

# A LITTLE MACHINE LEARNING IN PYTHON

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# ABOUT ME

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Come work with us!

# **A FICTIONAL PROBLEM**

Solved using machine learning algorithms

# A FICTIONAL FUN GAME

with in-app-purchasing

You can buy gold

Lets boost up revenue!

# CHURN RATE

Cheaper to keep current users

After he's left is too late

# PREDICT LEAVERS

And give them free stuff

# WHAT WE KNOW

For each player:

- Minutes played / week
- Money spent / week
- Who has left, in the past weeks

# **PREDICTION**

Using data of past 2 weeks,  
Predict leavers of this week



# **CLASSIFICATION**

Classify an input to a class

Some prespecified classes

# TRAINING DATA

Minutes & money of 2 weeks ago

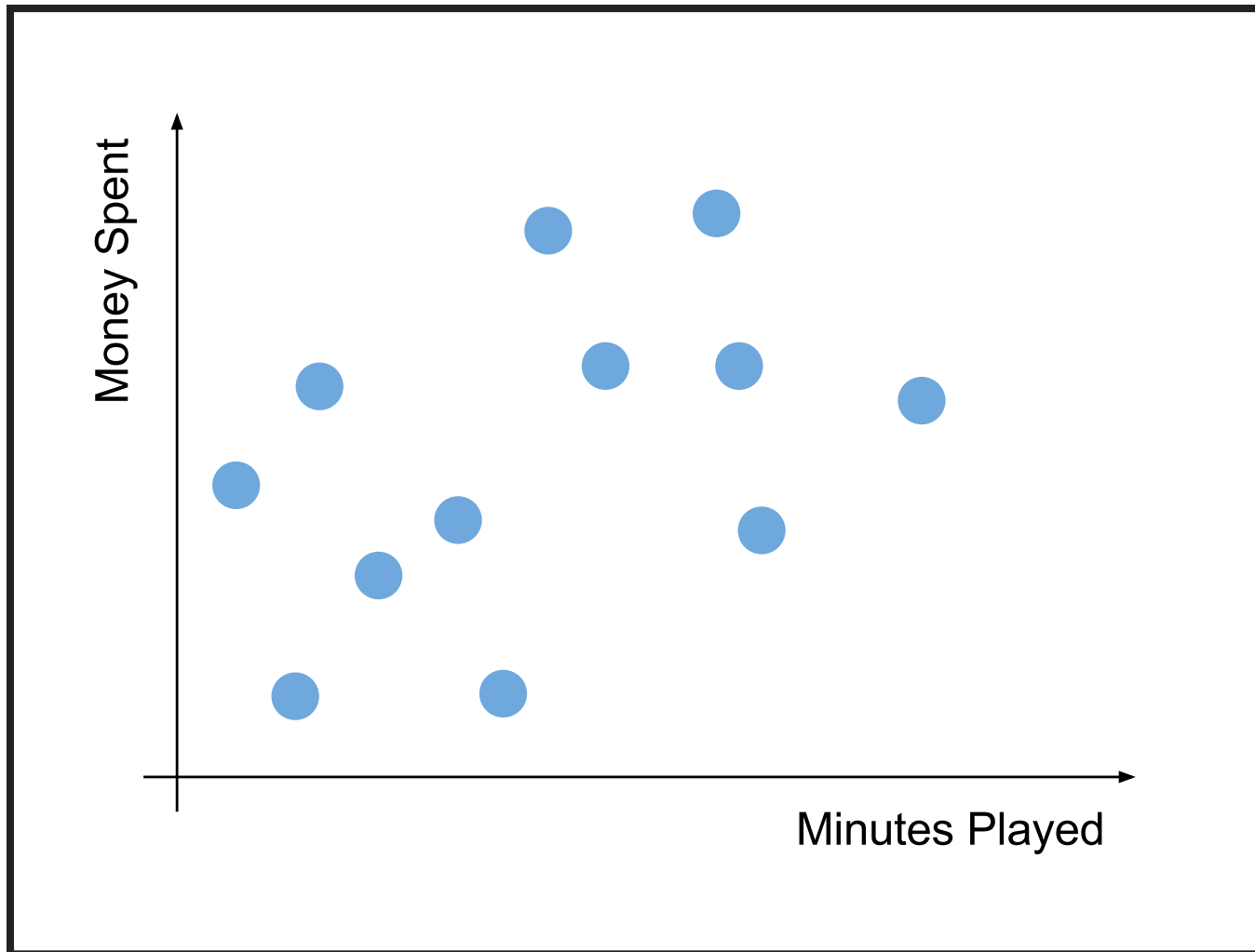
Left or stayed in the game in past week

# PREDICTION DATA

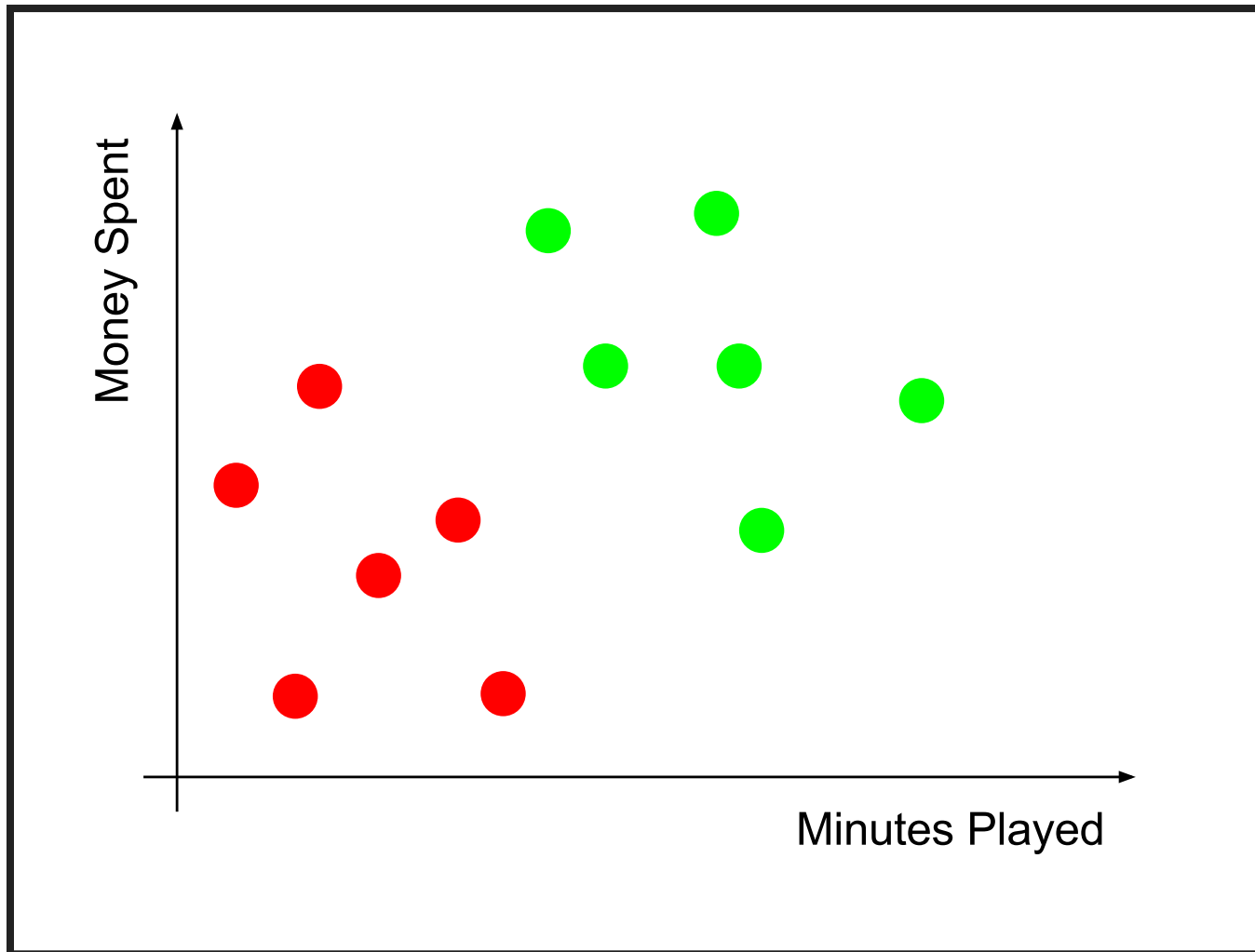
Minutes & money of last week

Who will leave in this week

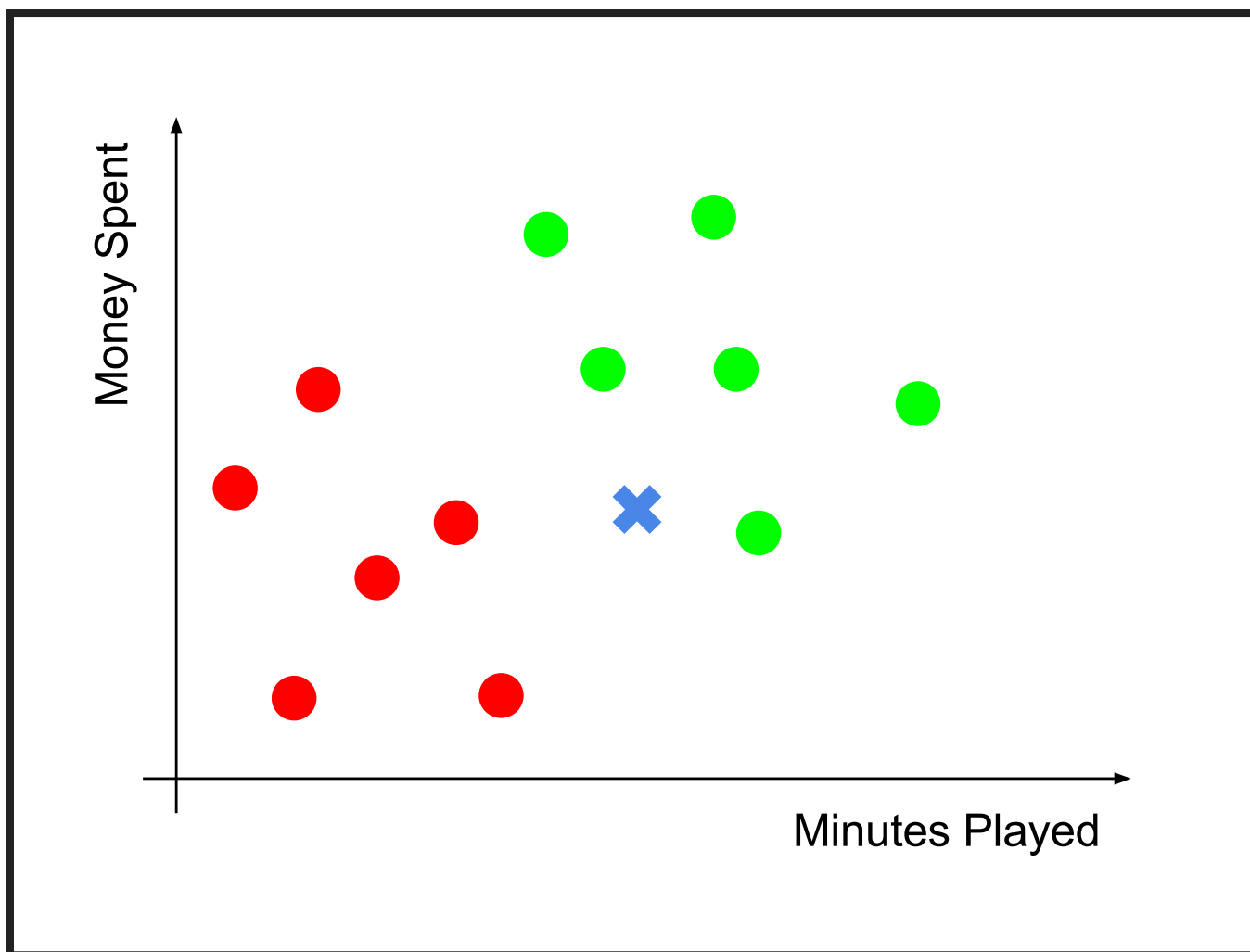
# VISUALISATION



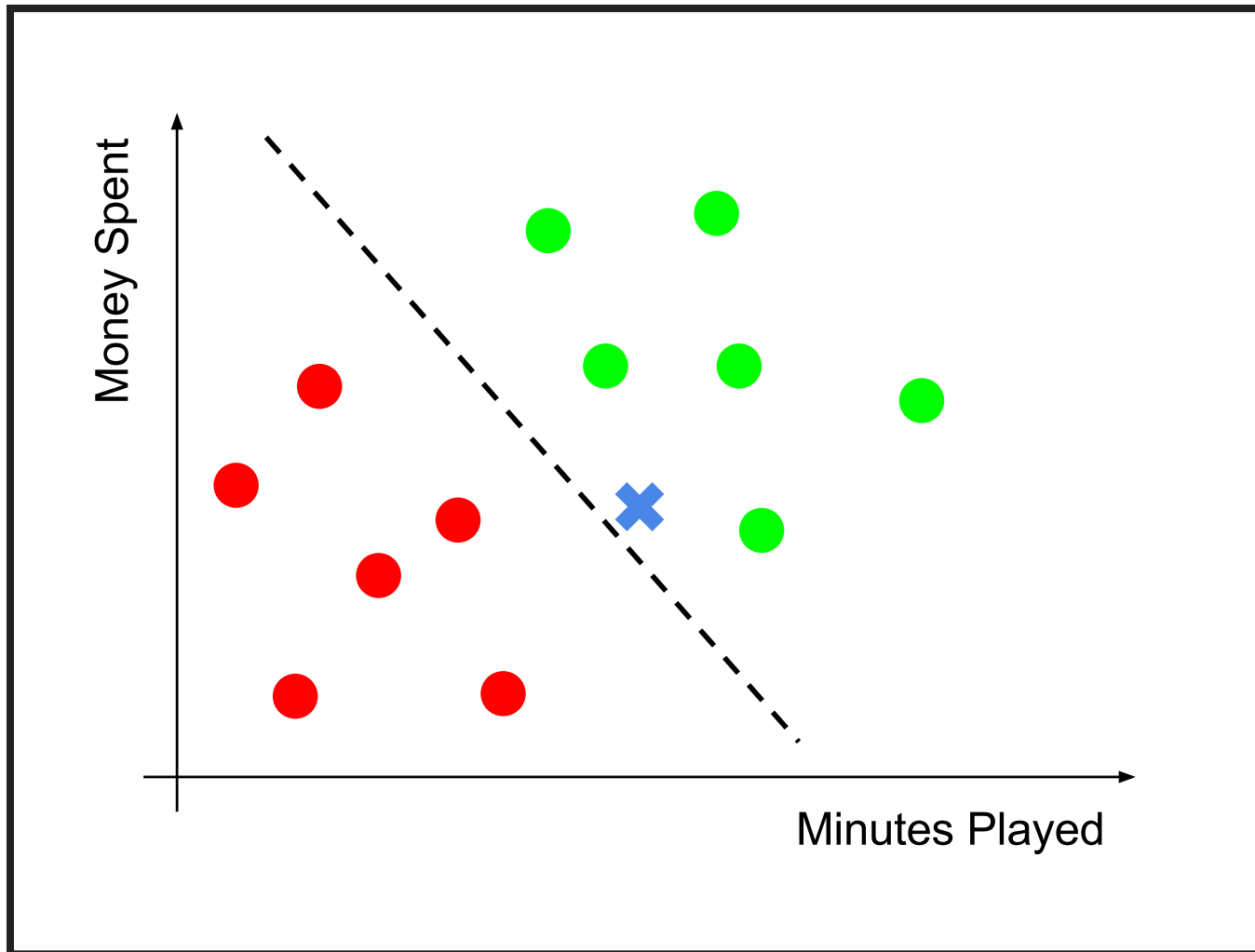
# LABELS



# PREDICT



# THE LINE



# **SVM**

"Support Vector Machine"

Finds best line



# SCIKIT-LEARN TO RESCUE

A kit of Scipy

Very mature

Lots of proven algorithms

[scikit-learn.org](http://scikit-learn.org)

# CODE

```
from sklearn.svm import SVC

train_parameters = get_parameters()
train_classes = get_classes()
predict_parameters = get_parameters_to_predict()

classifier = SVC()
classifier.fit( train_parameters, train_classes )

predicted_classes = classifier.predict( predict_parameters )
```

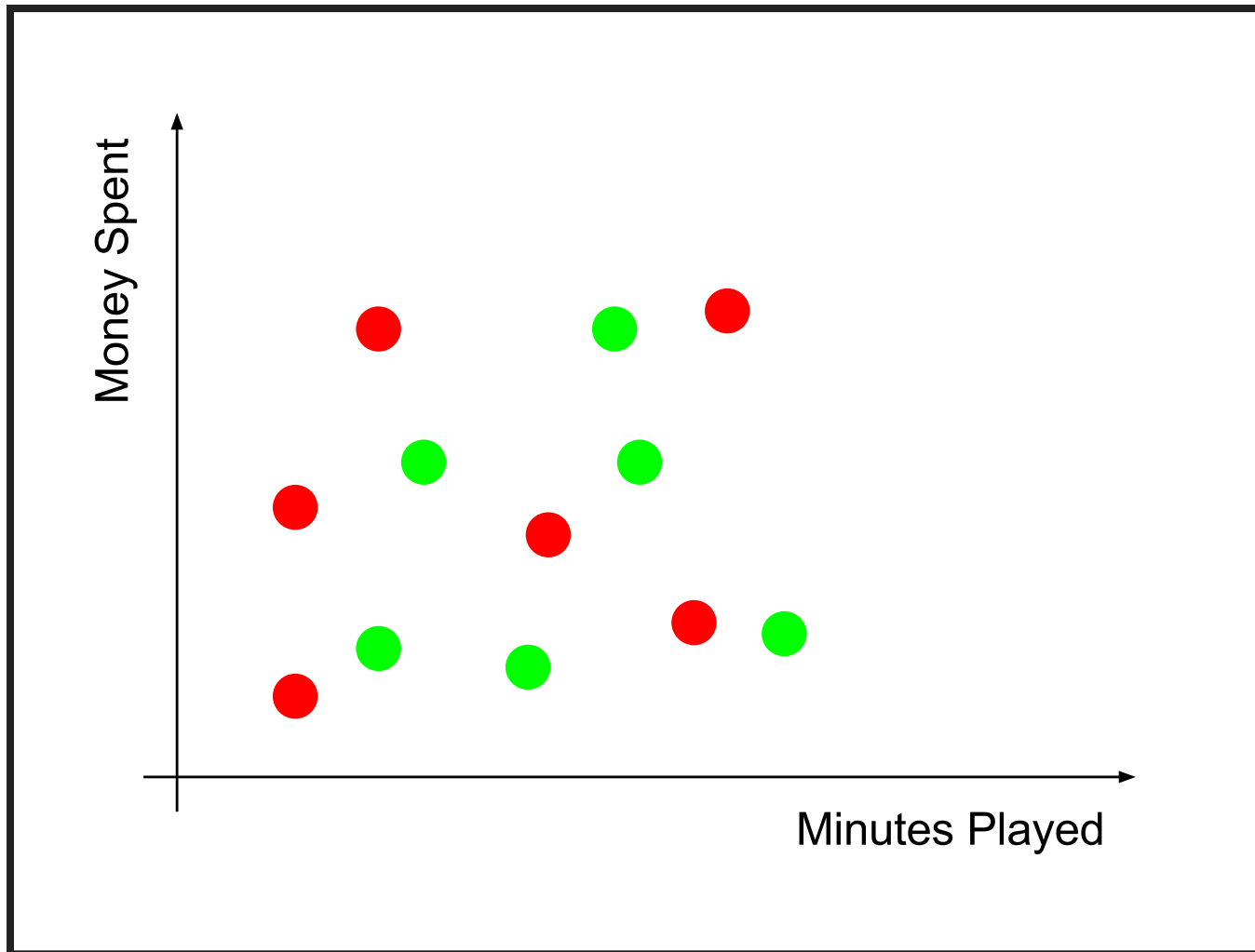
# SVM PROPERTIES

So fast

Low error rate

"Linear separability" problem

# LACK OF LUCK

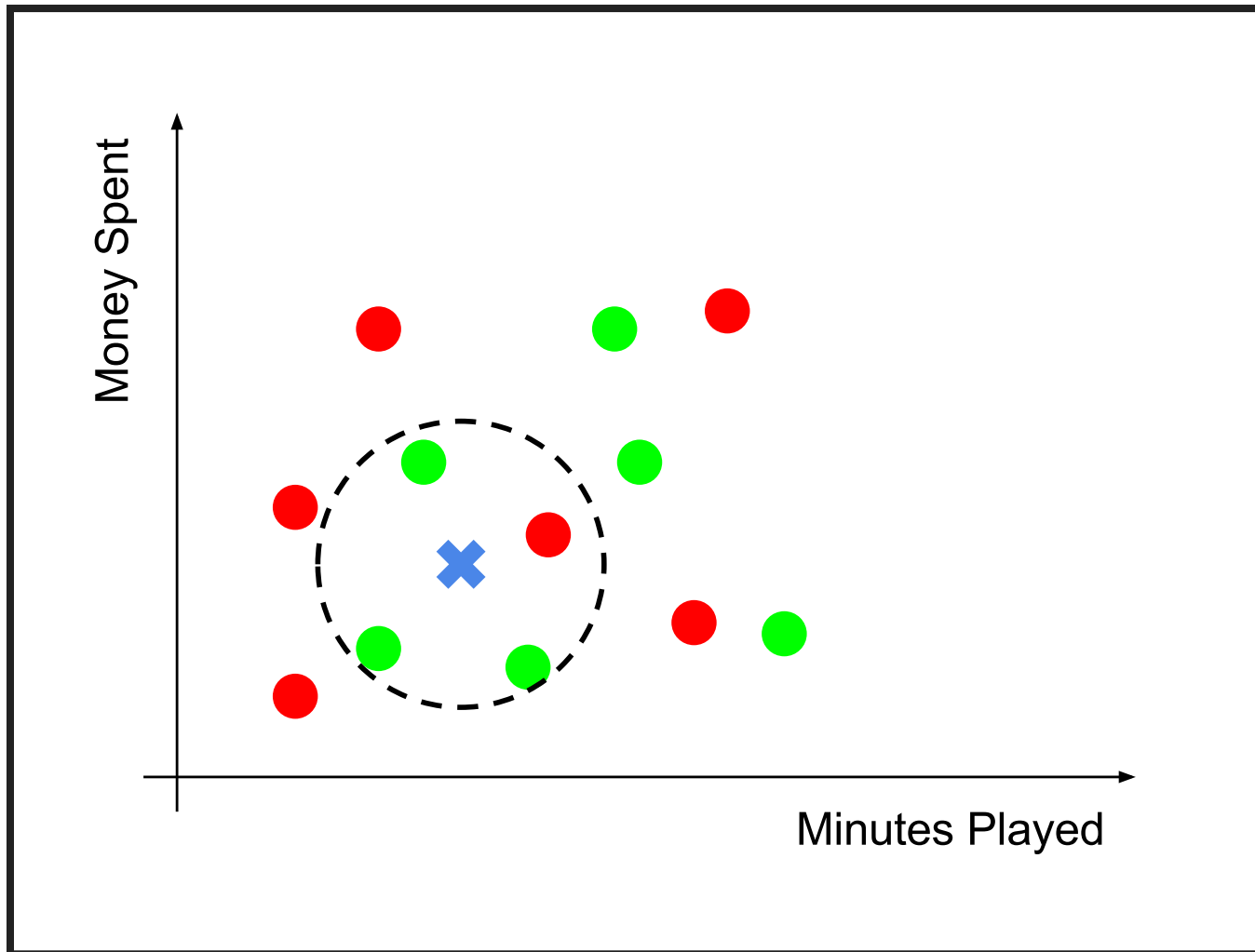


# **K-NEAREST NEIGHBORS**

Finds  $k$  nearest training samples

Decides by their labels

# KNN VISUALISATION



# KNN CODE

```
from sklearn.neighbors import KNeighborsClassifier

train_parameters = get_parameters()
train_classes = get_classes()
predict_parameters = get_parameters_to_predict()

classifier = KNeighborsClassifier( n_neighbors = 5 )
classifier.fit( train_parameters, train_classes )

predicted_classes = classifier.predict( predict_parameters )
```

# KNN PROPERTIES

No training time

Slow prediction, when training is large



# **SPENDING PROBLEM**

Who will spend how much?

Promotions to maximize revenue

# WHAT WE KNOW

For each player:

- Minutes / week
- Money spent / week, for the past weeks

# TRAINING DATA

For each player:

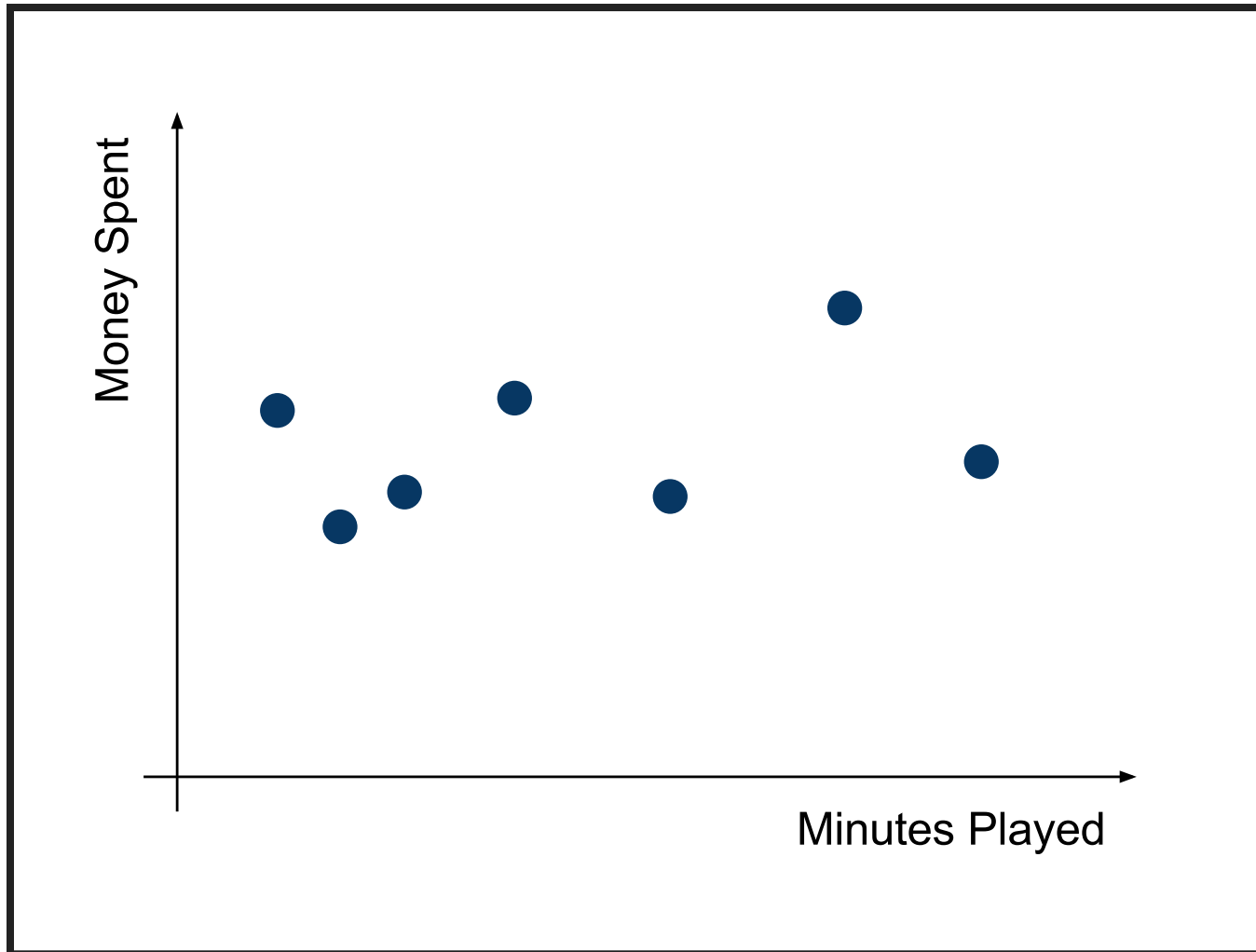
- Minutes, for 2 weeks ago
- Money spent, for last week

# PREDICTION DATA

For each player:

- Given minutes played last week,
- Predict money for this week

# VISUALISATION

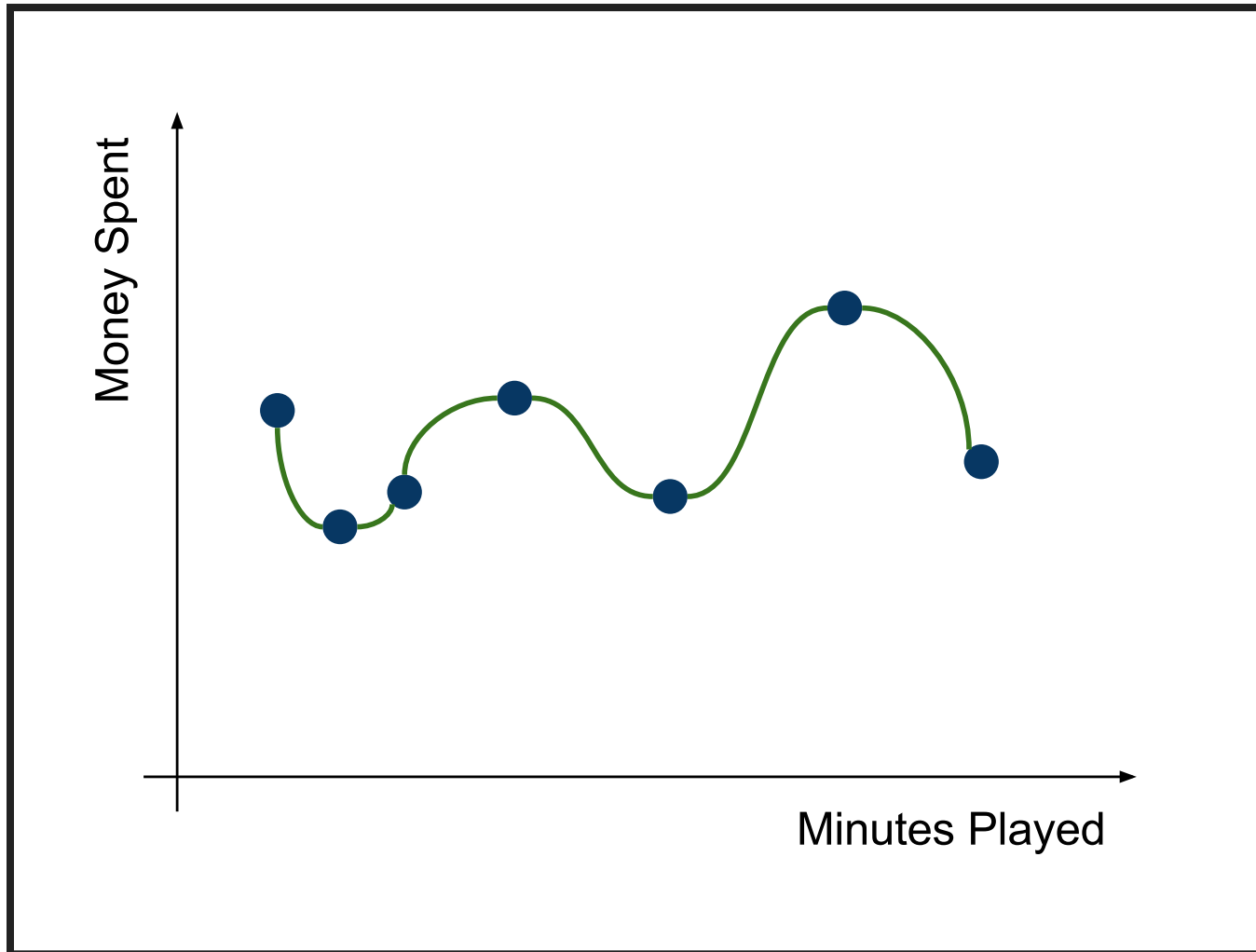


# REGRESSION

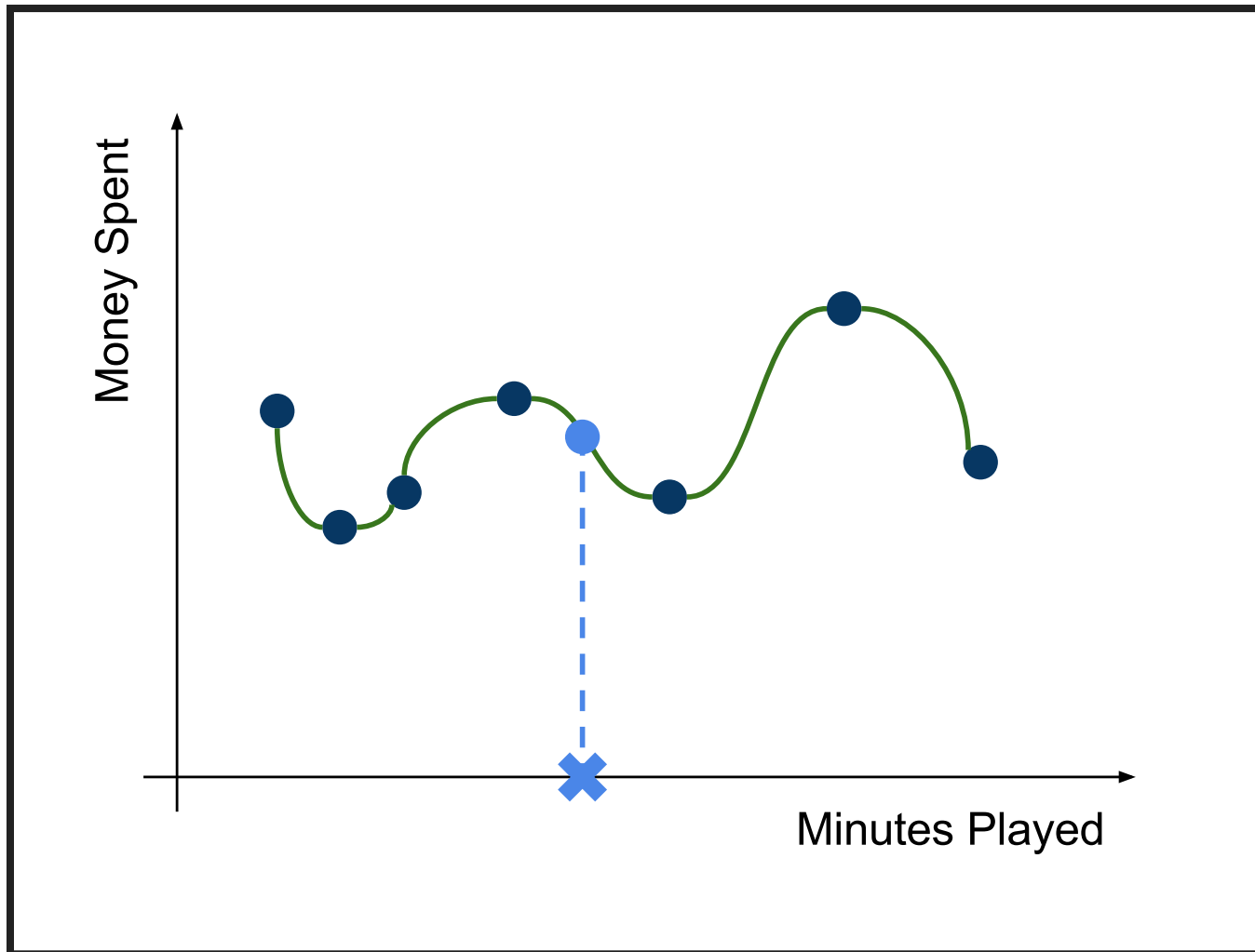
Connect the dots!

A real valued function

# VISUALISATION



# PREDICTION





# CODE

```
from sklearn.linear_model import ElasticNet

train_parameters = get_parameters()
train_spendings = get_spendings()
predict_parameters = get_parameters_to_predict()

regressor = ElasticNet()
regressor.fit( train_parameters, train_spendings )

predicted_spendings = regressor.predict( predict_parameters )
```

# REGRESSION PROPERTIES

Bad extrapolation

# THAT'S IT!

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