

**ALGORITHM 6:** *calCodeOverlayDeepPre*( $G, PASS, STATUS, \langle V, R \rangle, \langle V, S \rangle$ )

---

```
1: Initialize  $code\_overlay \leftarrow 0$ 
2: for  $r \in R$  do
3:   /*  $s_{last}$  is the last segment that is loaded to region  $r$  following  $PASS$  */
4:   Initialize  $mem\_state[r] \leftarrow s_{last}$ 
5: end for
6: for  $j \in [0, |PASS| - 1]$  do
7:    $s_{cur} \leftarrow getSegment(\langle V, S \rangle, j)$ 
8:    $r_{cur} \leftarrow getRegion(\langle V, R \rangle, j)$ 
9:   if  $s_{cur} \neq mem\_state[r_{cur}]$  then
10:     $i \leftarrow (j - 1 + |PASS|) \% |PASS|$ 
11:    while  $getRegion(\langle V, R \rangle, i) \neq r_{cur}$  do
12:       $i \leftarrow (i - 1 + |PASS|) \% |PASS|$ 
13:    end while
14:     $\langle max\_start, max\_period \rangle \leftarrow findMaxPeriod(PASS, STATUS, i, j)$ 
15:     $cost \leftarrow T_c(C_{s_{cur}})$ 
16:     $overhead \leftarrow setDMABusy(PASS, STATUS, cost, max\_start, j)$ 
17:     $code\_overlay \leftarrow code\_overlay + overhead$ 
18:     $mem\_state[r_{cur}] \leftarrow s_{cur}$ 
19:  end if
20: end for
21: return  $code\_overlay$ 
```

---