



Performance Report for: <http://s-bars.com/>

Report generated: Fri, Jan 22, 2021 12:14 AM -0800
 Test Server Location: Vancouver, Canada
 Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0

F	Performance 29%	Structure 71%	L. Contentful Paint 9.5s	T. Blocking Time 119ms	C. Layout Shift 0.12
----------	---------------------------	-------------------------	------------------------------------	----------------------------------	--------------------------------

Top Issues

IMPACT	AUDIT	
High	Reduce initial server response time	Root document took 5,550 ms
High	Eliminate render-blocking resources	Potential savings of 900 ms
High	Avoid chaining critical requests	51 chains found
Med	Use a Content Delivery Network (CDN)	59 resources found
Med-Low	Serve static assets with an efficient cache policy	61 resources found

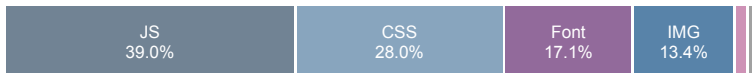
Page Details



Total Page Size - 1.73MB



Total Page Requests - 82



HTML
 JS
 CSS
 IMG
 Video
 Font
 Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

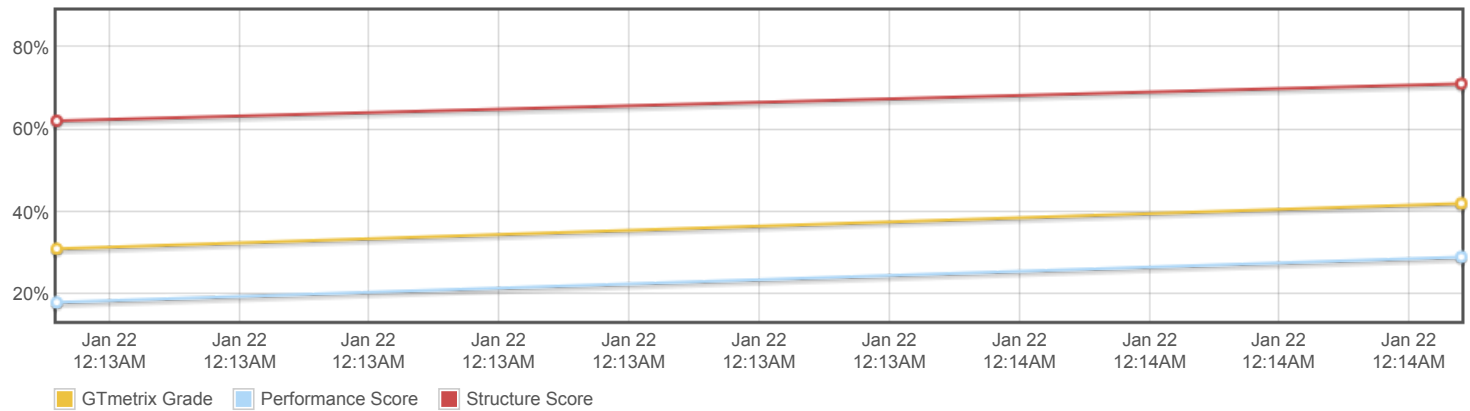
About GTmetrix

CARBON60
THE MANAGED CLOUD COMPANY

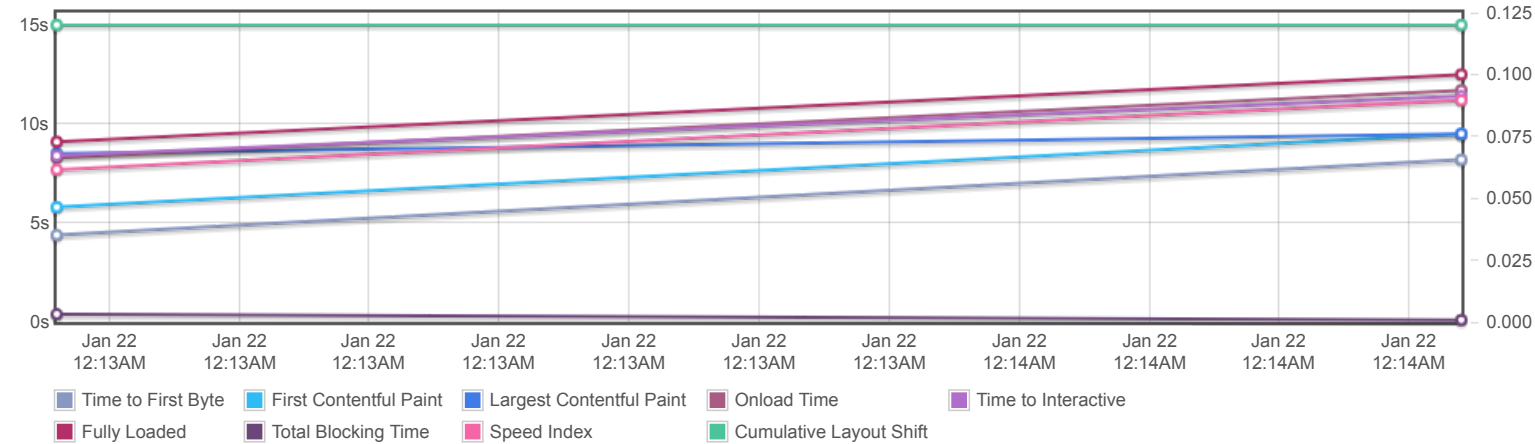
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 25 years experience in web technology.

<https://carbon60.com/>

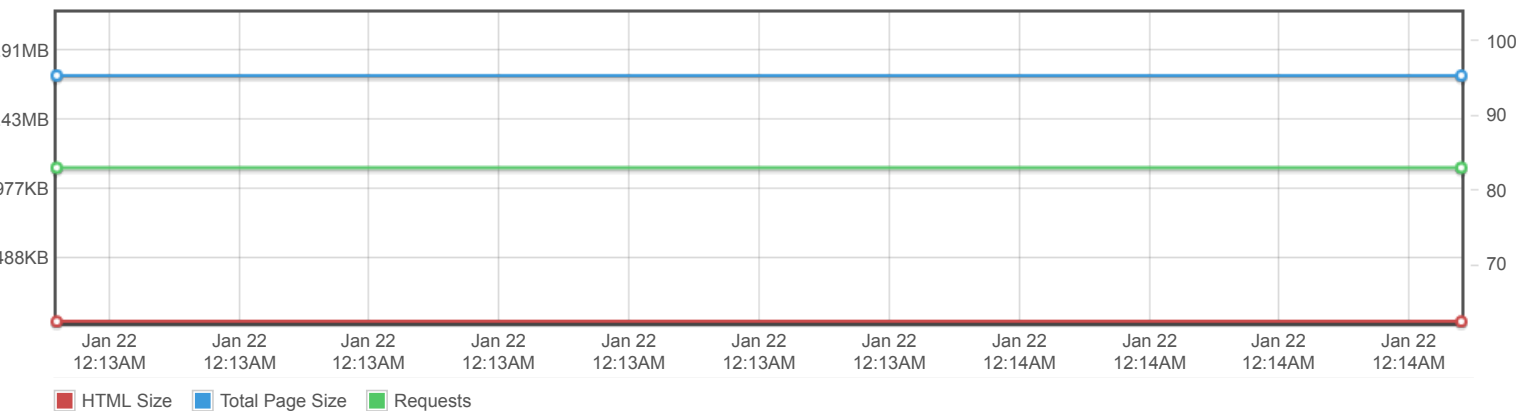
Page scores



Page metrics

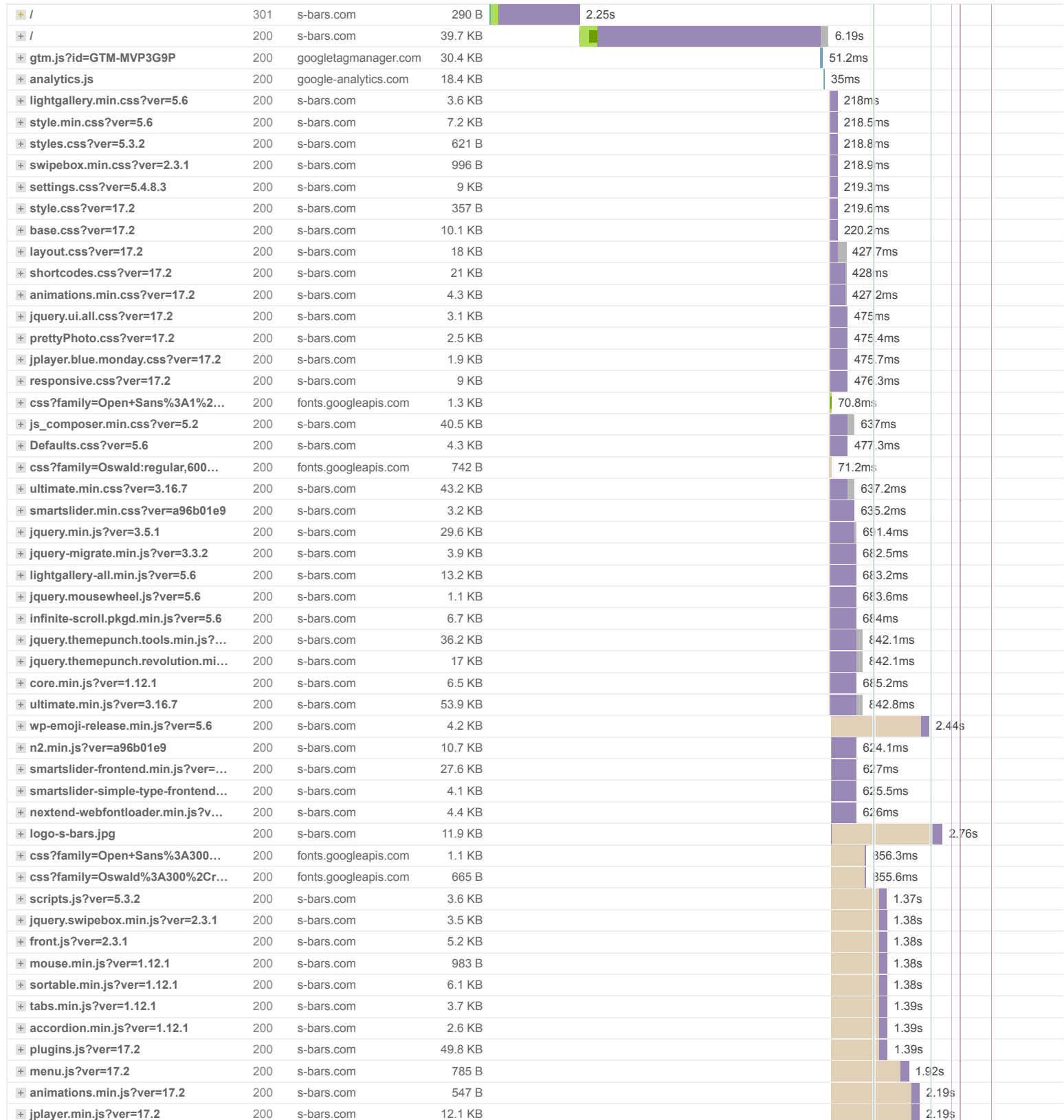


Page sizes and request counts

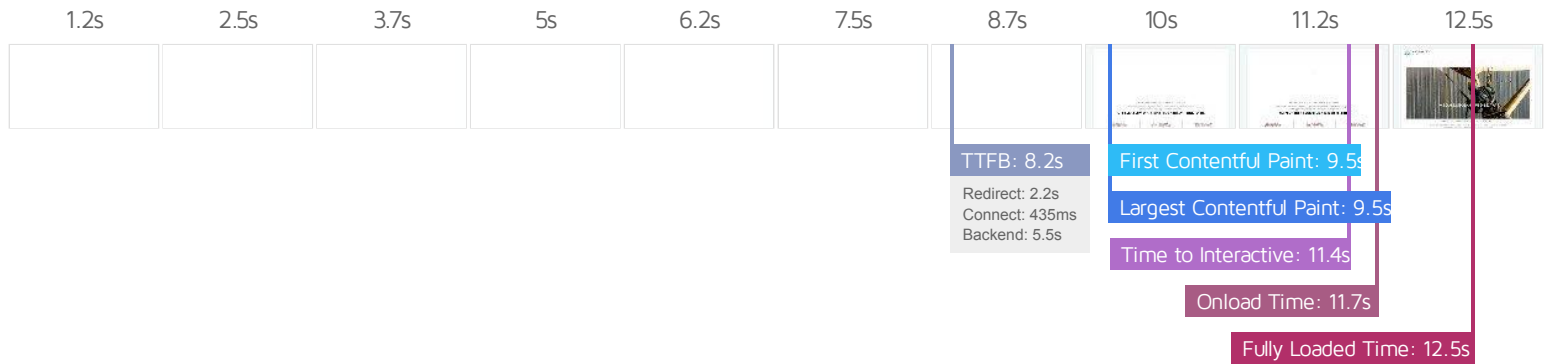


The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Промышленный альпинизм и высотные работы, промалып | Снежный Барс







Performance Metrics

First Contentful Paint

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

Much longer than recommended

9.5s

Time to Interactive

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

Much longer than recommended

11.4s

Speed Index

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

Much longer than recommended

11.2s

Total Blocking Time

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

Good - Nothing to do here

119ms

Largest Contentful Paint

How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.

Much longer than recommended

9.5s

Cumulative Layout Shift

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

OK, but consider improvement

0.12

Browser Timings

Redirect

2.2s

Connect

435ms

Backend

5.5s

TTFB

8.2s

First Paint

9.5s

DOM Int.

10.9s

DOM Loaded

10.9s

Onload

11.7s

Fully Loaded

12.5s

IMPACT	AUDIT	
High	Reduce initial server response time	Root document took 5,550 ms
High	Eliminate render-blocking resources	Potential savings of 900 ms
High	Avoid chaining critical requests	51 chains found
Med	Use a Content Delivery Network (CDN)	59 resources found
Med-Low	Serve static assets with an efficient cache policy	61 resources found
Med-Low	Efficiently encode images	Potential savings of 234 KiB
Low	Avoid an excessive DOM size	982 elements
Low	Avoid long main-thread tasks	7 long tasks found
Low	Defer offscreen images	Potential savings of 399 KiB
Low	Use passive listeners to improve scrolling performance	
Low	Avoid large layout shifts	5 elements found
Low	Ensure text remains visible during webfont load	
Low	Serve images in next-gen formats	Potential savings of 505 KiB
Low	Reduce JavaScript execution time	0.9 s
Low	Avoid enormous network payloads	Total size was 1,777 KiB
Low	Avoid multiple page redirects	Potential savings of 2,250 ms
Low	Remove unused CSS	Potential savings of 121 KiB
Low	Avoid serving legacy JavaScript to modern browsers	Potential savings of 5 KiB
Low	Minify CSS	Potential savings of 5 KiB
Low	Minify JavaScript	Potential savings of 6 KiB
Low	Remove unused JavaScript	Potential savings of 111 KiB
N/A	Largest Contentful Paint element	1 element found

N/A	Minimize main-thread work	1.7 s
N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms
N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	