimensions)  $\hat{X}_{(n)}$
- ▶ Vectorization (changing the number pf dimensions)
- ▶ Frobenious norm  $\|\hat{X}\|_F = \sum_{i_1=1} \cdots \sum_{i_N=1} x_{i_1 \dots i_N}$

# Matricization, Unfolding

Tensor unfolding, or matricization, is a fundamental operation and a building block for most tensor methods. Considering a tensor as a multi-dimensional array, unfolding it consists of reading its element in such a way as to obtain a matrix instead of a tensor.

$$\hat{X} \in \mathbb{R}^{I_1 \times \cdots \times I_n \times \cdots \times I_N} \rightarrow X_{(n)} \in \mathbb{R}^{I_n \times I_1 \cdots I_N}$$

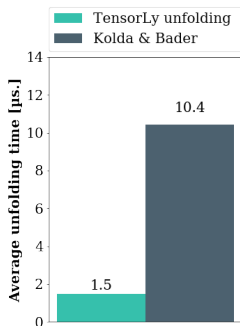


Mode-1, mode-2, and mode-3 matricizations of a 3rd-order tensor  $\equiv \triangleright$

# Matricization, Unfolding

## Two way

- ▶ Kolda and Bader, Fortran memory order (column-major):  
 $A[0][0] \ A[1][0] \ A[2][0] \ A[0][1] \ A[1][1] \ A[2][1] \ A[0][2] \ A[1][2] \ A[2][2]$
- ▶ Tensorly, C memory Order (row-major):  
 $A[0][0] \ A[0][1] \ A[0][2] \ A[1][0] \ A[1][1] \ A[1][2] \ A[2][0] \ A[2][1] \ A[2][2]$



**Figure:** Average across the modes of the unfolding time for (100, 10, 15, 10, 100) sized tensor



# Matricization, Unfolding

## Kolda and Bader

Maps element  $(i_1 \times i_2 \times \cdots \times i_N)$  to  $(i_n, j)$ , where

$$j = \sum_{k=0, k \neq n}^N \left[ i_k \prod_{m=0, m \neq n}^{k-1} I_m \right]$$

$$X_0 = \begin{bmatrix} 0 & 2 & 4 & 6 \\ 8 & 10 & 12 & 14 \\ 16 & 18 & 20 & 22 \end{bmatrix} \quad X_1 = \begin{bmatrix} 1 & 3 & 5 & 7 \\ 9 & 11 & 13 & 15 \\ 17 & 19 & 21 & 23 \end{bmatrix}$$

$$X_{[0]} = \begin{bmatrix} 0 & 2 & 4 & 6 & 1 & 3 & 5 & 7 \\ 8 & 10 & 12 & 14 & 9 & 11 & 13 & 15 \\ 16 & 18 & 20 & 22 & 17 & 19 & 21 & 23 \end{bmatrix}$$

$$X_{[1]} = \begin{bmatrix} 0 & 1 & 8 & 9 & 16 & 17 \\ 2 & 3 & 10 & 11 & 18 & 19 \\ 4 & 5 & 12 & 13 & 20 & 21 \\ 6 & 7 & 14 & 15 & 22 & 23 \end{bmatrix}$$

# Matricization, Unfolding

## Tensorly

Maps element  $(i_1 \times i_2 \times \cdots \times i_N)$  to  $(i_n, j)$ , where  $j = \sum_{k=0, k \neq n}^N i_k \times \prod_{m=k+1}^N I_m$

$$X_0 = \begin{bmatrix} 0 & 2 & 4 & 6 \\ 8 & 10 & 12 & 14 \\ 16 & 18 & 20 & 22 \end{bmatrix} \quad X_1 = \begin{bmatrix} 1 & 3 & 5 & 7 \\ 9 & 11 & 13 & 15 \\ 17 & 19 & 21 & 23 \end{bmatrix}$$

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# Matricization, Unfolding

## Properties

Tensor  $\hat{X} \in \mathbb{R}^{I_1 \times \dots \times I_n}$  is decomposed into  $[\hat{G}; U^{(1)} \dots U^{(n)}]$

- ▶ Kolda and Bader: reverse order

$$X_{[n]} = U^{(n)} G_{[n]} U^{(N)} \dots U^{(n+1)} \otimes U^{(n-1)} \dots \otimes U^{(1)}$$

- ▶ Tensorly: direct order

$$X_{[n]} = U^{(n)} G_{[n]} U^{(1)} \dots U^{(n-1)} \otimes U^{(n+1)} \dots \otimes U^{(N)}$$

# Vectorization

Isomorphism that maps the element of tensor to vector:

$$\mathbb{R}^{I_1 \times \dots \times I_N} \rightarrow (I_1 \times \dots \times I_N)$$

$$j = \sum_{k=0}^N i_k \prod_{m=k+1}^N I_m = i_N + i_{N-1}I_N + i_{N-2}I_N I_{N-2} + \dots + i_1 I_2 \dots I_N$$

or

$$j = \sum_{k=0}^N \left[ i_k \prod_{m=0}^{k-1} I_m \right] = i_1 + i_2 I_1 + i_3 I_1 I_2 + i_N I_1 \dots I_N$$

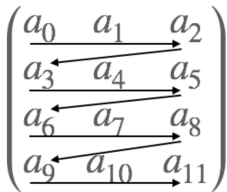


Figure: Numpy, Tensorly

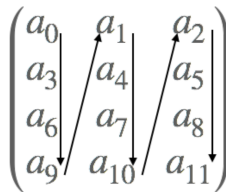
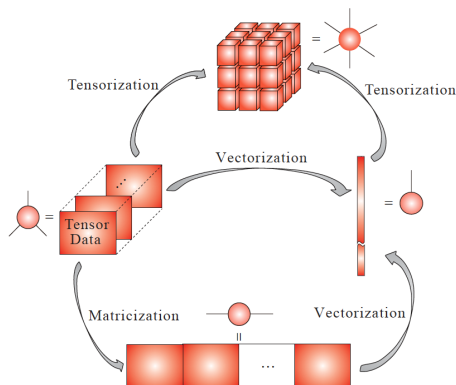


Figure: Matlab tools

# Tensor reshaping operations



**Figure:** Tensor reshaping operations: Matricization, vectorization and tensorization. Matricization refers to converting a tensor into a matrix, vectorization to converting a tensor or a matrix into a vector, while tensorization refers to converting a vector, a matrix or a low-order tensor into a higher-order tensor.

# Outer product

Outer product of tensors N-order tensor  $\hat{A} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$  and M-order tensor  $\hat{B} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_M}$  is a (N+M) order tensor  $\hat{C}$ :

$$c_{i_1 \dots i_N j_1 \dots j_M} = a_{i_1 \dots i_N} b_{j_1 \dots j_M} \quad (1)$$

- ▶ outer product change the number of dimensions, not dimensions!
- ▶ Outer product of  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  forms a tensor  $X$ , with entries  $x_{ijk} = a_i \cdot b_j \cdot c_k$
- ▶ what is the rank of this tensor?

# Mode-n product

Mode-n product of tensor  $\hat{A} \in \mathbb{R}^{I_1 \times I_2 \times I_3 \cdots \times I_n \times I_N}$  and matrix  $B \in \mathbb{R}^{J \times I_n}$  tensor  $\hat{C} \in \mathbb{R}^{I_1 \times I_2 \times I_3 \cdots \times J \cdots \times I_N}$ , that has elements:

$$c_{i_1 \dots i_{n-1} j i_{n+1} \dots i_N} = \sum_{i_n} a_{i_1 \dots i_n \dots i_N} b_{j i_n} \quad (2)$$

- ▶ n-mode product change the size of the corresponding tensor along the dimension n!
- ▶ n-mode product is the case of 3-d tensor is like matrix-matrix multiplication, where the second matrix is n-mode unfolding:

$$\hat{X} \times_n M = M \hat{X}_{[n]} \quad (3)$$

# Kronecker product, left Kronecker product

For an  $A \in \mathbb{R}^{I \times J}$  matrix a  $B \in \mathbb{R}^{K \times L}$ , the standard (Right) Kronecker product,  $A \otimes_L B$ , and the Left Kronecker product,  $A \otimes_L B$ , are the following  $\mathbb{R}^{IK \times JL}$  matrices

$$C = \begin{bmatrix} a_{11}B & a_{12}B & \dots \\ \vdots & \ddots & \\ a_{J1}B & & a_{JJ}B \end{bmatrix}$$

$$C_L = \begin{bmatrix} b_{11}A & b_{12}A & \dots \\ \vdots & \ddots & \\ a_{L1}A & & b_{KL}A \end{bmatrix}$$



# Kronecker product, left Kronecker product

## Properties

- ▶  $(A \otimes B)^T (C \otimes D) = (A^T C) \otimes (B^T D)$
- ▶  $(A \otimes B)(E \odot F) = (AE) \odot (BF)$

# Khartri-Rao product

## Khartri-Rao product

- ▶ Given matrix  $A \in \mathbb{R}^{I \times R}$  and  $B \in \mathbb{R}^{J \times R}$
- ▶  $A \odot B = [a_1 \otimes b_1, a_2 \otimes b_2, \dots, a_k \otimes b_k] \in \mathbb{R}^{IJ \times R}$

## Properties

- ▶  $(A \odot B)^T (A \odot B) = A^T A * B^T B$
- ▶  $(A \odot B)^\dagger = ((A^T A) * (B^T B))^{-1} (A \odot B)^T$

# Hadamard Product

## Hadamard Product \*

- ▶ Elementwise product of the objects with the same order and the same size

## Some vectorization properties

- ▶  $\text{vec}(\mathbf{A}\mathbf{B}^T) = (\mathbf{B} \odot \mathbf{A})\mathbf{1}_R$
- ▶  $\text{vec}(\mathbf{A} \text{diag}(\mathbf{s})\mathbf{B}^T) = (\mathbf{B} \odot \mathbf{A})\mathbf{s}$
- ▶  $\text{vec}(\mathbf{A}\mathbf{G}\mathbf{B}^T) = (\mathbf{B} \otimes \mathbf{A})\text{vec}(\mathbf{G})$
- ▶  $\text{vec}(\mathbf{A} \circledast \mathbf{B}) = \text{vec}(\mathbf{A}) \circledast \text{vec}(\mathbf{B})$
- ▶  $\text{vec}(\mathbf{A}\mathbf{B} - \mathbf{B}\mathbf{A}) = (\mathbf{I} \otimes \mathbf{A} - \mathbf{A}^T \otimes \mathbf{I})\text{vec}(\mathbf{B})$

# CP decomposition

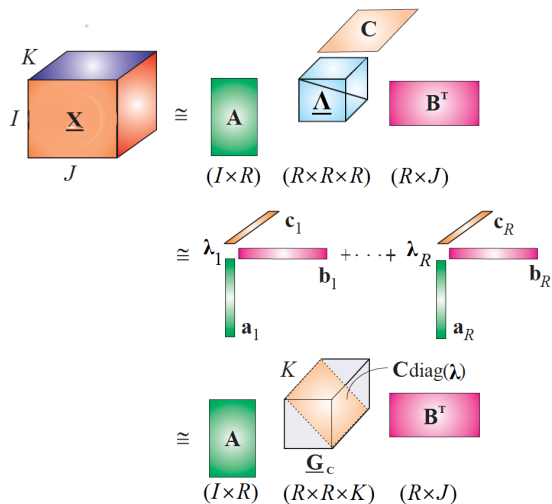
## Kruskal Tensor

Kruskal tensor - tensor which be expressed as a finite sum of rank-1 tensors, in the form

$$\hat{X} = \sum_{r=1}^R \lambda_r \vec{b}_1 \circ \vec{b}_2 \cdots \circ \vec{b}_n \quad (4)$$

It also known under the names of CANDECOMP / PARAFAC, Canonical Polyadic Decomposition (CPD), or simply the CP decomposition.

# CP decomposition



# CP decomposition

## Tensor Rank

The tensor rank, also called the CP rank, is a natural extension of the matrix rank and is defined as a minimum number,  $R$ , of rank-1 terms in an exact CP decomposition of the form in

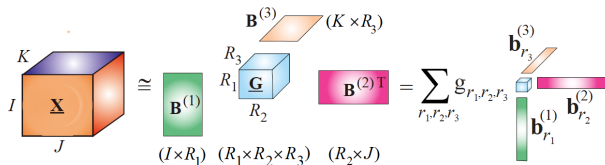
## Best Decomposition

- ▶ If we define Norm  $|||$  function, the best rank- $r$  approximation is  $\operatorname{argmin} ||Y - \hat{Y}||$
- ▶ For tensors of dimensions  $\geq 3$  this argmin can not exist
- ▶ therefore, not every tensor has the rank
- ▶ more in <https://arxiv.org/pdf/math/0607647.pdf>

# Tucker decomposition

$$\hat{X} = \sum_{r_1=1}^{R_1} \sum_{r_N=1}^{R_N} g_{r_1, r_2 \dots r_n} \vec{b}_1 \circ \vec{b}_2 \cdots \circ \vec{b}_n \quad (5)$$

## Scheme of the Tucker decomposition





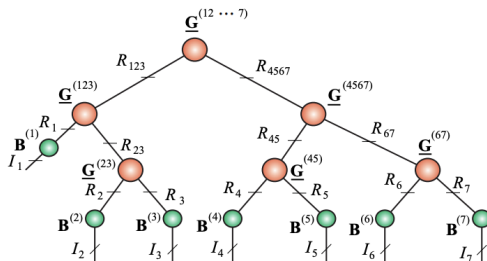
# Tucker and CP decompositions

## Properties of decomposition

CP	Tucker
Scalar product	
$x_{i_1, \dots, i_N} = \sum_{r=1}^R \lambda_r b_{i_1, r}^{(1)} \dots b_{i_N, r}^{(N)}$	$x_{i_1, \dots, i_N} = \sum_{r_1=1}^{R_1} \dots \sum_{r_N=1}^{R_N} g_{r_1, \dots, r_N} b_{i_1, r_1}^{(1)} \dots b_{i_N, r_N}^{(N)}$
Outer product	
$\underline{\mathbf{X}} = \sum_{r=1}^R \lambda_r \mathbf{b}_r^{(1)} \circ \dots \circ \mathbf{b}_r^{(N)}$	$\underline{\mathbf{X}} = \sum_{r_1=1}^{R_1} \dots \sum_{r_N=1}^{R_N} g_{r_1, \dots, r_N} \mathbf{b}_{r_1}^{(1)} \circ \dots \circ \mathbf{b}_{r_N}^{(N)}$
Multilinear product	
$\underline{\mathbf{X}} = \underline{\mathbf{A}} \times_1 \mathbf{B}^{(1)} \times_2 \mathbf{B}^{(2)} \dots \times_N \mathbf{B}^{(N)}$	$\underline{\mathbf{X}} = \underline{\mathbf{G}} \times_1 \mathbf{B}^{(1)} \times_2 \mathbf{B}^{(2)} \dots \times_N \mathbf{B}^{(N)}$
$\underline{\mathbf{X}} = \left[ \underline{\mathbf{A}}; \mathbf{B}^{(1)}, \mathbf{B}^{(2)}, \dots, \mathbf{B}^{(N)} \right]$	$\underline{\mathbf{X}} = \left[ \underline{\mathbf{G}}; \mathbf{B}^{(1)}, \mathbf{B}^{(2)}, \dots, \mathbf{B}^{(N)} \right]$
Vectorization	
$\text{vec}(\underline{\mathbf{X}}) = \left( \underset{n=N}{\overset{1}{\bullet}} \mathbf{B}^{(n)} \right) \lambda$	$\text{vec}(\underline{\mathbf{X}}) = \left( \underset{n=N}{\overset{1}{\otimes}} \mathbf{B}^{(n)} \right) \text{vec}(\underline{\mathbf{G}})$
Matricization	
$\mathbf{X}_{(n)} = \mathbf{B}^{(n)} \mathbf{A} \left( \underset{m=N, m \neq n}{\overset{1}{\bullet}} \mathbf{B}^{(m)} \right)^T$	$\mathbf{X}_{(n)} = \mathbf{B}^{(n)} \mathbf{G}_{(n)} \left( \underset{m=N, m \neq n}{\overset{1}{\otimes}} \mathbf{B}^{(m)} \right)^T$
$\mathbf{X}_{<n>} = \left( \underset{m=n}{\overset{1}{\bullet}} \mathbf{B}^{(m)} \right) \mathbf{A} \left( \underset{m=N}{\overset{n+1}{\bullet}} \mathbf{B}^{(m)} \right)^T$	$\mathbf{X}_{<n>} = \left( \underset{m=n}{\overset{1}{\otimes}} \mathbf{B}^{(m)} \right) \mathbf{G}_{<n>} \left( \underset{m=N}{\overset{n+1}{\otimes}} \mathbf{B}^{(m)} \right)^T$

## Hierarchical Tucker

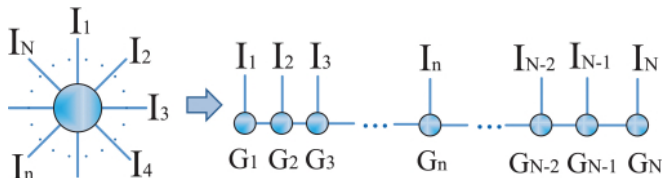
- ▶ when you represent decomposition as a tree
- ▶ each node correspond to a factor  $U_k$
- ▶ factor can be decomposed too by it's own factors



# HT and TT

## Tensor Train (Matrix Product State)

The special case of Hierarchical Tucker



# Tucker, CP and TT decompositions

- ▶ CP decomposition addresses the curse of dimensionality,
- ▶ Tucker is more stable, but has no sense if dimension is more than 5-6: core tensor has curse of dimensionality too.
- ▶ Tensor Train decomposition provides both very good numerical properties and the stable rank reduction to control the error of approximation

# Unfolding of initial tensor via factors

## Very important formulas!

These formulas are used in decomposition algorithms

## Canonical Decomposition

$$X = [|A, B, C|]$$

$$\blacktriangleright X_{[0]} = A(B \odot C)^T$$

$$\blacktriangleright X_{[1]} = B(A \odot C)^T$$

$$\blacktriangleright X_{[2]} = C(A \odot B)^T$$

## Tucker

$$X = [|G; A, B, C|]$$

$$\blacktriangleright X_{[0]} = A(B \otimes C)^T$$

$$\blacktriangleright X_{[1]} = B(A \otimes C)^T$$

$$\blacktriangleright X_{[2]} = C(A \otimes B)^T$$

# ALS

We have tensor  $\hat{T}$  and want to find it's CPD decomposition  $\hat{T} = [|\hat{U}^{(1)} \hat{U}^{(2)} \hat{U}^{(3)}|]$ , i.e find  $\hat{U}^{(1)}, \hat{U}^{(2)}, \hat{U}^{(3)}$

- ▶ We can define every factor matrix from initial tensor  $\hat{T}$  and another factor matrices
- ▶ We can obtain this definition from LLS(Linear least squares)
- ▶ On the zero step we initialize factor matrices
- ▶ Every step consists of number\_of\_factors substep
- ▶ For every substep we update one of factor matrices in assumption that another factor matrices is fixed on this activity
- ▶ Do until given number of iteration is reached, or given accuracy is reached

- ▶  $\min_X \|Y - X\beta\|^F$
- ▶  $\min_X (Y - X\beta)^T (Y - X\beta)$
- ▶  $Y^T Y - \beta^T X^T Y - Y^T X \beta + \beta^T X^T X \beta = 0$
- ▶  $X^T Y = X^T X \beta$
- ▶  $\beta = (X^T X)^{-1} X^T Y$
- ▶  $\beta^T = Y^T X (X^T X)^{-1}$
- ▶  $\beta^T = Y^T (X^T)^\dagger$ , where  $X^\dagger$  - pseudo-inverse (Moore–Penrose inverse matrix)

# LLS

- ▶  $\|\hat{X}_{[0]} - U^{(0)}(U^{(1)} \odot U^{(2)})^T\|$
- ▶  $U^{(0)} = \hat{X}_{[0]}[(U^{(1)} \odot U^{(2)})^T]^\dagger$
- ▶ using properties, the pseudoinverse matrix can be expressed in terms of the already known objects



## Example: norm of Kruskal Tensor

$$\begin{aligned}\text{vec}(\hat{Y}) &= (C \odot B \odot A) \hat{\mathbf{1}}_R \\ \|\hat{Y}\| &= \text{vec}(\hat{Y})^T \text{vec}(\hat{Y}) = \\ &= \hat{\mathbf{1}}_R^T (C \odot B \odot A)^T (C \odot B \odot A) \hat{\mathbf{1}}_R \\ &= \hat{\mathbf{1}}_R^T (C^T C * B^T B * A^T A) \hat{\mathbf{1}}_R\end{aligned}$$