

SRI UJJWAL REDDY BEEREDDY

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EDUCATION

Arizona State University (4.0 GPA)

Bachelor of Science in Computer Science (Software Engineering), Minor in Entrepreneurship

Tempe, AZ

Aug 2022 – May 2026

EXPERIENCE

Software Engineer

Aug 2024 – Present

Mesa Historical Museum (EPICS)

Tempe, AZ

- **Built an immersive digital experience:** Developed an interactive website using *React* and *Three.js*, **increasing visitor engagement by 20%** and offering an engaging digital tour of museum collections.
- **Led cross-functional teams: Directed a 7-member team** to implement scalable content management and ensure sub-second website response times, optimizing the digital visitor experience.

Software Engineer

Jan 2024 – Oct 2024

Software Developers Association (SoDA)

Tempe, AZ

- **Automated operational workflows:** Reduced **test case upload time by 98%** using a *Selenium*-based **scraper for 200+ files**, streamlining annual code challenge processes.
- **Optimized membership systems:** Developed a *Flask-Next.js* application that boosted **operational efficiency by 50%** and enhanced **engagement for 600+** active members.

Software Engineering Intern (Machine Learning)

Jul 2024 – Present

Geometric Media Lab

Tempe, AZ

- **Engineered a hybrid ML pipeline:** Combined k-means clustering with a supervised neural network for gunshot detection, boosting **accuracy from 20% to 80%** on **10+ hours** of audio data processed via *Librosa* and iterative model refinement.
- **Optimized edge deployment:** Tailored the pipeline for *Raspberry Pi* by integrating hardware-specific adjustments and a custom microphone setup, ensuring real-time performance in resource-constrained forest environments.
- **Enhanced model robustness:** Implemented a dynamic feedback loop to continuously refine predictions and improve noise differentiation, securing scalable analysis under diverse conditions.

Software Engineering Intern (Machine Learning)

Jan 2023 – Dec 2024

ASU Biodesign Institute

Tempe, AZ

- **Developed an end-to-end data pipeline:** Automated DNA-PAINT image analysis by integrating k-means clustering and custom tracking algorithms, slashing **processing time from 4 hours to 10–30 minutes** per image.
- **Advanced research capabilities:** Delivered granular movement data and actionable metrics, transforming traditional nanotech workflows into ML-driven, high-impact research tools.

LEADERSHIP EXPERIENCE

- Led teams to win **4 hackathons** sponsored by *Honeywell*, *DAASH*, and *ASU*, guiding 15+ developers to competition success
- Rose from Intern to **Technical Director** at *SoDA*, managing 12 engineers to deliver technical workshops for 600+ club members

PROJECTS

Amano – Emotion-Based Song Recommendation System | *Flask, Spotify API, OpenAI API, AWS EC2*

- **Improved Spotify's song recommendation system** by developing a backend using *Flask* hosted on *AWS EC2* that integrates with the *Spotify API* to provide personalized song suggestions using **Reinforcement Learning**.
- **Enhanced user experience** with a real-time *ChatGPT LLM chatbot* that analyzes mood and sends data to the reinforcement model for dynamic song recommendations, functioning like a personal DJ.

Mine Alliance – Fullstack Sustainable Mining Website | *Next.js, Flask, SQLAlchemy, AWS, OpenAI GPT-4, TailwindCSS*

- **Reduced environmental assessment response times by 40%** by leading the development of a **fullstack platform** that integrated *ChatGPT-4 API* for mining site impact assessments.
- Utilized *SQLAlchemy*, *Flask*, *AWS EC2*, and **geospatial mapping with Leaflet**, resulting in increased stakeholder engagement.

Market Anomaly Detection (MAD) | *Python, Streamlit, Scikit-learn, GEMINI, Jupyter Notebook*

- **Developed an anomaly detection system** to identify potential financial market crashes, utilizing *Streamlit* for an interactive user interface and *Scikit-learn* for model training and tuning.
- **Enabled user-driven customization and improved performance** with features like *GEMINI-powered chatbot*, automated model tuning, and support for supervised and unsupervised learning pipelines.

TECHNICAL SKILLS

Languages: Python, C/C++, Java, JavaScript, **TypeScript**, C#, SQL, HTML, CSS, Flutter

Frameworks & Libraries: Angular, Ionic, Flask, Django, React, TensorFlow, PyTorch, scikit-learn, OpenCV, three.js, pandas, numpy

Tools & Environments: Streamlit, Docker, **Microsoft Azure**, AWS, Linux, Git, GitHub, Selenium, Google Colab, Jupyter Notebooks

Machine Learning & AI: Neural Networks, GEMINI API, Deep Learning, Reinforcement Learning, Unsupervised Learning