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**Struktur Data** 

## **POSTTEST 4**

```
#include <iostream>
#include <string>
#include <conio.h>
#include <windows.h>
using namespace std;
struct tim_liga{
      string nama_tim;
      string kota_asal;
      string nama_stadion;
      string suporter;
      int jumlah_pemain;
};
tim_liga tl;
struct Node{
  tim_liga data;
 Node *next = NULL;
};
bool isEmpty(Node *head){
  if (head == NULL){
    return true;
  }
  return false;
```

```
}
int length(Node *head){
 int jumlah = 0;
 while (head != NULL){
   jumlah++;
   head = head->next;
 }
 return jumlah;
}
Node *newNode(){
      Node *nodeBaru = new Node;
      cout<<"Nama TIM : ";</pre>
      cin>>nodeBaru->data.nama_tim;
      cout<<"Kota Asal : ";</pre>
      cin>>nodeBaru->data.kota_asal;
      cout<<"Nama Stadion : ";</pre>
      cin>>nodeBaru->data.nama_stadion;
      cout<<"Nama Suporter : ";</pre>
      cin>>nodeBaru->data.suporter;
      cout<<"Jumlah Pemain : ";</pre>
      cin>>nodeBaru->data.jumlah_pemain;
      system("CLS");
      return nodeBaru;
}
void addFirst(Node **head){
 Node *nodeBaru = newNode();
 nodeBaru->next = *head;
```

```
*head = nodeBaru;
}
void addLast(Node **head){
 Node *nodeBaru = newNode();
 if (isEmpty(*head)){
   *head = nodeBaru;
 }
 else{
   Node *temp = *head;
   while (temp->next != NULL){
     temp = temp->next;
   }
   temp->next = nodeBaru;
 }
}
void addMiddle(Node **head) {
   if (isEmpty(*head)) {
       cout << "\n======= DATA KOSONG =========  << endl;</pre>
       getch();
           system("CLS");
       return;
   }
   Node *nodeBaru = *head;
   int i = 1;
   while (nodeBaru != NULL) {
   <<"Nama TIM : "<<nodeBaru->data.nama_tim<<endl
```

```
<<"Kota Asal : "<<nodeBaru->data.kota_asal<<endl
             <<"Nama Stadion : "<<nodeBaru->data.nama_stadion<<endl
             <<"Nama Suporter : "<<nodeBaru->data.suporter<<endl
             <<"Jumlah Pemain : "<<nodeBaru->data.jumlah_pemain<<endl;
       i += 1;
       nodeBaru = nodeBaru->next;
   }
   int index;
   cout << "\n- Masukkan Data Sebelum Node Ke-";</pre>
   cin >> index;
   if (index > 0 && index <= length(*head)){</pre>
       Node *nodeBaru = newNode();
       int nomor = 1;
       Node *temp = (*head);
       while(nomor < index-1){</pre>
           temp = temp->next;
           nomor++;
       }
       nodeBaru->next = temp->next;
       temp->next = nodeBaru;
   }
   else{
       }
}
void addMenu(Node*& HEAD){
```

```
int pilih = 1;
      cout << "\n======== TAMBAH MENU ========  << endl
              << "\n1. Add First" << endl
              << "2. Add Middle" << endl
              << "3. Add Last" << endl
              << "Pilih : ";
      cin>>pilih;
      system("CLS");
      if(pilih == 1){
             addFirst(&HEAD);
      }
      else if(pilih == 2){
             addMiddle(&HEAD);
      }
      else{
             addLast(&HEAD);
      }
}
void deleteFirst(Node **head){
  if (isEmpty(*head)){
    cout << "\nLinked List Kosong" << endl;</pre>
    return;
  }
  *head = (*head)->next;
  cout << "\nDelete Node Berhasil" << endl;</pre>
}
void deleteLast(Node **head){
  if (isEmpty(*head)){
    cout << "\nLinked List Kosong" << endl;</pre>
```

```
return;
  }
  if ((*head)->next == NULL){
    *head = NULL;
    cout << "\nDelete Node Berhasil" << endl;</pre>
    return;
  }
  Node *temp = *head;
  while (temp->next->next != NULL){
    temp = temp->next;
  }
  Node *varDelete = temp->next;
  temp->next = NULL;
  delete varDelete;
  cout << "\nDelete Node Berhasil" << endl;</pre>
}
void deleteMiddle(Node*& head) {
    if (head == NULL)
        return;
    if (head->next == NULL) {
        delete head;
        return;
    }
    struct Node* copyHead = head;
    int count = length(head);
    int mid = count / 2;
    while (mid-- > 1)
        head = head->next;
    head->next = head->next->next;
}
```

```
void deleteMenu(Node*& HEAD){
     int pilih = 1;
     << "\n1. Delete First" << endl
            << "2. Delete Middle" << endl
            << "3. Delete Last" << endl;
     cout<<"Pilih : ";</pre>
     cin>>pilih;
     system("CLS");
     if(pilih == 1){
           deleteFirst(&HEAD);
     }
     else if(pilih == 2){
           deleteMiddle(HEAD);
     }
     else{
           deleteLast(&HEAD);
     }
}
void display(Node *head){
 if (isEmpty(head)){
   cout << "Linked List Kosong" << endl;</pre>
   return;
 }
 Node *temp = head;
 while (temp != NULL){
   cout<<"\nNama TIM : "<< temp->data.nama_tim <<endl;</pre>
     cout<<"Kota Asal : "<< temp->data.kota_asal <<endl;</pre>
```

```
cout<<"Nama Stadion : "<< temp->data.nama_stadion <<endl;</pre>
      cout<<"Nama Suporter : "<< temp->data.suporter <<endl;</pre>
      cout<<"Jumlah Pemain : "<< temp->data.jumlah_pemain <<endl;</pre>
    cout << "\n=======" << end1;</pre>
    temp = temp->next;
  }
  getch();
  system("CLS");
  cout << endl;</pre>
}
void update(Node **head){
  if (isEmpty(*head)){
    cout << "\nLinked List Kosong" << endl;</pre>
    getch();
      system("CLS");
    return;
  }
  int pilihan = 0;
  cout << "Banyak node ada : " << length(*head) << endl;</pre>
  cout << "Pilih node yang ingin diupdate : ";</pre>
  cin >> pilihan;
  Node *temp = *head;
  if (pilihan > 0 && pilihan <= length(*head)){</pre>
    for (int i = 1; i < pilihan; i++){
      temp = temp->next;
    }
      cout<<"\nNama TIM : ";</pre>
      cin>>temp->data.nama_tim;
      cout<<"Kota Asal : ";</pre>
      cin>>temp->data.kota_asal;
```

```
cout<<"Nama Stadion : ";</pre>
       cin>>temp->data.nama_stadion;
       cout<<"Nama Suporter : ";</pre>
       cin>>temp->data.suporter;
       cout<<"Jumlah Pemain : ";</pre>
       cin>>temp->data.jumlah_pemain;
       getch();
       system("CLS");
  }
  else{
    cout << "\nInputan melebihi jumlah node" << endl;</pre>
    getch();
       system("CLS");
  }
}
Node *SortedMerge(Node *a, Node *b, int attribute, int type);
void FrontBackSplit(Node *source, Node **frontRef, Node **backRef);
void MergeSort(Node **headRef, int attribute, int type)
{
    Node *head = *headRef;
    Node *a;
    Node *b;
    if ((head == NULL) || (head->next == NULL))
    {
        return;
    }
    FrontBackSplit(head, &a, &b);
    MergeSort(&a, attribute, type);
    MergeSort(&b, attribute, type);
    *headRef = SortedMerge(a, b, attribute, type);
```

```
}
Node *SortedMerge(Node *a, Node *b, int attribute, int type)
{
    Node *result = NULL;
    bool isAsc = type == 1;
    bool condition = false;
    if (a == NULL)
        return (b);
    else if (b == NULL)
        return (a);
    if(attribute == 1) {
        condition = isAsc ? a->data.nama_tim <= b->data.nama_tim : a->data.nama_tim
>= b->data.nama_tim;
    } else if(attribute == 2) {
        condition = isAsc ? a->data.suporter <= b->data.suporter : a->data.suporter
>= b->data.suporter;
    } else if(attribute == 3) {
        condition = isAsc ? a->data.jumlah_pemain <= b->data.jumlah_pemain : a-
>data.jumlah_pemain >= b->data.jumlah_pemain;
    }
    if (condition) {
        result = a;
        result->next = SortedMerge(a->next, b, attribute, type);
    } else {
        result = b;
        result->next = SortedMerge(a, b->next, attribute, type);
    }
    return (result);
```

```
}
void FrontBackSplit(Node *source, Node **frontRef, Node **backRef)
{
   Node *fast;
   Node *slow;
   slow = source;
   fast = source->next;
   while (fast != NULL)
   {
       fast = fast->next;
       if (fast != NULL)
       {
          slow = slow->next;
          fast = fast->next;
       }
   }
   *frontRef = source;
   *backRef = slow->next;
   slow->next = NULL;
}
void sort(Node **head)
{
   int attribute = 1;
   int type = 1;
   << "1. Nama Tim" << endl
       << "2. Nama Suporter" << endl
       << "3. Jumlah Pemain" << endl
       << "Pilih : ";
```

```
cin >> attribute;
   << "1. Ascending" << endl
       << "2. Descending" << endl
       << "Pilih : ";
   cin >> type;
   MergeSort(head, attribute, type);
   cout << "Data Berhasil Disorting" << endl;</pre>
}
int fibonacciSearch(Node *node, string x, int n){
   int F0 = 0;
   int F1 = 1;
   int F = F0 + F1;
   while (F < n){
       F0 = F1;
       F1 = F;
       F = F0 + F1;
   }
   int offset = -1;
   int trv = 0;
   while (F > 1){
       Node *temp = node;
       int i = min(offset + F0, n - 1);
       while (temp->next != NULL && trv < i){</pre>
           temp = temp->next;
```

```
trv++;
        }
        if (temp->data.nama_tim < x){</pre>
            F = F1;
            F1 = F0;
            F0 = F - F1;
            offset = i;
        }
        else if (temp->data.nama_tim > x){
            F = F0;
            F1 = F1 - F0;
            F0 = F - F1;
        }
        else return i;
        trv = 0;
    }
    Node *temp2 = node;
    while (temp2->next != NULL && trv < offset +1){
        temp2 = temp2->next;
        trv++;
    }
    if (F1 && temp2->data.nama_tim == x) return offset + 1;
    return -1;
}
void search(Node **head){
```

```
if (isEmpty(*head)) {
       cout << "\n======= DATA KOSONG ========= << end1;</pre>
       return;
   }
   string key;
   int data;
   Node *temp = *head;
     string searchkey;
   int lengthh = length(*head);
   int index = 0;
   cout << "\nMasukkan Nama Tim yang dicari : ";</pre>
   cin>>searchkey;
   int idx = fibonacciSearch(*head, searchkey, lengthh);
   int nomor = idx + 1;
   if (idx >= 0) {
       while (temp != NULL){
          if (index == idx){}
              cout <<"\n========"">cout <<"\n=========="<<endl
                              <<"Nama TIM : "<<temp->data.nama_tim<<endl
                              <<"Kota Asal : "<<temp->data.kota_asal<<endl
                              <<"Nama Stadion : "<<temp->data.nama_stadion<<endl
                              <<"Nama Suporter : "<<temp->data.suporter<<endl
                              <<"Jumlah Pemain : "<<temp-
>data.jumlah_pemain<<endl;</pre>
              break;
          }
          index++;
```

system("cls");

```
temp = temp->next;
      }
   }else{
       }
   getch();
     system("CLS");
}
int main()
 Node *HEAD = NULL;
 int pilihan = 0;
 while (pilihan != 7)
 {
   cout << "\n1. Create" << endl;</pre>
   cout << "2. Read" << endl;</pre>
   cout << "3. Update" << endl;</pre>
   cout << "4. Delete" << endl;</pre>
   cout << "5. Sorting" << endl;</pre>
   cout << "6. Searching" << endl;</pre>
   cout << "7. Exit Program" << endl;</pre>
   cout << "Masukan pilihan : ";</pre>
   cin >> pilihan;
     system("CLS");
   switch (pilihan)
   {
   case 1:
     addMenu(HEAD);
     break;
```

```
case 2:
      display(HEAD);
      break;
    case 3:
      update(&HEAD);
      break;
    case 4:
      deleteMenu(HEAD);
      break;
    case 5:
      sort(&HEAD);
      break;
    case 6:
      MergeSort(&HEAD, 1, 1);
      search(&HEAD);
      break;
    case 7:
      break;
    default:
      break;
    }
  }
 return 0;
}
```

## 1. Data Awal

E:\praktikum\Semester 3\Struktur Data\Posttest 4\2109106051\_ReihanAlSya'ban\_POSTTEST4.exe ============= DATA TIM ============= Nama TIM : Arema Kota Asal : Malang Nama Stadion : Kanjuruhan Nama Suporter : Aremania Jumlah Pemain : 34 \_\_\_\_\_ Nama TIM : Persib Kota Asal : Bandung Nama Stadion : BLA Nama Suporter : Viking Jumlah Pemain : 30 \_\_\_\_\_ Nama TIM : Persija Kota Asal : Jakarta Nama Stadion : GBK Nama Suporter : JakMania Jumlah Pemain : 29 \_\_\_\_\_

## 2. Searching Nama tim