

## **prog\_func**

- Higher order functions (HOF)
- tips and tricks

## Higher order functions (HOF)

function that takes as an argument another function or that returns another function. currying

```
def sum(f: Int => Int)(a: Int, b: Int): Int =  
    if (a > b) 0 else f(a) + sum(f)(a + 1, b)  
// sum of squares between a and b  
sum(x => x * x)(2,3)  
// sum of cubes between a and b  
sum(x => x * x * x)(2,3)
```

## tips and tricks

- use `require` like python `assert`
- there is only one true constructor

```
class Rational(x: Int, y: Int)  
    require(y > 0, "denominator must be positive")  
    val num = x / gcd(abs(x), y);  
    val den = y / gcd(abs(x), y);  
    def this(x: Int) = this(x,1)
```

- be careful when overloading that ends with :

```
class C(val x: Int) {  
    def *(that: C): C = new C(this.x * that.x)  
    def /:(that: C): C = new C(this.x / that.x)  
    def @:(that: C): C = new C(this.x / that.x)  
    def &:(that: C): C = new C(this.x / that.x)  
    override def toString: String = "(" + x.toString + ")"  
}  
  
val uno = new C(1) // C = (1)  
val due = new C(2) // C = (2)  
val tre = new C(3) // C = (3)  
val sei = due * tre // C = (6)  
val uno2 = due /: tre // C = (1) - in quanto uguale a tre. /:(due)  
val zero = tre @: due // C = (0) - in quanto uguale a due. @:(tre)  
val zero2 = tre &: due // C = (0) - in quanto uguale a due. &:(tre)
```