What's Happening In Accents & Dialects?

A Review Of The State Of The Art (post-Interspeech 2013)

Martin Russell – University of Birmingham Andrea DeMarco – University of East Anglia Christophe Veaux – University of Edinburgh Maryam Najafian – University of Birmingham









Overview of Themes

- 1) Classification & Identification Andrea
- 2) Speech Synthesis Christophe
- 3) Automatic Speech Recognition Maryam
- 4) Human Perception and Production Maryam

Classification & Identification

- Languages, accents & dialects
- A total of 11 papers surveyed (not a lot)
- Various application scenarios, but most work is on Language Identification (LID)
- We'll have a look at:
 - Feature extraction techniques
 - Classification methods
 - Corpora
 - Results
 - What's happening next

Classification & Identification - Application Scenarios

- Foreign Accent Detection from Spoken Finnish [5]
- Native British Accent Classification [7]
- Accent Quantification of Indian Speakers of English
 [11]
- Language Identification [1,2,3,4,6,8,9,10]

Classification & Identification - Feature Extraction

- MFCC → RASTA → CMVN → VTLN → SDC
- MFCC \rightarrow Warping $X \sim N(0,I) \rightarrow SDC \rightarrow Concatenate$
- MFCC → Delta → Delta-Delta → CMVN
- Phone lattices and n-grams, absolute (what) and relative (where) distance kernels (PARF)
- Phone Log-Likelihood Ratios (PLLR) → PCA
- Phonotactic i-Vectors

Classification & Identification - Classification Methods

- i-Vectors a point estimate of an utterance in variability subspace
- Speaker Compensation
 - Linear/Semi-supervised/Heteroscedastic/Probabilistic Discriminant Analysis
 - Neighbourhood Component Analysis
- Binary Genetic Algorithm-based classifier fusions
- Traditional GMM models for supervised phoneme classes
- SVM Kernels
- DARPA RATS ANN on i-vectors
 - 3 layers, i-vector input, 6-language posterior output
 - 400-700 hidden nodes
- DARPA RATS Adaptive Gaussian Backend

Classification & Identification - Corpora

- FSD (Finnish National Foreign Language Certificate Corpus)
- ABI (Accents of the British Isles Corpus)
- Custom Indian Speaker Dataset
- NIST Language Recognition Evaluation (LRE)
- RATS LID Data Corpus (5 targets, 10 non-targets)

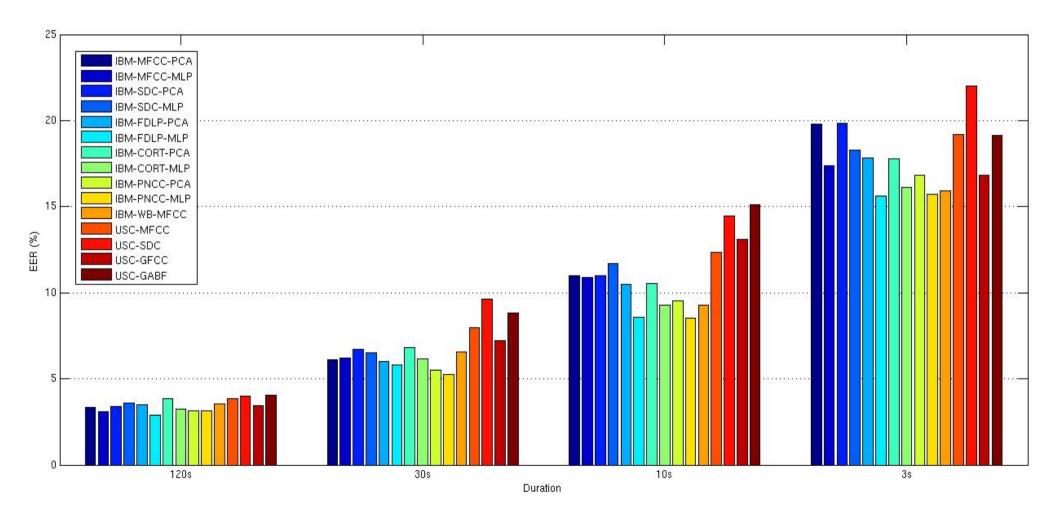
Classification & Identification - Results

Corpus	Novel Method	Baseline
FSD (iVector)	20.01% EER	24.13% EER
ABI (iVector)	81% Accuracy	73.6% Accuracy
LRE (PARF)	19.89% EER (3s test)	23.90% EER (3s test)
LRE (PLLR)	3.21% C_{avg} , 1.79% C_{avg}	3.79% C _{avg} , $2.09%$ C _{avg}
RATS (iVector-ANN)	6.95% EER	8.99% EER
LRE (Phon. iVector)	19.11% EER (3s test)	22.60% EER (3s test)
RATS (iVector-AGB)	3.6% C _{avg} (30s test)	4.9% C _{avg} (30s test)

●Indian accent strength (like in other languages) can be tied down to models of specific phonemes – mostly consonants in Indian. Machine performance equalled human listeners.

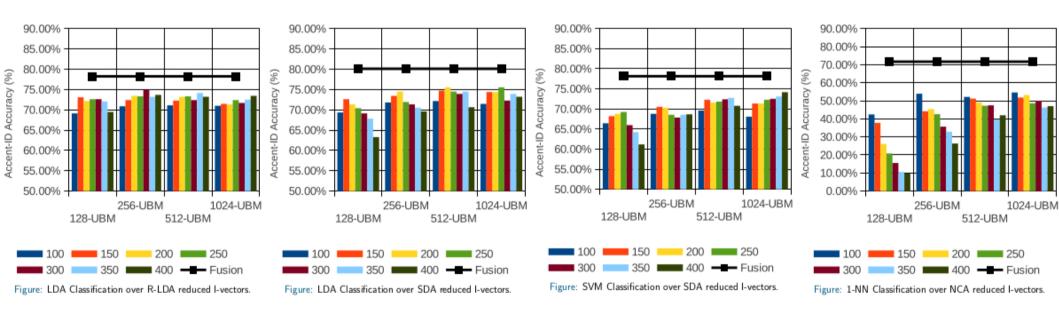
Take Home Message (1)

 Feature Vector Overview for TRAP Language Identification System for RATS Phase II Evaluation



Take Home Message (2)

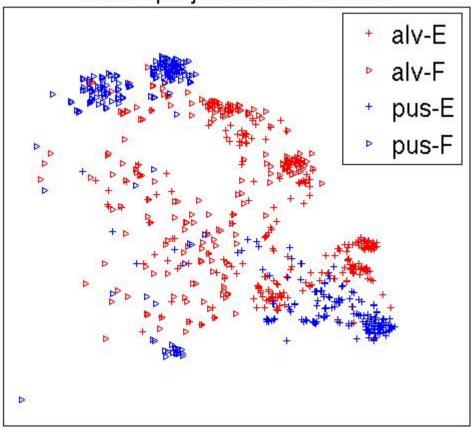
 Different factor sizes/UBM components/Dim Reductions. Classifiers behave differently – Fusion gives a big boost (Accents of the British Isles)



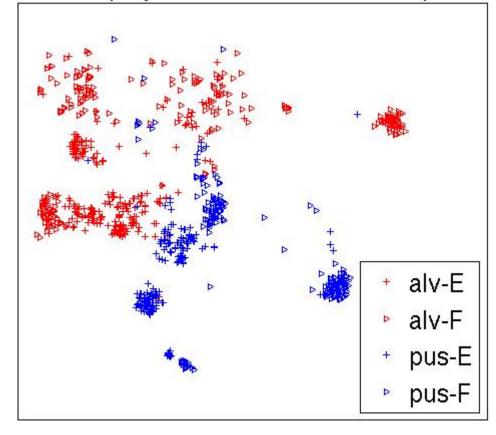
Take Home Message (3)

 Stochastic Neighbour Embedding (SNE) Mapping of I-vectors (Language Identification System for RATS Phase II Evaluation)

t-SNE projection of i-vectors



t-SNE projection of MLP hidden outputs



Conclusions

- Work is still traditionally split between acoustic-only and acoustic-phonetic classification.
- Most of the work is in acoustic-only methods.
- Interspeech 2013 Capitalize on I-vectors
- Interspeech 2014 A move towards Artificial Neural Networks/Deep Belief Networks instead of/added on to current scoring methods?

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- 11. 'Automatic Accent Quantification of Indian Speakers of English', Jian Cheng et. al.

Accents & dialects in TTS / Selected topics

- TTS in various accents / dialects
 - Personalisation of speech synthesis (encourages interaction)
- Accent conversion / interpolation
 - Computer aided language learning (self reference)

Belongs to more general topics:

- TTS for under-resourced languages
- Cross-lingual speaker adaptation for TTS

Accents / Challenges for TTS

- Accent types
 - Geographical, Sociological, Foreign accent
 - may be difficult to define (discrete vs continuum or mixed)
- Accent variation
 - Not just a shift in phonetic realisation
 - Change of phonetic inventory
 - Phonological variation can spread over segments
 - Change of segmental structure (insertion/deletion)
 - Intonational variation
 - → adaptation of the phone models is not enough

Dialects / Challenges for TTS

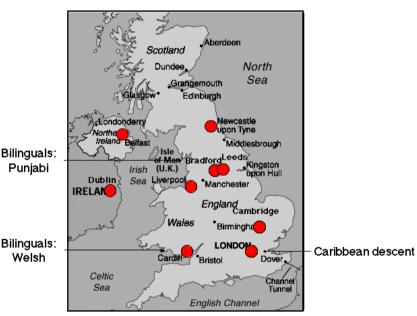
- Types
 - Geographical
 - Sociological (sociolects)

Normally seen as discrete but may be continuous [Saussure]

Dialect variation

- change in lexical and grammatical structure (+ accent variation)
 Linguistic knowledge required
- same situation as under-resourced languages



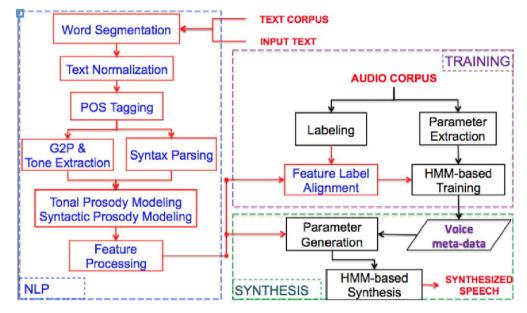


Scenarios

- TTS in various accents & dialects
 - Fully resourced accent/dialect
 - Under-resourced accent/dialect/language
- Accent / Dialect conversion or interpolation
 - Accent conversion
 - Accent interpolation
 - Cross-lingual speaker adaptation

Fully resourced accent/dialect

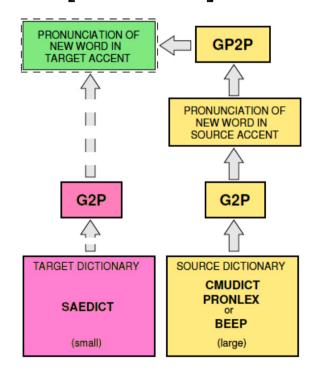
- HMM-based TTS for Hanoi Vietnamese [Nguyen, 2013]
 - NLP module
 - Phonetic inventory
 - Phonological features
 - Lexicon
 - G2P and POS Tagger



- Training of HMM-based synthesizer on a dialectal corpus
 - VNSpeechCorpus (Hanoi Vietnamese, 630 sentences)
- Advanced Lexicons (Unilex, Combilex) [Richmond, 10]
 - Encode different pronunciations based on morphological derivation

Under-resourced accent/dialect/language

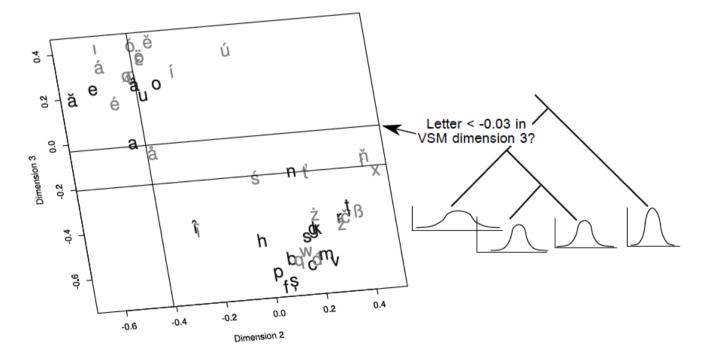
- Learning G2P requires a large training set
 - Decision-tree based conversion of pronunciations dictionnary from one accent to another [Loots, 10]



Iterative refinement of G2P system using a small lexicon as bootstrap [Goel, 10] (ASR)

Under-resourced accent/dialect/language

- Build a TTS system with little or no supervision [Watts,13]
 - Unsupervised linguistic representation learned from text
 - Vector Space Model used to characterise 'textual units'

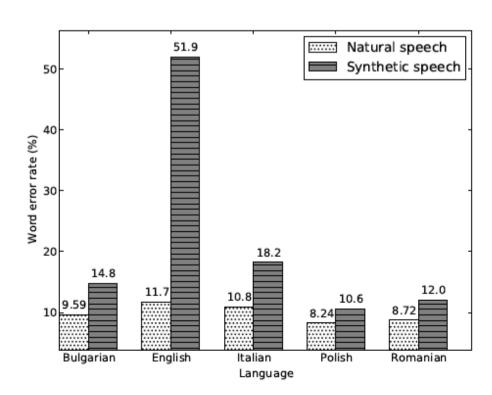


Letter based speech modeling units instead of phonemes

Under-resourced accent/dialect/language

- Build a TTS system with little or no supervision
 - Lightly supervised alignement [Stan, 13]
 - Graphem models instead of phone models
 - Discriminative training (Maximum Mutual Information)

- Corpus of "found speech"
 - Audiobooks, 14 languages
- Performs well if relatively simple relation between graphemes and phonemes

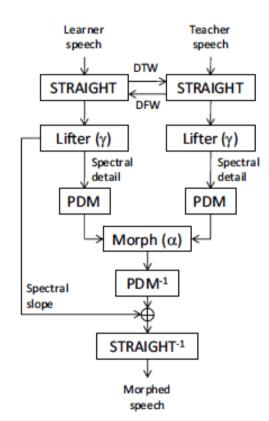


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Accent conversion

- Voice Morphing strategy
 - Foreign accent removal [Aryal,13]
 - Separation of spectral slope and spectral fine details
 - Spectral details represented by pulse density modulation (PDM)
 - Interpolation of the PDM representations
 - Formant-based VTLN [Qian,11]



- Speaker adaptation strategy [Karhila,11]
 - Rapid adaptation of accent specific average voices models using limited amount of speaker's data (5 to 15 sentences)

Accent interpolation

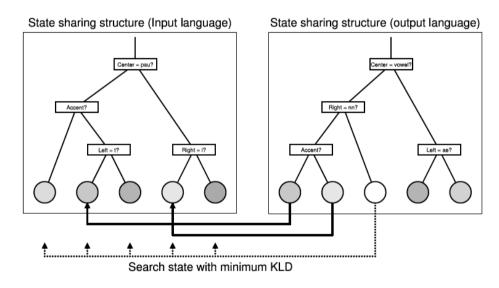
HMM linear interpolation [Astrinaki, 13]

- Clusters of speakers with same accent
- Interpolation between these clusters
- Constrained HMM interpolation
 Different interpolation modes [Pucher, 10]
 - Simple linear interpolation
 - Discrete phonological shifts
 - Add a switching rule to control the HMM interpolation
 - Segmental structure changes (insertion/deletion)
 - use of **null phones** which correspond to a phone with zero duration One-line interpolation since the choice of the interpolation mode depend on the context.

Cross-lingual speaker adaptation

(Speaker A, L1) \Longrightarrow (Speaker A, L2)

Unsupervised state-level mapping [Oura, 10]



- KLD mapping between "similar" states of average voices models (L1, L2)
- State-dependent transforms are generated using the L1 average voice model and the speaker data
- These transforms are applied to the states of the L2 average voice in order to generate the speaker's model in L2.
- Structural KLD mapping [Toman, 13]
 - Modified KLD mapping is dependent of phonological context.
 - Used for cross-dialect adaptation.

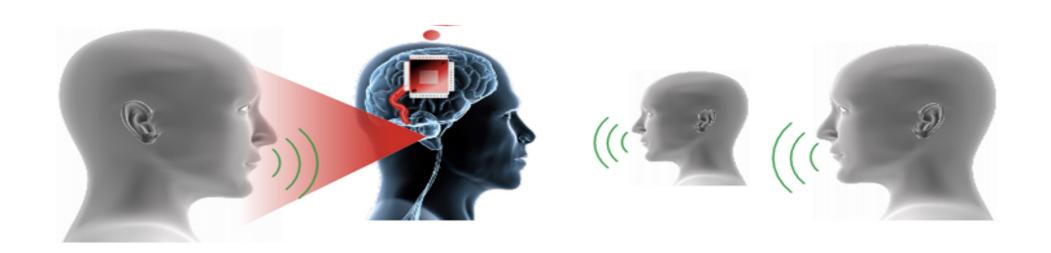
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Overview

- Human Perception and Production
- Automatic Speech Recognition (ASR)

Human Perception & Production

- Cross language effects:
 - Effect of L1(native) speech production in L2 (foreign) perception
 - Effect of L2 speech production in L1 perception
- Effect of accents on human perception
- Multi-lingual/multi-accent cocktail party



Effect of L1 in L2 perception

- Vowels with particular acoustic properties perceived differently according to listener's native language (Italian listener-US English vowels) [10]
- Role of L1 phonology in L2 perception [11], [12]
 - Vowel devoicing in Japanese carried over to German, leading to perceptual difficulties for native German listener
 - Spanish speakers perceiving for two French vowels

Effect of Accent on Human Perception (1)

- Interference between perception of regional accent and speech disorder [6]
 - Disordered speech: weak influence of regional accent on perception of speech disorder
 - Accented speech: listeners unfamiliar with a regional accent may perceive accent differences as a slight speech disorder (when none is present)

Effect of Accent on Human Perception (2)

- An unfamiliar accent slows down spoken word recognition for native and non-native listeners (Australian-, Jamaican-, Cockney-accented English/eye-tracker experiments) [7,8]
 - Category Shifting (CS) differences caused more distraction than Category Goodness (CG)
 - CG: A2 phones constitute 'deviant' from that of A1
 - CS: A2 phones cross A1 phonological boundary

Multi-lingual/-accent cocktail party

- Intelligibility at a multi-accent cocktail party [13]
 - More interference when the target and the masker shared common dialect features
 - More interference when listeners heard their own dialect in the masking babble
- Intelligibility at a multi-lingual cocktail party [14]
 - Acoustic and linguistic information from babble spoken in a known language to the listener competed with the target words
 - Whereas for babble produced in unknown languages only acoustic information was involved

ASR and Accents/Languages

- ASR research focus at Interspeech 2013 is on Deep Belief Networks
- Focus in this talk is on explicit methods to accommodate accent

Spoken Dialect is Mixture of Various Dialects

- Spoken dialects treated as a mixture of various dialects [1]
- Estimation of speaker specific-mixing ratio for Japanese dialects
 - Simple Counting: Count dialect-specific pronunciations to estimate pronunciation dictionary mixture weights
 - Topic-modelling: Categorise words into topics with different dependencies on dialects (Language Model)
 - Topic modelling gives slightly better results

General, accent- and speaker-specific Polyphone Decision Trees(PDTs)

- Recognition of South-Asian accented English[2]
- Comparison of WERs for PDTs trained on general,
 SoA and speaker-dependent data
- Comparison of distance between PDTs
 - For 'small' PDTs (1k GMMs) SD better that AD better than baseline
 - Little difference in performance for larger PDTs (3k GMMs), despite significant dissimilarity between the trees

Under-resourced / Cross-lingual ASR

- Use of cross-lingual SGMM and Tandem features outperforms conventional HMM/GMM-MFCC for under-resourced languages [3]
- Improve performance on the target language by initializing/training it with a multilingual multilayer perceptrons (MLPs) [4]

Training Data Selection

- How can we get the best performance with the smallest amount of training data (for example, for accented speech)
- iVector-based method for acoustic data selection from a large corpus [5]
- Proposed approach outperforms random data set selection



- Should we continue research in explicit/dialect adaptation?
- Or, will DBNNs solve the problem for us?

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