```
— MODULE AccessControlManagement -
EXTENDS Naturals, Sequences
CONSTANTS Process Count, Resource Count
Processes \stackrel{\Delta}{=} 1 \dots ProcessCount
Resources \triangleq 1 ... ResourceCount
NULL \stackrel{\triangle}{=} "NULL"
ALLOWED \triangleq "ALLOWED"
REJECTED \triangleq "REJECTED"
REQUESTED \triangleq "REQUESTED"
IN\_USE \triangleq "IN\_USE"
URI\_PERMISSION \triangleq "URI\_PERMISSION"
CUSTOM\_PERMISSION \triangleq "CUSTOM\_PERMISSION"
NORMAL \triangleq "NORMAL"
SIGNATURE \triangleq "SIGNATURE"
DANGEROUS \triangleq "DANGEROUS"
Boolean \triangleq \{TRUE, FALSE\}
ResourceStatus \triangleq \{REQUESTED, ALLOWED, REJECTED, IN\_USE\}
PermissionTypes \triangleq \{URI\_PERMISSION, CUSTOM\_PERMISSION\}
PermissionLevels \triangleq \{NORMAL, SIGNATURE, DANGEROUS\}
** --algorithm AccessControlManagement
   variables Acl\_Status = [a \in Processes \mapsto [r \in Resources \mapsto NULL]];
               Acl\_PermissionType = [a \in Processes \mapsto [r \in Resources \mapsto NULL]];
               Acl\_PermissionLevel = [a \in Processes \mapsto [r \in Resources \mapsto NULL]];
               Consent = [a \in Processes \mapsto [r \in Resources \mapsto FALSE]];
               Grid = [a \in Processes \mapsto [a2 \in Processes \mapsto FALSE]];
   macro Define(p, r)
    with ( t \in PermissionTypes ) { Acl\_PermissionType[p][r] := t; };
     Acl\_PermissionLevel[p][r] := NORMAL;
     }
   macro Request(p, r) { Acl\_Status[p][r] := REQUESTED; }
   macro Decide(p, r)
     with (b \in Boolean)
      if ( b = \text{TRUE} )
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Acl\_Status[p][r] := ALLOWED;
   Consent[p][r] := TRUE;
  else
   Acl\_Status[p][r] := REJECTED;
   Consent[p][r] := FALSE;
macro Revoke(p, r)
  Acl\_Status[p][r] := NULL;
  Consent[p][r] := false;
macro Use(p, r)
 Acl\_Status[p][r] := IN\_USE;
macro Connect( a1, a2)
 Grid[a1][a2] := TRUE;
procedure Update( p2 )
variable ResourceList = Resources;
 UPDATE:
while ( ResourceList \neq \{\} )
 with ( r \in ResourceList )
  if ( Acl\_PermissionLevel[p2][r] = NORMAL )
   Acl\_PermissionLevel[p2][r] := DANGEROUS;
   Consent[p2][r] := FALSE;
  ResourceList := ResourceList \setminus \{r\};
 };
return;
```

```
procedure Delegate( app1, app2 )
variable ResourceList = Resources;
 DELEGATE:
 while ( ResourceList \neq \{\} )
 with ( r \in ResourceList )
  if ( Acl\_PermissionType[app2][r] \neq NULL \land Acl\_PermissionType[app1][r] = NULL )
    Acl\_PermissionType[app1][r] := Acl\_PermissionType[app2][r];
  if ( Acl\_Status[app2][r] \neq NULL \land Acl\_Status[app1][r] = NULL )
   Acl\_Status[app1][r] := Acl\_Status[app2][r];
  ResourceList := ResourceList \setminus \{r\};
  } ;
 return;
 }
fair process ( AcmNext \in Processes )
variable Resource
{
    s0: Grid[self][self] := TRUE;
   s1: while (TRUE)
    s2: with (R \in Resources) \{ Resource := R; \};
    s3: with (B \in Boolean)\{if (B = TRUE) call \ Update(self); \};
    s4: if (Acl\_PermissionType[self][Resource] = NULL) \{ Define(self, Resource) \}
        else if (Acl\_Status[self][Resource] = NULL)\{Request(self, Resource);\}
        else if (Acl\_Status[self][Resource] = REQUESTED)\{Decide(self, Resource); \}
        else if (Acl\_Status[self][Resource] = ALLOWED)
         either { Revoke(self, Resource); }
         or { Use(self, Resource); }
     s5: with (rand \in Boolean)
     if (rand = TRUE)
      with (a \in (Processes \setminus \{self\}))
```

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Connect(self, a);
                            call Delegate(self, a);
  BEGIN TRANSLATION (chksum(pcal) = "68482 efa" \land chksum(tla) = "b9184269")
  Procedure variable ResourceList of procedure Update at line 77 col 14 changed to ResourceList_
CONSTANT defaultInitValue
VARIABLES Acl_Status, Acl_PermissionType, Acl_PermissionLevel, Consent, Grid,
                             pc, stack, p2, ResourceList_, app1, app2, ResourceList, Resource
vars \triangleq \langle Acl\_Status, Acl\_PermissionType, Acl\_PermissionLevel, Consent, Grid,
                    pc, stack, p2, ResourceList\_, app1, app2, ResourceList\_, ResourceList\_, app1, app2, ResourceList\_, ResourceList\_, ResourceList\_, app1, app2, ResourceList\_, ResourceList\_, app1, app2, ResourceList\_, ResourceList\_, app1, app2, ResourceList\_, ResourceList\_, app1, app2, app2
ProcSet \stackrel{\triangle}{=} (Processes)
Init \stackrel{\Delta}{=} Global variables
                     \land Acl\_Status = [a \in Processes \mapsto [r \in Resources \mapsto NULL]]
                     \land Acl\_PermissionType = [a \in Processes \mapsto [r \in Resources \mapsto NULL]]
                     \land Acl\_PermissionLevel = [a \in Processes \mapsto [r \in Resources \mapsto NULL]]
                     \land Consent = [a \in Processes \mapsto [r \in Resources \mapsto FALSE]]
                     \land Grid = [a \in Processes \mapsto [a2 \in Processes \mapsto FALSE]]
                       Procedure Update
                     \land p2 = [self \in ProcSet \mapsto defaultInitValue]
                     \land ResourceList_{-} = [self \in ProcSet \mapsto Resources]
                      Procedure Delegate
                     \land app1 = [self \in ProcSet \mapsto defaultInitValue]
                     \land app2 = [self \in ProcSet \mapsto defaultInitValue]
                     \land ResourceList = [self \in ProcSet \mapsto Resources]
                       Process AcmNext
                     \land Resource = [self \in Processes \mapsto defaultInitValue]
                     \land stack = [self \in ProcSet \mapsto \langle \rangle]
                     \land pc = [self \in ProcSet \mapsto "s0"]
UPDATE(self) \triangleq \land pc[self] = "UPDATE"
                                                  \land IF ResourceList\_[self] \neq \{\}
                                                                THEN \land \exists r \in ResourceList\_[self]:
                                                                                            \land IF Acl\_PermissionLevel[p2[self]][r] = NORMAL
                                                                                                          Then \land Acl\_PermissionLevel' = [Acl\_PermissionLevel \ \texttt{EXCEPT} \ ![ParmissionLevel]]
                                                                                                                           \land Consent' = [Consent \ EXCEPT \ ![p2[self]][r] = FALSE]
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ELSE \land TRUE
                                                                                                                                                                     \land UNCHANGED \langle Acl\_PermissionLevel,
                                                                                                                                                                                                                             Consent
                                                                                                                             \land ResourceList\_' = [ResourceList\_EXCEPT ! [self] = ResourceList\_[self] 
                                                                                                              \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"UPDATE"}]
                                                                                                              \land UNCHANGED \langle stack, p2 \rangle
                                                                                       ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = Head(stack[self]).pc]
                                                                                                              \land ResourceList\_' = [ResourceList\_ EXCEPT ! [self] = Head(stack[self]).ResourceList\_ except ! [
                                                                                                              \land p2' = [p2 \text{ EXCEPT } ![self] = Head(stack[self]).p2]
                                                                                                              \land stack' = [stack \ EXCEPT \ ![self] = Tail(stack[self])]
                                                                                                              \land UNCHANGED \langle Acl\_PermissionLevel, Consent \rangle
                                                                    \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType, Grid, app1,
                                                                                                                          app2, ResourceList, Resource
                                                       \stackrel{\Delta}{=} UPDATE(self)
 Update(self)
DELEGATE(self) \stackrel{\Delta}{=} \land pc[self] = "DELEGATE"
                                                                              \land IF ResourceList[self] \neq \{\}
                                                                                                THEN \land \exists r \in ResourceList[self]:
                                                                                                                                      \land IF Acl\_PermissionType[app2[self]][r] <math>\neq NULL \land Acl\_PermissionType[app2[self]][r]
                                                                                                                                                         THEN \land Acl\_PermissionType' = [Acl\_PermissionType \ EXCEPT]
                                                                                                                                                          ELSE ∧ TRUE
                                                                                                                                                                                \land UNCHANGED Acl\_PermissionType
                                                                                                                                      \land IF Acl\_Status[app2[self]][r] \neq NULL \land Acl\_Status[app1[self]][r] = I
                                                                                                                                                         THEN \land Acl\_Status' = [Acl\_Status \ \text{EXCEPT} \ ![app1[self]][r] = A
                                                                                                                                                          ELSE ∧ TRUE
                                                                                                                                                                                \land Unchanged Acl\_Status
                                                                                                                                      \land ResourceList' = [ResourceList \ EXCEPT \ ![self] = ResourceList[self])
                                                                                                                        \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"DELEGATE"}]
                                                                                                                        \land UNCHANGED \langle stack, app1, app2 \rangle
                                                                                                 ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = Head(stack[self]).pc]
                                                                                                                        \land ResourceList' = [ResourceList \ Except \ ![self] = Head(stack[self]).ResourceList' = [ResourceList \ Except \ ][self] = [ResourceList' = [Re
                                                                                                                        \land app1' = [app1 \ EXCEPT \ ![self] = Head(stack[self]).app1]
                                                                                                                        \land app2' = [app2 \text{ EXCEPT } ![self] = Head(stack[self]).app2]
                                                                                                                        \wedge stack' = [stack \ EXCEPT \ ! [self] = Tail(stack[self])]
                                                                                                                        \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType \rangle
                                                                              \land UNCHANGED \langle Acl\_PermissionLevel, Consent, Grid, p2,
                                                                                                                                     ResourceList_-, Resource\rangle
                                                                  \triangleq DELEGATE(self)
Delegate(self)
s0(self) \stackrel{\triangle}{=} \land pc[self] = \text{``s0''}
                                          \land Grid' = [Grid \ EXCEPT \ ![self][self] = TRUE]
                                          \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"s1"}]
                                          \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType,
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Acl_PermissionLevel, Consent, stack, p2,

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ResourceList_, app1, app2, ResourceList, Resource
s1(self) \stackrel{\Delta}{=} \wedge pc[self] = "s1"
               \land pc' = [pc \text{ EXCEPT } ![self] = \text{"s2"}]
               \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType,
                                   Acl_PermissionLevel, Consent, Grid, stack, p2,
                                   ResourceList_, app1, app2, ResourceList, Resource>
s2(self) \stackrel{\Delta}{=} \wedge pc[self] = "s2"
               \land \exists R \in Resources :
                    Resource' = [Resource \ EXCEPT \ ![self] = R]
               \land pc' = [pc \text{ except } ![self] = \text{``s3''}]
               \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType,
                                   Acl_PermissionLevel, Consent, Grid, stack, p2,
                                   ResourceList\_, app1, app2, ResourceList\rangle
s3(self) \stackrel{\Delta}{=} \land pc[self] = "s3"
               \land \exists B \in Boolean :
                    If B = \text{True}
                        Then \wedge \wedge p2' = [p2 \text{ except } ![self] = self]
                                    \land stack' = [stack \ EXCEPT \ ![self] = \langle [procedure \mapsto "Update", ]
                                                                                              \mapsto "s4",
                                                                                  ResourceList\_ \mapsto ResourceList\_[self],
                                                                                              \mapsto p2[self]\rangle
                                                                                  \circ stack[self]]
                                 \land ResourceList\_' = [ResourceList\_ EXCEPT ! [self] = Resources]
                                 \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"UPDATE"}]
                        ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"s4"}]
                                 \land UNCHANGED \langle stack, p2, ResourceList_{\rightarrow} \rangle
               \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType,
                                   Acl_PermissionLevel, Consent, Grid, app1, app2,
                                    ResourceList, Resource \rangle
s4(self) \stackrel{\triangle}{=} \land pc[self] = "s4"
               \land IF Acl\_PermissionType[self][Resource[self]] = NULL
                      THEN \land \exists t \in Permission Types:
                                    Acl\_PermissionType' = [Acl\_PermissionType \ EXCEPT \ ![self][Resource[self]] = t]
                               \land Acl\_PermissionLevel' = [Acl\_PermissionLevel \ EXCEPT \ ![self][Resource[self]] = N
                               \land UNCHANGED \langle Acl\_Status, Consent \rangle
                      ELSE \land IF Acl\_Status[self][Resource[self]] = NULL
                                      THEN \land Acl\_Status' = [Acl\_Status \ EXCEPT \ ![self][Resource[self]] = REQUES'
                                              \land UNCHANGED Consent
                                      ELSE \land IF Acl\_Status[self][Resource[self]] = REQUESTED
                                                     THEN \land \exists b \in Boolean :
                                                                  If b = \text{TRUE}
                                                                       THEN \land Acl\_Status' = [Acl\_Status \ EXCEPT \ ![self]][I]
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\land Consent' = [Consent \ EXCEPT \ ![self][Resout]]
                                                                        ELSE \land Acl\_Status' = [Acl\_Status \ EXCEPT \ ![self]][I]
                                                                                 \land Consent' = [Consent \ EXCEPT \ ![self][Resout]]
                                                      ELSE \land IF Acl\_Status[self][Resource[self]] = ALLOWED
                                                                      THEN \land \lor \land Acl\_Status' = [Acl\_Status \ \texttt{EXCEPT} \ ![sel]
                                                                                     \land Consent' = [Consent \ EXCEPT \ ![self]][Re
                                                                                  \lor \land Acl\_Status' = [Acl\_Status \ \texttt{EXCEPT} \ ![sel]
                                                                                     \land UNCHANGED Consent
                                                                      ELSE ∧ TRUE
                                                                               \land UNCHANGED \langle Acl\_Status,
                                                                                                    Consent
                                \land UNCHANGED \langle Acl\_PermissionType, Acl\_PermissionLevel <math>\rangle
               \land pc' = [pc \text{ EXCEPT } ![self] = \text{"s5"}]
                \land UNCHANGED \langle Grid, stack, p2, ResourceList_, app1, app2,
                                    ResourceList, Resource
s5(self) \stackrel{\triangle}{=} \land pc[self] = "s5"
               \land \exists rand \in Boolean :
                    If rand = TRUE
                         THEN \land \exists a \in (Processes \setminus \{self\}):
                                       \land Grid' = [Grid \ EXCEPT \ ![self][a] = TRUE]
                                       \wedge \wedge app1' = [app1 \text{ except } ![self] = self]
                                           \land app2' = [app2 \text{ except } ![self] = a]
                                           \land stack' = [stack \ EXCEPT \ ! [self] = \langle [procedure \mapsto \ "Delegate",
                                                                                                      \mapsto "s1".
                                                                                          ResourceList \mapsto ResourceList[self],
                                                                                          app1
                                                                                                      \mapsto app1[self],
                                                                                          app2
                                                                                                      \mapsto app2[self]\rangle
                                                                                         \circ stack[self]
                                       \land ResourceList' = [ResourceList \ EXCEPT \ ![self] = Resources]
                                       \land pc' = [pc \text{ EXCEPT } ! [self] = "DELEGATE"]
                         ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = "s1"]
                                  \land Unchanged \langle Grid, stack, app1, app2, ResourceList <math>\rangle
               \land UNCHANGED \langle Acl\_Status, Acl\_PermissionType,
                                    Acl_PermissionLevel, Consent, p2, ResourceList_,
                                    Resource \rangle
AcmNext(self) \stackrel{\Delta}{=} s0(self) \lor s1(self) \lor s2(self) \lor s3(self) \lor s4(self)
                             \vee s5(self)
 Allow infinite stuttering to prevent deadlock on termination.
Terminating \triangleq \land \forall self \in ProcSet : pc[self] = "Done"
                     \land UNCHANGED vars
Next \triangleq (\exists self \in ProcSet : Update(self) \lor Delegate(self))
              \vee (\exists self \in Processes : AcmNext(self))
```

```
\vee Terminating
```

```
Spec \stackrel{\triangle}{=} \wedge Init \wedge \square[Next]_{vars} \\ \wedge \forall self \in Processes : WF_{vars}(AcmNext(self)) \wedge WF_{vars}(Update(self)) \wedge WF_{vars}(Delegate(self)) \\ Termination \stackrel{\triangle}{=} \Diamond (\forall self \in ProcSet : pc[self] = "Done")
```

END TRANSLATION

$$\begin{array}{ll} AcmTypeOK & \triangleq & \land Acl_Status \in [Processes \rightarrow [Resources \rightarrow ResourceStatus \cup \{NULL\}]] \\ & \land Acl_PermissionType \in [Processes \rightarrow [Resources \rightarrow PermissionTypes \cup \{NULL\}]] \\ & \land Acl_PermissionLevel \in [Processes \rightarrow [Resources \rightarrow PermissionLevels \cup \{NULL\}]] \\ & \land Consent \in [Processes \rightarrow [Resources \rightarrow Boolean]] \\ & \land Grid \in [Processes \rightarrow [Processes \rightarrow Boolean]] \\ \end{array}$$

$$AcmRedelegation \triangleq \neg(\exists \ p \in Processes : \\ \exists \ r \in Resources : \\ \land Acl_Status[p][r] = IN_USE \\ \land Consent[p][r] \neq \texttt{TRUE})$$

$$\begin{array}{l} \textit{AcmLiveness} \; \stackrel{\triangle}{=} \; \lozenge(\exists \; p \in \textit{Processes} \; : \\ \exists \; r \in \textit{Resources} \; : \\ \textit{Acl_Status}[p][r] = \textit{ALLOWED} \lor \textit{Acl_Status}[p][r] = \textit{REJECTED}) \end{array}$$

^{*} Modification History

^{*} Last modified Sat Jun 10 23:11:47 GMT+03:30 2023 by Amirhosein

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