

Carlos Andrés Gutiérrez Cazares

Engineer and Front-end web developer



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EXPERIENCE

Software Engineer

Houm - Remote

2021 - 2022 (1 year)

- I worked as a frontend software engineer, using React with TypeScript along with Material UI.
- I developed multiple views for the company's internal system, such as visualization of tables, agendas, forms and maps.
- I wrote quality code and developed reusable components, automated tests with Cypress, to ensure the functionality of the development.

Mobile app developer

MABU - CIUDAD JUARÉZ, CHIH. MX

2019 - 2020 (6 months)

- I built the "Casas de cambio Juárez" application, for the Frontend I used the React Native framework and for the Backend I used the Firebase service.
- I developed the tools for direct communication with the exchange houses in order to add them to the application.
- I monitored the performance of the application during the first few weeks of the application deployment.

Programmer

Personal projects

2021 (10 months)

I developed some projects for personal use, like a hardware selection application, a real time chat, a personal blog, and even a videogame from scratch, all the information about it you can find in my website andrescazares.com

EDUCATION

Computer Systems Engineering

TECHNOLOGICAL INSTITUTE OF CIUDAD JUÁREZ

2015 - 2020

Online courses

UDEMY - PLATZI - OTHERS

2019 - Present

SUMMARY

I am a computer systems engineer and I focus on web development, I have knowledge in the latest Frontend web technologies, mainly focused on ReactJS and TailwindCSS, I love to keep acquiring knowledge and polishing my skills as a programmer and as an engineer.

SKILLS

Coding

- [HTML](#)
- [CSS / SASS](#)
- [JavaScript / TypeScript](#)
- [Tailwind / Bootstrap / MUI](#)
- [ReactJS](#)
- [Redux / Zustand / Context](#)
- [Jest / Testing-Library](#)

Tools that I use

- [Visual Studio Code](#)
- [Figma](#)
- [Git](#)

Languages

- [Spanish \(Native\)](#)
- [English \(Intermediate\)](#)