# sba21725 - MSc in Data Analytics

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Github Repo: <https://github.com/sba21725/MSC_DA_CA1>

Abstract

1 Introduction

Machine Learning in Tourism (Egger, 2022). Data Analytics in Industry 4.0 (Duan, 2021)

2 Related Concepts

3 Current Interdisciplinary Research between Data Analytics and Industry 4.0 (lit rev)

4 Conclusion e Future Research Direction

Unsupervised machine learning, Artificial Neural Networks, and Deep Learning over more sofisticated visualization skills and statistical techniques. By skill is meant the ability to quickly program a visualization function in a Jupyter Note.

5 Research Method

This research aim at solving the following problems:

1. Support the author learning process. The timeframe given to the project is strictly defined and limited.
2. Identify the problem. A mathematics scientist engaged in a piece of research can attach his problem straight away because a scientific framework already exists. In other words the problem is well defined (Popper, 2005).
3. Apply tools and techniques from statistics, machine learning, data preparation and visualization, and programming.
4. Report project and meta project.

The research design, or research template by consequences of the intertwined subjects is to be an ensamble of Describe, Explain, Correlate, and Predict (Walliman, 2021).

Interdisciplinary approach in Data Analytics aiming at discovering patterns in data and making predictions. A Human Computer cognitive learning process will be employed. {four way of thinking book}

The problem

Tourism in Ireland

Data Sources

In order to carry on the research the following institution will be browsed.

<https://ec.europa.eu/eurostat>

<https://www.cso.ie>

Research approach

1. Business Goal (Research Questions)
2. Data Sources

Data are collected from cso web site using REST API.

Difficulties related to data analytics reasoning. The aim of the author is conveying the findings related to the Tourism in Ireland and the learning approaches employed. In order to create this document you need the master the following skills:

1. Data Visualization
2. Data Manipulation

Programming approach

The programming approch is iterative delivered by Jupyter Notes and the present report

List of sectors:

1. Statistics
2. Programming
3. Algorithms (for Machine Learning)

Results

Discussion

Conclusion e Future Research Direction

Reference

Annex