



Simulation Report

for 1 species over 100 years

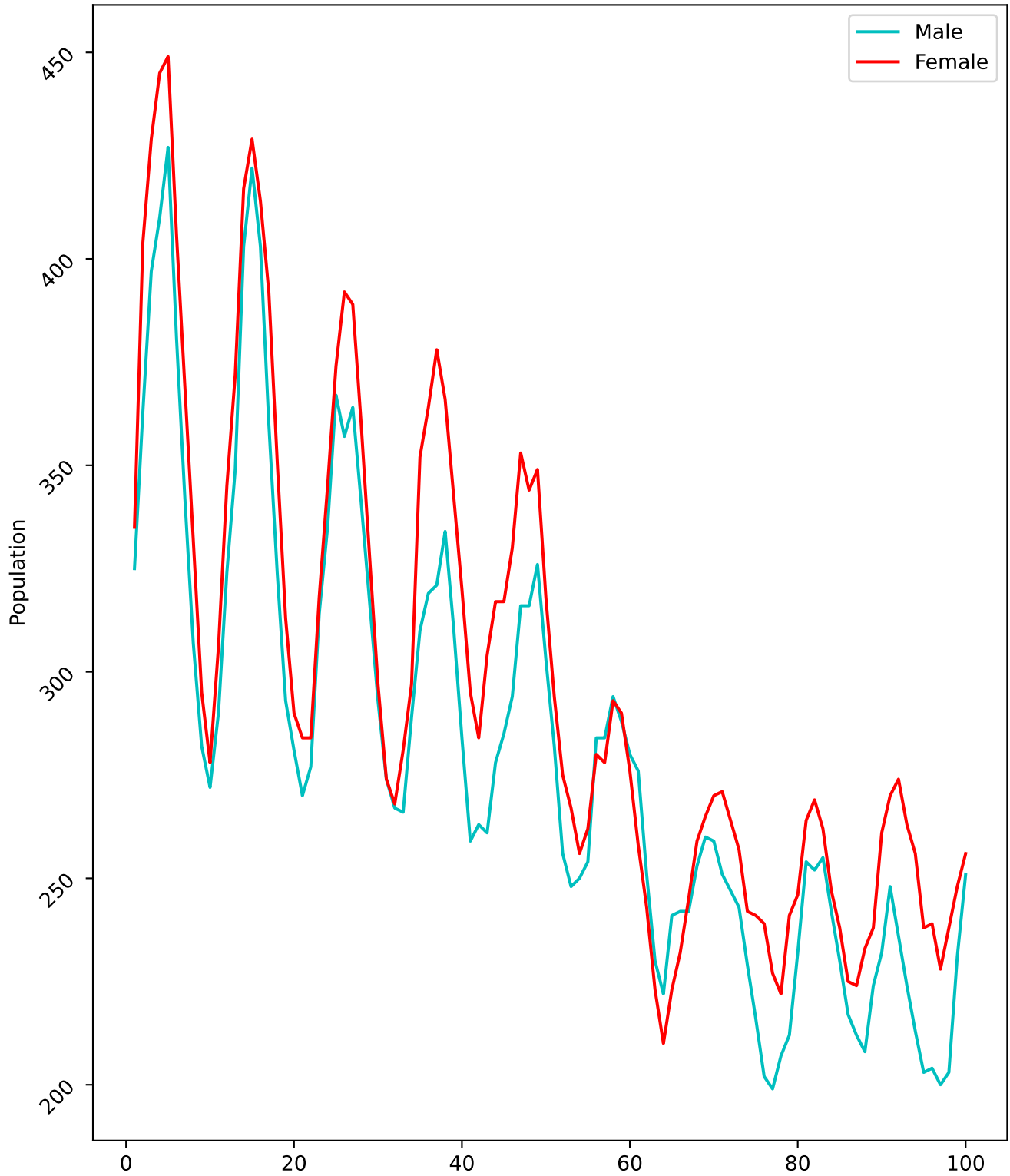
Generated on 25/10/2022

Deer

of Animal kingdom

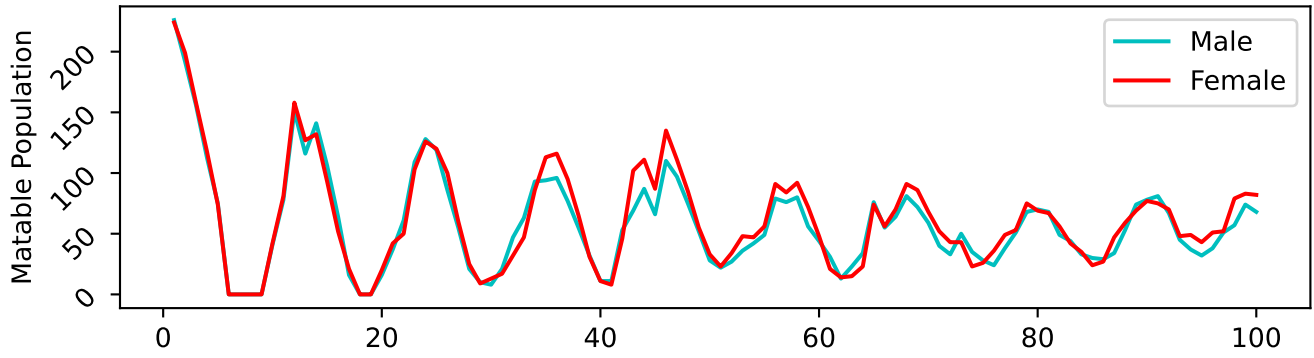
Demographic Graphs

Population

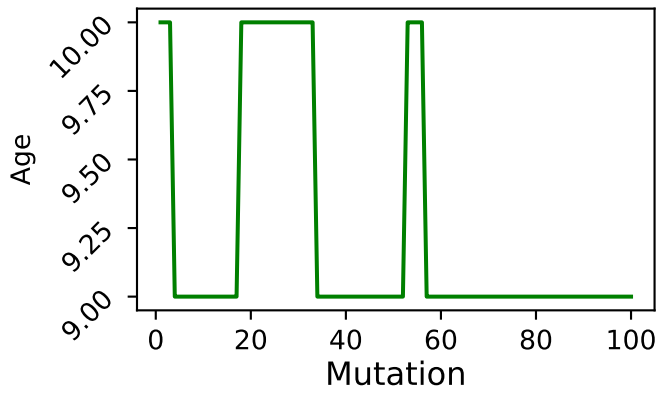


Copulation Graphs

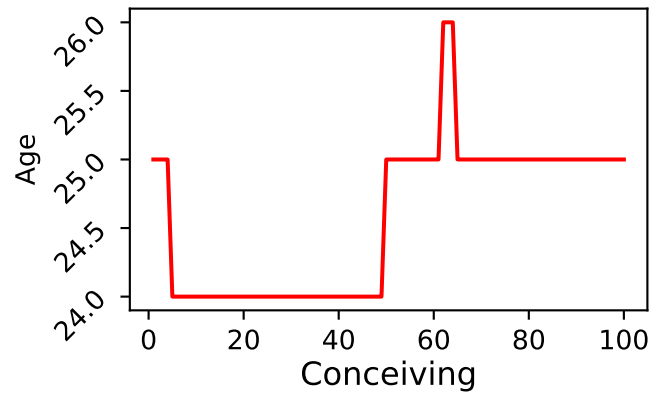
Matable population



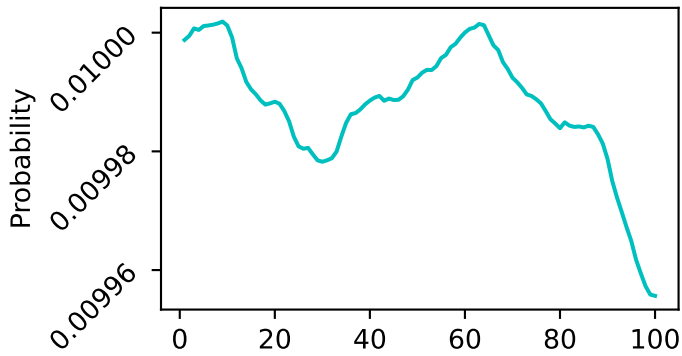
Mating Start



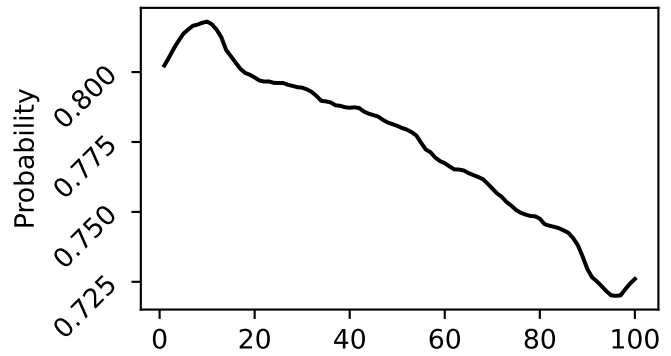
Mating End



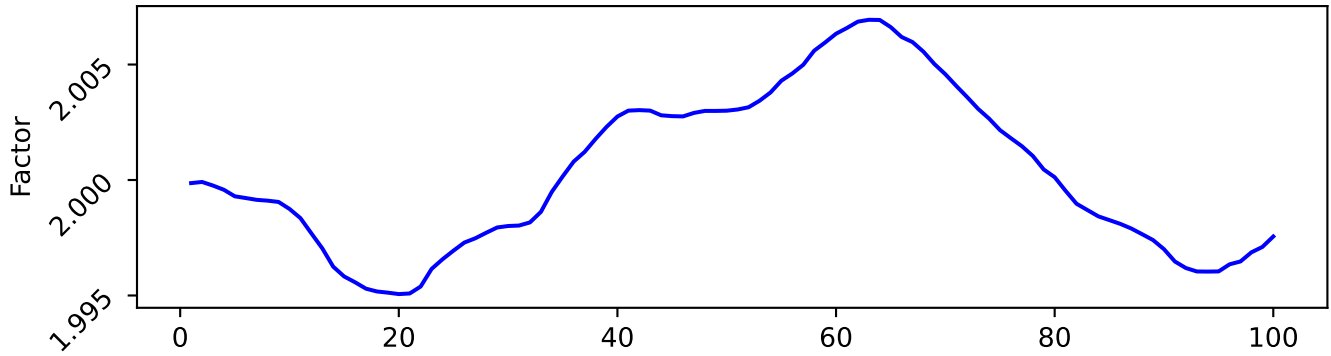
Mutation



Conceiving

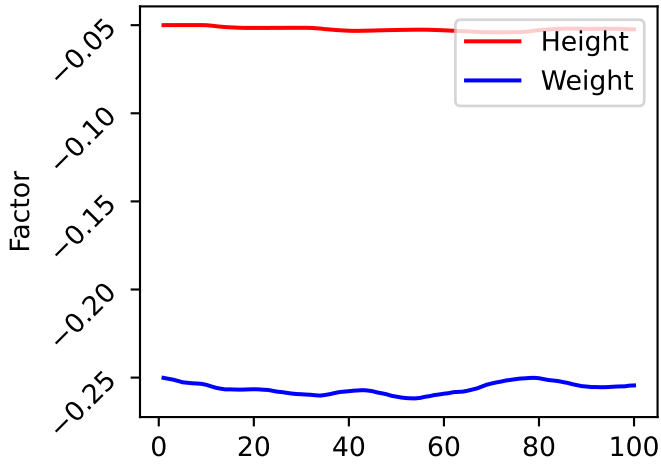


Multiple offsprings

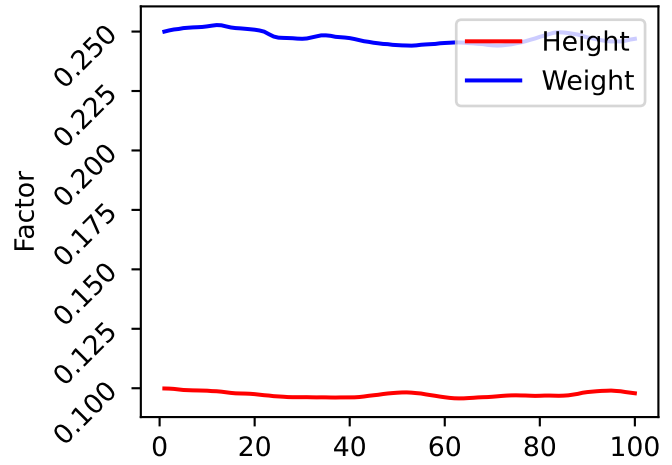


Dependency Graphs

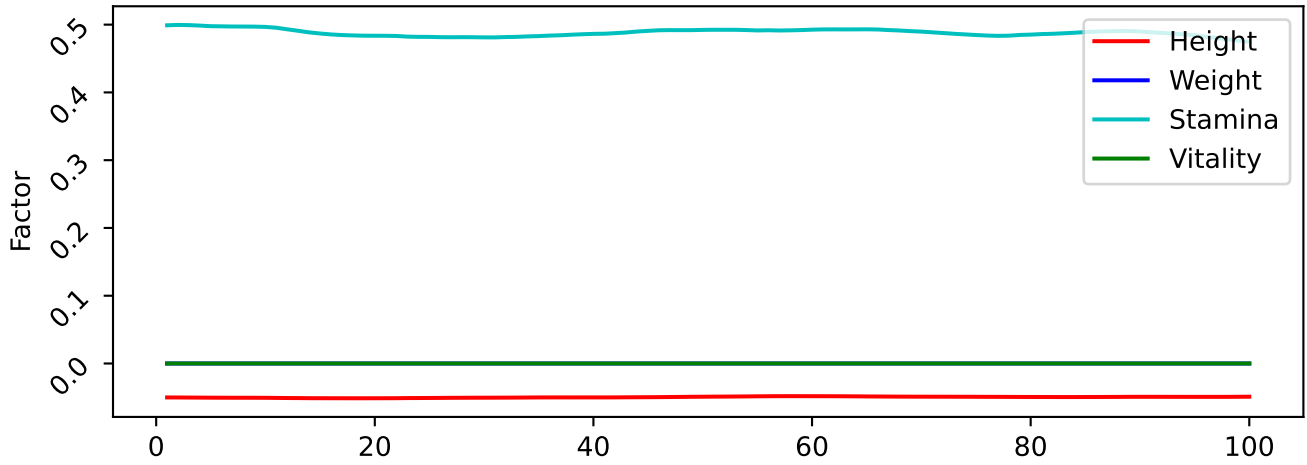
Factors affecting Stamina



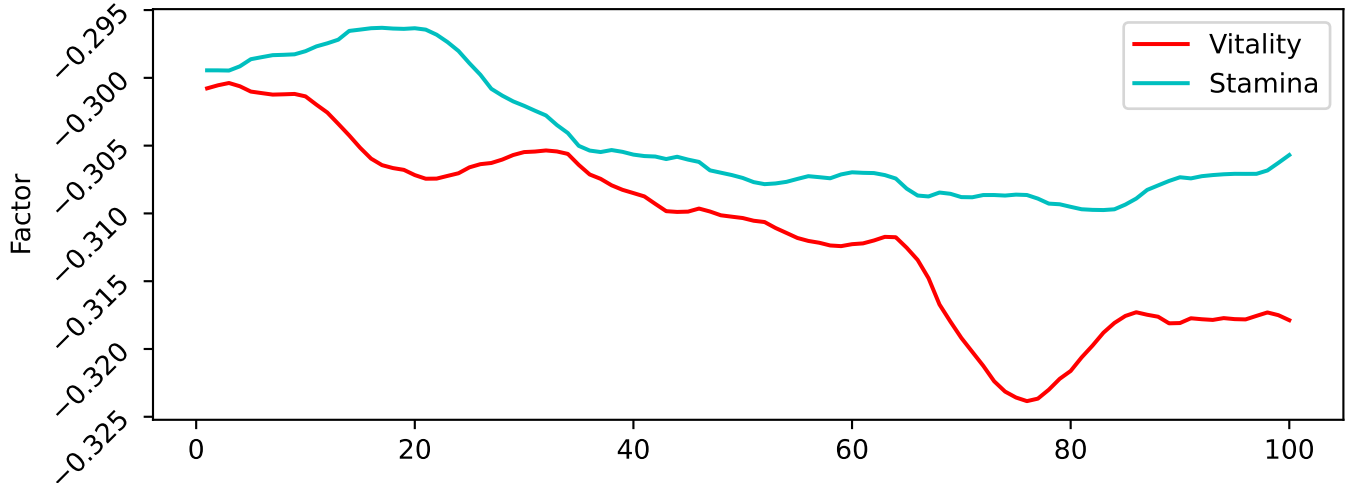
Factors affecting Vitality



Factors affecting Speed

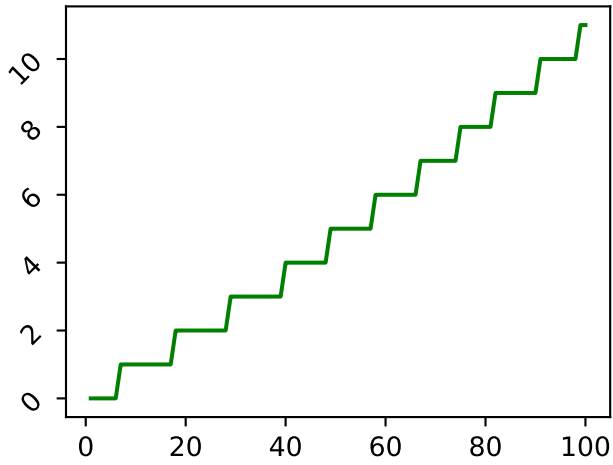


Factors affecting Appetite

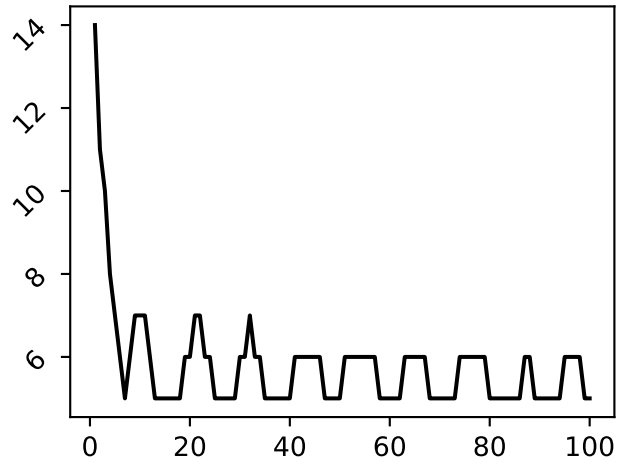


Average Graphs 1

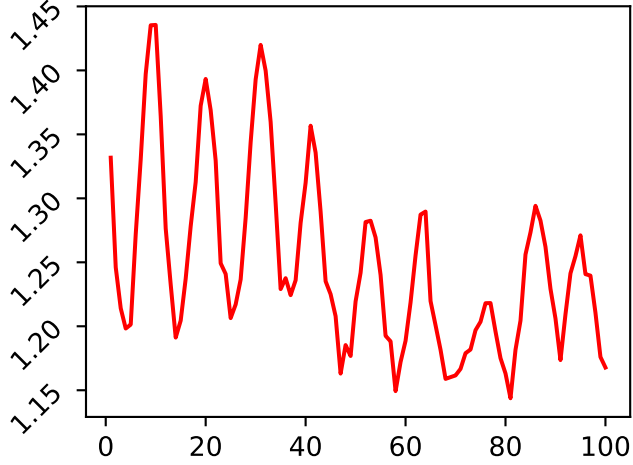
Generation



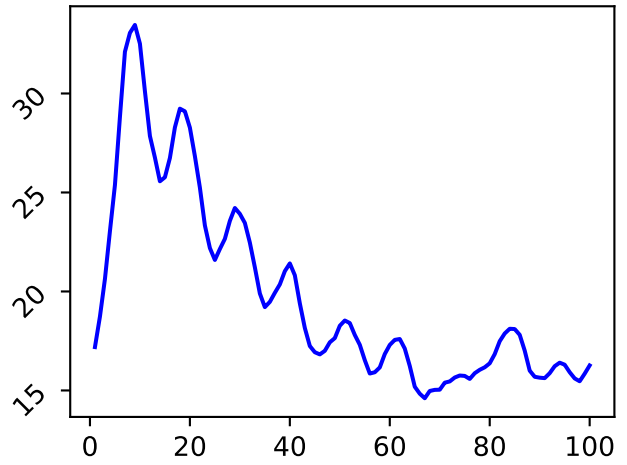
Age



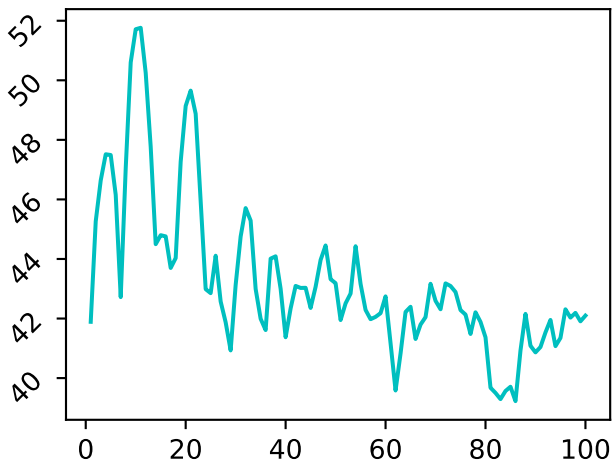
Height



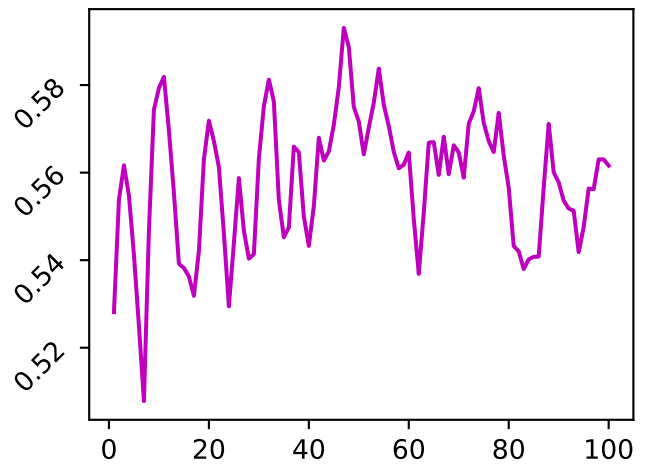
Weight



Static Fitness

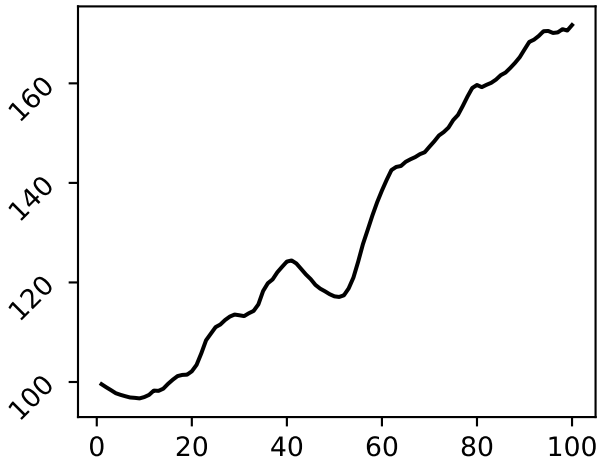


Immunity

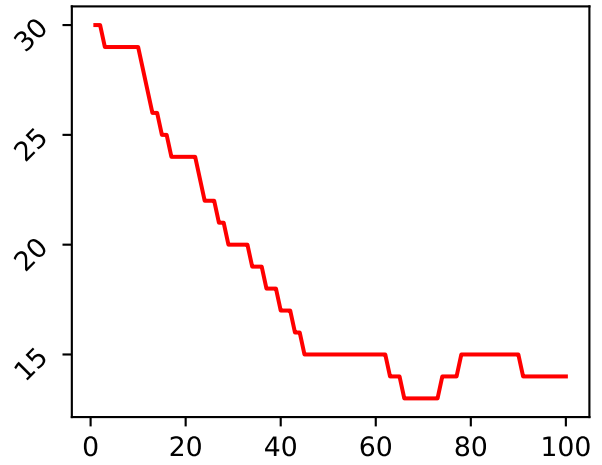


Average Graphs 2

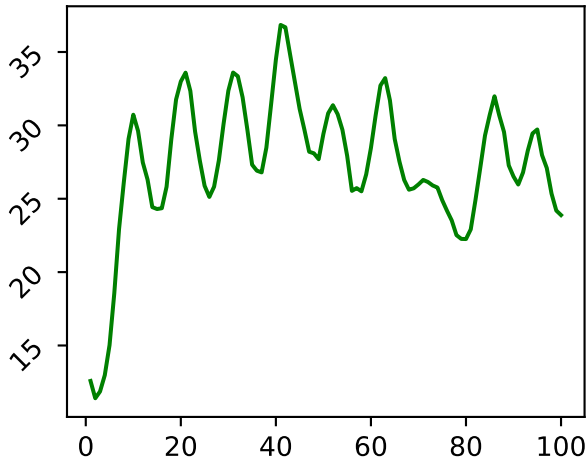
Max vision radius



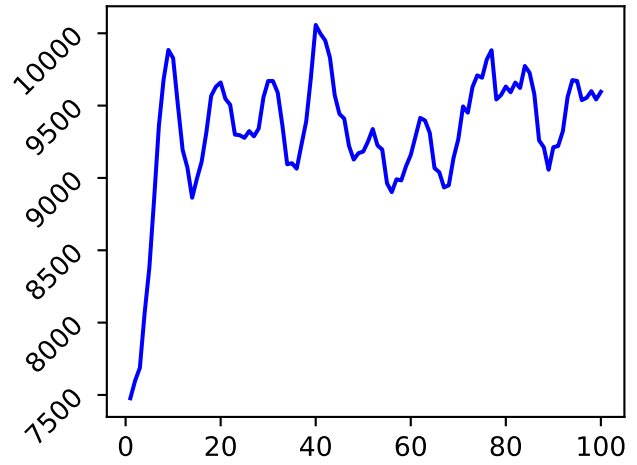
Max age with time



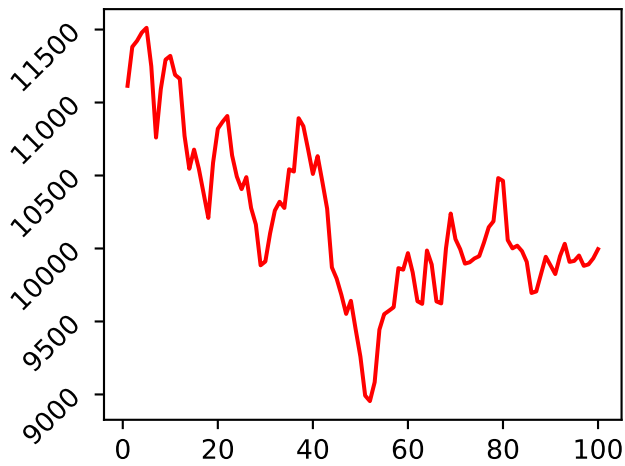
Max speed at age



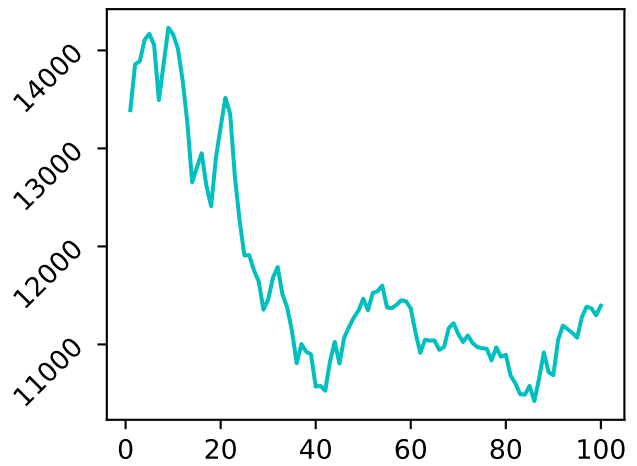
Max appetite at age



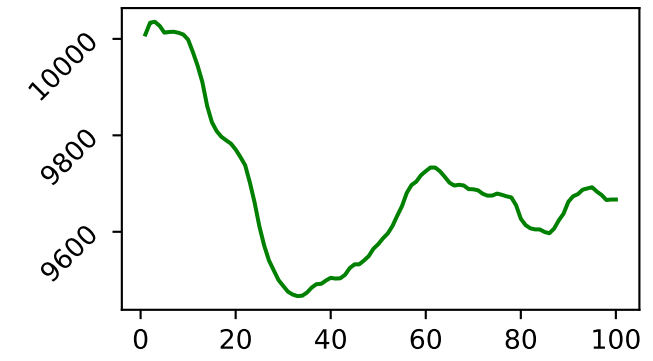
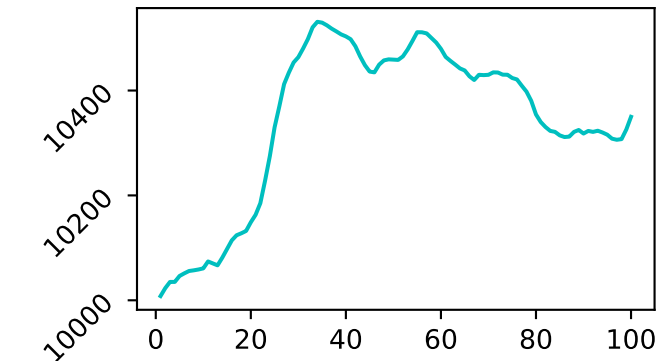
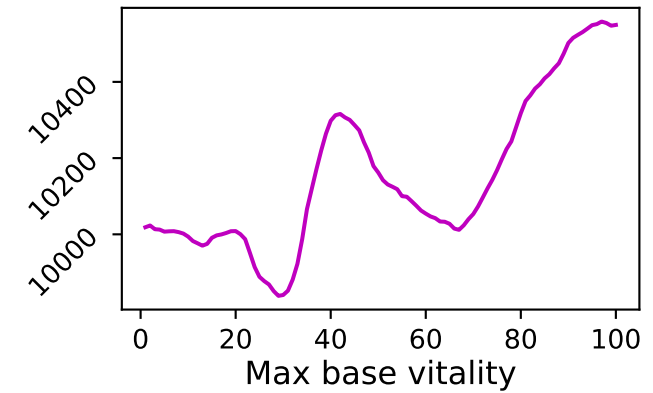
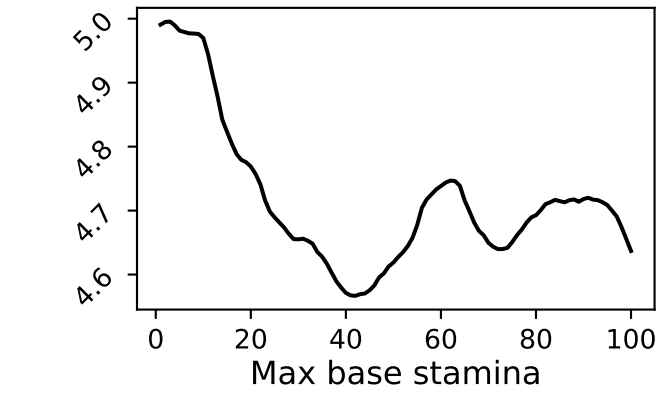
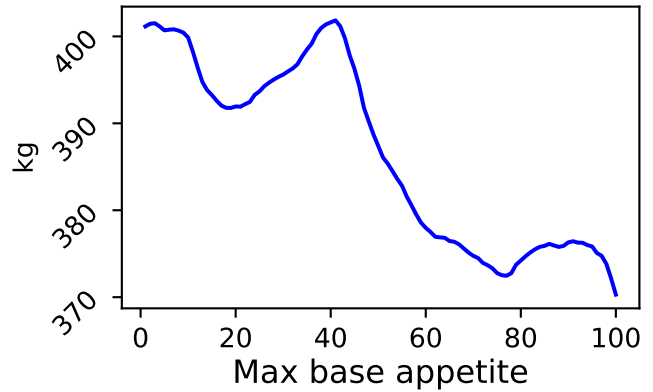
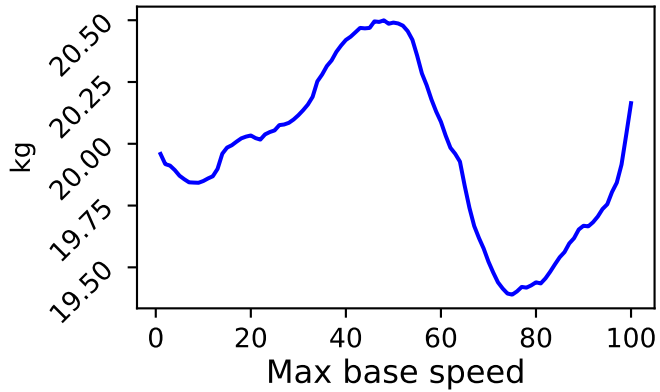
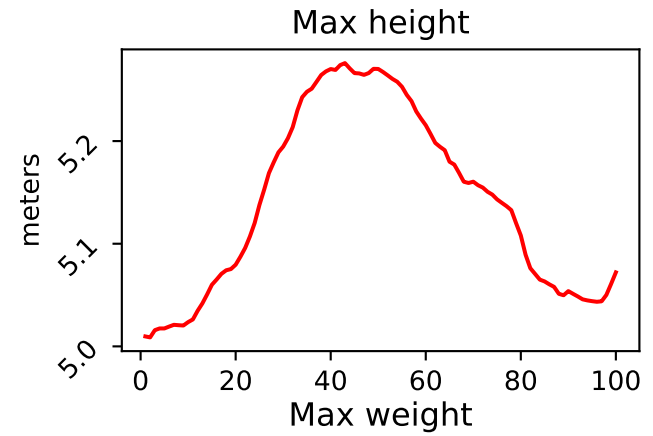
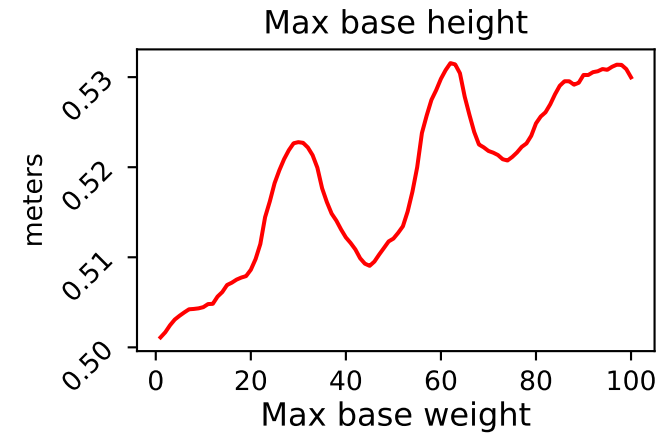
Max stamina at age



Max vitality at age

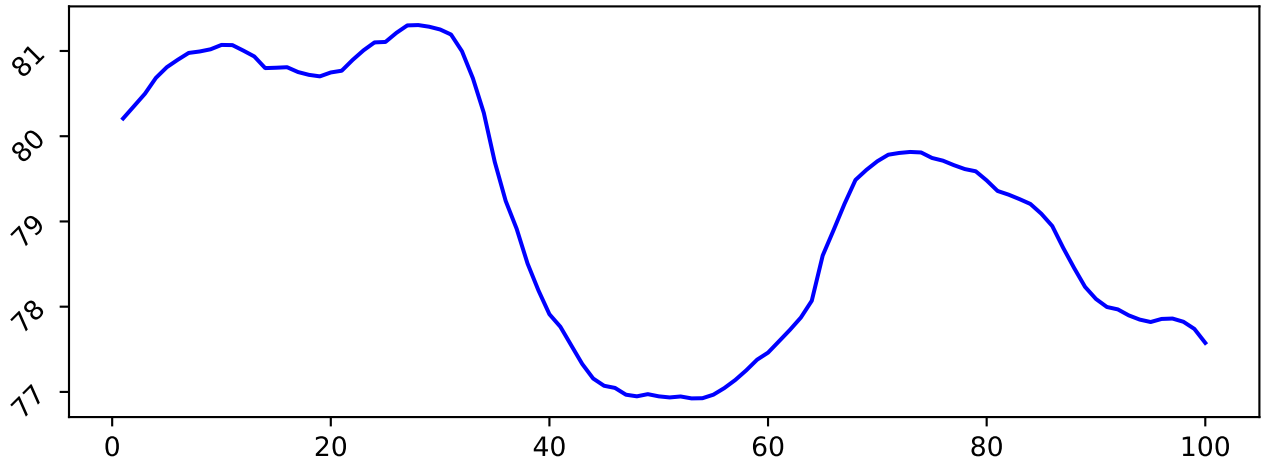


Theoretical Graphs 1

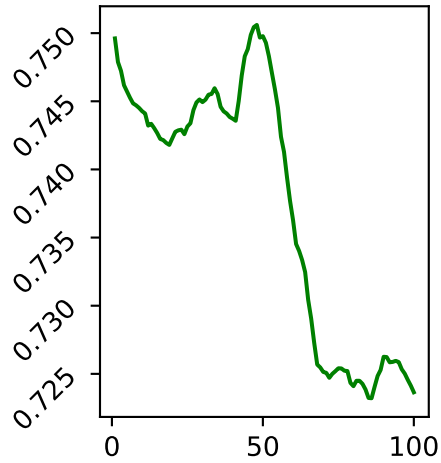


Theoretical Graphs 2

Max speed



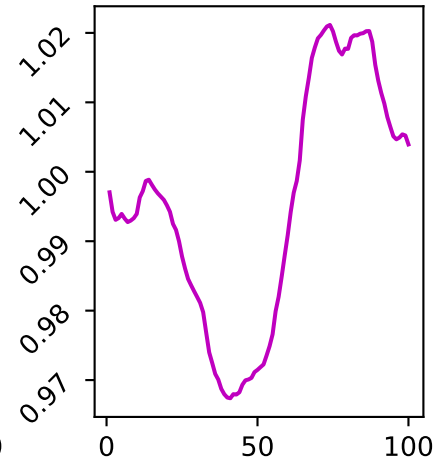
Max speed multiplier



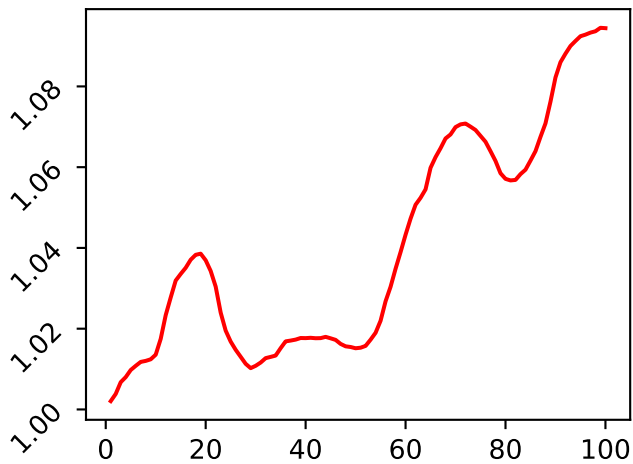
Max stamina multiplier



Max vitality multiplier



Max height multiplier



Max weight multiplier

