

List of Concepts Involved:

- Need of Encapsulation
- What is Encapsulation?
- Private members
- Shadowing Problem and this keyword
- Setters and Getters

Need of Encapsulation

- To the outside world, the data should not be exposed directly.
- In order to provide the controlled access, we need to use "Encapsulation".

What is Encapsulation?

- Binding of data and corresponding methods into a single unit is called "Encapsulation".
- If any java class follows data hiding and abstraction then such class is referred as "Encapsulated class".

Encapsulation = Data Hiding + abstraction.

Every data member inside the class should be declared as private, and to access this private data we need to have setter and getter methods.

Advantages of Encapsulation

- a. We can achieve security.
- b. Enhancement becomes easy.
- c. Maintainability and modularisation becomes easy.
- d. It provides flexibility to the user to use the system very easily.

Private members

- Our internal data should not go to the outside world directly, that is, outside people should not access our internal data directly.
- By using private modifiers we can implement "data hiding".

Example

```
class Account
{
    private double balance;
}
```

- Advantage of Data Hiding is security.
- Recommended modifier for data members is private.