

SpinDec

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Chapter 1

Class Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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SpinDec::CCE (Solves for a CSD problem using the CCE)	11
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SpinDec::SpinInteractionGraph (Spin interaction graph from which spin Hamiltonians are built)	72
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SpinDec::SpinOperator (Quantum spin operator in the Zeeman basis)	76
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SpinDec::SpinSystem (Diagonalizable concrete spin system)	83
SpinDec::SpinSystemBase (Abstract base class for spin systems)	84
SpinDec::SpinUp (Spin up state)	86
SpinDec::StringOptions (String flags composed of A-Z, a-z, each character representing a flag)	87
SpinDec::TimeArray (Time array in microseconds)	88
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SpinDec::TwoStateSuperposition (2-level superposition state)	92
SpinDec::UniformMagneticField (Uniform magnetic field parallel to some direction in Cartesian coordinates)	93

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

/home/sbalian/spindec/include/SpinDec/ AdiabaticLabel.h	??
/home/sbalian/spindec/include/SpinDec/ base.h	??
/home/sbalian/spindec/include/SpinDec/ BoostEigen.h	??
/home/sbalian/spindec/include/SpinDec/ CCE.h	??
/home/sbalian/spindec/include/SpinDec/ Cluster.h	??
/home/sbalian/spindec/include/SpinDec/ ClusterDatabase.h	??
/home/sbalian/spindec/include/SpinDec/ ClusterDatabaseEntry.h	??
/home/sbalian/spindec/include/SpinDec/ Constants.h	??
/home/sbalian/spindec/include/SpinDec/ CPMG.h	??
/home/sbalian/spindec/include/SpinDec/ CPMGDephasing.h	??
/home/sbalian/spindec/include/SpinDec/ CrystalBasis.h	??
/home/sbalian/spindec/include/SpinDec/ CrystalStructure.h	??
/home/sbalian/spindec/include/SpinDec/ CSDProblem.h	??
/home/sbalian/spindec/include/SpinDec/ DensityOperator.h	??
/home/sbalian/spindec/include/SpinDec/ DiamondCubic.h	??
/home/sbalian/spindec/include/SpinDec/ Dipolar.h	??
/home/sbalian/spindec/include/SpinDec/ Eigenspectrum.h	??
/home/sbalian/spindec/include/SpinDec/ ElectronSpinParameters.h	??
/home/sbalian/spindec/include/SpinDec/ Errors.h	??
/home/sbalian/spindec/include/SpinDec/ EvolutionOperator.h	??
/home/sbalian/spindec/include/SpinDec/ FileProperties.h	??
/home/sbalian/spindec/include/SpinDec/ FreeEvolution.h	??
/home/sbalian/spindec/include/SpinDec/ HermitianEigenspectrum.h	??
/home/sbalian/spindec/include/SpinDec/ Hyperfine.h	??
/home/sbalian/spindec/include/SpinDec/ HyperfineParameters.h	??
/home/sbalian/spindec/include/SpinDec/ IdentityOperator.h	??
/home/sbalian/spindec/include/SpinDec/ IdentityPulse.h	??
/home/sbalian/spindec/include/SpinDec/ LatticeVectors.h	??
/home/sbalian/spindec/include/SpinDec/ MatrixRepresentation.h	??
/home/sbalian/spindec/include/SpinDec/ PiPulse.h	??
/home/sbalian/spindec/include/SpinDec/ Pulse.h	??
/home/sbalian/spindec/include/SpinDec/ PulseExperiment.h	??
/home/sbalian/spindec/include/SpinDec/ PulseSequence.h	??

/home/sbalian/spindec/include/SpinDec/ PulseSequenceBase.h	??
/home/sbalian/spindec/include/SpinDec/ RandomNumberGenerator.h	??
/home/sbalian/spindec/include/SpinDec/ ReducedProblem.h	??
/home/sbalian/spindec/include/SpinDec/ Sign.h	??
/home/sbalian/spindec/include/SpinDec/ SimpleCubicLatticeVectors.h	??
/home/sbalian/spindec/include/SpinDec/ SpinBasis.h	??
/home/sbalian/spindec/include/SpinDec/ SpinBath.h	??
/home/sbalian/spindec/include/SpinDec/ SpinDonor.h	??
/home/sbalian/spindec/include/SpinDec/ SpinDown.h	??
/home/sbalian/spindec/include/SpinDec/ SpinHalf.h	??
/home/sbalian/spindec/include/SpinDec/ SpinHalfParameters.h	??
/home/sbalian/spindec/include/SpinDec/ SpinHalfStates.h	??
/home/sbalian/spindec/include/SpinDec/ SpinHamiltonian.h	??
/home/sbalian/spindec/include/SpinDec/ SpinInteraction.h	??
/home/sbalian/spindec/include/SpinDec/ SpinInteractionEdge.h	??
/home/sbalian/spindec/include/SpinDec/ SpinInteractionGraph.h	??
/home/sbalian/spindec/include/SpinDec/ SpinInteractionVertex.h	??
/home/sbalian/spindec/include/SpinDec/ SpinOperator.h	??
/home/sbalian/spindec/include/SpinDec/ SpinParameters.h	??
/home/sbalian/spindec/include/SpinDec/ SpinParametersVector.h	??
/home/sbalian/spindec/include/SpinDec/ SpinState.h	??
/home/sbalian/spindec/include/SpinDec/ SpinSystem.h	??
/home/sbalian/spindec/include/SpinDec/ SpinSystemBase.h	??
/home/sbalian/spindec/include/SpinDec/ SpinUp.h	??
/home/sbalian/spindec/include/SpinDec/ StringOptions.h	??
/home/sbalian/spindec/include/SpinDec/ TimeArray.h	??
/home/sbalian/spindec/include/SpinDec/ TimeEvolution.h	??
/home/sbalian/spindec/include/SpinDec/ TwoStateSuperposition.h	??
/home/sbalian/spindec/include/SpinDec/ typedefs.h (Typedefs and "usings")	95
/home/sbalian/spindec/include/SpinDec/ UniformMagneticField.h	??

Chapter 4

Class Documentation

4.1 SpinDec::AdiabaticLabel Class Reference

Adiabatic eigenstates of a spin donor.

```
#include <AdiabaticLabel.h>
```

Public Member Functions

- **AdiabaticLabel** (const [Sign](#) &sign, const int quantum_number)
- const [Sign](#) & **get_sign** () const
- int **get_quantum_number** () const

Private Attributes

- [Sign](#) sign_
Plus or minus.
- int [quantum_number_](#)
 $m = S + I$.

Friends

- std::ostream & **operator<<** (std::ostream &os, [AdiabaticLabel](#) const &label)
Print.

4.1.1 Detailed Description

Adiabatic eigenstates of a spin donor. For a spin donor, the adiabatic energy eigenstates are labeled as follows:

$|\pm, m\rangle$, where $m = S + I$ is an integer, S and I are the electron and nuclear spin quantum numbers.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/AdiabaticLabel.h`

4.2 SpinDec::BoostEigen Class Reference

Static methods to extend Eigen functionality.

```
#include <BoostEigen.h>
```

Static Public Member Functions

- static double [cosAngleBetween](#) (const ThreeVector &a, const ThreeVector &b)
Cosine of angle between real vectors.
- static double [maxAbsCoeff](#) (const ThreeVector &a)
Maximum absolute coefficient.
- static ComplexVector [exp](#) (const ComplexVector &a)
Element-wise exponentiation for complex vectors.
- static ComplexMatrix [tensorProduct](#) (const ComplexMatrix &A, const ComplexMatrix &B)
Tensor product for complex matrices.
- static ComplexVector [tensorProduct](#) (const ComplexVector &a, const ComplexVector &b)
Tensor product for complex vectors.
- static ComplexMatrix [partialTrace](#) (const ComplexMatrix &AB, const unsigned int dimension_B)
Partial trace for complex matrices.
- static ComplexMatrix [spectralDecomposition](#) (const ComplexMatrix &eigenvectors, const ComplexVector &eigenvalues)
Spectral decomposition of a complex matrix.
- static ComplexMatrix [unitarySpectralDecomposition](#) (const ComplexMatrix &eigenvectors, const ComplexVector &eigenvalues)
Spectral decomposition of a unitary matrix.
- static bool [isWithinDistance](#) (const ThreeVector &r, const double distance)
Is $|\mathbf{r}| \leq d$?

4.2.1 Detailed Description

Static methods to extend Eigen functionality. Note that the naming convention complies with that of Eigen, and is different from the rest of SpinDec. Eigen is for linear algebra and can be obtained for free: <http://eigen.tuxfamily.org/>.

4.2.2 Member Function Documentation

4.2.2.1 static double SpinDec::BoostEigen::cosAngleBetween (const ThreeVector &a, const ThreeVector &b) [static]

Cosine of angle between real vectors. $\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|}$.

4.2.2.2 static double SpinDec::BoostEigen::maxAbsCoeff (const ThreeVector & a) [static]

Maximum absolute coefficient. Maximum of $[|a_1|, |a_2|, |a_3|]$ for real vector $\mathbf{a} = (a_1, a_2, a_3)$.

4.2.2.3 static ComplexMatrix SpinDec::BoostEigen::partialTrace (const ComplexMatrix & AB, const unsigned int dimension_B) [static]

Partial trace for complex matrices. Given $\mathbf{C} = \mathbf{A} \otimes \mathbf{B}$, and the dimension of \mathbf{B} , this method outputs $\text{Tr}_{\mathbf{B}} \mathbf{A}$.

4.2.2.4 static ComplexMatrix SpinDec::BoostEigen::spectralDecomposition (const ComplexMatrix & eigenvectors, const ComplexVector & eigenvalues) [static]

Spectral decomposition of a complex matrix. This is $\mathbf{A} = \mathbf{V} \mathbf{D} \mathbf{V}^{-1}$, where \mathbf{D} is the diagonal of eigenvalues of \mathbf{A} and \mathbf{V} is the columnwise eigenvector matrix.

4.2.2.5 static ComplexVector SpinDec::BoostEigen::tensorProduct (const ComplexVector & a, const ComplexVector & b) [static]

Tensor product for complex vectors. Evaluates $\mathbf{c} = \mathbf{a} \otimes \mathbf{b}$. For example, for 2-vectors, this is

$$\mathbf{c} = \begin{pmatrix} a_1 b_1 \\ a_1 b_2 \\ a_2 b_1 \\ a_2 b_2 \end{pmatrix}$$

4.2.2.6 static ComplexMatrix SpinDec::BoostEigen::tensorProduct (const ComplexMatrix & A, const ComplexMatrix & B) [static]

Tensor product for complex matrices. Evaluates $\mathbf{C} = \mathbf{A} \otimes \mathbf{B}$. For example, for 2×2 matrices, this is

$$\mathbf{C} = \begin{pmatrix} A_{11} \mathbf{B} & A_{12} \mathbf{B} \\ A_{21} \mathbf{B} & A_{22} \mathbf{B} \end{pmatrix}$$

4.2.2.7 static ComplexMatrix SpinDec::BoostEigen::unitarySpectralDecomposition (const ComplexMatrix & eigenvectors, const ComplexVector & eigenvalues) [static]

Spectral decomposition of a unitary matrix. For a unitary matrix, $\mathbf{A}^{-1} = \mathbf{V}^\dagger$

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/BoostEigen.h

4.3 SpinDec::CCE Class Reference

Solves for a CSD problem using the [CCE](#).

```
#include <CCE.h>
```

Public Member Functions

- **CCE** (const UInt max_truncation_order, const auto_ptr< [PulseExperiment](#) > &pulse_experiment, const [ClusterDatabase](#) &cluster_database, const bool include_one_clusters)
- UInt **get_max_truncation_order** () const
- void **calculate** (const UInt order)
Calculate the [CCE](#).
- void **calculate** (const UInt order, const bool no_divisions)
- void **calculate** ()
Calls CCE::calculate(const UInt order,false).
- [TimeEvolution](#) **evolution** (const UInt order) const
Get the time evolution (has to be calculated with above method first).
- const [ClusterDatabase](#) & **get_database** () const

Private Member Functions

- void **check_order** (const UInt order) const
- [TimeEvolution](#) **reducible_correlation** (const [Cluster](#) &cluster)
- [TimeEvolution](#) **true_correlation** (const [Cluster](#) &cluster)

Private Attributes

- vector< [TimeEvolution](#) > **product_correlations_by_order_**
- UInt **max_truncation_order_**
Maximum [CCE](#) truncation order.
- bool **include_one_clusters_**
- auto_ptr< [PulseExperiment](#) > **pulse_experiment_**
- [ClusterDatabase](#) **cluster_database_**

4.3.1 Detailed Description

Solves for a CSD problem using the [CCE](#). The cluster correlation expansion ([CCE](#)) is used to solve for a central spin decoherence (CSD) problem. Relevant references are:

- Phys. Rev. B 74, 035322 (2006),
- Phys. Rev. B 78, 085315 (2008),
- Phys. Rev. B 78, 129901(E) (2008),
- Phys. Rev. B 79, 115320 (2009),
- Phys. Rev. B 86, 035452 (2012).

4.3.2 Member Function Documentation

4.3.2.1 void SpinDec::CCE::calculate (const UInt *order*)

Calculate the CCE. Input CCE truncation order to calculate. This input cannot exceed CCE::max_truncation_order_.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/CCE.h

4.4 SpinDec::Cluster Class Reference

Contains labels for a cluster of spins.

```
#include <Cluster.h>
```

Public Member Functions

- **Cluster** (const UIntArray &labels)
- void **add** (const UInt label)
- bool **operator==** (const **Cluster** &rhs) const
- UInt **num_spins** () const

Number of labels.

- UInt **get_label** (const UInt index) const
- const UIntArray & **get_labels** () const
- vector< **Cluster** > **subsets** () const
Get all subsets (excludes the empty set).
- vector< **Cluster** > **proper_subsets** () const
Get proper subsets (excludes the empty set).

Private Member Functions

- vector< UIntArray > **subsets** (const UIntArray &v, const UInt size) const
- vector< UIntArray > **subsets** (const UIntArray &v) const

Private Attributes

- UIntArray **labels_**

Friends

- std::ostream & **operator<<** (std::ostream &os, **Cluster** const &cluster)
Print.

4.4.1 Detailed Description

Contains labels for a cluster of spins. Labels are always sorted in increasing order.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/Cluster.h

4.5 SpinDec::ClusterDatabase Class Reference

Stores clusters and associated complex time evolutions.

```
#include <ClusterDatabase.h>
```

Public Member Functions

- **ClusterDatabase** (const **SpinBath** &spin_bath, const UInt max_order, const double cluster_cutoff, const string &build_method)
Build method is "global" or "local".
- const **ClusterDatabaseEntry** & **get_entry** (const UInt order, const UInt index) const
- const **Cluster** & **get_cluster** (const UInt order, const UInt index) const
- void **set_time_evolution** (const **Cluster** &cluster, const **TimeEvolution** &time_evolution)
- bool **is_solved** (const **Cluster** &cluster) const
- UInt **get_max_order** () const
- UInt **num_clusters** (const UInt order) const
- const **TimeEvolution** & **get_time_evolution** (const **Cluster** &cluster) const
- void **print** () const

Private Member Functions

- void **build_pairs** ()
Build 2-clusters.
- void **build_ones** ()
Build 1-clusters.
- void **build_with_local_cutoff** ()
Higher order clusters with local cutoff.
- void **build_with_global_cutoff** ()
Higher order clusters with global cutoff.
- UInt **get_index** (const **Cluster** &cluster) const
- void **add_unsolved_entry** (const **Cluster** &cluster)
Add cluster if it does not exist.
- bool **is_order_built** (const UInt order) const
- bool **cluster_exists** (const **Cluster** &cluster) const

Private Attributes

- UInt **max_order_**
Maximum build order.
- **SpinBath** **spin_bath_**
- database_map **database_**

Cluster size (order), vector of database entries. All unique clusters.

- double `cluster_cutoff_`
In Å.

4.5.1 Detailed Description

Stores clusters and associated complex time evolutions. For use with [SpinDec::CCE](#) (cluster correlation expansion). Has two build methods, one with a local cluster cutoff where the maximum separation between any pair of spins in any cluster is `cluster_cutoff`. The other (global) method builds pairs with `cluster_cutoff` maximum separation, then adds spins which are at a maximum of `cluster_cutoff` from any of the two spins to form 3-clusters, and so on for 4-clusters etc.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/ClusterDatabase.h`

4.6 SpinDec::ClusterDatabaseEntry Class Reference

Entry for [ClusterDatabase](#).

```
#include <ClusterDatabaseEntry.h>
```

Public Member Functions

- [ClusterDatabaseEntry](#) (const [Cluster](#) &cluster)
is_solved_ = false.
- const [Cluster](#) & **get_cluster** () const
- bool **is_solved** () const
- const [TimeEvolution](#) & **get_time_evolution** () const
- void **set_time_evolution** (const [TimeEvolution](#) &time_evolution)

Private Attributes

- [Cluster](#) **cluster_**
- [TimeEvolution](#) **time_evolution_**
- bool **is_solved_**

4.6.1 Detailed Description

Entry for [ClusterDatabase](#).

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/ClusterDatabaseEntry.h

4.7 SpinDec::Constants Class Reference

Mathematical and physical constants.

```
#include <Constants.h>
```

Static Public Attributes

- static const double [kPi](#)
Pi.
- static const double [kReducedPlanck](#)
Reduced Planck constant (J s).
- static const double [kPlanck](#)
Planck constant (J s).
- static const double [kElectronGyromagneticRatio](#)
Electronic gyromagnetic ratio ($M \text{ rad s}^{-1} \text{ T}^{-1}$).

4.7.1 Detailed Description

Mathematical and physical constants.

4.7.2 Member Data Documentation

4.7.2.1 const double SpinDec::Constants::kElectronGyromagneticRatio [static]

Electronic gyromagnetic ratio ($M \text{ rad s}^{-1} \text{ T}^{-1}$). From CODATA 22/10/2013.

4.7.2.2 const double SpinDec::Constants::kPi [static]

Pi. From Wikipedia 06/12/2012.

4.7.2.3 const double SpinDec::Constants::kPlanck [static]

Planck constant (J s). From CODATA 06/12/2012.

4.7.2.4 const double SpinDec::Constants::kReducedPlanck [static]

Reduced Planck constant (J s). From CODATA 06/12/2012.

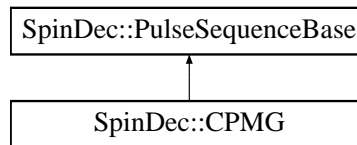
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/Constants.h

4.8 SpinDec::CPMG Class Reference

Carr-Purcell-Meiboom-Gill ([CPMG](#)) pulse sequence.

`#include <CPMG.h>` Inheritance diagram for SpinDec::CPMG::



Public Member Functions

- **CPMG** (const UInt order, const [EvolutionOperator](#) &evolution_operator, const [Pulse](#) &pi_pulse)
- void **set_time** (const double time_value)
- virtual auto_ptr< [PulseSequenceBase](#) > **clone** () const

Private Attributes

- UInt **order_**
- [EvolutionOperator](#) **evolution_operator_**
- vector< bool > **is_unitary_**

4.8.1 Detailed Description

Carr-Purcell-Meiboom-Gill ([CPMG](#)) pulse sequence.

- Order $N = 0$ (FID): evolve for duration t .
- $N = 1$ (Hahn): evolve for $t/2$, π -pulse, evolve for $t/2$.
- $N > 1$: [evolve for $t/(2N)$, π -pulse, evolve for $t/(2N)$] N .

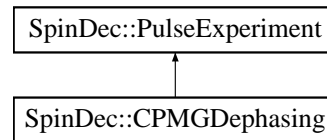
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/CPMG.h

4.9 SpinDec::CPMGDephasing Class Reference

CPMG pulse sequence.

#include <CPMGDephasing.h> Inheritance diagram for SpinDec::CPMGDephasing::



Public Member Functions

- **CPMGDephasing** (const [CSDProblem](#) &csd_problem, const [TimeArray](#) &time_array, const UInt cpmg_order, const CDouble &c0, const UInt level_label0, const CDouble &c1, const UInt level_label1)
- virtual [TimeEvolution](#) **time_evolution** (const UIntArray bath_indices)
- virtual auto_ptr< [PulseExperiment](#) > **clone** () const

Private Attributes

- UInt **cpmg_order_**
- [TwoStateSuperposition](#) **initial_system_state_**
- [PiPulse](#) **system_pi_pulse_**
- vector< pair< UInt, [Pulse](#) > > **pulses_**

4.9.1 Detailed Description

CPMG pulse sequence.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/CPMGDephasing.h

4.10 SpinDec::CrystalBasis Class Reference

Basis vectors for crystal structures in 3D.

```
#include <CrystalBasis.h>
```

Public Member Functions

- void **add_basis_vector** (const ThreeVector &basis_vector)
- const std::vector< ThreeVector > & **get_basis_vectors** () const
- const ThreeVector & **get_basis_vector** (const UInt index) const
- UInt **num_basis_vectors** () const

Protected Attributes

- std::vector< ThreeVector > **basis_vectors_**

4.10.1 Detailed Description

Basis vectors for crystal structures in 3D. Length units are Å. They are in the basis of lattice vectors ($\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$), NOT (x, y, z) !

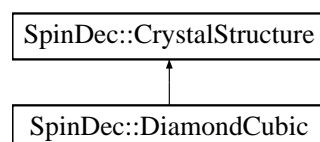
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/CrystalBasis.h

4.11 SpinDec::CrystalStructure Class Reference

$$i\mathbf{a}_1 + j\mathbf{a}_2 + k\mathbf{a}_3 + \sum_n \mathbf{b}_n.$$

#include <CrystalStructure.h> Inheritance diagram for SpinDec::CrystalStructure::



Public Member Functions

- [CrystalStructure](#) (const [LatticeVectors](#) &lattice_vectors, const [CrystalBasis](#) &basis, const int min_i, const int max_i, const int min_j, const int max_j, const int min_k, const int max_k, const double min_x, const double max_x, const double min_y, const double max_y, const double min_z, const double max_z, const double fractional_abundance)

Calls fill_site_vectors.

- [CrystalStructure](#) (const string &file_name)

Reads from file. Three columns: x, y, z.

- **CrystalStructure** (const vector< ThreeVector > &site_vectors)
- const std::vector< ThreeVector > & **get_site_vectors** () const
- const ThreeVector & **get_site_vector** (const UInt index) const
- UInt **num_site_vectors** () const
- double **max_site_vector_length** () const
- double [max_abs_component](#) () const

$\max[\max(|x_1|, |y_1|, |z_1|), \dots, \max(|x_n|, |y_n|, |z_n|)], \text{ for } n \text{ site vectors.}$

- double **average_site_vector_separation** () const
- void **write_site_vectors** (const string &file_name) const

Protected Member Functions

- void [fill_site_vectors](#) (const [LatticeVectors](#) &lattice_vectors, const [CrystalBasis](#) &basis, const int min_i, const int max_i, const int min_j, const int max_j, const int min_k, const int max_k, const double min_x, const double max_x, const double min_y, const double max_y, const double min_z, const double max_z, const double fractional_abundance)

Fills site vectors.

- void **add_site_vector** (const ThreeVector &site_vector)
- void **scale_site_vectors** (const double scale_factor)
- std::vector< ThreeVector > [cartesian_basis_vectors](#) (const [LatticeVectors](#) &lattice_vectors, const [CrystalBasis](#) &basis) const

Get the basis vectors in Cartesian coordinates.

Protected Attributes

- `std::vector< ThreeVector > site_vectors_`

Private Member Functions

- `void read_site_vectors (const string &file_name)`

Friends

- `std::ostream & operator<< (std::ostream &os, CrystalStructure const &crystal_structure)`
Print with cout (x, y, z).

4.11.1 Detailed Description

$i\mathbf{a}_1 + j\mathbf{a}_2 + k\mathbf{a}_3 + \sum_n \mathbf{b}_n$. The above = crystal structure, where $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$ are linearly independent lattice vectors, the \mathbf{b}_n are n basis vectors and i, j, k are integers.

The length units are Å. Using Cartesian coordinates.

4.11.2 Member Function Documentation

- 4.11.2.1** `void SpinDec::CrystalStructure::fill_site_vectors (const LatticeVectors & lattice_vectors, const CrystalBasis & basis, const int min_i, const int max_i, const int min_j, const int max_j, const int min_k, const int max_k, const double min_x, const double max_x, const double min_y, const double max_y, const double min_z, const double max_z, const double fractional_abundance) [protected]`

Fills site vectors. Here, the integer arguments are the i, j, k . The double arguments define the spatial ranges for all the x, y, z components for shaping the final crystal structure. The fractional abundance (converted to parts per million) is the fraction of site vectors added using a uniform distribution (using `cstdlib rand()`; see [RandomNumberGenerator.h](#)). If the fractional abundance is 1.0, then all site vectors are included.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/CrystalStructure.h`

4.12 SpinDec::CSDProblem Class Reference

Central spin decoherence problem.

```
#include <CSDProblem.h>
```

Public Member Functions

- **CSDProblem** (const [CSDProblem](#) &csd_problem)
- **CSDProblem** & **operator=** (const [CSDProblem](#) &csd_problem)
- **CSDProblem** (const auto_ptr< [SpinSystemBase](#) > ¢ral_spin_system_base, const [SpinBath](#) &spin_bath, const vector< [SpinInteractionEdge](#) > &system_bath_edges, const [UniformMagneticField](#) &field)
- **CSDProblem** (const auto_ptr< [SpinSystemBase](#) > ¢ral_spin_system_base, const [SpinBath](#) &spin_bath, const [SpinInteractionEdge](#) &system_bath_edge, const [UniformMagneticField](#) &field)
- void **set_central_spin_state** (const [SpinState](#) &spin_state) const
- [SpinSystem](#) **get_reduced_problem** (const UIntArray bath_indices)
- const [SpinBath](#) & **get_spin_bath** () const
- auto_ptr< [SpinSystemBase](#) > **get_central_spin_system** () const

Private Member Functions

- void **init** (const auto_ptr< [SpinSystemBase](#) > ¢ral_spin_system_base, const [SpinBath](#) &spin_bath, const vector< [SpinInteractionEdge](#) > &system_bath_edges, const [UniformMagneticField](#) &field)
- vector< [SpinInteractionEdge](#) > **make_system_bath_edges** (const UInt order, const [SpinInteractionEdge](#) &edge) const
- vector< [SpinInteractionEdge](#) > **make_system_bath_edges** (const UInt order) const
- [SpinSystem](#) **construct_reduced_problem** (const UInt order) const
- UIntArray **get_bath_vertex_labels** (const UInt order) const

Private Attributes

- auto_ptr< [SpinSystemBase](#) > **central_spin_system_**
- [SpinBath](#) **spin_bath_**
- [UniformMagneticField](#) **field_**
- vector< [SpinInteractionEdge](#) > **system_bath_edges_**
- vector< pair< UInt, [SpinSystem](#) > > **reduced_problems_**

4.12.1 Detailed Description

Central spin decoherence problem. Currently supports a single spin bath.

4.12.2 Member Data Documentation

4.12.2.1 `vector<SpinInteractionEdge> SpinDec::CSDProblem::system_bath_edges_` `[private]`

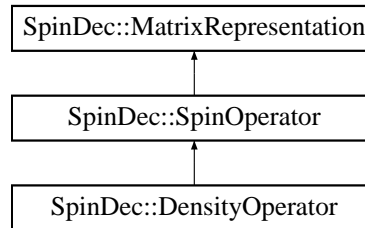
Edges should comply as in the join methods for [SpinInteractionGraph](#), with the first graph being the central spin graph and the second being the graph for a single bath system.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/CSDProblem.h`

4.13 SpinDec::DensityOperator Class Reference

#include <DensityOperator.h> Inheritance diagram for SpinDec::DensityOperator::



Public Member Functions

- **DensityOperator** (const [SpinState](#) &state, const [SpinState](#) &state0, const [SpinState](#) &state1)
State is the combined (tensor product) qubit-other system state.
- **DensityOperator reduced** () const
Return the qubit reduced density matrix.
- CDouble **off_diagonal_reduced** () const
Off-diagonal of reduced density matrix.

Private Member Functions

- **DensityOperator** (const ComplexMatrix &matrix, const [SpinBasis](#) &basis, const [SpinState](#) &state0, const [SpinState](#) &state1)

Private Attributes

- [SpinState](#) **state0_**
- [SpinState](#) **state1_**

4.13.1 Detailed Description

In general, composite density operator for spins in the Zeeman basis. $\rho_{\text{qubit}} \otimes \rho_{\text{other}}$, qubit states $|0\rangle$ and $|1\rangle$.

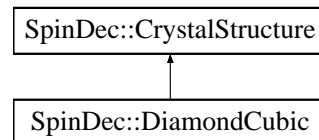
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/DensityOperator.h

4.14 SpinDec::DiamondCubic Class Reference

Diamond cubic crystal structure.

`#include <DiamondCubic.h>` Inheritance diagram for SpinDec::DiamondCubic::



Public Member Functions

- [DiamondCubic](#) (const double lattice_constant, const double side_length)
Cubic lattice constant and side length of superlattice cube in Å.
- **DiamondCubic** (const double lattice_constant, const double side_length, const double fractional_abundance)
- void **make_sphere** (const double radius)
- void **make_shell** (const double min_radius, const double max_radius)

Private Member Functions

- [SimpleCubicLatticeVectors](#) [construct_lattice_vectors](#) (const double lattice_constant) const
Set up and return the lattice vectors.
- [CrystalBasis](#) [construct_basis_vectors](#) () const
Set up and return the basis vectors.
- int [int_range_centred_cube](#) (const double side_length, const double lattice_constant) const

4.14.1 Detailed Description

Diamond cubic crystal structure. This is implemented as a simple cubic lattice with 8 basis vectors. Source: http://en.wikipedia.org/wiki/Diamond_cubic.

4.14.2 Member Function Documentation

4.14.2.1 int SpinDec::DiamondCubic::int_range_centred_cube (const double *side_length*, const double *lattice_constant*) const **[private]**

Get integer range (for constructing crystal structure) in a centred cube given the side length.

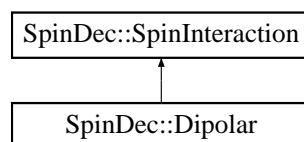
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/DiamondCubic.h

4.15 SpinDec::Dipolar Class Reference

Secular dipolar interaction strength between a pair of spins.

#include <Dipolar.h> Inheritance diagram for SpinDec::Dipolar::



Public Member Functions

- [Dipolar](#) ()
If you wish to calculate.
- [Dipolar](#) (const double strength)
If you don't wish to calculate.
- virtual void **calculate** (const [SpinParameters](#) &spin_parameters1, const [SpinParameters](#) &spin_parameters2, const ThreeVector &position1, const ThreeVector &position2, const [UniformMagneticField](#) &field)
- virtual void **fill** (ComplexMatrix *hamiltonian, const [SpinParametersVector](#) &spin_parameters_vector, const [SpinBasis](#) &basis, const UInt spin_label1, const UInt spin_label2) const
- virtual auto_ptr< [SpinInteraction](#) > **clone** () const
- virtual string **get_type** () const

4.15.1 Detailed Description

Secular dipolar interaction strength between a pair of spins. For two spins, \hat{S}_1, \hat{S}_2 ,

$$\hat{H}_D = D \hat{S}_1^z \hat{S}_2^z - \frac{D}{4} [\hat{S}_1^+ \hat{S}_2^- + \hat{S}_1^- \hat{S}_2^+]$$

This class calculates

$$D = \frac{D_0 \gamma_1 \gamma_2 (1 - 3 \cos^2[\theta])}{(10^{-10} r)^3}$$

and fills the Hamiltonian matrix elements for the Hamiltonian \hat{H}_D above. The energy units are M rad s⁻¹.

The parameters are:

- γ_1, γ_2 [M rad s⁻¹T⁻¹]: gyromagnetic ratios of the two interacting spins.
- θ [rad]: angle between the magnetic field direction and the vector parallel to the line connecting the two spins.
- r [Å]: distance between the two spins.
- $D_0 = 10^6 (\mu_0 / (4\pi)) \hbar$ [M rad s⁻¹ m³].
- \hbar [J s]: reduced Plank constant.

- $\mu_0/(4\pi) = 10^{-7} \text{ NA}^{-2}$ (μ_0 is the vacuum permeability).

From: arXiv:cond-mat/0211567 (Phys. Rev. B 68, 115322 (2003)).

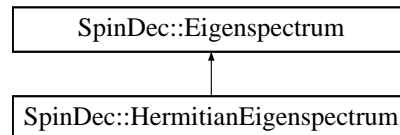
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/Dipolar.h`

4.16 SpinDec::Eigenspectrum Class Reference

Holds the eigenvectors and eigenvalues of a matrix.

#include <Eigenspectrum.h> Inheritance diagram for SpinDec::Eigenspectrum::



Public Member Functions

- **Eigenspectrum** (const ComplexMatrix &matrix)
 - const ComplexVector & **get_eigenvalues** () const
 - const ComplexMatrix & **get_eigenvectors** () const
 - CDouble **get_eigenvalue** (const UInt index) const
 - ComplexVector **get_eigenvector** (const UInt index) const
 - virtual ComplexMatrix **spectralDecomposition** () const
- Note the Eigen naming convention here.*
- void **set_spectrum** (const ComplexMatrix &eigenvectors, const ComplexVector &eigenvalues)
- NOTE: use with care.*

Protected Member Functions

- virtual void **diagonalize** (const ComplexMatrix &matrix)

Protected Attributes

- ComplexMatrix **eigenvectors_**
- ComplexVector **eigenvalues_**

4.16.1 Detailed Description

Holds the eigenvectors and eigenvalues of a matrix. Note: eigenvectors stored columnwise. General complex diagonalizer: ComplexEigenSolver in Eigen.

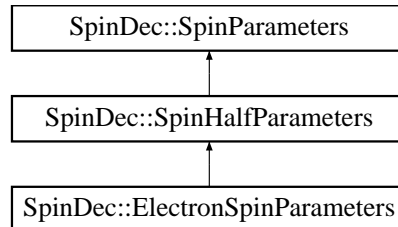
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/Eigenspectrum.h

4.17 SpinDec::ElectronSpinParameters Class Reference

Parameters for an electron spin.

`#include <ElectronSpinParameters.h>`
Dec::ElectronSpinParameters::



Public Member Functions

- [ElectronSpinParameters](#) ()
Free electron gyromagnetic ratio.
- **ElectronSpinParameters** (const double gyromagnetic_ratio)

4.17.1 Detailed Description

Parameters for an electron spin. Gyromagnetic ratio of the free electron by default.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/ElectronSpinParameters.h

4.18 SpinDec::Errors Class Reference

Error and warning handling.

```
#include <Errors.h>
```

Static Public Member Functions

- static void **quit** ()
- static void **quit** (const string &message)
- static void **warning** (const string &message)

4.18.1 Detailed Description

Error and warning handling.

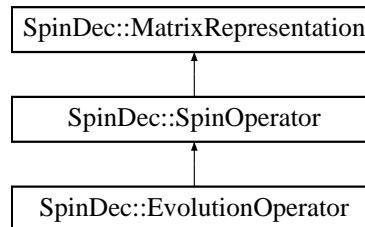
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/Errors.h

4.19 SpinDec::EvolutionOperator Class Reference

Free evolution operator.

`#include <EvolutionOperator.h>` Inheritance diagram for SpinDec::EvolutionOperator::



Public Member Functions

- **EvolutionOperator** (const **SpinBasis** &basis, const ComplexMatrix &eigenvectors, const RealVector &eigenvalues, const double time)
- void **set_time** (const double time)
Updates matrix.
- double **get_time** () const

Private Member Functions

- void **set_matrix** ()

Private Attributes

- double **time_**
- ComplexMatrix **eigenvectors_**
- RealVector **eigenvalues_**

4.19.1 Detailed Description

Free evolution operator.

4.19.2 Constructor & Destructor Documentation

4.19.2.1 SpinDec::EvolutionOperator::EvolutionOperator (const SpinBasis & basis, const ComplexMatrix & eigenvectors, const RealVector & eigenvalues, const double time)

Unitary operator

$$\hat{U} = \sum_n (|E_n\rangle \exp[-iE_n t] \langle E_n|)$$

- E_n : eigenvalues (real).
- $|E_n\rangle$: eigenvectors.

- t : time (real double) in microseconds (energies in M rad s^{-1}).

For time independent Hamiltonians.

4.19.3 Member Data Documentation

4.19.3.1 RealVector SpinDec::EvolutionOperator::eigenvalues_ [private]

Not for the resulting operator! These are used to construct the operator, for example from a Hamiltonian.

4.19.3.2 ComplexMatrix SpinDec::EvolutionOperator::eigenvectors_ [private]

Not for the resulting operator! These are used to construct the operator, for example from a Hamiltonian.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/EvolutionOperator.h`

4.20 SpinDec::FileProperties Class Reference

Static methods for ASCII file properties.

```
#include <FileProperties.h>
```

Static Public Member Functions

- static bool **exists** (const string file_name)
- static UInt **num_lines** (const string file_name)

NOTE: empty lines not counted.

4.20.1 Detailed Description

Static methods for ASCII file properties.

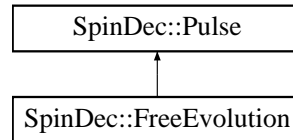
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/FileProperties.h

4.21 SpinDec::FreeEvolution Class Reference

(Pulse)-free evolution.

#include <FreeEvolution.h> Inheritance diagram for SpinDec::FreeEvolution::



Public Member Functions

- **FreeEvolution** (const **EvolutionOperator** &evolution_operator)
"Pulse" duration taken from evolution operator.

4.21.1 Detailed Description

(Pulse)-free evolution.

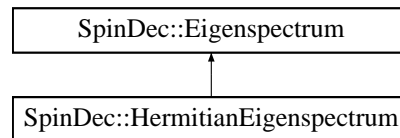
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/FreeEvolution.h

4.22 SpinDec::HermitianEigenspectrum Class Reference

Diagonalizes a Hermitian matrix.

`#include <HermitianEigenspectrum.h>` Inheritance diagram for SpinDec::HermitianEigenspectrum::



Public Member Functions

- **HermitianEigenspectrum** (const ComplexMatrix &matrix)
- virtual ComplexMatrix [spectralDecomposition](#) () const

Private Member Functions

- void [diagonalize_eigen](#) (const ComplexMatrix &matrix)
Diagonalizer.
- virtual void **diagonalize** (const ComplexMatrix &matrix)

4.22.1 Detailed Description

Diagonalizes a Hermitian matrix. Eigenvectors are orthonormal, eigenvalues are always real.

4.22.2 Member Function Documentation

4.22.2.1 virtual ComplexMatrix SpinDec::HermitianEigenspectrum::spectralDecomposition () const [virtual]

Since eigenvectors orthonormal, $V^{-1} = V^\dagger$, use faster (unitary) decomposition.

Reimplemented from [SpinDec::Eigenspectrum](#).

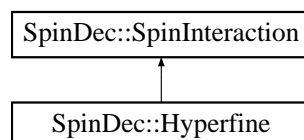
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/HermitianEigenspectrum.h

4.23 SpinDec::Hyperfine Class Reference

Calculates the electron-nuclear hyperfine interaction in a lattice.

#include <Hyperfine.h> Inheritance diagram for SpinDec::Hyperfine::



Public Member Functions

- **Hyperfine** (const [HyperfineParameters](#) ¶meters)
If you wish to calculate.
- **Hyperfine** (const double strength)
If you don't wish to calculate.
- virtual void **calculate** (const [SpinParameters](#) &electron_parameters, const [SpinParameters](#) &nuclear_parameters, const ThreeVector &electron_position, const ThreeVector &nuclear_position, const [UniformMagneticField](#) &field)
- virtual void **fill** (ComplexMatrix *hamiltonian, const [SpinParametersVector](#) &spin_parameters_vector, const [SpinBasis](#) &basis, const UInt spin_label1, const UInt spin_label2) const
- virtual auto_ptr< [SpinInteraction](#) > **clone** () const
- virtual string **get_type** () const

Private Member Functions

- double **envelope_function** (const UInt index, const ThreeVector &separation) const
- double **n_parameter** () const
- double **n_times_a** () const
- double **n_times_b** () const
- double **scaled_probability_density** (const ThreeVector &separation) const

Private Attributes

- [HyperfineParameters](#) parameters_

4.23.1 Detailed Description

Calculates the electron-nuclear hyperfine interaction in a lattice. The Hamiltonian is

$$\hat{H}_A = A\hat{S}^z\hat{I}^z + \frac{A}{2} \left[\hat{S}^+\hat{I}^- + \hat{S}^-\hat{I}^+ \right]$$

This class calculates A for the above Hamiltonian, \hat{H}_A , where $\hat{\mathbf{S}}$ and $\hat{\mathbf{I}}$ are the electronic and nuclear spin operators. Also fills the Hamiltonian matrix elements for \hat{H}_A . Uses the Kohn-Luttinger electronic wavefunction. Energy units are M rad s⁻¹.

$$A = pq - D(R)\theta(|R| - na)$$

The first term pq is the isotropic Fermi contact part.

$$p = \frac{16}{9}\pi\hbar\gamma_e\gamma_n\eta$$

where

- \hbar : reduced Planck constant [J s].
- γ_e : electron gyromagnetic ratio [M rad s⁻¹T⁻¹].
- γ_n : nuclear gyromagnetic ratio [M rad s⁻¹T⁻¹].
- η : charge density.

$$q = (10^{30})|F_1(R)\cos(k_0x) + F_3(R)\cos(k_0y) + F_5(R)\cos(k_0z)|^2$$

where

- R : vector between nucleus and electron ((x, y, z) components) [Å].
- $k_0 = 0.85 \times 2\pi a_0$ [Å⁻¹]
- $F_{1,2}(R) = \exp[-\sqrt{x^2/(nb)^2 + (y^2 + z^2)/(na)^2}]/\sqrt{\pi(na)^2nb}$
- $F_{3,4}(R) : xyz \rightarrow yzx$.
- $F_{5,6}(R) : xyz \rightarrow zxy$.
- $n = \sqrt{0.029/E_i}$, E_i : electron ionization energy [eV].
- a and b are lattice parameters [Å].

The second term $[-D(R)\theta(|R| - na)]$ is the dipolar part which requires the direction of the magnetic field and where θ here is the Heaviside step function. See [Dipolar.h](#) for $D(R)$, the dipolar interaction (units M rad s⁻¹).

From: arXiv:cond-mat/0211567 (Phys. Rev. B 68, 115322 (2003)).

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/Hyperfine.h`

4.24 SpinDec::HyperfineParameters Class Reference

```
#include <HyperfineParameters.h>
```

Public Member Functions

- **HyperfineParameters** (const double lattice_constant, const double lattice_parameter_a, const double lattice_parameter_b, const double electron_ionization_energy, const double charge_density, const bool ising_only, bool [fermi_contact_only_](#))
- double [get_lattice_constant](#) () const
- double [get_lattice_parameter_a](#) () const
- double [get_lattice_parameter_b](#) () const
- double [get_electron_ionization_energy](#) () const
- double [get_charge_density](#) () const
- bool [is_ising_only](#) () const
- bool [is_fermi_contact_only](#) () const

Private Attributes

- double [lattice_constant_](#)
Lattice constant in Å.
- double [lattice_parameter_a_](#)
Lattice parameter in Å.
- double [lattice_parameter_b_](#)
Lattice parameter in Å.
- double [electron_ionization_energy_](#)
Donor electron ionization energy in eV.
- double [charge_density_](#)
Charge density (dimensionless).
- bool [ising_only_](#)
Ignore flip-flop part of interaction.
- bool [fermi_contact_only_](#)
ignore dipolar part of hyperfine interaction.

4.24.1 Detailed Description

Parameters to calculate the hyperfine interaction between an electron spin and a nuclear spin in a lattice.

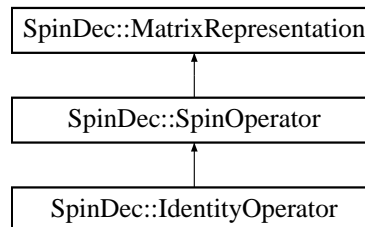
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/HyperfineParameters.h

4.25 SpinDec::IdentityOperator Class Reference

Identity.

`#include <IdentityOperator.h>`Inheritance diagram for SpinDec::IdentityOperator::



Public Member Functions

- **IdentityOperator** (const [SpinBasis](#) &basis)

4.25.1 Detailed Description

Identity.

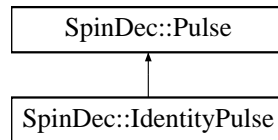
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/IdentityOperator.h`

4.26 SpinDec::IdentityPulse Class Reference

Identity pulse (no duration).

`#include <IdentityPulse.h>`Inheritance diagram for SpinDec::IdentityPulse::



Public Member Functions

- **IdentityPulse** (const [SpinBasis](#) &basis)

4.26.1 Detailed Description

Identity pulse (no duration).

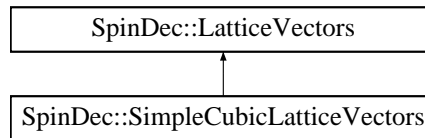
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/IdentityPulse.h`

4.27 SpinDec::LatticeVectors Class Reference

Lattice vectors for 3D crystal structures.

`#include <LatticeVectors.h>`Inheritance diagram for SpinDec::LatticeVectors::



Public Member Functions

- **LatticeVectors** (const ThreeVector &a1, const ThreeVector &a2, const ThreeVector &a3)
- const ThreeVector & **get_a1** () const
- const ThreeVector & **get_a2** () const
- const ThreeVector & **get_a3** () const

Protected Member Functions

- bool **linearly_independent** () const
- void **set_lattice_vectors** (const ThreeVector &a1, const ThreeVector &a2, const ThreeVector &a3)

Protected Attributes

- ThreeVector **a1_**
- ThreeVector **a2_**
- ThreeVector **a3_**

4.27.1 Detailed Description

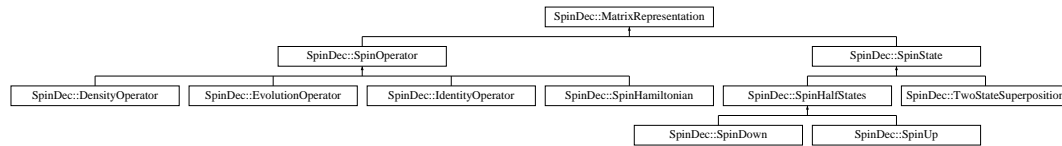
Lattice vectors for 3D crystal structures. Length units: Å. In Cartesian coordinates. Vectors must be linearly independent.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/LatticeVectors.h

4.28 SpinDec::MatrixRepresentation Class Reference

#include <MatrixRepresentation.h> Inheritance diagram for SpinDec::MatrixRepresentation::



Public Member Functions

- UInt **get_dimension** () const
- const [SpinBasis](#) & **get_basis** () const
- bool **is_basis_equal** (const auto_ptr< [MatrixRepresentation](#) > &to_check) const
- virtual void **set_zero** ()=0
Set all elements to zero.
- virtual auto_ptr< [MatrixRepresentation](#) > **clone** () const =0

Protected Member Functions

- **MatrixRepresentation** (const [SpinBasis](#) &basis)
- virtual void **quit_if_dimension_mismatch** () const =0
- void **quit_if_basis_mismatch** (const auto_ptr< [MatrixRepresentation](#) > &to_check) const

Protected Attributes

- UInt [dimension_](#)
Dimension of Hilbert space.
- [SpinBasis](#) [basis_](#)

4.28.1 Detailed Description

Abstract base class for spin states and operators in the matrix representation. Has a [SpinBasis](#) (Zeeman basis) and a dimension.

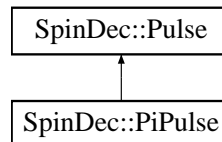
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/MatrixRepresentation.h

4.29 SpinDec::PiPulse Class Reference

π -pulse or refocusing pulse.

`#include <PiPulse.h>` Inheritance diagram for SpinDec::PiPulse::



Public Member Functions

- **PiPulse** (const [SpinState](#) &state0, const [SpinState](#) &state1)
Instantaneous.
- **PiPulse** (const [SpinState](#) &state0, const [SpinState](#) &state1, const vector< [SpinState](#) > &states2_plus)

4.29.1 Detailed Description

π -pulse or refocusing pulse. $|0\rangle\langle 1| + |1\rangle\langle 0|$.

4.29.2 Constructor & Destructor Documentation

4.29.2.1 SpinDec::PiPulse::PiPulse (const SpinState & state0, const SpinState & state1, const vector< SpinState > & states2_plus)

Third parameter: these just add $|n\rangle\langle n|$ for $n = 2, 3, \dots$

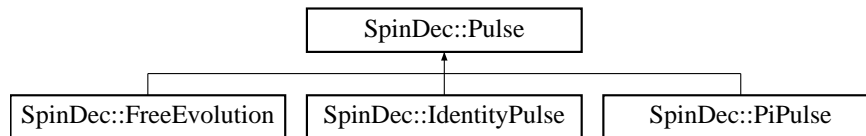
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/PiPulse.h

4.30 SpinDec::Pulse Class Reference

Pulses in a pulse sequence.

#include <Pulse.h> Inheritance diagram for SpinDec::Pulse::



Public Member Functions

- **Pulse** (const double duration, const [SpinOperator](#) &pulse_operator)
- const [SpinOperator](#) & **get_pulse_operator** () const
- double **get_duration** () const
- [Pulse operator*](#) (const [Pulse](#) &pulse) const
- [Pulse operator^](#) (const [Pulse](#) &pulse) const

Protected Attributes

- double **duration_**
- [SpinOperator](#) **pulse_operator_**

4.30.1 Detailed Description

Pulses in a pulse sequence. Includes the no-pulse free evolution.

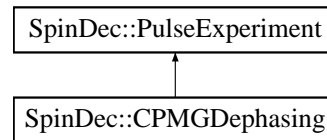
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/Pulse.h

4.31 SpinDec::PulseExperiment Class Reference

Abstract base class for a pulse sequence experiment.

`#include <PulseExperiment.h>` Inheritance diagram for SpinDec::PulseExperiment::



Public Member Functions

- **PulseExperiment** (const [CSDProblem](#) &csd_problem, const [TimeArray](#) &time_array)
- virtual [TimeEvolution](#) **time_evolution** (const UIntArray bath_indices)=0
- virtual auto_ptr< [PulseExperiment](#) > **clone** () const =0
- const [TimeArray](#) & **get_time_array** () const
- const [CSDProblem](#) & **get_csd_problem** () const

Protected Attributes

- [CSDProblem](#) **csd_problem_**
- [TimeArray](#) **time_array_**

4.31.1 Detailed Description

Abstract base class for a pulse sequence experiment.

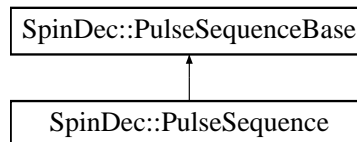
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/PulseExperiment.h

4.32 SpinDec::PulseSequence Class Reference

Concrete general pulse sequence.

`#include <PulseSequence.h>`Inheritance diagram for SpinDec::PulseSequence::



Public Member Functions

- void **clear** ()
- void **add_pulse** (const [Pulse](#) &pulse)
- virtual auto_ptr< [PulseSequenceBase](#) > **clone** () const

4.32.1 Detailed Description

Concrete general pulse sequence.

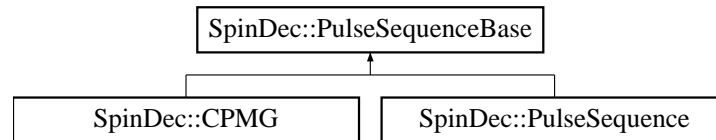
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/PulseSequence.h`

4.33 SpinDec::PulseSequenceBase Class Reference

Abstract base class for pulse sequences.

`#include <PulseSequenceBase.h>`Inheritance diagram for SpinDec::PulseSequenceBase::



Public Member Functions

- [SpinState](#) **final_state** (const [SpinState](#) &initial_state) const
- double **get_duration** () const
- UInt **num_pulses** () const
- virtual auto_ptr< [PulseSequenceBase](#) > **clone** () const =0

Protected Attributes

- vector< [Pulse](#) > **pulses_**
- double **duration_**

4.33.1 Detailed Description

Abstract base class for pulse sequences.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/PulseSequenceBase.h

4.34 SpinDec::RandomNumberGenerator Class Reference

Static methods for generating random numbers.

```
#include <RandomNumberGenerator.h>
```

Static Public Member Functions

- static int [uniform_c_rand](#) (const int min, const int max)
- static void [seed_uniform_c_rand](#) (const int seed)
If seed is negative, calls [clock_seed_uniform_c_rand\(\)](#).
- static void [clock_seed_uniform_c_rand](#) ()
Seed with current time.
- static double [normal_c_rand](#) (const double mean, const double stdev)

4.34.1 Detailed Description

Static methods for generating random numbers.

4.34.2 Member Function Documentation

4.34.2.1 static int SpinDec::RandomNumberGenerator::uniform_c_rand (const int *min*, const int *max*) [static]

Random integer $\min \leq i \leq \max$ from a uniform distribution using `cstdlib` `rand()`.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/RandomNumberGenerator.h`

4.35 SpinDec::ReducedProblem Class Reference

[SpinSystemBase](#) and an order.

```
#include <ReducedProblem.h>
```

Public Member Functions

- **ReducedProblem** (const UInt order, const auto_ptr< [SpinSystemBase](#) > &spin_system_base)
- **ReducedProblem** (const [ReducedProblem](#) &rhs)
- **ReducedProblem & operator=** (const [ReducedProblem](#) &rhs)
- UInt **get_order** () const
- auto_ptr< [SpinSystemBase](#) > **get_spin_system** () const

Private Attributes

- UInt **order_**
- auto_ptr< [SpinSystemBase](#) > **spin_system_base_**

4.35.1 Detailed Description

[SpinSystemBase](#) and an order.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/ReducedProblem.h

4.36 SpinDec::Sign Class Reference

±.

```
#include <Sign.h>
```

Public Member Functions

- `int as_int () const`
- `bool isPlus () const`
- `bool isMinus () const`
- `bool operator== (const Sign &rhs) const`

Static Public Attributes

- static const `Sign Plus`
- static const `Sign Minus`

Private Member Functions

- `Sign (const int value)`

Private Attributes

- `int value_`

Friends

- `std::ostream & operator<< (std::ostream &os, Sign const &sign)`
Print with cout.

4.36.1 Detailed Description

±.

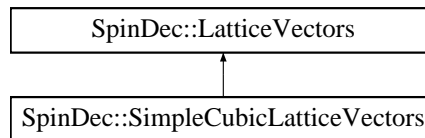
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/Sign.h`

4.37 SpinDec::SimpleCubicLatticeVectors Class Reference

Simple cubic lattice vectors.

`#include <SimpleCubicLatticeVectors.h>`
Inheritance diagram for SpinDec::SimpleCubicLatticeVectors::



Public Member Functions

- [SimpleCubicLatticeVectors](#) (const double lattice_constant)
Lattice constant a_0 in Å.

4.37.1 Detailed Description

Simple cubic lattice vectors. $|\mathbf{a}_1| = |\mathbf{a}_2| = |\mathbf{a}_3| = a_0$ and $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$ mutually orthogonal (parallel to x, y, z respectively in Cartesian coordinates).

Source: http://en.wikipedia.org/wiki/Cubic_crystal_system.

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SimpleCubicLatticeVectors.h`

4.38 SpinDec::SpinBasis Class Reference

Holds magnetic quantum numbers for (in general) multiple spins.

```
#include <SpinBasis.h>
```

Public Member Functions

- [SpinBasis](#) (const [SpinParametersVector](#) &spin_parameters_vector)
Automatically build using spin multiplicities.
- [SpinBasis](#) (const [SpinParameters](#) &spin_parameters)
Automatically build using spin multiplicity.
- [SpinBasis](#) (const Eigen::ArrayXXd &basis_as_array)
Custom build.
- const Eigen::ArrayXXd & **get_basis_as_array** () const
- UInt **num_basis_states** () const
- UInt **num_spins** () const
- double **get_element** (const UInt index, const UInt slot) const
- [SpinBasis](#) **operator+** (const [SpinBasis](#) &to_append) const
- [SpinBasis](#) **operator^** (const [SpinBasis](#) &to_combine) const
- bool **operator==** (const [SpinBasis](#) to_compare) const
Check if bases are identical.
- bool **is_equal** (const [SpinBasis](#) &basis) const

Private Member Functions

- Eigen::ArrayXXd **build** (const [SpinParametersVector](#) &spin_parameters_vector)
Automatically build using spin multiplicities.
- Eigen::ArrayXXd **build** (const [SpinParameters](#) &spin_parameters)
Build using multiplicity.

Private Attributes

- Eigen::ArrayXXd **basis_as_array_**

Friends

- std::ostream & **operator<<** (std::ostream &os, [SpinBasis](#) const &basis)
Print with cout.

4.38.1 Detailed Description

Holds magnetic quantum numbers for (in general) multiple spins. Implements the Zeeman basis and includes build methods.

Columns: spins. Rows: magnetic quantum numbers.

For example, for two electrons, this is

$$\begin{array}{cc} 0.5 & 0.5 \\ 0.5 & -0.5 \\ -0.5 & 0.5 \\ -0.5 & 0.5 \end{array}$$

For example, the first row corresponds to $|m_{S1} = 0.5, m_{S2} = 0.5\rangle$.

4.38.2 Member Function Documentation

4.38.2.1 `SpinBasis SpinDec::SpinBasis::operator+ (const SpinBasis & to_append) const`

For example,

$$\text{basis1} = \begin{array}{c} 0.5 \\ -0.5 \end{array}$$

and

$$\text{basis2} = \begin{array}{c} 4.5 \\ -4.5 \end{array}$$

`basis1 + basis2` gives

$$\begin{array}{c} 0.5 \quad 4.5 \\ -0.5 \quad -4.5 \end{array}$$

4.38.2.2 `SpinBasis SpinDec::SpinBasis::operator^ (const SpinBasis & to_combine) const`

Like tensor product. For example,

$$\text{basis1} = \begin{array}{c} 4.5 \\ -4.5 \end{array}$$

and

$$\text{basis2} = \begin{array}{c} 0.5 \\ -0.5 \end{array}$$

`basis1^(basis2)` is

$$\begin{array}{cc} 4.5 & 0.5 \\ 4.5 & -0.5 \\ -4.5 & 0.5 \\ -4.5 & -0.5 \end{array}$$

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SpinBasis.h`

4.39 SpinDec::SpinBath Class Reference

Spin bath (single spin species).

```
#include <SpinBath.h>
```

Public Member Functions

- **SpinBath** (const [CrystalStructure](#) &crystal_structure, const auto_ptr< [SpinSystemBase](#) > &spin_system_base, const vector< [SpinInteractionEdge](#) > &intrabath_edges)
- **SpinBath** (const [CrystalStructure](#) &crystal_structure, const auto_ptr< [SpinSystemBase](#) > &spin_system_base, const [SpinInteractionEdge](#) &intrabath_edge)
- **SpinBath** (const [SpinBath](#) &spin_bath)
- [SpinBath](#) & **operator=** (const [SpinBath](#) &spin_bath)
- const [SpinState](#) & **get_bath_state** (const UInt index) const
Gets the state of the spin system.
- UInt **num_bath_states** () const
- [SpinState](#) **get_bath_product_state** (const UIntArray &indices) const
Tensor product state for multiple populated sites.
- const [CrystalStructure](#) & **get_crystal_structure** () const
- const vector< [SpinInteractionEdge](#) > & **get_intrabath_edges** () const
- auto_ptr< [SpinSystemBase](#) > **get_spin_system** () const
- [SpinInteractionGraph](#) **reduced_problem_graph** (const UInt order) const
- ThreeVector **get_position** (const UInt vertex_label, const UInt bath_index) const
- void **set_bath_state** (const UInt index, const UInt level)

Private Member Functions

- void **init** (const [CrystalStructure](#) &crystal_structure, const auto_ptr< [SpinSystemBase](#) > &spin_system_base, const vector< [SpinInteractionEdge](#) > &intrabath_edges)
- vector< [SpinInteractionEdge](#) > **make_intrabath_edges** (const UInt order, const [SpinInteractionEdge](#) &intrabath_edge) const
- vector< [SpinInteractionEdge](#) > **make_intrabath_edges** (const UInt order) const

Private Attributes

- vector< [SpinState](#) > **bath_states_**
- [CrystalStructure](#) **crystal_structure_**
- auto_ptr< [SpinSystemBase](#) > **spin_system_base_**
- vector< [SpinInteractionEdge](#) > **intrabath_edges_**

4.39.1 Detailed Description

Spin bath (single spin species). For the central spin decoherence problem in a crystal. Infinite temperature, so that all states are equally likely.

4.39.2 Member Function Documentation

4.39.2.1 `const SpinState& SpinDec::SpinBath::get_bath_state (const UInt index) const`

Gets the state of the spin system. Index is for populated sites in the crystal structure. Infinite temperature ensemble ...

4.39.3 Member Data Documentation

4.39.3.1 `vector<SpinInteractionEdge> SpinDec::SpinBath::intrabath_edges_ [private]`

Take the graph of the spin system and consider joining the graph to itself. For example, if the vertices of the original graph were 0, 1, 2, the new graph will have vertices 0, 1, 2 (originals), 3, 4, 5 (copies). Use these new labels for the intrabath edges. This is like the joining methods in [SpinInteractionGraph](#).

4.39.3.2 `auto_ptr<SpinSystemBase> SpinDec::SpinBath::spin_system_base_ [private]`

This spin system is placed at every occupied site in the crystal structure. The positions of each of the spins in the spin systems are added to the site vector.

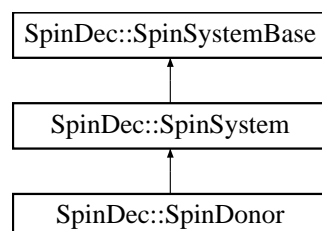
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SpinBath.h`

4.40 SpinDec::SpinDonor Class Reference

Special spin system: mixed electron-nuclear spin donors.

#include <SpinDonor.h> Inheritance diagram for SpinDec::SpinDonor:



Public Member Functions

- [SpinDonor](#) (const double field_strength, const double nuclear_quantum_number, const double electron_gyromagnetic_ratio, const double nuclear_gyromagnetic_ratio, const double hyperfine_strength, const unsigned int lower_level_label, const unsigned int upper_level_label, const ThreeVector &electron_position, const ThreeVector &nuclear_position, const bool complete_basis)
- const [ElectronSpinParameters](#) & [get_electron_parameters](#) () const
- const [SpinParameters](#) & [get_nuclear_parameters](#) () const
- const [Hyperfine](#) & [get_hyperfine](#) () const
- int [max_quantum_number](#) () const
 $I + S$, I is nuclear spin quantum number.
- virtual UInt [dimension](#) () const
This is the Hamiltonian dimension.
- UInt [total_multiplicity](#) () const
The complete spin basis dimension. This is $(2S + 1)(2I + 1)$.
- virtual [SpinState](#) [eigenstate](#) (const UInt level_label)
Levels 0,1,2, ... dimension(Hamiltonian)-1 (some levels may be excluded!).
- virtual double [energy](#) (const UInt level_label)
Energy eigenvalue in $M \text{ rad s}^{-1}$.
- double [polarization](#) (const UInt level_label) const
- const [SpinInteractionVertex](#) & [electron_vertex](#) () const
- const [SpinInteractionVertex](#) & [nuclear_vertex](#) () const
- const UIntArray [get_orthogonal_level_labels](#) () const
- [SpinState](#) [get_lower_level](#) ()
- [SpinState](#) [get_upper_level](#) ()
- vector< [SpinState](#) > [get_orthogonal_levels](#) ()
- virtual [PiPulse](#) [pi_pulse](#) (const UInt level_label1, const UInt level_label2)
 π -pulse (refocusing pulse).
- virtual auto_ptr< [SpinSystemBase](#) > [clone](#) () const

Private Member Functions

- void [sort_level_labels](#) ()
Sets and sorts sorted_level_labels_ in increasing energy.
- UInt [level_label_index](#) (const UInt level_label) const
Given level_label, returns the index in sorted_level_labels_.
- virtual void **check_level_label** (const UInt level_label) const
- void [calc_adiabatic_level_labels](#) ()
- double [delta](#) () const
Ratio of gyromagnetic ratios $\delta = -\gamma_n/\gamma_e$.
- double [omega](#) () const
 $\omega = \gamma_e B$ [M rad s⁻¹], where B is the Zeeman field strength.
- double [scaled_omega](#) () const
 $\omega' = \omega/A$, where A is the electron-nuclear hyperfine strength in M rad s⁻¹.
- double **D** (const int quantum_number) const
 $D = m + \omega'(1 + \delta)$.
- double **O** (const int quantum_number) const
 $O = \sqrt{I(I + 1) + 1/4 - m^2}$.
- double **R** (const int quantum_number) const
 $R = \sqrt{D^2 + O^2}$.
- double [energy](#) (const [AdiabaticLabel](#) &adiabatic_level_label) const
- UInt [adiabatic_label_to_int_label](#) (const [AdiabaticLabel](#) &adiabatic_level_label) const
Convert $|\pm, m\rangle$ levels to 0, 1, 2, ..., dim(donor) - 1.
- [AdiabaticLabel](#) [int_label_to_adiabatic_label](#) (const UInt level_label) const
Other way to adiabatic_label_to_int_label.
- [AdiabaticLabel](#) [orthogonal_adiabatic_level_label](#) ([AdiabaticLabel](#) adiabatic_level_label) const
Given $|\pm, m\rangle$, returns $|\mp, m\rangle$.
- double [cos_theta](#) (const int quantum_number) const
 $\cos \theta = D/R$.
- double [sin_theta](#) (const int quantum_number) const
 $\sin \theta = O/R$.
- double **a** (const int quantum_number) const
 $[1/\sqrt{2}]\sqrt{1 + \cos \theta}$.
- double **b** (const int quantum_number) const
 $[1/\sqrt{2}]\sqrt{1 - \cos \theta}$.

- double [polarization](#) (const [AdiabaticLabel](#) &adiabatic_level_label) const
Expectation value of the electron z-component of spin.
- [SpinBasis build_basis](#) (const [AdiabaticLabel](#) &adiabatic_level_label) const
- [SpinBasis build_basis](#) (const std::vector< [AdiabaticLabel](#) > &adiabatic_level_labels) const
- [SpinBasis build_basis](#) (const UIntArray &level_labels) const
- [SpinBasis build_truncated_basis](#) () const
- void [set_transition](#) (const UInt lower_level_label, const UInt upper_level_label)
- void [set_orthogonal_level_labels](#) (const UInt lower_level_label, const UInt upper_level_label)
- UIntArray [get_orthogonal_level_labels](#) (const UInt lower_level_label, const UInt upper_level_label) const
- UInt [orthogonal_level_label](#) (const UInt level_label) const
Given $|\pm, m\rangle$, returns $|\mp, m\rangle$.
- void [init](#) (const double field_strength, const double nuclear_quantum_number, const double electron_gyromagnetic_ratio, const double nuclear_gyromagnetic_ratio, const double hyperfine_strength, const unsigned int lower_level_label, const unsigned int upper_level_label, const ThreeVector &electron_position, const ThreeVector &nuclear_position, const bool complete_basis)
See constructors.

Private Attributes

- bool [complete_basis_](#)
Use full Zeeman basis.
- [ElectronSpinParameters electron_parameters_](#)
For the spin interaction graph.
- [SpinParameters nuclear_parameters_](#)
For the spin interaction graph.
- [Hyperfine hyperfine_](#)
For the spin interaction graph.
- UInt [transition_level_labels_](#) [2]
Upper and lower transition energy levels.
- UIntArray [orthogonal_level_labels_](#)
- UIntArray [sorted_level_labels_](#)
- std::vector< [AdiabaticLabel](#) > [adiabatic_level_labels_](#)

4.40.1 Detailed Description

Special spin system: mixed electron-nuclear spin donors. Electron coupled to a nucleus via a preset hyperfine interaction. Analytical methods include energy levels, eigenstates and polarization obtained from Phys. Rev. Lett. 105, 067602 (2010).

Energy levels are (adiabatic states) labeled as follows, with adiabatic level labels:

$$|\pm, m\rangle,$$

with integer quantum number $m = -|I + S|, \dots, I + S$, separated by 1. S and I are the electron and nuclear spin quantum numbers respectively.

Alternatively, energy levels are labeled according to increasing energy: $0, 1, \dots, (2S + 1)(2I + 1) - 1$.

4.40.2 Constructor & Destructor Documentation

4.40.2.1 SpinDec::SpinDonor::SpinDonor (const double *field_strength*, const double *nuclear_quantum_number*, const double *electron_gyromagnetic_ratio*, const double *nuclear_gyromagnetic_ratio*, const double *hyperfine_strength*, const unsigned int *lower_level_label*, const unsigned int *upper_level_label*, const ThreeVector & *electron_position*, const ThreeVector & *nuclear_position*, const bool *complete_basis*)

Field strength in Tesla (T), gyromagnetic ratios in $\text{M rad s}^{-1}\text{T}^{-1}$, hyperfine strength in M rad s^{-1} , and positions in Å.

4.40.3 Member Function Documentation

4.40.3.1 SpinBasis SpinDec::SpinDonor::build_basis (const UIntArray & *level_labels*) const [private]

Same as `build_basis(const std::vector<AdiabaticLabel>&)` but with integer labels for energy levels as the arguments.

4.40.3.2 SpinBasis SpinDec::SpinDonor::build_basis (const std::vector< AdiabaticLabel > & *adiabatic_level_labels*) const [private]

Like `build_basis(const AdiabaticLabel&)`, but for multiple levels (non-zero coefficient basis states).

4.40.3.3 SpinBasis SpinDec::SpinDonor::build_basis (const AdiabaticLabel & *adiabatic_level_label*) const [private]

Gives the (at most two) Zeeman basis states: $|m_S = \pm 1/2, m_I = m \mp 1/2\rangle$ and $|m_S = \mp 1/2, m_I = m \pm 1/2\rangle$ where $m_S = \pm 1/2$ and $m_I = -I, \dots, +I$ in integer steps, for the energy state:

$$|\pm, m\rangle = a_m |m_S = \pm 1/2, m_I = m \mp 1/2\rangle \pm b_m |m_S = \mp 1/2, m_I = m \pm 1/2\rangle.$$

- For $m = -M$, $|-, -M\rangle = |-1/2, -I\rangle$ (only one Zeeman state) ($M = \max(m)$).
- For $m = +M$, $|+, +M\rangle = |+1/2, +I\rangle$ (only one Zeeman state).

States $|+, -M\rangle$ and $|-, M\rangle$ don't exist. For all the other $|\pm, m\rangle$, there are two basis states.

4.40.3.4 SpinBasis SpinDec::SpinDonor::build_truncated_basis () const [private]

This calls `build_basis(const UIntArray&) const` for UIntArray containing the upper and lower levels only. Output basis has the Zeeman basis states in which the upper and lower levels as well as the levels orthogonal to these (if they exist) can be completely represented. This is a complete basis for interactions of the donor via the z -component of the electron spin only.

4.40.3.5 void SpinDec::SpinDonor::calc_adiabatic_level_labels () [private]

Calculates and sets all the adiabatic level labels and `adiabatic_level_labels_`.

4.40.3.6 double SpinDec::SpinDonor::energy (const AdiabaticLabel & *adiabatic_level_label*) const [private]

$$E = \frac{A}{2} \left(-\frac{1}{2} [1 + 4\omega' m\delta] \pm R(m) \right)$$

for level $|\pm, m\rangle$ and A is the hyperfine strength. Units are M rad s⁻¹.

4.40.3.7 AdiabaticLabel SpinDec::SpinDonor::orthogonal_adiabatic_level_label (AdiabaticLabel *adiabatic_level_label*) const [private]

Given $|\pm, m\rangle$, returns $|\mp, m\rangle$. If $|\mp, m\rangle$ does not exist ($m = |M|$), returns the input.

4.40.3.8 UInt SpinDec::SpinDonor::orthogonal_level_label (const UInt *level_label*) const [private]

Given $|\pm, m\rangle$, returns $|\mp, m\rangle$. If $|\mp, m\rangle$ does not exist ($m = |M|$), returns the input.

This method takes and outputs integer energy level inputs $0, 1, \dots, \text{donor}(\text{dim}) - 1$.

4.40.3.9 double SpinDec::SpinDonor::polarization (const UInt *level_label*) const

See [polarization\(const AdiabaticLabel& *label*\) const](#). This takes an integer energy level label. Gives expectation value of the electron z -component of spin (for field along z) for input level.

4.40.3.10 double SpinDec::SpinDonor::polarization (const AdiabaticLabel & *adiabatic_level_label*) const [private]

Expectation value of the electron z -component of spin. For field along z , for level \pm, m .

This is

$$\langle \pm, m | \hat{S}^z | \pm, m \rangle = \pm \frac{1}{2} [a^2(m) - b^2(m)] .$$

4.40.3.11 void SpinDec::SpinDonor::set_transition (const UInt *lower_level_label*, const UInt *upper_level_label*) [private]

Also sets orthogonal levels if they exist.

4.40.4 Member Data Documentation

4.40.4.1 `std::vector<AdiabaticLabel> SpinDec::SpinDonor::adiabatic_level_labels_` `[private]`

In order of increasing energy, these are:

$$|-, M-1\rangle, |-, M-2\rangle, \dots, |-, -M\rangle, |-, -M+1\rangle, \dots, |+, +M\rangle,$$

where $M = I + S$.

4.40.4.2 `bool SpinDec::SpinDonor::complete_basis_` `[private]`

Use full Zeeman basis. Computationally intensive for [CCE](#) - 20D for Si:Bi.). Otherwise, the truncated basis is used, which consists of the subspaces for the two levels involved in the transition.

4.40.4.3 `UIntArray SpinDec::SpinDonor::orthogonal_level_labels_` `[private]`

If the donor interacts via the electron z -component spin operator (with the field along z), Hamiltonian matrix elements involving the orthogonal levels must be included in the Hilbert space for completeness. Orthogonal levels are $|\pm, m\rangle \leftrightarrow |\mp, m\rangle$ (if they exist). These orthogonal levels are included so that all the relevant Zeeman basis states are included. Elements are:

- Orthogonal lower energy level.
- Orthogonal upper energy level.

At most of size 2.

4.40.4.4 `UIntArray SpinDec::SpinDonor::sorted_level_labels_` `[private]`

These are the upper, lower and orthogonal levels for a non-complete basis and all the energy levels for the complete basis, sorted in order of increasing energy.

4.40.4.5 `UIntArray SpinDec::SpinDonor::transition_level_labels_[2]` `[private]`

Upper and lower transition energy levels. Labeled $0, 1, 2, \dots, (2S+1)(2I+1)-1$. Elements are:

- Lower energy level label for a transition.
- Upper energy level label for a transition.

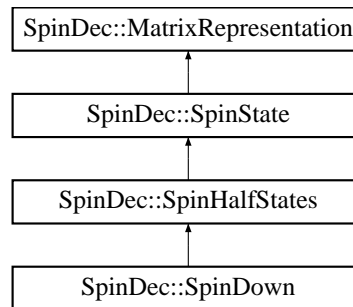
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SpinDonor.h`

4.41 SpinDec::SpinDown Class Reference

Spin down state.

`#include <SpinDown.h>`Inheritance diagram for SpinDec::SpinDown::



Public Member Functions

- **SpinDown** (const [SpinHalfParameters](#) &spin_half_parameters)

Private Member Functions

- virtual void [init](#) (const double gyromagnetic_ratio)

4.41.1 Detailed Description

Spin down state. For a positive (or zero) gyromagnetic ratio (and positive spin quantum number) this is (0,1) in the (0.5,-0.5) basis. See also [SpinUp](#).

4.41.2 Member Function Documentation

4.41.2.1 virtual void SpinDec::SpinDown::init (const double *gyromagnetic_ratio*) [**private**, **virtual**]

Depending on sign of gyromagnetic_ratio, spin up or spin down. See derived classes [SpinUp](#) and [SpinDown](#).

Implements [SpinDec::SpinHalfStates](#).

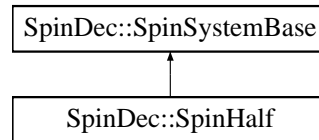
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinDown.h

4.42 SpinDec::SpinHalf Class Reference

A spin-1/2 spin system.

`#include <SpinHalf.h>`Inheritance diagram for SpinDec::SpinHalf::



Public Member Functions

- **SpinHalf** (const double gyromagnetic_ratio, const double field_strength, const ThreeVector &position)
- virtual UInt **dimension** () const
Hamiltonian dimension.
- virtual auto_ptr< **SpinSystemBase** > **clone** () const

Private Member Functions

- virtual void **solve_once** ()
Calculate and set energies and eigenstates.
- virtual void **check_level_label** (const UInt level_label) const

Private Attributes

- double **gyromagnetic_ratio_**

4.42.1 Detailed Description

A spin-1/2 spin system.

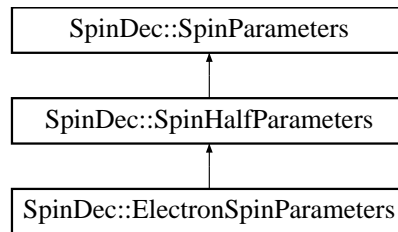
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinHalf.h

4.43 SpinDec::SpinHalfParameters Class Reference

Spin-1/2 spin parameters.

`#include <SpinHalfParameters.h>`Inheritance diagram for SpinDec::SpinHalfParameters::



Public Member Functions

- **SpinHalfParameters** (const double gyromagnetic_ratio)

4.43.1 Detailed Description

Spin-1/2 spin parameters.

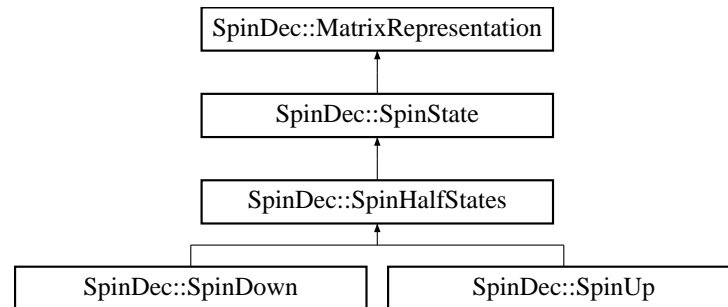
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinHalfParameters.h

4.44 SpinDec::SpinHalfStates Class Reference

Spin-1/2 spin states.

`#include <SpinHalfStates.h>`Inheritance diagram for SpinDec::SpinHalfStates::



Protected Member Functions

- [SpinHalfStates](#) ()
Basis is (0.5,-0.5).
- virtual void [init](#) (const double gyromagnetic_ratio)=0
- virtual void [set_state_vector](#) (const ComplexVector &state_vector)
- virtual void [set_element](#) (const UInt index, const CDouble &element)
- virtual void [set_element](#) (const UInt index, const double element)
Stored as complex.

4.44.1 Detailed Description

Spin-1/2 spin states.

4.44.2 Member Function Documentation

4.44.2.1 virtual void SpinDec::SpinHalfStates::init (const double gyromagnetic_ratio) [protected, pure virtual]

Depending on sign of gyromagnetic_ratio, spin up or spin down. See derived classes [SpinUp](#) and [SpinDown](#).

Implemented in [SpinDec::SpinDown](#), and [SpinDec::SpinUp](#).

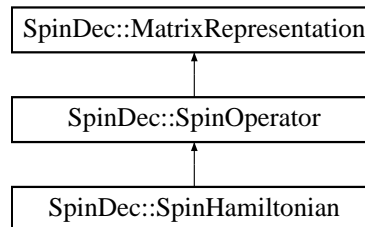
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinHalfStates.h

4.45 SpinDec::SpinHamiltonian Class Reference

Effective spin Hamiltonian built from a spin interaction graph.

#include <SpinHamiltonian.h> Inheritance diagram for SpinDec::SpinHamiltonian::



Public Member Functions

- **SpinHamiltonian** (const [SpinInteractionGraph](#) &graph, const [UniformMagneticField](#) &field)
- [UniformMagneticField](#) **get_field** () const
- const [SpinInteractionGraph](#) & **get_graph** () const
- void **update_positions** (const UIntArray &vertex_labels, const vector< [ThreeVector](#) > &positions)

Private Member Functions

- void [fill_zeeman](#) ()
Fill diagonal elements with γBm .
- void [fill_interactions](#) ()
Fill elements for all spin interactions.
- void [init_terms](#) ()
Sets to zero.
- void **sum_zeeman_terms** ()
- void **sum_interaction_terms** ()
- void **fill_zeeman** (const UInt vertex_label)
- void **fill_interaction** (const UInt edge_index)

Private Attributes

- [UniformMagneticField](#) **field_**
- [SpinInteractionGraph](#) **graph_**
- vector< [ComplexMatrix](#) > [zeeman_terms_](#)
For each vertex, there is a Zeeman Hamiltonian. Store these.
- vector< [ComplexMatrix](#) > [interaction_terms_](#)
For each edge, there is an interaction Hamiltonian. Store these.
- [ComplexMatrix](#) [zeeman_hamiltonian_](#)

Summed Zeeman Hamiltonian.

- ComplexMatrix [interaction_hamiltonian_](#)
Summed interaction Hamiltonian.

4.45.1 Detailed Description

Effective spin Hamiltonian built from a spin interaction graph. Can diagonalize and get unitary time evolution matrix. No time dependence in Hamiltonian. Units: M rad s^{-1} .

4.45.2 Member Function Documentation

4.45.2.1 `void SpinDec::SpinHamiltonian::fill_zeeman ()` **[private]**

Fill diagonal elements with $\gamma B m$. B -field strength is for all spins in the graph.

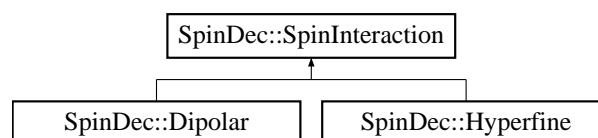
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SpinHamiltonian.h`

4.46 SpinDec::SpinInteraction Class Reference

Abstract base class for interaction between a pair of spins.

#include <SpinInteraction.h> Inheritance diagram for SpinDec::SpinInteraction::



Public Member Functions

- virtual void **calculate** (const [SpinParameters](#) &spin_parameters1, const [SpinParameters](#) &spin_parameters2, const ThreeVector &position1, const ThreeVector &position2, const [UniformMagneticField](#) &field)=0
- double **get_strength** () const
- bool **strength_preset** () const
- virtual void **fill** (ComplexMatrix *hamiltonian, const [SpinParametersVector](#) &spins, const [SpinBasis](#) &basis, const UInt spin_label1, const UInt spin_label2) const =0
- virtual auto_ptr< [SpinInteraction](#) > **clone** () const =0
- virtual string **get_type** () const =0

Protected Member Functions

- [SpinInteraction](#) ()
If you wish to calculate.
- [SpinInteraction](#) (const double strength)
If you don't wish to calculate.
- void **fill_ising_flipflop** (ComplexMatrix *hamiltonian, const [SpinParametersVector](#) &spin_parameters_vector, const [SpinBasis](#) &basis, const UInt spin_label1, const UInt spin_label2, const bool ising_only, const CDouble &flipflop_form) const
- void **warn_if_preset_then_calculated** () const

Protected Attributes

- double [strength_](#)
M rad s⁻¹ (calculated or set).
- bool [strength_preset_](#)
Set to true, this indicates that the strength was set in the constructor.

4.46.1 Detailed Description

Abstract base class for interaction between a pair of spins.

4.46.2 Member Function Documentation

4.46.2.1 void SpinDec::SpinInteraction::fill_ising_flipflop (ComplexMatrix * *hamiltonian*, const SpinParametersVector & *spin_parameters_vector*, const SpinBasis & *basis*, const UInt *spin_label1*, const UInt *spin_label2*, const bool *ising_only*, const CDouble & *flipflop_form*) const **[protected]**

Fill

$$J\hat{S}_1^z\hat{S}_2^z + FJ(\hat{S}_1^+\hat{S}_2^- + \hat{S}_1^-\hat{S}_2^+),$$

where S is the strength, F is a factor depending on the type of interaction, the first term is known as "Ising" and the second term as "Flip-Flop".

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinInteraction.h

4.47 SpinDec::SpinInteractionEdge Class Reference

Edge for a spin interaction graph.

```
#include <SpinInteractionEdge.h>
```

Public Member Functions

- **SpinInteractionEdge** (const [SpinInteractionEdge](#) &other)
- **SpinInteractionEdge** (const UInt label1, const UInt label2, const auto_ptr< [SpinInteraction](#) > &interaction)
- UInt **get_label1** () const
- UInt **get_label2** () const
- auto_ptr< [SpinInteraction](#) > **get_interaction** () const
- [SpinInteractionEdge](#) & **operator=** (const [SpinInteractionEdge](#) &other)

Private Attributes

- pair< UInt, UInt > **labels_**
- auto_ptr< [SpinInteraction](#) > **interaction_**

4.47.1 Detailed Description

Edge for a spin interaction graph. Contains a pair of vertex labels and a spin interaction.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinInteractionEdge.h

4.48 SpinDec::SpinInteractionGraph Class Reference

Spin interaction graph from which spin Hamiltonians are built.

```
#include <SpinInteractionGraph.h>
```

Public Member Functions

- void **set_basis** (const [SpinBasis](#) &basis)
- void **add_vertex** (const [SpinParameters](#) &spin_parameters, const ThreeVector &position)
- void **add_vertex** (const [SpinParameters](#) &spin_parameters, const [SpinBasis](#) &basis, const ThreeVector &position)
- void **add_vertex_appending_basis** (const [SpinParameters](#) &spin_parameters, const ThreeVector &position)

This vertex add method appends the new basis to basis_.

- void **add_vertex_appending_basis** (const [SpinParameters](#) &spin_parameters, const [SpinBasis](#) &basis, const ThreeVector &position)

This vertex add method appends the new basis to basis_.

- void **add_edge** (unsigned int label1, unsigned int label2, const auto_ptr< [SpinInteraction](#) > &interaction)
- void **add_edges** (const vector< [SpinInteractionEdge](#) > &edges)
- unsigned int **num_vertices** () const
- unsigned int **num_edges** () const
- void **clear** ()
- const [SpinBasis](#) & **get_basis** () const
- const [SpinParameters](#) & **get_spin_parameters** (const unsigned int label) const
- const ThreeVector & **get_position** (const unsigned int label) const
- auto_ptr< [SpinInteraction](#) > **get_interaction** (const unsigned int index) const
- void **set_interaction** (const unsigned int index, const auto_ptr< [SpinInteraction](#) > &interaction)
- [SpinParametersVector](#) **spin_parameters_vector** () const
- const [SpinInteractionVertex](#) & **get_vertex** (const unsigned int label) const
- const [SpinInteractionEdge](#) & **get_edge** (const unsigned int index) const
- void **join_in_place** (const [SpinInteractionGraph](#) &to_join)
- void **join_in_place** (const [SpinInteractionGraph](#) &to_join, const std::vector< [SpinInteractionEdge](#) > &edges)
- [SpinInteractionGraph](#) **join** (const [SpinInteractionGraph](#) &to_join) const
- [SpinInteractionGraph](#) **join** (const [SpinInteractionGraph](#) &to_join, const std::vector< [SpinInteractionEdge](#) > &edges) const
- void **set_position** (const UInt label, const ThreeVector &position)
- const [SpinInteractionVertex](#) & **get_vertex1** (const UInt index) const
- const [SpinInteractionVertex](#) & **get_vertex2** (const UInt index) const
- void **set_positions** (const UIntArray &vertex_labels, const vector< ThreeVector > &positions)

Private Member Functions

- void **quit_if_vertex_label_out_of_bounds** (const unsigned int label) const
- void **quit_if_edge_index_out_of_bounds** (const unsigned int index) const
- void **set_vertex** (const unsigned int label, const [SpinInteractionVertex](#) &vertex)
- void **set_edge** (const unsigned int index, const [SpinInteractionEdge](#) &edge)

Private Attributes

- vector< [SpinInteractionVertex](#) > `vertices_`
Vertices.
- vector< [SpinInteractionEdge](#) > `edges_`
Edges.
- [SpinBasis](#) `basis_`

4.48.1 Detailed Description

Spin interaction graph from which spin Hamiltonians are built.

4.48.2 Member Function Documentation

4.48.2.1 void SpinDec::SpinInteractionGraph::add_vertex (const SpinParameters & spin_parameters, const SpinBasis & basis, const ThreeVector & position)

This vertex add method combines the new basis to `basis_` (like tensor product).

4.48.2.2 void SpinDec::SpinInteractionGraph::add_vertex (const SpinParameters & spin_parameters, const ThreeVector & position)

This vertex add method combines the new basis to `basis_` (like tensor product). Basis built from spin parameters.

4.48.2.3 SpinInteractionGraph SpinDec::SpinInteractionGraph::join (const SpinInteractionGraph & to_join, const std::vector< SpinInteractionEdge > & edges) const

Like `join_in_place(const SpinInteractionGraph &, const std::vector<SpinInteractionEdge> &)` but the original graph remains unchanged and output is a new graph.

4.48.2.4 SpinInteractionGraph SpinDec::SpinInteractionGraph::join (const SpinInteractionGraph & to_join) const

Like `join_in_place(const SpinInteractionGraph &)` but the original graph remains unchanged and output is a new graph.

4.48.2.5 void SpinDec::SpinInteractionGraph::join_in_place (const SpinInteractionGraph & to_join, const std::vector< SpinInteractionEdge > & edges)

Same as `join_in_place(const SpinInteractionGraph &)`, but with edges connecting the two graphs. Edges should be valid for the graph after joining!

4.48.2.6 void SpinDec::SpinInteractionGraph::join_in_place (const SpinInteractionGraph & to_join)

Adds input graph to current graph, preserving all vertices and edges. Vertex labels of given graph $0, 1, 2, \dots$ become $n, n + 1, n + 2, \dots$, where n is the number of vertices of the original graph. There are no edges connecting the two graphs. Uses the add_vertex method (combining bases).

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinInteractionGraph.h

4.49 SpinDec::SpinInteractionVertex Class Reference

Vertex for a spin interaction graph.

```
#include <SpinInteractionVertex.h>
```

Public Member Functions

- [SpinInteractionVertex](#) (const UInt label, const [SpinParameters](#) &spin_parameters, const ThreeVector &position)
Zeeman basis built from spin parameters.
- [SpinInteractionVertex](#) (const UInt label, const [SpinParameters](#) &spin_parameters, const [SpinBasis](#) &basis, const ThreeVector &position)
- UInt [get_label](#) () const
- const [SpinParameters](#) & [get_spin_parameters](#) () const
- const [SpinBasis](#) & [get_basis](#) () const
- const ThreeVector & [get_position](#) () const
- void [set_position](#) (const ThreeVector &position)

Private Attributes

- UInt [label_](#)
- [SpinParameters](#) [spin_parameters_](#)
- [SpinBasis](#) [basis_](#)
- ThreeVector [position_](#)

4.49.1 Detailed Description

Vertex for a spin interaction graph. Contains a label, spin parameters, a spin basis and a position in real space.

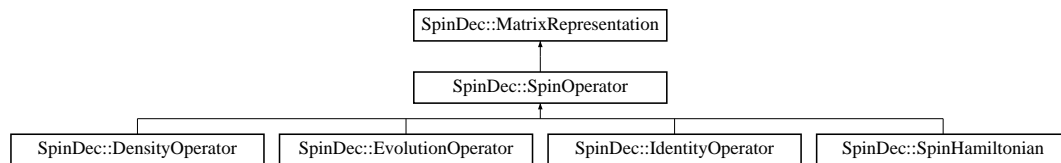
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinInteractionVertex.h

4.50 SpinDec::SpinOperator Class Reference

Quantum spin operator in the Zeeman basis.

#include <SpinOperator.h> Inheritance diagram for SpinDec::SpinOperator::



Public Member Functions

- **SpinOperator** (const ComplexMatrix &matrix, const SpinBasis &basis)
- **SpinOperator** (const SpinBasis &basis)
Zero matrix.
- const ComplexMatrix & **get_matrix** () const
- void **set_matrix** (const ComplexMatrix &matrix)
- const CDouble & **get_element** (const UInt i, const UInt j) const
- void **set_element** (const UInt i, const UInt j, const CDouble &element)
- void **set_element** (const UInt i, const UInt j, const double element)
Stored as complex.
- void **add_to_element** (const UInt i, const UInt j, const CDouble &to_add)
- **SpinOperator operator^** (const SpinOperator &rhs) const
Operators: tensor product ^, Bases: combine ^ (like tensor product).
- **SpinState operator*** (const SpinState &operand) const
- **SpinOperator operator+** (const SpinOperator &rhs) const
- **SpinOperator operator-** (const SpinOperator &rhs) const
- virtual void **set_zero** ()
Set all elements to zero.
- virtual auto_ptr< MatrixRepresentation > **clone** () const

Protected Member Functions

- virtual void **quit_if_dimension_mismatch** () const

Protected Attributes

- ComplexMatrix **matrix_**

Friends

- std::ostream & **operator<<** (std::ostream &os, SpinOperator const &spin_operator)
Print with cout.

4.50.1 Detailed Description

Quantum spin operator in the Zeeman basis.

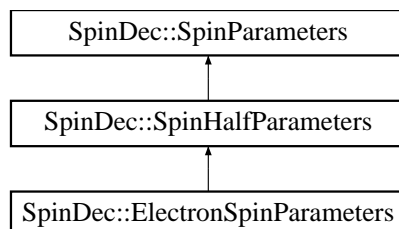
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SpinOperator.h`

4.51 SpinDec::SpinParameters Class Reference

Contains basic parameters associated with a spin.

`#include <SpinParameters.h>` Inheritance diagram for SpinDec::SpinParameters::



Public Member Functions

- **SpinParameters** (const double quantum_number, const double gyromagnetic_ratio)
- double **get_quantum_number** () const
- double **get_gyromagnetic_ratio** () const
- UInt **get_multiplicity** () const

Protected Member Functions

- UInt **multiplicity** (const double quantum_number) const

Protected Attributes

- double **quantum_number_**
- double **gyromagnetic_ratio_**
- UInt **multiplicity_**

Friends

- std::ostream & **operator<<** (std::ostream &os, [SpinParameters](#) const &spin_parameters)
Print with cout.

4.51.1 Detailed Description

Contains basic parameters associated with a spin.

- Quantum number S .
- Gyromagnetic ratio γ [M rad s⁻¹ T⁻¹].
- Spin multiplicity $2S + 1$.

$\gamma = \omega/B$ where ω is the Larmor frequency in M rad s⁻¹ and B is the magnetic field in Tesla (T).

The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/SpinParameters.h`

4.52 SpinDec::SpinParametersVector Class Reference

Multiple [SpinParameters](#) container.

```
#include <SpinParametersVector.h>
```

Public Member Functions

- [SpinParametersVector](#) (const [SpinParameters](#) &spin_parameters)
First element set.
- [SpinParameters](#) & [operator\[\]](#) (const UInt index)
Get and set like std::vector.
- const [SpinParameters](#) & [operator\[\]](#) (const UInt index) const
Get and set like std::vector.
- void [push_back](#) (const [SpinParameters](#) &spin_parameters)
Add element.
- UInt [size](#) () const
Number of SpinParameter objects.
- void [clear](#) ()
Clear the std::vector data member.
- UInt [multiplicity](#) () const
Total spin multiplicity = product of individual multiplicities.

Private Attributes

- std::vector< [SpinParameters](#) > [spin_parameters_vector_](#)

4.52.1 Detailed Description

Multiple [SpinParameters](#) container.

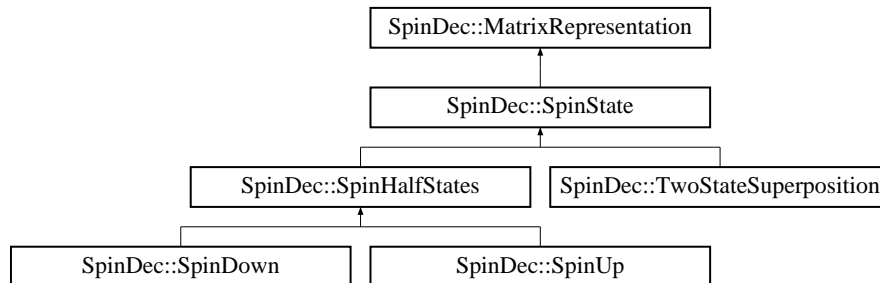
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinParametersVector.h

4.53 SpinDec::SpinState Class Reference

Quantum spin state in the Zeeman basis.

#include <SpinState.h> Inheritance diagram for SpinDec::SpinState::



Public Member Functions

- **SpinState** (const ComplexVector &state_vector, const SpinBasis &basis)
- **SpinState** (const SpinBasis &basis)

Zero state vector.

- const ComplexVector & **get_state_vector** () const
- virtual void **set_state_vector** (const ComplexVector &state_vector)
- const CDouble & **get_element** (const UInt index) const
- virtual void **set_element** (const UInt index, const CDouble &element)
- virtual void **set_element** (const UInt index, const double element)

Stored as complex.

- **SpinState operator^** (const SpinState &rhs) const

States: tensor product ^, Bases: combine ^ (like tensor product).

- CDouble **operator*** (const SpinState &rhs) const

Inner product.

- **SpinOperator operator%** (const SpinState &rhs) const

Outer product.

- **SpinState operator+** (const SpinState &rhs) const
- **SpinState operator-** (const SpinState &rhs) const
- **SpinState operator*** (const CDouble &c) const
- void **time_evolve** (const ComplexMatrix &unitary_evolution_matrix)

Multiplies state_vector_ with unitary_evolution_matrix.

- virtual void **set_zero** ()

Set all elements to zero.

- void **normalize** ()
- **SpinState normalized** () const
- virtual auto_ptr< MatrixRepresentation > **clone** () const

Protected Member Functions

- virtual void **quit_if_dimension_mismatch** () const

Protected Attributes

- ComplexVector **state_vector_**

4.53.1 Detailed Description

Quantum spin state in the Zeeman basis.

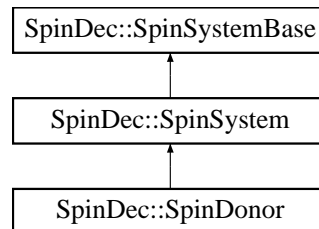
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinState.h

4.54 SpinDec::SpinSystem Class Reference

Diagonalizable concrete spin system.

#include <SpinSystem.h>Inheritance diagram for SpinDec::SpinSystem::



Public Member Functions

- **SpinSystem** (const [SpinHamiltonian](#) &hamiltonian)
- virtual UInt [dimension](#) () const
Hamiltonian dimension.
- virtual auto_ptr< [SpinSystemBase](#) > **clone** () const

Protected Member Functions

- virtual void [solve_once](#) ()
Calculate and set energies and eigenstates.
- virtual void **check_level_label** (const UInt level_label) const

Protected Attributes

- [HermitianEigenspectrum](#) **eigenspectrum_**

4.54.1 Detailed Description

Diagonalizable concrete spin system.

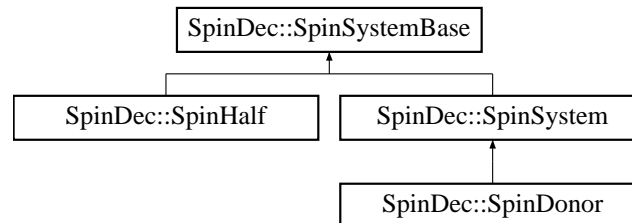
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinSystem.h

4.55 SpinDec::SpinSystemBase Class Reference

Abstract base class for spin systems.

#include <SpinSystemBase.h> Inheritance diagram for SpinDec::SpinSystemBase::



Public Member Functions

- **SpinSystemBase** (const [SpinHamiltonian](#) &hamiltonian)
- const [SpinHamiltonian](#) & **get_hamiltonian** () const
- virtual [SpinState](#) **eigenstate** (const UInt level_label)
Levels 0,1,2, ... dimension(Hamiltonian)-1 (some levels may be excluded!).
- virtual double [energy](#) (const UInt level_label)
Energy eigenvalue in $M \text{ rad s}^{-1}$.
- void **set_state** (const [SpinState](#) &state)
- void [set_state](#) (const UInt level_label)
Sets state to the level_label'th eigenstate.
- void [set_state](#) (const CDouble &c0, const UInt level_label0, const CDouble &c1, const UInt level_label1)
- const [SpinState](#) & **get_state** () const
- [EvolutionOperator](#) **evolution_operator** (const double time)
- virtual UInt **dimension** () const =0
Hamiltonian dimension.
- const ComplexMatrix & **get_eigenvector_matrix** ()
- const RealVector & **get_eigenvalue_vector** ()
- virtual [PiPulse](#) [pi_pulse](#) (const UInt level_label1, const UInt level_label2)
 π -pulse (refocusing pulse).
- void [print](#) (const char option)
- virtual auto_ptr< [SpinSystemBase](#) > **clone** () const =0
- void **update_positions** (const UIntArray &vertex_labels, const vector< [ThreeVector](#) > &positions)

Protected Member Functions

- virtual void [solve_once](#) ()=0
Calculate and set energies and eigenstates.
- virtual void **check_level_label** (const UInt level_label) const =0

Protected Attributes

- [SpinHamiltonian](#) **hamiltonian_**
- RealVector **energies_**
- ComplexMatrix **eigenstates_**
- [SpinState](#) **state_**
- bool **is_solved_**

So as not to solve for eigenvectors and eigenvalues more than once.

- bool **is_state_set_**

4.55.1 Detailed Description

Abstract base class for spin systems.

4.55.2 Member Function Documentation

4.55.2.1 void SpinDec::SpinSystemBase::print (const char *option*)

Print options:

- e: energies.
- E: eigenstates.
- H: Hamiltonian.

4.55.2.2 void SpinDec::SpinSystemBase::set_state (const CDouble & *c0*, const UInt *level_label0*, const CDouble & *c1*, const UInt *level_label1*)

Sets the state to a superposition state of the eigenstates labelled $|0\rangle$ and $|1\rangle$. Also normalizes the state.

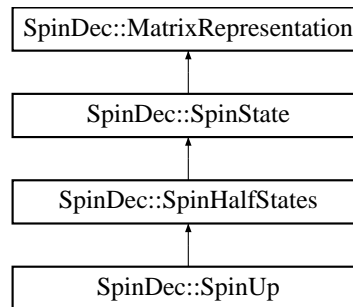
The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinSystemBase.h

4.56 SpinDec::SpinUp Class Reference

Spin up state.

`#include <SpinUp.h>`Inheritance diagram for SpinDec::SpinUp::



Public Member Functions

- [SpinUp](#) ()
Default for positive gyromagnetic ratio.
- [SpinUp](#) (const [SpinHalfParameters](#) &spin_half_parameters)

Private Member Functions

- virtual void [init](#) (const double gyromagnetic_ratio)

4.56.1 Detailed Description

Spin up state. For a positive (or zero) gyromagnetic ratio (and positive spin quantum number) this is (1,0) in the (0.5,-0.5) basis. See also [SpinDown](#).

4.56.2 Member Function Documentation

4.56.2.1 virtual void SpinDec::SpinUp::init (const double *gyromagnetic_ratio*) [**private**, **virtual**]

Depending on sign of gyromagnetic_ratio, spin up or spin down. See derived classes [SpinUp](#) and [SpinDown](#).

Implements [SpinDec::SpinHalfStates](#).

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/SpinUp.h

4.57 SpinDec::StringOptions Class Reference

String flags composed of A-Z, a-z, each character representing a flag.

```
#include <StringOptions.h>
```

Public Member Functions

- **StringOptions** (const string &options)
- bool **found_option** (const char option) const
- bool **is_empty** () const

Private Attributes

- string **options_**

4.57.1 Detailed Description

String flags composed of A-Z, a-z, each character representing a flag.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/StringOptions.h

4.58 SpinDec::TimeArray Class Reference

Time array in microseconds.

```
#include <TimeArray.h>
```

Public Member Functions

- [TimeArray](#) (const double initial_time, const double final_time, const UInt num_steps)
Calls [initialize\(\)](#).
- [TimeArray](#) (const double single_time)
- bool [operator==](#) (const [TimeArray](#) &time_array) const
is time_vector == time_vector_? (element by element).
- void [logarithmic_time](#) ()
- double [get_time](#) (const UInt index) const
- const DoubleArray & [get_time_vector](#) () const
- UInt [num_steps](#) () const
dimension_ - 1.
- UInt [get_dimension](#) () const
- void [scale_time](#) (const double scalar)

Private Member Functions

- void [clear](#) ()
std::clear time_vector_ and set dimension to zero.
- void [initialize](#) (const double initial_time, const double final_time, const UInt num_steps)
Clears existing time sets new time to zeros.

Private Attributes

- DoubleArray [time_vector_](#)
Microseconds.
- UInt [dimension_](#)
Evolution grid size (1D) (number of time steps + 1).

Friends

- std::ostream & [operator<<](#) (std::ostream &os, [TimeArray](#) const &time_array)
Print with cout.

4.58.1 Detailed Description

Time array in microseconds.

4.58.2 Member Function Documentation

4.58.2.1 void SpinDec::TimeArray::logarithmic_time ()

Convert to initial_time ... final_time with logarithmic steps (base 10) = num_steps.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/TimeArray.h

4.59 SpinDec::TimeEvolution Class Reference

Time evolution of a complex variable.

```
#include <TimeEvolution.h>
```

Public Member Functions

- **TimeEvolution** (const [TimeArray](#) &time_array, const CDoubleArray &evolution)
- **TimeEvolution** (const [TimeArray](#) &time_array)
- const CDouble & **evolution** (const UInt index) const
- void **set_evolution_zeros** ()
- void **set_evolution_ones** ()
- const CDoubleArray & **get_evolution** () const
- const [TimeArray](#) & **get_time_array** () const
- UInt **dimension** () const

Number of time steps.

- [TimeEvolution](#) **operator+** (const [TimeEvolution](#) &to_add) const
Adds evolutions element by element.
- [TimeEvolution](#) **operator*** (const [TimeEvolution](#) &to_multiply) const
Multiplies evolutions element by element.
- [TimeEvolution](#) **operator/** (const [TimeEvolution](#) &to_divide) const
Divides evolutions element by element.

- void **print** () const
- void **print_real** () const
- void **print_imag** () const
- void **print_abs** () const
- void **print** (const string &file_name) const
- void **print_real** (const string &file_name) const
- void **print_imag** (const string &file_name) const
- void **print_abs** (const string &file_name) const
- void **scale_time** (const double scalar)
- void **finite_zeros** ()

If evolution $\leq 10^{-4}$, set to 10^{-4} .

- bool **has_greater_than_one** () const
True if at least one time step has abs(evolution) exceeding unity.

Private Member Functions

- void **print** (const char option) const
- void **print** (const string &file_name, const char option) const

Private Attributes

- [TimeArray](#) `time_array_`
In microseconds.
- `CDoubleArray` `evolution_`

4.59.1 Detailed Description

Time evolution of a complex variable. Time in microseconds.

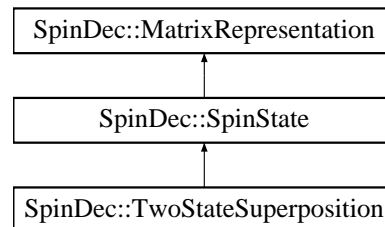
The documentation for this class was generated from the following file:

- `/home/sbalian/spindec/include/SpinDec/TimeEvolution.h`

4.60 SpinDec::TwoStateSuperposition Class Reference

2-level superposition state.

`#include <TwoStateSuperposition.h>`
 Inheritance diagram for SpinDec::TwoStateSuperposition::



Public Member Functions

- **TwoStateSuperposition** (const CDouble &c0, const [SpinState](#) &state0, const CDouble &c1, const [SpinState](#) &state1)
- const [SpinState](#) & **get_state0** () const
- const [SpinState](#) & **get_state1** () const
- const CDouble & **get_c0** () const
- const CDouble & **get_c1** () const

Private Attributes

- [SpinState](#) **state0_**
- [SpinState](#) **state1_**
- CDouble **c0_**
- CDouble **c1_**

4.60.1 Detailed Description

2-level superposition state.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/TwoStateSuperposition.h

4.61 SpinDec::UniformMagneticField Class Reference

Uniform magnetic field parallel to some direction in Cartesian coordinates.

```
#include <UniformMagneticField.h>
```

Public Member Functions

- [UniformMagneticField](#) (const double magnitude)
Null direction (0 0 0).
- **UniformMagneticField** (const double magnitude, const ThreeVector &direction)
- double **get_magnitude** () const
- ThreeVector **get_direction** () const
- void **set_magnitude** (const double magnitude)
- void **set_direction** (const ThreeVector &direction)

Private Attributes

- double [magnitude_](#)
Tesla.
- ThreeVector [direction_](#)
Normalized.

4.61.1 Detailed Description

Uniform magnetic field parallel to some direction in Cartesian coordinates.

The documentation for this class was generated from the following file:

- /home/sbalian/spindec/include/SpinDec/UniformMagneticField.h

Chapter 5

File Documentation

5.1 /home/sbalian/spindec/include/SpinDec/typedefs.h File Reference

```
typedefs and "usings" #include "SpinDec/config.h"
#include <Eigen/Dense>
#include <complex>
#include <vector>
#include <string>
#include <iostream>
#include <memory>
#include <utility>
#include <map>
```

Typedefs

- typedef unsigned int [SpinDec::UInt](#)
Unsigned int.
- typedef Eigen::Vector3d [SpinDec::ThreeVector](#)
Real 3-vector.
- typedef std::complex< double > [SpinDec::CDouble](#)
Complex double.
- typedef Eigen::MatrixXcd [SpinDec::ComplexMatrix](#)
Matrix of complex doubles.
- typedef Eigen::VectorXcd [SpinDec::ComplexVector](#)
Vector of complex doubles.
- typedef Eigen::VectorXd [SpinDec::RealVector](#)

Vector of doubles.

- `typedef std::vector< double > SpinDec::DoubleArray`
STL vector of doubles.
- `typedef std::vector< int > SpinDec::IntArray`
STL vector of integers.
- `typedef std::vector< unsigned int > SpinDec::UIntArray`
STL vector of unsigned integers.
- `typedef std::vector< CDouble > SpinDec::CDoubleArray`
STL vector of complex doubles.

5.1.1 Detailed Description

typedefs and "usings" Custom STL and Eigen typedefs for SpinDec. Also includes some usings, all in the SpinDec namespace.

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