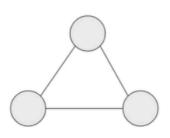
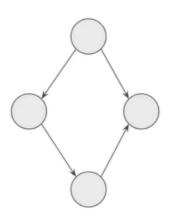
Graph

类似LinkedList的概念,内存中不一定连续的数据,由各个节点的Reference串起来 组成

- 可能有环
- 分为无向图和有向图
- 没有固定入口
- 可能有多个入口

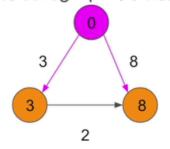


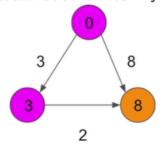


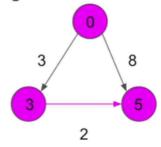
BFS (Best-First Search)

针对Non-uniform cost graph的一种算法,核心思想是优先展开最"优"的节点如何每次快速计算最"优" \rightarrow Heap

最有名的graph中找最短路径的算法又称Dijsktra's Algorithm







BFS模板

General Steps:

- Initialize a Heap with all starting points marked with some initial costs, a
 HashSet to record visited nodes
- 2. While heap is not empty
 - a. Poll out one node
 - b. If it has already been expanded (visited), skip it
 - c. Otherwise mark the node as visited, update its cost
 - d. If this is the destination node, return
 - e. For all of its neighbors, offer them in to the heap with current node's cost + edge cost

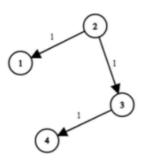
Time: O((E + V) logV) Space: O(V)

There are N network nodes, labelled 1 to N .

Given times, a list of travel times as **directed** edges times[i] = (u, v, w), where u is the source node, v is the target node, and w is the time it takes for a signal to travel from source to target.

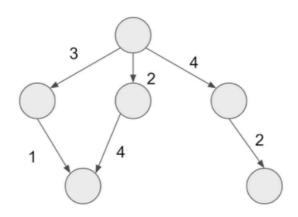
Now, we send a signal from a certain node κ . How long will it take for all nodes to receive the signal? If it is impossible, return -1.

Example 1:



Input: times = [[2,1,1],[2,3,1],[3,4,1]], N = 4, K = 2 Output: 2

计算从初始节点到离初始节点最"远"节点的最短路径



建图, Adjacency List Map

For each edge (src, dst, cost)
 a. map[src] = {dst, cost}

```
Map<Integer, List<Cell>> map = new HashMap<>();
for (int[] time : times) {
   List<Cell> edges = map.getOrDefault(time[0], new ArrayList<>());
   edges.add(new Cell(time[1], time[2]));
   map.put(time[0], edges);
}
```

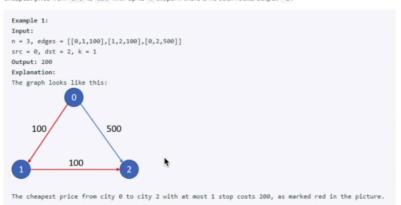
```
class Cell implements Comparable<Cell> {
   int node, time;
   Cell(int node, int time) {
      this.node = node;
      this.time = time;
   }
   public int compareTo(Cell c2) {
      return time - c2.time;
   }
}
```

- Initialize Heap with all starting points marked with cost=0, a HashMap to re visited nodes and their costs
- While heap is not empty
 - a. Poll out one node
 - If it has already been expanded (visited), skip it
 - Otherwise mark the node as visited, update its cost
 - d. If this is the destination node, return
 - For all of its neighbors, offer them in to the heap with current node's cost + edge cost (delay time)

787. Cheapest Flights Within K Stops

There are $\,n\,$ cities connected by $\,m\,$ flights. Each flight starts from city $\,u\,$ and arrives at $\,v\,$ with a price $\,w\,$.

Now given all the cities and flights, together with starting city snc and the destination dst , your task is to find the cheapest price from snc to dst with up to k stops. If there is no such route, output -1.



Example 2:
Input:
n = 3, edges = [[0,1,100],[1,2,100],[0,2,500]]
src = 0, dst = 2, k = 0
Output: 500
Explanation:
The graph looks like this:

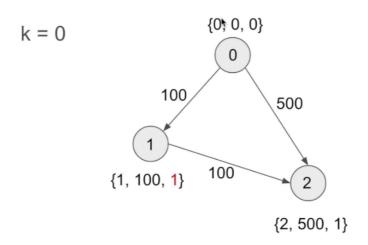
The cheapest price from city 0 to city 2 with at most 0 stop costs 500, as marked blue in the picture.

Constraints:

- The number of nodes $\, n \,$ will be in range $\, [\, 1, \, \, 100 \,]$, with nodes labeled from $\, 0 \,$ to $\, n \,$ $\, 1 \,$.
- The size of flights will be in range [0, n * (n 1) / 2] .
- The format of each flight will be (src, dst , price).
- The price of each flight will be in the range [1, 10000].
- k is in the range of [0, n 1].
- There will not be any duplicated flights or self cycles.

787. Cheapest Flights Within K Stops

以往我们Heap中存的节点信息有 {node, cost}, 这次要多存一个stop的信息记录我们来到当前节点已经经过了多少次转机 → {node, cost, stop}, 如果一个node的stop数超出K, 那就不能展开此node (termination state)



787. Cheapest Flights Within K Stops

建图, Adjacency List Map

- 1. For each edge (src, dst, cost)
 - a. map[src] = {dst, cost}

```
Map<Integer, List<int[]>> map = new HashMap<>();
for (int[] flight : flights) {
    List<int[]> to = map.get0rDefault(flight[0], new ArrayList<>());
    to.add(new int[] {flight[1], flight[2]});
    map.put(flight[0], to);
}
```

附件.rar . Cheapest Flights Within K Stops

- Initialize Heap with starting city
 marked with cost=0, a HashSet to record
 visited cities
- 2. While heap is not empty
 - a. Poll out one node
 - b. If node.stop > k, skip it
 - Otherwise mark the node as visited, update its cost
 - d. If this is the destination node, return node.cost
 - For all of its neighbors, offer them in to the heap with current node's cost + edge cost (flight cost)

```
class Cell implements Comparable<Cell> {
   int dst, stop, price;
   Cell(int dst, int stop, int price) {
      this.dst = dst;
      this.stop = stop;
      this.price = price;
   }
  public int compareTo(Cell other) {
      return price - other.price;
   }
}
```



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Ugly Number II (264)

Find K Pairs with Smallest Sums (373)

Swim in Rising Water (778)

Kth Smallest Element in a Sorted Matrix (378)