Coding Style:
We want to keep it as similar to provided code as possible - keeping indents, space length, variable naming, etc.
Maintains cleanliness, keeps things organized, comment processes' function, and separates methods into individual, clearly-identifiable blocks.

Meetings, Communication, and Sharing:
We want to meet at least twice per week; though understandably, as all are engineering students, most with jobs, this is only ideal and most likely
unrealistic - thus, frequent communication via a text-based server (Discord, etc.) is going to be key.

Updates made to the project will be held inside a Github repository, updated after any changes are made. Task assignments and progress will be tracked using GitHub Issues or equivalent, so each contribution is linked to a story or feature.

Documentation and Commenting:
Each source file should begin with a short description of its purpose. Major functions and classes should include inline comments where necessary, in addition to Javadoc headers. This ensures clarity for future team members and consistency in grading.

UI/UX Rules:
- Maintain overall similarity to the provided application to preserve familiarity and usability.
- Keep font style and size consistent across all screens.
- Error messages should be clear, concise, and displayed in a uniform style (e.g., red text beneath the input field).
- Buttons should have consistent sizing and placement; forms should be aligned left with even spacing between elements.
- Color scheme should remain simple and cohesive; avoid mixing multiple styles unless agreed upon.
- Where possible, maintain accessibility by using legible font sizes and sufficient contrast.