Homework - 3

Q1) You have graduated and after several interviews you have finally managed to land a job at the newly founded "Iflas-Technologies Ltd".

The company has decided to make and sell smartphones. Every smartphone consists (*oluşuyor*) of 6 components, and the company produces 3 distinct model series: Maximum Effort, IflasDeluxe and I-I-Aman-Iflas.

Model	Display	Battery	CPU & Ram	Storage	Camera	Case
MaximumEffort	5.5 inches	27h, 3600mAh	2.8GHz, 8GB	MicroSD support, 64GB	12Mp front, 8Mp rear	151x73x7.7 mm dustproof, waterproof, aluminum
IflasDeluxe	5.3 inches	20h, 2800mAh	2.2GHz, 6GB	MicroSD support, 32GB	12Mp front, 5Mp rear	149x73x7.7 mm waterproof, aluminum
I-I-Aman-Iflas	4.5 inches	16h, 2000mAh	2.2GHz, 4GB	MicroSD support, 16GB	8Mp front, 5Mp rear	143x69x7.3 mm waterproof, plastic

The production of a phone is carried out in the following order: a) attach cpu & ram to the board, b) attach display, c) attach battery, d) attach storage, e) attach camera and f) enclose the phone case.

The situation is further complicated, as your company sells the same models, with different specifications to different markets. For instance the same model IflasDeluxe is sold in Turkey with a 5.3 inch, 32bit display while it's sold at the EU market with a 5.3 inch but 24-bit display and so on:

Market	Display	Battery	CPU&Ram	Storage	Camera	Case
Turkey	32 bit	Lithium-Boron	8 cores	Max 128 GB	Opt. zoom x4	Waterproof up to 2m
EU	24 bit	Lithium-Ion	4 cores	Max 64 GB	Opt. zoom x3	Waterproof up to 1m
Global	24 bit	Lithium-Cobalt	2 cores	Max 32 GB	Opt. zoom x2	Waterproof up to 50cm

You are to produce a piece of software to manage the production of these smartphones. Being a fan of OOP, you immediately take precautions for future models that might use some of the same components and decide to use the **Abstract Factory** design pattern.

Develop a Java program where you implement the Abstract Factory design pattern for the production of smartphones. Make sure you draw the class diagram, and have a main method, where you print on screen step by step the production phases of every model from every market. (40 points)

Tip: you should have an interface *PhoneComponentFactory* that is implemented by each market (Turkey, EU and Global).

- **Q2)** There is a traffic light on the way to campus. It has three states (initially RED):
- a) RED: switches to GREEN after 15 seconds.
- b) YELLOW: switches to RED after 3 seconds.
- c) GREEN: switches to YELLOW after 60 seconds (timeout X).

Draw the **state diagram** of this traffic light.

Draw the class diagram and implement in Java this state diagram **using the state design pattern** (**30 points**). Make sure you have a main method where you illustrate every state and every transition with text outputs on the terminal.

The traffic department has noticed that the roads surrounding the campus are getting sometimes overwhelmed with traffic due to unexpected events. And the situation is getting worse as they have to wait at this traffic light. That is why they have installed a MOBESE camera on top of the traffic light that measures the amount of cars under it. When it detects a lot of traffic timeout_X is increased from 60 to 90 seconds.

More specifically, whenever the camera detects a change of traffic the method changeDetected of the class HiTech (provided by the software library of the camera) is called automagically by the hardware:

if flag is true, it means the traffic has increased substantially, otherwise (if false), everything is normal, so timeout_X returns to its initial value. It is up to you to fill the method.

Implement this new component into your existing traffic light code, **using the Observer design pattern** and redraw the class diagram. Make sure your traffic light subscribes to the camera's software to receive updates on traffic, and set its timeout accordingly. Your main method should illustrate its functionality. (**30 points**)

Good luck.