

Commands - Directory

```
cmake_minimum_required(
  VERSION <min> [...] <max>] [FATAL_ERROR])

cmake_host_system_information(RESULT <var>
  QUERY <NUMBER_OF_LOGICAL_CORES|
  NUMBER_OF_PHYSICAL_CORES|HOSTNAME|PQDN|
  TOTAL_VIRTUAL_MEMORY|AVAILABLE_VIRTUAL_MEMORY|
  TOTAL_PHYSICAL_MEMORY|AVAILABLE_PHYSICAL_MEMORY|
  IS_64BIT|HAS_FPU|HAS_MMX|HAS_MMX_PLUS|HAS_SSE|
  HAS_SSE2|HAS_SSE_FP|HAS_SSE_MMX|HAS_AMD_3DNOW|
  HAS_AMD_3DNOW_PLUS|HAS_TA64|HAS_SERIAL_NUMBER|
  PROCESSOR_SERIAL_NUMBER|PROCESSOR_NAME|
  PROCESSOR_DESCRIPTION|OS_NAME|OS_RELEASE|
  OS_VERSION|OS_PLATFORM> ...)

site_name(var)

message([STATUS|WARNING|AUTHOR_WARNING|SEND_ERROR|
  FATAL_ERROR|DEPRECATION] "message to display" ...)
```

```
cmake_policy(VERSION <min> [...] <max>])
cmake_policy(SET CMP<NNNN> NEW)
cmake_policy(SET CMP<NNNN> OLD)
cmake_policy(GET CMP<NNNN> <var>)
cmake_policy(PUSH)
cmake_policy(POP)
```

```
option(<var> "option description" [initial value])

include(<file>|module> [OPTIONAL]
  [RESULT_VARIABLE <var>] [NO_POLICY_SCOPE])

include_external_msproject(projectname location
  [TYPE projectTypeGUID]
  [GUID projectGUID]
  [PLATFORM platformName]
  dep1 dep2 ...)
```

```
include_guard([DIRECTORY|GLOBAL])

include_regular_expression(regex_match
  [regex_complain])

add_compile_definitions(<definition> ...)

add_compile_options(<option> ...)

add_definitions(<definition> ...)

remove_definitions(<definition> ...)

add_link_options(<option> ...)
```

```
include_directories([AFTER|BEFORE] [SYSTEM]
  dir1 [dir2 ...])

link_directories([AFTER|BEFORE] directory1
  [directory2 ...])

link_libraries([item1 [item2 [...]]]
  [[debug|optimized|general] <item>] ...)
```

```
configure_file(<input> <output>
  [COPYONLY] [ESCAPE_QUOTES] [ONLY]
  [NEWLINE_STYLE [UNIX|DOS|WIN32|LF|CRLF]])

execute_process(COMMAND <cmd1> [args1...])
[COMMAND <cmd2> [args2...]] [...]
[WORKING_DIRECTORY <directory>]
[TIMEOUT <seconds>]
[RESULT_VARIABLE <var>]
[RESULTS_VARIABLE <var>]
[OUTPUT_VARIABLE <var>]
[ERROR_VARIABLE <var>]
[INPUT_FILE <file>]
[OUTPUT_FILE <file>]
[ERROR_FILE <file>]
[OUTPUT_QUIET] [ERROR_QUIET]
[OUTPUT_STRIP_TRAILING_WHITESPACE]
[ERROR_STRIP_TRAILING_WHITESPACE]
[ENCODING <NONE|AUTO|ANSI|OEM|UTF8|UTF-8>])
```

Commands - Project

```
project(<name>
  [VERSION <major>[.<minor>[.<patch>[.<tweak>]]]]
  [DESCRIPTION <description-string>]
  [HOMEPAGE_URL <url-string>]
  [LANGUAGES <language-name>...])

enable_language(<lang> [OPTIONAL])

add_dependencies(<target> [<dependency>]...)
```

```
add_library(<name> [STATIC|SHARED|MODULE]
  [EXCLUDE_FROM_ALL] [source1] [source2 ...])
add_library(<name> <SHARED|STATIC|MODULE|
  OBJECT|UNKNOWN> IMPORTED [GLOBAL])
add_library(<name> OBJECT <src>...)
add_library(<name> ALIAS <target>)
add_library(<name> INTERFACE [IMPORTED [GLOBAL]])
```

```
add_executable(<name> [WIN32] [MACOSX_BUNDLE]
  [EXCLUDE_FROM_ALL] [source1] [source2 ...])
add_executable(<name> IMPORTED [GLOBAL])
add_executable(<name> ALIAS <target>)
```

```
add_custom_target(<name> [ALL] [command1 [args1...]]
  [COMMAND command2 [args2...]] ...
  [DEPENDS depend depend ...]
  [BYPRODUCTS [files...]]
  [WORKING_DIRECTORY dir]
  [COMMENT comment]
  [VERBATIM] [USES_TERMINAL] [COMMAND_EXPAND_LISTS]
  [SOURCES src1 [src2...]])

add_custom_command(OUTPUT output1 [output2 ...]
  COMMAND command1 [ARGS] [args1...])
[COMMAND command2 [ARGS] [args2...]] ...
[DEPENDS [depends...]]
[BYPRODUCTS [files...]]
[IMPLICIT_DEPENDS <lang> dep1 [<lang2> dep2] ...]
[WORKING_DIRECTORY dir]
[COMMENT comment]
[DEPFILE depfile]
[VERBATIM] [APPEND] [USES_TERMINAL]
[COMMAND_EXPAND_LISTS])

add_custom_command(TARGET <target>
  PRE_BUILD|PRE_LINK|POST_BUILD
  COMMAND command1 [ARGS] [args1...])
[COMMAND command2 [ARGS] [args2...]] ...
[BYPRODUCTS [files...]]
[WORKING_DIRECTORY dir]
[COMMENT comment]
[VERBATIM] [USES_TERMINAL])

add_subdirectory(source_dir [binary_dir]
  [EXCLUDE_FROM_ALL])

find_file(<VAR>
  name | NAMES name1 [name2 ...]
  [HINTS path1 [path2 ... ENV var]]
  [PATHS path1 [path2 ... ENV var]]
  [PATH_SUFFIXES suffix1 [suffix2 ...]]
  [DOC "cache documentation string"]
  [NO_DEFAULT_PATH] [NO_PACKAGE_ROOT_PATH]
  [NO_CMAKE_PATH] [NO_CMAKE_ENVIRONMENT_PATH]
  [NO_SYSTEM_ENVIRONMENT_PATH] [NO_CMAKE_SYSTEM_PATH]
  [CMAKE_FIND_ROOT_PATH_BOTH]
  ONLY_CMAKE_FIND_ROOT_PATH]
  NO_CMAKE_FIND_ROOT_PATH])

find_path(<VAR> name | NAMES name1 [name2 ...]
  [HINTS path1 [path2 ... ENV var]]
  [PATHS path1 [path2 ... ENV var]]
  [PATH_SUFFIXES suffix1 [suffix2 ...]]
  [DOC "cache documentation string"]
  [NO_DEFAULT_PATH] [NO_PACKAGE_ROOT_PATH]
  [NO_CMAKE_PATH] [NO_CMAKE_ENVIRONMENT_PATH]
  [NO_SYSTEM_ENVIRONMENT_PATH] [NO_CMAKE_SYSTEM_PATH]
  [CMAKE_FIND_ROOT_PATH_BOTH]
  ONLY_CMAKE_FIND_ROOT_PATH]
  NO_CMAKE_FIND_ROOT_PATH])
```

```
find_package(<PackageName> [version] [EXACT]
  [QUIET] [MODULE] [REQUIRED]
  [[COMPONENTS] [components...]]
  [OPTIONAL_COMPONENTS components...])
[NO_POLICY_SCOPE])

find_package(<PackageName> [version] [EXACT] [QUIET]
  [REQUIRED] [[COMPONENTS] [components...]]
  [CONFIG[NO_MODULE] [NO_POLICY_SCOPE]
  [NAMES name1 [name2 ...]] [CONFIGS cfg1 [cfg2 ...]]
  [HINTS path1 [path2 ...] [PATHS path1 [path2 ...]]
  [PATH_SUFFIXES suffix1 [suffix2 ...]]
  [NO_DEFAULT_PATH] [NO_PACKAGE_ROOT_PATH]
  [NO_CMAKE_PATH] [NO_CMAKE_ENVIRONMENT_PATH]
  [NO_SYSTEM_ENVIRONMENT_PATH]
  [NO_CMAKE_PACKAGE_REGISTRY] [NO_CMAKE_SYSTEM_PATH]
  [NO_CMAKE_SYSTEM_PACKAGE_REGISTRY]
  [CMAKE_FIND_ROOT_PATH_BOTH]
  ONLY_CMAKE_FIND_ROOT_PATH]
  NO_CMAKE_FIND_ROOT_PATH])

find_program(<var>
  name | NAMES name1 [name2 ...] [NAMES_PER_DIR]
  [HINTS path1 [path2 ... ENV var]]
  [PATHS path1 [path2 ... ENV var]]
  [PATH_SUFFIXES suffix1 [suffix2 ...]]
  [DOC "cache documentation string"]
  [NO_DEFAULT_PATH] [NO_PACKAGE_ROOT_PATH]
  [NO_CMAKE_PATH] [NO_CMAKE_ENVIRONMENT_PATH]
  [NO_SYSTEM_ENVIRONMENT_PATH] [NO_CMAKE_SYSTEM_PATH]
  [CMAKE_FIND_ROOT_PATH_BOTH]
  ONLY_CMAKE_FIND_ROOT_PATH]
  NO_CMAKE_FIND_ROOT_PATH])

find_library(<VAR>
  name | NAMES name1 [name2 ...] [NAMES_PER_DIR]
  [HINTS path1 [path2 ... ENV var]]
  [PATHS path1 [path2 ... ENV var]]
  [PATH_SUFFIXES suffix1 [suffix2 ...]]
  [DOC "cache documentation string"]
  [NO_DEFAULT_PATH] [NO_PACKAGE_ROOT_PATH]
  [NO_CMAKE_PATH] [NO_CMAKE_ENVIRONMENT_PATH]
  [NO_SYSTEM_ENVIRONMENT_PATH] [NO_CMAKE_SYSTEM_PATH]
  [CMAKE_FIND_ROOT_PATH_BOTH]
  ONLY_CMAKE_FIND_ROOT_PATH]
  NO_CMAKE_FIND_ROOT_PATH])

export(EXPORT <export-name> [NAMESPACE <namespace>]
  [FILE <filename>])
export(TARGETS [target1 [target2 [...]]]
  [NAMESPACE <namespace>] [APPEND] FILE <filename>
  [EXPORT_LINK_INTERFACE_LIBRARIES])
export(PACKAGE <PackageName>)
export(TARGETS [target1 [target2 [...]]]
  [ANDROID_MK <filename>])

load_cache(pathToCacheFile READ_WITH_PREFIX
  prefix entry1...)
load_cache(pathToCacheFile [EXCLUDE entry1...]
  [INCLUDE_INTERNALS entry1...])

try_compile(RESULT_VAR <bindir> <srcdir>
  <projectName> [<targetName>]
  [CMAKE_FLAGS <flags>...] [OUTPUT_VARIABLE <var>])
try_compile(RESULT_VAR <bindir>
  <srcfile>[SOURCES <srcfile...>]
  [CMAKE_FLAGS <flags>...]
  [COMPILE_DEFINITIONS <defs>...]
  [LINK_LIBRARIES <libs>...] [OUTPUT_VARIABLE <var>]
  [COPY_FILE <fileName> [COPY_FILE_ERROR <var>]]
  [<LANG>_STANDARD <std>]
  [<LANG>_STANDARD_REQUIRED <bool>]
  [<LANG>_EXTENSIONS <bool>])

try_run(RUN_RESULT_VAR COMPILE_RESULT_VAR
  bindir <srcfile> [CMAKE_FLAGS <flags>...]
  [COMPILE_DEFINITIONS <defs>...]
  [LINK_LIBRARIES <libs>...]
  [COMPILE_OUTPUT_VARIABLE <var>]
  [RUN_OUTPUT_VARIABLE <var>] [OUTPUT_VARIABLE <var>]
  [ARGS <args>...])
```

```
install(TARGETS targets... [EXPORT <export-name>]
  [[ARCHIVE|LIBRARY|RUNTIME|OBJECTS|FRAMEWORK|BUNDLE|
  PRIVATE_HEADER|PUBLIC_HEADER|RESOURCE]
  [DESTINATION <dir>]
  [PERMISSIONS permissions...])
[CONFIGURATIONS [Debug|Release|...]]
[COMPONENT <component>]
[NAMELINK_COMPONENT <component>]
[OPTIONAL] [EXCLUDE_FROM_ALL]
[NAMELINK_ONLY|NAMELINK_SKIP] ] [...]
[INCLUDES DESTINATION <dir> ...])

install(<FILES|PROGRAMS> files... DESTINATION <dir>
  [PERMISSIONS permissions...])
[CONFIGURATIONS [Debug|Release|...]]
[COMPONENT <component>]
[RENAME <name>] [OPTIONAL] [EXCLUDE_FROM_ALL])

install(DIRECTORY dirs... DESTINATION <dir>
  [FILE_PERMISSIONS permissions...])
[DIRECTORY_PERMISSIONS permissions...])
[USE_SOURCE_PERMISSIONS] [OPTIONAL] [MESSAGE_NEVER]
[CONFIGURATIONS [Debug|Release|...]]
[COMPONENT <component>] [EXCLUDE_FROM_ALL]
[FILES_MATCHING]
[[PATTERN <pattern>] | REGEX <regex>]
[EXCLUDE] [PERMISSIONS permissions...]] [...]

install([SCRIPT <file>] [CODE <code>])
[COMPONENT <component>] [EXCLUDE_FROM_ALL] [...]

install(EXPORT <export-name> DESTINATION <dir>
  [NAMESPACE <namespace>] [[FILE <name>.cmake] |
  [PERMISSIONS permissions...]]
[CONFIGURATIONS [Debug|Release|...]]
[EXPORT_LINK_INTERFACE_LIBRARIES]
[COMPONENT <component>]
[EXCLUDE_FROM_ALL])

install(EXPORT_ANDROID_MK <export-name>
  DESTINATION <dir> [...])
```

Commands - Targets

```
target_sources(<target>
  <INTERFACE|PUBLIC|PRIVATE> [items1...]
  [<INTERFACE|PUBLIC|PRIVATE> [items2...]] ...)

target_include_directories(<target> [SYSTEM] [BEFORE]
  <INTERFACE|PUBLIC|PRIVATE> [items1...]
  [<INTERFACE|PUBLIC|PRIVATE> [items2...]] ...)

target_compile_definitions(<target>
  <INTERFACE|PUBLIC|PRIVATE> [items1...]
  [<INTERFACE|PUBLIC|PRIVATE> [items2...]] ...)

target_compile_options(<target> [BEFORE]
  <INTERFACE|PUBLIC|PRIVATE> [items1...]
  [<INTERFACE|PUBLIC|PRIVATE> [items2...]] ...)

target_link_options(<target> [BEFORE]
  <INTERFACE|PUBLIC|PRIVATE> [items1...]
  [<INTERFACE|PUBLIC|PRIVATE> [items2...]] ...)

target_link_libraries(<target>
  <PRIVATE|PUBLIC|INTERFACE> <item>...
  [<PRIVATE|PUBLIC|INTERFACE> <item>...])...
target_link_libraries(<target> <item>...)

target_link_directories(<target> [BEFORE]
  <INTERFACE|PUBLIC|PRIVATE> [items1...]
  [<INTERFACE|PUBLIC|PRIVATE> [items2...]] ...)

target_compile_features(<target>
  <PRIVATE|PUBLIC|INTERFACE> <feature> [...])

target_precompile_headers(<target>
  <INTERFACE|PUBLIC|PRIVATE> [header1...]
  [<INTERFACE|PUBLIC|PRIVATE> [header2...]] ...)

source_group(<name> [FILES <src>...]
  [REGULAR_EXPRESSION <regex>])
source_group(TREE <root> [PREFIX <prefix>]
  [FILES <src>...])

aux_source_directory(<dir> <var>)
```

Commands - Properties

```
set_property(
  <GLOBAL |
  DIRECTORY [dir] |
  TARGET [target1 [target2 ...]] |
  SOURCE [src1 [src2 ...]] |
  INSTALL [file1 [file2 ...]] |
  TEST [test1 [test2 ...]] |
  CACHE [entry1 [entry2 ...]]]
  [APPEND] [APPEND_STRING]
  PROPERTY <name> [value1 [value2 ...]])

get_property(<var>
  <GLOBAL |
  DIRECTORY [dir] |
  TARGET <target> |
  SOURCE <source> |
  INSTALL <file> |
  TEST <test> |
  CACHE <entry> |
  VARIABLE)
PROPERTY <name>
[SET|DEFINED|BRIEF_DOCS|FULL_DOCS])

define_property(<GLOBAL|DIRECTORY|TARGET|SOURCE|
  TEST|VARIABLE|CACHED_VARIABLE)
PROPERTY <name> [INHERITED]
BRIEF_DOCS <brief-doc> [docs...]
FULL_DOCS <full-doc> [docs...])

set_target_properties(target1 target2 ...
  PROPERTIES prop1 value1 prop2 value2 ...)

get_target_property(<var> <target> <property>)

set_source_files_properties([file1 [file2 [...]]]
  PROPERTIES prop1 value1 [prop2 value2 [...]])

get_source_file_property(var file property)

set_tests_properties(test1 [test2...]
  PROPERTIES prop1 value1 prop2 value2)

get_test_property(test property var)

set_directory_properties(PROPERTIES prop1 value1
  prop2 value2)

get_directory_property(<var> [DIRECTORY <dir>]
  <prop-name>)

get_cmake_property(<var> property)
```

```
Commands - Special

fltk_wrap_ui(resultingLibraryName
  source1 source2 ... sourceN)

qt_wrap_cpp(resultingLibraryName DestName
  SourceLists ...)

qt_wrap_ui(resultingLibraryName HeadersDestName
  SourcesDestName SourceLists ...)
```

Commands - Scripting

```
set(<var> <value>... [PARENT_SCOPE])
set(<var> <value>... CACHE
  <BOOL|FILEPATH|PATH|STRING|INTERNAL> <docstring>
  [FORCE])
set(ENV{<var>} <value>...)

cmake_language(CALL <cmd> [<arg>...])
cmake_language(EVAL CODE <code>...)
cmake_language(DEFER <options>... CALL <cmd> [<arg>
  ↳ ...])

mark_as_advanced([<CLEAR|FORCE> var [var2 ...])

unset(<var> [CACHE | PARENT_SCOPE])
unset(ENV{environment})

variable_watch(<var name> [<command to execute>])

math(EXPR <output-var> <expression>
  [OUTPUT_FORMAT <HEXADECIMAL|DECIMAL>])

separate_arguments(<var>
  <NATIVE|UNIX|WINDOWS>, COMMAND "<args>")

list(LENGTH <list> <out-var>)
list(GET <list> <index> [<index> ...] <out-var>)
list(JOIN <list> <glue> <out-var>)
list(SUBLIST <list> <begin> <length> <out-var>)
list(FIND <list> <value> <out-var>)
list(APPEND <list> [<element>...])
list(FILTER <list> [INCLUDE|EXCLUDE] REGEX <regex>)
list(INSERT <list> <index> [<element>...])
list(REMOVE_ITEM <list> <value>...)
list(REMOVE_AT <list> <index>...)
list(REMOVE_DUPLICATES <list>)
list(TRANSFORM <list> <ACTION> [...])
list(REVERSE <list>)
list(SORT <list> [...])

string(FIND <str> <substr> <out-var> [...])
string(REPLACE <match-str> <replace-str>
  <out-var> <input>...)
string(REGEX MATCH <match-regex>
  <out-var> <input>...)
string(REGEX MATCHALL <match-regex>
  <out-var> <input>...)
string(REGEX REPLACE <match-regex>
  <replace-expr> <out-var> <input>...)
string(APPEND <str-var> [<input>...])
string(PREPEND <str-var> [<input>...])
string(CONCAT <out-var> [<input>...])
string(JOIN <glue> <out-var> [<input>...])
string(TOLOWER <str> <out-var>)
string(TOUPPER <str> <out-var>)
string(LENGTH <str> <out-var>)
string(SUBSTRING <str> <begin> <length> <out-var>)
string(STRIP <str> <out-var>)
string(GENEX_STRIP <str> <out-var>)
string(COMPARE <op> <str1> <str2> <out-var>)
string(<HASH> <out-var> <input>)
string(ASCII <number>... <out-var>)
string(CONFIGURE <str> <out-var> [...])
string(MAKE_C_IDENTIFIER <str> <out-var>)
string(RANDOM [<option>...] <out-var>)
string(TIMESTAMP <out-var> [<format-str>] [UTC])
string(UUID <out-var> ...)
```

```
file(READ <filename> <out-var> [...])
file(STRINGS <filename> <out-var> [...])
file(<HASH> <filename> <out-var>)
file(TIMESTAMP <filename> <out-var> [...])
file({WRITE|APPEND} <filename> <content>...)
file({TOUCH|TOUCH_NOCREATE} [<file>...])
file(GENERATE OUTPUT <output-file> [...])
file(<GLOB|GLOB_RECURSE> <out-var> [...]
  [<globbing-expr>...])
file(RENAME <oldname> <newname>)
file({REMOVE|REMOVE_RECURSE} [<files>...])
file(MAKE_DIRECTORY [<dir>...])
file({COPY|INSTALL} <file>...
  DESTINATION <dir> [...])
file(RELATIVE_PATH <out-var> <directory> <file>)
file({TO_CMAKE_PATH|TO_NATIVE_PATH} <path> <out-var>)
file(DOWNLOAD <url> <file> [...])
file(UPLOAD <file> <url> [...])
file(LOCK <path> [...])
```

```
cmake_path(GET <path-var> ROOT_NAME <out-var>)
cmake_path(GET <path-var> ROOT_DIRECTORY <out-var>)
cmake_path(GET <path-var> ROOT_PATH <out-var>)
cmake_path(GET <path-var> FILENAME <out-var>)
cmake_path(GET <path-var> EXTENSION [LAST_ONLY] <out-
  ↳ var>)
cmake_path(GET <path-var> STEM [LAST_ONLY] <out-var>)
cmake_path(GET <path-var> RELATIVE_PATH <out-var>)
cmake_path(GET <path-var> PARENT_PATH <out-var>)
cmake_path(HAS_ROOT_NAME <path-var> <out-var>)
cmake_path(HAS_ROOT_DIRECTORY <path-var> <out-var>)
cmake_path(HAS_ROOT_PATH <path-var> <out-var>)
cmake_path(HAS_FILENAME <path-var> <out-var>)
cmake_path(HAS_EXTENSION <path-var> <out-var>)
cmake_path(HAS_STEM <path-var> <out-var>)
cmake_path(HAS_RELATIVE_PATH <path-var> <out-var>)
cmake_path(HAS_PARENT_PATH <path-var> <out-var>)
cmake_path(IS_ABSOLUTE <path-var> <out-var>)
cmake_path(IS_RELATIVE <path-var> <out-var>)
cmake_path(IS_PREFIX <path-var> <input> [NORMALIZE] <
  ↳ out-var>)
cmake_path(COMPARE <input1> <OP> <input2> <out-var>)
cmake_path(SET <path-var> [NORMALIZE] <input>)
cmake_path(APPEND <path-var> [<input>... ] [
  ↳ OUTPUT_VARIABLE <out-var>])
cmake_path(APPEND_STRING <path-var> [<input>... ] [
  ↳ OUTPUT_VARIABLE <out-var>])
cmake_path(REMOVE_FILENAME <path-var> [
  ↳ OUTPUT_VARIABLE <out-var>])
cmake_path(REPLACE_FILENAME <path-var> <input> [
  ↳ OUTPUT_VARIABLE <out-var>])
cmake_path(REMOVE_EXTENSION <path-var> [LAST_ONLY] [
  ↳ OUTPUT_VARIABLE <out-var>])
cmake_path(REPLACE_EXTENSION <path-var> [LAST_ONLY] <
  ↳ input> [OUTPUT_VARIABLE <out-var>])
cmake_path(NORMAL_PATH <path-var> [OUTPUT_VARIABLE <
  ↳ out-var>])
cmake_path(RELATIVE_PATH <path-var> [BASE_DIRECTORY <
  ↳ input>] [OUTPUT_VARIABLE <out-var>])
cmake_path(Absolute_PATH <path-var> [BASE_DIRECTORY <
  ↳ input>] [NORMALIZE] [OUTPUT_VARIABLE <out-
  ↳ var>])
cmake_path(NATIVE_PATH <path-var> [NORMALIZE] <out-
  ↳ var>)
cmake_path(CONVERT <input> TO_CMAKE_PATH_LIST <out-
  ↳ var>)
cmake_path(CONVERT <input> TO_NATIVE_PATH_LIST <out-
  ↳ var>)
cmake_path(HASH <path-var> <out-var>)
```

```
get_filename_component(<var> <FileName>
  <DIRECTORY|NAME|EXT|NAME_WE|PATH> [CACHE])
get_filename_component(<var> <AbsolutePath>
  [BASE_DIR <base_dir>] [CACHE])
get_filename_component(<var> <FileName>
  PROGRAM [PROGRAM_ARGS <arg_var>] [CACHE])
```

Commands - Flow Control

```
function(<name> [arg1 [arg2 [arg3 ...]])
  command(ARGS ...)...
endfunction()
```

```
macro(<name> [arg1 [arg2 [arg3 ...]])
  command(ARGS ...)...
endmacro()
```

```
return ()
```

```
cmake_parse_arguments(<prefix> <options>
  <one_value_keywords> <multi_value_keywords>
  args...)
cmake_parse_arguments(PARSE_ARGV N <prefix>
  <options> <one_value_keywords>
  <multi_value_keywords>)
```

```
foreach(loop_var arg1 arg2 ... )
  command(ARGS ...)...
endforeach()
```

```
foreach(loop_var RANGE total)
  foreach(loop_var RANGE start stop [step])
  foreach(loop_var IN
    [LISTS [list1 [...]]] [ITEMS [item1 [...]])]
  while(condition)
    command(ARGS ...)...
  endwhile()
```

```
break()

continue()

if(<expression>)
  command(ARGS ...)...
elseif(<expression2>)
  command(ARGS ...)...
else(<expression3>)
  command(ARGS ...)...
endif()

if(((<expression> AND (<expression OR (<expression>)))
  if(<constant>)
  if(<var|str>)
  if(NOT <expression>)
  if(<expr1> AND <expr2>)
  if(<expr1> OR <expr2>)
  if(COMMAND <command-name>)
  if(POLICY <policy-id>)
  if(TARGET <target-name>)
  if(TEST <test-name>)
  if(EXISTS <path-to-file-or-directory>)
  if(DEFINED <var>)
  if(file1 IS_NEWER_THAN file2)
  if(IS_DIRECTORY <path-to-directory>)
  if(IS_SYMLINK <filename>)
  if(IS_ABSOLUTE <path>)
  if(<var|str> MATCHES <regex>)
  if(<var|str> LESS <var|str>)
  if(<var|str> GREATER <var|str>)
  if(<var|str> EQUAL <var|str>)
  if(<var|str> LESS_EQUAL <var|str>)
  if(<var|str> GREATER_EQUAL <var|str>)
  if(<var|str> STRLESS <var|str>)
  if(<var|str> STGREATER <var|str>)
  if(<var|str> STREQUAL <var|str>)
  if(<var|str> STRLESS_EQUAL <var|str>)
  if(<var|str> STGREATER_EQUAL <var|str>)
  if(<var|str> VERSION LESS <var|str>)
  if(<var|str> VERSION GREATER <var|str>)
  if(<var|str> VERSION_EQUAL <var|str>)
  if(<var|str> VERSION_LESS_EQUAL <var|str>)
  if(<var|str> VERSION_GREATER_EQUAL <var|str>)
  if(<var|str> IN_LIST <var>)
```

Commands - Test

```
enable_testing()
```

```
add_test(NAME <name> COMMAND <command> [<arg>... ]
  [CONFIGURATIONS <config>... ]
  [WORKING_DIRECTORY <dir>])
```

```
create_test_source_list(sourceListName driverName
  test1 test2 test3
  EXTRA_INCLUDE include-file
  FUNCTION function)
```

```
build_command(<var> [CONFIGURATION <config>]
  [TARGET <target>])
```

```
ctest_build([BUILD <build-dir>] [APPEND]
  [CONFIGURATION <config>] [FLAGS <flags>]
  [PROJECT_NAME <project-name>]
  [TARGET <target-name>]
  [NUMBER_ERRORS <num-err-var>]
  [NUMBER_WARNINGS <num-warn-var>]
  [RETURN_VALUE <result-var>]
  [CAPTURE_CMAKE_ERROR <result-var>])
```

```
ctest_configure([BUILD <build-dir>]
  [SOURCE <source-dir>] [APPEND]
  [OPTIONS <options>] [RETURN_VALUE <result-var>]
  [QUIET] [CAPTURE_CMAKE_ERROR <result-var>])
```

```
ctest_coverage([BUILD <build-dir>] [APPEND]
  [LABELS <label>... ] [RETURN_VALUE <result-var>]
  [CAPTURE_CMAKE_ERROR <result-var>] [QUIET])
```

```
ctest_empty_binary_directory(directory)
```

```
ctest_memcheck([BUILD <build-dir>] [APPEND]
  [START <start-number>] [END <end-number>]
  [STRIDE <stride-number>]
  [EXCLUDE <regex>] [INCLUDE <regex>]
  [EXCLUDE_LABEL <regex>] [INCLUDE_LABEL <regex>]
  [EXCLUDE_FIXTURE <regex>]
  [EXCLUDE_FIXTURE_SETUP <regex>]
  [EXCLUDE_FIXTURE_CLEANUP <regex>]
  [PARALLEL_LEVEL <level>] [TEST_LOAD <threshold>]
  [SCHEDULE_RANDOM <ON|OFF>]
  [STOP_TIME <time-of-day>]
  [RETURN_VALUE <result-var>]
  [DEFECT_COUNT <defect-count-var>] [QUIET])
```

```
ctest_read_custom_files(directory ...)
```

```
ctest_run_script([NEW_PROCESS] script_file_name
  script_file_name1 script_file_name2 ...
  [RETURN_VALUE var])
```

```
ctest_sleep(<seconds>)
ctest_sleep(<time1> <duration> <time2>)
```

```
ctest_start(<model> [<source> [<binary>]]
  [TRACK <track>] [QUIET])
ctest_start([<model> [<source> [<binary>]]]
  [TRACK <track>] [APPEND [QUIET])
```

```
ctest_submit([PARTS <part>... ] [FILES <file>... ]
  [HTTPHEADER <header>] [RETRY_COUNT <count>]
  [RETRY_DELAY <delay>] [RETURN_VALUE <result-var>]
  [CAPTURE_CMAKE_ERROR <result-var>] [QUIET])
ctest_submit([COASH_UPLOAD <file>]
  [COASH_UPLOAD_TYPE <type>] [HTTPHEADER <header>]
  [RETRY_COUNT <count>] [RETRY_DELAY <delay>]
  [RETURN_VALUE <result-var>] [QUIET])
```

```
ctest_test([BUILD <build-dir>] [APPEND]
  [START <start-number>] [END <end-number>]
  [STRIDE <stride-number>]
  [EXCLUDE <regex>] [INCLUDE <regex>]
  [EXCLUDE_LABEL <regex>] [INCLUDE_LABEL <regex>]
  [EXCLUDE_FIXTURE <regex>]
  [EXCLUDE_FIXTURE_SETUP <regex>]
  [EXCLUDE_FIXTURE_CLEANUP <regex>]
  [PARALLEL_LEVEL <level>] [TEST_LOAD <threshold>]
  [SCHEDULE_RANDOM <ON|OFF>]
  [STOP_TIME <time-of-day>]
  [RETURN_VALUE <result-var>]
  [CAPTURE_CMAKE_ERROR <result-var>] [QUIET])
```

```
ctest_update([SOURCE <source-dir>]
  [RETURN_VALUE <result-var>]
  [CAPTURE_CMAKE_ERROR <result-var>]
  [QUIET])
```

```
ctest_upload(FILES <file>... [QUIET]
  [CAPTURE_CMAKE_ERROR <result-var>])
```

Generator Logical Expr

```
$(<condition>:true-string>
  $<AND:?[,<?>...>
  $<BOOL:...>
  $<COMPILE_FEATURES:feature[,feature]...>
  $<COMPILE_LANGUAGE:lang>
  $<COMPILE_LANG_AND_ID:lang,compiler_id>
  $<CONFIG:cfg>
  $<CUDA_COMPILER_ID:comp>
  $<CUDA_COMPILER_VERSION:ver>
  $<CXX_COMPILER_ID:comp>
  $<CXX_COMPILER_VERSION:ver>
  $<C_COMPILER_ID:comp>
  $<C_COMPILER_VERSION:ver>
  $<DEVICE_LINK:list>
  $<EQUAL:a,b>
  $<Fortran_COMPILER_ID:comp>
  $<Fortran_COMPILER_VERSION:ver>
  $<HOST_LINK:list>
  $<IF:?,true-value...,false-value...>
  $<IN_LIST:a,b>
  $<ISPC_COMPILER_ID:comp>
  $<ISPC_COMPILER_VERSION:ver>
  $<LINK_LANGUAGE:lang>
  $<LINK_LANG_AND_ID:lang,compiler_id>
  $<NOT:?>
```

Generator Info Expr

```
$(OBJCXX_COMPILER_ID:comp)
$(OBJCXX_COMPILER_VERSION:ver)
$(OBJC_COMPILER_ID:comp)
$(OBJC_COMPILER_VERSION:ver)
$<OR:?[,<?>...>
$<PLATFORM_ID:comp>
$<STREQUAL:a,b>
$<TARGET_EXISTS:tgt>
$<TARGET_POLICY:pol>
$<VERSION_EQUAL:v1,v2>
$<VERSION_GREATER:v1,v2>
$<VERSION_GREATER_EQUAL:v1,v2>
$<VERSION_LESS:v1,v2>
$<VERSION_LESS_EQUAL:v1,v2>
```

Generator Info Expr

```
$(COMPILE_LANGUAGE)
$(CONFIG)
$(CUDA_COMPILER_ID)
$(CUDA_COMPILER_VERSION)
$(CXX_COMPILER_ID)
$(CXX_COMPILER_VERSION)
$(C_COMPILER_ID)
$(C_COMPILER_VERSION)
$(Fortran_COMPILER_ID)
$(Fortran_COMPILER_VERSION)
$(INSTALL_PREFIX)
$(INSTALL_PREFIX)
$(ISPC_COMPILER_ID)
$(ISPC_COMPILER_VERSION)
$(LINK_LANGUAGE)
$(OBJCXX_COMPILER_ID)
$(OBJCXX_COMPILER_VERSION)
$(OBJC_COMPILER_ID)
$(OBJC_COMPILER_VERSION)
$(PLATFORM_ID)
$<TARGET_BUNDLE_CONTENT_DIR:tgt>
$<TARGET_BUNDLE_DIR:tgt>
$<TARGET_FILE:tgt>
$<TARGET_FILE_BASE_NAME:tgt>
$<TARGET_FILE_DIR:tgt>
$<TARGET_FILE_NAME:tgt>
$<TARGET_FILE_PREFIX:tgt>
$<TARGET_FILE_SUFFIX:tgt>
$<TARGET_LINKER_FILE:tgt>
$<TARGET_LINKER_FILE_BASE_NAME:tgt>
$<TARGET_LINKER_FILE_DIR:tgt>
$<TARGET_LINKER_FILE_NAME:tgt>
$<TARGET_LINKER_FILE_PREFIX:tgt>
$<TARGET_LINKER_FILE_SUFFIX:tgt>
$<TARGET_PDB_FILE:tgt>
$<TARGET_PDB_FILE_BASE_NAME:tgt>
$<TARGET_PDB_FILE_DIR:tgt>
$<TARGET_PDB_FILE_NAME:tgt>
$<TARGET_PROPERTY:prop>
$<TARGET_PROPERTY:tgt,prop>
$<TARGET_SONAME_FILE:tgt>
$<TARGET_SONAME_FILE_DIR:tgt>
$<TARGET_SONAME_FILE_NAME:tgt>
```

Generator Output Expr

```
$(<...>
$<1:...>
$<ANGLE-R>
$<BUILD_INTERFACE:...>
$<COMMA>
$<CUDA_COMPILER_ID:comp>
$<CUDA_COMPILER_VERSION:ver>
$<CXX_COMPILER_ID:comp>
$<CXX_COMPILER_VERSION:ver>
$<C_COMPILER_ID:comp>
$<C_COMPILER_VERSION:ver>
$<DEVICE_LINK:list>
$<EQUAL:a,b>
$<Fortran_COMPILER_ID:comp>
$<Fortran_COMPILER_VERSION:ver>
$<HOST_LINK:list>
$<IF:?,true-value...,false-value...>
$<IN_LIST:a,b>
$<ISPC_COMPILER_ID:comp>
$<ISPC_COMPILER_VERSION:ver>
$<LINK_LANGUAGE:lang>
$<LINK_LANG_AND_ID:lang,compiler_id>
$<NOT:?>
```

<p>Properties - Global Scope</p> <p>ADDITIONAL_CLEAN_FILES ALLOW_DUPLICATE_CUSTOM_TARGETS AUTOGEN_SOURCE_GROUP AUTOGEN_TARGETS_FOLDER AUTOMOC_SOURCE_GROUP AUTOMOC_TARGETS_FOLDER AUTORCC_SOURCE_GROUP CMAKE_CUDA_KNOWN_FEATURES CMAKE_CXX_KNOWN_FEATURES CMAKE_C_KNOWN_FEATURES CMAKE_ROLE DEBUG_CONFIGURATIONS DISABLED_FEATURES ECLIPSE_EXTRA_CPROJECT_CONTENTS ECLIPSE_EXTRA_NATURES ENABLED_FEATURES ENABLED_LANGUAGES FIND_LIBRARY_USE_LIB32_PATHS FIND_LIBRARY_USE_LIB64_PATHS FIND_LIBRARY_USE_LIB32_PATHS FIND_LIBRARY_USE_OPENBSD_VERSIONING GENERATOR_IS_MULTIT_CONFIG GLOBAL_DEPENDS_DEBUG_MODE GLOBAL_DEPENDS_NO_CYCLES IN_TRY_COMPILE JOB_POOLS PACKAGES_FOUND PACKAGES_NOT_FOUND PREDEFINED_TARGETS_FOLDER REPORT_UNDEFINED_PROPERTIES RULE_LAUNCH_COMPILE RULE_LAUNCH_CUSTOM RULE_LAUNCH_LINK RULE_MESSAGES RULE_MESSAGES_MAY_BE_SHARED_LIBS TARGET_MESSAGES TARGET_SUPPORTS_SHARED_LIBS USE_FOLDERS XCODE_EMIT_EFFECTIVE_PLATFORM_NAME</p> <p>Properties - Directories</p> <p>ADDITIONAL_CLEAN_FILES ADDITIONAL_MAKE_CLEAN_FILES BINARY_DIR BUILDSYSTEM_TARGETS CACHE_VARIABLES CLEAN_NO_CUSTOM CMAKE_CONFIGURE_DEPENDS COMPILE_DEFINITIONS COMPILE_OPTIONS DEFINITIONS EXCLUDE_FROM_ALL IMPLICIT_DEPENDS_INCLUDE_TRANSFORM INCLUDE_DIRECTORIES INCLUDE_REGULAR_EXPRESSION INTERPROCEDURAL_OPTIMIZATION_<CONFIG> INTERPROCEDURAL_OPTIMIZATION LABELS LINK_DIRECTORIES LINK_OPTIONS LISTFILE_STACK MACROS PARENT_DIRECTORY RULE_LAUNCH_COMPILE RULE_LAUNCH_CUSTOM RULE_LAUNCH_LINK SOURCE_DIR SUBDIRECTORIES TESTS TEST_INCLUDE_FILES VARIABLES VS_GLOBAL_SECTION_POST_<section> VS_GLOBAL_SECTION_PRE_<section> VS_STARTUP_PROJECT</p> <p>Properties - Source Files</p> <p>ABSTRACT AUTORCC_OPTIONS AUTOVIC_OPTIONS COMPILE_DEFINITIONS COMPILE_FLAGS COMPILE_OPTIONS EXTERNAL_OBJECT Fortran_FORMAT GENERATED HEADER_FILE_ONLY INCLUDE_DIRECTORIES KEEP_EXTENSION</p>	<p>LABELS LANGUAGE LOCATION MACOSX_PACKAGE_LOCATION OBJECT_DEPENDS OBJECT_OUTPUTS SKIP_AUTOGEN SKIP_AUTOMOC SKIP_AUTORCC SKIP_AUTOVIC SYMBOLIC VS_COPY_TO_OUT_DIR VS_CSHARP_<tagname> VS_DEPLOYMENT_CONTENT VS_DEPLOYMENT_LOCATION VS_INCLUDE_IN_VSIX VS_RESOURCE_GENERATOR VS_SHADER_DISABLE_OPTIMIZATIONS VS_SHADER_ENABLE_DEBUG VS_SHADER_ENTRYPOINT VS_SHADER_FLAGS VS_SHADER_MODEL VS_SHADER_OBJECT_FILE_NAME VS_SHADER_OUTPUT_HEADER_FILE VS_SHADER_TYPE VS_SHADER_VARIABLE_NAME VS_TOOL_OVERRIDE VS_XAML_TYPE WRAP_EXCLUDE XCODE_EXPLICIT_FILE_TYPE XCODE_FILE_ATTRIBUTES XCODE_LAST_KNOWN_FILE_TYPE ABSTRACT AUTORCC_OPTIONS AUTOVIC_OPTIONS COMPILE_DEFINITIONS COMPILE_FLAGS COMPILE_OPTIONS EXTERNAL_OBJECT Fortran_FORMAT Fortran_PREPROCESS GENERATED HEADER_FILE_ONLY INCLUDE_DIRECTORIES KEEP_EXTENSION</p>	<p>Properties - Targets</p> <p><CONFIG>_OUTPUT_NAME <CONFIG>_POSTFIX <LANG>_CLANG_TIDY <LANG>_COMPILER_LAUNCHER <LANG>_CPPCHECK <LANG>_CPPLINT <LANG>_INCLUDE_WHAT_YOU_USE <LANG>_VISIBILITY_PRESET ADDITIONAL_CLEAN_FILES ATX_EXPORT_ALL_SYMBOLS ALIASED_TARGET ALIAS_GLOBAL ANDROID_ANT_ADDITIONAL_OPTIONS ANDROID_API_MIN ANDROID_API ANDROID_ARCH ANDROID_ASSETS_DIRECTORIES ANDROID_GUI ANDROID_JAR_DEPENDENCIES ANDROID_JAR_DIRECTORIES ANDROID_JAVA_SOURCE_DIR ANDROID_NATIVE_LIB_DEPENDENCIES ANDROID_NATIVE_LIB_DIRECTORIES ANDROID_PROCESS_MAX ANDROID_PROGUARD_CONFIG_PATH ANDROID_PROGUARD ANDROID_SECURE_PROPS_PATH ANDROID_SKIP_ANT_STEP ANDROID_STL_TYPE ARCHIVE_OUTPUT_DIRECTORY_<CONFIG> ARCHIVE_OUTPUT_DIRECTORY ARCHIVE_OUTPUT_NAME_<CONFIG> ARCHIVE_OUTPUT_NAME AUTOGEN_BUILD_DIR AUTOGEN_ORIGIN_DEPENDS AUTOGEN_PARALLEL AUTOGEN_TARGET_DEPENDS AUTOMOC_COMPILER_PREDEFINES AUTOMOC_DEPEND_FILTERS AUTOMOC_EXECUTABLE AUTOMOC_MACRO_NAMES AUTOMOC_MOC_OPTIONS AUTOMOC_PATH_PREFIX AUTOMOC AUTORCC_EXECUTABLE AUTORCC_OPTIONS AUTORCC AUTOVIC_EXECUTABLE AUTOVIC_OPTIONS AUTOVIC_SEARCH_PATHS AUTOVIC BINARY_DIR BUILD_RPATH_USE_ORIGIN BUILD_RPATH BUILD_WITH_INSTALL_NAME_DIR BUILD_WITH_INSTALL_RPATH BUNDLE_EXTENSION BUNDLE COMMON_LANGUAGE_RUNTIME COMPATIBLE_INTERFACE_BOOL COMPATIBLE_INTERFACE_NUMBER_MAX COMPATIBLE_INTERFACE_NUMBER_MIN COMPATIBLE_INTERFACE_STRING COMPILE_DEFINITIONS COMPILE_FEATURES COMPILE_FLAGS COMPILE_OPTIONS COMPILE_PDB_NAME_<CONFIG> COMPILE_PDB_NAME COMPILE_PDB_OUTPUT_DIRECTORY_<CONFIG> COMPILE_PDB_OUTPUT_DIRECTORY CROSSCOMPILING_EMULATOR CUDA_ARCHITECTURES CUDA_EXTENSIONS CUDA_PTX_COMPILATION CUDA_RESOLVE_DEVICE_SYMBOLS CUDA_RUNTIME_LIBRARY CUDA_SEPARABLE_COMPILATION CUDA_STANDARD_REQUIRED CUDA_STANDARD CXX_EXTENSIONS CXX_STANDARD_REQUIRED C.EXTENSIONS C.STANDARD_REQUIRED C.STANDARD DEBUG_POSTFIX DEFINE_SYMBOL</p>	<p>DEPLOYMENT_ADDITIONAL_FILES DEPLOYMENT_REMOTE_DIRECTORY DEPRECATION DISABLE_PRECOMPILE_HEADERS DOTNET_TARGET_FRAMEWORK_VERSION DOTNET_TARGET_FRAMEWORK ENABLE_EXPORTS EXCLUDE_FROM_ALL EXCLUDE_FROM_DEFAULT_BUILD_<CONFIG> EXCLUDE_FROM_DEFAULT_BUILD EXPORT_COMPILE_COMMANDS EXPORT_NAME EXPORT_PROPERTIES EchoString FOLDER FRAMEWORK_MULTI_CONFIG_POSTFIX_<CONFIG> FRAMEWORK_VERSION FRAMEWORK Fortran_FORMAT Fortran_MODULE_DIRECTORY Fortran_PREPROCESS GENERATOR_FILE_NAME GHS_INTEGRITY_APP GHS_NO_SOURCE_GROUP_FILE GNUtoMS HAS_CXX IMPLICIT_DEPENDS_INCLUDE_TRANSFORM IMPORTED_COMMON_LANGUAGE_RUNTIME IMPORTED_CONFIGURATIONS IMPORTED_GLOBAL IMPORTED_IMPLIB_<CONFIG> IMPORTED_IMPLIB IMPORTED_LIBNAME_<CONFIG> IMPORTED_LIBNAME IMPORTED_LINK_DEPENDENT_LIBRARIES_<CONFIG> IMPORTED_LINK_DEPENDENT_LIBRARIES IMPORTED_LINK_INTERFACE_LANGUAGES_<CONFIG> IMPORTED_LINK_INTERFACE_LANGUAGES IMPORTED_LINK_INTERFACE_LIBRARIES_<CONFIG> IMPORTED_LINK_INTERFACE_LIBRARIES IMPORTED_LINK_INTERFACE_MULTIPLICITY_<CONFIG> IMPORTED_LINK_INTERFACE_MULTIPLICITY IMPORTED_LOCATION_<CONFIG> IMPORTED_LOCATION IMPORTED_NO_SONAME_<CONFIG> IMPORTED_NO_SONAME IMPORTED_OBJECTS_<CONFIG> IMPORTED_OBJECTS IMPORTED_SONAME_<CONFIG> IMPORTED_SONAME IMPORTED IMPORT_PREFIX IMPORT_SUFFIX INCLUDE_DIRECTORIES INSTALL_NAME_DIR INSTALL_REMOVE_ENVIRONMENT_RPATH INSTALL_RPATH_USE_LINK_PATH INSTALL_RPATH INTERFACE_AUTOVIC_OPTIONS INTERFACE_COMPILE_DEFINITIONS INTERFACE_COMPILE_FEATURES INTERFACE_COMPILE_OPTIONS INTERFACE_INCLUDE_DIRECTORIES INTERFACE_LINK_DEPENDS INTERFACE_LINK_DIRECTORIES INTERFACE_LINK_LIBRARIES INTERFACE_LINK_OPTIONS INTERFACE_POSITION_INDEPENDENT_CODE INTERFACE_PRECOMPILE_HEADERS INTERFACE_SOURCES INTERFACE_SYSTEM_INCLUDE_DIRECTORIES INTERPROCEDURAL_OPTIMIZATION_<CONFIG> INTERPROCEDURAL_OPTIMIZATION IOS_INSTALL_COMBINED ISPC_HEADER_DIRECTORY ISPC_HEADER_SUFFIX ISPC_INSTRUCTION_SETS JOB_POOL_COMPILE JOB_POOL_LINK JOB_POOL_PRECOMPILE_HEADER LABELS LIBRARY_OUTPUT_DIRECTORY_<CONFIG> LIBRARY_OUTPUT_DIRECTORY LIBRARY_OUTPUT_NAME_<CONFIG> LIBRARY_OUTPUT_NAME LINKER_LANGUAGE LINK_DEPENDS_NO_SHARED LINK_DEPENDS LINK_DIRECTORIES</p>	<p>LINK_FLAGS_<CONFIG> LINK_FLAGS LINK_INTERFACE_LIBRARIES_<CONFIG> LINK_INTERFACE_LIBRARIES LINK_INTERFACE_MULTIPLICITY_<CONFIG> LINK_INTERFACE_MULTIPLICITY LINK_LIBRARIES LINK_OPTIONS LINK_SEARCH_END_STATIC LINK_SEARCH_START_STATIC LINK_WHAT_YOU_USE LOCATION_<CONFIG> LOCATION MACHO_COMPATIBILITY_VERSION MACHO_CURRENT_VERSION MACOSX_BUNDLE_INFO_PLIST MACOSX_BUNDLE MACOSX_FRAMEWORK_INFO_PLIST MACOSX_RPATH MANUALLY_ADDED_DEPENDENCIES MAP_IMPORTED_CONFIG_<CONFIG> MSVC_RUNTIME_LIBRARY NAME NO_SONAME NO_SYSTEM_FROM_IMPORTED OBJCXX_EXTENSIONS OBJCXX_STANDARD_REQUIRED OBJCXX_STANDARD OBJC_EXTENSIONS OBJC_STANDARD_REQUIRED OBJC_STANDARD OPTIMIZE_DEPENDENCIES OSX_ARCHITECTURES_<CONFIG> OSX_ARCHITECTURES OUTPUT_NAME_<CONFIG> OUTPUT_NAME PCH_INSTANTIATE_TEMPLATES PCH_WARN_INVALID PDB_NAME_<CONFIG> PDB_NAME PDB_OUTPUT_DIRECTORY_<CONFIG> PDB_OUTPUT_DIRECTORY POSITION_INDEPENDENT_CODE PRECOMPILE_HEADERS_REUSE_FROM PRECOMPILE_HEADERS PREFIX PRIVATE_HEADER PROJECT_LABEL PUBLIC_HEADER RESOURCE RULE_LAUNCH_COMPILE RULE_LAUNCH_CUSTOM RULE_LAUNCH_LINK RUNTIME_OUTPUT_DIRECTORY_<CONFIG> RUNTIME_OUTPUT_DIRECTORY RUNTIME_OUTPUT_NAME_<CONFIG> RUNTIME_OUTPUT_NAME SKIP_BUILD_RPATH SOURCES SOURCE_DIR SOVERSION STATIC_LIBRARY_FLAGS_<CONFIG> STATIC_LIBRARY_FLAGS STATIC_LIBRARY_OPTIONS SUFFIX Swift_DEPENDENCIES_FILE Swift_LANGUAGE_VERSION Swift_MODULE_DIRECTORY Swift_MODULE_NAME TYPE UNITY_BUILD_BATCH_SIZE UNITY_BUILD_CODE_AFTER_INCLUDE UNITY_BUILD_CODE_BEFORE_INCLUDE UNITY_BUILD_MODE UNITY_BUILD_UNIQUE_ID UNITY_BUILD VERSION VISIBILITY_INLINES_HIDDEN VS_CONFIGURATION_TYPE VS_DEBUGGER_COMMAND_ARGUMENTS VS_DEBUGGER_COMMAND VS_DEBUGGER_ENVIRONMENT VS_DEBUGGER_WORKING_DIRECTORY VS_DESKTOP_EXTENSIONS_VERSION VS_DOTNET_DOCUMENTATION_FILE VS_DOTNET_REFERENCECEPROP_<refname>_TAG_<tagname> VS_DOTNET_REFERENCES_COPY_LOCAL VS_DOTNET_REFERENCES VS_DOTNET_REFERENCE_<refname></p>
--	--	--	---	---

<div>VS_DOTNET_TARGET_FRAMEWORK_VERSION</div> <div>VS_DPI_AWARE</div> <div>VS_GLOBAL_<variable></div> <div>VS_GLOBAL_KEYWORD</div> <div>VS_GLOBAL_PROJECT_TYPES</div> <div>VS_GLOBAL_ROOTNAMESPACE</div> <div>VS_IOT_EXTENSIONS_VERSION</div> <div>VS_IOT_STARTUP_TASK</div> <div>VS_JUST_MY_CODE_DEBUGGING</div> <div>VS_KEYWORD</div> <div>VS_MOBILE_EXTENSIONS_VERSION</div> <div>VS_NO_SOLUTION_DEPLOY</div> <div>VS_PACKAGE_REFERENCES</div> <div>VS_PLATFORM_TOOLSET</div> <div>VS_PROJECT_IMPORT</div> <div>VS_SCC_AUXPATH</div> <div>VS_SCC_LOCALPATH</div> <div>VS_SCC_PROJECTNAME</div> <div>VS_SCC_PROVIDER</div> <div>VS_SDK_REFERENCES</div> <div>VS_SOLUTION_DEPLOY</div> <div>VS_SOURCE_SETTINGS_<tool></div> <div>VS_USER_PROPS</div> <div>VS_WINDOWS_TARGET_PLATFORM_MIN_VERSION</div> <div>VS_WINRT_COMPONENT</div> <div>VS_WINRT_EXTENSIONS</div> <div>VS_WINRT_REFERENCES</div> <div>WIN32_EXECUTABLE</div> <div>WINDOWS_EXPORT_ALL_SYMBOLS</div> <div>XCODE_ATTRIBUTE_<an-attribute></div> <div>XCODE_EMBED_<type>_PATH</div> <div>XCODE_EMBED_<type></div> <div>XCODE_EMBED_FRAMEWORKS_CODE_SIGN_ON_COPY</div> <div>XCODE_EMBED_FRAMEWORKS_REMOVE_HEADERS_ON_COPY</div> <div>XCODE_EXPLICIT_FILE_TYPE</div> <div>XCODE_GENERATE_SCHEME</div> <div>XCODE_LINK_BUILD_PHASE_MODE</div> <div>XCODE_PRODUCT_TYPE</div> <div>XCODE_SCHEME_ADDRESS_SANITIZER_USE_AFTER_RETURN</div> <div>XCODE_SCHEME_ADDRESS_SANITIZER</div> <div>XCODE_SCHEME_ARGUMENTS</div> <div>XCODE_SCHEME_DEBUG_AS_ROOT</div> <div>XCODE_SCHEME_DEBUG_DOCUMENT_VERSIONING</div> <div>XCODE_SCHEME_DISABLE_MAIN_THREAD_CHECKER</div> <div>XCODE_SCHEME_DYNAMIC_LIBRARY_LOADS</div> <div>XCODE_SCHEME_DYNAMIC_LINKER_API_USAGE</div> <div>XCODE_SCHEME_ENVIRONMENT</div> <div>XCODE_SCHEME_EXECUTABLE</div> <div>XCODE_SCHEME_GUARD_MALLOC</div> <div>XCODE_SCHEME_MAIN_THREAD_CHECKER_STOP</div> <div>XCODE_SCHEME_MALLOC_GUARD_EDGES</div> <div>XCODE_SCHEME_MALLOC_SCRIBBLE</div> <div>XCODE_SCHEME_MALLOC_STACK</div> <div>XCODE_SCHEME_THREAD_SANITIZER_STOP</div> <div>XCODE_SCHEME_THREAD_SANITIZER</div> <div>XCODE_SCHEME_UNDEFINED_BEHAVIOUR_SANITIZER_STOP</div> <div>XCODE_SCHEME_UNDEFINED_BEHAVIOUR_SANITIZER</div> <div>XCODE_SCHEME_WORKING_DIRECTORY</div> <div>XCODE_SCHEME_ZOMBIE_OBJECTS</div> <div>XCTest</div> <div>Properties - Tests</div> <div>ATTACHED_FILES_ON_FAIL</div> <div>ATTACHED_FILES</div> <div>COST</div> <div>DEPENDS</div> <div>DISABLED</div> <div>ENVIRONMENT</div> <div>FAIL_REGULAR_EXPRESSION</div> <div>FIXTURES_CLEANUP</div> <div>FIXTURES_REQUIRED</div> <div>FIXTURES_SETUP</div> <div>LABELS</div> <div>MEASUREMENT</div> <div>PASS_REGULAR_EXPRESSION</div> <div>PROCESSORS</div> <div>PROCESSOR_AFFINITY</div> <div>REQUIRED_FILES</div> <div>RESOURCE_GROUPS</div> <div>RESOURCE_LOCK</div> <div>RUN_SERIAL</div> <div>SKIP_REGULAR_EXPRESSION</div> <div>SKIP_RETURN_CODE</div> <div>TIMEOUT_AFTER_MATCH</div> <div>TIMEOUT</div> <div>WILL_FAIL</div> <div>WORKING_DIRECTORY</div>	<div>Properties - Cache Entries</div> <div>ADVANCED</div> <div>HELPSTRING</div> <div>VS_GLOBAL_KEYWORD</div> <div>MODIFIED</div> <div>STRINGS</div> <div>TYPE</div> <div>VALUE</div> <div>Properties - Installed Files</div> <div>CPACK_DESKTOP_SHORTCUTS</div> <div>CPACK_NEVER_OVERWRITE</div> <div>CPACK_PERMANENT</div> <div>CPACK_START_MENU_SHORTCUTS</div> <div>CPACK_STARTUP_SHORTCUTS</div> <div>CPACK_WIX_ACL</div> <div>Variables - Information</div> <div>CMAKE_AR</div> <div>CMAKE_ARGC</div> <div>CMAKE_ARGVO</div> <div>CMAKE_AUTOGEN_ORIGIN_DEPENDS</div> <div>CMAKE_BINARY_DIR</div> <div>CMAKE_BUILD_TOOL</div> <div>CMAKE_CACHEFILE_DIR</div> <div>CMAKE_CACHE_MAJOR_VERSION</div> <div>CMAKE_CACHE_MINOR_VERSION</div> <div>CMAKE_CACHE_PATCH_VERSION</div> <div>CMAKE_CFG_INTDIR</div> <div>CMAKE_CLANG_VFS_OVERLAY</div> <div>CMAKE_COMMAND</div> <div>CMAKE_CPACK_COMMAND</div> <div>CMAKE_CROSSCOMPILING</div> <div>CMAKE_CROSSCOMPILING_EMULATOR</div> <div>CMAKE_CROSS_CONFIGS</div> <div>CMAKE_CTEST_ARGUMENTS</div> 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CPack CPACK_ABSOLUTE_DESTINATION_FILES CPACK_COMPONENT_INCLUDE_TOPLEVEL_DIRECTORY CPACK_ERROR_ON_ABSOLUTE_INSTALL_DESTINATION CPACK_INCLUDE_TOPLEVEL_DIRECTORY CPACK_INSTALL_DEFAULT_DIRECTORY_PERMISSIONS CPACK_PACKAGING_INSTALL_PREFIX CPACK_SET_DESTDIR CPACK_WARN_ON_ABSOLUTE_INSTALL_DESTINATION</div> <div>C++ Features cxx_std_98 cxx_std_11 cxx_std_14 cxx_std_17 cxx_std_20 cxx_aggregate_default_initializers cxx_alias_templates cxx_alignas cxx_alignof cxx_attributes cxx_attribute_deprecated cxx_auto_type cxx_binary_literals cxx_constexpr cxx_contextual_conversions cxx_decltype_incomplete_return_types cxx_decltype cxx_decltype_auto cxx_default_function_template_args cxx_defaulted_functions cxx_defaulted_move_initializers cxx_delegating_constructors cxx_deleted_functions cxx_digit_separators cxx_enum_forward_declarations cxx_explicit_conversions cxx_extended_friend_declarations cxx_extern_templates cxx_final cxx_func_identifier cxx_generalized_initializers cxx_generic_lambdas cxx_inheriting_constructors cxx_inline_namespaces cxx_lambdas cxx_lambda_init_captures cxx_local_type_template_args cxx_long_long_type cxx_noexcept cxx_nonstatic_member_init cxx_nullptr cxx_override cxx_range_for cxx_raw_string_literals cxx_reference_qualified_functions cxx_relaxed_constexpr cxx_return_type_deduction cxx_right_angle_brackets cxx_rvalue_references cxx_sizeof_member cxx_static_assert cxx_strong_enums cxx_thread_local cxx_trailing_return_types cxx_unicode_literals cxx_uniform_initialization cxx_unrestricted_unions cxx_user_literals cxx_variable_templates cxx_variadic_macros cxx_variadic_templates cxx_template_template_parameters</div>
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Modules AddFileDependencies AndroidTestUtilities BundleUtilities CheckCCompilerFlag CheckCCompilerFlag CheckCSourceCompiles CheckCSourceRuns CheckCXXCompilerFlag CheckCXXSourceCompiles CheckCXXSourceRuns CheckCXXSymbolExists CheckFortranCompilerFlag CheckFortranFunctionExists CheckFortranSourceCompiles CheckFortranSourceRuns CheckFunctionExists CheckIPUSupported CheckIncludeFileCXX CheckIncludeFile CheckIncludeFiles CheckLanguage CheckLibraryExists CheckLinkerFlag CheckOBJCCompilerFlag CheckOBJCSourceCompiles CheckOBJCSourceRuns CheckOBJCXXCompilerFlag CheckOBJCXXSourceCompiles CheckOBJCXXSourceRuns CheckPIESupported CheckPrototypeDefinition CheckSourceCompiles CheckSourceRuns CheckStructHasMember CheckSymbolExists CheckTypeSize CheckVariableExists CMakeAddFortranSubdirectory CMakeBackwardCompatibilityCXX CMakeDependentOption CMakeDetermineVSServicePack CMakeExpandImportedTargets CMakeFindDependencyMacro CMakeFindFrameworks CMakeFindPackageMode CMakeForceCompiler CMakeGraphVizOptions CMakePackageConfigHelpers CMakeParseArguments CMakePrintHelpers CMakePrintSystemInformation CMakePushCheckState CMakeVerifyManifest CPackComponent CPackIFW CPackIFWConfigureFile CPack CSharpUtilities CTest CTestCoverageCollectGCOV CTestScriptMode CTestUseLaunchers Dart DeployQt4 Documentation ExternalData ExternalProject FeatureSummary FetchContent FindALSA FindArmadillo FindASPELL FindAVIFile FindBISON FindBLAS FindBacktrace FindBoost FindBullet FindBZip2 FindCABLE FindCoin3D FindCUDA FindCUDAToolkit FindCups FindCURL FindCurses FindCVS FindCxxTest	FindCygwin FindDart FindDCMTK FindDevIL FindDoxygen FindEnvModules FindEXPAT FindFLEX FindFLTK2 FindFontconfig FindFLTK FindFreeType FindGCCXML FindGDAL FindGettext FindGIF FindGIF FindGit FindGLEW FindGLUT FindGnuplot FindGnuTLS FindGSL FindGTest FindGTK2 FindGTK FindHDF5 FindHhg FindHSPELL FindHTMLHelp FindIce FindIcotool FindICU FindImageMagick FindIconv FindIntl FindITK FindJasper FindJava FindJNI FindJPEG FindKDE3 FindKDE4 FindLAPACK FindLATEX FindLibArchive FindLibinput FindLibLZMA FindLibXml2 FindLibXslt FindLTtngUST FindLua50 FindLua51 FindLua FindMatlab FindMFC FindMotif FindMPEG2 FindMPEG FindMPI FindODBC FindOpenACC FindOpenAL FindOpenCL FindOpenGL FindOpenMP FindOpenSceneGraph FindOpenSSL FindOpenThreads FindosgAnimation FindosgDB Findosg_functions FindosgFX FindosgGA FindosgIntrospection FindosgManipulator FindosgParticle FindosgPresentation FindosgProducer FindosgQt Findosg FindosgShadow FindosgSim FindosgTerrain FindosgText FindosgUtil FindosgViewer FindosgVolume FindosgWidget FindPackageHandleStandardArgs	FindPackageMessage FindPatch FindPerlLibs FindPerl FindPHP4 FindPhysFS FindPike FindPkgConfig FindPNG FindPostgreSQL FindProducer FindProtobuf FindPython FindPython2 FindPython3 FindPythonInterp FindPythonLibs FindQt3 FindQt4 FindQt FindQuickTime FindRTTI FindRuby FindSDL_image FindSDL_mixer FindSDL_net FindSDL FindSDL_sound FindSDL_ttf FindSelfPackers FindIce FindSQLite3 FindSquish FindSubversion FindSWIG FindTCL FindTclsh FindTclStub FindThreads FindTIFF FindUnixCommands FindVTX FindVulkan FindWget FindWish FindwxWidgets FindwxWindows FindXCTest FindXalanC FindXercesC FindX11 FindXMLRPC FindZLIB FortranCInterface GenerateExportHeader GetPrerequisites GNUInstallDirs GoogleTest InstallRequiredSystemLibraries MacroAddFileDependencies ProcessorCount SelectLibraryConfigurations SquishTestScript TestBigEndian TestCXXAcceptsFlag TestForANSIForScope TestForANSIStreamHeaders TestForSSTREAM TestForSTDNamespace UseEcos UseJavaClassFilelist UseJava UseJavaSymLinks UsePkgConfig UseSWIG UsewxWidgets Use_wxWindows WriteBasicConfigVersionFile WriteCompilerDetectionHeader	CMake CLI - General (<i>incomplete list</i>) --help --version --help-full --help-manual <man> [<f>] --help-command <cmd> [<f>] --help-module <mod> [<f>] --help-policy <cmp> [<f>] --help-property <prop> [<f>] --help-variable <var> [<f>] --system-information [file] --log-level <level> --log-context --debug-trycompile --debug-output --debug-find --trace --trace-expand --trace-format=<fmt> --trace-source=<file> --warn-uninitialized --graphviz=<file> --find-package <options>... --profiling-output=<path> --preset <preset> -S <path-to-source> -B <path-to-build> -D <var>[=<value>] -D <var>:<type>=<value> -U <glob_expr> -G <generator-name> -T <toolset-spec> -A <platform-name> -L[A H] CMake CLI - Build Tool (<i>incomplete list</i>) --build <dir> --config <cfg> --target <tgt> --preset <preset> --use-stderr --clean-first -j [<jobs>] --parallel [<jobs>] CMake CLI - Scripting Tool -P <file>	CMake CLI - Command Tool -E <command> [<options>...] capabilities cat <files>... chdir <dir> <cmd> [<arg>...] compare_files <file1> <file2> copy <file>... <destination> copy_directory <dir>... <dest> copy_if_different <file>... <dest> create_symlink <old> <new> create_hardlink <old> <new> echo [<string>...] echo_append [<string>...] env [--unset=NAME]... [NAME=VALUE]... COMMAND [ARG]... environment false make_directory <dir>... md5sum <file>... sha1sum <file>... sha224sum <file>... sha256sum <file>... sha384sum <file>... sha512sum <file>... remove [-f] <file>... remove_directory <dir> rename <oldname> <newname> rm [-rRf] <file> <dir>... server sleep tar [cxt][vf][zjJ] file.tar [<options>...] [--] [<file>...] --files-from=<file> --mtime=<date> --format=<zip gnutar pax paxr zip> time <command> [<args>...] touch <file> touch_nocreate <file> true CMake CLI - Windows Tools delete_regv <key> env_vs8_wince <sdname> env_vs9_wince <sdname> write_regv <key> <value>
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Simple Executable

```
cmake_minimum_required(VERSION 3.20)
project(simple_executable)
add_executable(${PROJECT_NAME})
target_sources(${PROJECT_NAME} PRIVATE main.cpp)
```

Static Library

```
cmake_minimum_required(VERSION 3.20)
project(static_library)
add_library(${PROJECT_NAME} STATIC)
target_sources(${PROJECT_NAME}
  PRIVATE
    src/echo.cpp
    include/simple/echo.hpp)
target_include_directories(${PROJECT_NAME}
  PUBLIC
    ${CMAKE_CURRENT_SOURCE_DIR}/include>)
```

Shared Library

```
cmake_minimum_required(VERSION 3.20)
project(shared_library)
add_library(${PROJECT_NAME} SHARED)
target_sources(${PROJECT_NAME}
  PUBLIC include/simple/echo.hpp
  PRIVATE src/echo.cpp src/echo_private.hpp)
target_include_directories(${PROJECT_NAME}
  PUBLIC
    ${CMAKE_CURRENT_SOURCE_DIR}/include>)
```

Object Library

```
cmake_minimum_required(VERSION 3.20)
project(object_library)

add_library(${PROJECT_NAME}-obj OBJECT)
target_sources(${PROJECT_NAME}-obj
  PRIVATE src/echo.cpp include/simple/echo.hpp)
target_include_directories(${PROJECT_NAME}-obj
  PUBLIC
    ${CMAKE_CURRENT_SOURCE_DIR}/include>)
```

```
set_property(TARGET ${PROJECT_NAME}-obj
  PROPERTY POSITION_INDEPENDENT_CODE 1)
```

```
add_library(${PROJECT_NAME}-static STATIC
  ${TARGET_OBJECTS:${PROJECT_NAME}-obj})
add_library(${PROJECT_NAME}-shared SHARED
  ${TARGET_OBJECTS:${PROJECT_NAME}-obj})
```

Header Only Library

```
cmake_minimum_required(VERSION 3.20)
project(headeronly_library)

add_library(${PROJECT_NAME} INTERFACE)
target_include_directories(${PROJECT_NAME}
  INTERFACE
    ${CMAKE_CURRENT_SOURCE_DIR}/library/
    ↪ include>)

add_executable(example)
target_sources(example
  PRIVATE src/main.cpp)
target_link_libraries(example
  PRIVATE ${PROJECT_NAME})
```

Find Packages

```
cmake_minimum_required(VERSION 3.20)
project(executable_with_libs)
find_package(ZLIB REQUIRED)
find_package(Boost 1.58 COMPONENTS program_options REQUIRED
  ↪ )

add_executable(${PROJECT_NAME})
target_sources(${PROJECT_NAME}
  PRIVATE src/main.cpp)
target_link_libraries(${PROJECT_NAME}
  PRIVATE ZLIB::ZLIB Boost::program_options)
```

Add CTest

```
cmake_minimum_required(VERSION 3.20)
project(library_with_test)

add_library(${PROJECT_NAME} STATIC)
target_sources(${PROJECT_NAME}
  PUBLIC library/include/library/echo.hpp
  PRIVATE library/src/echo.cpp)
target_include_directories(${PROJECT_NAME}
  PUBLIC
    ${CMAKE_CURRENT_SOURCE_DIR}/library/include>)
```

```
add_executable(testrunner)
target_sources(testrunner
  PRIVATE testrunner/src/main.cpp)
target_link_libraries(testrunner
  PRIVATE ${PROJECT_NAME})
```

```
enable_testing()
add_test(
  NAME ${PROJECT_NAME}-test-1
  COMMAND testrunner "Hello World")
add_test(
  NAME ${PROJECT_NAME}-test-2
  COMMAND testrunner "Hallo Welt")
```

Import Library

```
cmake_minimum_required(VERSION 3.20)
project(import_library)

find_path(HO_LIBRARY_PATH
  NAMES library
  PATHS ${CMAKE_CURRENT_SOURCE_DIR}/../headeronly_library/library/include
  NO_DEFAULT_PATH
)
```

```
if(HO_LIBRARY_PATH)
  add_library(headeronly::headeronly INTERFACE IMPORTED)
  set_target_properties(headeronly::headeronly
    PROPERTIES
      INTERFACE_INCLUDE_DIRECTORIES ${HO_LIBRARY_PATH})
endif()
```

```
add_executable(example)
target_sources(example
  PRIVATE src/main.cpp)
target_link_libraries(example
  PRIVATE headeronly::headeronly)
```

Module: ExternalProject

```
cmake_minimum_required(VERSION 3.20)
project(externalproject)

find_package(Boost 1.58 COMPONENTS program_options REQUIRED)

file(MAKE_DIRECTORY ${CMAKE_CURRENT_BINARY_DIR}/local/include)
```

```
include(ExternalProject)
ExternalProject_Add(extern-zlib
  PREFIX ${CMAKE_CURRENT_BINARY_DIR}/zlib
  URL
    file://${CMAKE_CURRENT_SOURCE_DIR}/extern/zlib-1.2.8.tar.gz
  URL_HASH
    MD5=44d667c142d7cda120332623eab69f40
  CMAKE_ARGS
    -DCMAKE_C_COMPILER=${CMAKE_C_COMPILER}
    -DCMAKE_BUILD_TYPE=Release
    -DCMAKE_INSTALL_PREFIX=${CMAKE_CURRENT_BINARY_DIR}/local
  INSTALL_DIR ${CMAKE_CURRENT_BINARY_DIR}/local)
```

```
add_library(zlib::zlib STATIC IMPORTED)
add_dependencies(zlib::zlib extern-zlib)
set_target_properties(zlib::zlib PROPERTIES
  IMPORTED_LOCATION
    ${CMAKE_CURRENT_BINARY_DIR}/local/lib/${CMAKE_STATIC_LIBRARY_PREFIX}z${
    ↪ CMAKE_STATIC_LIBRARY_SUFFIX})
INTERFACE_INCLUDE_DIRECTORIES
  ${CMAKE_CURRENT_BINARY_DIR}/local/include)
```

```
add_executable(${PROJECT_NAME})
target_sources(${PROJECT_NAME}
  PRIVATE src/main.cpp)
target_link_libraries(${PROJECT_NAME}
  PRIVATE zlib::zlib Boost::program_options)
```

Qt Support

```
cmake_minimum_required(VERSION 3.20)
project(app_qt5)

if(NOT EXISTS $ENV{QTHOME})
  message(FATAL_ERROR "directory QTHOME does not exist")
endif()

set(CMAKE_AUTOMOC ON)
set(CMAKE_AUTOUIC ON)
set(CMAKE_AUTORCC ON)

find_package(Qt5Core REQUIRED)
find_package(Qt5Widgets REQUIRED)

add_executable(${PROJECT_NAME})
target_sources(${PROJECT_NAME}
  PRIVATE
    src/main.cpp
    src/demo_application.cpp)
target_link_libraries(${PROJECT_NAME}
  PRIVATE Qt5::Core Qt5::Widgets)
```

CPack

```
cmake_minimum_required(VERSION 3.20)
project(package-demo VERSION 1.2.3)
```

```
add_library(${PROJECT_NAME} STATIC)
target_sources(${PROJECT_NAME}
  PRIVATE
    src/echo.cpp
    include/simple/echo.hpp)
target_include_directories(${PROJECT_NAME}
  PUBLIC
    ${CMAKE_CURRENT_SOURCE_DIR}/include>
    ${INSTALL_INTERFACE:include>})
```

```
install(DIRECTORY ${CMAKE_CURRENT_SOURCE_DIR}/include/
  DESTINATION include)
```

```
install(TARGETS ${PROJECT_NAME}
  RUNTIME DESTINATION bin
  LIBRARY DESTINATION lib
  ARCHIVE DESTINATION lib
  INCLUDES DESTINATION include)
```

```
set(CPACK_PACKAGE_VERSION_MAJOR ${PROJECT_VERSION_MAJOR})
set(CPACK_PACKAGE_VERSION_MINOR ${PROJECT_VERSION_MINOR})
set(CPACK_PACKAGE_VERSION_PATCH ${PROJECT_VERSION_PATCH})
set(CPACK_PACKAGE_VERSION ${PROJECT_VERSION})
set(CPACK_PACKAGE_NAME "${PROJECT_NAME}")
set(CPACK_PACKAGE_VENDOR "Mario Konrad")
set(CPACK_PACKAGE_CONTACT
  "Mario Konrad <mario.konrad@gmx.net>")
set(CPACK_PACKAGE_DESCRIPTION "Package demo.")
set(CPACK_PACKAGE_DESCRIPTION_SUMMARY "Library")
set(CPACK_MONOLITHIC_INSTALL 1)
set(CPACK_STRIP_FILES true)
```

```
include(CPack)
```

Build:

```
cmake -B builddir source-dir
cmake --build builddir
cd builddir
cpack -G ZIP
```

Library Installation

```
cmake_minimum_required(VERSION 3.20)
project(lib_install VERSION 1.2.3)

add_library(${PROJECT_NAME} SHARED)
target_sources(${PROJECT_NAME}
  PRIVATE
    include/simple/echo.hpp
    src/echo.cpp
    src/echo_private.hpp)
target_include_directories(${PROJECT_NAME}
  PUBLIC
    ${CMAKE_CURRENT_SOURCE_DIR}/include>
    ${INSTALL_INTERFACE:include>})

set_target_properties(${PROJECT_NAME}
  PROPERTIES
    VERSION ${PROJECT_VERSION}
    SOVERSION ${PROJECT_VERSION})

set(targets_export_name ${PROJECT_NAME}-targets)
set(include_install_dir include)
```

```
install(DIRECTORY ${CMAKE_CURRENT_SOURCE_DIR}/include/
  DESTINATION ${include_install_dir})
install(TARGETS ${PROJECT_NAME}
  EXPORT ${targets_export_name}
  RUNTIME DESTINATION bin
  LIBRARY DESTINATION lib
  ARCHIVE DESTINATION lib
  INCLUDES DESTINATION ${include_install_dir})
install(EXPORT ${targets_export_name}
  DESTINATION lib/cmake/${PROJECT_NAME})
file(WRITE ${CMAKE_CURRENT_BINARY_DIR}/config.cmake.in [=[
  include("${CMAKE_CURRENT_LIST_DIR}/0targets_export_name0.cmake")
]=])
include(CMakePackageConfigHelpers)
configure_package_config_file(
  ${CMAKE_CURRENT_BINARY_DIR}/config.cmake.in
  ${CMAKE_CURRENT_BINARY_DIR}/${PROJECT_NAME}-config.cmake
  INSTALL_DESTINATION lib/cmake/${PROJECT_NAME}
  PATH_VARS include_install_dir)
write_basic_package_version_file(
  ${CMAKE_CURRENT_BINARY_DIR}/${PROJECT_NAME}-config-version.cmake
  VERSION "${PROJECT_VERSION}" COMPATIBILITY SameMajorVersion)
install(
  FILES
    ${CMAKE_CURRENT_BINARY_DIR}/${PROJECT_NAME}-config.cmake
    ${CMAKE_CURRENT_BINARY_DIR}/${PROJECT_NAME}-config-version.cmake
  DESTINATION
    lib/cmake/${PROJECT_NAME})
```

Build:

```
cmake -B builddir -DCMAKE_INSTALL_PREFIX=install-dir source-dir
cmake --build builddir
cmake --install builddir
```