



Chittagong University of Engineering & Technology

EEE-496

DIGITAL SIGNAL PROCESSING SESSIONAL

Design Low Pass, High Pass and Band Pass Filter By Using
Butterworth Filter.

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1 Objectives

The objectives of the experiment are:

1. To design a low pass Butterworth filter without using MATLAB predefined function.
2. To import voice data in MATLAB and adding noise to it.
3. To filter the noisy signal with a low pass filter to recover the original voice signal.
4. To design a high pass and band pass filter and filtered a signal from a harmonic signal.
5. To determine cross correlation between the recorded and filtered signal.

2 Filter a noisy voice signal with the help of low pass filter

2.1 Code

```
clc;
clear;
close all;
%% Read speech wave file
[data, fs]=audioread('speech.wav');
t=(1:1:length(data))/fs;

plt=Plot(t, data);
plt.XLabel = 'Time'
plt.YLabel = "Audio Signal";
plt.Title = "Speech signal with sampling rate 16000";
plt.XGrid = " on ";
plt.YGrid = " on ";
plt.ShowBox = "off";

%% Frequency Specturm of Speech.wav
voice_fft = fft(data);
n = length(data);           % number of samples
y0 = fftshift(voice_fft);    % shift y values
f0 = (-n/2:n/2-1)*(fs/n);    % 0-centered frequency
range
```

```

power0 = abs(y0).^2/n;          % 0-centered power
plt=Plot(f0, power0);
plt.Colors={ [139/256 0 0] };
plt.XLabel = 'Frequency'
plt.YLabel = "Power";
plt.Title = "Frequency Specturm of Voice Signal";
plt.XGrid = " on ";
plt.YGrid = " on ";
plt.ShowBox = "off";

%% Add noise with speech.wav
DataWithNoise=data+0.1*randn(size(data));
plt=Plot(t, DataWithNoise);
plt.XLabel = 'Time'
plt.YLabel = "Audio Signal With Noise";
plt.Title = "Speech & noise signal with sampling rate
    16000";
plt.XGrid = " on ";
plt.YGrid = " on ";
plt.ShowBox = "off";
%% Frequency spectrum of noisy speech.wav
y = fft(DataWithNoise);
n = length(DataWithNoise);      % number of
    samples
y0_WithNoise = fftshift(y);      % shift y values
f0_noise = (-n/2:n/2-1)*(fs/n); % 0-centered
    frequency range
PowerWithNoise = abs(y0_WithNoise).^2/n; % 0-
    centered power
plt=Plot(f0_noise,PowerWithNoise)
plt.Colors={ [139/256 0 0] };
plt.XLabel = 'Frequency'
plt.YLabel = "Power";
plt.Title = "Frequency Specturm of Voice Signal With
    Noise";
plt.XGrid = " on ";

```

```

plt.YGrid =" on ";
plt.ShowBox ="off";
%% Butterworth filter design
Fs = fs;                                % Sampling Frequency
    (Hz)
Fn = Fs/2;                              % Nyquist
    Frequency (Hz)
Wp = 0.04;                              % Passband
    Frequency (Normalised)
Ws = .2;                                % Stopband
    Frequency (Normalised)
Rp =15;                                  % Passband
    Ripple (dB)
Rs = 60;                                 % Stopband
    Ripple (dB)

[n,Wn] = buttord(Wp,Ws,Rp,Rs);
[b, a]= butter(n,Wn, "low");
[p, q]=freqz(b, a, 16000);
plt=Plot(q, abs(p));
plt.Colors="red";
plt.LineWidth=2;
plt.XLabel = 'Frequency '
plt.YLabel = "Magnitude Plot";
plt.Title = "Low Pass Filter";
plt.XGrid =" on ";
plt.YGrid =" on ";
plt.ShowBox ="off";

filtered_sound=filter(b, a, DataWithNoise);
fs2_d = [filtered_sound,filtered_sound];
sound(fs2_d, Fs)

plt=Plot(t, filtered_sound);
plt.XLabel = 'Time '
plt.YLabel = "Audio Signal";

```

```

plt.Title ="Filtered Speech signal with sampling
    rate 16000";
plt.XGrid =" on ";
plt.YGrid =" on ";
plt.ShowBox ="off";

filtered_fft = fft(filtered_sound);
n = length(filtered_sound);           % number of
    samples
f = (0:n-1)*(fs/n);           % frequency range
PowerAfterFilter = abs(filtered_fft).^2/n;      %
    power of the DFT
y0_filtered = fftshift(filtered_fft);           %
    shift y values
f0_filtered = (-n/2:n/2-1)*(fs/n); % 0-centered
    frequency range
PowerAfterFilter0 = abs(y0_filtered).^2/n;      % 0-
    centered power
plt=Plot(f0_noise,PowerAfterFilter0)
plt.Colors={[8/256 156/256 50/256]};
plt.XLabel ='Frequency'
plt.YLabel ="Power";
plt.Title ="Frequency Specturm of Filtered Voice
    Signal";
plt.XGrid =" on ";
plt.YGrid =" on ";
plt.ShowBox ="off";

%% Cross correlation
[c, lags]=xcorr(data, filtered_sound);
plt=Plot(lags/fs, c);
plt.Colors={[62/256, 19/256, 191/256]};
plt.XLabel ='time(s)'
plt.YLabel ="Amplitude";
plt.Title ="Correlation between filtered signal &
    speech";

```

```
plt.XGrid =" on ";
plt.YGrid =" on ";
plt.ShowBox ="off";
```

2.2 Figure

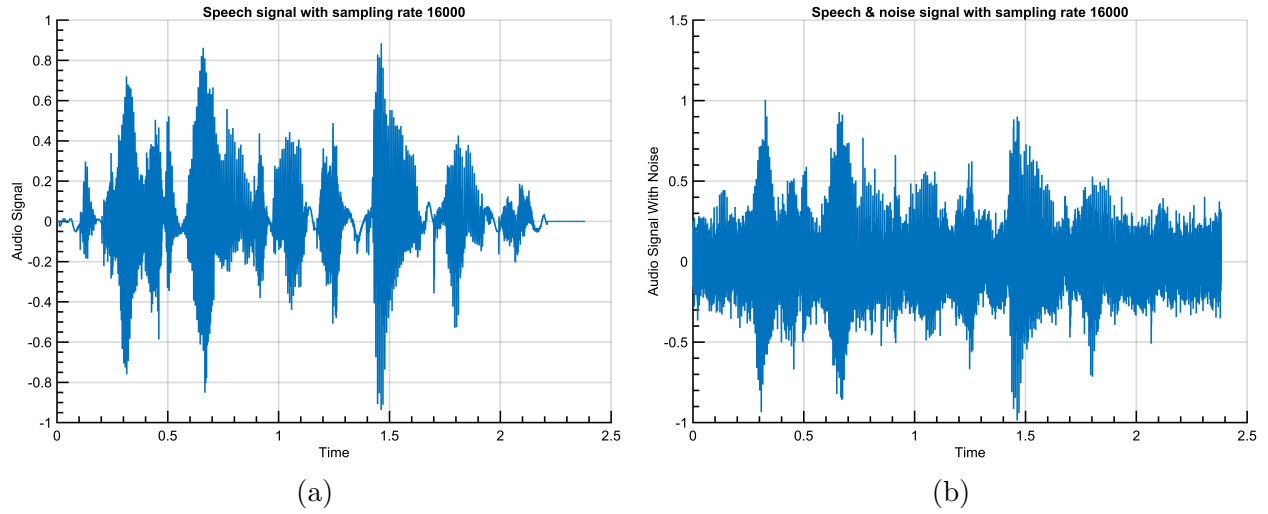


Figure 1: (a) Recorded Voice signal at sampling frequency 16000 Hz. (b) Recorded Voice signal with noise at sampling frequency 16000 Hz.

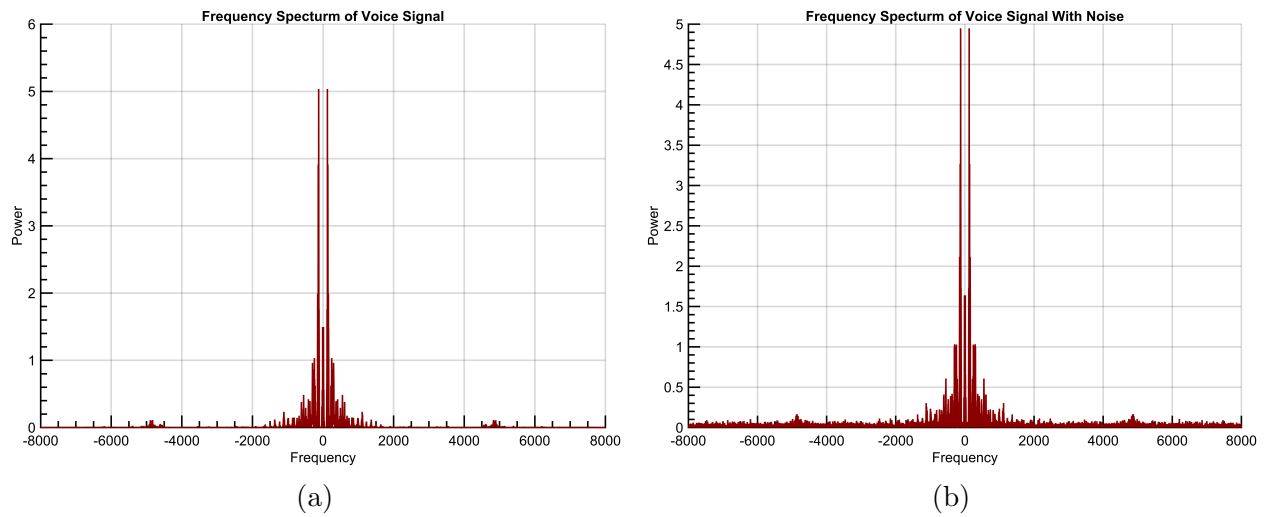


Figure 2: (a) Frequency spectrum of recorded voice signal. (b) Frequency spectrum of recorded voice signal with noise.

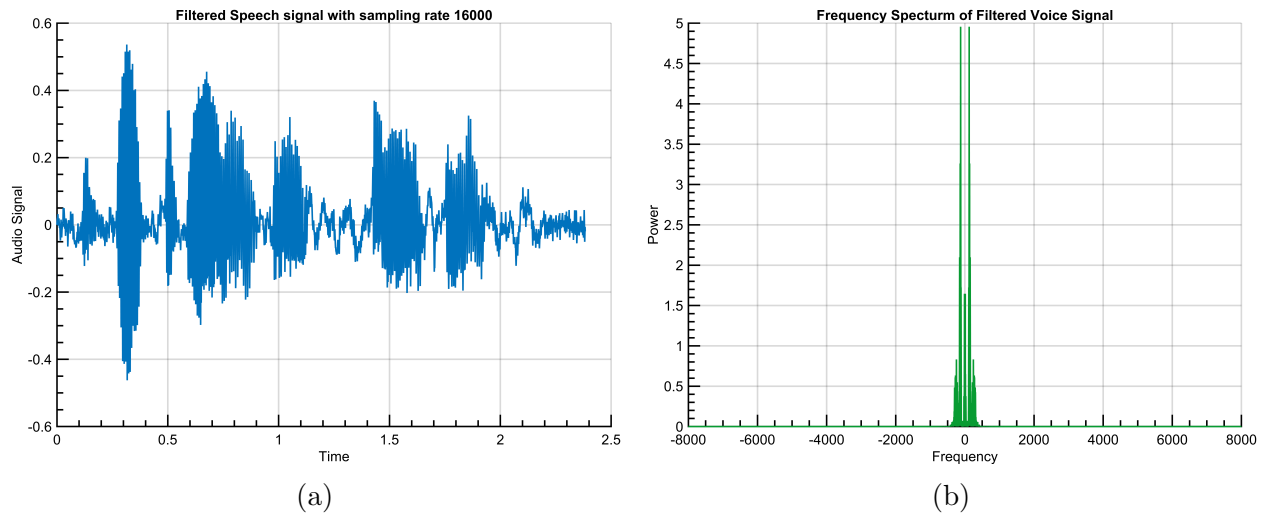


Figure 3: (a) Recovered voice signal from a noisy signal with the help of Butterworth low pass filter. (b) Frequency spectrum of filtered voice signal.

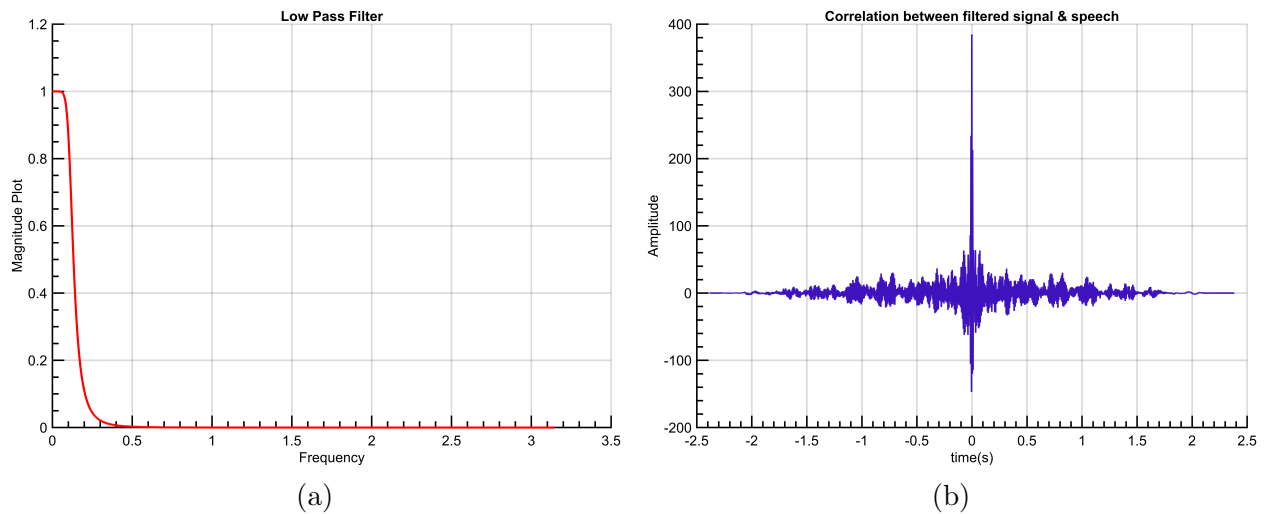


Figure 4: (a) Magnitude response of Botterworth low pass filter. (b) Cross correlation between original voice signal and filtered voice signal.

3 Design a high pass filter.

3.1 Code

```
clc;
clear;
close all;
```



```

fs = 10000; % Sampling frequency
t = (0:1:5000) / fs;
signal_a = sin(2*pi*100*t);
signal_b = sin(2*pi*20*t);
signal_c = signal_a + signal_b;
Fs = fs; % Sampling Frequency (Hz)
Fn = Fs/2;% Nyquist Frequency (Hz)
Wp = 80/Fn;% Passband Frequency (Normalised)
Ws = 30/Fn;% Stopband Frequency (Normalised)
Rp =3; % Passband Ripple (dB)
Rs = 20;
[n,Wn] = buttord(Wp,Ws,Rp,Rs);
[b, a]= butter(n,Wn, "high");
[p, q]=freqz(b, a, fs);
output = filter(b, a, signal_c);
%% Signal plot
plt=Plot(t, signal_a, t, signal_b, t, signal_c);
leg=legend('$\sin(200\pi\cdot t)$', '$\sin(40\pi\cdot t)$',...
           '$\sin(200\pi\cdot t+\sin(40\pi\cdot t)$');
set(leg , "Interpreter", "latex")
plt.XLabel = 'Time(t)'
plt.YLabel = "Amplitude";
plt.Title = "Signal";
plt.XGrid = " on ";
plt.YGrid = " on ";
plt.XLim = [0 0.1 ];
plt.ShowBox = "off";
%setPlotProp(plt)
%% Frequency Specturm of signal
signal_fft = fft(signal_c);
n = length(signal_c); % number of samples
y0 = fftshift(signal_fft); % shift y values
f0 = (-n/2:n/2-1)*(fs/n); % 0-centered frequency
range

```

```

power0 = abs(y0).^2/n;          % 0-centered power
plt=Plot(f0, power0);
plt.Colors={ [139/256 0 0] };
plt.XLabel = 'Frequency'
plt.YLabel = "Power";
plt.Title = "Frequency Specturm of Signal";
plt.XGrid = " on ";
plt.YGrid = " on ";
plt.ShowBox = "off";
%% Magnitude plot of a high pass filter
plt=Plot(q, abs(p));
plt.Colors="red";
plt.LineWidth=2;
plt.XLabel = 'Frequency'
plt.YLabel = "Magnitude Plot";
plt.Title = "High Pass Filter";
plt.XGrid = " on ";
plt.YGrid = " on ";
plt.ShowBox = "off";
%% Filtered output
plt=Plot(t, signala, t, output)
leg=legend('Original Signal',...
          'Filtered Signal');
set(leg , "Interpreter", "latex")
plt.XLabel = 'Time(t)'
plt.YLabel = "Amplitude";
plt.Title = "Signal";
plt.XGrid = "on";
plt.YGrid = "on";
plt.ShowBox = "off";
plt.XLim = [0 0.1 ];
%setPlotProp(plt)

```

3.2 Figure

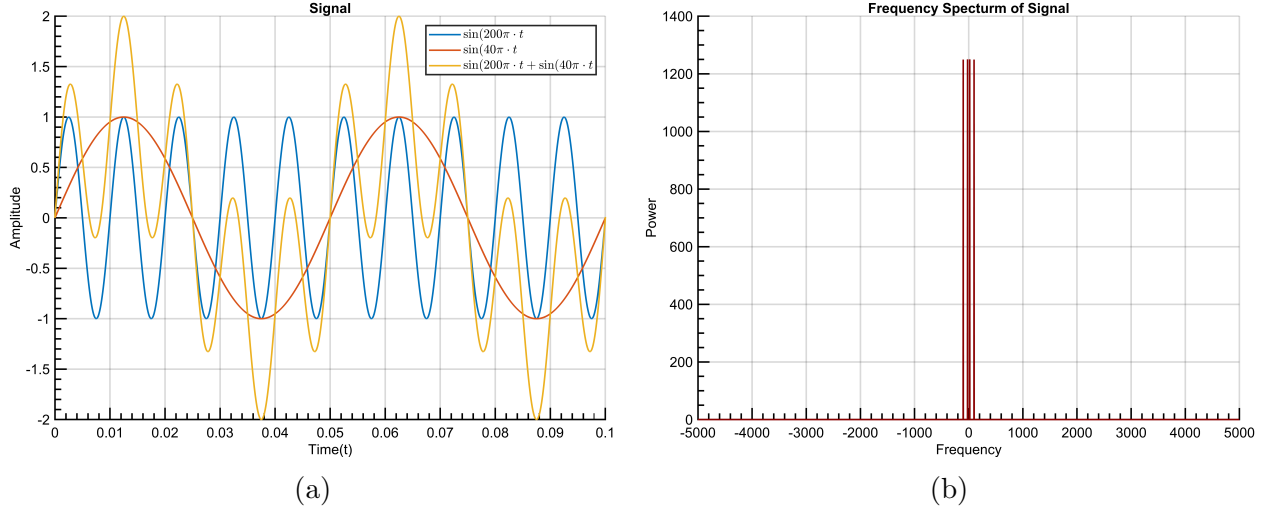


Figure 5: (a) A signal $\sin(200\pi \cdot t) + \sin(40\pi \cdot t)$ which is the the sum of two signal $\sin(200\pi \cdot t)$ and $\sin(40\pi \cdot t)$. (b) Frequency spectrum of signal $\sin(200\pi \cdot t) + \sin(40\pi \cdot t)$.

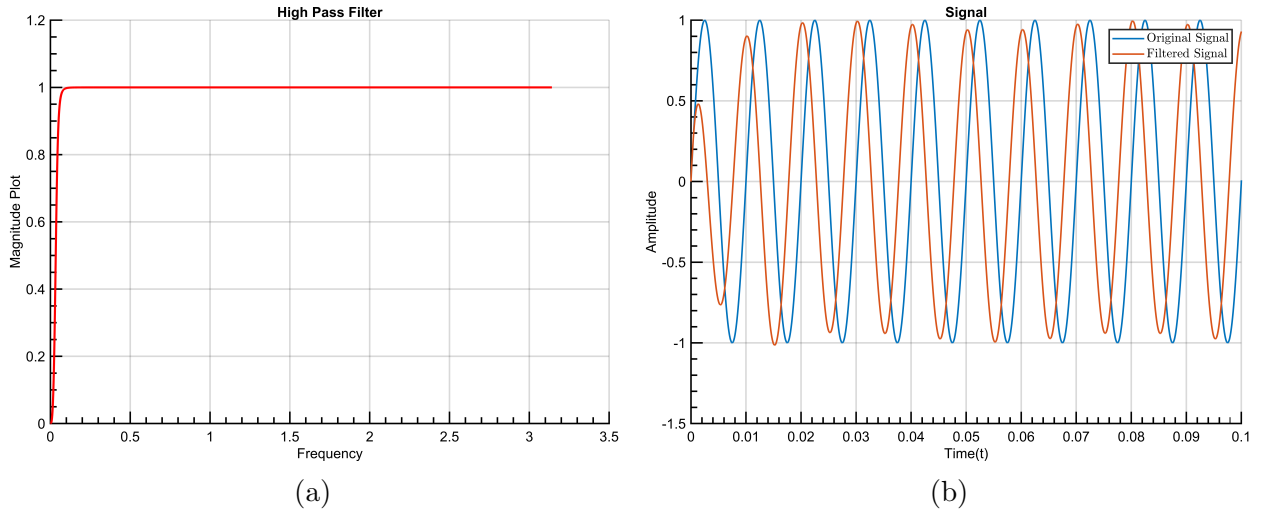


Figure 6: (a) Frequency spectrum of filtered voice signal. (b) Recovered $\sin(200\pi \cdot t)$ signal from $\sin(200\pi \cdot t + \sin(40\pi \cdot t)$ signal with the help of Butterworth high pass filter.

4 User defined low pass filter.

4.1 Code

```
function [order,w_c]=ButterWorthFilter(w_p, w_s,
    G_p_db, G_s_db)
G_p_db=-3;
```

```
G_s_db=-25;
w_p=20;
w_s=50;
numerator_order=log((10^(-G_s_db/10)-1)/(10^(-G_p_db
    /10)-1));
denominator_order=2*log(w_s/w_p);
order=ceil(numerator_order/denominator_order);
w_c=w_p/(10^(-G_p_db/10)-1)^(1/(2*order));
```