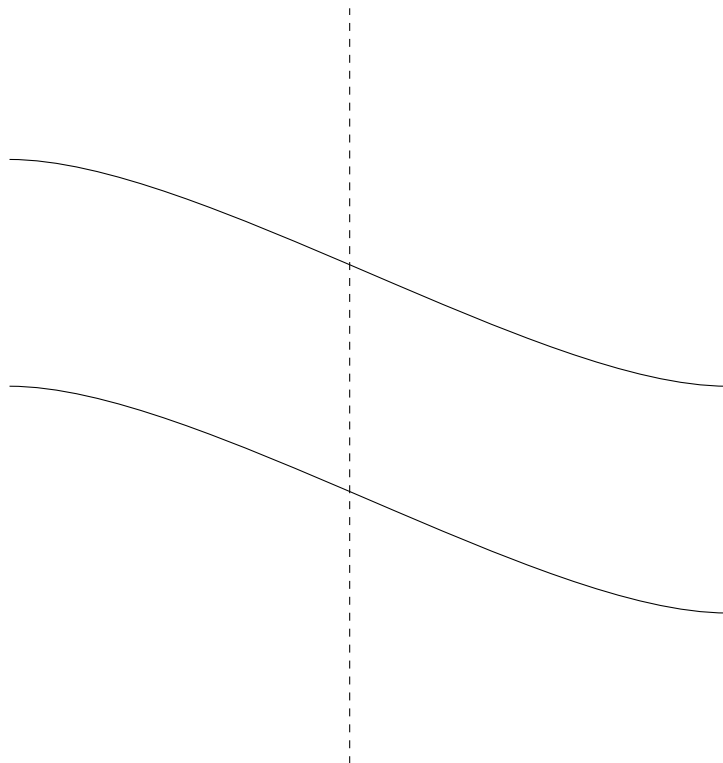


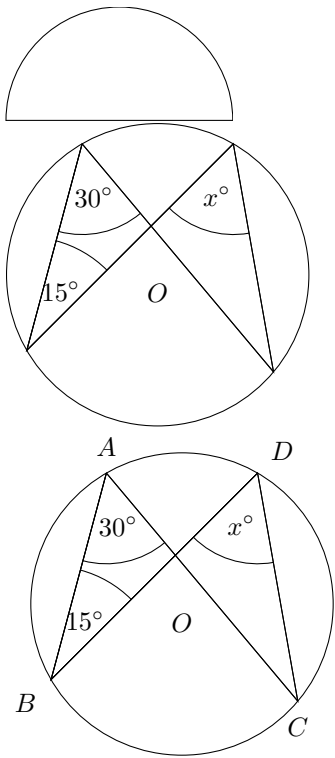
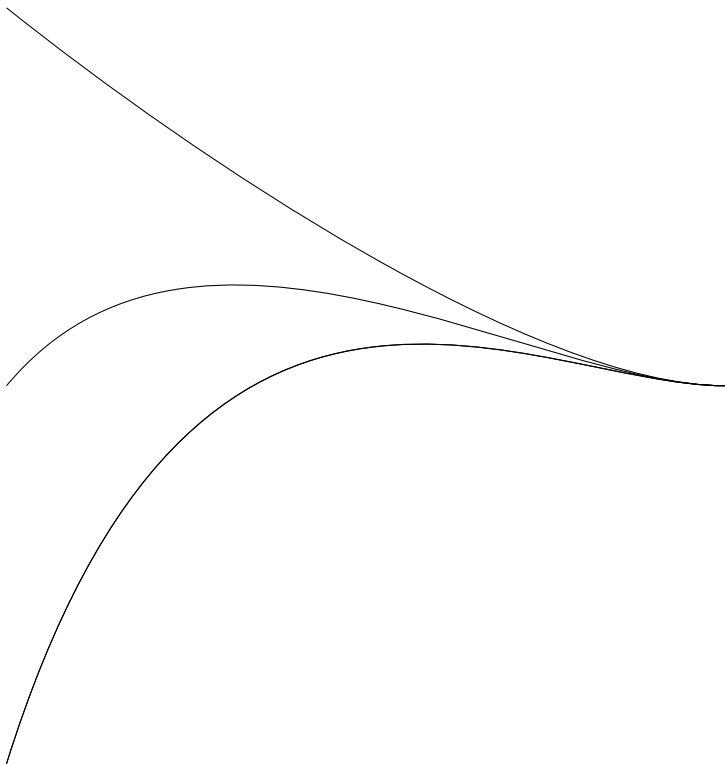
- First item
- Second item

Not only blocks, such as environments, can be set to a determined colour, but some special words too.

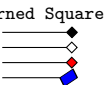
You can even use your own user-defined colours. Below the same colour with different models:

1. Pink with rgb
2. Pink with RGB
3. Pink with cmyk
4. Gray with gray





Plain node	<div>Rectangle</div>	<div>Circle</div>	
<div>Ellipse</div>	<div>Circle split</div>	<div>Forbidden sign</div>	
<div>Diamond</div>	<div>Cross out</div>	<div>Strike out</div>	
<div>$n = 5$</div>	<div>$n = 7$</div>	<div>$n = 9$</div>	Regular polygon
<div>$p = 4$</div>	<div>$p = 7$</div>	<div>$p = 9$</div>	Star



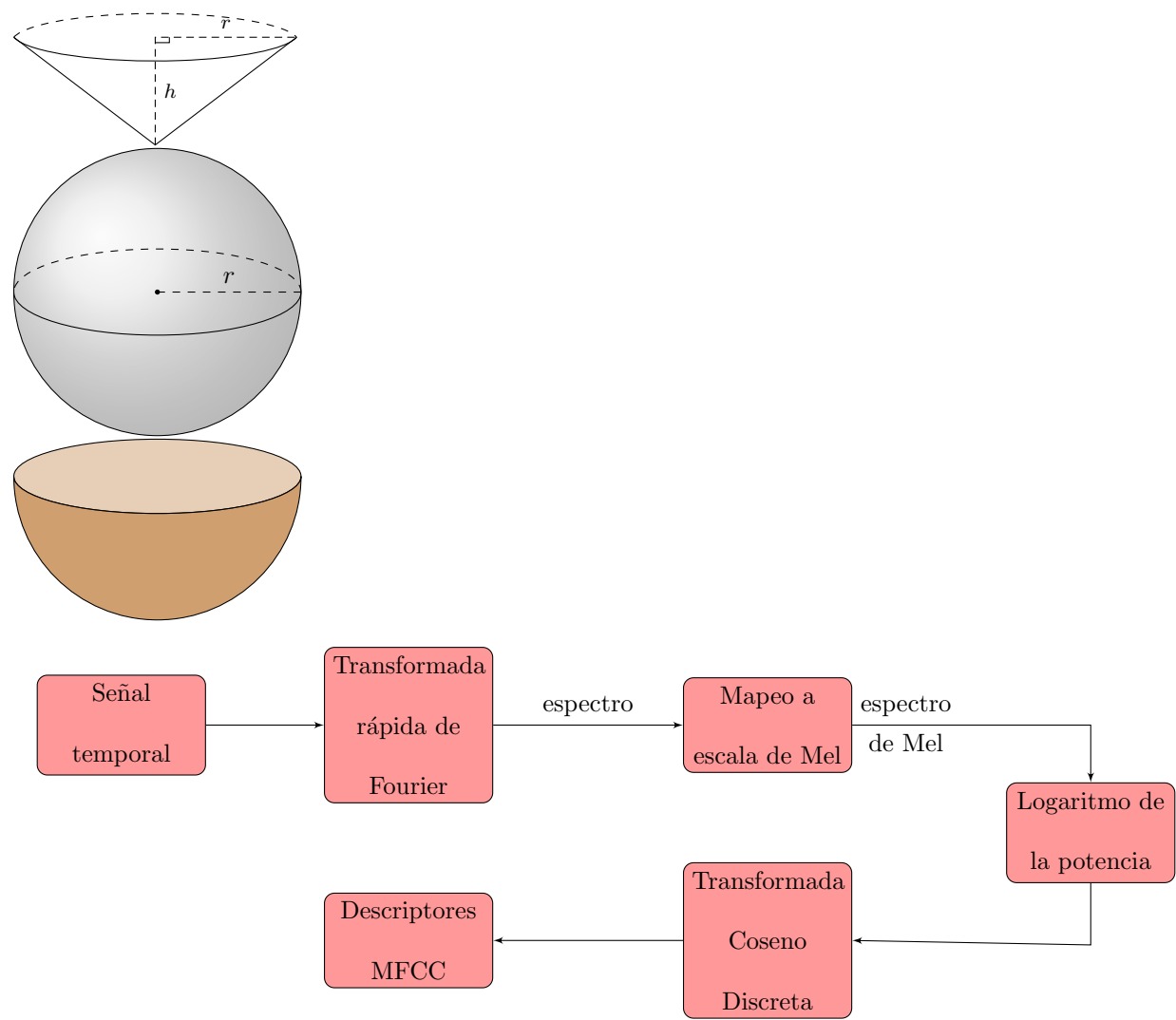
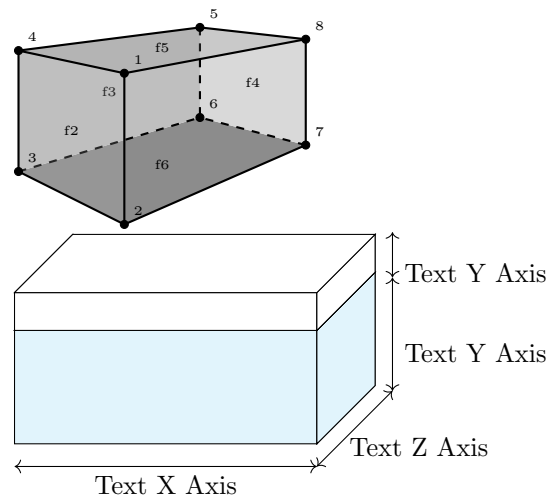
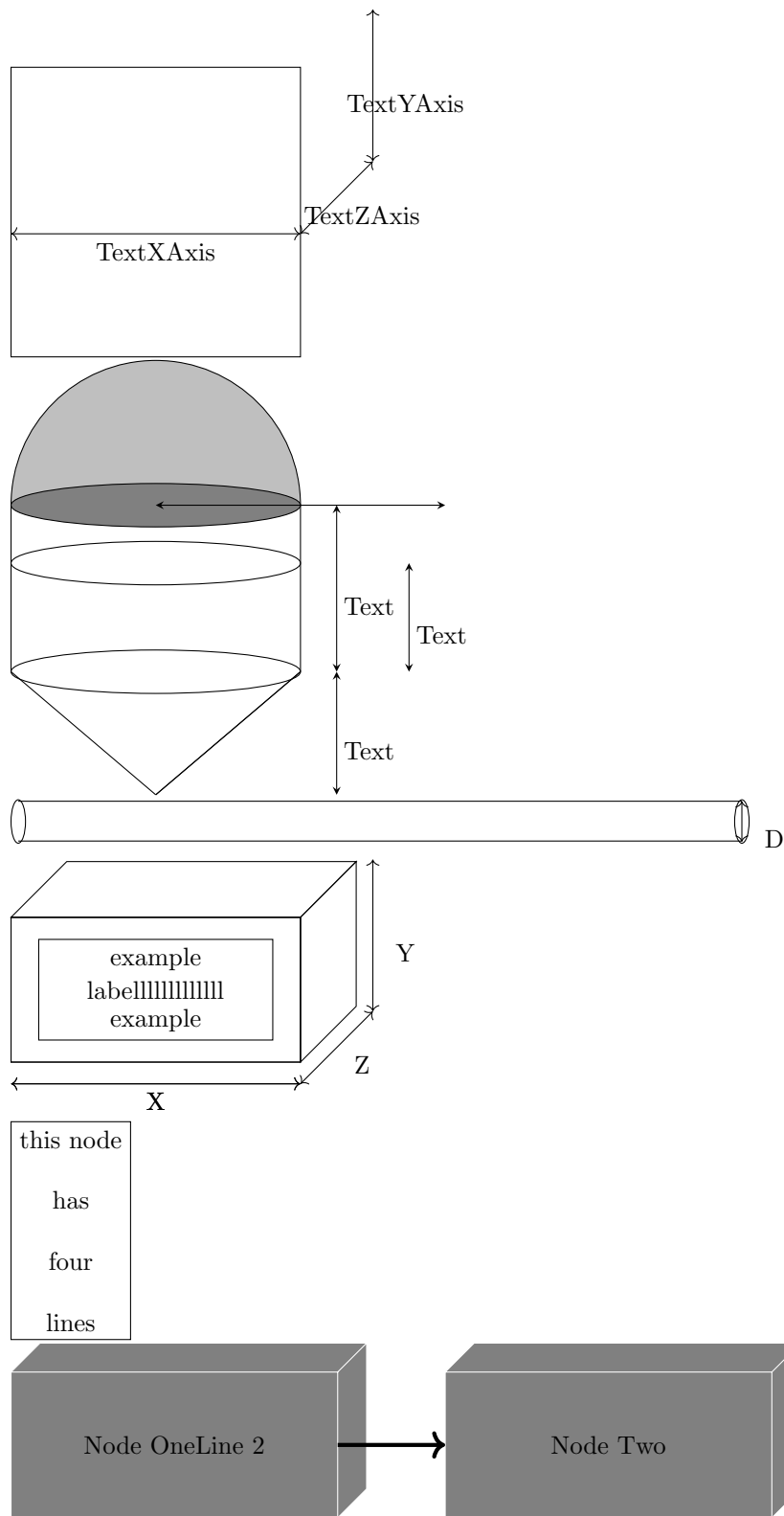
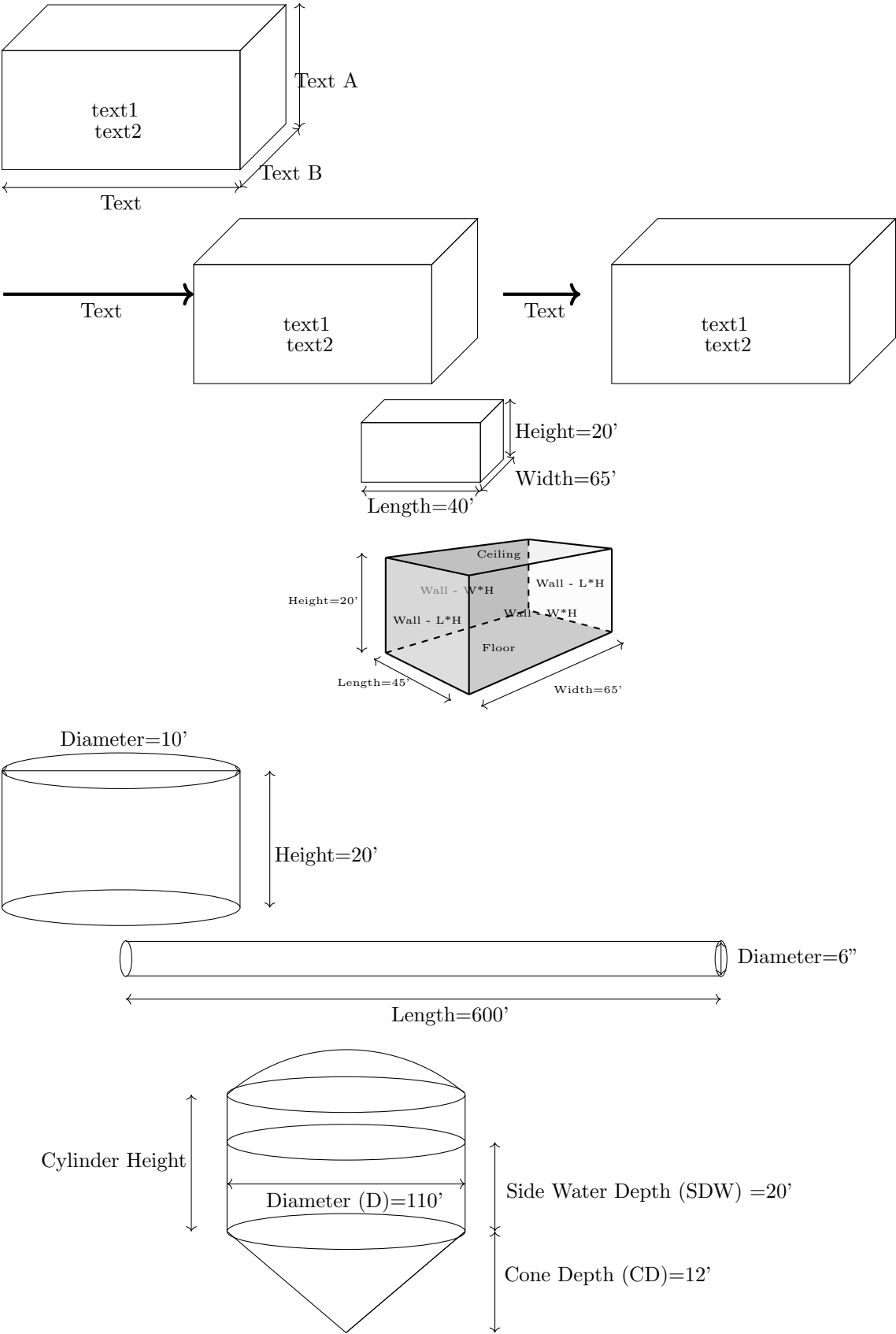
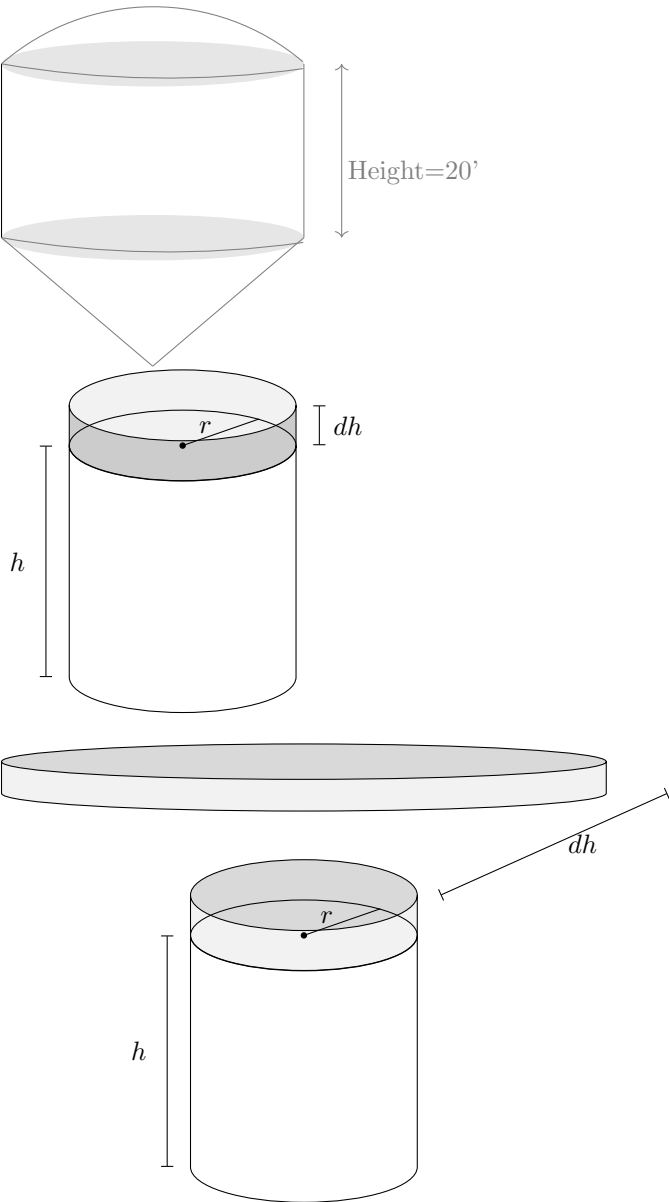
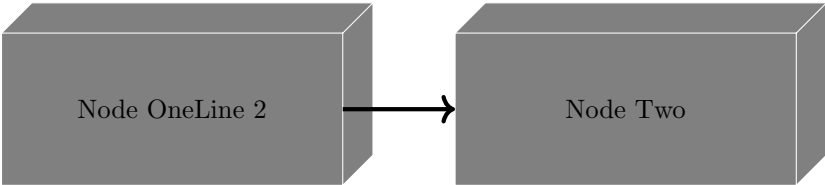
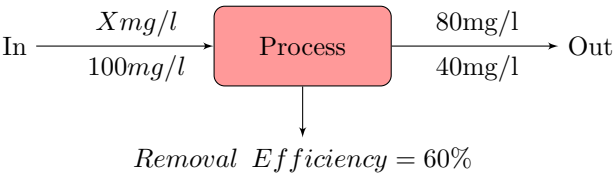


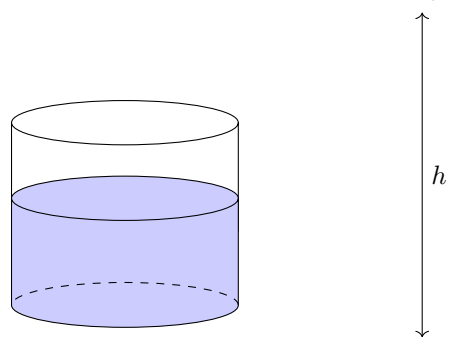
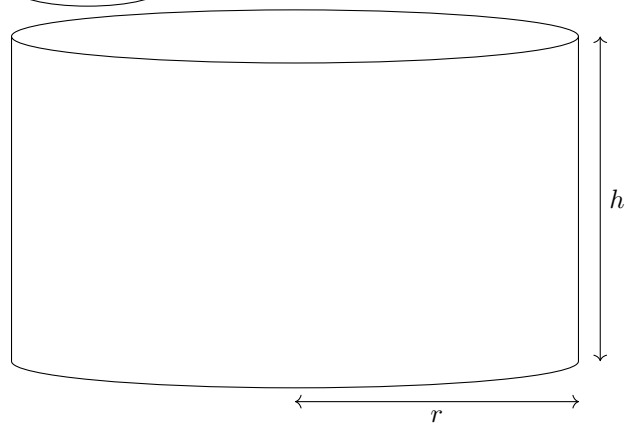
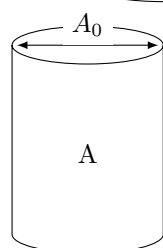
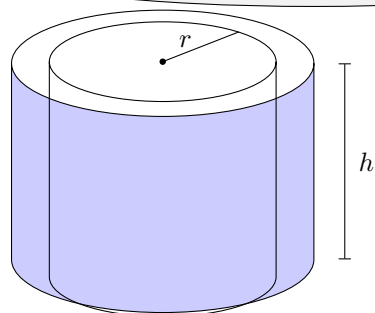
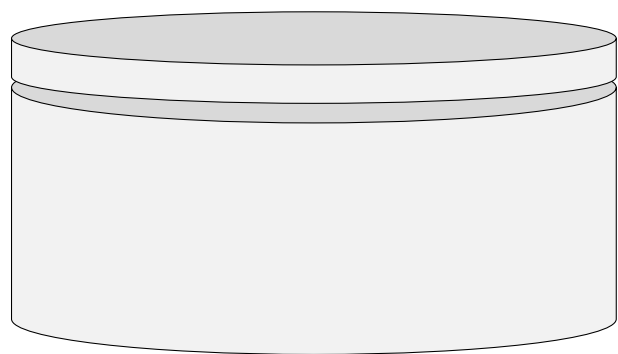
Figure 1: Diagrama en bloques del cálculo de las MFCC para un frame.

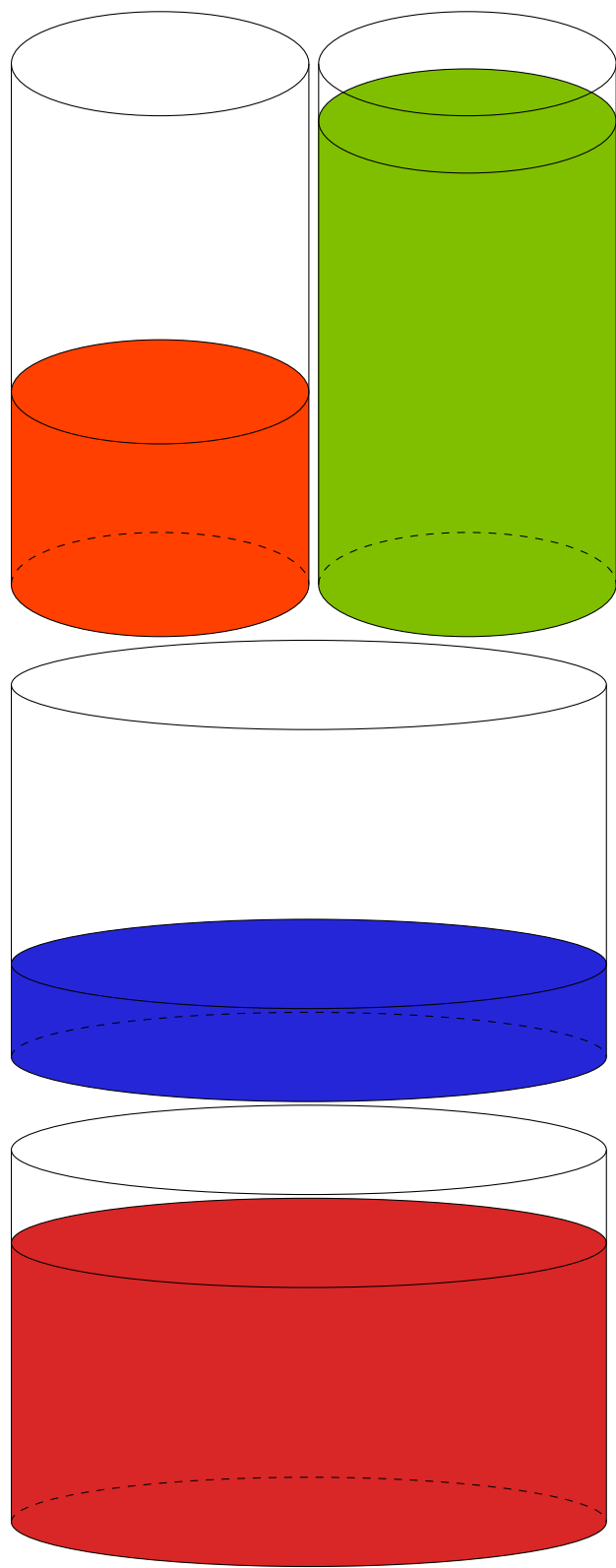




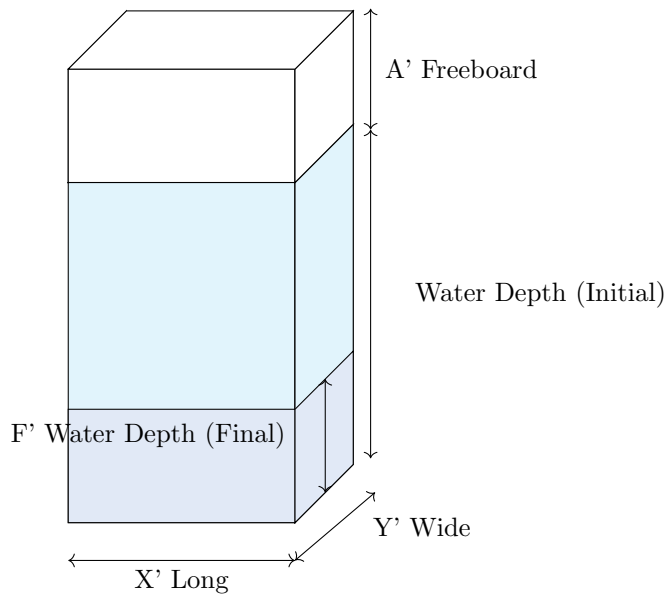
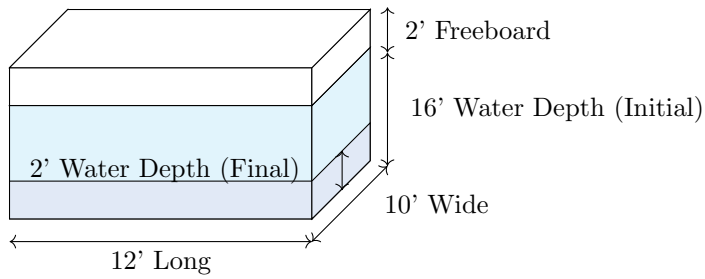
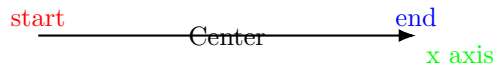
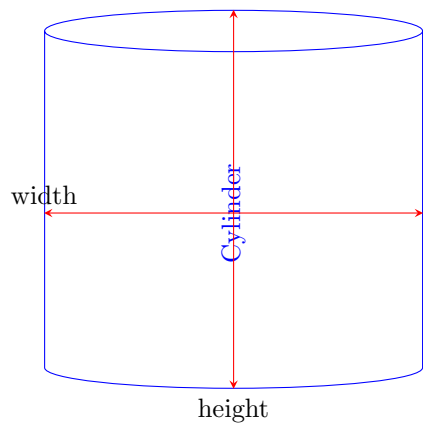


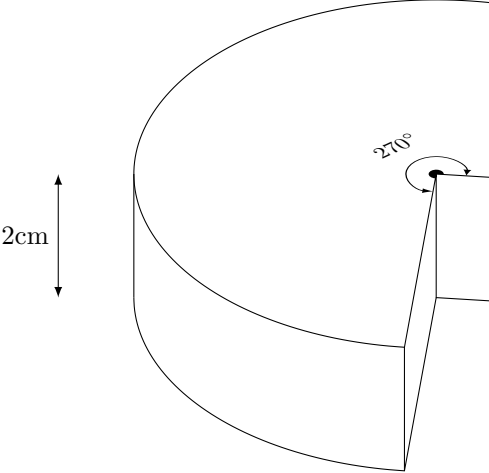
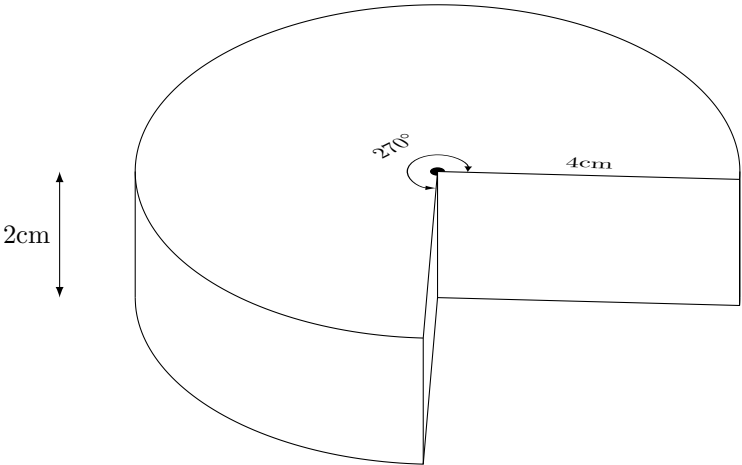
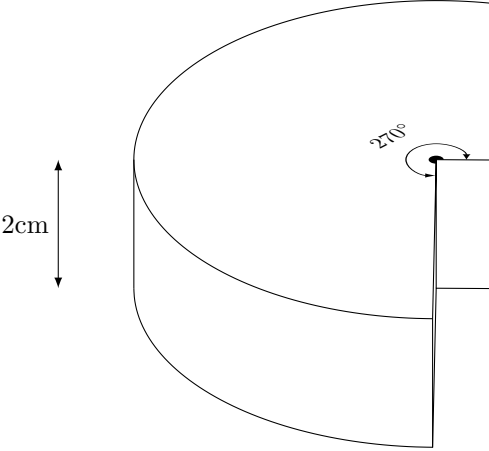
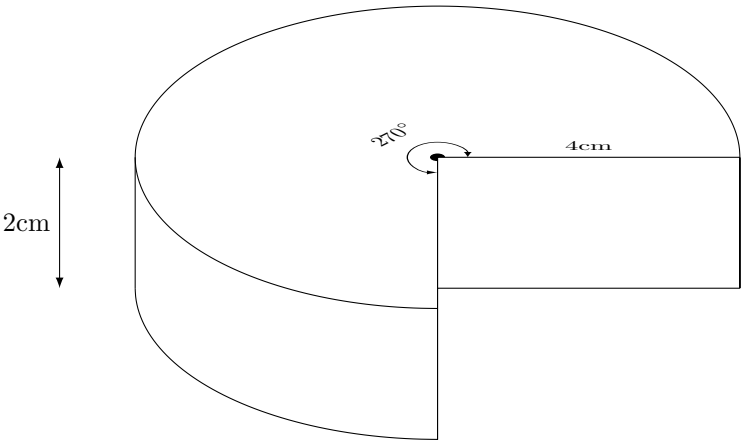


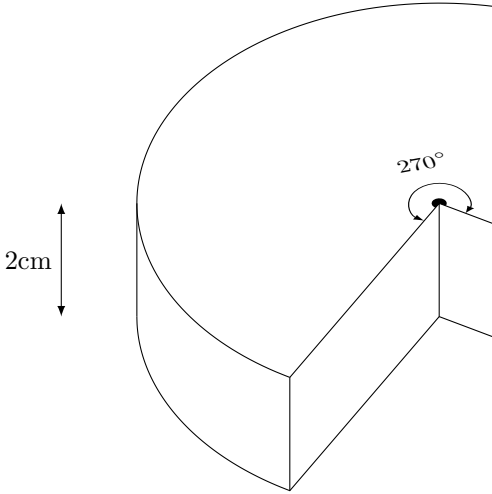
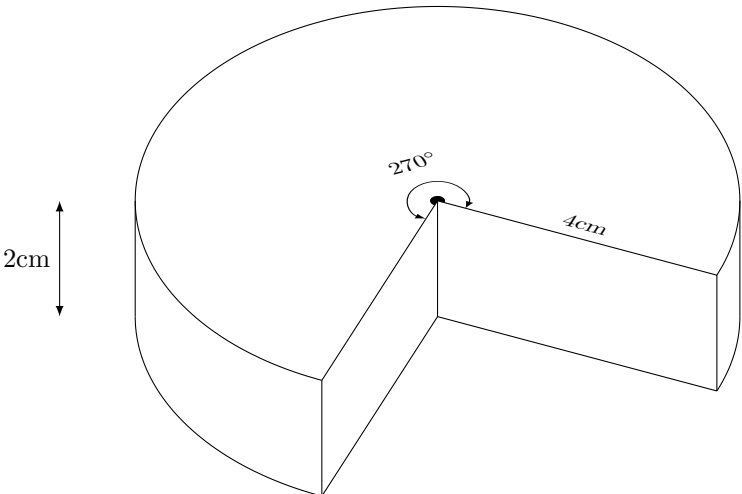
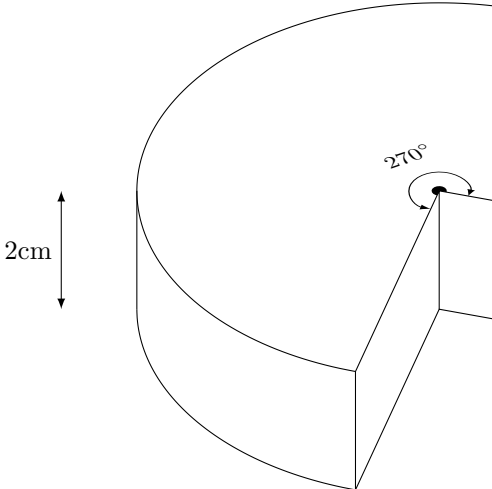
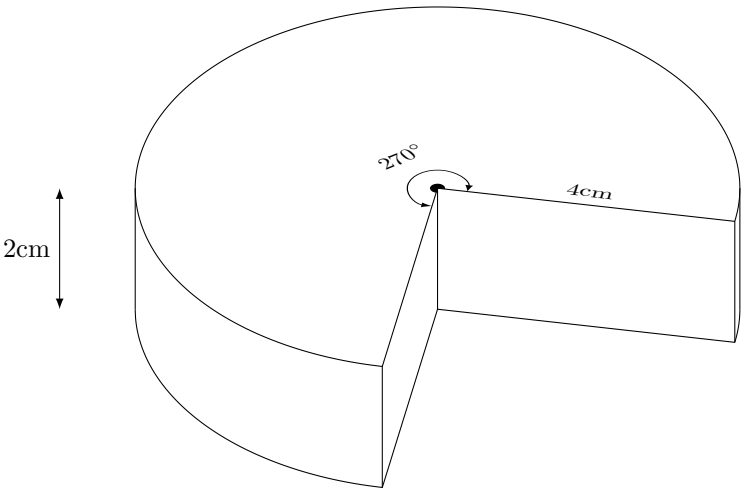


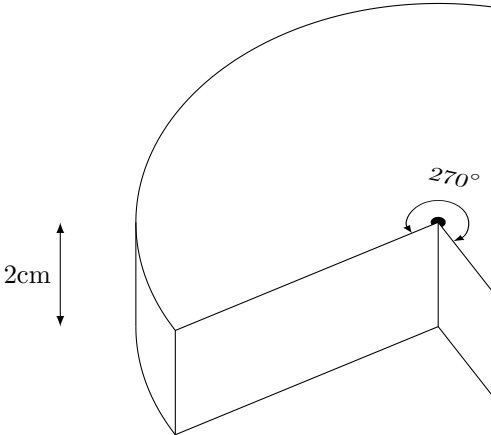
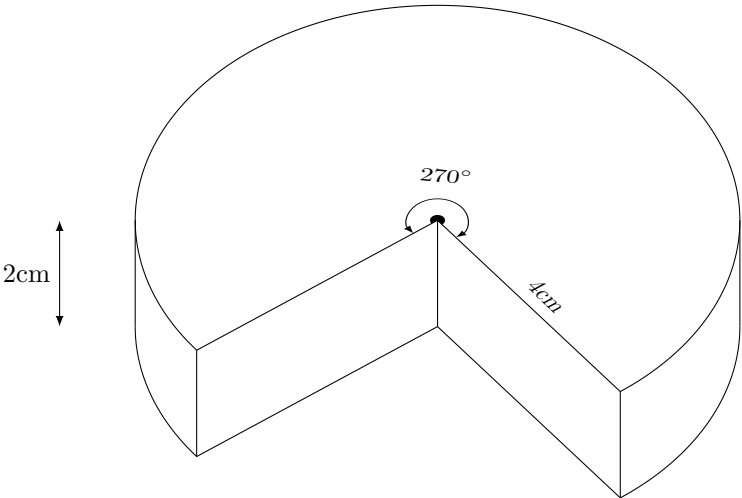
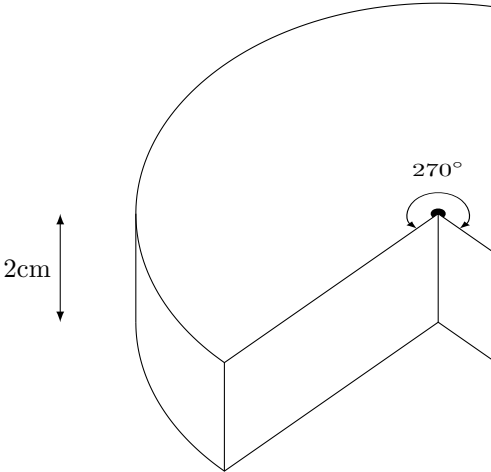
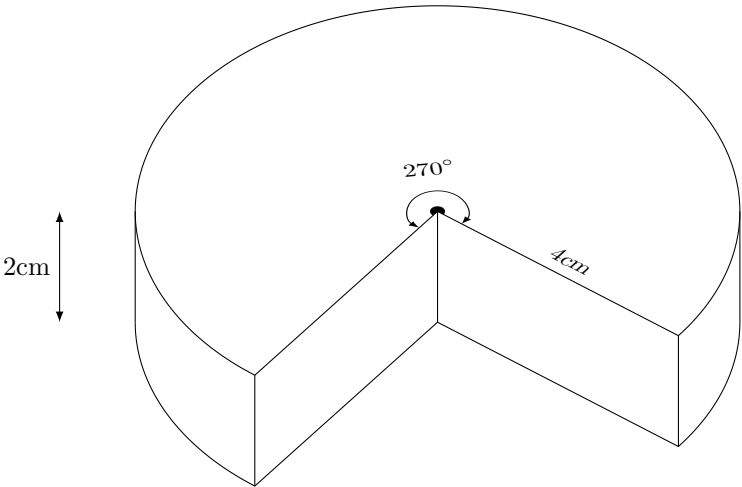


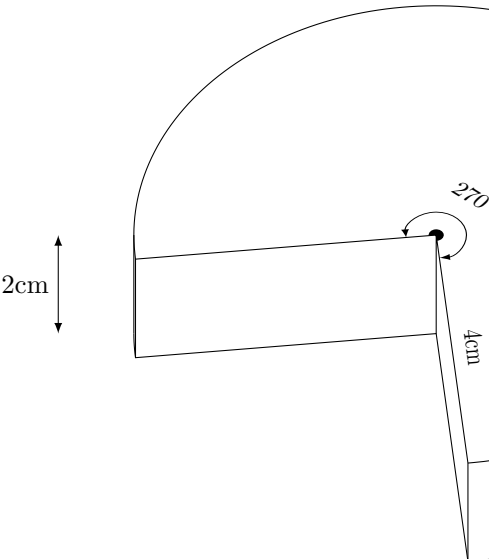
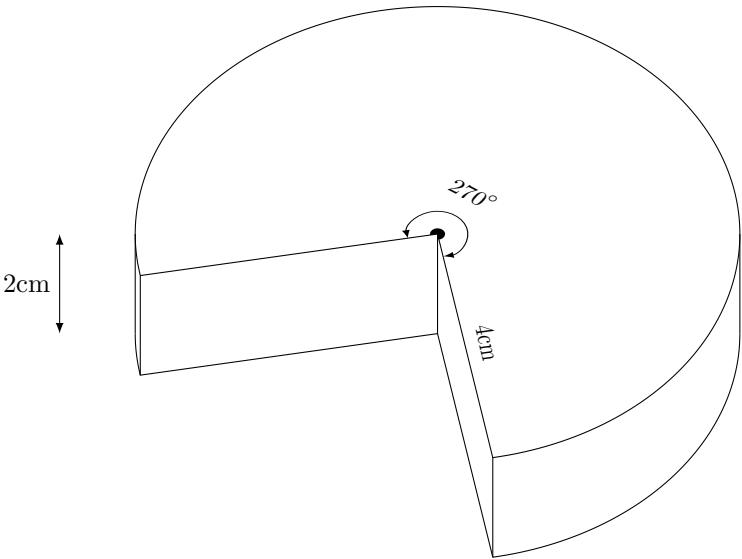
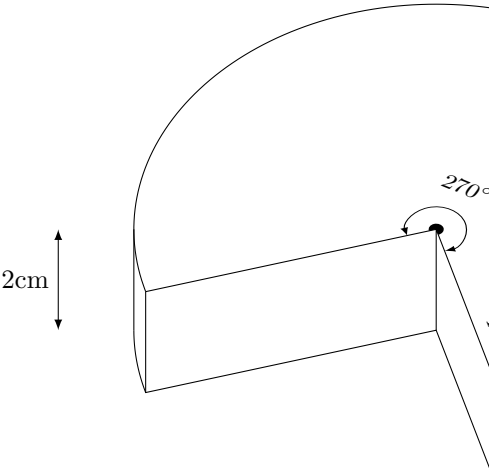
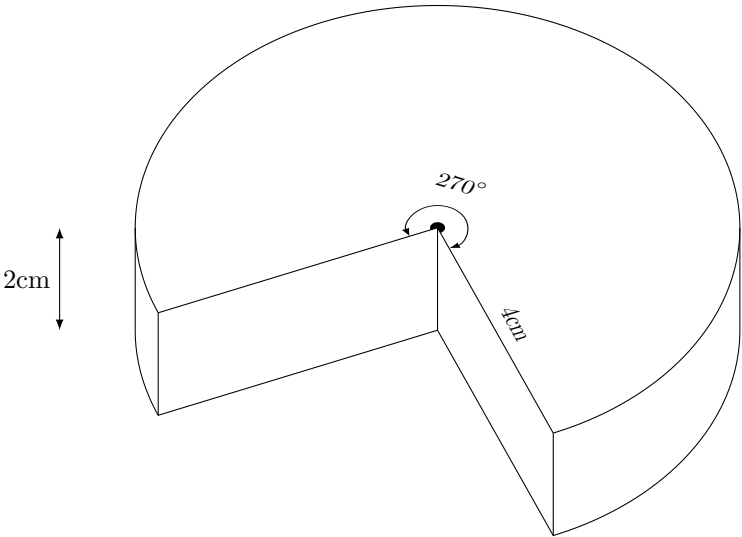
ABC

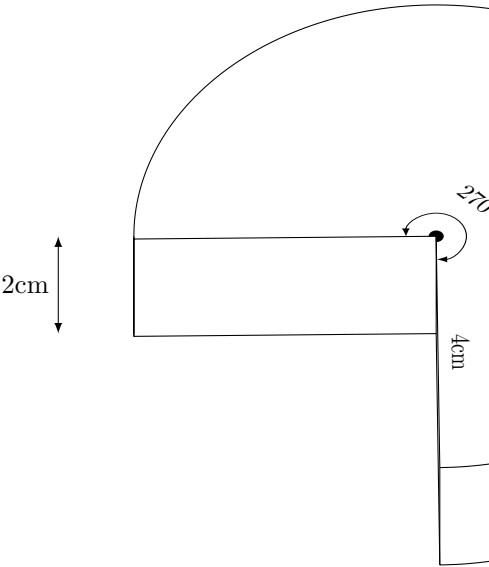
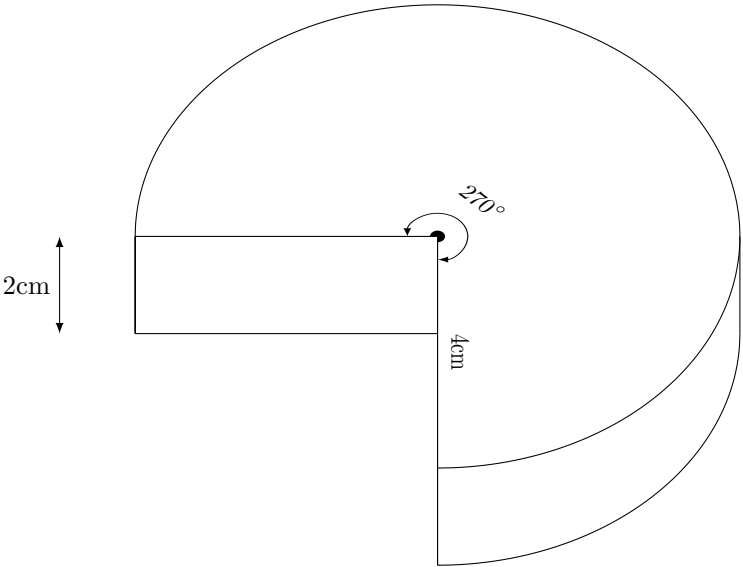
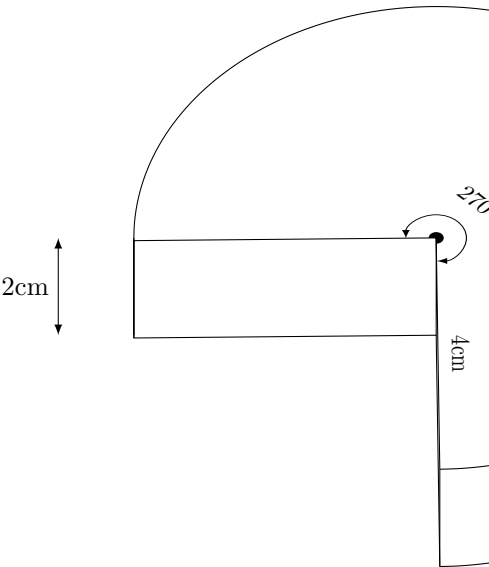
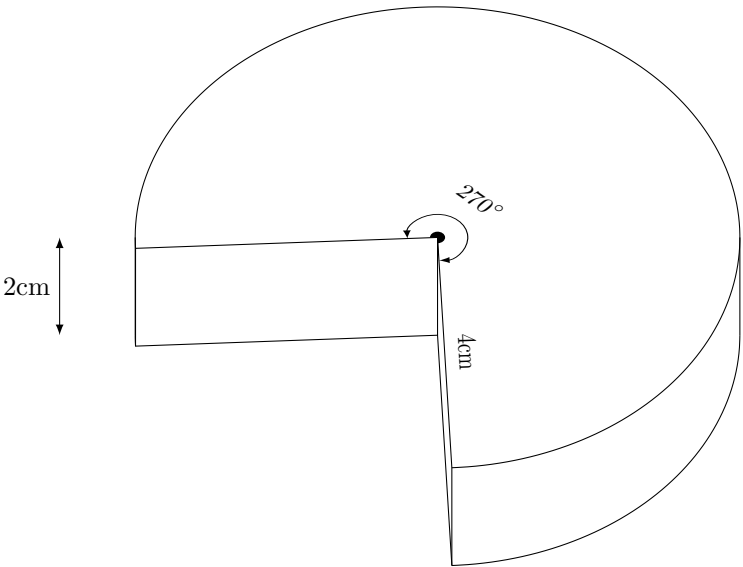


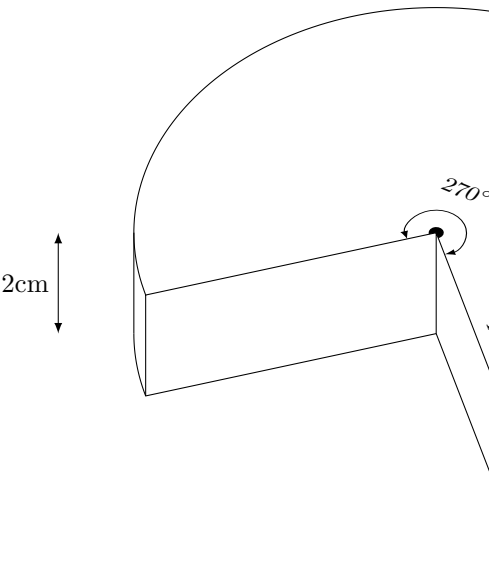
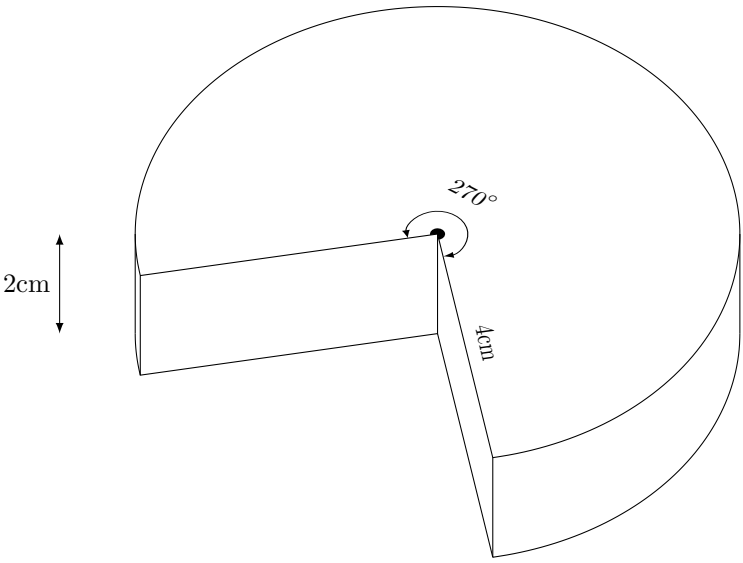
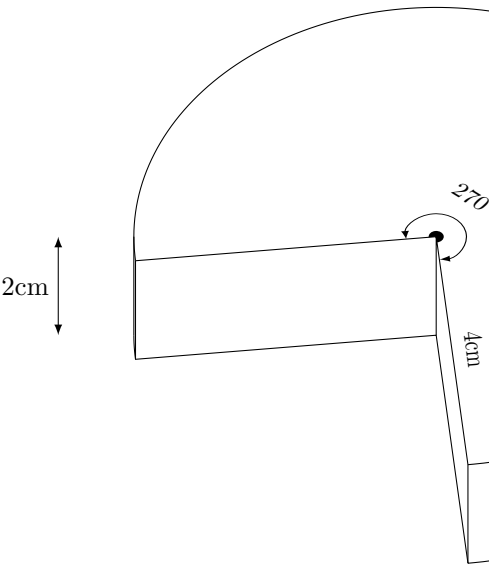
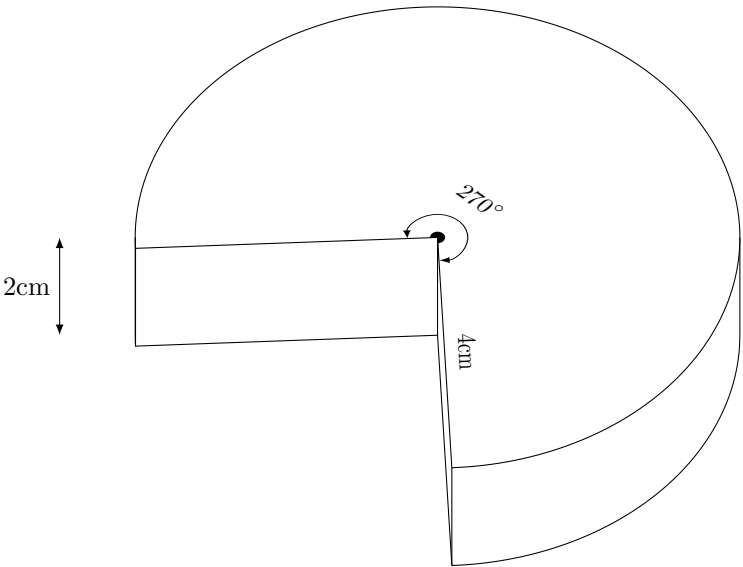


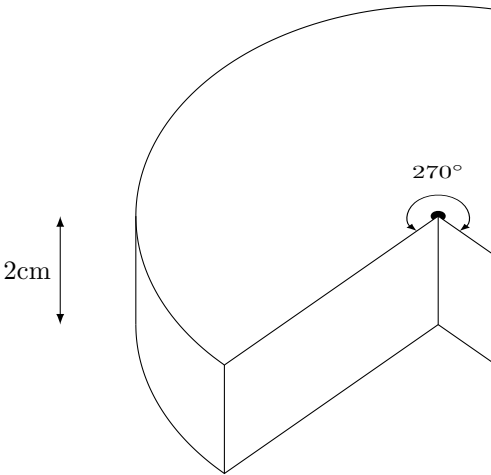
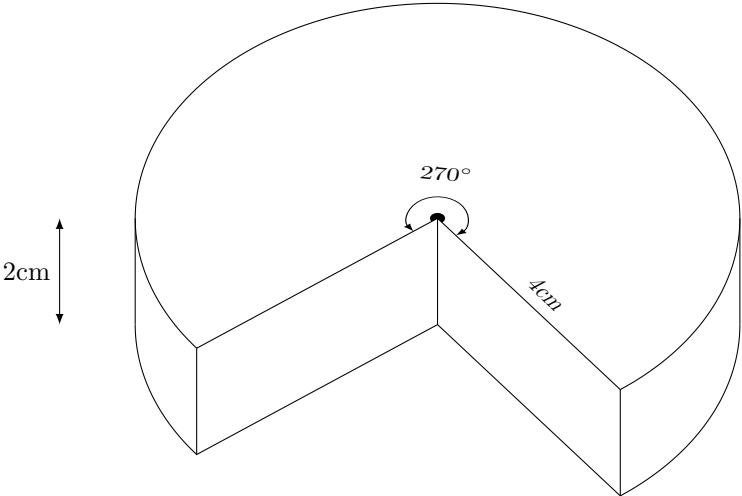
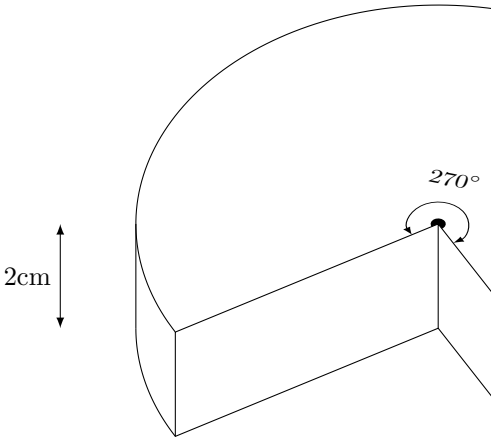
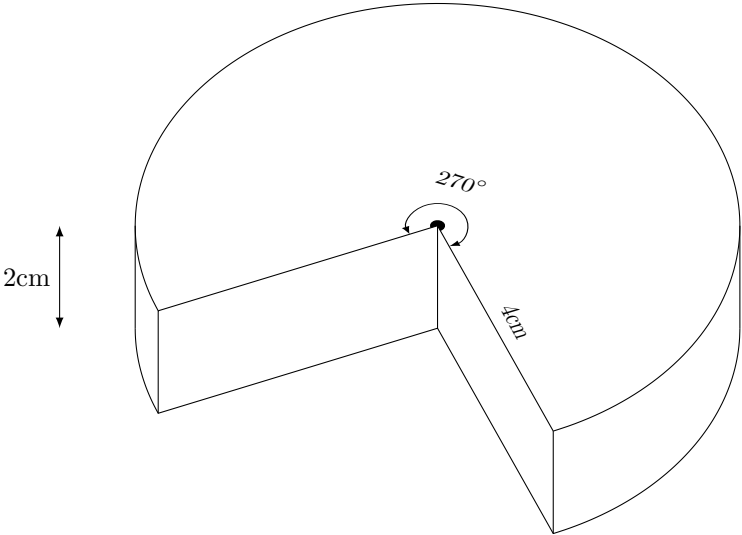


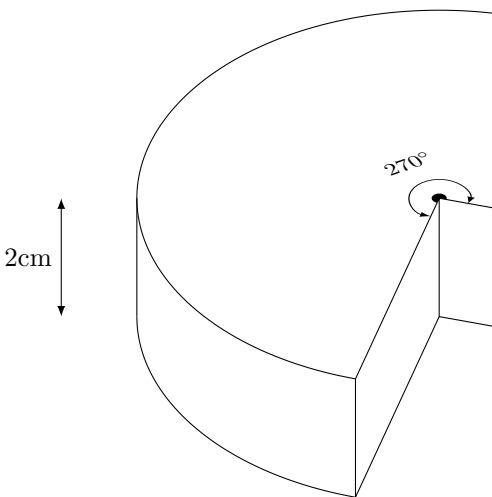
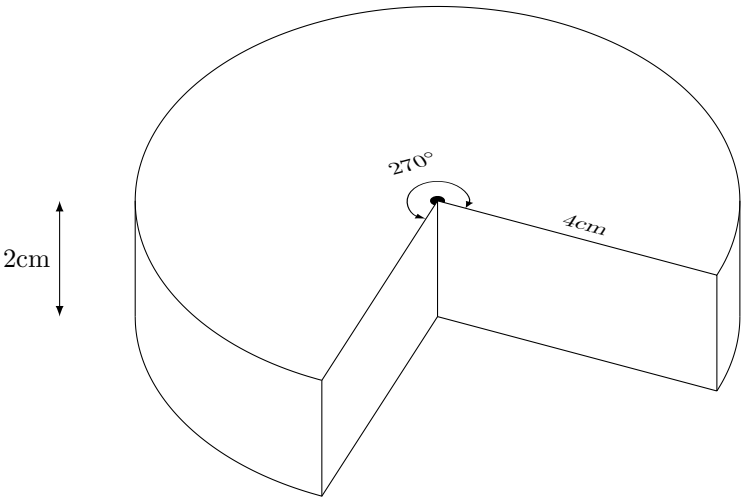
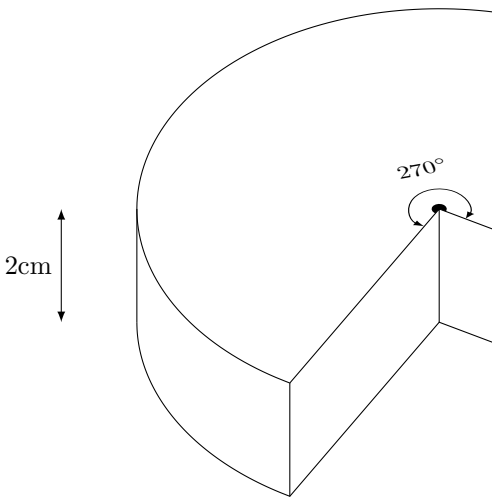
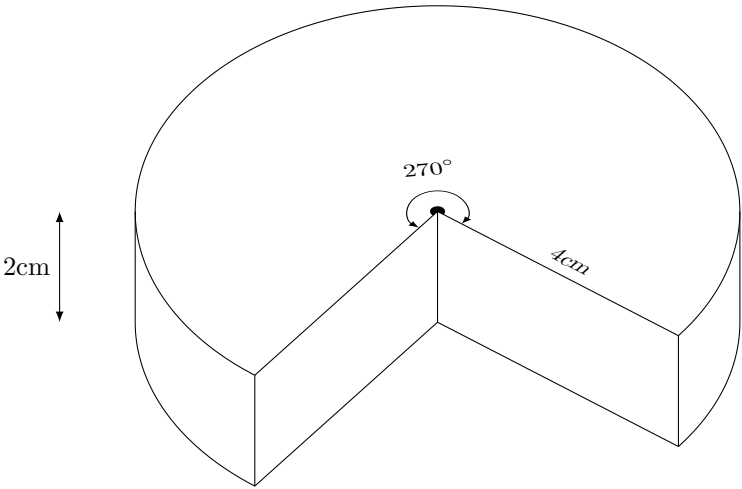


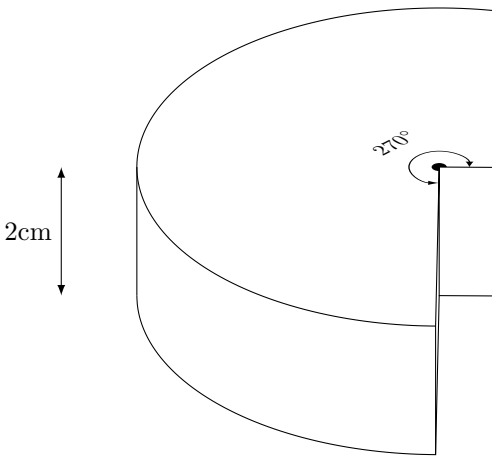
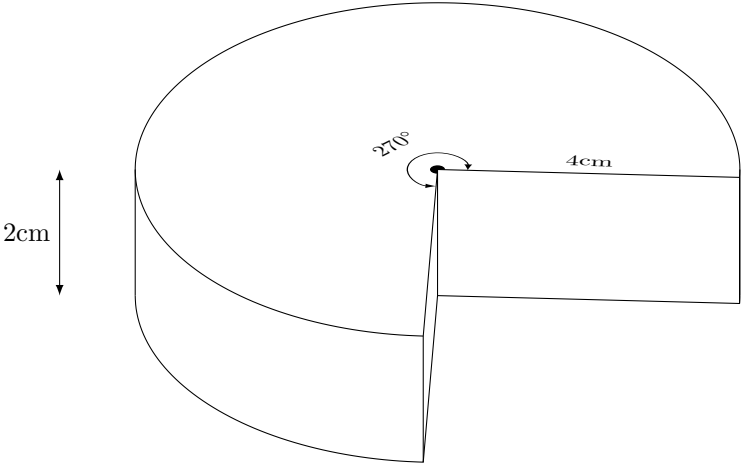
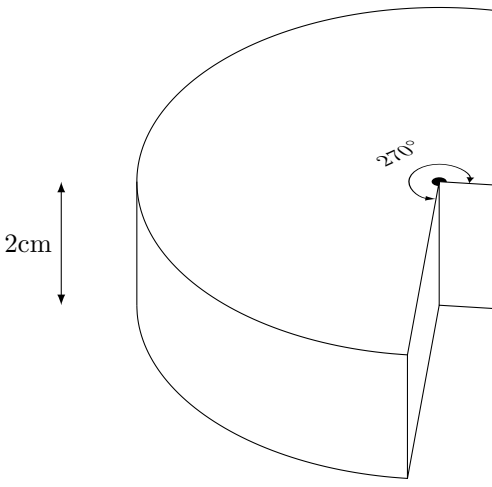
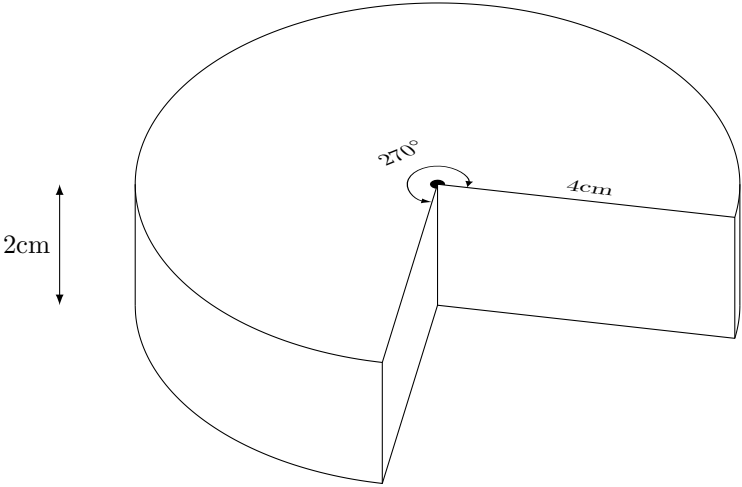


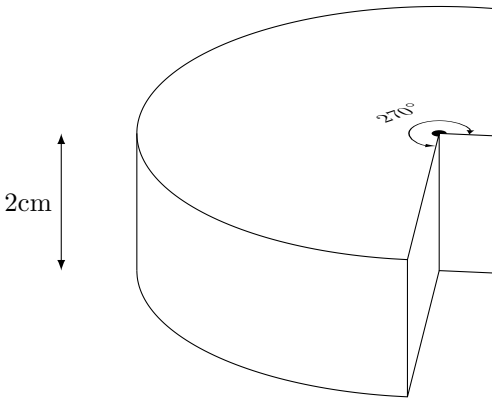
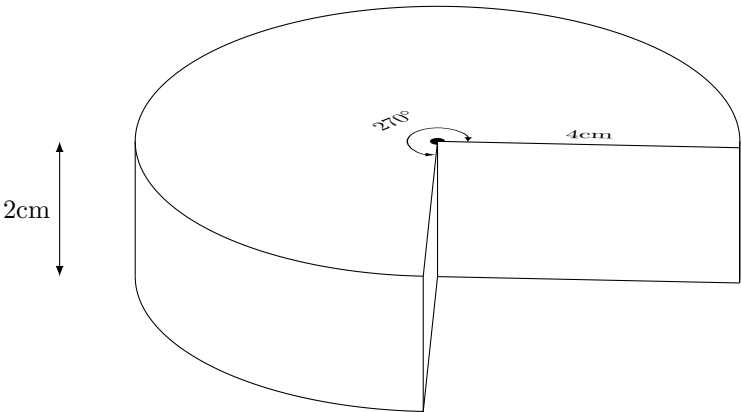
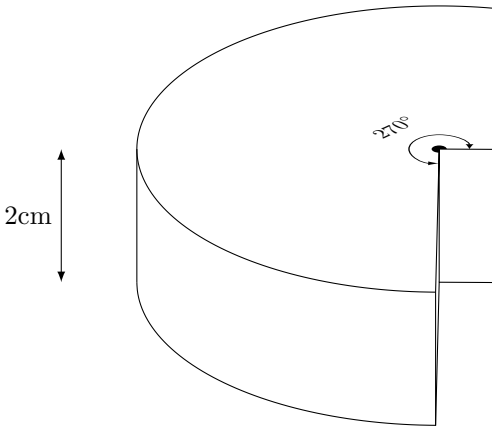
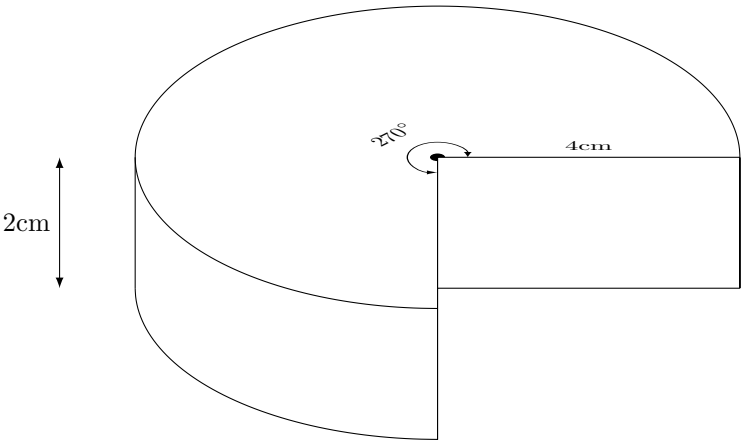


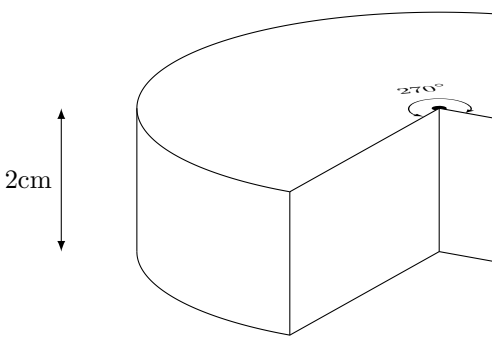
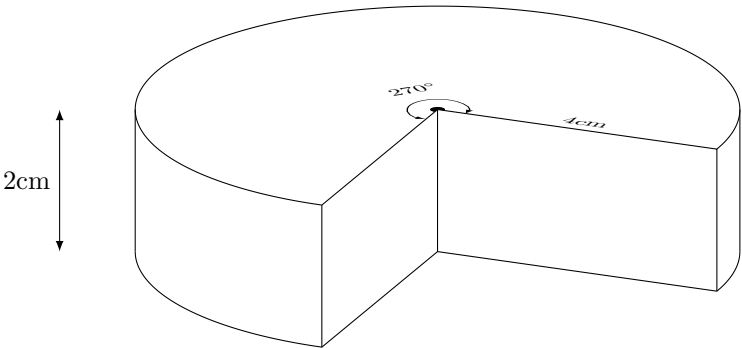
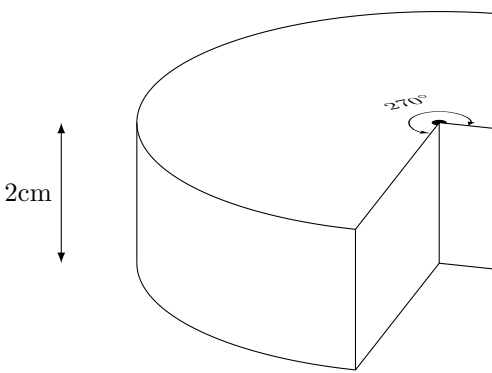
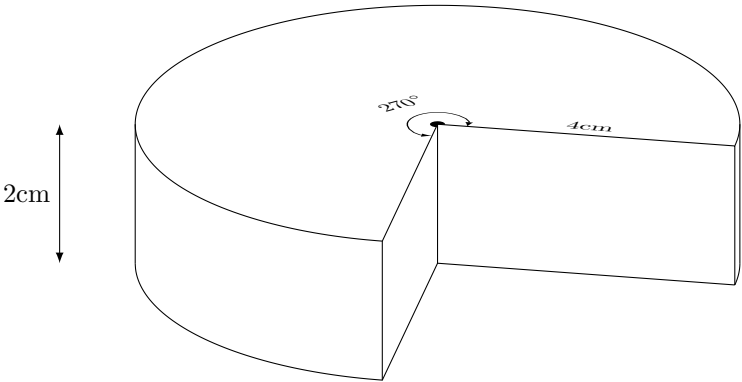


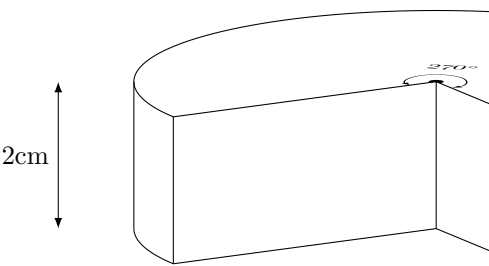
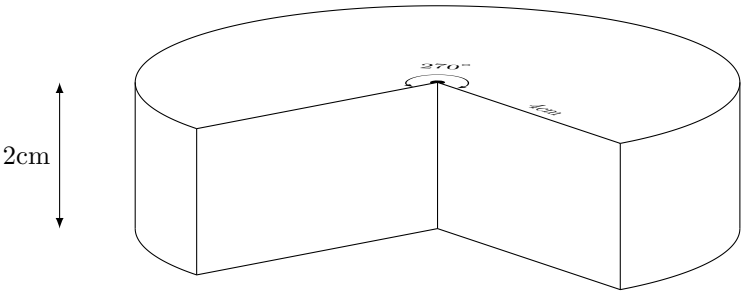
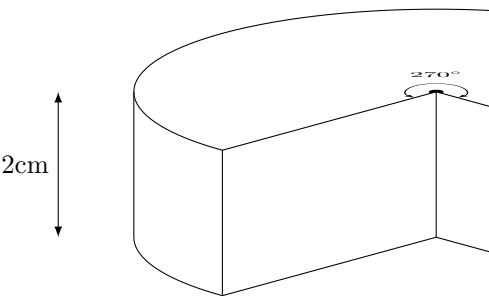
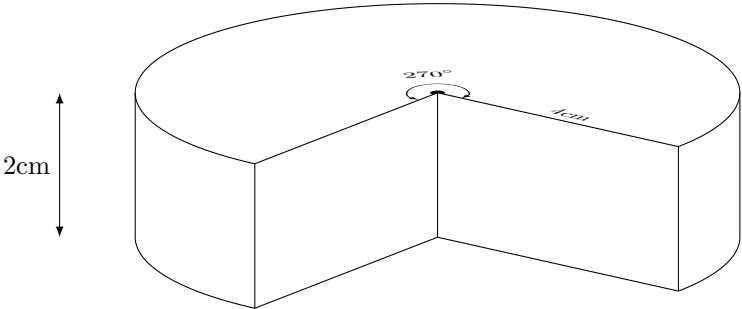


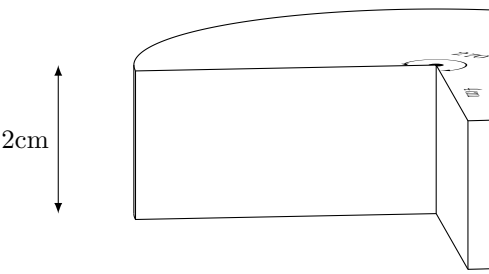
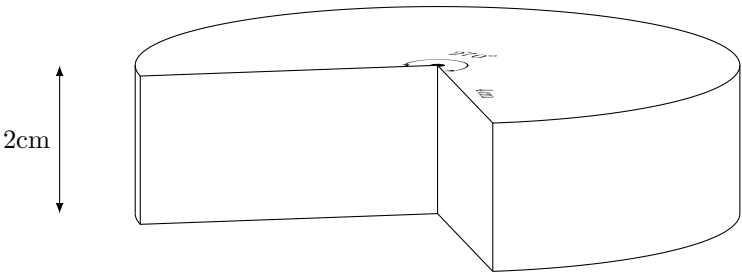
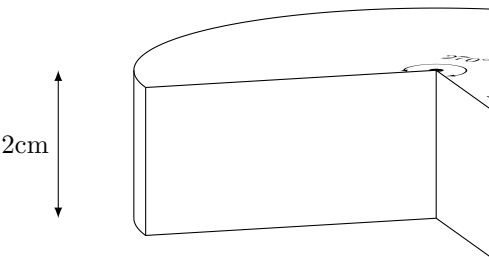
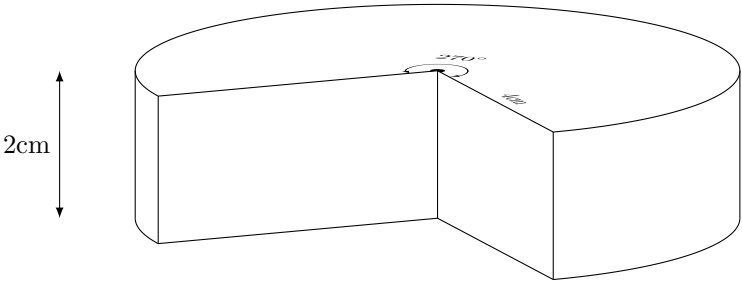


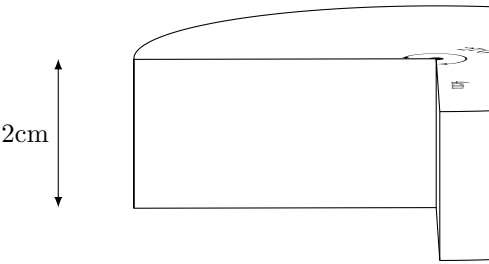
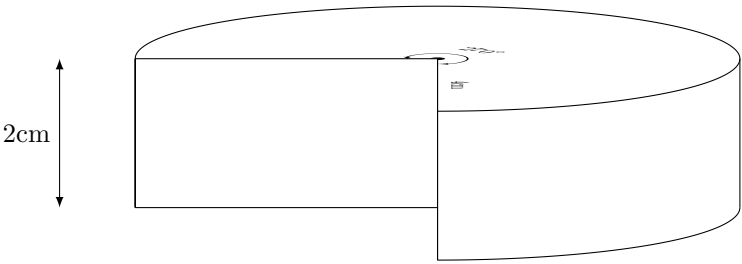
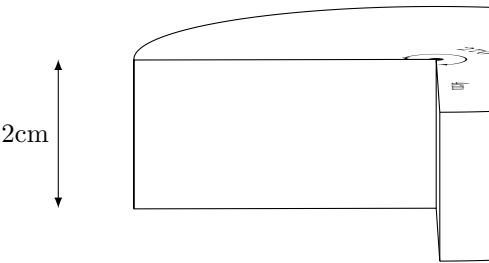
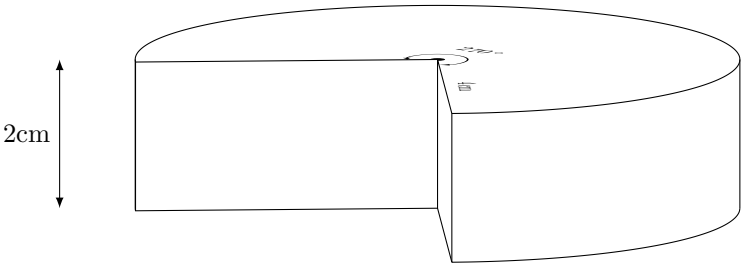


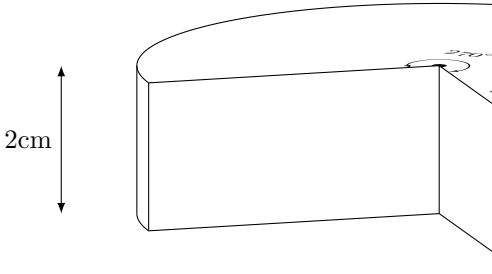
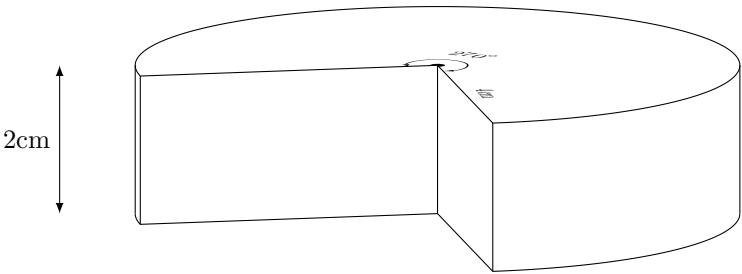
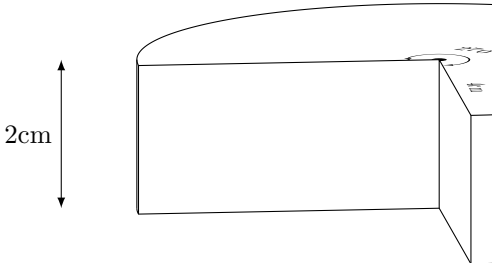
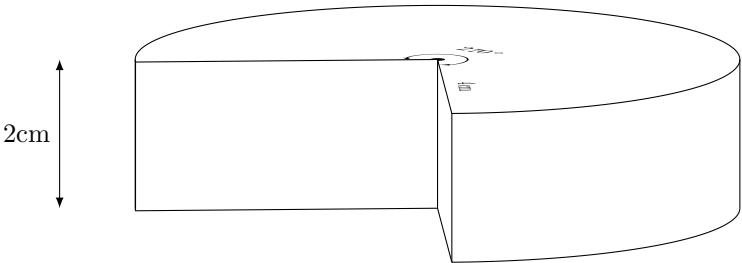


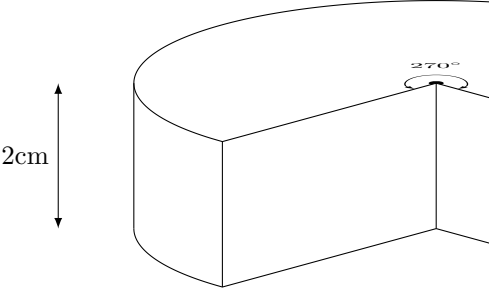
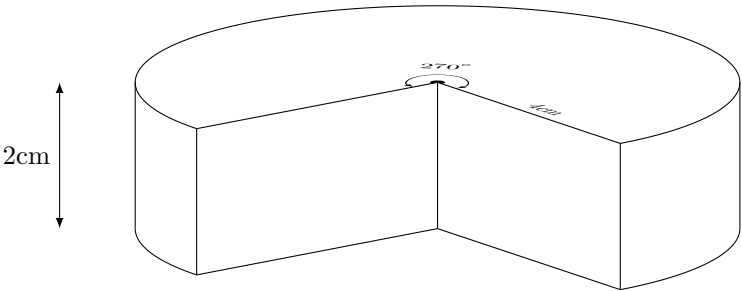
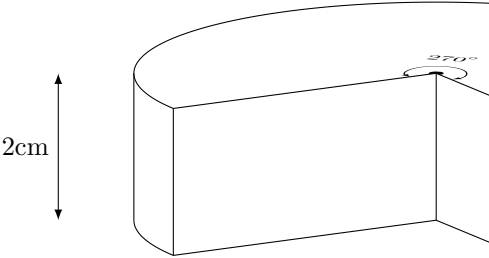
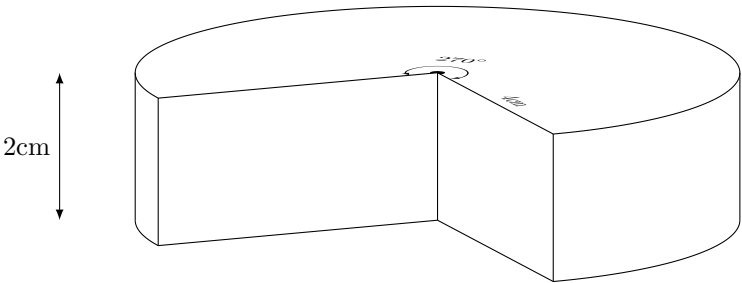


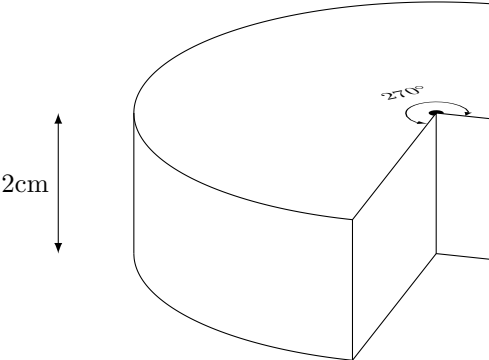
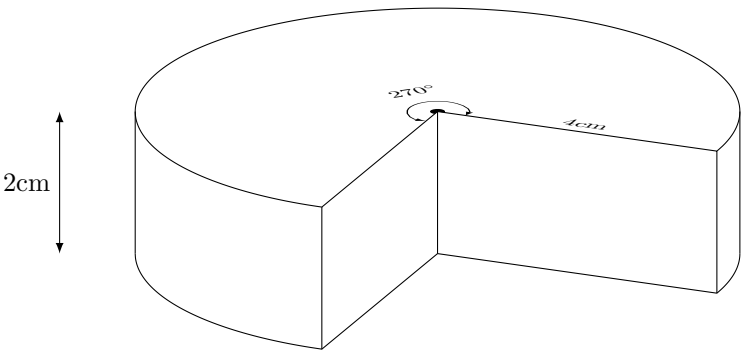
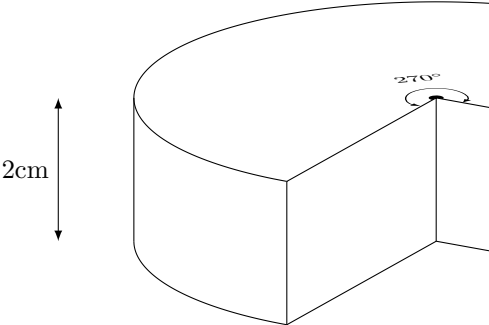
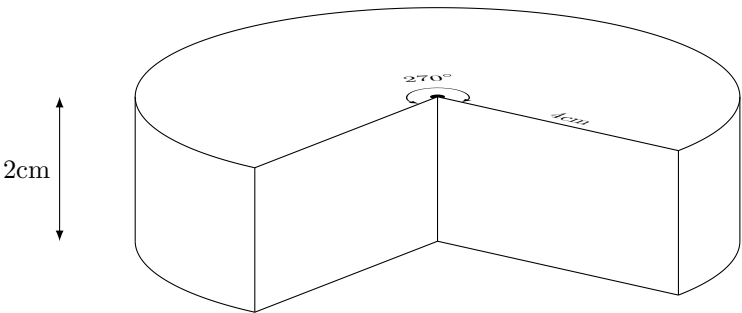


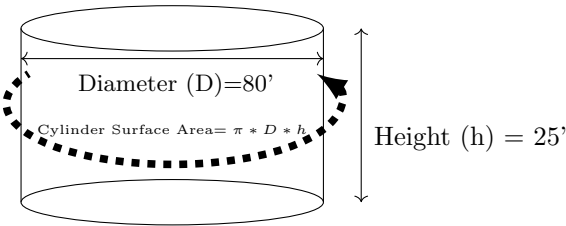
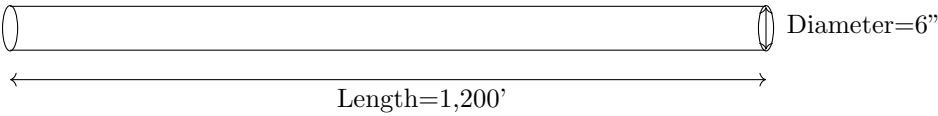
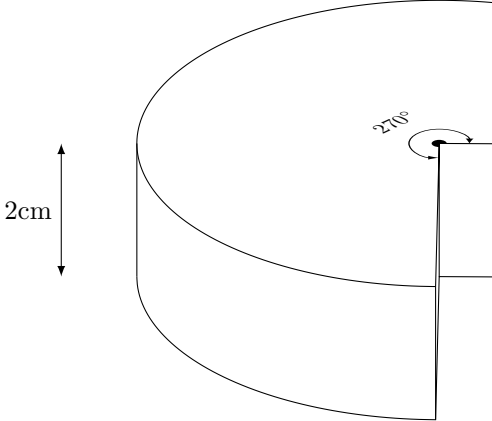
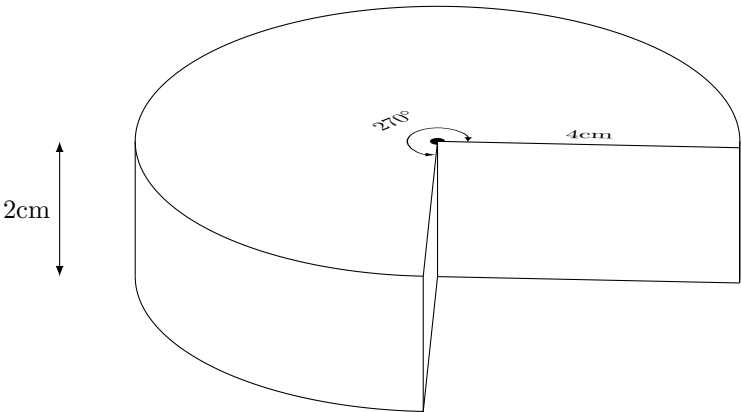
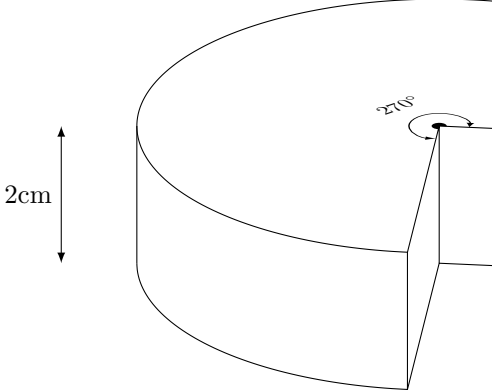
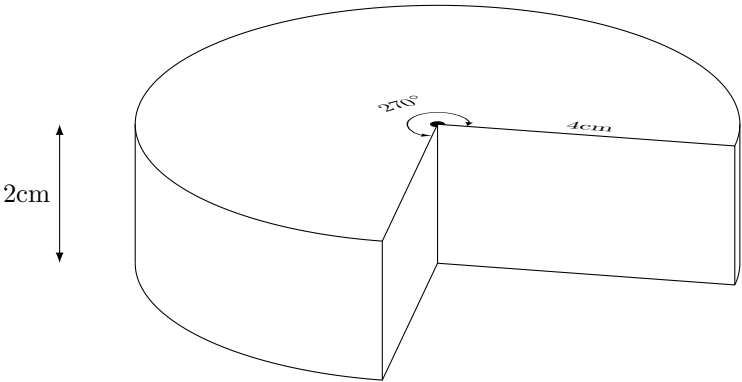


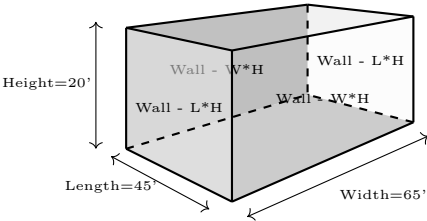
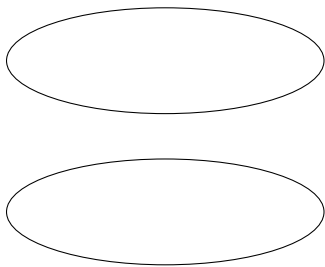




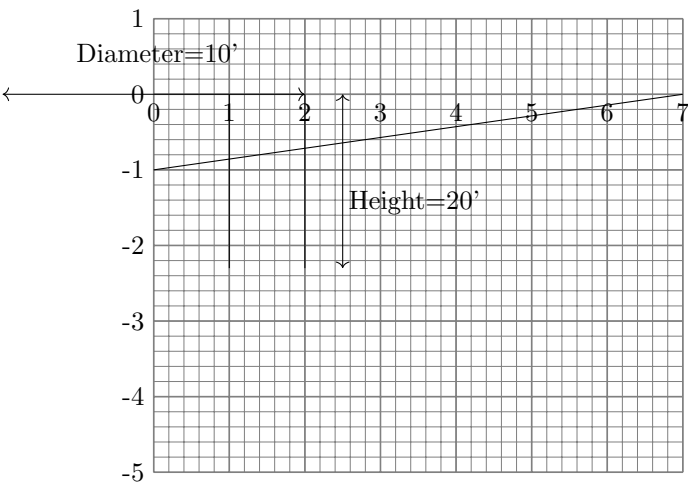


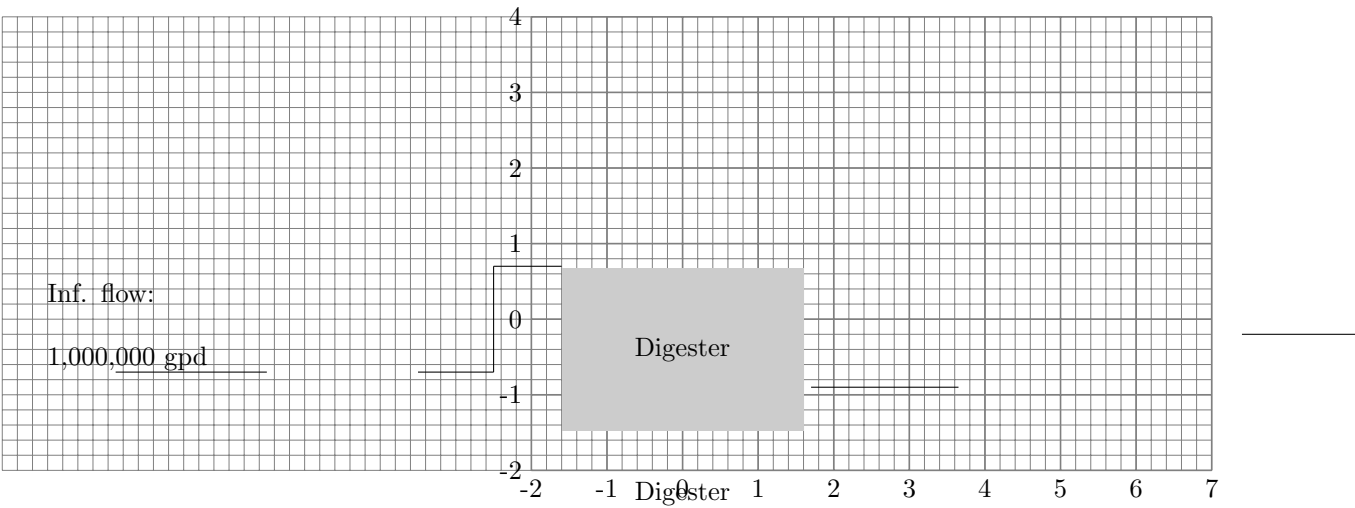
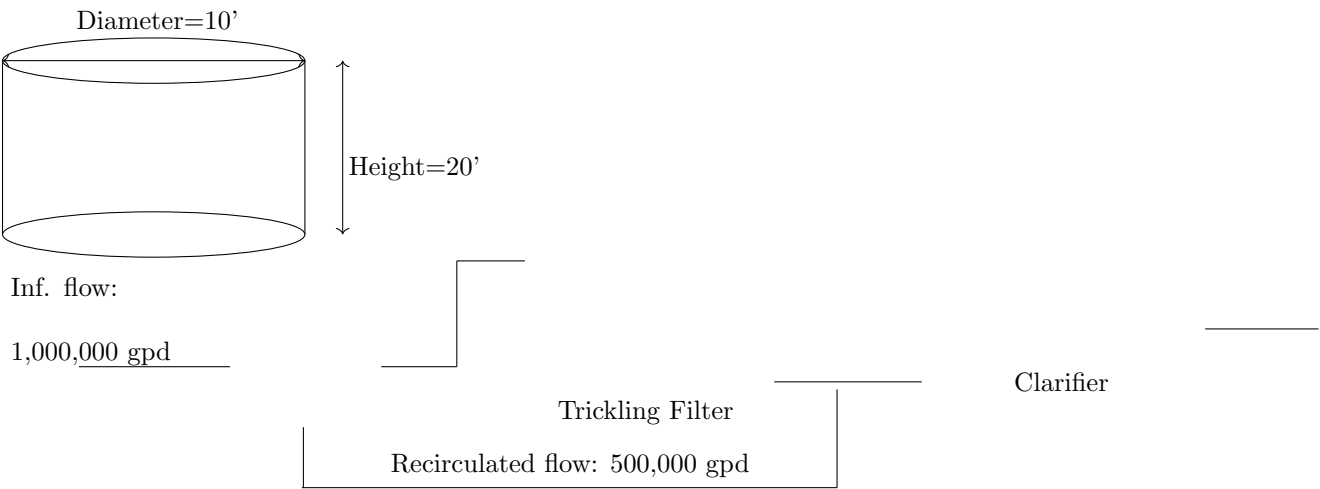


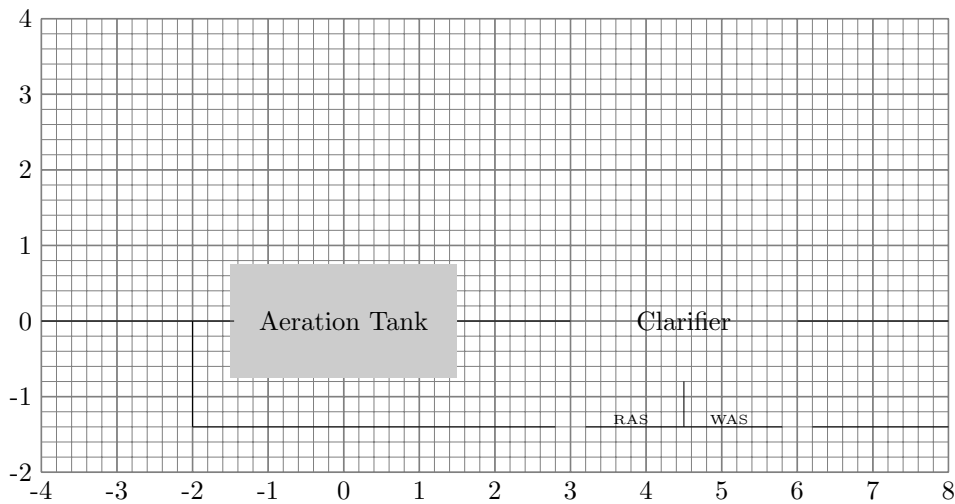












world

hello

This is a demon-
stration text for
showing how line
breaking works.

This is a demon-
stration text for
showing how line
breaking works.

world

hello

