

## Control flow of Exception Handling concept

### Control flow in try catch finally

```
try{
    statement-1
    statement-2
    statement-3

}catch(Exception e){
    statement-4

}finally{
    statement-5
}
statement-6
```

**Case1:** If there is no exception.

**Case2:** If an exception is raised at statement2 and the corresponding catch block is matched.

**Case3:** If an exception is raised at statement2 and corresponding catch block is not matched

**Case4 :** If an exception is raised at statement4

**Case5 :** If an exception is raised at statement5

### Control flow in Nested try-catch-finally

```
try{
    stmt-1
    stmt-2
    stmt-3

    try{
        stmt-4;
        stmt-5;
        stmt-6;
    }catch(X e){
        stmt-7;
    }finally{
        stmt-8;
    }
    stmt-9;
}catch(Y e){
    stmt-10;
}finally{
    stmt-11;
}
stmt-12;
```

**Case1 :** If there is no exception

**Case2 :** If an exception is raised at statement2 and the corresponding catch block is matched.

**Case3 :** If an exception is raised at statement2 and the corresponding catch block is not matched.

**Case4 :** If an exception is raised at statement5 and corresponding inner catch block is matched

**Case5 :** If an exception is raised at statement5 and the inner catch has not matched but the outer catch block is matched.

**Case6 :** If an exception is raised at statement5 and both inner catch and outer catch block is not matched.

**Case7 :** If an exception is raised at statement7 and corresponding catch block is matched

**Case8 :** If an exception is raised at statement7 and corresponding catch block is not matched

**Case9 :** If an exception is raised at statement8 and corresponding catch block is matched.

**Case10 :** If an exception is raised at statement8 and the corresponding catch block is not matched.

**Case11 :** If an exception is raised at statement 9 and the corresponding catch block is matched.

**Case12 :** If an exception is raised at statement 9 and the corresponding catch block is not matched.

**Case13 :** If an exception is raised at statement 10

**Case14 :** If an exception is raised at statement 11 or 12

- If we are not entering into a try block then finally the block won't be executed.
- If we are entering into a try block without executing the final block we can't come out.
- We can write try inside try, nested try-catch is possible.
- Specific exceptions can be handled using inner try catch and generalised exceptions can be handled using outer try catch.

**Note:**

```
public class TestApp{
    public static void main(String... args){
        try{
            System.out.println(10/0);
        }catch(ArithmeticException ae){
            System.out.println(10/0);
        }finally{
            String s=null;
            System.out.println(s.length());
        }
    }
}
```

**Default exception handler handles the most recent exception and it can handle only one exception.**

**RE: java.lang.NullPointerException**

### Various possible cases of Exception

1. 

```
try{
    }catch(X e){    //valid
}
```
2. 

```
try{
    }catch(X e){
                                //valid
    }catch(Y e){
}
```
3. 

```
try{
    }catch( X e){
    //invalid
    }catch( X e){
}
```
4. 

```
try{
    }finally{    //valid
}
```
5. 

```
try{
    }catch(X e){
        //valid
    }finally{
}
```
6. 

```
try{}    //invalid
```
7. 

```
catch(){}    //invalid
```
8. 

```
finally{}    //invalid
```
9. 

```
try{}
System.out.println("Hello");    //invalid
catch(){}
```
10. 

```
try{}
    catch(X e){}
    System.out.println("hello");    //invalid
    catch(Y e){}
```

```
11. try{}
    catch(X e){}
    System.out.println("hello");      //invalid
    finally{}

12. try{}
    finally{}
    catch(X e){}      // invalid

13. try{}
    catch(X e){}
    try{}
    finally{}

14. try{}
    catch(X e){}
    finally{}
    finally{}      //invalid

15. try{}
    catch(X e){
        try{}
        catch(Y e1){}      //valid
    }

16. try{}
    catch(X e){}
    finally{
        try{}
        catch(Y e1){}      //valid
        finally{}
    }

17. try{
    try{}      //invalid
}

18. try
    System.out.println("hello");      //invalid
    catch(X e){}

19. try{}
    catch( X e1)
        System.out.println("hello");      //invalid

20. try{}
    catch( NullPointerException e1){} //invalid
    finally
        System.out.println("Hello");
```