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- Module AccessControlManagement -
Extends Naturals, Sequences
Constants Processes, Resources
NULL \stackrel{\triangle}{=} "NULL"
ALLOWED \triangleq "ALLOWED"
REJECTED \triangleq "REJECTED"
REQUESTED \triangleq "REQUESTED"
IN\_USE \triangleq "IN\_USE"
Boolean \stackrel{\triangle}{=} \{ \text{TRUE}, \, \text{FALSE} \}
ResourceStatus \triangleq \{NULL, REQUESTED, ALLOWED, REJECTED, IN\_USE\}
** --algorithm AccessControlManagement
   variables Acl = [a \in Processes \mapsto [r \in Resources \mapsto NULL]];
              Acl2 = [a \in Processes \mapsto [r \in Resources \mapsto NULL]];
   macro Request(p, r)
    if ( Acl[p][r] = NULL )
     Acl[p][r] := REQUESTED;
   macro Decide(p, r)
    if ( Acl[p][r] = REQUESTED )
     with (b \in Boolean)
      if ( b = \text{TRUE} )
       Acl[p][r] := ALLOWED;
       Acl[p][r] := REJECTED;
   macro Revoke(p, r)
    if ( Acl[p][r] = ALLOWED )
     Acl[p][r] := NULL;
   macro Use(p, r)
    if (Acl[p][r] = ALLOWED)
     Acl[p][r] := IN\_USE;
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fair process ( AcmNext \in Processes )
    variable Resource = 1;
         s0: while ( TRUE )
          s1: Resource := 1;
          s2: Acl2 := Acl;
          either { a: Request(self, Resource); }
          or { b: Decide(self, Resource) ; }
          or { c: Revoke(self, Resource) ; }
          or { d: Use(self, Resource); };
          N: Resource := Resource + 1;
          if (Resource \in Resources)
           goto s1;
     }
 }
 BEGIN TRANSLATION (chksum(pcal) = "815326e1" \land chksum(tla) = "5b152e55")
VARIABLES Acl, Acl2, pc, Resource
vars \triangleq \langle Acl, Acl2, pc, Resource \rangle
ProcSet \triangleq (Processes)
Init \stackrel{\triangle}{=} Global variables
           \land Acl = [a \in Processes \mapsto [r \in Resources \mapsto NULL]]
           \land Acl2 = [a \in Processes \mapsto [r \in Resources \mapsto NULL]]
           Process AcmNext
           \land Resource = [self \in Processes \mapsto 1]
           \land pc = [self \in ProcSet \mapsto "s0"]
s0(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``s0''}
               \land pc' = [pc \text{ EXCEPT } ![self] = "s1"]
               \land UNCHANGED \langle Acl, Acl2, Resource \rangle
s1(self) \stackrel{\Delta}{=} \land pc[self] = "s1"
               \land Resource' = [Resource \ EXCEPT \ ![self] = 1]
               \land pc' = [pc \text{ EXCEPT } ![self] = \text{"s2"}]
               \land UNCHANGED \langle Acl, Acl2 \rangle
s2(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{"s2"}
               \wedge Acl2' = Acl
               \land \lor \land pc' = [pc \text{ EXCEPT } ! [self] = \text{``a''}]
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\lor \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"b"}]
                    \lor \land pc' = [pc \text{ EXCEPT } ![self] = \text{``c''}]
                    \lor \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"d"}]
                \land UNCHANGED \langle Acl, Resource \rangle
a(self) \stackrel{\triangle}{=} \wedge pc[self] = "a"
                \land IF Acl[self][Resource[self]] = NULL
                        THEN \land Acl' = [Acl \ EXCEPT \ ![self][Resource[self]] = REQUESTED]
                        ELSE \wedge TRUE
                                 \wedge Acl' = Acl
                \land pc' = [pc \text{ EXCEPT } ![self] = "N"]
                \land Unchanged \langle Acl2, Resource \rangle
b(self) \stackrel{\Delta}{=} \wedge pc[self] = "b"
                \land if Acl[self][Resource[self]] = REQUESTED
                        THEN \wedge \exists b \in Boolean:
                                       If b = \text{True}
                                           THEN \land Acl' = [Acl \ EXCEPT \ ![self][Resource[self]] = ALLOWED]
                                           ELSE \land Acl' = [Acl \ EXCEPT \ ![self][Resource[self]] = REJECTED]
                        ELSE ∧ TRUE
                                 \wedge \ Acl' = Acl
                \land pc' = [pc \text{ EXCEPT } ! [self] = "N"]
                \land UNCHANGED \langle Acl2, Resource \rangle
c(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``c''}
                \land IF Acl[self][Resource[self]] = ALLOWED
                        THEN \land Acl' = [Acl \ \text{EXCEPT} \ ![self][Resource[self]] = NULL]
                        ELSE ∧ TRUE
                                 \wedge Acl' = Acl
                \land pc' = [pc \text{ EXCEPT } ! [self] = \text{``N''}]
                \land UNCHANGED \langle Acl2, Resource \rangle
d(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{"d"}
                \land IF Acl[self][Resource[self]] = ALLOWED
                        THEN \land Acl' = [Acl \ \text{EXCEPT} \ ![self][Resource[self]] = IN\_USE]
                        ELSE \land TRUE
                                 \wedge Acl' = Acl
                \land pc' = [pc \text{ EXCEPT } ! [self] = "N"]
                \land UNCHANGED \langle Acl2, Resource \rangle
N(self) \stackrel{\Delta}{=} \wedge pc[self] = \text{``N''}
                \land Resource' = [Resource \ EXCEPT \ ! [self] = Resource[self] + 1]
                \land if Resource'[self] \in Resources
                        THEN \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{"s1"}]
                        ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"s0"}]
                \land UNCHANGED \langle Acl, Acl2 \rangle
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$$AcmNext(self) \triangleq s0(self) \lor s1(self) \lor s2(self) \lor a(self) \lor b(self) \\ \lor c(self) \lor d(self) \lor N(self) \\ Next \triangleq (\exists self \in Processes : AcmNext(self)) \\ Spec \triangleq \land Init \land \Box[Next]_{vars} \\ \land \forall self \in Processes : WF_{vars}(AcmNext(self)) \\ \text{END TRANSLATION} \\ AcmTypeOK \triangleq \land Acl \in [Processes \rightarrow [Resources \rightarrow ResourceStatus]] \\ \land Acl2 \in [Processes \rightarrow [Resources \rightarrow ResourceStatus]] \\ AcmConsistent \triangleq \neg(\exists p \in Processes : \\ \exists r \in Resources : \\ Acl[p][r] = IN_USE \land Acl2[p][r] \neq ALLOWED \land Acl2[p][r] \neq IN_USE) \\ AcmLiveness \triangleq \diamondsuit(\exists p \in Processes : \\ \exists r \in Resources : \\ Acl[p][r] = REQUESTED \rightsquigarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED) \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = ALLOWED \lor Acl[p][r] = REJECTED \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = REJECTED \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = REQUESTED \\ Acl[p][r] = REQUESTED \rightarrow Acl[p][r] = REQUESTED \\ Acl[p][r] = REQUESTED \\$$

^{*} Modification History

^{*} Last modified Fri May 26 14:23:17 GMT + 03:30 2023 by Amirhosein

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