

Scientific Computing

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Lecture 01: Linear Systems

Vladimir Kulyukin
Department of Computer Science
Utah State University

About Me

Ph.D., Computer Science, U. of Chicago, 1998

Software Engineer, BitMobile Technologies, LLC 1998–2002

CS Professor, USU, 2002 – present; graduated 5 Ph.D. students, 27 M.S. students, published over 70 papers and journal articles, acquired 1 patent

Research interests: AI, intelligent systems, sensor fusion

What's Scientific Computing?

Scientific Computing (SciComp) is the collection of algorithms, tools, and theories required to solve numerical problems in various areas of science, engineering, mathematics, economics, etc.

Most of these algorithms, tools, and theories originated in mathematics (calculus, linear algebra, number theory, etc.) long before the advent of digital computers. These algorithms, tools, and theories used to be called (and are still called by some scientists today) Numerical Analysis. However, SciComp is a more common term today after digital computers have become mainstream and many methods of Numerical Analysis have been computerized.

Python is a convenient tool for SciComp due to a large and ever increasing number of SciComp libraries available in Python. We'll use Python 3 in this class.

Diversity of Students' Interests and Backgrounds

Given the diversity of interests and backgrounds of the students in this class (computer science, engineering, physics, economics, statistics, psychology, etc.), you should expect some problems and applications to come from areas outside of your area of study or interest.

Since SciComp as an area of Computer Science is deeply rooted in mathematics, we'll see a fair amount of mathematics in this course. In the end, it is my hope that you will gain a clear understanding of the role of SciComp in modern science and technology and will become better scientists for it.

Introduction

In this lecture, we'll start our journey into linear systems. What's a linear system? Here's an example.

$$2x + y = 4$$

$$x - 2y = -3$$

We'll call any such collection of simultaneous linear equations a *linear system*. The above two equations are lines in 2D space, but we don't have to be bound by 2 dimensions, we can have 3, 4, 5, or more dimensions.

We'll be concerned with solving a linear systems of m equations in n unknowns. The above system has 2 equations in 2 unknowns (i.e., x and y).

Introduction

In mathematics (most notably in linear algebra) and in scientific computing, linear systems are solved with matrices. As we'll see shortly, a matrix is a convenient notation for working with a linear system.

The great practical importance of using matrices to solve linear systems is that they enable us to solve linear systems by algebraic methods (i.e., by mechanical manipulation of symbols without using any geometry or computer graphics).

Linear systems are fundamental in linear programming, which we'll study later in this class, in finding approximate solutions to partial differential equations, computer vision, etc.

The term *matrix* was introduced into the mathematics literature in a 1850 paper by James Joseph Sylvester (1814–1897). Sylvester, rather obscurely, defined a matrix as an “oblong arrangement of terms.”

Definition and Notation

A **matrix** is a rectangular array of numbers. Matrices are typically denoted by uppercase boldface type letters (e.g., **A**, **B**, **E**). An $m \times n$ matrix may be written as

$$\mathbf{A} = [a_{i,j}] = \begin{bmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \cdot & \cdot & \cdots & \cdot \\ \cdot & \cdot & \cdots & \cdot \\ \cdot & \cdot & \cdots & \cdot \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{bmatrix}$$

The **order**/**shape** of the matrix refers to the number of rows and columns of the matrix. The symbol $a_{i,j}$ refers to the entry in row i and column j .

Definition and Notation

We can use 0-based counting to refer to the rows and columns of a matrix. If we use 0-based notation, then a $m \times n$ matrix \mathbf{A} can be defined as follows. Note that the very first entry in the top left corner is now $a_{0,0}$, not $a_{1,1}$.

$$\mathbf{A} = [a_{i,j}] = \begin{bmatrix} a_{0,0} & a_{0,1} & \dots & a_{0,n-1} \\ a_{1,0} & a_{1,1} & \dots & a_{1,n-1} \\ \cdot & \cdot & \dots & \cdot \\ \cdot & \cdot & \dots & \cdot \\ \cdot & \cdot & \dots & \cdot \\ a_{m-1,0} & a_{m-1,1} & \dots & a_{m-1,n-1} \end{bmatrix}$$

Definition and Notation

Sometimes the commas are omitted in the subscripts of individual elements.

$$\mathbf{A} = [a_{ij}] = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \cdot & \cdot & \dots & \cdot \\ \cdot & \cdot & \dots & \cdot \\ \cdot & \cdot & \dots & \cdot \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

Examples

A is a 2×2 matrix; **B** is a 3×4 matrix; **C** is a 5×4 matrix.

$$\mathbf{A} = \begin{bmatrix} 3 & 4 \\ 101 & 542 \end{bmatrix}, \text{ where } a_{1,1} = 3, a_{1,2} = 4, a_{2,1} = 101, a_{2,2} = 542.$$

$$\mathbf{B} = \begin{bmatrix} 4 & 5 & 8 & 10 \\ 11 & 52 & 67 & 12 \\ 90 & 7 & 41 & 78 \end{bmatrix}, \text{ where } b_{1,1} = 4, b_{1,2} = 5, \dots, b_{3,4} = 78.$$

$$\mathbf{C} = \begin{bmatrix} 2 & 3 & 4 & 10 \\ 120 & 54 & 78 & 34 \\ 123 & 65 & 81 & 594 \\ 9 & 13 & 74 & 15 \\ 11 & 33 & 54 & 103 \end{bmatrix}, \text{ where } c_{1,1} = 2, c_{1,2} = 3, \dots, c_{5,4} = 103.$$

Matrix as Shorthand Notation for Linear System

Let's consider this linear system:

$$3x + 2y + z = 39$$

$$2x + 3y + z = 34$$

$$x + 2y + 3z = 26$$

This linear system can be represented in two matrices.

$$\begin{bmatrix} 3 & 2 & 1 \\ 2 & 3 & 1 \\ 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 39 \\ 34 \\ 26 \end{bmatrix}$$

The left matrix contains the variable coefficients; the right matrix (that's a *column matrix* or *column vector*, by the way) contains the right hand side values of each equation. These two matrices preserve all essential information about the linear system, except the variable names (but those are not important). Let's see how we put these 2 matrices into one matrix with augmented matrices.

Augmented Matrix

An augmented matrix is a matrix in which rows or columns of another matrix of the appropriate order are appended to the original matrix (typically, to the right of the original matrix). If \mathbf{A} is augmented on the right with \mathbf{B} , the resultant matrix is denoted as $(\mathbf{A}|\mathbf{B})$ or $[\mathbf{A}|\mathbf{B}]$. Let

$$\mathbf{A} = \begin{bmatrix} 1 & 4 \\ 5 & 6 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \quad \mathbf{I} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}.$$

$$\text{Then } (\mathbf{A}|\mathbf{B}) = \left[\begin{array}{cc|c} 1 & 4 & 3 \\ 5 & 6 & 1 \end{array} \right] \text{ and } (\mathbf{A}|\mathbf{I}) = \left[\begin{array}{cc|cc} 1 & 4 & 1 & 0 \\ 5 & 6 & 0 & 1 \end{array} \right].$$

Matrix as Shorthand Notation for Linear System

Let's consider the same linear system we just looked at:

$$3x + 2y + z = 39$$

$$2x + 3y + z = 34$$

$$x + 2y + 3z = 26$$

We saw that this linear system can be represented by two matrices.

$$\begin{bmatrix} 3 & 2 & 1 \\ 2 & 3 & 1 \\ 1 & 2 & 3 \end{bmatrix} \quad \begin{bmatrix} 39 \\ 34 \\ 26 \end{bmatrix}$$

These two can be combined into one augmented matrix.

$$\left[\begin{array}{ccc|c} 3 & 2 & 1 & 39 \\ 2 & 3 & 1 & 34 \\ 1 & 2 & 3 & 26 \end{array} \right] \quad \text{or} \quad \left[\begin{array}{cccc} 3 & 2 & 1 & 39 \\ 2 & 3 & 1 & 34 \\ 1 & 2 & 3 & 26 \end{array} \right]$$

Matrices in Numpy

Let's define three matrices and construct them with numpy.

A is a 2×2 matrix; **B** is a 3×4 matrix; **C** is a 5×4 matrix.

$$\mathbf{A} = \begin{bmatrix} 3 & 4 \\ 101 & 542 \end{bmatrix}$$

$$\mathbf{B} = \begin{bmatrix} 4 & 5 & 8 & 10 \\ 11 & 52 & 67 & 12 \\ 90 & 7 & 41 & 78 \end{bmatrix}$$

$$\mathbf{C} = \begin{bmatrix} 2 & 3 & 4 & 10 \\ 120 & 54 & 78 & 34 \\ 123 & 65 & 81 & 594 \\ 9 & 13 & 74 & 15 \\ 11 & 33 & 54 & 103 \end{bmatrix}$$

Matrices in Numpy: Construction and Access

Consider this Py code:

```
import numpy as np
A = np.array([[7, -1, -2],
              [3, 3, 0]])
```

Here is a test:

```
>>> A
array([[ 7, -1, -2],
       [ 3,  3,  0]])
>>> A[1,1] == A[1][1] == 3
True
>>> A[0,1] == A[0][1] == -1
True
>>> A[1,2] == A[1][2] == 0
True
```

Matrix Addition in Numpy

Consider this Py code:

```
A = np.array([[7, -1, -2], [3, 3, 0]])  
B = np.array([[2, -3, 4], [1, 5, 9]])  
print('A+B=')  
print(np.add(A, B))
```

Here is a test:

```
A+B=  
[[ 9 -4  2]  
 [ 4  8  9]]
```


Matrix Addition in Numpy

Consider this Py code:

```
A = np.array([[7, -1, -2], [3, 3, 0]])  
B = np.array([[2, -3, 4], [1, 5, 9]])  
print('B+A=')  
print(np.add(B, A))
```

Here is a test:

```
B+A=  
[[ 9 -4  2]  
 [ 4  8  9]]
```

Matrix Multiplication

Two matrices **A** and **B** may be multiplied if they are **conformable** (i.e., if the *number of columns* of **A** is the same as the *number of rows* in **B**). If **A** is an $m \times n$ matrix and **B** is an $n \times q$ matrix, then **AB** = **C** is an $m \times q$ matrix. Each element of **C** is given by

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}, \text{ where}$$

n is the number of columns in **A** (or rows in **B**),
 $i = 1, \dots, m$ (m is the number of rows in **A**),
 $j = 1, \dots, q$ (q is the number of columns in **B**).

Example

Let \mathbf{A} be a 3×4 matrix and \mathbf{B} be a 4×5 matrix. Let $\mathbf{A} \times \mathbf{B} = \mathbf{C}$, where \mathbf{C} is a 3×5 matrix. Let's compute a few entries in \mathbf{C} .

$$1. \quad c_{11} = \sum_{k=1}^4 a_{1k}b_{k1} = a_{11}b_{11} + a_{12}b_{21} + a_{13}b_{31} + a_{14}b_{41};$$

$$2. \quad c_{12} = \sum_{k=1}^4 a_{1k}b_{k2} = a_{11}b_{12} + a_{12}b_{22} + a_{13}b_{32} + a_{14}b_{42};$$

$$3. \quad c_{13} = \sum_{k=1}^4 a_{1k}b_{k3} = a_{11}b_{13} + a_{12}b_{23} + a_{13}b_{33} + a_{14}b_{43};$$

$$4. \quad c_{14} = \sum_{k=1}^4 a_{1k}b_{k4} = a_{11}b_{14} + a_{12}b_{24} + a_{13}b_{34} + a_{14}b_{44};$$

$$5. \quad c_{15} = \sum_{k=1}^4 a_{1k}b_{k5} = a_{11}b_{15} + a_{12}b_{25} + a_{13}b_{35} + a_{14}b_{45};$$

$$6. \quad c_{34} = \sum_{k=1}^4 a_{3k}b_{k4} = a_{31}b_{14} + a_{32}b_{24} + a_{33}b_{34} + a_{34}b_{44};$$

$$7. \quad c_{23} = \sum_{k=1}^4 a_{2k}b_{k3} = a_{21}b_{13} + a_{22}b_{23} + a_{23}b_{33} + a_{24}b_{43};$$

Example

If **A** is a 3×4 matrix and **B** is a $4 \times$ matrix then their product is **C** a 3×5 matrix.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \end{bmatrix} \times \begin{bmatrix} b_{11} & b_{12} & b_{13} & b_{14} & b_{15} \\ b_{21} & b_{22} & b_{23} & b_{24} & b_{25} \\ b_{31} & b_{32} & b_{33} & b_{34} & b_{35} \\ b_{41} & b_{42} & b_{43} & b_{44} & b_{45} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} & c_{15} \\ c_{21} & c_{22} & c_{23} & c_{24} & c_{25} \\ c_{31} & c_{32} & c_{33} & c_{34} & c_{35} \end{bmatrix}$$

Each entry c_{ij} in **C** is $c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$. See the previous slide on how to compute specific c_{ij} values.

Matrix Multiplication Examples

Let

$$\mathbf{A} = \begin{bmatrix} 7 & 1 \\ 4 & -3 \\ 2 & 0 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 2 & 1 & 7 \\ 0 & -1 & 4 \end{bmatrix} \quad \mathbf{C} = \begin{bmatrix} 1 & -1 & 3 \\ 2 & 2 & 3 \\ -1 & 4 & 7 \end{bmatrix}.$$

$$\text{Then } \mathbf{AB} = \begin{bmatrix} 7 & 1 \\ 4 & -3 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 & 7 \\ 0 & -1 & 4 \end{bmatrix} = \begin{bmatrix} 14 & 6 & 53 \\ 8 & 7 & 16 \\ 4 & 2 & 14 \end{bmatrix}.$$

$\mathbf{AB} = \mathbf{C} = [c_{ij}] = \sum_{k=1}^2 a_{ik} b_{kj}$, $i \in [1, 3], j \in [1, 2]$. Let us compute the first two columns of \mathbf{C} .

$$c_{11} = \sum_{k=1}^2 a_{1k} b_{k1} = a_{11} b_{11} + a_{12} b_{21} = 7 \cdot 2 + 1 \cdot 0 = 14.$$

$$c_{21} = \sum_{k=1}^2 a_{2k} b_{k1} = a_{21} b_{11} + a_{22} b_{21} = 4 \cdot 2 + (-3) \cdot 0 = 8.$$

$$c_{31} = \sum_{k=1}^2 a_{3k} b_{k1} = a_{31} b_{11} + a_{32} b_{21} = 2 \cdot 2 + 0 \cdot 0 = 4.$$

$$c_{12} = \sum_{k=1}^2 a_{1k} b_{k2} = a_{11} b_{12} + a_{12} b_{22} = 7 \cdot 1 + 1 \cdot (-1) = 6.$$

$$c_{22} = \sum_{k=1}^2 a_{2k} b_{k2} = a_{21} b_{12} + a_{22} b_{22} = 4 \cdot 1 + (-3) \cdot (-1) = 7.$$

$$c_{32} = \sum_{k=1}^2 a_{3k} b_{k2} = a_{31} b_{12} + a_{32} b_{22} = 2 \cdot 1 + 0 \cdot (-1) = 2.$$

Matrix Multiplication in Numpy

Consider this Py code:

```
import numpy as np

A = np.array([[7, 1],
              [4, -3],
              [2, 0]])
B = np.array([[2, 1, 7],
              [0, -1, 4]])
print('A x B = ')
print(np.dot(A, B))
```

Here is the output:

```
A x B =
[[14  6 53]
 [ 8  7 16]
 [ 4  2 14]]
```

Column Multiplication

What happens if we multiply an $m \times n$ matrix \mathbf{A} by a $n \times 1$ column matrix \mathbf{X} ? We end up with an $m \times 1$ column matrix.

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \cdot & \cdot & \dots & \cdot \\ \cdot & \cdot & \dots & \cdot \\ \cdot & \cdot & \dots & \cdot \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \times \begin{bmatrix} x_{11} \\ x_{21} \\ \cdot \\ \cdot \\ \cdot \\ x_{n1} \end{bmatrix} = \begin{bmatrix} \sum_{k=1}^n a_{1k} x_{k1} \\ \sum_{k=1}^n a_{2k} x_{k1} \\ \cdot \\ \cdot \\ \cdot \\ \sum_{k=1}^n a_{mk} x_{k1} \end{bmatrix}$$

Example

Let's multiply an 3×3 matrix **A** by a 3×1 column matrix **X**.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \times \begin{bmatrix} x_{11} \\ x_{21} \\ x_{31} \end{bmatrix} = \begin{bmatrix} \sum_{k=1}^n a_{1k}x_{k1} = a_{11}x_{11} + a_{12}x_{21} + a_{13}x_{31} \\ \sum_{k=1}^n a_{2k}x_{k1} = a_{21}x_{11} + a_{22}x_{21} + a_{23}x_{31} \\ \sum_{k=1}^n a_{3k}x_{k1} = a_{31}x_{11} + a_{32}x_{21} + a_{33}x_{31} \end{bmatrix}$$

Let's simplify and let $b_1 = \sum_{k=1}^n a_{1k}x_{k1}$, $b_2 = \sum_{k=1}^n a_{2k}x_{k1}$, $b_3 = \sum_{k=1}^n a_{3k}x_{k1}$. Then the above column matrix multiplication equation can be expressed as follows.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \times \begin{bmatrix} x_{11} \\ x_{21} \\ x_{31} \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

Example's Insight

Here's the column matrix multiplication example from the previous example.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \times \begin{bmatrix} x_{11} \\ x_{21} \\ x_{31} \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

The insight, which is important for the next slide, is that the above equation corresponds to the following linear system of 3 equations in 3 unknowns.

$$a_{11}x_{11} + a_{12}x_{21} + a_{13}x_{31} = b_1$$

$$a_{21}x_{11} + a_{22}x_{21} + a_{23}x_{31} = b_2$$

$$a_{31}x_{11} + a_{32}x_{21} + a_{33}x_{31} = b_3$$

Generic Linear System

A generic linear systems with m equations in n unknowns is written as follows:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\cdot$$
$$\cdot$$
$$\cdot$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

Since the system is determined by its $m \times n$ coefficient matrix $\mathbf{A} = [a_{ij}]$ and its column vector \mathbf{b} of the corresponding right-hand side values, it can be written as $\mathbf{Ax} = \mathbf{b}$ where \mathbf{x} is a column vector (x_1, x_2, \dots, x_n) .

Generic Linear System as Augmented Matrix

A generic linear systems with m equations in n can be expressed with the following augmented matrix:

$$\left[\begin{array}{cccc|c} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \cdot & \cdot & \dots & \cdot & \cdot \\ \cdot & \cdot & \dots & \cdot & \cdot \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{array} \right]$$

The above matrix is typically shorthanded as $[\mathbf{A}|\mathbf{b}]$.

Elementary Row Operations on Augmented Matrix

A commonly used method of solving linear systems, which we'll study in this course, is known as *Gauss-Jordan Elimination* or *Gauss-Jordan Reduction*. It's based on the so-called 3 *elementary row operations* **R1**, **R2**, and **R3** defined below.

- ▶ **R1** (Row interchange): Interchange any two rows in a matrix.
- ▶ **R2** (Row scaling): Multiply any row in the matrix by a nonzero scalar.
- ▶ **R3** (Row addition): Replace any row in the matrix with the sum of that row and another row in the matrix.

Solving Linear Systems

- ▶ Solving systems of linear equations is a fundamental problem of linear algebra.
- ▶ The solution set of any system of linear equations is the intersection of the solution sets of the individual equations.
- ▶ Any solution of a system must be a solution of each equation in the system.
- ▶ Any solution of every equation in the system is a solution of the system.

Row Equivalence

- ▶ If a matrix **B** can be obtained from a matrix **A** by a sequence of elementary row operations, then **B** is **row equivalent** to **A**.
- ▶ Since each elementary row operation can be undone (reversed), if **B** is row equivalent to **A**, denoted as $\mathbf{B} \sim \mathbf{A}$, then **A** is row equivalent to **B**, i.e., $\mathbf{A} \sim \mathbf{B}$.
- ▶ The elementary row operations do not change the solution set of an augmented matrix.

A Fundamental Theorem of Linear Algebra

If $[\mathbf{A}|\mathbf{b}] \sim [\mathbf{H}|\mathbf{c}]$, then the corresponding linear systems $\mathbf{Ax} = \mathbf{b}$ and $\mathbf{Hx} = \mathbf{c}$ have the same solution set.

Row Echelon Form and Pivot

A matrix is in **row echelon form** if:

- ▶ All rows containing only zeros appear below the rows containing nonzero entries.
- ▶ The first nonzero entry in any row appears in a column to the right of the column of the first nonzero entry in any preceding row.

The first nonzero entry in a row of a row echelon form matrix is called the **pivot**.

Example

Let's consider the following matrices.

$$A = \begin{bmatrix} 1 & 3 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad B = \begin{bmatrix} 2 & 4 & 0 \\ 1 & 3 & 2 \\ 0 & 0 & 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 & -1 & 2 \\ 0 & 0 & 3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$
$$D = \begin{bmatrix} 1 & 3 & 2 & 5 \\ 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

A, **B** are not in row echelon form; **C**, **D** are in row echelon form.

References

1. The file `np_elem_row_ops.py` contains examples of how to create matrices, access their rows and columns, do row interchanges, row scalings, and row additions with numpy.
2. J. Fraleigh, R. Beauregard. *Linear Algebra*, Ch. 01.